PRACTICAL NO: 6B

Aim: Create an android app for Audio.

Code:

activity_main.xml:

```xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <FrameLayout
        android:layout_width="wrap_content"
        android:layout_height="500dp"
        android:orientation="vertical"
        >
        <VideoView
            android:layout_width="wrap_content"
            android:layout_height="match_parent"
            android:id="@+id/myVideo"
            />
    </FrameLayout>

</LinearLayout>
```

MainActivity.java:

```java
package com.example.practical6b;

import androidx.appcompat.app.AppCompatActivity;

import android.net.Uri;
import android.os.Bundle;
import android.widget.MediaController;
import android.widget.VideoView;

public class MainActivity extends AppCompatActivity {
    MediaController mediaController;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        VideoView videoView = findViewById(R.id.myVideo);
        String videoPath="android.resource://"+getPackageName()+"/"+R.raw.video;
        Uri uri= Uri.parse(videoPath);
        videoView.setVideoURI(uri);
        mediaController=new MediaController(this);
        videoView.setMediaController(mediaController);
        mediaController.setAnchorView(videoView);
    }
}
```

Output: