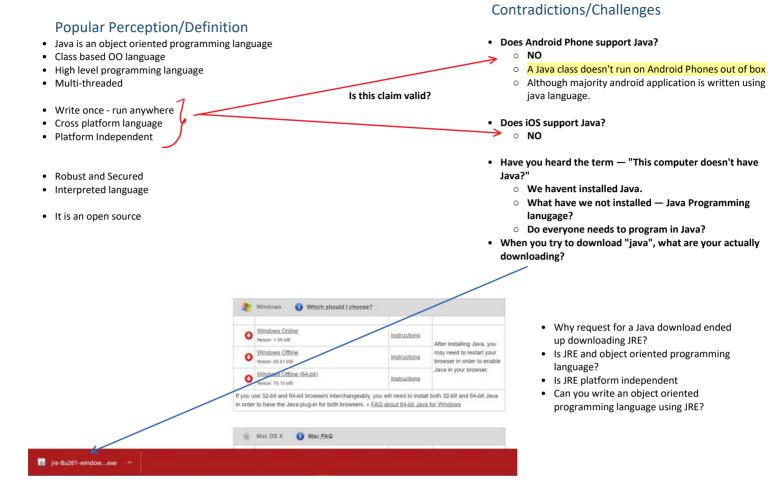
What is Java? (Popular Perception)

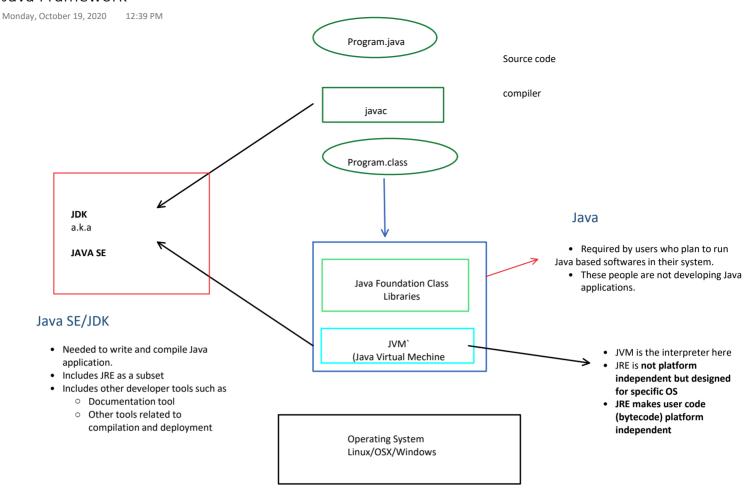
Monday, October 19, 2020 11:36 AM



Since the release of Android Studio 3.0 in October 2017, Kotlin is included as an alternative to the standard Java compiler. The Android Kotlin compiler lets the user In the world of computation Java refers to two related but distinct terms 1. Java is a Programming language 2. Java is an execution Platoform/Enivironment Different language choose between targeting Java 6 or Java 8 compatible bytecode. Kotlin has been Google's preferred language for Android app development since 7 May 2019. Kotlin Object oriented Platform independent Multi-threads Program This is a different programming language which produces a byte code just like Java compiler do. Javac (java compiler) Kotlin compiler Although it is NOT written in Java, It will still work on Java Platform Platform independent Program.class Android and IOS doesn't support Java platform and they are not considered Dalvik compiler Java systems. Byte code Write once run JVM For OSX Java (JVM for windows) Anywhere* * where JVM is present Program.apk Anroid doesn't have JVM Can't execute A .class file have JVM Can't execute A .class file Dalvik Virtual Machine OSX (Macbook) Android OS

Dalvik Virtual machine is an customized non-standard Runtime which is different from JVM and the two are **NOT** interoperable

Java Framework



Java Environments based on Use cases

Monday, October 19, 2020 12:49 PM

- Java desktop application user

 Needs to install JRE

 The product will include additional library



Java Desktop API



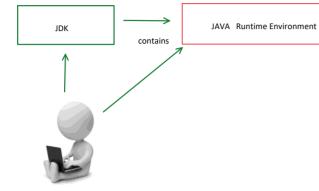
Server needs to install

Java Web API

Webapp user

Contains JVM

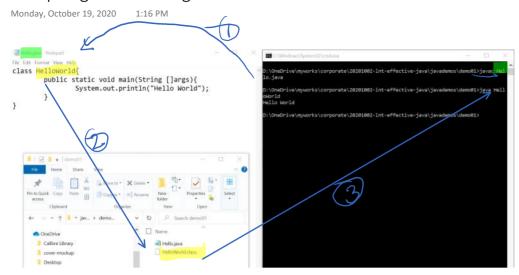
Foundation class libraries



Just needs standard browser.

- Doesn't require to install anything related to java NO JRE
 - NO other software

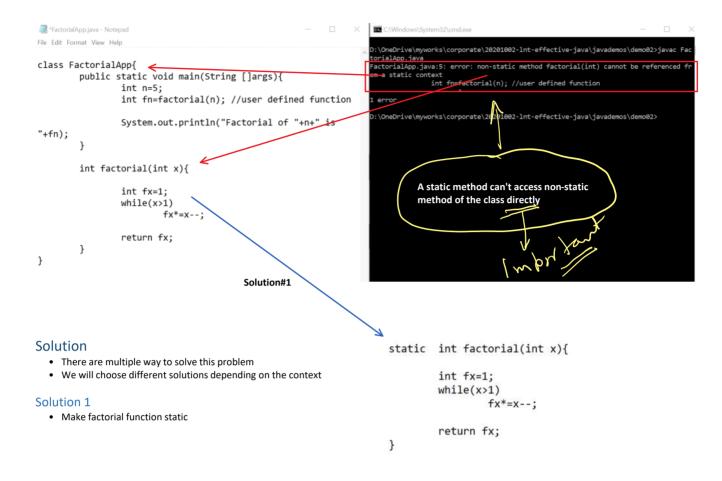
Compiling and Running Java code



- You compile a source file
 javac Hello.java
- 1. The byte code name is same as that of Class present in source code and not same as the .java file name
- 2. You run the byte code using java command
- c:> java HelloWorld

Static context

Monday, October 19, 2020 1:33 PM



More on static context

```
class FactorialApp{
    public static void main(String []args){
        int fn=Factorial.calculate(n);

        System.out.printin("Factorial of "+n+" is "+fn);
    }
}

class Factorial(
    int fn=Factorial.calculate(n);

    System.out.printin("Factorial of "+n+" is "+fn);
}

class Factorial{
    int calculate(int x){
        int fx=1;
        while(x>1)
        fx*=x--;
        return fx;
}

class Factorial fx;
}

class Factorial fix fx=1;
        while(x>1)
        fx*=x--;
        return fx;
}

class Factorial fx;
}
```

