IT 314 Software engineering

LAB 7

Name: Vivek Godhasara **Id: 202001451**

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Section A

Consider a program for determining the previous date. Its input is triple of day, month and year with the following ranges 1 <= month <= 12, 1 <= day <= 31, 1900 <= year <= 2015.The possible output dates would be previous date or invalid date. Design the equivalence class test cases?

- The equivalence class test cases.

E1: month < 1, E2: 1 <= month <= 12, E3: month > 12 (day and year ignored)
E4: day < 1, E5: 1 <= day <= 31, E6: day > 31 (month and year ignored)
E7: year < 1900, E8: 1900 <= year <= 2015, E9: year > 2015(day and month ignored)

When we take each month, day and year one by one then there will be 3 equivalent classes. Now we will take them in combination so equivalent classes will be:

3 * 3 * 3 = 27

E1: month < 1 , day < 1 , year < 1900
E2: 1 <= month <= 12 , day < 1 , year < 1900
E3: month > 12 , day < 1 , year < 1900

E4: month < 1 , 1 <= day <= 31 , year < 1900
E5: 1 <= month <= 12 , 1 <= day <= 31 , year < 1900
E6: month > 12 , 1 <= day <= 31 , year < 1900

E7: month < 1 , day > 31 , year < 1900
E8: 1 <= month <= 12 ,day > 31 , year < 1900
E9: month > 12 , day > 31 , year < 1900

E10: month < 1 , day < 1 , 1900 <= year <= 2015
E11: 1 <= month <= 12 , day < 1 , 1900 <= year <= 2015
E12: month > 12 , day < 1 , 1900 <= year <= 2015

E13: month < 1 , 1 <= day <= 31 , 1900 <= year <= 2015
E14: 1 <= month <= 12 , 1 <= day <= 31 , 1900 <= year <= 2015
E15: month > 12 , 1 <= day <= 31 , 1900 <= year <= 2015

E16: month < 1 , day > 31 , 1900 <= year <= 2015
E17: 1 <= month <= 12 ,day > 31 , 1900 <= year <= 2015
E18: month > 12 , day > 31 , 1900 <= year <= 2015

E19: month < 1 , day < 1 , year > 2015
E20: 1 <= month <= 12 , day < 1 , year > 2015
E21: month > 12 , day < 1 , year > 2015

E22: month < 1 , 1 <= day <= 31 , year > 2015
E23: 1 <= month <= 12 , 1 <= day <= 31 , year > 2015
E24: month > 12 , 1 <= day <= 31 , year > 2015

E25: month < 1 , day > 31 , year > 2015
E26: 1 <= month <= 12 ,day > 31 , year > 2015
E27: month > 12 , day > 31 , year > 2015

- **Write a set of test cases (i.e., test suite) – specific set of data – to properly test the programs. Your test suite should include both correct and incorrect inputs.**

  1. Enlist which set of test cases have been identified using Equivalence Partitioning and Boundary Value Analysis separately.

  2. Modify your programs such that it runs on eclipse IDE, and then execute your test suites on the program. While executing your input data in a program, check whether the identified expected outcome (mentioned by you) is correct or not.

Programs:

1. **The function linearSearch searches for a value v in an array of integers a. If v appears in the array a, then the function returns the first index i, such that a[i] == v; otherwise, -1 is returned.**

```
int linearSearch(int v, int a[])
{
        int i = 0;
        while (i < a.length)
        {
                if (a[i] == v)
                return(i);
                i++;
        }
        return (-1);
}
```

