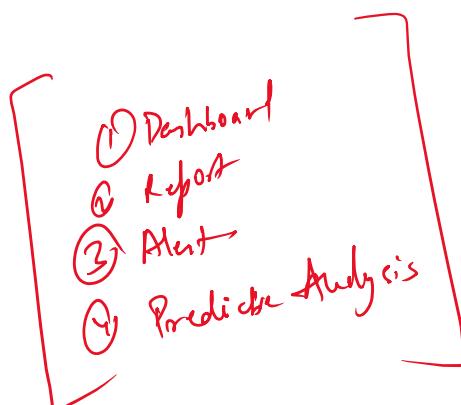
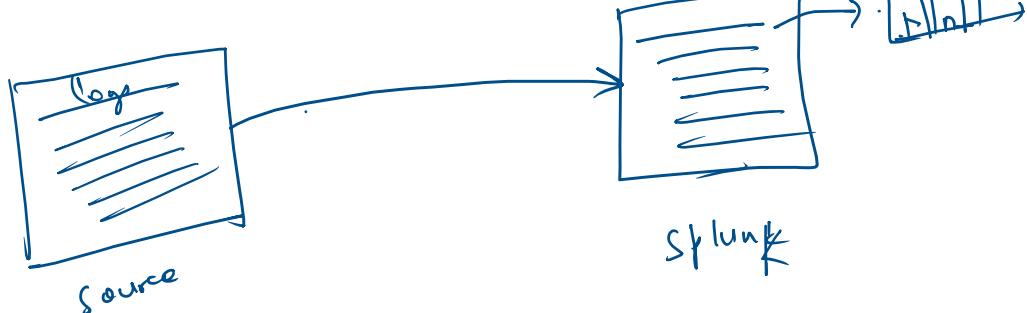


- ① Analysis engine.
- ② Support - Community or Customer support.
- ③ license cost.
- ④ Integration with other tools.



Splunk ① Dashboard ③ Knowledge object.

- ② Report
- ④ Alert
- ⑤ Predictive



(App):

