

KLT Tracking

Lecture-10

Kanade-Lucas-Tomasi



SIMON BAKER AND IAIN MATTHEWS, “**Lucas-Kanade 20 Years On: A Unifying Framework**”, IJCV, 2004.

Tracking

- Tracking deals with estimating the trajectory
 - of an object in the image plane as it moves around a scene.
- Object tracking (car, airplane, person)
- Feature (Harris corners) Tracking
- Single object tracking
- Multiple Object tracking
- Tracking in fixed camera
- Tracking in moving camera
- Tracking in multiple cameras

Tracking A Single Point



Tracking Bounding Boxes



Tracking Object Contours

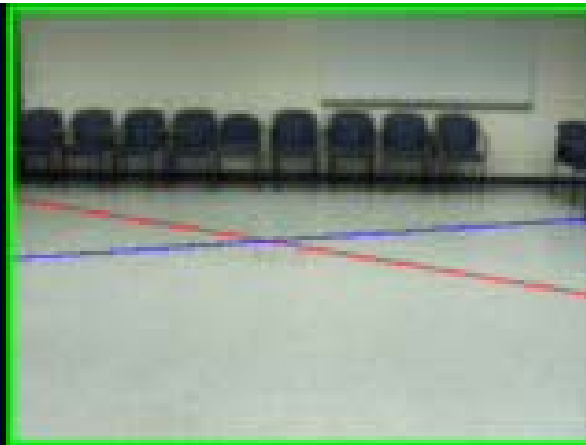


Multiple Fixed & Overlapping Cameras Tracking

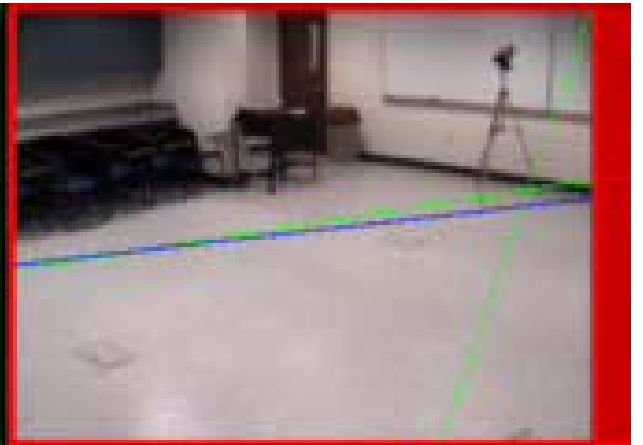
Camera1



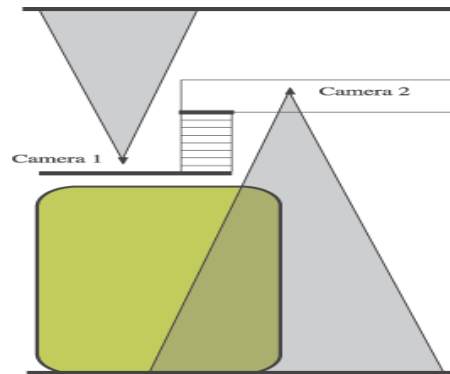
Camera2



Camera3



Multiple Fixed & Non-Overlapping Cameras Tracking



Tracking In Moving Camera



ECCV-2012

- Hamid Izadinia, Imran Saleemi, Wenhui Li and Mubarak Shah, [\(MP\)²T: Multiple People Multiple Parts Tracker](#), European Conference on Computer Vision 2012, Florence, Italy, October 7-13, 2012. [[Video of Presentation](#)]
 - <http://www.youtube.com/watch?v=YhyMcWnJf9g&feature=plcp>
- Amir Roshan Zamir, Afshin Dehghan and Mubarak Shah, [GMCP-Tracker: Global Multi-object Tracking Using Generalized Minimum Clique Graphs](#), European Conference on Computer Vision 2012, Florence, Italy, October 7-13, 2012. [[Video of Presentation](#)]
 - <http://www.youtube.com/watch?v=f4Muu1d7NhA&feature=plcp>

PETS2009-S2L1 Results

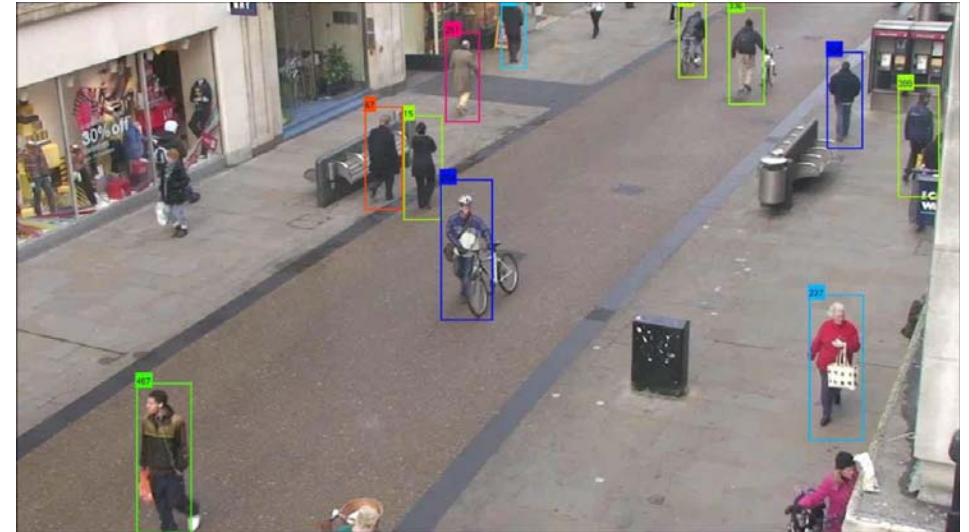
<http://www.youtube.com/watch?v=f4Muu1d7NhA&feature=plcp>

