

# **Autonomous Mobile Robots**

## Lecture 4: Nonlinear Control Methods

Dr. Aliasghar Arab

NYU Tandon School of Engineering

Fall 2025

PART 01

# Lecture 4

Nonlinear Control Methods

1. Introduction & Physical Constraints
2. Vehicle Kinematics & Equations of Motion
3. Control & Perception Fundamentals
4. **Nonlinear Control Methods**
5. Advanced MPC + Constraints
6. Motion Planning Algorithms
7. Learning-Based Planning & Control
8. Industry Standards & Safety

- We are Modelling a **nonlinear, time-invariant** system:

### System Dynamics

$$\dot{\mathbf{X}} = f(\mathbf{X}, u)$$

Where:

$$\text{Robot state} = \mathbf{X} = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

$$u = \text{Control Input } [v, \omega]^T$$

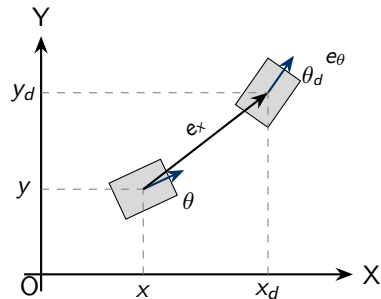


Fig. 2 Viewpoint of error coordinate

- Define the **error vector** as:

$$\mathbf{e} = \mathbf{X}_d - \mathbf{X}$$

Expanding:

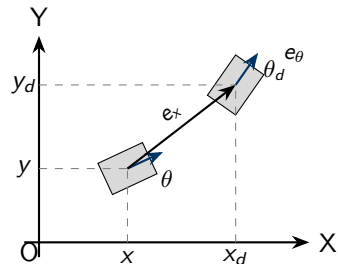
$$\mathbf{e} = \begin{bmatrix} x_d \\ y_d \\ \theta_d \end{bmatrix} - \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

**Component-wise errors:**

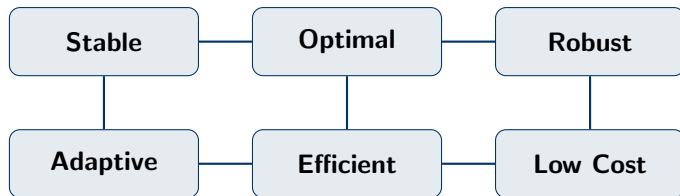
$$e_x = x_d - x \quad (\text{Position error along } x\text{-axis})$$

$$e_y = y_d - y \quad (\text{Position error along } y\text{-axis})$$

$$e_\theta = \theta_d - \theta \quad (\text{Heading error})$$



**Fig. 2** Viewpoint of error coordinate



## Key Considerations

- **Stability:** Converge to desired state without oscillations
- **Robustness:** Handle model uncertainties and disturbances
- **Optimality:** Minimize energy, time, or tracking error

**Pros:**

- Multiple PI controllers (straightforward loop design)
- Works well with ROS kinematic frameworks
- Scalable (can extend to more wheels)
- Simple at the kinematic level

**Cons:**

- Lacks deeper physical/dynamic understanding
- Doesn't capture full robot dynamics
- More sensors required (encoders per wheel)
- Adds dynamic complexity at higher levels



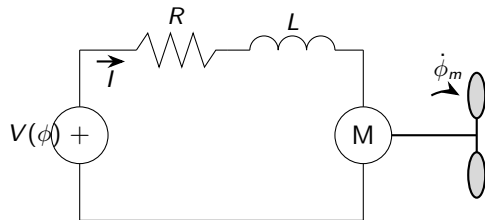
(Similar structure for right wheel)

## DC Motor Electrical Equation

$$L\dot{I} + RI = V - K_b\dot{\phi}_m$$

## Parameters:

- $V$  = applied motor voltage
- $I$  = current in motor coil
- $R$  = coil resistance
- $L$  = coil inductance
- $K_b\dot{\phi}_m$  = back EMF opposing voltage



