

LAB

ASSIGNMENT – 8

NAME – VIVEK ANAND

BRANCH – CSE

ROLL NO. – 22CS3066

CODE-1

```
import React, { useState } from 'react';
```

```
function CurrencyConverter() {
```

```
  const [amount, setAmount] = useState(0);
```

```
  const [fromCurrency, setFromCurrency] = useState('USD');
```

```
  const [toCurrency, setToCurrency] = useState('EUR');
```

```
  const [convertedAmount, setConvertedAmount] = useState(0);
```

```
  // Hard-coded exchange rate
```

```
  const exchangeRate = 0.85; // 1 USD = 0.85 EUR
```

```
  const handleAmountChange = (e) => {
```

```
const value = parseFloat(e.target.value);  
setAmount(value);  
};
```

```
const handleFromCurrencyChange = (e) => {  
  setFromCurrency(e.target.value);  
};
```

```
const handleToCurrencyChange = (e) => {  
  setToCurrency(e.target.value);  
};
```

```
const convertCurrency = () => {  
  const result = amount * exchangeRate;  
  setConvertedAmount(result.toFixed(2)); // Round to 2 decimal  
places  
};
```

```
return (  
  <div>  
    <h2>Currency Converter</h2>  
    <div>  
      <label>  
        Amount:
```

```
        <input type="number" value={amount}
onChange={handleAmountChange} />
    </label>
</div>
<div>
    <label>
        From Currency:
        <select value={fromCurrency}
onChange={handleFromCurrencyChange}>
            <option value="USD">USD</option>
            <option value="EUR">EUR</option>
        </select>
    </label>
</div>
<div>
    <label>
        To Currency:
        <select value={toCurrency}
onChange={handleToCurrencyChange}>
            <option value="USD">USD</option>
            <option value="EUR">EUR</option>
        </select>
    </label>
</div>
<button onClick={convertCurrency}>Convert</button>
```

```
<div>

  {amount} {fromCurrency} is equal to {convertedAmount}
{toCurrency}


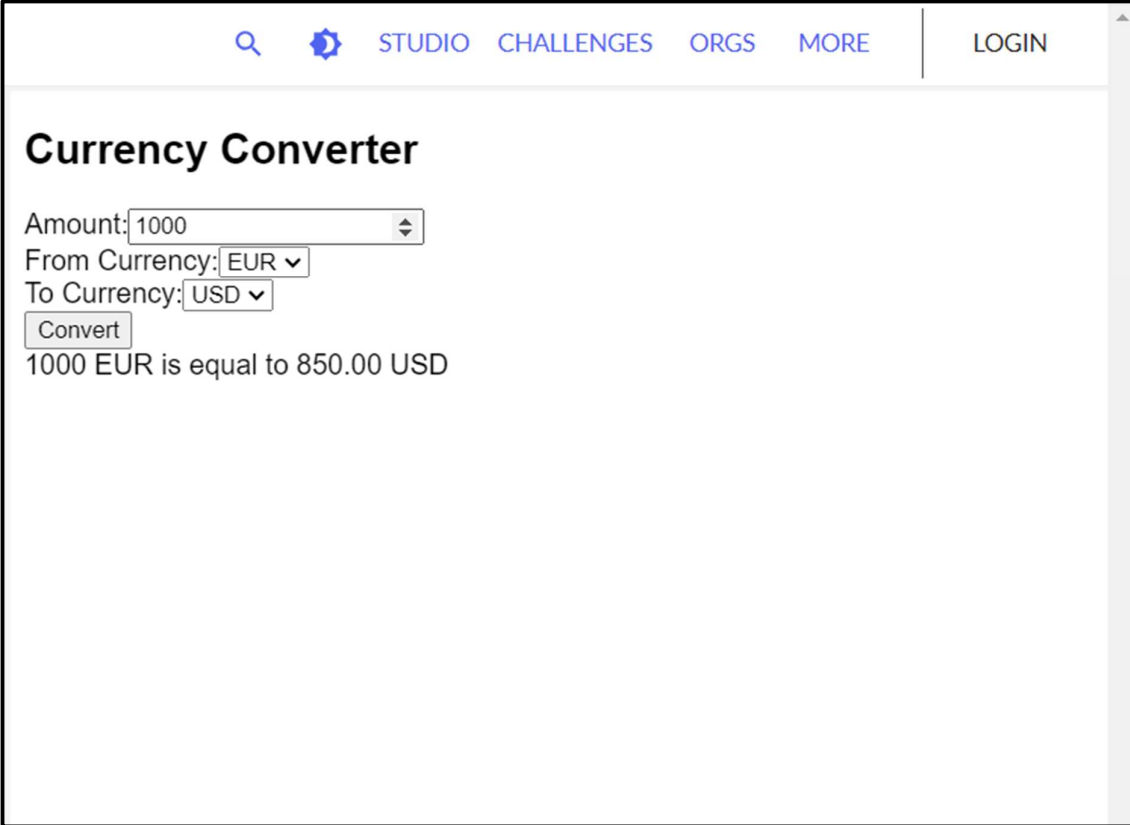
</div>

</div>

);
}
```

```
export default CurrencyConverter;
```