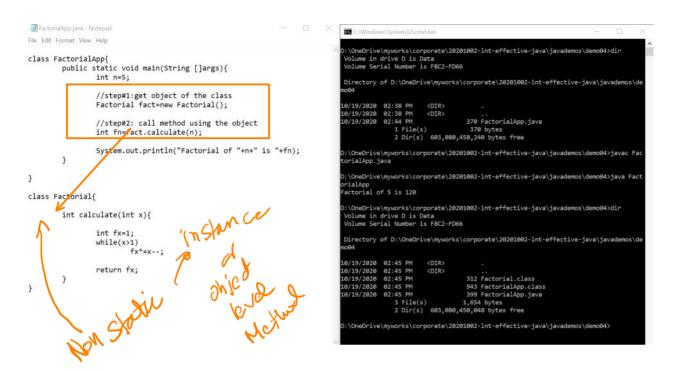
A Class name is a static context. You can call only static methods using Class reference and not nonstatic methods

Working with a non-static context

To work with a non-static method, we need an object of the class to

Working with a non-static context

To work with a non-static method, we need an object of the class to refer and use the method.



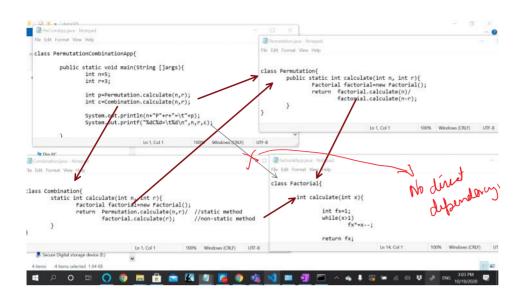
Multi Class Java Program

Monday, October 19, 2020 2:36 PM

```
FactorialApp.java - Notepad
                                                                                                         C:\Windows\System32\cmd.exe
File Edit Format View Help
                                                                                                           D:\OneDrive\myworks\corporate\20201002-1nt-effective-java\javademos\demo03>dir
Volume in drive D is Data
Volume Serial Number is F8C2-FD66
class FactorialApp{
           public static void main(String []args){
   int n=5;
                                                                                                           Directory of D:\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\de
                       int fn=Factorial.calculate(n);
                       System.out.println("Factorial of "+n+" is "+fn);
                                                                                                          10/19/2020 02:34 PM
10/19/2020 02:34 PM
10/19/2020 02:34 PM
           }
                                                                                                                                       (DTR)
                                                                                                                                                     291 FactorialApp.java
                                                                                                                            1 File(s) 291 bytes
2 Dir(s) 603,080,462,336 bytes free
}
class Factorial{
                                                                                                           D:\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\demo03>javac Fac
                                                                                                            orialApp.java
           static int calculate(int x){
                                                                                                          D:\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\demo03>java Fact
                                                                                                           orialApp
Factorial of 5 is 120
                       int fx=1;
                       while(x>1)
                                                                                                            :\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\demo03>dir
Volume in drive D is Data
Volume Serial Number is F8C2-FD66
                                  fx*=x--;
                       return fx;
           }
                                                                                                           Directory of D:\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\de
}
                                                                                                          10/19/2020 02:35 PM
10/19/2020 02:35 PM
10/19/2020 02:35 PM
10/19/2020 02:35 PM
                                  When compiled a separate .class is
                                                                                                                                                    312 Factorial slass
925 FactorialApp.class
291 FactorialApp.java
                                  generated for every class that exists
                                                                                                           10/19/2020 02:34 PM
                                  in our system
                                                                                                                            3 File(s) 1,528 bytes
2 Dir(s) 603,080,458,240 bytes free
                                                                                                           0:\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\demo03>
```

Class Dependencies

Monday, October 19, 2020 3:03 PM



- Unlike c/c++ (or event javascript or python)
 You don't need any kind of include of classes before you can use.
 - An .class present in the current folder can be accessed directly.

How to compile a project with multiple files

Method #1 compile all files using * wildcard

c:> javac *.java

Method #2 compile the startup file — the one that contains main()

The steps would be as follows

- ${\bf 1.} \quad \text{It will try to compile PerComApp.java to create class PermutationCombinationApp.class}.$
- While compiling it needs to use Permutation class
- 2. Javac searches for a file Permutation.class
- It is not currently present
- 3. Javac searches for file Permutation.java.
- It compiles Permutation.java to create Permutation.class
 While compiling Permutation.class, it realizes it Needs Factorial.class
 - There is no Factorial.class present
- 5. Since there is not Factorial.class Present, it searches for Factorial.java
 - Factorial.java is also not present
 - Factorial class is a part of FactorialApp.java file. It is not housed in a file name of its own
 - At this stage it returns an error message

if I have both Combination.class and Combination.java file present, which of them will be used by javac?

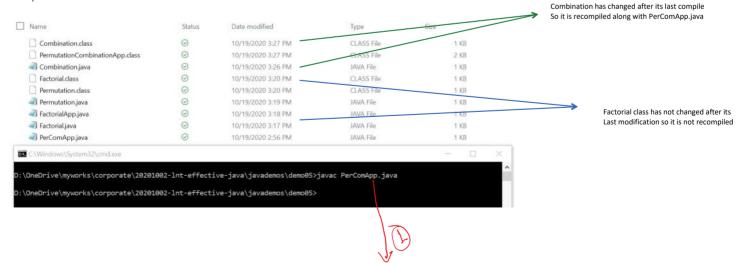
- If both files are present, then javac would compare their last modification data.
- If .class file is more recent than .java file, that means there has been no change in source code since last compilation, it would simply use the class file.
- If the class file is modified after last compilation, that means we must rebuild class file

 It would recompile the java file

Recommendation!

- We should create one class per java file
- A class should be housed in a java file of same name
- This will help Java compiler automatically compile your java file if required.

