

PROGRAM 8 : LEAKY BUCKET ALGORITHM

CODE

```
import os
clear = lambda: os.system('clear')
```

```
class Client:
```

```
    def __init__(self, rate=10, data=[1]):
```

```
    def __init__(self, rate=10, data=[1]):
```

```
        self.rate = rate
```

```
        self.data = data
```

```
    def __str__(self):
```

```
        return str([str(self.rate),
```

```
                    str(self.data)])
```

```
class Buffer:
```

```
    def __init__(self, buffer_size=10, buffer=[])
```

```
        self.buffer_size = buffer_size
```

```
        self.buffer = buffer
```

```
    def checkstate(self):
```

```
        if len(self.buffer) == 0:
```

```
            return True
```

```
    def __str__(self):
```

```
        return str([str(self.buffer_size),
```

```
                    str(self.buffer)])
```

```
basestate = True
```

```
sec = 1
```

```
buffer = Buffer(int(input("enter buffer size")))
client = Client(int(input("enter client acceptance
rate in bps")))
```

```
data-to-send = str
```

```
while True:
```

```
    data-to-send = input("enter a string")
```

```
    count = 0
```

```
    if buffer.checkstate():
```

```
        for i in range(0, len(data-to-send)):
```

```
            if if i < client.rate:
```

```
                client.data.append(data-to-send[i])
```

```
            else:
```

```
                if count < buffer.buffer_size:
```

```
                    buffer.buffer.append(data-to-send
                                           data-to-send[i])
```

```
                    count = len(buffer.buffer)
```

```
                else:
```

```
                    print("Data loss "+data-to-send[i])
```

```
            else:
```

```
                j = 0
```

```
                for i in range(0, len(data-to-send) +
                               len(buffer.buffer)):
```

```
                    if i < client.rate:
```

```
                        if len(buffer.buffer):
```

```
                            client.data.append(buffer.buffer[0])
```

```
                            del buffer.buffer[0]
```

```
                        else:
```

```
                            client.data.append(data-to-send[j])
```

```
                            j += 1
```

```
                    else:
```

```
                        if len(buffer.buffer) < buffer.buffer_size:
                        buffer.buffer = buffer.buffer
```



```
if (len(buffer) <= buffer_size)
    if j < len(data_to_send):
        buffer.append(data_to_send[j])
        j += 1
    else
        if j < len(data_to_send):
            print("Data loss" + data_to_send[j])
            j += 1;
```