Test Cases

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Monopoly Game

Test Focus	Test Description	Pre & Post conditions	Test Steps	Test Data	Expected Result	Actual Result	Test Result
No.of Players	To test no.of Players	X	1. Open or execute the application 2. Select no.of players 3. Press OK	1. no.of players=2 2. no.of players=3 3. no.of players=4	1. Should play game with 2 players 2. Should play game with 3 players 3. Should play game with 4 players	1. Correct 2. Correct 3. Correct	1. Pass 2.. Pass 3. Pass
Roll the dice	To test roll dice functionality	X	1. Open or execute the application 2. Select no.of players 3.. Press OK Press Roll dice 4. button	1. Roll dice for first time 2. Roll dice for seond time	1. Should generate random number(1-6) 2. Should generate random number(1-6)	1. Correct 2. Correct	1. Pass 2.. Pass

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Move	To test move functionality	X	1. Open or execute the application 2. Select no.of players 3. Press OK 4. Press Roll dice button 5. Move the player by no.of squares appeared when dice is rolled	1. Number appeared when dice rolled is 2 2. Number appeared when dice rolled is 8	1. Move the particular player by 2 squares 2. Move the player by 8 squares	1. Correct 2. Correct	1. Pass 2. Pass
Pass Go CELL	To test when player passes over GO CELL functionality	X	1. Open or execute the application 2. Select no.of players 3. Press OK 4. Press Roll dice button	1. Player passes over GOCELL	1. Player receives amount of 200	1. Correct	1. Pass
Go to JAIL	To test Go to Jail functionality	X	1. Open or execute the application 2. Select no.of players 3. Press OK 4. Press Roll dice button 5. Player moved to particular square	1. Player lands on "GOTO JAIL" square 2. Player draws a card and got "Go to jail" card	1. Should successfully Move the player to "JAIL" cell 2. Should successfully Move the player to "JAIL" cell	1. Correct 2. Correct	1. Pass 2. Pass

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Visit JAIL	To test "VISIT JAIL" functionality	X	1. 2. 3.	Open or execute the application Select no.of players Press OK After Rolling dice player lands on "JAIL " cell.	1. 2.	Player gets same number on both dices Player gets different number on both dices	1. 2.	Should move player out of jail Should not move player out of jail	1. 2.	Correct Correct	1. 2.	Pass Pass
			4.	Player rolls the dice when he get chance								
Purchase tradable cell	To test the "Purchase tradable Cell" functionality	X	1. 2. 3. 4. 5.	Open or execute the application Select no.of players Press Trade button Window pops out showing the properties purchased Select the player with whom you wanted to trade	1. 2. 3.	no.of properties purchased=0 no.of properties purchased=2, selected trading person properties purchsed=0 no.of properties purchased=3, selected trading person properties purchased=1	1. 2. 2. 3.	Trading cannot be done. Trading cannot be done. Trading can be done	1. 2. 3.	Correct Correct Correct	1. 2. 3.	Pass Pass Pass

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Buy House	To test Buy house Functionality	X	1.	Open or execute the application	1.	Player buy the property without house	1.	Buys if enogh money is there. Can built a house or buy a property with one house if all the respective color properties are bought	1.	Correct	1.	Pass
			2. 3.	Select no.of players Press Roll button Player moves to respective square	2.	Player buy the property with one house.	2.	with no house	2.	Correct	2.	Pass
			4..	which is not bought	3.	Player buy the property with hotel	3.	Can buy hotel after all 3 houses are built	3.	Correct	3.	Pass
			5..	Window pops out showing whether Player wants to buy The property.								
Pay Rent	To test Pay Rent functionality	X	1. 2.	Open or execute the application Select no.of players	1.	Player pays the rent if enough money iis available.	1.	Player will pay rent	1.	Correct	1.	Pass
			3.	Press Roll button Player moves to respective square which is already bought	2.	Playe mortagages his properties and get money to pay rent.	2.	Player will pay rent .	2.	Correct	2.	Pass
			4.	Window pops out asking Player pay the rent	3.	Enough money not present After selling his properties	3.	Player quits	3.	Correct	3.	Pass

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View Information	To test View Information Functionality	X	Open or execute 1. the application 2. Select no.of players 3. Press Info button Window pops out 4. showing information	1. Current player info 2. Other Player info	Info about the properties 1. bought is displayed. 2. Not displayed	1. Correct 2. Correct	1. Pass 2. Pass