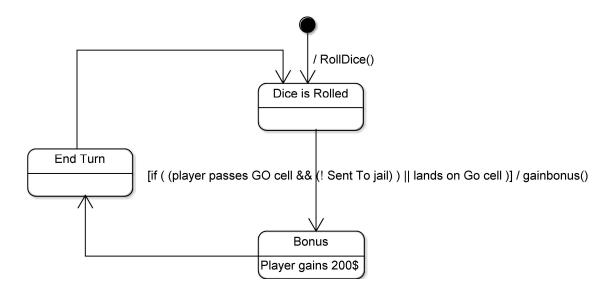
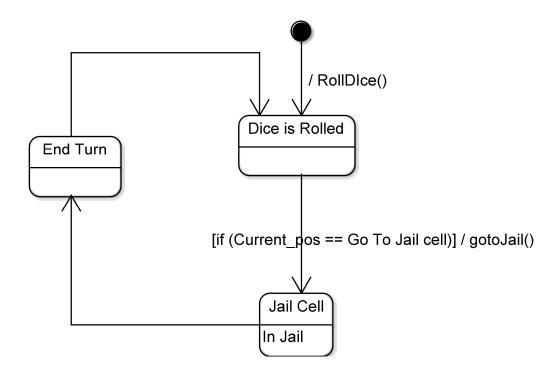
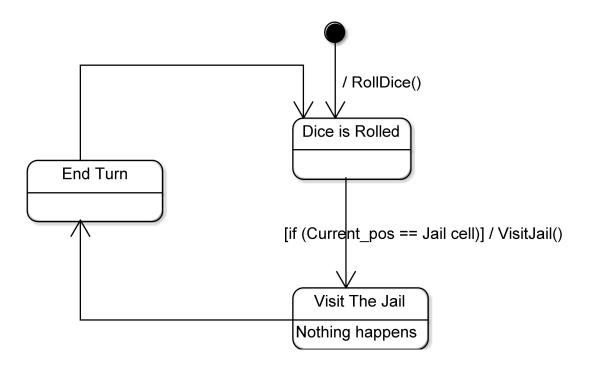
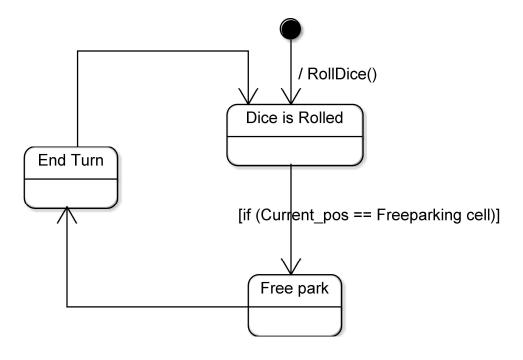


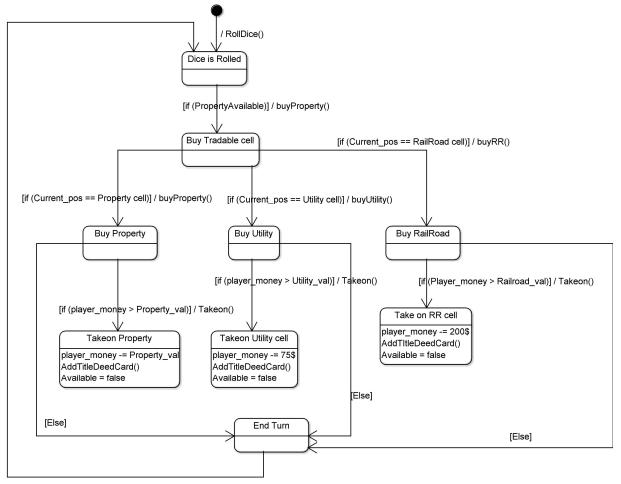
/ NextTurn()



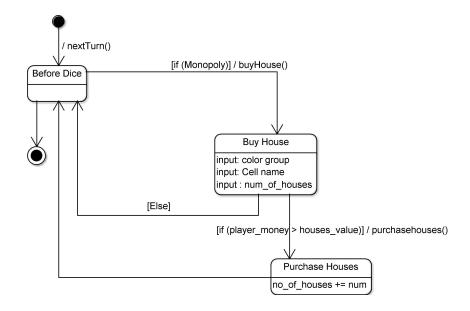


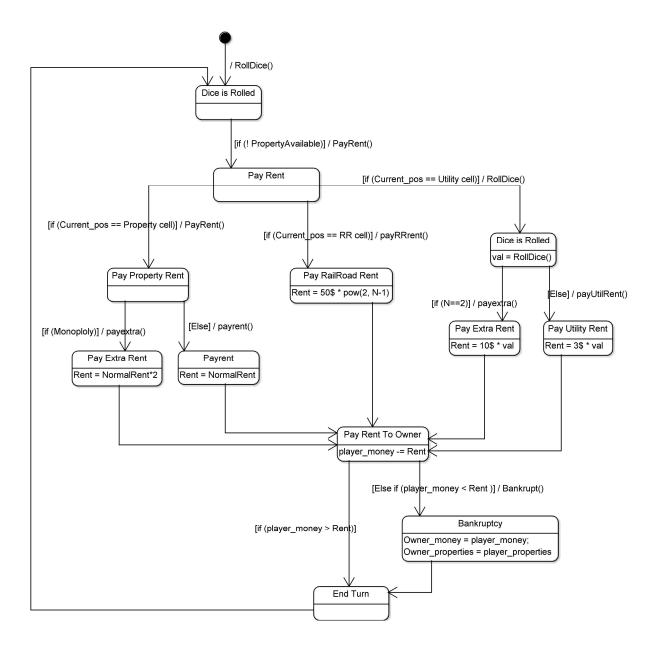


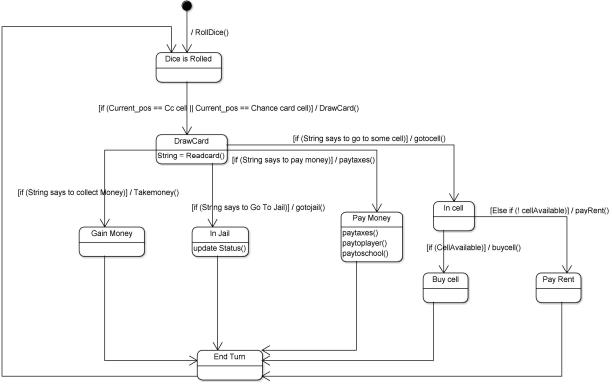




/ NextTurn()







/ NextTurn()