DC Motor Circuit Model



## Motor Torque Equation

$$\tau = k_m I$$

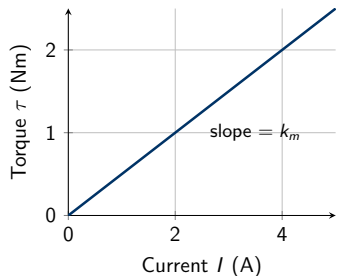
## Parameters:

- $k_m$  = motor torque constant
- $I$  = motor current
- $\tau$  = generated torque

## Key relationship:

$$\tau \propto I$$

Torque is directly proportional to current



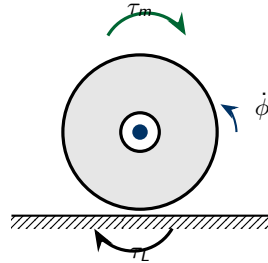
Linear torque-current relationship

## Rotational Equation of Motion

$$J_w \ddot{\phi} + B_w \dot{\phi} = \tau_m - \tau_L$$

## Parameters:

- $J_w$  = wheel inertia
- $B_w \dot{\phi}$  = viscous damping (friction at bearings)
- $\tau_m$  = torque from motor
- $\tau_L$  = load torque (robot weight, ground resistance)



Wheel force diagram

Combining electrical and mechanical dynamics yields a **first-order transfer function**:

$$\frac{\dot{\phi}(s)}{V(s)} = \frac{r_g \cdot \frac{K_m}{R}}{J_w s + \left(B_w + \frac{K_b K_m}{R}\right)}$$

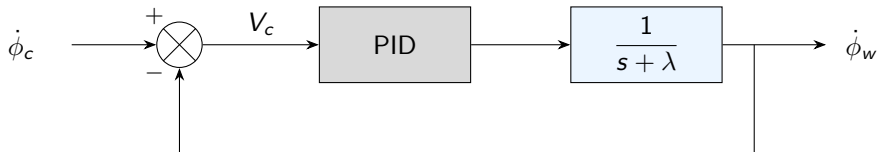
**Parameters:**

- $r_g$  = gear ratio
- $R$  = electrical resistance
- $J_w$  = wheel inertia

**Motor constants:**

- $B_w$  = mechanical damping
- $K_m$  = torque constant
- $K_b$  = back-EMF constant

Note: Often  $K_m \approx K_b$  for DC motors



## Control Loop Components

- $\dot{\phi}_c - \dot{\phi}_w = \text{Error}$
- $\dot{\phi}_c = \text{Desired wheel speed}$
- $\frac{1}{s + \lambda} = \text{Approximated wheel + motor dynamics (first-order response)}$

**Robot Pose:**

$$\mathbf{q} = \begin{bmatrix} x \\ y \\ \theta \end{bmatrix}$$

**Wheel angular velocities:**

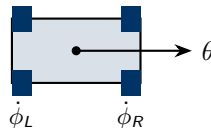
$$\dot{\boldsymbol{\phi}}_w = \begin{bmatrix} \dot{\phi}_L \\ \dot{\phi}_R \end{bmatrix}$$

**Kinematic relation:**

$$\dot{\mathbf{q}} = \mathbf{J}(\mathbf{q}) \dot{\boldsymbol{\phi}}_w$$

$\mathbf{J}(\mathbf{q})$  = Jacobian mapping wheel speeds to body velocities

Robot pose  $\mathbf{q}$



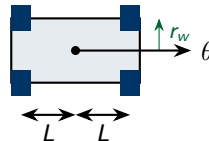
Differential drive robot

**Kinematic Jacobian:**

$$\mathbf{J}(\mathbf{q}) = \frac{r_w}{2} \begin{bmatrix} \cos \theta & \cos \theta \\ \sin \theta & \sin \theta \\ \frac{1}{L} & -\frac{1}{L} \end{bmatrix}$$