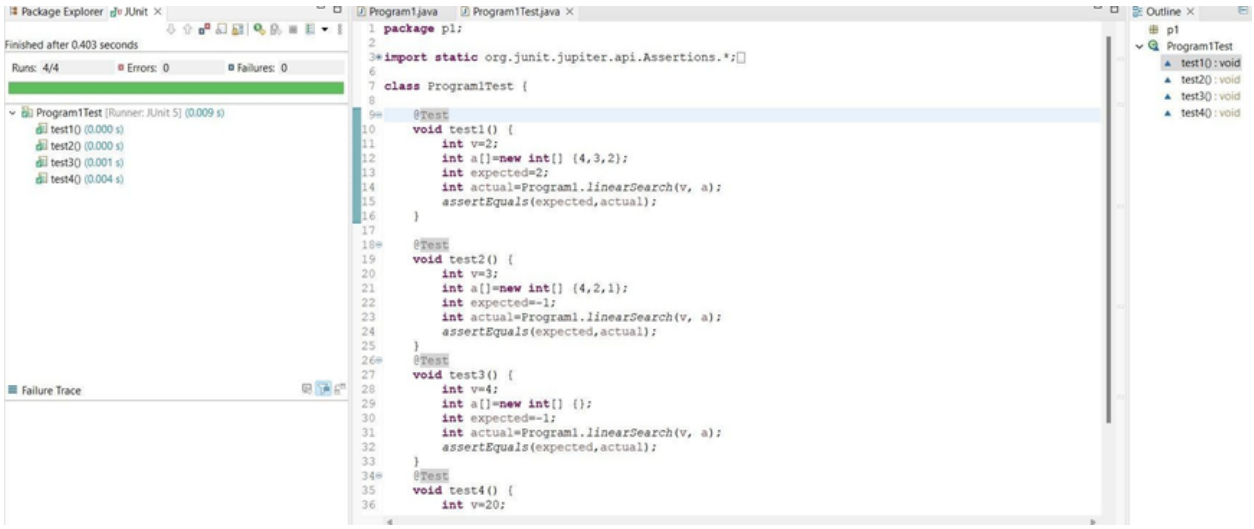
ANSWER:

Tester Action and Input Data	Expected Outcome
v = 3, a = {1, 2, 3, 4, 5}	2
v = 10, a = {1, 2, 3, 4, 5}	-1
v = 5, a = {5}	0
v = 7, a = {}	-1
v = -2, a = {1, 0, -2, 3, 5}	2

Equivalence Partitioning	Expected Outcome
v = 3, a = {1, 2, 3, 4, 5}	2
v = -2, a = {1, 0, -2, 3, 5}	2
v = 5, a = {5}	0

Boundary Value Analysis	Expected Outcome
v = 7, a = {}	-1
v = 1, a = {1, 2, 3, 4, 5}	0
v = 6, a = {1, 5}	-1

Junit Testing:



2. **The function countItem returns the number of times a value v appears in an array of integers a.**

```
int countItem(int v, int a[])
{
        int count = 0;
        for (int i = 0; i < a.length; i++)
        {
                if (a[i] == v)
                count++;
        }
        return (count);
}
```

ANSWER:

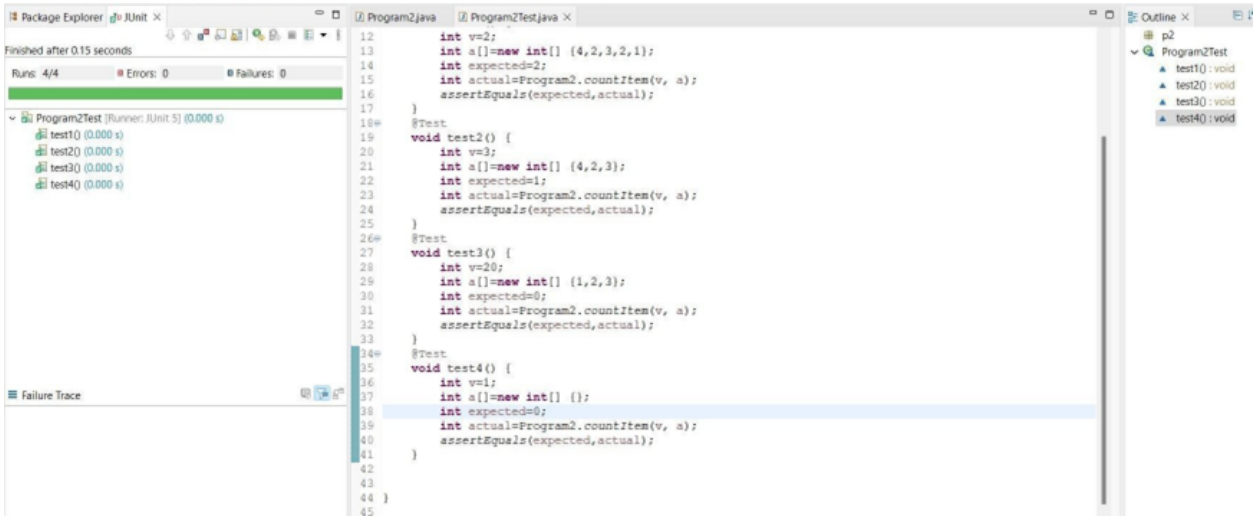
Tester Action and Input Data	**Expected Outcome**
v = 5, a = []	0
v = 2, a = [2]	1
v = 3, a = [2]	0
v = 4, a = [4, 2, 4, 6, 4, 8, 4]	4

