

# Vivek Jami

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## EDUCATION

### GMRIT, Rajam.

Bachelors of Technology in Computer Science | 8.5 CGPA

## SKILLS

**Languages** Proficient JavaScript(3yrs) · Python(3yrs) Intermediate Solidity(1yrs) · Java(1yrs) SQL(1yrs) · Rust(1yrs)

**Software** AWS · GCP · Langchain · Docker · Kubernetes · TensorFlow · JupyterNotebook · iOS · Bootstrap · Git · Bash

## EXPERIENCE

### Advanced SVM Solana

April 2025 - May 2025

Turbine3

Remote

- Selected for an advanced Solana program; explored Agave SVM internals and cryptographic concepts, while focusing on frontend integration and analyzing key Rust modules for deeper system understanding.
- Helped in building the Agave site map with some amazing developers..

### Software Engineer

July 2024 - May 2025

Rompit Technologies

India

- Created 6+ full-stack solutions with React, Next.js, and TypeScript to create responsive and dynamic web applications.
- Built backend services using Python and Django, integrating with PostgreSQL and Amazon RDS for robust data storage and retrieval.
- Implemented secure user authentication using Auth0 and designed modern UI components with Tailwind CSS.
- Collaborated within cross-functional teams to enhance system scalability and performance, employing agile methodologies and CI/CD pipelines.

### Software Engineering Intern

Jan 2024 - June 2024

Rompit Technologies

India

- Prototyped a web-based finance automation tool using React and Python/Django.
- Enhanced UI/UX using Tailwind CSS and ensured seamless data integration with PostgreSQL.
- Integrated secure authentication workflows with Auth0, contributing to a robust and scalable platform.

### Solana Builders Graduate

March 2024 - April 2024

WBA(Turbine3)

Remote

- Bridged blockchain technology with traditional finance systems to improve transparency and efficiency.
- Built SolStripe and learned about Solana Fundamentals , generated some NFTs played with solana CLI.

## PROJECTS

### VerifEd | Solo Project (~30 hours) - [Github](#)

Jan 2025 - Feb 2025

- Built an AI-powered decentralized educational platform featuring real-time verification and secure certificate issuance.
- Designed a responsive frontend with React and implemented backend services with Python/Django to support scalable performance.

### RollRush | Incubator project (~70 hours) - [Github](#)

May 2024 - Sep 2024

- Developed a decentralized gaming platform with seamless Capsule login and MetaMask integration for secure user authentication.
- Implemented Solidity-based smart contracts for gaming applications including Roulette, Slot Game, and Magnetic Chess, ensuring fairness and transparency.
- Winner of the RollAppDraft Hackathon and selected for the Encode Club incubator program for innovation in decentralized gaming.
- Utilized Babylon.js for immersive 3D game rendering, enhancing user experience through intuitive design.

### LunaCred | Team Project (~20 hours) - [Github](#)

Oct 2024 - Nov 2024

- Developed a referral-based credibility staking protocol aimed at incentivizing transparent and secure decentralized finance interactions.
- Finalist project at the OneBlock+ Polkadot Hackathon, showcasing innovative blockchain integration with traditional finance systems.

### SolStripe | Solo Project (~10 hours) - [Github](#)

Sep 2024 - Oct 2024

- On ramping platform that i built on Solana that helps users to convert fiat money to cryptocurrency using Stripe onramping platform

## ACHIEVEMENTS

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- *Won 2nd Prize in the Global Hackathon (Encode) for pioneering fintech solutions.*
- *Secured 3rd Prize in the Solana Hackathon, highlighting advanced decentralized application development skills.*
- *Conducted more than 6 in-person workshops on WEB3 with at least 25+ participants.*