Palo Alto
McAfee
Fireeye

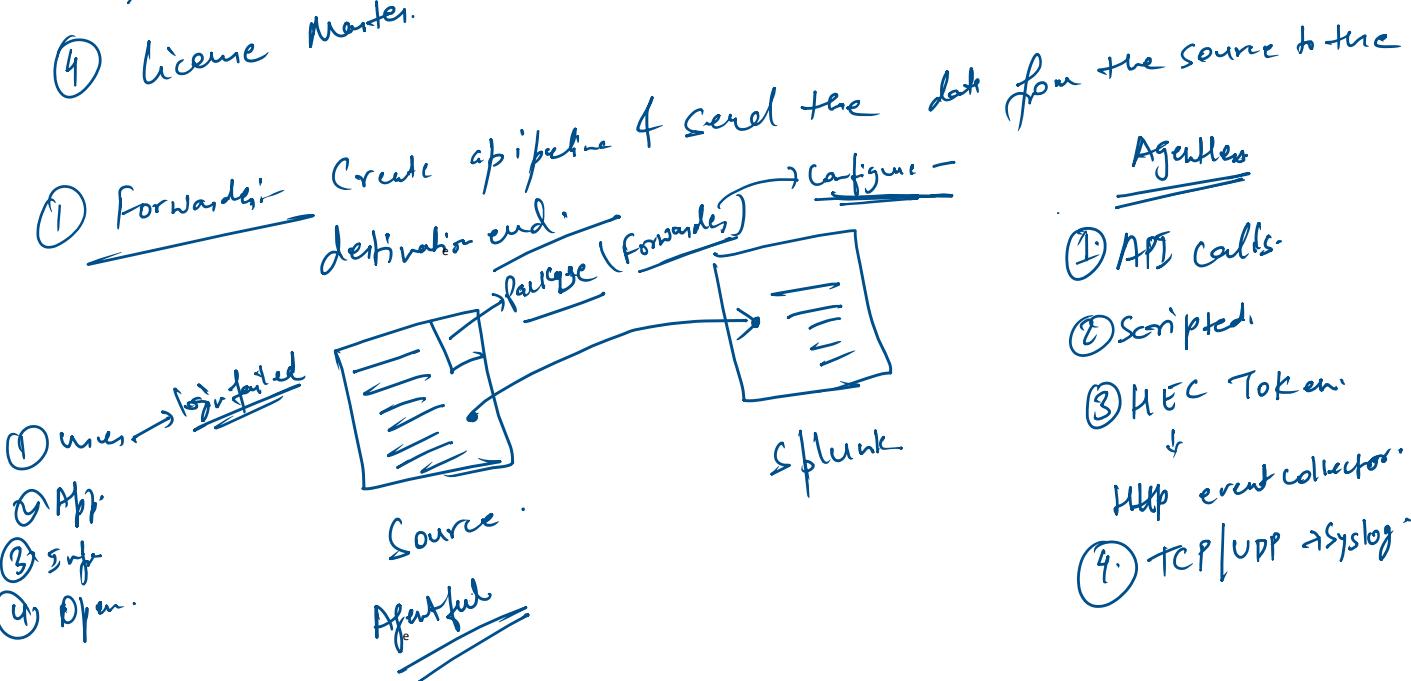
McAfee
firewall

Component of Splunk:-

- ① Forwarder
- ② Indexer
- ③ Search Head
- ④ License Master

- ⑤ Deployment Server
- ⑥ Cluster Master
- ⑦ Deployer

