

WEEK 4 QUIZ

1. Which of the following is an example of clustering?
 - ☐ Compress elongated clouds of data into more spherical representations
 - ☐ Creating a new representation of the data with fewer features
 - ☐ Accumulate data into groups based on labels
 - ☒ Separate the data into distinct groups by similarity

2. Which of the following are advantages to using decision trees over other models? (Select all that apply)
 - ☒ Trees often require less preprocessing of data
 - ☒ Trees are easy to interpret and visualize
 - ☐ Decision trees can learn complex statistical models using a variety of kernel functions
 - ☐ Trees are naturally resistant to overfitting

3. What is the main reason that each tree of a random forest only looks at a random subset of the features when building each node?

1 point

- ☐ To reduce the computational complexity associated with training each of the trees needed for the random forest.
- ☒ To improve generalization by reducing correlation among the trees and making the model more robust to bias.
- ☐ To learn which features are not strong predictors
- ☐ To increase interpretability of the model

4. Which of the following supervised machine learning methods are greatly affected by feature scaling? (Select all that apply)

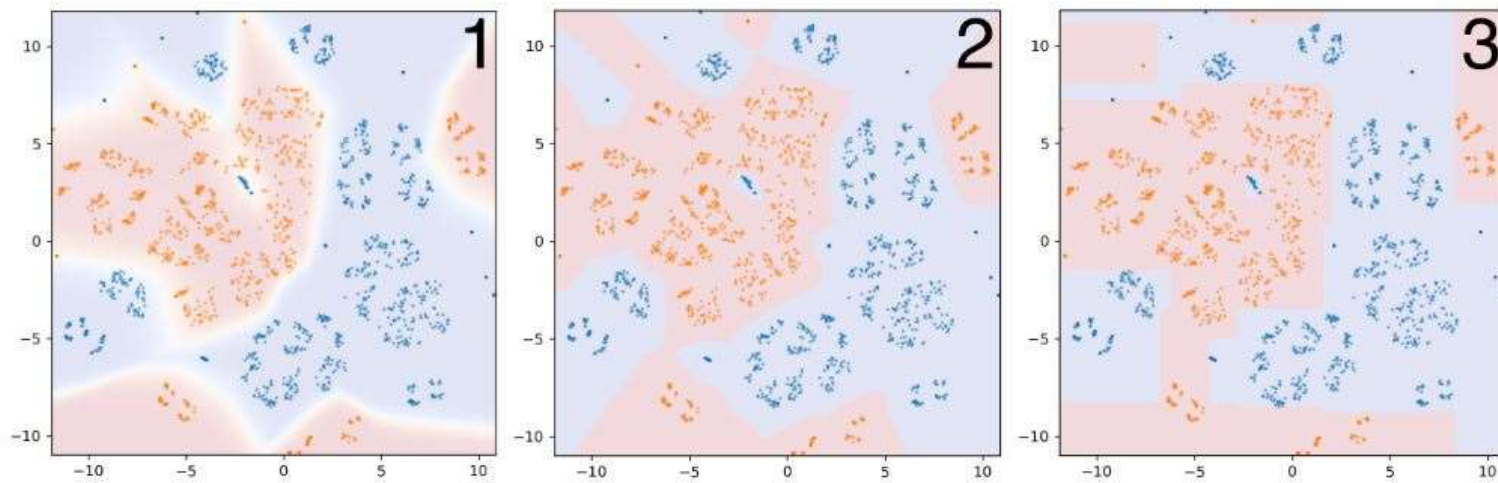
1 point

- ☐ Naive Bayes
- ☒ KNN
- ☒ Neural Networks
- ☒ Support Vector Machines
- ☐ Decision Trees

5. Select which of the following statements are true.

- ☐ For having an audience interpret the fitted model, a **support vector machine** would be a better choice than a **decision tree**.
- ☒ For predicting future sales of a clothing line, **Linear regression** would be a better choice than a **decision tree regressor**.
- ☒ For a model that won't overfit a training set, **Naive Bayes** would be a better choice than a **decision tree**.
- ☐ For a fitted model that doesn't take up a lot of memory, **KNN** would be a better choice than **logistic regression**.

