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CSE13S ASGN2 DESIGN DOC

Description of the program:

In this assignment, we are given different equations which must be coded in C. They include:

newton.c

Has 2 functions, sqrt_newton() which approximates the square root of an argument passed using the Newton-Raphson method. The other function is e_terms() which will return the number of iterations taken from sqrt_newton().

e.c

Has 2 functions, e() which approximates the value of e from the Taylor series and keeps count of the number of computed terms using a static variable which is local to the file. The other function is e terms() which will return the number of computed terms.

madhava.c

Has 2 functions, pi_madhava() which approximates pi using the Madhava series and keeps count of the number of computed terms using a static variable which is local to the file. The other function is pi_madhava_terms() which will return the number of computed terms.

euler.c

Has 2 functions, pi_euler() which approximates pi using the formula derived from Euler's solution to the Basel problem, and keeps count of the number of computed terms using a static variable which is local to the file. The other function is pi_euler_terms() which will return the number of computed terms.

bbp.c

Has 2 functions, pi_bbp() which approximates the value of pi using the Bailey-Borwein-Plouffe formula, and keeps count of the number of computed terms using a static variable which is local to the file. The other function is pi_bbp_terms() which will return the number of computed terms.

viete.c

Has 2 functions, pi_viete() which approximates pi using Viete's formula and keeps count of the number of computed terms using a static variable which is local to the file. The other function is pi viete factors() which will return the number of computed terms.

newton.c

// The pseudocode for this function is provided by Professor Long

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

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Create the function for calculating square root and have the parameter as x create an integer variable and set that equal to 0.0 (z) create another integer variable and set that equal to 1.0 (y) reset the counter variable back to 0 while the absolute value of (y - z) is greater than epsilon, set z equal to y set y equal to 0.5 times (z and add that to (x divided by z)) increment the counter variable by 1 return the value of y
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Create the function for returning the counter number from the square root function Return the value of the counter variable value

<u>e.c</u>

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

Create the function for calculating the value of e with a void parameter create an integer variable called denominator and set it equal to 1 // denominator of equation create an integer variable called k and set it equal to 0 // this is the index Create a double variable called i that calculates the current value of e

While true

Increment the index variable (k) by 1

Set the denominator variable to the denominator times the index variable (k)

// calculating denominator with new index

Set the current calculated value of e (i) to 1 divided by the denminator variable plus the current calculated value of e (i)

// calculates next term and add it to the current value of e

Increment the counter variable by 1

If 1 divided by the denominator is less than epsilon

Create a new double variable j and set it equal to 1 plus the current calculated value (i) $/\!/$ adds 1 to the current calculated value of e

Return the value of i

Break out of the while loop

Create the function for returning the counter number from the e function

Return the counter variable value plus 1 to get the same number of terms as Professor Long

madhava.c

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

Create a function that sets the power of the first variable (a) to the second variable (b) // 1st and 2nd variables are passed as parameters

Create a double variable and set it equal to 1 (c)

If the 2nd passed variable is less than 0

Set the 2nd passed variable equal to -1 times the 2nd passed variable

Set the first passed variable equal to 1 divided by the 1st passed variable

Create an integer variable and set it equal to 1 (d)

While d is less than or equal to b

Set c equal to the value of c times a

Increment d by 1

Return the value of c

Create the function for calculating the madhava approximation of pi create a double variable and set that equal to 0 (denominator) create a double variable and set that equal to 1 (numerator)

create a double variable called k and set it equal to 0 // this is the index

Create a double variable called i that calculates the current value

While true

Set the numerator variable equal to the power function of -3 and -k // calculates the numerator for new index

Set the denominator equal to 2 times the index (k) plus 1 // calculates the denominator for new index

Set the value of i equal to the numerator divided by the denominator plus i // calculates the next term and adds it to previous value

Create a new double variable (p) and set it equal to the numerator divided by the denominator

Increment the index variable by 1

Increment the counter variable by 1

If p is less than 0

Set p equal to the numerator divided by the denominator and multiply that by -1 If p is less than epsilon

Create a new double variable (j) and set it equal to the square root of 12 times i // calculates final value

Return the value of j

Break out the of the while loop

Create the function for returning the counter number from the madhava function

Return the counter variable value minus 1 to get the same number of terms as

Professor Long

euler.c

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

Create the function for calculating the euler approximation of pi

Create a double variable and set it equal to 0 (y) // next term create a double variable and set that equal to 2 (k) // index

create a double variable and set that equal to 1 (total) // current total calculated value Create a double variable (squared)