v = 7, a = [2, 4, 6, 8, 7, 9]	1
v = 5, a = [1, 2, 3, 4, 6, 7, 8, 9]	0

Equivalence Partitioning	**Expected Outcome**
v = 5, a = [1, 2, 3, 4, 6, 7, 8, 9]	0
v = 7, a = [2, 4, 6, 8, 7, 9]	1
v = 4, a = [4, 2, 4, 6, 4, 8, 4]	4

Boundary Value Analysis	**Expected Outcome**
v = 7, a = {}	-1
v = 1, a = {1, 2, 3, 4, 5}	0
v = 6, a = {1, 5}	-1

Junit Testing:



3. **The function binarySearch searches for a value v in an ordered array of integers a. If v appears in the array a, then the function returns an index i, such that a[i] == v; otherwise, -1 is returned.**

   Assumption: the elements in the array a are sorted in non-decreasing order.

```
int binarySearch(int v, int a[])
{
        int lo,mid,hi;
        lo = 0;
        hi = a.length-1;
        while (lo <= hi)
        {
                mid = (lo+hi)/2;
                if (v == a[mid])
                        return (mid);
                else if (v < a[mid])
                        hi = mid-1;
                else
                        lo = mid+1;

        }
        return(-1);
}
```

ANSWER:

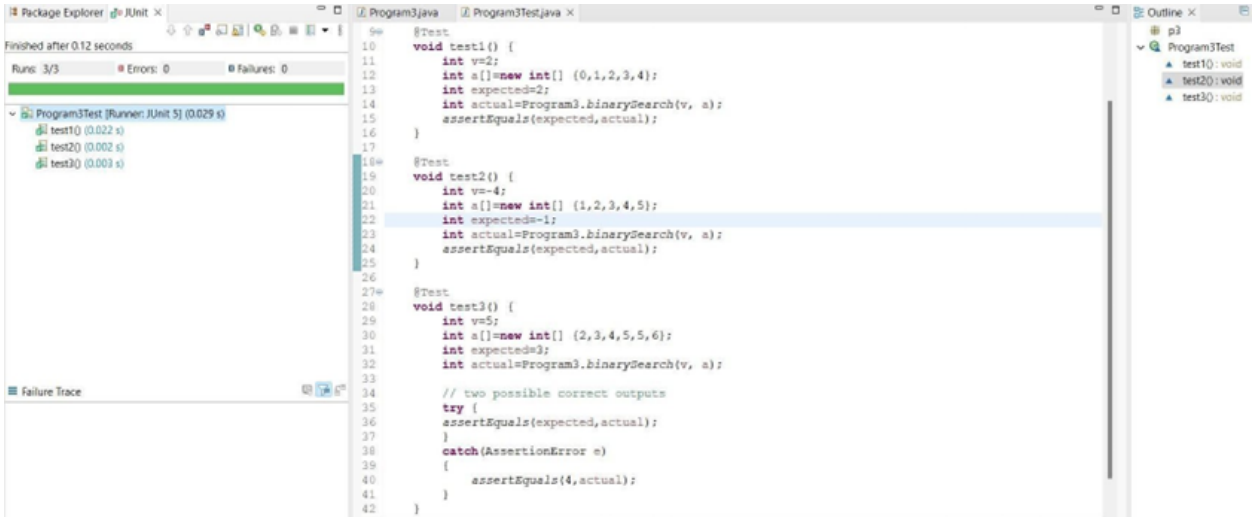
Tester Action and Input Data	**Expected Outcome**
v = 2, a = {1, 2, 3, 4, 5}	1
v = -4, a = {1, 2, 3, 4, 5}	-1
v = 5, a = {5}	0
v = -2, a = {1, 0, -2, 3, 5}	2