ECCV 2012

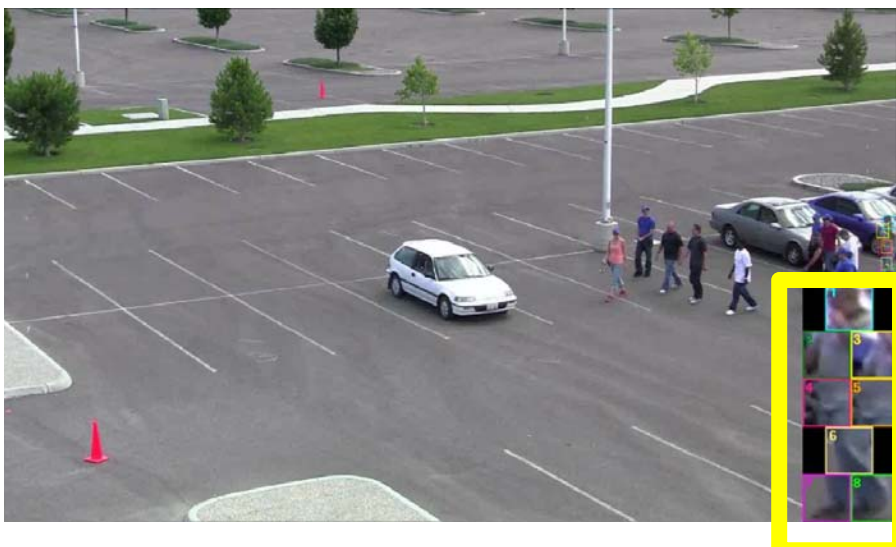


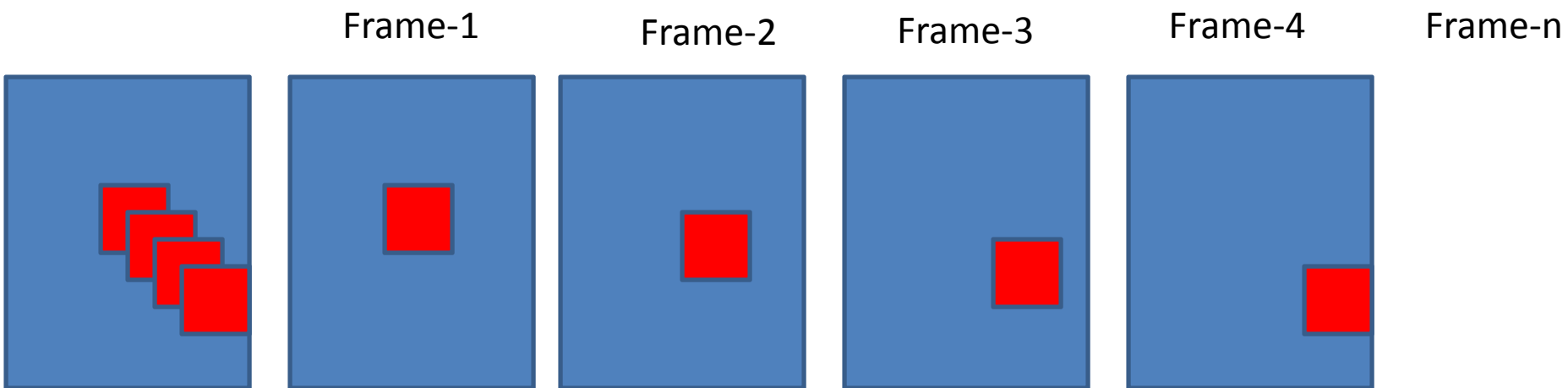
<http://www.youtube.com/watch?v=YhyMcWnJf9g&feature=youtu.be>
ECCV2012