Compilation based on Modification



This file will always be compiled irrespective of its date as we are explicitly compiling

Organization Project files in multiple folders

Monday, October 19, 2020 3:32 PM

```
C:\Windows\System32\cmd exe
        PATH listing for volume
 olume serial number is F8C2-FD66
    FactorialApp.java
    PerComApp.java
              ConsoleWriter.java
              Combination.java
              Factorial.java
              Permutation.java
  :\OneDrive\myworks\corporate\20201002-lnt-effective-java\javademos\demo06>javac PerComApp.java
 PerComApp.java:8: error: cannot find symbol int p=Permutation.calculate(n,r);
 symbol: variable Combination
location: class PermutationCombinationApp
erComApp.java:11: error: cannot find symbol
  symbol: class ConsoleWriter
location: class PermutationCombinationApp
  erComApp.java:11: error: cannot find symbol
ConsoleWriter writer=new ConsoleWriter();
  symbol: class ConsoleWriter
```

How do I locate .java/.class files

1. CLASSPATH

- We can specify an environment variable called CLASSPATH listing all the folders where javac/java should search for .java/.class files
- Folders should be separted using path separator character that varies from one os to another
 - Windows using semicolon
 - Linux/osx uses colon

Our class path should look like

```
c:>set classpath=.\lib\console;.\lib\maths;.
Current directory
```

Java compiler by default doesn't know where to search for the java/class files if it is not present int current folder.

It doesn't search entire file system for those files

Note

- We have mentioned 3 path here
 - o .\lib\console
 - .\lib\maths
 - o . (current directory)
- We can't specify just lib
 - o We must include right sub directory
- If you are having a classpath, then java/javac doesn't search current directory by default.
 - You must include current directory if you have files in current directory

```
Volume serial number is F8C2-FD66
D:
FactorialApp.class
FactorialApp.java
PerComApp.java
PermutationCombinationApp.class

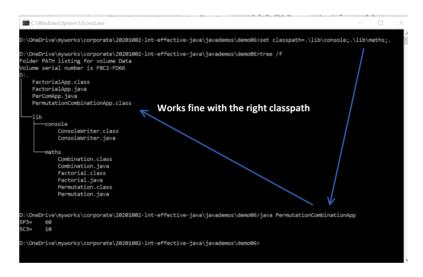
Console
ConsoleWriter.class
ConsoleWriter.java

maths

Combination.java
Factorial.java
Permutation.class
Permutation.class
Combination.java
Factorial.java
Permutation.class
Permutation.class
Permutation.class
Permutation.class
Permutation.class
Permutation.class
Permutation.java

D:\OneDrive\myworks\corporate\20201002-Int-effective-java\javademos\demo06>java PermutationCombinationApp
Caused by: java.lang.ClassNotFoundException: PermutationCombinationApp
D:\OneDrive\myworks\corporate\20201002-Int-effective-java\javademos\demo06>
```

Works correctly with the Right Path Set



Note About class path

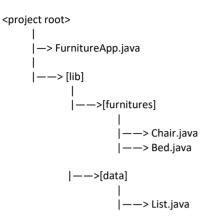
- Any classpath set at the terminal or the command window is good for current session only and is lost once you close the window.
- Classpath or any environment variable set on a terminal/command window is not available to other terminal or the command window.
- If you need a classpath everyday then you must store it in system environment variables
 - A good place to store classpath for common libraries.

Assignment01

Monday, October 19, 2020

4:01 PM

Create A Project called Furniture App with following file structure



FurnitureApp should

- 1. Craete a list of Furnitures
- 2. Add Chair and Bed to this list

Write necessary code to compile and run the program

What is a Table?

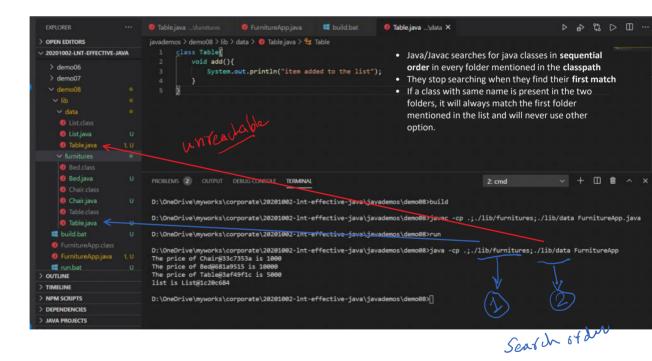


That?		
Product	Rate	Stock
Chair	1000	12
Table	5000	7
Bed	20000	4

- In real world a word can have different meanings. Same word (like Table) can represent multiple different and unrelated elements.
- Often in a single project we may need to use one or more such objects
 - Example:
 - A Furntiure Shop sells Table (Furnitures)
 - The maintain their stock details in a Table (Data)

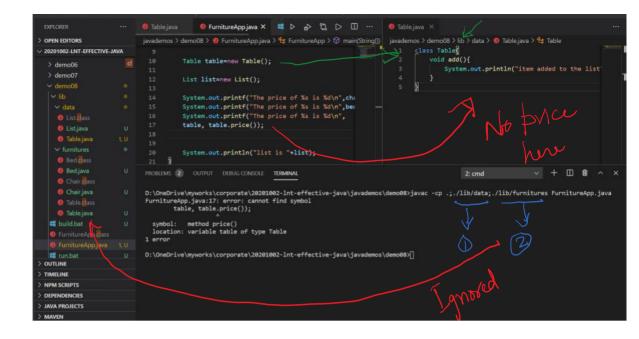
How do I represent Multiple Objects with same name in same application

Why Multiple Folder Design Doesn't work?



If we change the order in classpath, it will get a different Table. But we can't get Both Tables to work in single Application





How to make it work?

- Create classes with different Names
 - FurntiureTable
 - DataTable
- This can avoid name conflicts
- Why this is not a great idea
 - o We may not always be in a position to find a good prefix
 - o Sometimes conflict may be between
 - Your Data Table
 - My Data Table
 - \circ $\;$ Two different developers may be developing a class for same Purpose
 - Prefixing won't be useful here!