Equivalence Partitioning	**Expected Outcome**
v = 3, a = {1, 2, 3, 4, 5}	2
v = -2, a = {1, 0, -2, 3, 5}	2

v = 5, a = {5}	0

Boundary Value Analysis	**Expected Outcome**
v = -4, a = {1, 2, 3, 4, 5}	-1
v = 6, a = {1, 5}	-1

Junit Tesing:



4. **The following problem has been adapted from The Art of Software Testing, by G. Myers (1979). The function triangle takes three integer parameters that are interpreted as the lengths of the sides of a triangle. It returns whether the triangle is equilateral (three lengths equal), isosceles (two lengths equal), scalene (no lengths equal), or invalid (impossible lengths).**

```
final int EQUILATERAL = 0;
final int ISOSCELES = 1;
final int SCALENE = 2;
final int INVALID = 3;
int triangle(int a, int b, int c)
{
        if (a >= b+c || b >= a+c || c >= a+b)
```

```
            return(INVALID);
        if (a == b && b == c)
            return(EQUILATERAL);
        if (a == b || a == c || b == c)
            return(ISOSCELES);
        return(SCALENE);
    }
```

ANSWER:

Tester Action and Input Data	**Expected Outcome**
a=4,b=4,c=4	EQUILATERAL
a=1,b=2,c=3	INVALID
a=-1,b=2,c=3	INVALID
a=3,b=4,c=5	SCALENE
a=5,b=5,c=9	ISOSCELES
a=5, b=5, c=10	INVALID

Equivalence Partitioning	**Expected Outcome**
a=4,b=4,c=4	EQUILATERAL
a=5,b=5,c=9	ISOSCELES
a=5, b=5, c=10	INVALID
a=3,b=4,c=5	SCALENE

Boundary Value Analysis	**Expected Outcome**
a=-1,b=2,c=3	INVALID
a=1,b=2,c=3	INVALID

Junit Testing:

5. **The function prefix (String s1, String s2) returns whether or not the string s1 is a prefix of string s2 (you may assume that neither s1 nor s2 is null).**

```
public static boolean prefix(String s1, String s2)
{
        if (s1.length() > s2.length())
        {
                return false;
        }
        for (int i = 0; i < s1.length(); i++)
        {
                if (s1.charAt(i) != s2.charAt(i))
                {
                        return false;
                }
        }
        return true;
}
```

ANSWER:

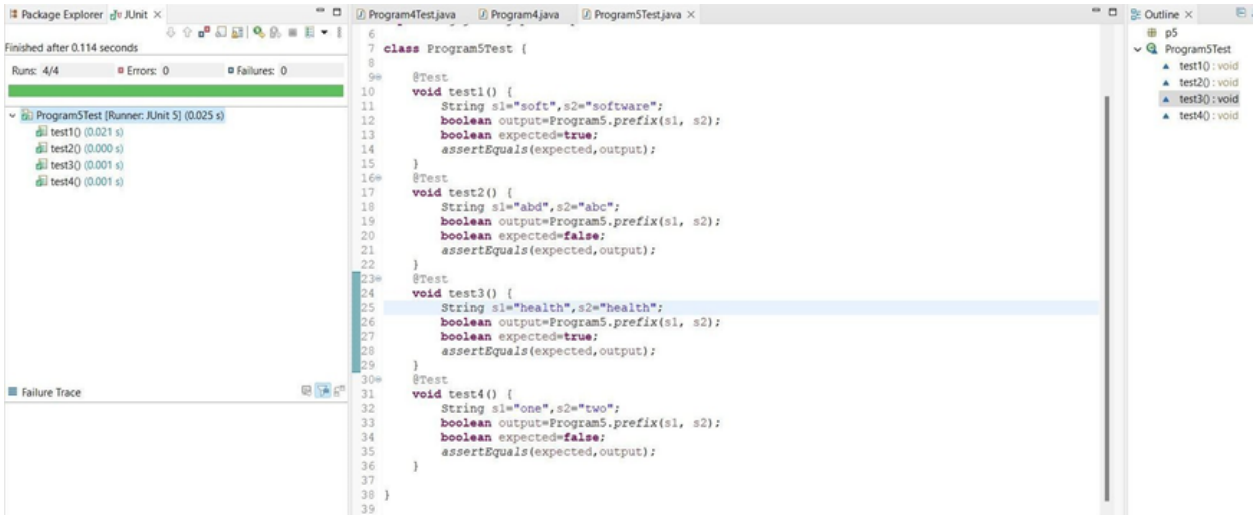
Tester Action and Input Data	**Expected Outcome**
s1=”soft”, s2=”software”	True
s1=”abd” , s2=”abc”	False

s1=”health” , s2=”health”	True
s1=”one” , s2=”two”	False
s1=””,s2=”sdf”	True

Equivalence Partitioning	**Expected Outcome**
s1=”soft”, s2=”software”	True
s1=”abd” , s2=”abc”	False
s1=”health” , s2=”health”	True
s1=”one” , s2=”two”	True

Boundary Value Analysis	**Expected Outcome**
s1=””,s2=”sdf”	True

Junit Testing:



6. **Consider again the triangle classification program (P4) with a slightly different specification: The program reads floating values from the standard input. The three values A, B, and C are interpreted as representing the lengths of the sides of a triangle. The program then prints a message to the standard output that states whether the triangle, if it can be formed, is scalene, isosceles, equilateral, or right angled.**

   Determine the following for the above program:

   a) Identify the equivalence classes for the system

   Invalid case:
   E1: a+b<=c
   E2: a+c<=b
   E3: b+c <=a

   Equilateral case:
   E4: a=b,b=c,c=a

   Isosceles case:
   E5: a=b, a!=c
   E6: a= c, a!=b
   E7: b=c, b!=a

   Scalene case:
   E8: a!=b,b!=c, c!=a

   Right-angled triangle case:
   E9: a^2 + b^2 = c^2
   E10: b^2+c^2 =a^2
   E11: a^2 +c^2=b^2

   b) Identify test cases to cover the identified equivalence classes. Also, explicitly mention which test case would cover which equivalence class.
   (Hint: you must need to be ensure that the identified set of test cases cover all identified equivalence classes)

Test case	**Output**	**Equivalent class covered**
a=1.5, b=2.6, c=4.1	Not a triangle	E1

a = -1.6, b=5, c=6	Not a triangle	E2
a=7.1, b=6.1, c=1	Not a triangle	E3
a=5.5, b= 5.5, c=5.5	Equilateral	E4
a=4.5, b=4.5, c=5	isosceles	E5
a=6, b=4, c=6	isosceles	E6
a=8, b=5, c=5	isosceles	E7
a=6,b=7,c=8	scalene	E8
a=3,b=4,c=5	Right-angled triangle	E9
a=0.13,b=0.12,c=0.05	Right-angled triangle	E10
a=7,b=25,c=23	Right-angled triangle	E11

c) For the boundary condition A + B > C case (scalene triangle), identify test cases to verify the boundary.

- Test cases to verify the boundary condition:
  1) a=5 b=5 c=9 (a+b=c)
  2) a=5.5 b=5.5 c=10.9 (a+b just greater than c)
  3) a=5.5 b=5 c=9.6 (a+b just less than c)

d) For the boundary condition A = C case (isosceles triangle), identify test cases to verify the boundary.

- Test cases to verify the boundary condition:
  1) a=5 b=5 c=5 (a=c)
  2) a=5.5 b=5.5 c=5.6 (a just less than c)
  3) a=5.5 b=5 c=5.4 (a just greater than c)

e) For the boundary condition A = B = C case (equilateral triangle), identify test cases to verify the boundary.

