

Q1, Create a vehicle class with an init method having instance variables as name_of_vehicle, max_speed and average_of_vehicle.

```
In [2]: class vehicle:
        def __init__(self, name_of_vehicle, max_speed, average_of_vehicle):
            self.name_of_vehicle=name_of_vehicle
            self.max_speed=max_speed
            self.average_of_vehicle=average_of_vehicle
        def vehicle1(self):
            print(self.name_of_vehicle, self.max_speed, self.average_of_vehicle)

In [5]: ob=vehicle("toyta", 180, 100)

In [6]: ob.average_of_vehicle

Out[6]: 100

In [7]: ob.max_speed

Out[7]: 180

In [8]: ob.vehicle1()

toyta 180 100
```

Q2. Create a child class car from the vehicle class created in Que 1, which will inherit the vehicle class.Create a method named seating_capacity which takes capacity as an argument and returns the name ofthe vehicle and its seating capacity.

```
In [9]: class clild:

File "C:\Users\vivek\AppData\Local\Temp\ipykernel_20264\2262586473.py", line 2
    ^
IndentationError: expected an indented block
```

Q3. What is multiple inheritance? Write a python code to demonstrate multiple inheritance.

```
In [10]: # ans:-Inheritance is the mechanism to achieve the re-usability of code as one class(child class) can derive the properties of another class(parent class)

In [36]: class class1:
        def pw(self):
            print("this is class 1")
        class class2(class1):
            def pw(self):
                print("this is class 2")
        class class3(class1):
            def pw(self):
                print("this is class 3")
        class class4(class3):
            pass

In [37]: ob=class4()

In [38]: ob.pw()

this is class 3

In [42]: class Class1:
        def m(self):
            print("In Class1")

        class Class2(Class1):
            pass

        class Class3(Class1):
            def m(self):
                print("In Class3")

        class Class4(Class2, Class3):
            pass

In [44]: obj = Class4()
obj.m()

In Class3
```

Q4. What are getter and setter in python? Create a class and create a getter and a setter method in this.

```
In [45]: # Ans:-Diffrence between getter and setter
# We use getters & setters to add validation logic around getting and setting a value.
# To avoid direct access of a class field i.e. private variables cannot be accessed directly or modified by external user.

In [46]: class vivek:
        def __init__(self, age=0):
            self.age=age
        def get_age(self):
            return self._age
        def set_age(self, x):
            self._age=x

In [51]: obj=vivek()

In [52]: obj.set_age(21)

In [53]: print(obj.get_age())

21
```

Q5.What is method overriding in python? Write a python code to demonstrate method overriding.

```
In [56]: # ans:-Method overriding is an ability of any object-oriented programming language that allows a subclass or child class to provide a specific implementation of a method that already exists in its parent class.
#When a method in a subclass has the same name, same parameters or signature and same return type(or sub-type) as a method in its super-class, then it is called method overriding.

In [57]: class parent:
        def __init__(self):
            self.value="inside parent"
        def show(self):
            print(self.value)
        class child(parent):
            def __init__(self):
                self.value="inside child"
            def show(self):
                print(self.value)

In [58]: obj1=parent()
obj2=child()

In [59]: obj1.show()
obj2.show()

inside parent
inside child

In [ ]:
```