Java Package

Tuesday, October 20, 2020 10:21 AM

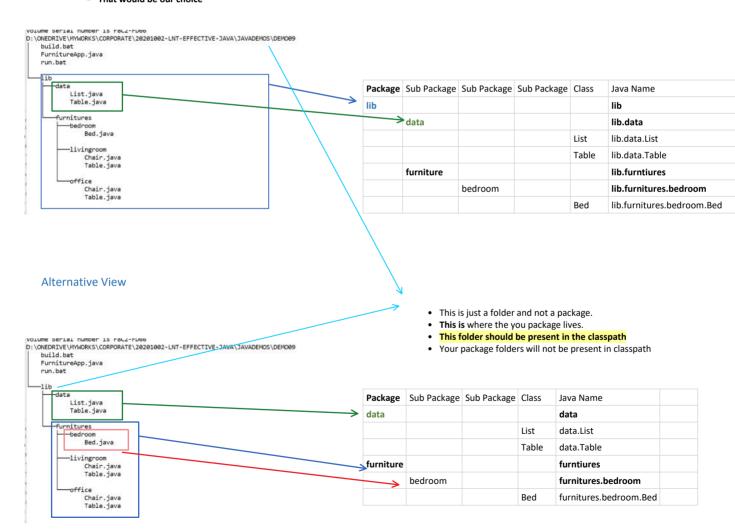
- A java package is a logical grouping for your Java classes and packages
- A Package can contain
 - o Java files
 - Class files
 - o Other Resource (configurations)
 - Sub Packages
- . A package is physically mapped to a folder on the disk.
- For every package you will have folder

Package is not a folder

- Package resides in a folder.
 - o If we have a package xyz it would be mapped to a folder xyz
- The key difference between a package and a folder
 - Folder is an OS concept and Java doesn't know about the folder
 - i. You reach the folders using OS level environment variable like classpath
 - ii. Java program internally knows nothing about a folder
 - Package is a java concept mapped to folders.
 - It is a java programming element and using in Java Program
 - · We can designate our selected folder as package
 - That would be our choice

Note!

 A class which is not part of any specific package is still a part of a global package



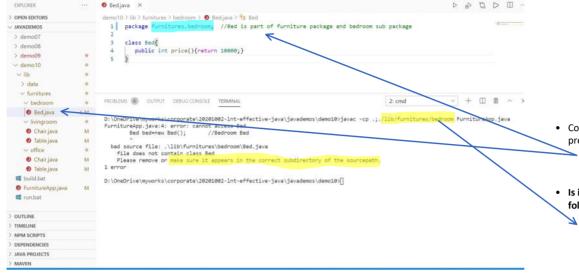
How do you mark your package?

• We mark our package and sub package by giving **package** statement on the top of class

- o package statement if present must be the first statement in a file.
- o There can be only one package statement per file
- o Package must include entire package sub package hierarchy
- o If not package is specified it is assumed to be part of a global un-named package
- o .class file must be present in folder mentioned as per package hierarchy
- Root of the package should be present in CLASSPATH FurnitureApp.java Bed.java Ust.java X List.java > {} data Bed.java > 😤 Bed package /we decided that my package starts 1 1 packag //Bed is part of fur 2 2 class Bed{ 3 3 class List{ void add(){ public int price(){return 10000;} 5 System.out.println("item added to the list' 6

Using Package

Tuesday, October 20, 2020 11:35 AM



Compiler is expecting **Bed** to be present in a folder

furnitures/bedroom

Is it not already present in the right folder?

- ✓ No.
 - Because we are searching for this folder by going inside this folder.
 - Remember this path is part of classpath
 - Javac goes into the folder and searches those folder inside

IMPORTANT!

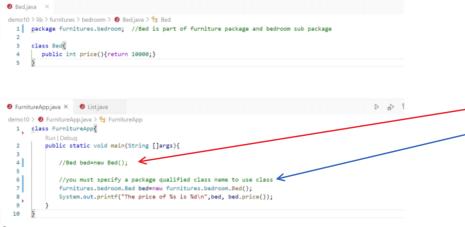
 The error is because package name is mentioned in

CLASSPATH

- You should never mention package itself in classpath
- You should mention the Parent folder for package in class path

Referring a class defined inside the package

- Once you have created a class Bed inside a package furnitures.bedroom,
 - o you can't access the class simply as **Bed**
 - There is not Bed present in global package
 - You have to access the class Bed using its package qualified name that is furnitures.bedroom.Bed

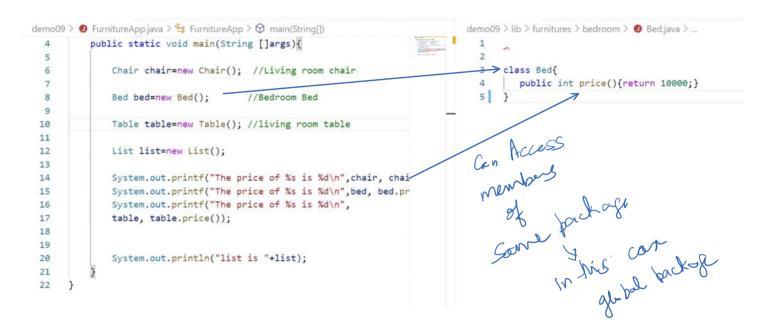


- Can't access Bed without package qualification
- Here is the right way to use it

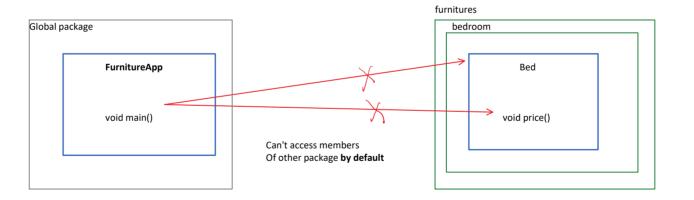
Package and Scopes

Tuesday, October 20, 2020 11:56 AM

- By default, all elements inside a package (class, class fields, class methods) have a package scope.
- They are accessible by members of the same package but not outside the package
- When we write program without package, all classes are part of same global package and can access each other and their method without any problem



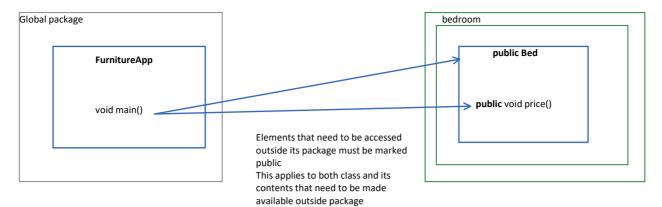
When Using Package



Scope: public

When Using Package

furnitures



Important!