Person Tracking

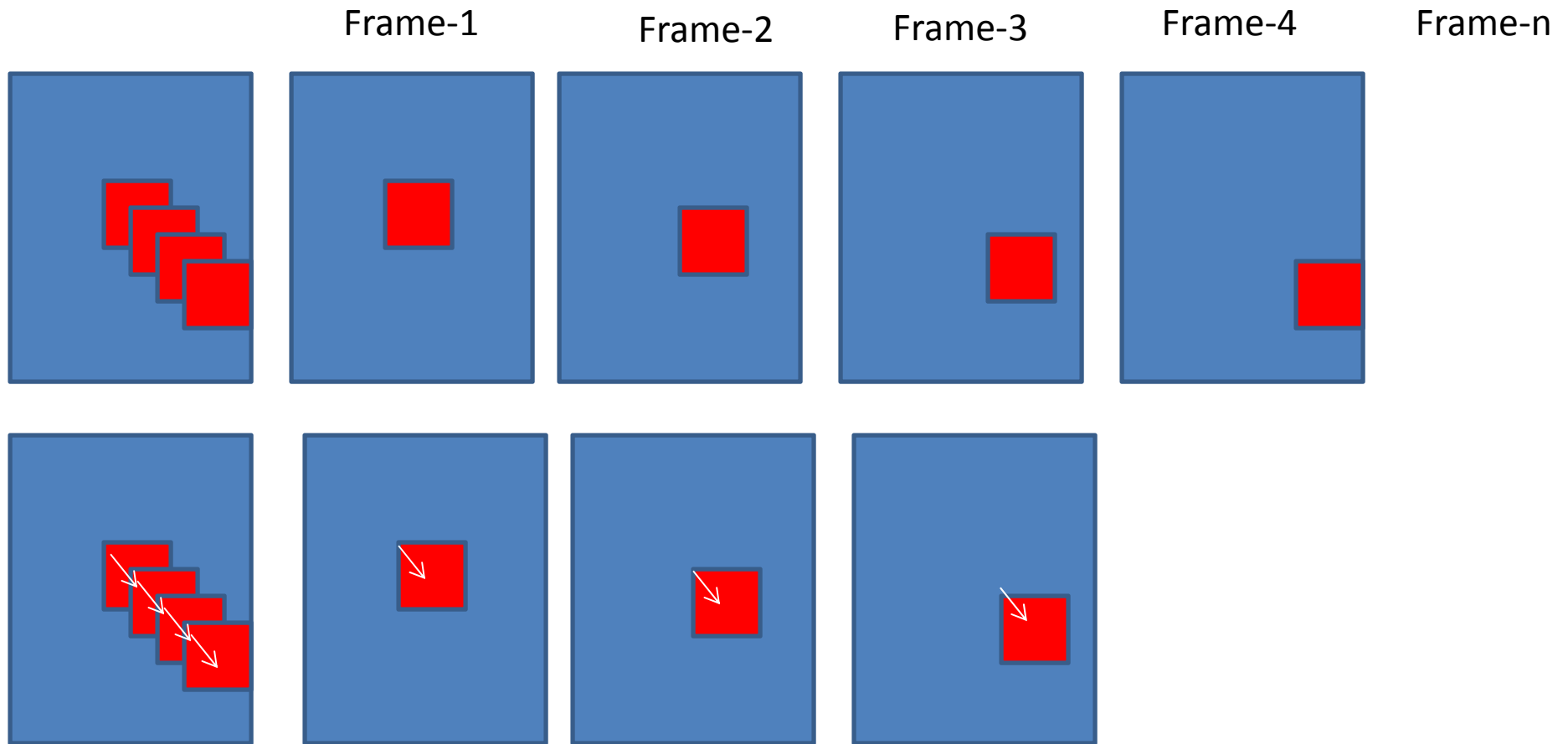


Part Tracking





KLT(Kanade-Lucas-Tomasi) Tracker



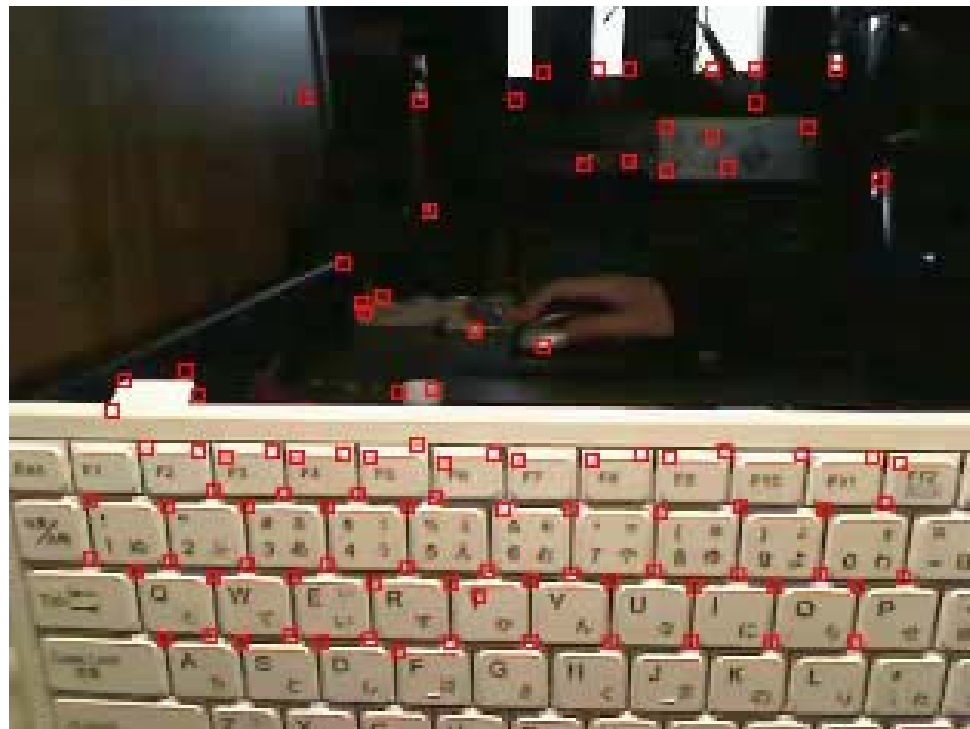
Simple KLT Algorithm

1. Detect Harris corners in the first frame
2. For each Harris corner compute motion (translation or affine) between consecutive frames.
3. Link motion vectors in successive frames to get a track for each Harris point
4. Introduce new Harris points by applying Harris detector at every m (10 or 15) frames
5. Track new and old Harris points using steps 1-3.

