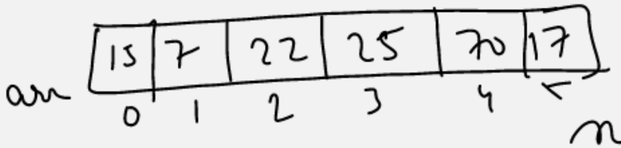
```
for i in range(sz):        sz-1
    ---
```

n

sz = 6



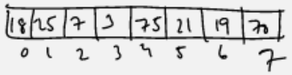
n = 70

```
for (i=0; i<sz; i++)
{   if (arr[i] == n) {
        fl=1;
        break}
}
if (fl==0)
    printf("%d does not exist", n);

else printf("%d exists at %d position of the arr", n, i);
```

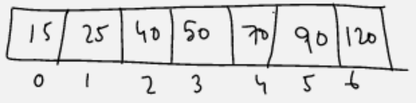
```
if (fl==0):
    print(n, "does not exist")

else:
    print(n, "exists at index", i, "of the array")
```



Av. Case Complexity $(1+n)/2 \approx n/2$

Binary Search




```
while (beg <= end)
{
  b = 4
  e = 3
  m = 4
  if (arr[mid] == n)
  {
    k = 1;
    break;
  }
  else if (arr[mid] < n)
      beg = mid + 1

  else
      end = mid - 1
```

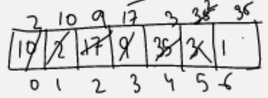
beg = 0
end = 57 - 1

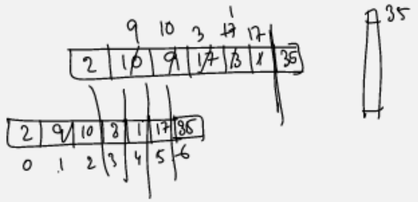
mid = (beg + end)/2

(60)

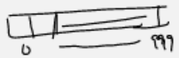
$(0) = \log n$

Bubble Sort






```
for i in range(sz):
    for j in range(sz-i-1):
                   7-1-1
        if (arr[j] > arr[j+1])
```



arr[j], arr[j+1] = arr[j+1], arr[j]

```
temp = arr[j];
arr[j] = arr[j+1];
arr[j+1] = temp
```

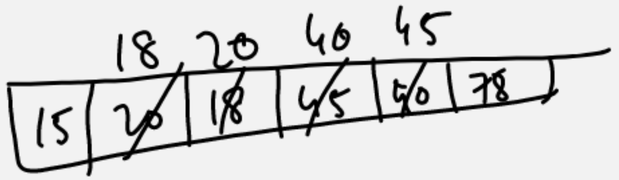
$$n + (n-1) + (n-2) + \cdots + 1$$

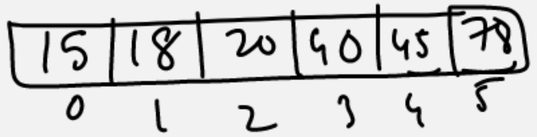
$$n \qquad \sum n$$

$2S = n(a+l)$

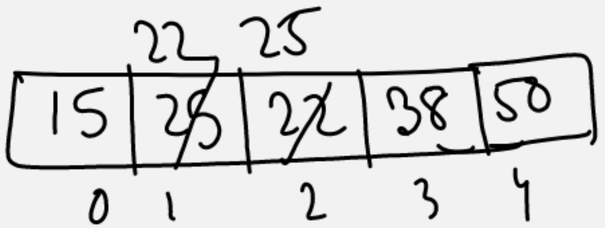
$S = \frac{n}{2}(a+l)$

$$2S = (a+l) + (a+l) + (a+l) \cdots n$$


18 20 40 45
15 20 18 45 40 78

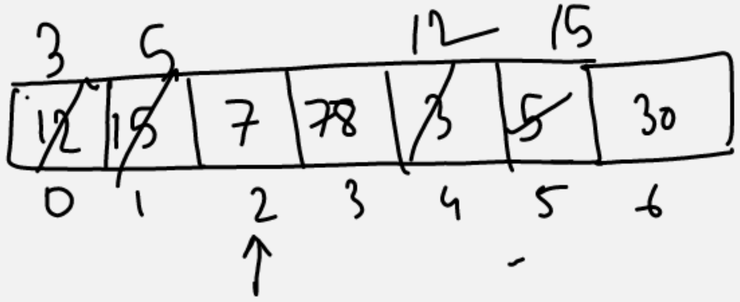

15 18 20 40 45 78
0 1 2 3 4 5

```
for i in range(sz):
    fl = false
    for j in range(sz-i-1):
        if(lst[j] > lst[j+1]):
            lst[j], lst[j+1] = lst[j+1], lst[j]
            fl = True
    if (fl == False):
        break
```



Selection Sort

arr[min]



4 i=1

min ~~i(0)~~ (12)

~~1 2 5~~ j = (i+1)