- Test cases to verify the boundary condition:
  1) a=5 b=5 c=5 (a=b=c)
  2) a=10 b=10 c=9 (a= b but a≠c)
  3) a=10 b=11 c=10 (a=c but a≠b)

f) For the boundary condition A2 + B2 = C2 case (right-angle triangle), identify test cases to verify the boundary.

- Test cases to verify the boundary condition:
  1) a=3, b=4, c=5 (a^2+b^2=c^2)
  2) a=0.12, b=0.5 , c=0.14 (a^2+b^2 just less than c^2)
  3) a=7 , b=23 , c=24 (a^2+b^2 just greater than c^2)

g) For the non-triangle case, identify test cases to explore the boundary.

- Test cases to verify the boundary condition:
  1) a=1,b=2,c=3
  2) a=5,b=5,c=10
  3) a=0,b=0,c=0

h) For non-positive input, identify test points.

- Test points for non-positive input:
  1) a=-4.0 b=3.2 c=4.5
  2) a=5,b=-4.2,c=-3.2
  3) a=4, b=5, c=-10

Section B

The code below is part of a method in the ConvexHull class in the VMAP system. The following is a small fragment of a method in the ConvexHull class. For the purposes of this exercise you do not need to know the intended function of the method.

The parameter p is a Vector of Point objects, p.size() is the size of the vector p, (p.get(i)).x is the x component of the ith point appearing in p, similarly for (p.get(i)).y. This exercise is concerned with structural testing of code and so the focus is on creating test sets that satisfy some particular coverage criterion.

```
Vector doGraham(Vector p) {
        int i,j,min,M;

        Point t;
        min = 0;

        // search for minimum:
        for(i=1; i < p.size(); ++i) {
            if( ((Point) p.get(i)).y <
                        ((Point) p.get(min)).y )
            {
                min = i;
            }
        }

        // continue along the values with same y component
        for(i=0; i < p.size(); ++i) {
            if(( ((Point) p.get(i)).y ==
                        ((Point) p.get(min)).y ) &&
                 (((Point) p.get(i)).x >
                        ((Point) p.get(min)).x ))
            {
                 min = i;
            }
        }
```

For the given code fragment you should carry out the following activities.

2. Construct test sets for your flow graph that are adequate for the following criteria:
- **a. Statement Coverage.**
- **b. Branch Coverage.**
- **c. Basic Condition Coverage.**

Ans:

```
1.    int i,j,min,M;
2.    Point t;
3.    min=0;
4.    for(i=1;i<p.size();++i)
      {
5.          if(((Point)P.get(i)).y<((Point)P.get(min)).y)
6.                min=i;
      }

7.    for(i=0;i<p.size();++i)
      {
8.  if(((Point)P.get(i)).y==((Point)P.get(min)).y                    &&
((Point)P.get(i)).x>((Point)P.get(min)).x)
9.                min=i;
      }
```

Test cases:

1) p=[(x=2,y=2),(x=2,y=3),(x=1,y=3),(x=1,y=4)]

Statements covered = { 1,2,3,4,5,7,8}
Branches covered = {5,8}
Basic conditions covered = {5-false, 8-false}

2) p=[(x=2,y=3),(x=3,y=4),(x=1,y=2),(x=5,y=6)]

Statements covered = { 1,2,3,4,5,6,7}
Branches covered = {5,8}
Basic conditions covered = {5-false,true, 8-false}

3) p=[(x=1,y=5),(x=2,y=7),(x=3,y=5),(x=4,y=5),(x=5,y=6)]

Statements covered = { 1,2,3,4,5,6,7,8,9}
Branches covered = {5,8}
Basic conditions covered = {5-false,true, 8-false,true}

4) p=[(x=1,y=2)]

Statements covered = { 1,2,3,7,8} Branches covered = {8}
Basic conditions covered = {}

5) p=[]

Statements covered = { 1,2,3} Branches covered = {}
Basic conditions covered = {}