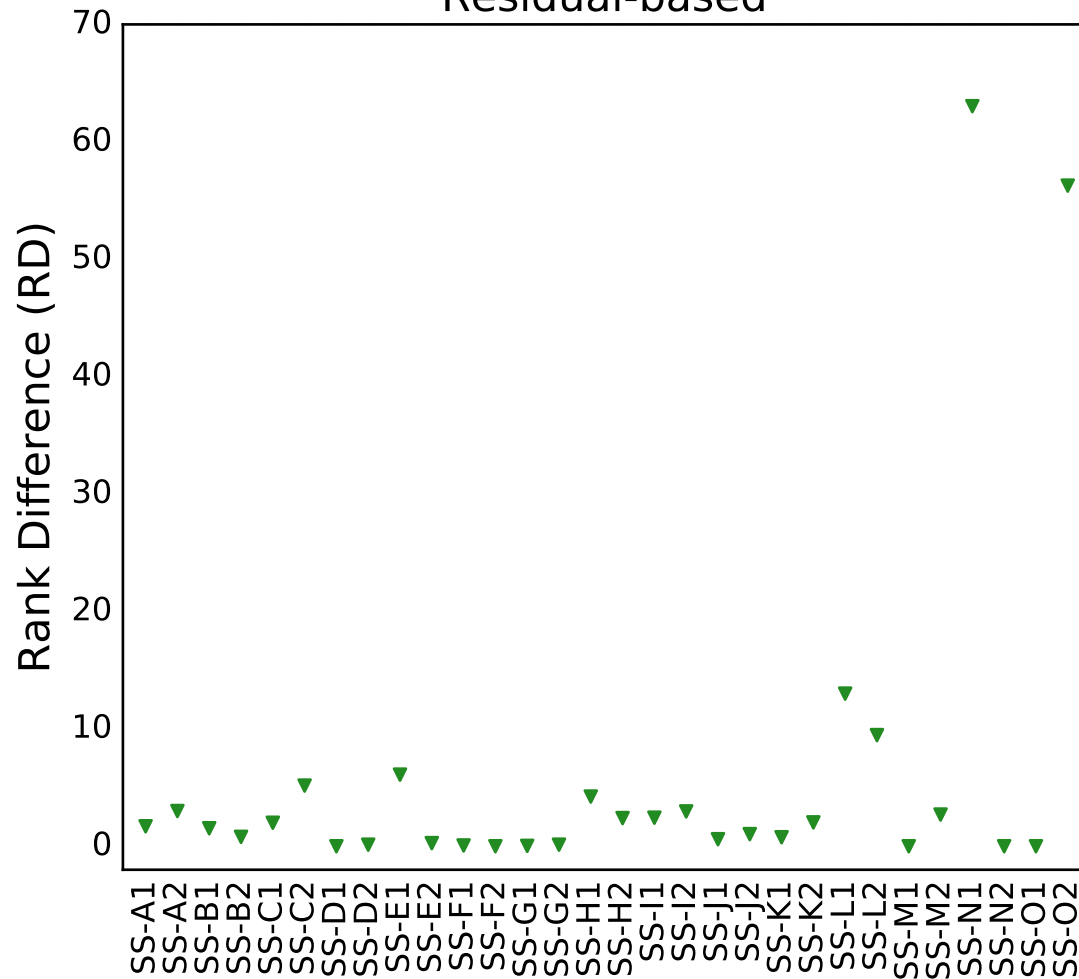
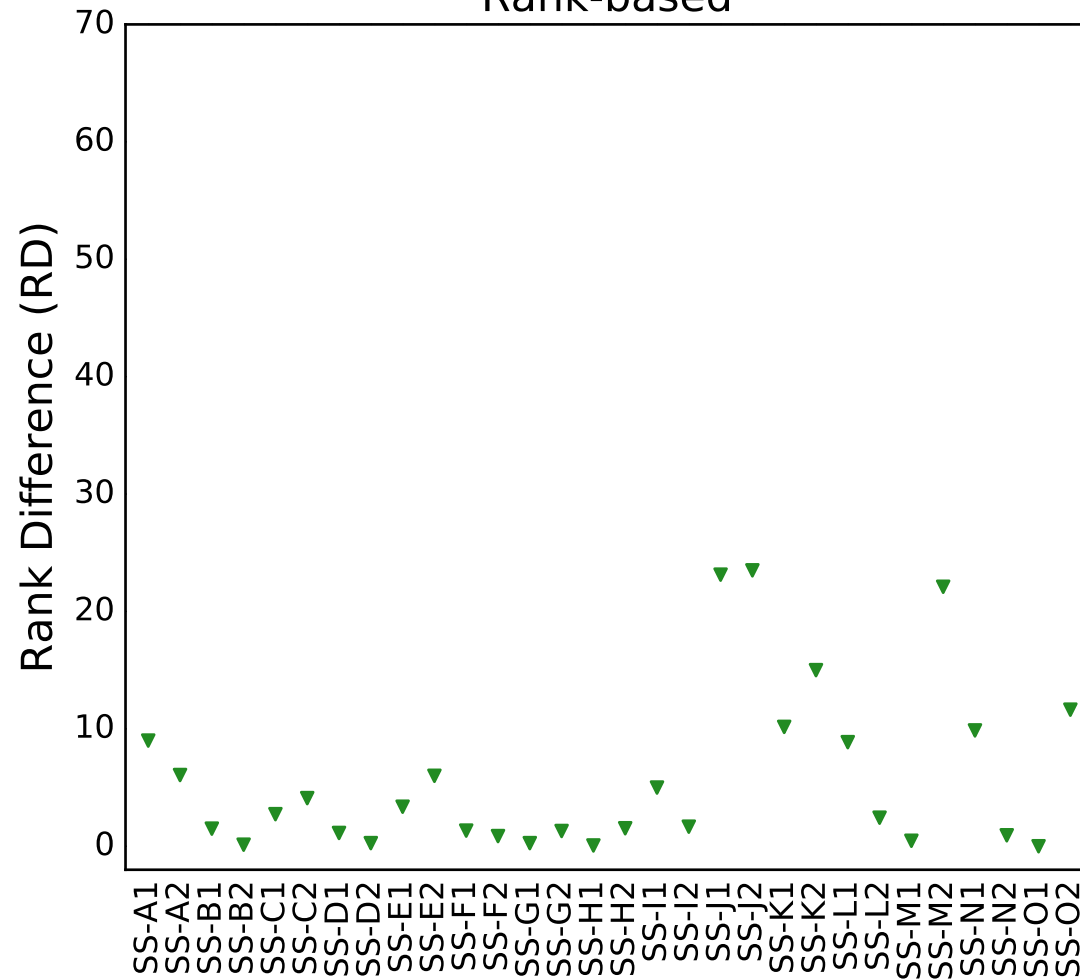


Residual-based



Rank-based



Flash

