



VIVEK KILARI

JUNIOR PROGRAMMER

CONTACT

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EDUCATION

2023-2027
Michigan State University

- Bachelor of Games and Interactive Media

2019-2023
Norwood High School

SKILLS

- C#, C++, Lua
- Unity, Git VCS
- Strong Leadership
- Great Communication
- Resourceful
- Passionate and Self Driven

LANGUAGES

- English (Fluent)
- Telugu (Basic)
- Spanish (Basic)

PROFILE

Hardworking, and self driven university student. Constantly learning and future forward. Knowledgeable in industry standard software such as Unity, and Git, as well as languages like C# and C++, with a focus on extensible, debuggable, and understandable software.

EXPERIENCE

Spartasoft Studio 2024-Present
Prototyping Team Programmer

- Design and prototype game ideas, act as preproduction for main team's future development.
- Work in collaborative environment with other developers.
- Constantly in leadership roles helping the team work together

Spartasoft Game Jams 2024-Present
Lead Programmer

- Work with other developers to make a game within 48 hours.
- Delivering under high stress scenarios

University Courses 2023-2027
MI 231, Game and Interactive Media Development

- Use of Unity, Git, and C# to develop complex video games and extensible systems
- Recreating old classics as well as creating a custom final project

CAS 117, Games and Interactivity

- Using and understanding Unity and the C# programming language to develop video games