KLT Results



KLT Results



KLT Results

Lucas-Kanade Feature Tracking



KLT Results

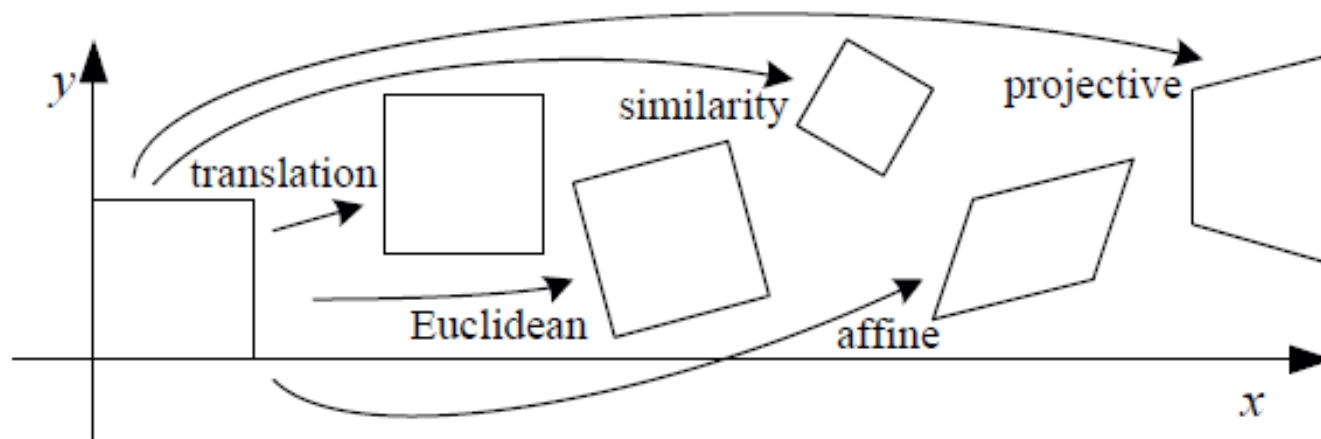


KLT Results



How to estimate alignment?

Basic Set of 2-D Transformation



Euclidean (Rigid; rotation and translation)

Similarity (Rotation, Translation and Scaling)

Richard Szeliski, "[Computer Vision: Algorithms and Application](#)".

Summary of Displacement Models (2-D Transformations)

Translation

$$x' = x + b_1$$

$$y' = y + b_2$$

Rigid

$$x' = x \cos \theta - y \sin \theta + b_1$$

$$y' = x \sin \theta + y \cos \theta + b_2$$

Affine

$$x' = a_1 x + a_2 y + b_1$$

$$y' = a_3 x + a_4 y + b_2$$

Projective

$$x' = \frac{a_1 x + a_2 y + b_1}{c_1 x + c_2 y + 1}$$

$$y' = \frac{a_3 x + a_4 y + b_2}{c_1 x + c_2 y + 1}$$

Bi-quadratic

$$x' = a_1 + a_2 x + a_3 y + a_4 x^2 + a_5 y^2 + a_6 xy$$

$$y' = a_7 + a_8 x + a_9 y + a_{10} x^2 + a_{11} y^2 + a_{12} xy$$

Bi-Linear

$$x' = a_1 + a_2 x + a_3 y + a_4 xy$$

$$y' = a_5 + a_6 x + a_7 y + a_8 xy$$

Pseudo-Perspective

$$x' = a_1 + a_2 x + a_3 y + a_4 x^2 + a_5 xy$$

$$y' = a_6 + a_7 x + a_8 y + a_4 xy + a_5 y^2$$

Displacement Models Parameterizations

Translation $x' = x + b_1$

$$y' = y + b_2$$

$$W(\mathbf{x}; \mathbf{p}) = (x + b_1, y + b_2)$$

Homogenous coordinates

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} 1 & 0 & b_1 \\ 0 & 1 & b_2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

Rigid

$$x' = x \cos \theta - y \sin \theta + b_1$$

$$y' = x \sin \theta + y \cos \theta + b_2$$

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} c\theta & -s\theta & b_1 \\ s\theta & c\theta & b_2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = (x \cos \theta - y \sin \theta + b_1, x \sin \theta + y \cos \theta + b_2)$$

$$W(\mathbf{x}; \mathbf{p}) = [R \mid t]_{2 \times 3} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

Affine






$$x' = a_1 x + a_2 y + b_1$$

$$y' = a_3 x + a_4 y + b_2$$

$$W(\mathbf{x}; \mathbf{p}) = (a_1 x + a_2 y + b_1, a_3 x + a_4 y + b_2)$$

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} a_1 & a_2 & b_1 \\ a_3 & a_4 & b_2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = A_{2 \times 3} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

Transformation	Matrix	# DoF	Preserves	Icon
translation	$\begin{bmatrix} \mathbf{I} & \mathbf{t} \end{bmatrix}_{2 \times 3}$	2	orientation	
rigid (Euclidean)	$\begin{bmatrix} \mathbf{R} & \mathbf{t} \end{bmatrix}_{2 \times 3}$	3	lengths	
similarity	$\begin{bmatrix} s\mathbf{R} & \mathbf{t} \end{bmatrix}_{2 \times 3}$	4	angles	
affine	$\begin{bmatrix} \mathbf{A} \end{bmatrix}_{2 \times 3}$	6	parallelism	
projective	$\begin{bmatrix} \tilde{\mathbf{H}} \end{bmatrix}_{3 \times 3}$	8	straight lines	

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} 1 & 0 & b_1 \\ 0 & 1 & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} c\theta & -s\theta & b_1 \\ s\theta & c\theta & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} s\cos\theta & -s\sin\theta & b_1 \\ s\sin\theta & s\cos\theta & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = \begin{bmatrix} a_1 & a_2 & b_1 \\ a_3 & a & b_2 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix}$$

Richard Szeliski, "[Computer Vision: Algorithms and Application](#)".

Derivative & Gradient

Function: $f(x)$

Derivative: $f'(x) = \frac{df}{dx}$, x is a scalar

Function: $f(x_1, x_2, \dots, x_n)$

Gradient: $\nabla f(x_1, x_2, \dots, x_n) = \left(\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \dots, \frac{\partial f}{\partial x_n} \right)$

Jacobian

$$F(x_1, x_2, \dots, x_n) = (f_1(x_1, x_2, \dots, x_n), f_2(x_1, x_2, \dots, x_n), \dots, f_m(x_1, x_2, \dots, x_n))$$

Vector Valued Function

Derivative?

$$J(F) = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \dots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \dots & \dots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \vdots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$



Carl Gustav Jacob Jacobi
10 December 1804—
18 February 1851

Displacement Model Jacobians

Translation

$$W(\mathbf{x}; \mathbf{p}) = (x + b_1, y + b_2) \quad \frac{\partial W}{\partial \mathbf{p}}?$$

Rigid

$$\frac{\partial W}{\partial \mathbf{p}} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$W(\mathbf{x}; \mathbf{p}) = (x \cos \theta - y \sin \theta + b_1, x \sin \theta + y \cos \theta + b_2)$$

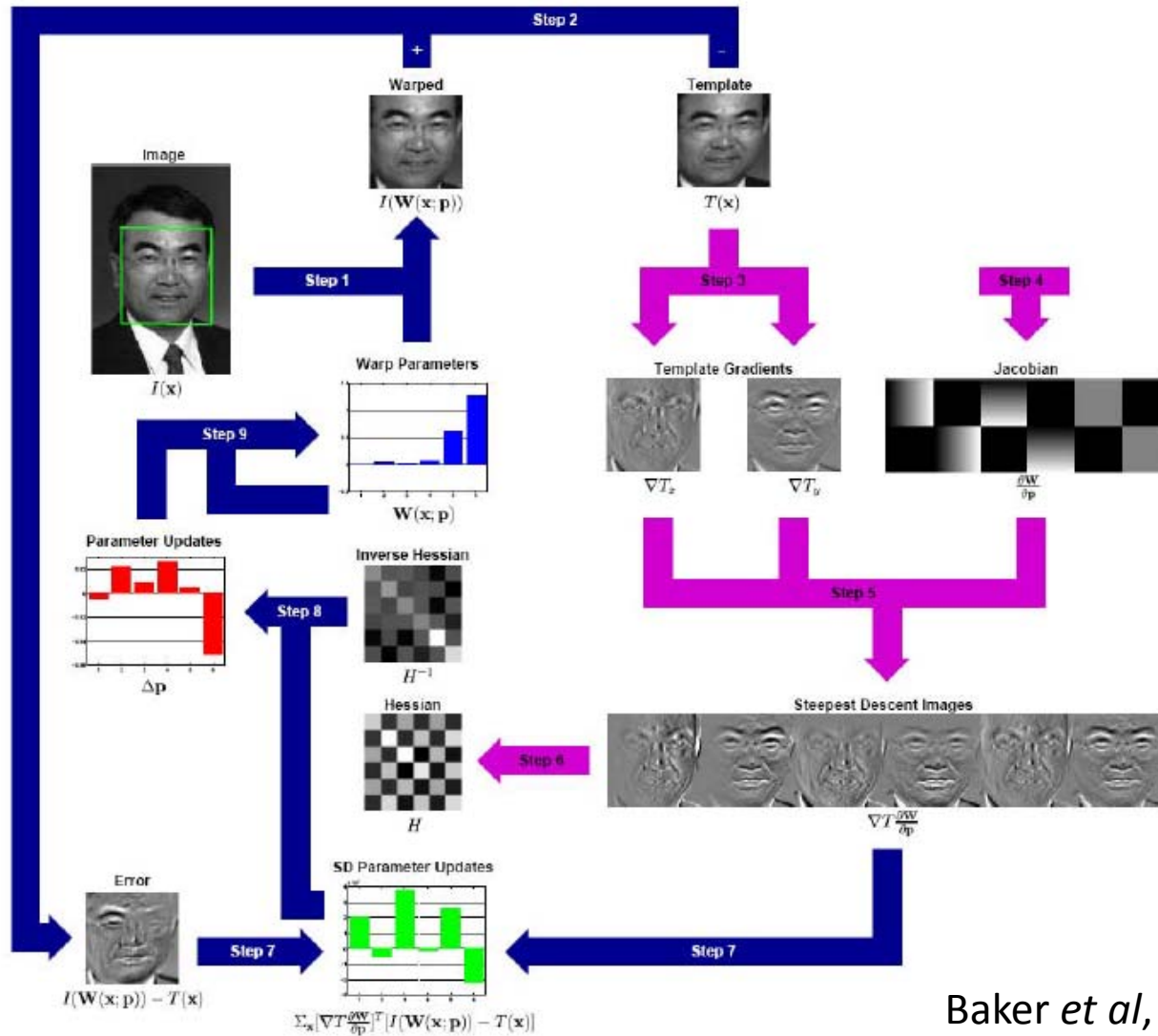
$$\frac{\partial W}{\partial \mathbf{p}} = \begin{bmatrix} 1 & 0 & -x \sin \theta - y \cos \theta \\ 0 & 1 & x \cos \theta - y \sin \theta \end{bmatrix}$$