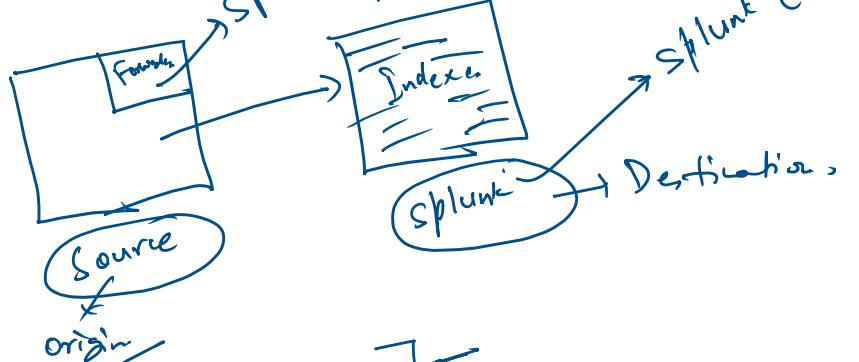
Management
Instances

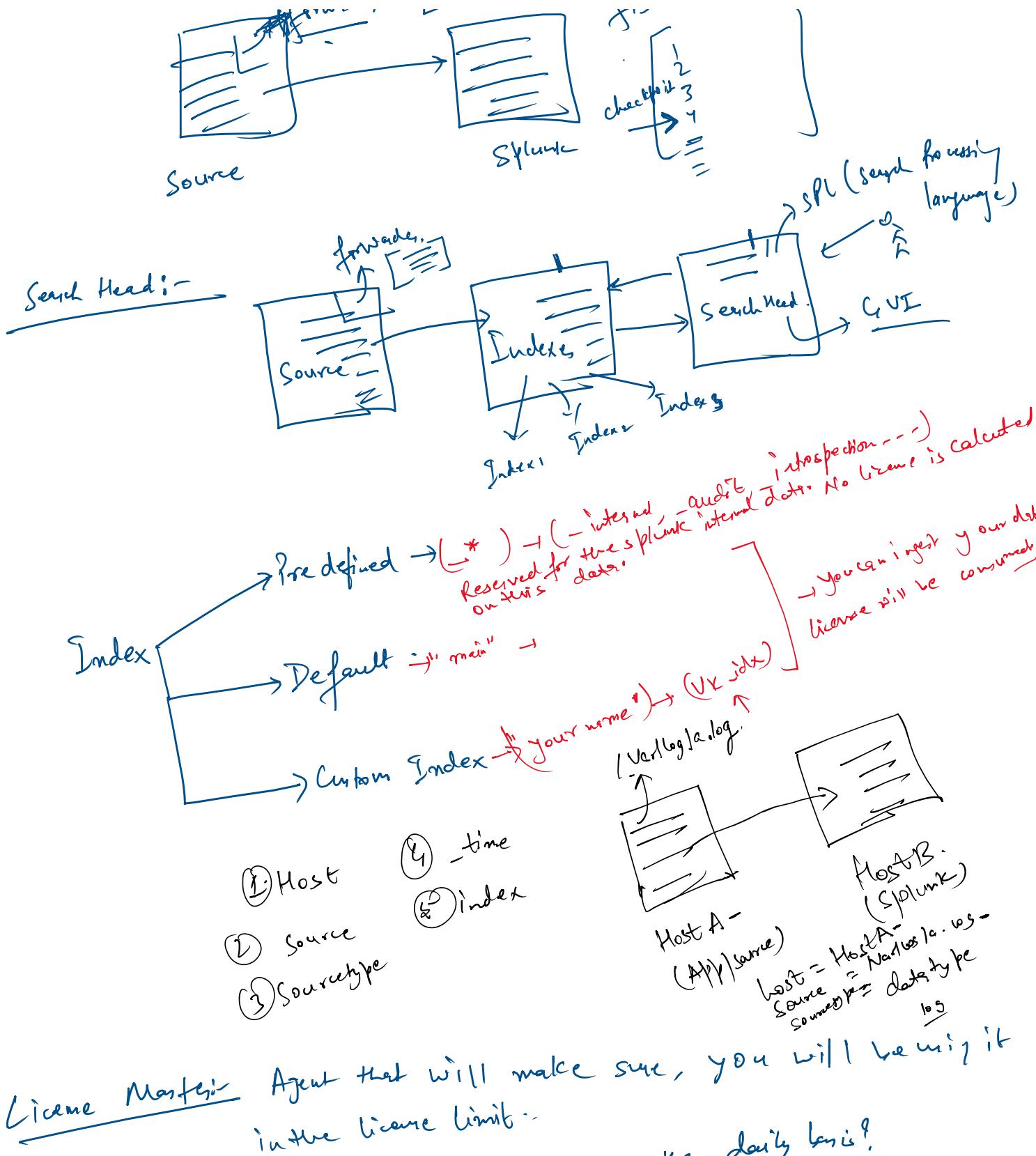


② Indexer:-

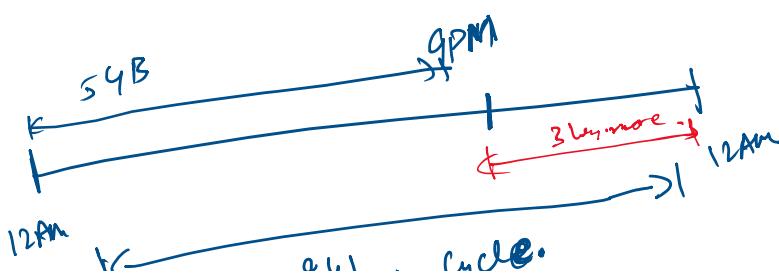
Internal database of Splunk where the data will be saved.