**Parameters:**

- $r_w$  = wheel radius
- $L$  = half wheelbase (center to wheel)



Robot **cannot move sideways** (no velocity in body-y direction):

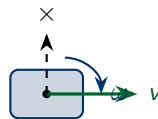
$$\dot{x} \sin \theta - \dot{y} \cos \theta = 0$$

Equivalently:  $\dot{x} \sin \theta = \dot{y} \cos \theta$

This **reduces motion** to two DOFs:

$$\mathbf{v} = \begin{bmatrix} v \\ \omega \end{bmatrix}$$

- $v$  = Linear velocity
- $\omega$  = Angular velocity



No sideways motion

## General Dynamic Equation of Mobile Robot

$$\mathbf{M}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} + \Delta = \mathbf{B}(\mathbf{q})\boldsymbol{\tau}$$

- $\mathbf{M}(\mathbf{q})$  = inertia (mass) matrix
- $\mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}}$  = Coriolis/centrifugal forces
- $\Delta$  = disturbances (friction, external forces)
- $\mathbf{B}(\mathbf{q})$  = input mapping matrix
- $\boldsymbol{\tau}$  = wheel torques

Euler-Lagrange formulation



**Velocity transformation** using the nonholonomic constraint:

$$\dot{\mathbf{q}} = \mathbf{T}_v \mathbf{V}$$

**Transformation matrix:**

$$\ddot{\mathbf{q}} = \dot{\mathbf{T}}_v \mathbf{V} + \mathbf{T}_v \dot{\mathbf{V}}$$

$$\mathbf{T}_v(\theta) = \begin{bmatrix} \cos \theta & 0 \\ \sin \theta & 0 \\ 0 & 1 \end{bmatrix}$$

where  $\mathbf{V} = [v, \omega]^T$

This maps the 2D velocity space  $\mathbf{V}$  to the 3D configuration space derivative  $\dot{\mathbf{q}}$ .

**Inertia Matrix:**

$$\mathbf{M}(\mathbf{q}) = \begin{bmatrix} m & 0 & -md \sin \theta \\ 0 & m & md \cos \theta \\ -md \sin \theta & md \cos \theta & I_{zz} \end{bmatrix}$$

**Coriolis Matrix:**

$$\mathbf{C}(\mathbf{q}, \dot{\mathbf{q}}) = \begin{bmatrix} 0 & 0 & -md\dot{\theta} \cos \theta \\ 0 & 0 & -md\dot{\theta} \sin \theta \\ 0 & 0 & 0 \end{bmatrix}$$

$m$  = total mass,  $d$  = offset from center to CoM,  $I_{zz}$  = moment of inertia

## Skew-Symmetric Property

The matrix  $\dot{\mathbf{M}}(\mathbf{q}) - 2\mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})$  is **skew-symmetric**.

For a skew-symmetric matrix  $\mathbf{A}$ :

$$\mathbf{A} = -\mathbf{A}^T \quad \Rightarrow \quad \mathbf{x}^T \mathbf{A} \mathbf{x} = 0$$

### Importance:

- Guarantees **energy conservation** in robot dynamics
- Essential for proving **stability** using Lyapunov methods
- Exploited in passivity-based control design

**Configuration-space dynamics:**

$$\mathbf{M}(\mathbf{q})\ddot{\mathbf{q}} + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}})\dot{\mathbf{q}} + \Delta = \mathbf{B}(\mathbf{q})\tau$$

**Substitute** transformation  $\dot{\mathbf{q}} = \mathbf{T}_v \mathbf{V}$  and  $\ddot{\mathbf{q}} = \dot{\mathbf{T}}_v \mathbf{V} + \mathbf{T}_v \dot{\mathbf{V}}$ :

$$\mathbf{M}(\mathbf{q}) \left( \mathbf{T}_v \dot{\mathbf{V}} + \dot{\mathbf{T}}_v \mathbf{V} \right) + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}}) \mathbf{T}_v \mathbf{V} + \Delta = \mathbf{B} \tau$$