- We don't need all classes and class contents to be directly accessible from outside
- Example
 - o You car needs an engine
 - o Engine need to be directly accessed by the driver
 - o You access car using few public elements like
 - Steering
 - Gear
 - Clutch, Break, Acclereator Paddles
 - This public components internally use other components which are not directly used by drivers
- We can make
 - public class Steering{}
 - class Engine {} <— no scope is package scope

Assignment02

Tuesday, October 20, 2020 12:11 PM

Complete the furniture shop app by

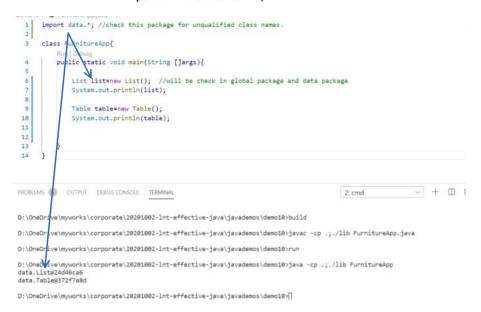
- Adding the right packages
- Use all the classes from all the package in the main function
- Update build and run script
- Build your project
- Run your project
- Take a screen shot of running code
- Update everything Assignment02 folder

Package Import

Tuesday, October 20, 2020 12:54 PM

import packagename.*; or import an entire package

- It imports all the packages from the given package
- When you use an unqualified name it searches for this name in
 - o Global package
 - Imported package
- NOTE
 - o import packagename.* imports only current package and its classes
 - It doesn't import subpackages
 - import furnitures.* will not import subpackages or their classes like furnitures.bedroom.bed
 - You must import
 - □ import furnitures.bedroom.*;



Problem with the wildcard (*) import



Recommendation

Avoid wildcard imports

Single class Import (Selective Import)

- Selecting import imports a single class at a time
- They can override wild card import
- If single class import is specified it will be preferred to resolve conflicts coming from wild card import

```
● FurnitureApp.java ×
demo10 > ① FurnitureApp.java >
      import data.*; //check this package for unqualified class names.
       import furnitures.bedroom.*;
      import furnitures.livingroom.*;
       //avoiding wild card conflicts
                                                                                                overribed round
fully gratified round
fully gratified round
conflict ones
       import data.Table; //unqualified Table means Data.Table
  6
      class FurnitureApp{
           public static void main(String []args){
               List list=new List(); //will be check in global package and data package
 10
 11
               System.out.println(list);
 12
               Table table=new Table(): //data.Table
 13
 14
               System.out.println(table);
 15
 16
               Bed bed=new Bed();
                                        //no conflict
 17
               System.out.println(bed);
 18
               Chair chair=new Chair(); //furnitures.livingroom.Chair
 20
               System.out.println(chair);
 21
 22
               //How do I resolve furnitures.livingroom.Table
 23
               //by using fully qualified paths
               furnitures.livingroom.Table table2=new furnitures.livingroom.Table();
 24
 25
               System.out.println(table2);
 26
 27
               //same goes for office furnitures
 28
```

A Good Package Name?

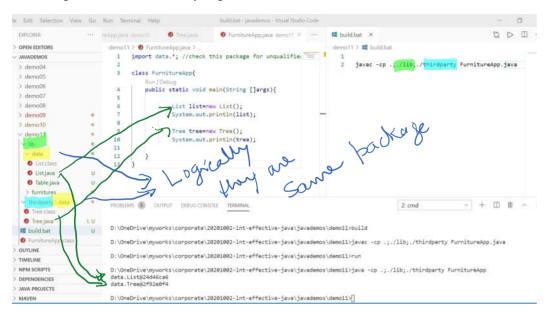
Tuesday, October 20, 2020 1:11 PM

A Package Name Avoid class name conflict. What if Package Name Conflict?

- What if two developer choose to create same package data
- Is it likely?
 - o YES.

How to resolve package name conflicts?

· Package name doesn't conflict. They merge!



- Package with same in different physical paths are considered to be same package.
- There names don't conflict.
- The content of two packages are treated as part of same package

What is the probability that two different developers would end up creating a package called **data** and have a class inside this package called **List?**

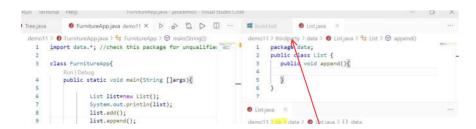
- It is very likely.
- List is a popular element in programming (and real world)
- · A List is most likely be present in a package which would be called
 - data
 - o collection
 - $\circ \ \ Datastructure$
- Because these names are few, it is highly likely that many developers would use the same packages to house same classes

What happens if two different package with same name exists in the class path

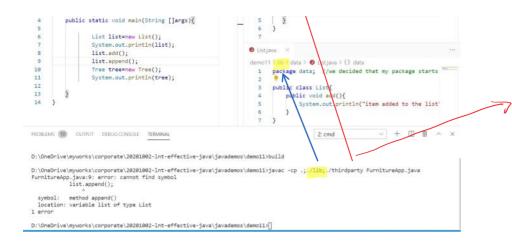
• They merge as one package

What happens if these two different package has class with same name?

- The class name conflicts
- There is no resolution to this problem
 - o Java has no solution to this problem



Due to classnath order



- Due to classpath order, javac/java never sees the second class with conflicting name
- Since Java does see it and doesn't complain for it, there is no way to resolve it

Conventional Solution

- Make sure your package name is unique
- Generally we never create a one level package (eg. Data)
- We create nested package
- The root package should be an identity/branding package
 - o E.g.
 - vivek.data <— data belongs to vivek
 - santosh.data <— data belongs to santosh

Recommendations

- Make sure your identity pacakge (root package) is unique
- One way to ensure is to use copyrighted names as identity
 - Your name is not copyrighted
- Company Name is copyrighted
- We generally use our domain name as package name (in reverse order)
 - o Example
 - in.conceptarchitect.data
 - com.ltts.projedt19.data
 - com.ltts.commons.data
 - in.conceptarchitect.furnitures.office
- A package may include project name or department name as sub package in case or large organization

Problem!

- What is the probability that two vivek will create a package called data and have a class inside called List?
 - High Probality
 - o Human names are quite common
 - Not a great choice for avoiding name conflict

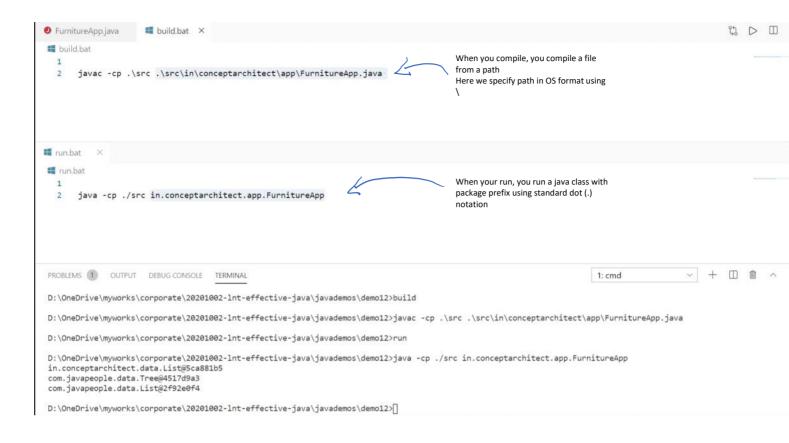
Assignment03

Tuesday, October 20, 2020 1:40 PM

- Start with demo11
- Create your brand:
 - o You may use
 - in.surname.name as your package
- Add identity spaces for lib packages as your brand package
- Add identity package com.javapeople as identity to the thirdparty library
- Use all the classes created so far
- Create build path and screenshots.