6. Match each of the prediction probabilities decision boundaries visualized below with the model that created them.



- ☐ 1. Neural Network
2. Decision Tree
3. KNN (k=1)
- ☐ 1. KNN (k=1)
2. Neural Network
3. Decision Tree
-

☒ 1. Neural Network

2. KNN ($k=1$)

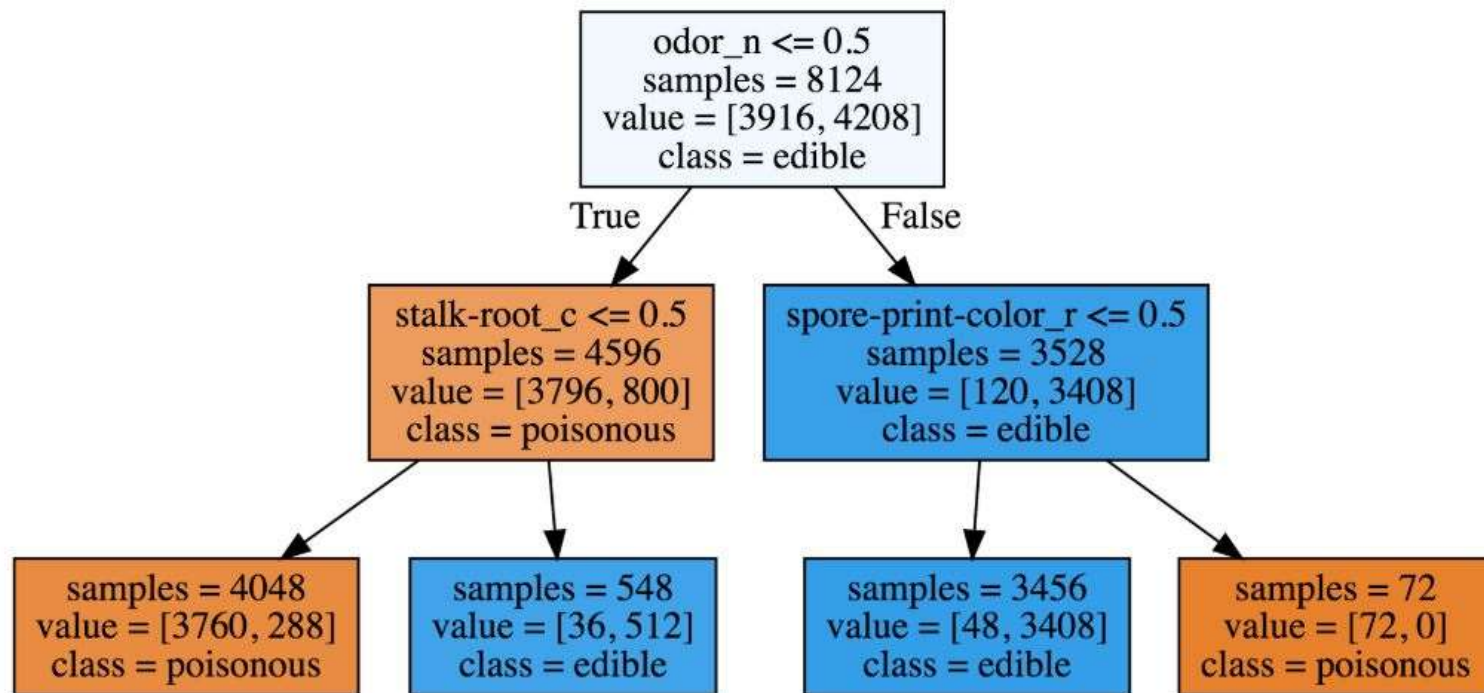
3. Decision Tree

☐ 1. KNN ($k=1$)

2. Decision Tree

3. Neural Network

7. A decision tree of depth 2 is visualized below. Using the `value` attribute of each leaf, find the accuracy score for the tree of depth 2 and the accuracy score for a tree of depth 1.