Affine

$$W(\mathbf{x}; \mathbf{p}) = (a_1 x + a_2 y + b_1, a_3 x + a_4 y + b_2)$$

$$\frac{\partial W}{\partial \mathbf{p}} = \begin{bmatrix} x & y & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & 1 \end{bmatrix}$$

Finding Alignment



Baker *et al*, IJCV, 2004.

Finding Alignment

Find \mathbf{p} s.t. following is minimized

$$\sum_{\mathbf{x}} [I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})]^2$$

Assume initial estimate of \mathbf{p} is known, find $\Delta \mathbf{p}$

$$\sum_{\mathbf{x}} [I(W(\mathbf{x}; \mathbf{p} + \Delta \mathbf{p})) - T(\mathbf{x})]^2$$

Find Taylor Series

$$\sum_{\mathbf{x}} [I(W(\mathbf{x}; \mathbf{p})) + \nabla I \frac{\partial W}{\partial \mathbf{p}} \Delta \mathbf{p} - T(\mathbf{x})]^2 \quad \nabla I = \begin{bmatrix} I_x & I_y \end{bmatrix}$$

$$\sum_{\mathbf{x}} [I(W(\mathbf{x}; \mathbf{p})) + \nabla I \frac{\partial W}{\partial \mathbf{p}} \Delta \mathbf{p} - T(\mathbf{x})]^2$$

Differentiate wrt $\Delta \mathbf{p}$ and equate it to zero

$$2 \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T [I(W(x; p)) + \nabla I \frac{\partial W}{\partial p} \Delta p - T(x)]$$

And equate it to zero to find

$$2 \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T [I(W(x; p)) + \nabla I \frac{\partial W}{\partial p} \Delta p - T(x)] = 0$$

$$\Delta p = H^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(x) - I(W(x; p))]$$

$$H = \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T \left[\nabla I \frac{\partial W}{\partial p} \right]$$

Algorithm (KLT)

$$\Delta p = H^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$$

1. Warp I with $W(\mathbf{x}; \mathbf{p})$
2. Subtract I from T $[T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$
3. Compute gradient ∇I
4. Evaluate the Jacobian $\frac{\partial W}{\partial p}$
5. Compute steepest descent $\nabla I \frac{\partial W}{\partial p}$
6. Compute Inverse Hessian H^{-1}
7. Multiply steepest descent with error $\sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial \mathbf{p}} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$
8. Compute $\Delta \mathbf{p}$ $\Delta p = H^{-1} \sum_{\mathbf{x}} \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$
9. Update parameters $\mathbf{p} \rightarrow \mathbf{p} + \Delta \mathbf{p}$

Algorithm (KLT-Baker *et. al.*)

$$\Delta p = H^{-1} \sum_{\mathbf{x}} \left[\nabla T \frac{\partial W}{\partial p} \right]^T [I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})]$$

1. Warp I with $W(\mathbf{x}; \mathbf{p})$
2. Subtract T from I $[I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})]$
3. Compute gradient ∇T
4. Evaluate the Jacobian $\frac{\partial W}{\partial p}$
5. Compute steepest descent $\nabla T \frac{\partial W}{\partial p}$
6. Compute Inverse Hessian H^{-1}
7. Multiply steepest descent with error $\sum_{\mathbf{x}} \left[\nabla T \frac{\partial W}{\partial \mathbf{p}} \right]^T [I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})]$
8. Compute $\Delta \mathbf{p}$ $\Delta p = H^{-1} \sum_{\mathbf{x}} \left[\nabla T \frac{\partial W}{\partial p} \right]^T [I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})]$
9. Update parameters $\mathbf{p} \rightarrow \mathbf{p} + \Delta \mathbf{p}$