While true

Set squared equal to k times k // the denominator is squared Set y equal to 1 divided by squared

Set total equal to total plus y // adds next term value to current total Increment index by 1
Increment counter by 1
If y is less than epsilon
Break out of the while loop

Set the total equal to total times 6 // multiply current total by 6 based on formula Create a new double variable final and set it equal to the square root of the total Return the value of final

Create the function for returning the counter number from the euler function Return the counter variable value

bbp.c

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

Create a function that sets the power of the first variable (a) to the second variable (b) // 1st and 2nd variables are passed as parameters

Create a double variable and set it equal to 1 (c)

If the 2nd passed variable is less than 0

Set the 2nd passed variable equal to -1 times the 2nd passed variable Set the first passed variable equal to 1 divided by the 1st passed variable

Create an integer variable and set it equal to 1 (d)

While d is less than or equal to b

Set c equal to the value of c times a

Increment d by 1

Return the value of c

Create the function for calculating the bbp approximation of pi

Create a double variable and set it equal to 0 (denominator)

Create a double variable and set it equal to 0 (numerator)

Create a double variable and set it equal to 0 (k) // index

Create a double variable and set it equal to 0 (i) // current calculated value

While true

Set numerator equal to the power function of 16 and -k times (k times (120 times k plus 151) plus 47)

Set denominator equal to k times (k times (k times ((512 times k) plus 1024) plus 712) plus 194) plus 15

Set i equal to the numerator divided by the denominator plus i // calculate next term and add to current value

Create a double variable (p) and set it equal to numerator divided by denominator

Increment index by 1

Increment counter by 1

If p is less than epsilon

Return the value of i

Break out of the while loop

Create the function for returning the counter number from the bbp function Return the counter variable value

viete.c

Include the standard library header, the boolean data type header, and mathlib.h which is the header file provided by Professor Long

Create an integer variable for the counter and set it equal to 0

Create the function for calculating the viete approximation of pi

Create a double variable and set it equal to 0 (numerator)

Create a double variable and set it equal to 1 (k) // index

While true

Set the numerator equal to the square root of 2 plus the numerator

Set k equal to the (numerator divided by 2) times k // calculate next term and multiplying it by current value

Create a double variable (denominator) and set it equal to the numerator divided by 2

Increment counter by 1

If 1 divided by the denominator minus 1 is less than epsilon

Create a double variable (a) and set it equal to 2 divided by k // calculate final value

Return the value of a

Break out of the while loop

Create the function for returning the counter number from the viete function

Return the counter variable value minus 1 to get the same number of terms as

Professor Long

mathlib-test.c

Include the standard library header, the boolean data type header, the input/output header, the string header, the header that allows multiple decimal places to be printed, the math library, and mathlib.h which is the header file provided by Professor Long

```
Define OPTIONS "aebmrvnsh"
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Create the main function with the parameters argc and char **argv

Create an integer variable (opt) and set it equal to 0

Create a boolean variable (no user input) and set it equal to true

Create a character array of size 10 // for storing command line arguments when parsing

Create an integer variable (i) and set it equal to 0 // index variable

Create a double variable (calcvalue) and set it equal to 0 // variable to store calculated value

Create boolean variable (test_a) and set it to false Create boolean variable (test_b) and set it to false Create boolean variable (test_m) and set it to false Create boolean variable (test_r) and set it to false Create boolean variable (test_v) and set it to false Create boolean variable (test_v) and set it to false Create boolean variable (test_n) and set it to false Create boolean variable (test_s) and set it to false Create boolean variable (test_h) and set it to false

// This while loop will read and parse through the command line to check for repeated command line options and if -s is present anywhere in the command line while opt equals getopt with the arguments argo, argy, OPTIONS and it is not equal to 1

Set no user input to false

Use a switch statement with the parameter opt

For case a

If not test a

Set the index i of the array equal to opt // this stores the nonrepeated argument in the array

Increment i

Set test_a equal to true

break

For case e

If not test e

Set the index i of the array equal to opt // this stores the nonrepeated argument in the array

