

Vivek Atulkar Computer Science & Engineering Indian Institute of Technology Bombay 110050039 B.Tech. Male

DOB: June 11 1993

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2015	6.75
Intermediate/+2	CBSE	Kendriya Vidyalaya No.1 Bhopal	2011	85.80
Matriculation	CBSE	Kendriya Vidyalaya No.1 Bhopal	2009	89.80

PROFESSIONAL EXPERIENCE

Samsung R&D Institute, Noida

(May'14-July'14)

- Developed an intelligent approach to cognitive rehabilitation and assessment using an android application, to help people with cognitive disabilities.
- Used a NeuroSky headgear to track their brain activities.
- Used a hand glove with accelerometer and flex sensors to track their hand movements.
- Collected and analyzed the data for memory retention power and hand-eye coordination.

Technium Labs, Mumbai

(May'14-July'14)

- Made a real time multi-user chat application for LurnQ interactive learning interface to facilitate discussion for enrolled users.
- Developed the interface such that users can create their own discussion rooms or can enter pre-existing discussion rooms.
- Used Node.js, Socket.io in back-end and HTML, CSS, JavaScript in front-end.

ACADEMIC PROJECTS

Auto-grader, E-Learning Platform

(July'14 - Present)

Research and Development Project - Prof. Varsha Apte

- Developing mechanism for auto-evaluation of coding assignments, aimed at simplifying the lab conduction process in academic institutions.
- Integrated with MOOC (Massive Open Online Course) website to facilitate wider availability.

Tourism Planning (Autumn'13)

Database - Prof. Umesh Bellur

- Developed an integrated system for tourism planning allowing the user to plan his trip by searching tourist places, finding nearby accommodation, transport mediums and other tourist spots within a user defined radius.
- Employed Ruby-on-Rails as web-development framework, PostgreSQL Database and a map-based interactive GUI using Google-Maps.

MIPS 8-Stage Pipeline Simulator

(Autumn'13)

Computer Architecture - Prof. Bernard L. Menezes

- Developed a simulator to visualize stepwise execution of MIPS instructions in an 8-stage instruction pipeline.
- Implemented the concepts of register forwarding, branching, multi-cycle instructions and memory.

Virtual Memory Simulation

(Spring'14)

Operating System - Prof. Dhananjay M.Dhamdhere

- Extended base implementation of Pranali guest Operating System to include Virtual Memory system.
- Implemented swap space management, RAM Management, memory allocation, **Page tables**, Page fault handling and **Translation Look-aside Buffer**.

Visual Representation of Abstract Data Types

(Autumn'12)

Data Structures and Algorithms - Prof. Varsha Apte

- Developed an Educational Aid Program to provide step by step understanding of various functions of Abstract Data Structures - Binary tree, AVL tree, Heap.
- Used GTK+ library for animating each step of the methods search, insertion, deletion.

Distributed File System

(Autumn'13)

Computer Networks - Prof. Kameswari Chebrolu

Implemented a distributed file storage and retrieval system which distributes a file across nodes using MD5 hash of the file, using socket programming in C++.

Music Box (Autumn'13)

Computer Graphics - Prof. Parag Chaudhuri

- Created a model of music box placed in a room using **OpenGL** with a humanoid dancing figure.
- Implemented camera movement along a Bezier curve and key-frame animation via keyboard control.

Statistical Inference (Spring '12)

Data Analysis and Interpretation - Prof Milind Sohoni

- Statistically **analyzed census data** of Mumbai sub-districts, using Scilab.
- Identified socio-economic problems of those regions using tools like linear regression, correlation,
 Bayesian statistics and probabilistic methods and suggested solutions for the same.

Seminars and Other Projects

- Gave seminar on Strong Al and Chinese Room Argument guided by Prof Pushpak Bhattacharyya.
- Developed a billiards game in DrRacket with AI, implemented using mini-max algorithm.
- Programmed a mini-scheme interpreter which works on the concept of environmental model.
- Enhanced the Control Flow Graph Language Processor to allow compilation of C-like features.
- Implemented 8-point radix-2 DIF Fast Fourier Transform using Cooley-Tukey Algorithm in VHDL.
- Designed a Rube Goldberg machine and simulated it using Box-2D physics engine in C++.

SCHOLASTIC ACHIEVEMENTS

- Secured All India Rank 2686 out of about 0.5 million candidates in IIT-JEE 2011.
- Secured All India Rank 328 out of about 1.1 million candidates in AIEEE 2011.
- Secured All India Rank 214 out of about 0.1 million candidates in ISAT 2011.

TECHNICAL SKILLS

Languages C++, Python, Java, Scheme, Bash, MIPS

Web DevelopmentHTML, CSS, SQL, JavaScript, Python-Django, Node.Js, Ruby on RailsMiscellaneousGit, GNU Plot, Perf, Latex, Doxygen, Matlab, Scilab, PostgreSQL, MySQL

EXTRA CURRICULAR ACTIVITIES

- Completed Basic Mountaineering Course from ABVIMAS, Manali [reached 15,700ft high].
- Completed NSO Swimming and 6 hours of swimming in SWIMMATHON-2012.
- Completed Sophie Crossy, a 6 km long Marathon held at IIT Bombay.
- Yellow belt in JUDO and basic training in Martial Arts.
- Made a wireless remote controlled bot for TECH-ONE contest held at IIT Bombay.
- Pursuing Japanese language learning course offered at IIT Bombay.

Homepage: www.cse.iitb.ac.in/~vivekatulkar