Splunk Universal forwarder



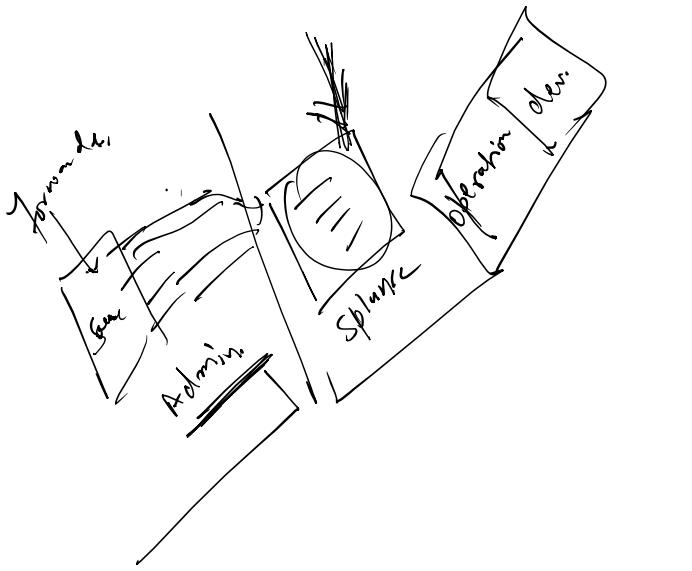


① How much data you ingest on the daily basis?
5GB/d → 1y ear



12PM
24 hrs. cycle.

- ① Indexing will continue.
 - ② Overall search will be disabled.
- No Alert
No Report
No Dashboard
- All the system will come to the stale mode.



SPL Queries

① Table.

② Rename.

③ Stabs

④ eval.

⑤ Addtable

⑥ Addcoltable

⑦ dedup.

⑧ Sort

⑨ ret.

⑩ chart.