```
Increment i
               Set test e equal to true
               break
For case b
       If not test b
               Set the index i of the array equal to opt // this stores the
                       nonrepeated argument in the array
               Increment i
               Set test b equal to true
               break
For case m
       If not test m
               Set the index i of the array equal to opt // this stores the
                       nonrepeated argument in the array
               Increment i
               Set test m equal to true
               break
For case r
       If not test r
               Set the index i of the array equal to opt // this stores the
                       nonrepeated argument in the array
               Increment i
               Set test r equal to true
               break
For case v
       If not test v
               Set the index i of the array equal to opt // this stores the
                       nonrepeated argument in the array
               Increment i
               Set test_v equal to true
               break
For case n
       If not test n
               Set the index i of the array equal to opt // this stores the
                       nonrepeated argument in the array
               Increment i
               Set test_n equal to true
               break
For case s
       If not test s
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```
Set the index i of the array equal to opt // this stores the
                                      nonrepeated argument in the array
                              Increment i
                              Set test s equal to true
                              break
               For case h
                       If not test h
                              Set the index i of the array equal to opt // this stores the
                                      nonrepeated argument in the array
                              Increment i
                              Set test h equal to true
                              break
               otherwise default break
// This for loop processes nonrepeated command line arguments
for integer j equals 0, j is less than i, and increment j
       Set opt equal to the array with index j
       Use a switch statement with the parameter opt
               For case a
                       Set calculate equal to the e function
                       Print the approximation of e, the value of M E, and the difference
                              between the 2
                       If test s is true
                              Print the number of e terms
                       Set calculate equal to the euler function
                       Print the approximation of euler, the value of M PI, and the
                              difference between the 2
                       If test s is true
                              Print the number of euler terms
                       Set calculate equal to the bbp function
                       Print the approximation of bbp, the value of M PI, and the
                              difference between the 2
                       If test s is true
                              Print the number of bbp terms
                       Set calcvalue equal to the madhava function
                       Print the approximation of madhava, the value of M PI, and the
                              difference between the 2
                       If test s is true
                              Print the number of madhava terms
                       Set calculate equal to the viete function
```

Print the approximation of viete, the value of M_PI, and the difference between the 2

If test s is true

Print the number of viete terms

Set calcvalue equal to the square root function

For double integer i equal 0.0000000000000, i less than

10.000000000000000, i equals i plus 0.10000000000000

Set calcvalue equal to the square root function of i

Print the approximation of square root, the actual value of square root, and the difference between the 2

If test s is true

Print the number of square root terms

Break out of case a

For case e

Set calculate equal to the e function

Print the approximation of e, the value of M_E, and the difference between the 2

If test s is true

Print the number of e terms

Break out of case e

For case b

Set calcvalue equal to the bbp function

Print the approximation of bbp, the value of M_PI, and the

difference between the 2

If test s is true

Print the number of bbp terms

Break out of case b

For case m

Set calcvalue equal to the madhava function

Print the approximation of madhava, the value of M_PI, and the difference between the 2

If test s is true

Print the number of madhava terms

Break out of case m

For case r

Set calculate equal to the euler function

Print the approximation of euler, the value of M_PI, and the difference between the 2

If test s is true

Print the number of euler terms

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Break out of case r
```

For case v

Set calcualue equal to the viete function

Print the approximation of viete, the value of M_PI, and the

difference between the 2

If test s is true

Print the number of viete terms

Break out of case v

For case n

Set calcualue equal to the square root function

For double integer i equal 0.0000000000000, i less than

10.0000000000000000, i equals i plus 0.100000000000000

Set calcvalue equal to the square root function of i

Print the approximation of square root, the actual value of square

root, and the difference between the 2

If test_s is true

Print the number of square root terms

Break out of case n

For case s

Set test s equal to true

Break out of case s

For case h

Print the help message

Break out of case h

Otherwise default break

If no user input is true

Print the help message

Return 0

mathlib.h

The main test harness for the implemented math library which will be compared against math.h. Use getopt() to parse.

Has the command line options:

- -a: Runs all tests.
- -e: Runs e approximation test.

- -b: Runs Bailey-Borwein-Plouffe π approximation test. -m: Runs Madhava π approximation test.
- -r: Runs Euler sequence π approximation test.
- -v: Runs Viète π approximation test.
- -n: Runs Newton-Raphson square root approximation tests.
- -s: Enable printing of statistics to see computed terms and factors for each tested function.
- -h: Display a help message detailing program usage.

Create a Makefile to compile the code.