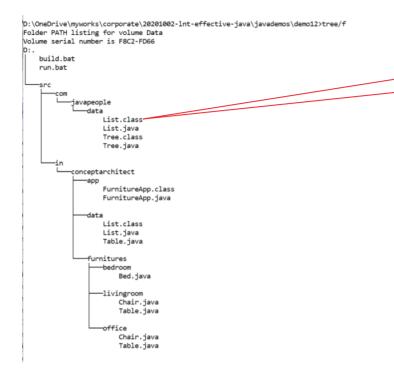
Building Project with nested classes

Tuesday, October 20, 2020 3:19 PM



Organizing your code for Deployment

Tuesday, October 20, 2020 3:21 PM



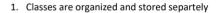
- · Source file and .class files are present in same folder
- Source file is generally not required to run the code
- You may not distribute or share your source code with client. You will give only .class file
- As a developer we keep deleting older version of class files.
- Keeping them separate would be great for application design.

Solution

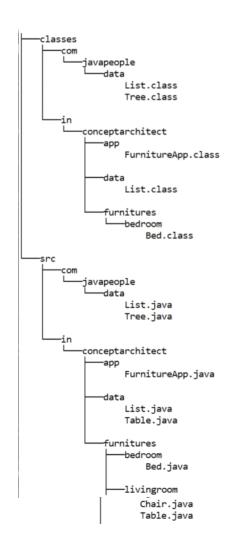
- 1. Keep all source files in **src** folder
- 2. Keep all class files in classes folder

Javac -d switch

- You can specify -d switch on javac to specify the folder in which you will store the class files
- In case of packages it will automatically create the package sub foders



- $2. \ \ \, \text{Only those classes required by the client is compiled}$
- ${\bf 3.} \ \ {\bf You} \ {\bf can} \ {\bf distribute} \ {\bf the} \ {\bf classes} \ {\bf folder} \ {\bf and} \ {\bf not} \ {\bf source} \ {\bf folder}$
- 4. You can delete all classes at once by deleting the classes folder



Chair.java Table.java — office Chair.java Table.java

Deployment

Tuesday, October 20, 2020 3:56 PM

A java program can with

- Class files in the disk
- Sub folders representing a package
- A batch file to run the command and class path

Problem

- In a typical java pragram, there would dozens of package (folders) and hundreds of class (files)
- To distribute the code to clients we need to copy all these files and folders
- Sharing so many files may require us to
 - Zip file files and send to client
 - o Ask client to unzip in the right folder
 - o Tell which java class contains main
 - o Tell them the command arugments

Solution

- · Create a jar file
- A jar file is like a zip file
- A java program can run from a jar file without needing to unpack it.
- You need to share a single jar file

1. Create a Jar File

Method 1 — Creating a simple jar

• This is the common method for creating a simple jar

```
c:> jar c v f app.jar .

c--> create a jar
v --> verbose - print whatever your are doing
f -> we will specify the name of output jar file (if not give the data is simply shown on console and no jar created)
. -> Jar files and subdirectories of current folder
```

Running code from a simple jar

```
c:> java -cp app.jar in.conceptarchitect.app.FurnitureApp
```

- We will specify the name of our jar as the CLASSPATH
- We will specify the full qualified name of the MainClass which contains the main function

A jar manifest

- A java jar file contains a manifest file ./META-INF/manifest.mf which contains meta informations about jar file
- This file is automatically added to ever jar and contains following sample information

//META-INF/manifest

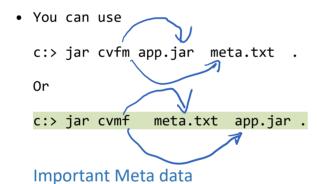
Manifest-Version: 1.0

Created-By: 15 (Oracle Corporation)

- To add more information to manifest we can
 - o Create a text file with additional information
 - o Specify the text file while creating the jar file using "m" option
 - o The content of your text file will be merged in standard manifest

c:> jar cvfm app.jar meta.txt

- Note app.jar is final jar file
- meta.txt contains additional data to be added to jar manifest
- The order in which you specify the two files depends on the order in which the options "m" and "f" is applied



Main-Class:

Specifies your main class within the jar

Class-Path:

• Specify additional class paths that you may need.

Running an application from a jar file that has Main-Class manifest entry

If your jar file has manifest entry you can use it to execute application simply by running

c:> java -jar app.jar

• This command automatically run class mentioned in Main-Class of manifest.

Method 3 -- inject Main Class Manifest only

- Incase you just want to specify MainClass to manifest and not other details such as verion, author etc you have an alternative jar creation syntax
- c:> jar cvef in.conceptarchitect.app.FurnitureApp app.jar .
 - "e" stands for entry point or Main-Class
 - You must specify the main class
 - This is automatically added in Manfiest.mf as Main-Class:
 - You don't need to create a meta.txt file just to specify Main-Class
 - o If you have to specify other information, you need to specify manifest

Assignment04

Tuesday, October 20, 2020

5:22 PM

- Create a class to represent a Bank Account
- A Bank Account will have
 - Account number
 - o Name
 - Password
 - o Balance
 - Interest rate
- A bank account will support following operations
 - Create an account
 - Deposit money
 - Should fail if amount <=0
 - Withdraw money
 - Should fail if
 - □ Amount<=0
 - □ Amount>balance
 - □ Password supplied doesn't match
 - Credit interest (one month interest)
 - Formula: balance=balance*rate/1200
 - o Provide getters/setters e.g.
 - Account number can't change in future
 - •
- Write a main program to test bank account details (menu driven)

Coding Conventions

Wednesday, October 21, 2020 10:00 AM

- Conventions are not syntactical compulsions.
- Violating convention doesn't cause compile time or runtime error.
- They simply make your code harder to
 - o Read
 - Maintain
 - o Debug
- Conventions are followed throughout developer community
- When we violate conventions other developers find it difficult to follow my codes