OUTPUT

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Currency Converter

Amount:

From Currency:

To Currency:

1000 EUR is equal to 850.00 USD

CODE-2

```
import React, { useState, useEffect } from 'react';

function Stopwatch() {
  const [timer, setTimer] = useState(0);
  const [isRunning, setIsRunning] = useState(false);

  useEffect(() => {
    let intervalId;

    if (isRunning) {
      intervalId = setInterval(() => {
        setTimer((prevTimer) => prevTimer + 1);
      }, 1000);
    } else {
      clearInterval(intervalId);
    }

    return () => clearInterval(intervalId);
  }, [isRunning]);
```

```
const startTimer = () => {  
  setIsRunning(true);  
};
```

```
const pauseTimer = () => {  
  setIsRunning(false);  
};
```

```
const resetTimer = () => {  
  setTimer(0);  
  setIsRunning(false);  
};
```

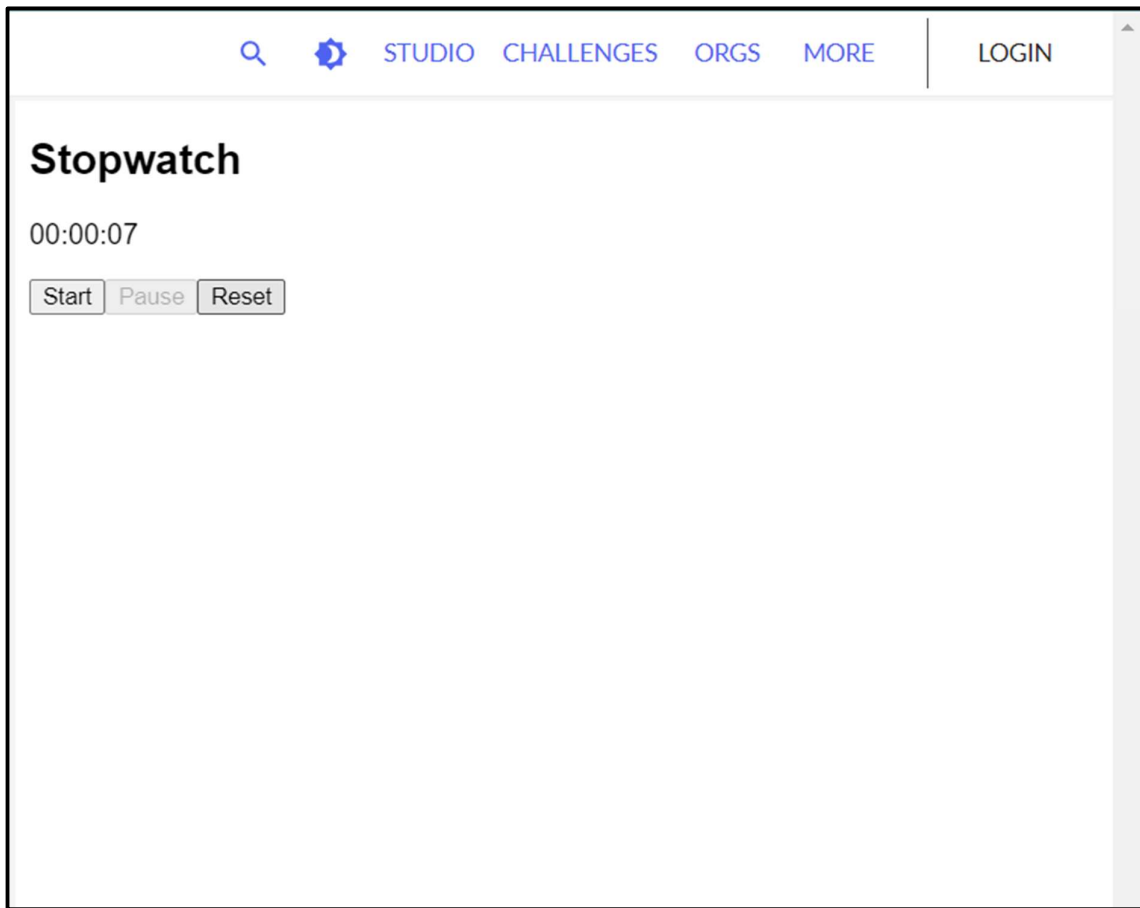
```
const formatTime = (time) => {  
  const hours = Math.floor(time / 3600);  
  const minutes = Math.floor((time % 3600) / 60);  
  const seconds = time % 60;  
  
  return `${hours.toString().padStart(2, '0')}:${minutes  
    .toString()  
    .padStart(2, '0')}:${seconds.toString().padStart(2, '0')}`;  
};
```

```
return (
```

```
<div>
  <h2>Stopwatch</h2>
  <div>
    <p>{formatTime(timer)}</p>
  </div>
  <div>
    <button onClick={startTimer} disabled={isRunning}>
      Start
    </button>
    <button onClick={pauseTimer} disabled={!isRunning}>
      Pause
    </button>
    <button onClick={resetTimer}>Reset</button>
  </div>
</div>
);
}
```

```
export default Stopwatch;
```

