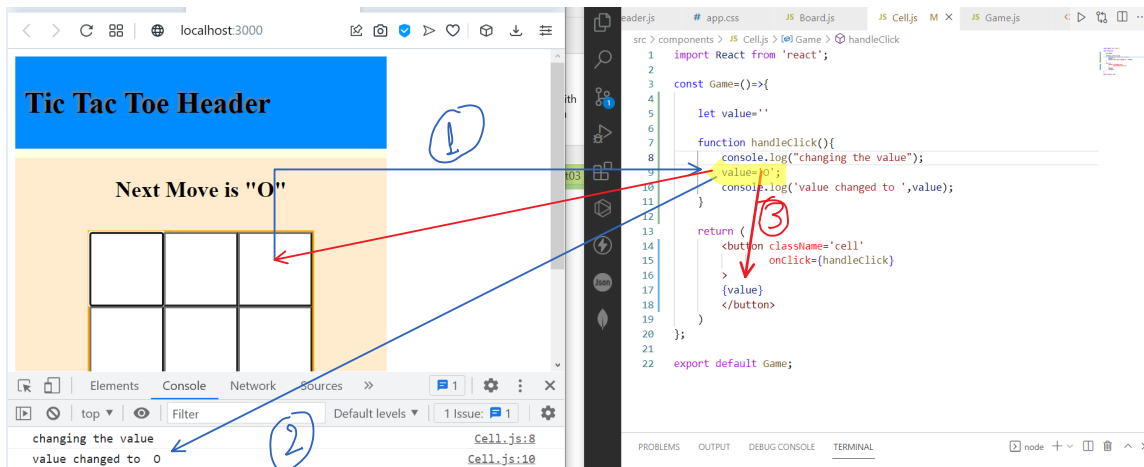


Updating the UI

Tuesday, March 22, 2022 3:40 PM

- When our code changes the value, it may not automatically update the UI



1. When button is clicked, it calls handleClick
2. handleClick modifies the value successfully
 - We can see value change in console.log
3. UI is trying to display the same value
 - But change is not reflected in the UI

Why is UI not updated?

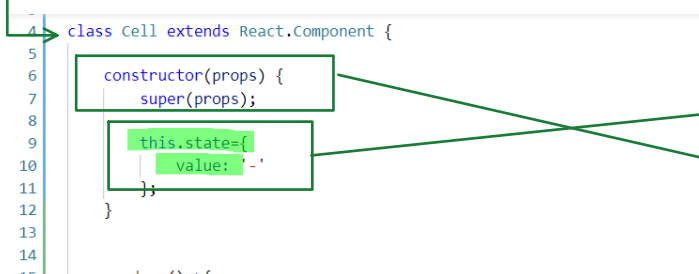
- React re-renders the screen when it identifies values have changed
 - When component is re-rendered UI gets refreshed.
- But when we change a normal variable, React doesn't know that the value has changed.
 - We know we changed the value.
 - React doesn't know we changed the value.
- A component can't modify the 'prop' passed to it. They are read-only.

How to manage data that may change?

- React defines a special type of variable for components.
- They are called **state**
- A state is traditionally available only in class based components
- It is a class property

Stateful class design

1. Create a class based component
2. Define constructor to set initial value of state
 - If you define the constructor it must
 - Take 'prop' object as parameter
 - Pass 'prop' to super constructor
3. State must be an object.
 - It should not be a normal value like
 - int
 - String



1. Create initial state
 - It should be any normal object
 - Can have multiple value
2. If you are creating a constructor, you must take 'prop' as parameter

```

15 |         render=()=>{
16 |             return <button className="cell">{this.state.value}</button>;
17 |         }
18 |     }
19 | }
20 |

```

and pass it to super class

- Now you can access and use the value using this.state.value syntax.

2. Changing the state value —> this.setState

- Never change the state value directly

~~this.state.value="new value";~~

- React will not know you have changed value.

- To change the value you should use this.setState()

this.setState({ value : newValue });

State management summary

```

class Cell extends React.Component {
  constructor(props) {
    super(props);
    this.state={
      value: '-'
    };
  }

  handleClick=()=>{
    //this change, will not reflect in react
    const newValue= this.state.value==='O'? 'X': 'O';
    console.log(`value for cell # ${this.props.id} changed to ${newValue}`);

    //this change will reflect in React and UI will updated
    this.setState({value:newValue});
  }

  render=()=>{
    return <button
      onClick={this.handleClick}
      className="cell">{this.state.value}</button>;
  }
}

```

1. Initial setup (one time)

- Done by using normal object creation syntax.
- Nothing special.
- Never change state this way after initial setup

2. Changing the State

- Done by calling this.setState and passing new values
- Never change the state by directly assigning the value
- UI will not be updated.

3. Reading state value

- Done normally using this.state.value
- This is not a special syntax**
- When state changes, it updates the UI.