1. Package naming

- Your package name should be all lower case letter
- Package Name should start with two top level brand identity in reverse order or your domain
 - Eg.com.javapeoplein.conceptarchitectectorg.apache
 - In your design you can assume a domain such as
 - □ in.you-name or org.your-company
- Your business name should be a package at the depth 3.
- Don't use unbranded package names
- Don't use single layer brands
 - Instead of com.app use com.javadev.finance.app
- A package name groups a set of classes
 - Package name should represent the purpose of that grouping
 - □ com.javadev.finance.data.Table
 - □ com.javadev.finance.ui.Table
- You may use a super package com.javatraining

2. Class Naming

- · Your class name should follow Pascal Naming Convention
 - Class Name should begin with an upper case letter
 - □ Triangle
 - Factorial
 - If using More than one word in class name
 - ☐ Each word should begin with upper case letter
 - □ Example
 - ◆ RaceCar
 - ◆ LinkedList
 - ◆ SortedArray
 - Names should be
 - □ Meaningful

	 □ Avoid an abstract name for a concrete class □ Your name should tell what is the purpose of the class ■ Avoid □ Names with all upper case letters unless you have very good reason like your class represents and Accronym ♠ CID ♠ GUID □ DON'T USE snake case naming ♠ Name where multiple words are separated by underscore (_) 				
2	Method Names				
Your method name should follow Camel Naming Convention Should begin with an lower case letter.					
	 Should begin with an lower case letter calculate() 				
	□ show()				
	If using More than one word in class name				
	☐ Each word starting second should begin with upper case letter				
	□ Example				
	getBalance()				
	toString()				
	createSavingsAccount()				
	 Names should be 				
	MeaningfulAvoid an abstract name for a concrete class				
	☐ Your name should tell what is the purpose of the class				
	 Avoid 				
	☐ Names with all upper case letters unless you have very good reason like your class represents and				
	Accronym				
	• generateGUID()				
	□ DON'T USE snake case naming				
	 Name where multiple words are separated by underscore (_) 				
	 □ Sometimes to highlight an private operation the name may begin with an underscore ◆ Acceptable. But avoid if you can 				
4.	Field Names				
•	Your field name should follow Camel Naming Convention				
	Should begin with an lower case letter				
	□ balance				
	□ amount				
 If using More than one word in class name 					
	 Each word starting second should begin with upper case letter 				
	□ Example				
	• intrestRate				
	Names should be Moaningful				
	☐ Meaningful☐ Avoid an abstract name for a concrete class				
	☐ Your name should tell what is the purpose of the class				
 Avoid Names with all upper case letters unless you are defining a constant 					
					◆ PI
	◆ MAX				
	□ DON'T USE snake case naming				

• Name where multiple words are separated by underscore (_)

□ Sometimes to highlight an private operation the name may begin with an underscore

What is Object Oriented Programming? (Popular Perception)

Wednesday, October 21, 2020 10:27 AM Why do I create an object for data and logic?
Why not create logic as functions and data as simple structure like in C language? Participants Feedbacks · Creating Objects that contains data and logic • Programming with class and objects • Real world objects like car etc. Why should I really program class and objects? Why do we call it object oriented programming and not class oriented programming or class and object oriented programming. Why do we need real world entities? o Because we program to solve a real world problem What is a Program? Where is object in (the definition) of Program? A set of instructions Why is there no reference to either object or class in definition of a Given to computer Program?

What is an Object Oriented Program?

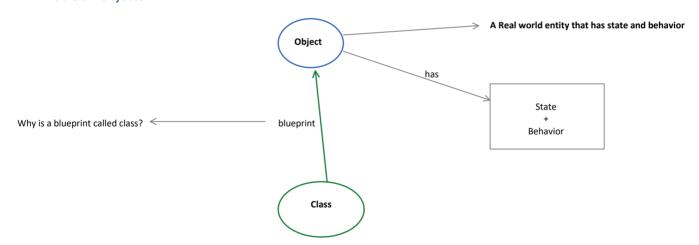
A **set of instructions** constructed by using **classes** and creating blueprint of that class called an **objects** to use the functionalities available in that

Three important words in the definition in decreasing order of priority

- 1. set of instruction
- 2. class
- 3. object

What is an Object?

For solving a problem.



Let's talk about a real world Object

Yamaha Alien —> A New Bike

- Colors
- Mileage
- cc
- Cost
- BHP
- AT/MT

What is the source of your knowledge about Bike?

• Because you use it

Dinasourous?

- Animal that existed years ago
- Lived in Jurassic park

What is the source of your knowledge about Dinasourous?

- Have you seen it?
 - Movies
 - Wikpedia

Object Oriented Design

Wednesday, October 21, 2020 10:57 AM

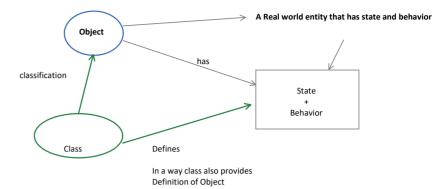
Domain The problem space

Object

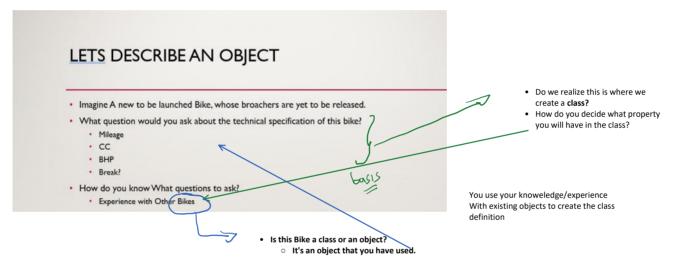
- Represents a Real World Physical Entity
- Object represents a Domain Entity
- · An Object can be
 - o Real World Physical --> Employee
 - o Real World Non Physical --> Department
 - o Non Real Physical --> Magic Wand
 - None Real World Non Physical --> Magic Wand
- · Has its State and Behavior
- Object is anything/everything that you can conceptualize

Class

- Class stands for Classfication
- Class is the basis of object classfication
- It defines parameters for such classfication
 - o State
 - behaviors



What comes First — Object or Class?



Why class comes first?