Algorithm

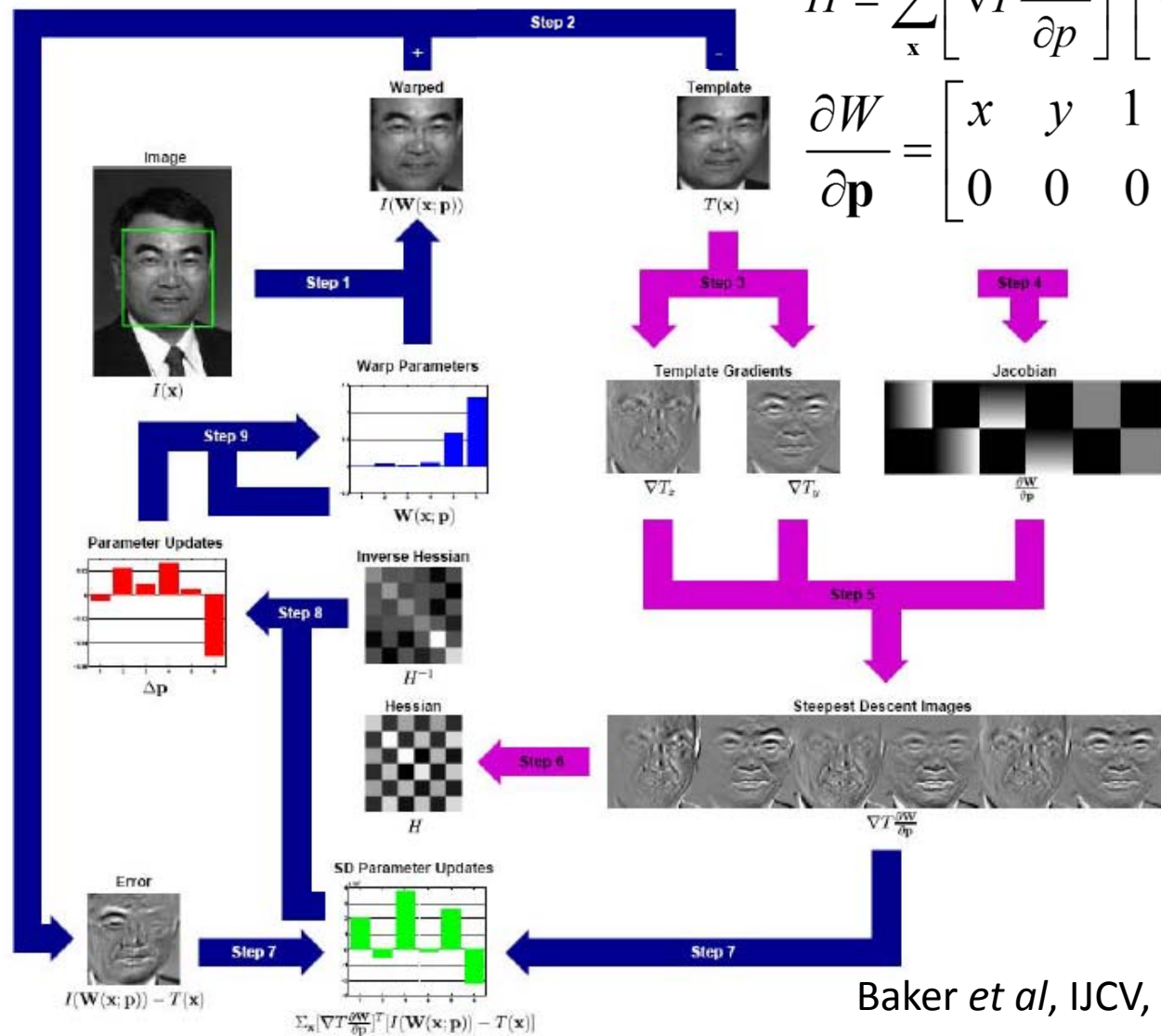
$$\Delta p = H^{-1} \sum_x \left[\nabla I \frac{\partial W}{\partial \mathbf{p}} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$$

1. Warp I with $W(\mathbf{x}; \mathbf{p})$
2. Subtract I from T $[T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$
3. Compute gradient ∇I
4. Evaluate the Jacobian $\frac{\partial W}{\partial \mathbf{p}}$
5. Compute steepest descent $\nabla I \frac{\partial W}{\partial \mathbf{p}}$ $W(\mathbf{x}; \mathbf{p})$
6. Compute Inverse Hessian H^{-1}
7. Multiply steepest descent with error $\sum_x \left[\nabla I \frac{\partial W}{\partial \mathbf{p}} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$
8. Compute $\Delta \mathbf{p}$
9. Update parameters $\mathbf{p} \rightarrow \mathbf{p} + \Delta \mathbf{p}$

$$\Delta p = H^{-1} \sum_x \left[\nabla T \frac{\partial W}{\partial p} \right]^T [I(W(\mathbf{x}; \mathbf{p})) - T(\mathbf{x})] \quad \Delta p = H^{-1} \sum_x \left[\nabla I \frac{\partial W}{\partial \mathbf{p}} \right]^T [T(\mathbf{x}) - I(W(\mathbf{x}; \mathbf{p}))]$$

$$H = \sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T \left[\nabla I \frac{\partial W}{\partial p} \right]$$

$$\frac{\partial W}{\partial \mathbf{p}} = \begin{bmatrix} x & y & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & 1 \end{bmatrix}$$



Baker et al, IJCV, 2004.