OUTPUT



CODE-3

```
import React, { useState } from 'react';
```

```
const MessagingApp = () => {
```

```
  const [conversations, setConversations] = useState([
```

```
    { id: 1, name: 'Family', messages: [] },
```

```
    { id: 2, name: 'Friends', messages: [] },
```

```
  ]);
```

```
  const [selectedConversation, setSelectedConversation] =  
  useState(null);
```

```
  const [newMessage, setNewMessage] = useState("");
```



```
const handleConversationClick = (conversationId) => {  
  setSelectedConversation(conversationId);  
};
```

```
const handleSendMessage = () => {  
  if (newMessage.trim() !== "" && selectedConversation) {  
    const updatedConversations = conversations.map((conversation)  
=>  
      conversation.id === selectedConversation  
      ? {  
        ...conversation,  
        messages: [  
          { text: newMessage, timestamp: new  
Date().toLocaleTimeString() },  
          ...conversation.messages,  
        ],  
      }  
      : conversation  
    );  
    setConversations(updatedConversations);  
    setNewMessage("");  
  }  
};
```

```

return (
  <div>
    <h1>Messaging App</h1>

    <div style={{ display: 'flex' }}>
      {/* List of Conversations */}
      <div style={{ flex: '1', borderRight: '1px solid #ccc', padding:
'10px' }}>
        <h2>Conversations</h2>
        <ul>
          {conversations.map((conversation) => (
            <li key={conversation.id} onClick={() =>
handleConversationClick(conversation.id)}>
              {conversation.name}
            </li>
          ))}
        </ul>
      </div>

      {/* Chat Interface */}
      <div style={{ flex: '3', padding: '10px' }}>
        {selectedConversation && (
          <div>

```

```

    <h2>Chat with {conversations.find((conv) => conv.id ===
selectedConversation).name}</h2>

    <div style={{ maxHeight: '300px', overflowY: 'auto', border:
'1px solid #ccc', padding: '10px' }}>

        {conversations

            .find((conv) => conv.id === selectedConversation)

            .messages.map((message, index) => (

                <div key={index} style={{ borderBottom: '1px solid #eee',
paddingBottom: '5px' }}>

                    <strong>{message.timestamp}</strong>: {message.text}

                </div>

                )))

        </div>

        <textarea

            rows="3"

            value={newMessage}

            onChange={(e) => setNewMessage(e.target.value)}

        />

        <button onClick={handleSendMessage}>Send</button>

    </div>

    )}

</div>

</div>

</div>

);

```

```
};
```

```
export default MessagingApp;
```

OUTPUT