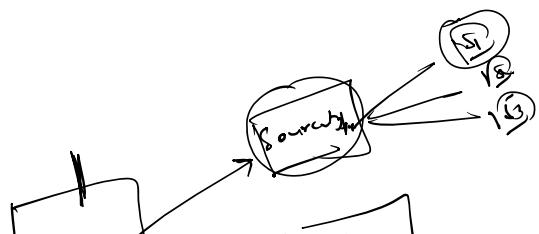
⑪ timechart

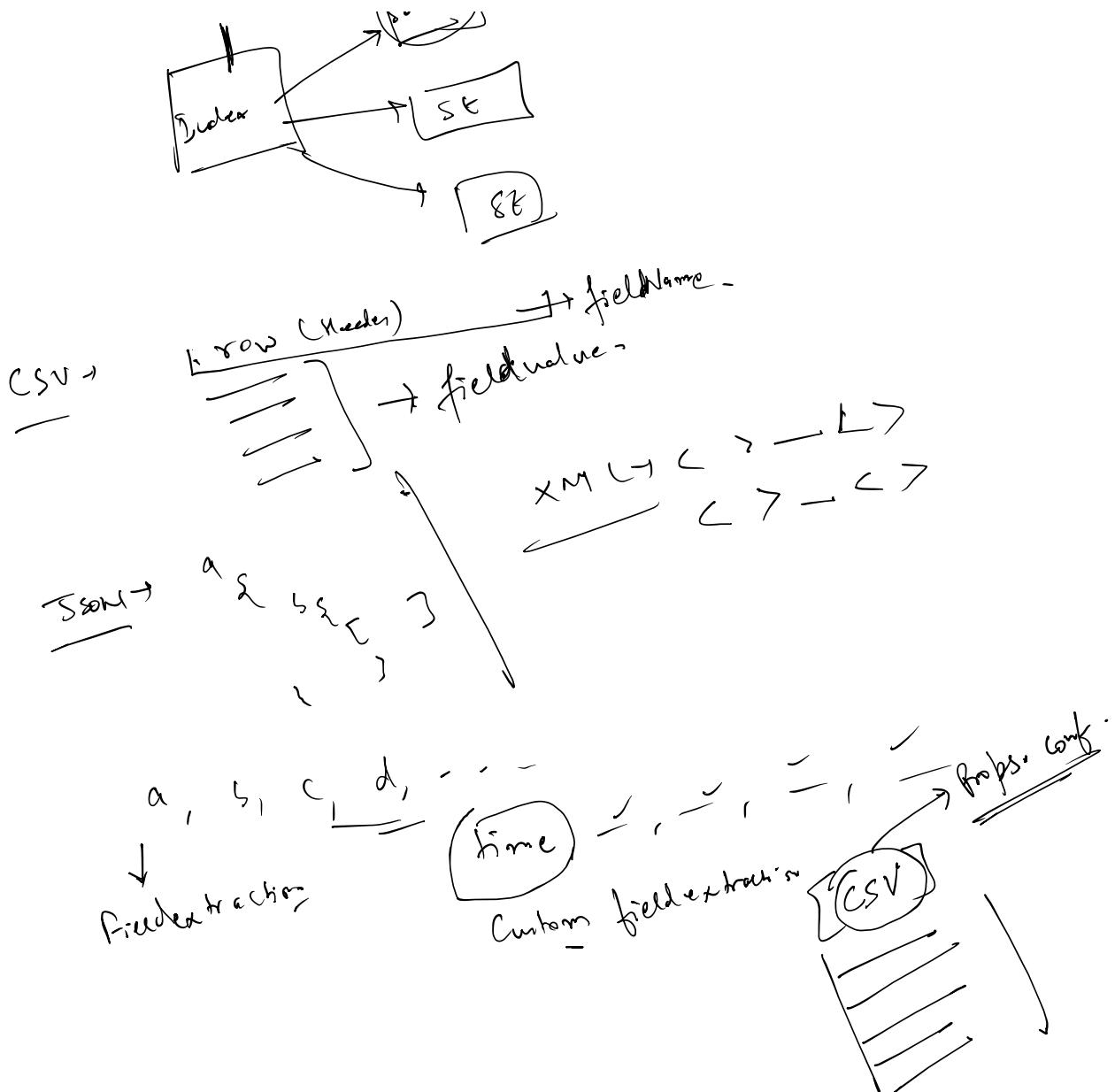
⑫ top

- ⑬ rare.
- ⑭ join.
- ⑮ field.
- ⑯ where
- ⑰ eventcast
- ⑱ fillnull

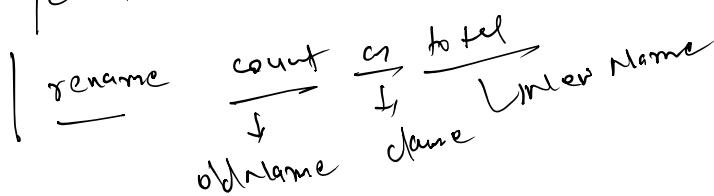
① Table's Tabular output

Field Name are case sensitive
field Value are case insensitive





② Renamer - change the name at the search level.



③ Stats - Used to get statistical output

① count - count of events.

② dc - unique count of events

③ sum - summation

④ avg - Average value

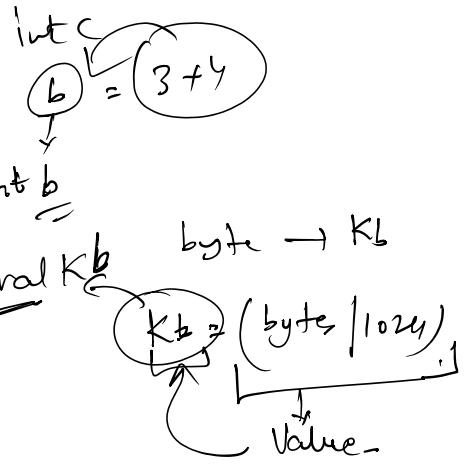
⑤ list - frequently purpose → duplicates

⑥ values - unique values

- ⑤ List - ~~empty~~ 'values'
 ⑥ Values - unique values

④ Evaluation :- Evaluation purpose ex int a
 var b

```
index="vk_idx" sourcetype="csv"
| table ticket_number, severity, current_ticket_state
| rename ticket_number as incident_number, severity as priority,
current_ticket_state as "ticket state"
| stats count as total by priority, "ticket state"
```



② if - else statement :-

```
if (a > b)
{
    print(a);
}
else
{
    print(b);
}
```

if (a > b) T F
 ↓ ↓
 True Statement False Statement

Condition

③ Case Statement :-

```
switch(a); —
switch(b); —
switch(c); —
;
;
default; —
```

severity =? severity 2
 Cond1, " = ", Cond2, " — ", cond3, " — "

eval a =
 Variable

left to right -