



# VIVEK KILARI

## JUNIOR PROGRAMMER

### CONTACT

+339-215-9846

vkilariofficial@gmail.com

Princeton, TX

vivekkilari.github.io/portfolio website /

linkedin.com/in/vivek-kilari-93a36a2b3/

### EDUCATION

2023-2027  
Michigan State University

- Bachelor of Games and Interactive Media

2019-2023  
Norwood High School

### SKILLS

- C#, C++, Lua
- Unity, Git VCS
- Strong Leadership
- Great Communication
- Resourceful
- Passionate and Self Driven

### LANGUAGES

- English (Fluent)
- Telugu (Basic)
- Spanish (Basic)

### PROFILE

Hardworking, and self driven university student. Constantly learning and future forward. Knowledgeable in industry standard software such as Unity, and Git, as well as languages like C# and C++, with a focus on extensible, debuggable, and understandable software.

### EXPERIENCE

- Spartasoft Studio** 2024-Present  
Prototyping Team Programmer
  - Design and prototype game ideas, act as preproduction for main team's future development.
  - Work in collaborative environment with other developers.
  - Constantly in leadership roles helping the team work together
- Spartasoft Game Jams** 2024-Present  
Lead Programmer
  - Work with other developers to make a game within 48 hours.
  - Delivering under high stress scenarios
- University Courses** 2023-2027  
MI 231, Game and Interactive Media Development
  - Use of Unity, Git, and C# to develop complex video games and extensible systems
  - Recreating old classics as well as creating a custom final project

CAS 117, Games and Interactivity

  - Using and understanding Unity and the C# programming language to develop video games

### REFERENCE

Valeta Wensloff  
MSU | Media and Information  
Undergraduate Director

Phone: (517) 432-5669  
Email: wensloff@msu.edu

Jeremy Bond  
MSU | Games and Interactive  
Media Professor of Practice

Phone: (517) 355-8372  
Email: gameprof@msu.edu