- Class is a language of feature of popular object oriented language like
 - o C++
 - o Java
 - o C#
- It is a semnatical compulsion but **not a real requirement for** Object Oriented Programming
 - o Remember we call is Object Oriented and not class Oriented
- There are Object Oriented langauges where Class doesn't even exist
 - Javascript
 - o New version has class, but that's optional

Creating An Object

Wednesday, October 21, 2020 12:48 PM

```
public class BankAccount {

int accountNumber;
String name;
String password;
double balance;
double interestRate;

void createAccount(int accNo, String name, String pass, double amount, double rate) {

accountNumber=accNo;

name=name;

password=pass;
balance=amount;
interestRate=rate;
}

}

BankAccountjava II
i package in.conceptarchitect.banking;

i package in.conceptarchitect.banking.app;
```


Solution

Option 1

• Don't use same name for parameter and the class fields (states)

Option 2 (PREFFERED)

- Use this keyword
 - o "this" is a special keyword in an object method that represents the current object
 - $\circ~$ So a "this.name" would always represent an object's property and not a method argument
 - You can always use "this" with any class field or method
 - We generally use it only to distinguish between method arugment and properties.

```
public class BankAccount {
    int accountNumber;
   String name;
String password;
    double balance;
    double interestRate;
                                                                                                                                       If there is a name conflict explicit
    public void createAccount(int accountNumber, String name, String pass
                                                                                      double amount, double rate) {
                                                                                                                                       use of this is required.
         this.name=name; //this.name is class field, name is argument
        this.password=password;
                           nt; //this is not required as balance has no conflict
                              //this is not required
                                                                                                                                       When there is no name conflict
                                                                                                                                         • this is optional and implicit.
                                                                                                                                          • Even when you don't write
    public void show() {
        System out println("Account Number\t"+this accountNumber\://this
                                                                                                                                            this. vou mean this as
```

What will this code do?

name=name;

- Whenever you have two different names in a given context a local (near) one is preferred over far one.
- This this case name refers to parameter that is passed which is closer to function that the class members.
- Here it would end up as a self assignment of function parameter.
 - o The code has No effect.

Value Type Vs Reference

Wednesday, October 21, 2020 1:13 PM

In Java Script a variable can be of two types

Value Types

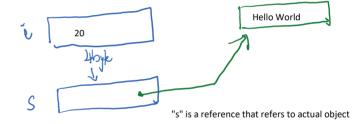
- A primitive data type is called value types.
- They are stored directly in the variable memory
- These include built-in data types such as
 - o int
 - o float
 - o double
 - o char
 - o byte
 - o Boolean

Reference Type

- It represents all complex data type which are created as class
- This also includes all user defined data types
- Variable stores the reference (address) of the actual object that would store value

Example 1 -- int is value type, String is reference type

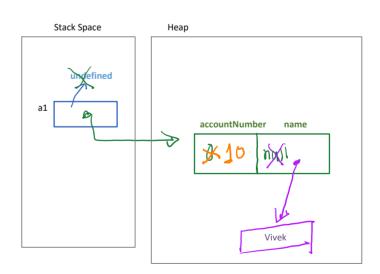
```
public static void main(String [] args){
   int i=20;
   String s="Hello World";
}
```



Example 2 — User defined Object

```
class BankAccount{
    int accountNumber;
    String name;
}

void main(){
    BankAccount a1; //draw memory model here
    a1= new BankAccount(); //draw memory model here
    a1.accountNumber=10; //draw memory model here
    a1.name="Vivek"; //draw memory model here
}
```



Assignment 5 -- Draw the Memory Snapshot for Following code

```
Wednesday, October 21, 2020 1:23 PM

class BankAccount{
    int accountNumber;
    String name;
}

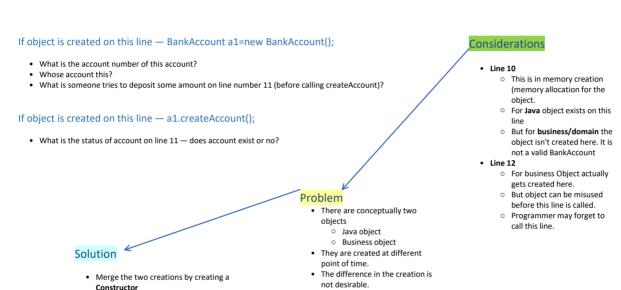
void main(){
    BankAccount a1; //draw memory snapshot 1
    a1= new BankAccount(); //draw memory model snapshot2
    a1.accountNumber=10; //draw memory snapshot 3
    a1.name="Vivek"; //draw memory snapshot 4
}
```

- You can create a single diagram and use 4 different color to define the 4 stage of memory allocation
- You may create 5 different diagrams

When is Object Created?

Wednesday, October 21, 2020 1:13 PM

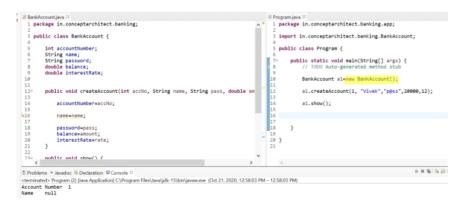




Constructor

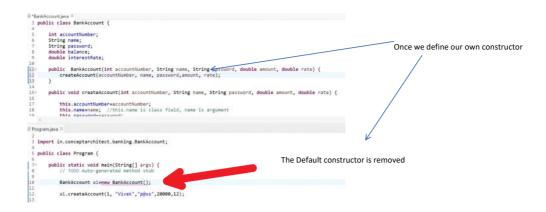
- A special class method
- Responsible for Object creation and initialization.
- Same name as that of class
- $\bullet \quad \hbox{No Return type} \hbox{not even void}.$
- Every class always has a constructor
 - If you don't create your own you get a default 0 argument nothing doing constructor
 - This constructor is removed once you provide your own constructor

Working With Default Constructor

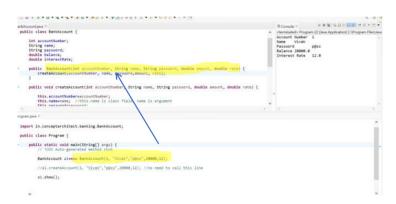


- Call to default constructor of BankAccount which is provided automatically by Java
- Note we haven't created our constructor.

Default Constructor is removed if we provide our own constructor



Right way to call the constructor



Constructor vs createAccount

- What to use?
- If we see our code, my constructor is calling createAccount.
- Why should I create constructor if I already have a createAccount()

Constructor Advantages

- 1. Constructor merges Programming creation with domain creation
- 2. Both constructor and create logic are executed at the same time.
- 3. Constructor is called only once for an object at the beginning.
- 4. Problem with creator
 - a. You may forget to call the method
 - i. Object will be invalid till you call it
 - b. You may call create method more than once for the same object
 - i. This is not desirable.

