

Program :

```
import java.applet.Applet;
import java.awt.Graphics;

// HelloWorld class extends Applet
public class HelloWorld extends Applet
{
    // Overriding paint() method
    @Override
    public void paint(Graphics g)
    {
        g.drawString("Hello World", 150, 120);
    }
}
```

Html code :

```
<html>
<applet code="HelloWorld" width=700 height=500>
</applet>
</html>
```

Output :