Comparison of Bergan et al & KLT

$$\left[\sum X^T f_X (f_X)^T X \right] \delta a = - \sum X^T f_X f_t$$

Bergan

$$\mathbf{X}(x) \begin{bmatrix} x & y & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & 1 \end{bmatrix}$$

$$\Delta p = H^{-1} \sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(x) - I(W(x; p))]$$

$$H = \sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T \left[\nabla I \frac{\partial W}{\partial p} \right] \quad \mathbf{KLT}$$

$$H \Delta p = \sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(x) - I(W(x; p))]$$

$$\frac{\partial W}{\partial \mathbf{p}} = \begin{bmatrix} x & y & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & x & y & 1 \end{bmatrix}$$

$$\left[\sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T \left[\nabla I \frac{\partial W}{\partial p} \right] \right] \Delta p = \sum_x \left[\nabla I \frac{\partial W}{\partial p} \right]^T [T(x) - I(W(x; p))]$$

$$\sum_x \frac{\partial W^T}{\partial p} \nabla I \nabla I^T \frac{\partial W}{\partial p} \Delta p = \sum_x \frac{\partial W^T}{\partial p} \nabla I [T(x) - I(W(x; p))]$$

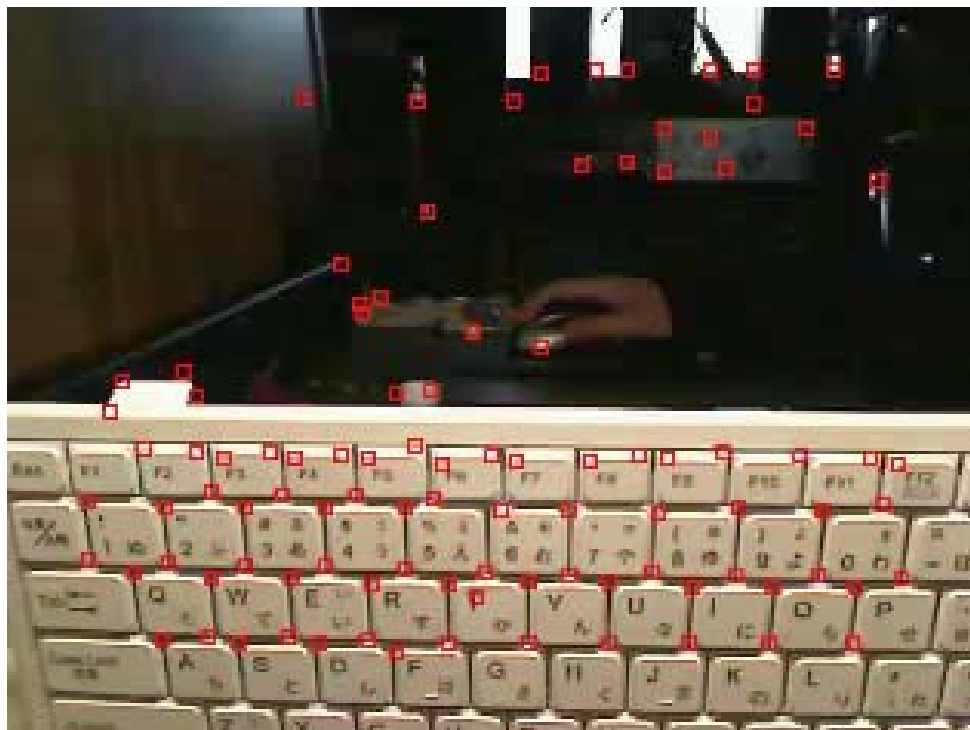
References

- SIMON BAKER AND IAIN MATTHEWS, “**Lucas-Kanade 20 Years On: A Unifying Framework**”, IJCV, 2004.
- Section 8.2, Richard Szeliski, "[Computer Vision: Algorithms and Application](#)".

Implementations

- OpenCV implementation :
<http://www.ces.clemson.edu/~stb/klt/>
- Some Matlab implementation:
Lucas Kanade with Pyramid
 - <http://www.mathworks.com/matlabcentral/fileexchange/30822>
 - Affine tracking :
<http://www.mathworks.com/matlabcentral/fileexchange/24677-lucas-kanade-affine-template-tracking>
 - [http://vision.eecs.ucf.edu/Code/Optical Flow/Lucas%20Kanade.zi](http://vision.eecs.ucf.edu/Code/Optical_Flow/Lucas%20Kanade.zi)





Lucas-Kanade Feature Tracking