What is the improvement in accuracy between the model of depth 1 and the model of depth 2? (i.e. accuracy2 - accuracy1)

0.06745

8. For the autograded assignment in this module, you will create a classifier to predict whether a given blight ticket will be paid on time (See the module 4 assignment notebook for a more detailed description). Which of the following features should be removed from the training of the model to prevent data leakage? (Select all that apply)

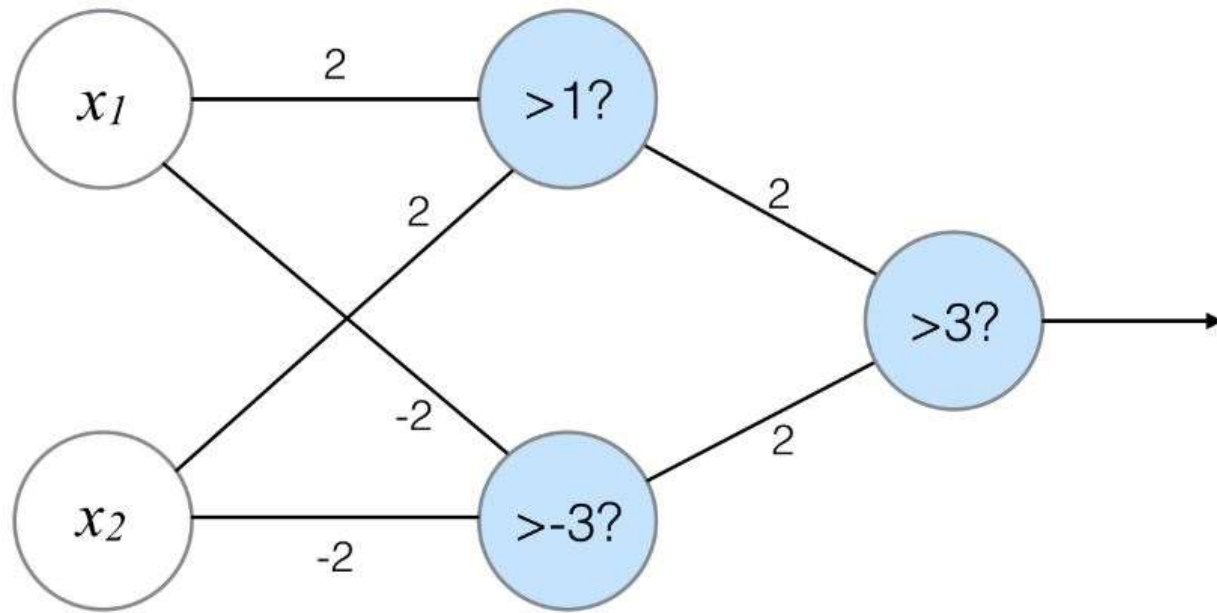
- ☒ collection_status - Flag for payments in collections
- ☒ compliance_detail - More information on why each ticket was marked compliant or non-compliant
- ☐ grafitti_status - Flag for graffiti violations
- ☐ ticket_issued_date - Date and time the ticket was issued
- ☐ agency_name - Agency that issued the ticket

9. Which of the following might be good ways to help prevent a data leakage situation?

- ☒ If time is a factor, remove any data related to the event of interest that doesn't take place prior to the event.
- ☐ Ensure that data is preprocessed outside of any cross validation folds.
- ☒ Remove variables that a model in production wouldn't have access to
- ☒ Sanity check the model with an unseen validation set

10. Given the neural network below, find the correct outputs for the given values of x_1 and x_2 .

The neurons that are shaded have an activation threshold, e.g. the neuron with $>1?$ will be activated and output 1 if the input is greater than 1 and will output 0 otherwise.



○

x1	x2	output
0	0	0
0	-1	0
-1	0	0
-1	-1	1



x1	x2	output
0	0	0
0	1	1
1	0	1
1	1	0



x1	x2	output
0	0	0
0	1	1
1	0	1
1	1	1



x1	x2	output
0	0	1
0	1	0
1	0	0
1	1	1