**Velocity-space dynamics:**

$$\bar{\mathbf{M}}(\mathbf{q}) \dot{\mathbf{V}} + \bar{\mathbf{C}}(\mathbf{q}, \dot{\mathbf{q}}) \mathbf{V} + \bar{\Delta} = \bar{\mathbf{B}}(\mathbf{q}) \tau$$

**Transformed matrices:**

$$\bar{\mathbf{M}}(\mathbf{q}) = \mathbf{T}_v^T \mathbf{M}(\mathbf{q}) \mathbf{T}_v$$

$$\bar{\mathbf{C}}(\mathbf{q}, \dot{\mathbf{q}}) = \mathbf{T}_v^T \left[ \mathbf{M}(\mathbf{q}) \dot{\mathbf{T}}_v + \mathbf{C}(\mathbf{q}, \dot{\mathbf{q}}) \mathbf{T}_v \right]$$

$$\bar{\mathbf{B}} = \mathbf{T}_v^T \mathbf{B}(\mathbf{q})$$

$$\bar{\Delta} = \mathbf{T}_v^T \Delta$$

These  $2 \times 2$  matrices are much simpler than the original  $3 \times 3$  matrices!

**Kinematic control law** for trajectory tracking:

$$\mathbf{V}_c = \begin{bmatrix} v_d \cos(e_\theta) + k_x e_x \\ \omega_d + k_y v_d e_y + k_\theta v_d \sin(e_\theta) \end{bmatrix}$$

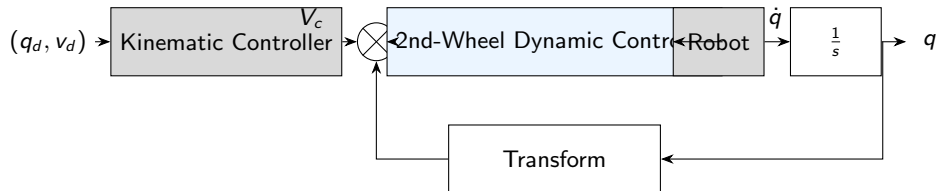
**Inputs:**

- $\mathbf{q}_d = [x_d, y_d, \theta_d]^T$  – Desired pose
- $v_d, \omega_d$  – Desired velocities

**Gains:**  $k_x, k_y, k_\theta > 0$

### Note

This controller is for **trajectory tracking**, not set-point regulation.



## Control Architecture

- **Kinematic Controller** → computes command velocity  $V_c$  from tracking errors
- **Dynamic Controller** → converts  $V_c$  into wheel torques  $\tau$
- **Robot + EOM** → updates motion states  $(q, \dot{q})$
- **Feedback transform** → converts states to error signals

**Robot velocity dynamics:**

$$\bar{\mathbf{M}}(\mathbf{q})\dot{\mathbf{V}} + \bar{\mathbf{C}}(\mathbf{q}, \dot{\mathbf{q}})\mathbf{V} + \bar{\Delta} = \bar{\mathbf{B}}\boldsymbol{\tau}$$

**Goal:** Design  $\boldsymbol{\tau}$  such that robot velocity  $\mathbf{V}$  tracks desired  $\mathbf{V}_c(t)$ .

### General Nonlinear System

$$\dot{\mathbf{x}} = f(\mathbf{x}, \mathbf{u})$$

Feedback linearization transforms this into a **linear** closed-loop system.



**Nonlinear system:**  $\dot{x} = f(x) + b(x)u$

**Choose control law:**

$$u = b^{-1} [-f(x) + \dot{x}_d + k(x_d - x)]$$

**Substituting into the system:**

$$\dot{x} = \dot{x}_d + k(x_d - x)$$

**Error dynamics:** Define  $e = x_d - x$

$$\dot{e} + ke = 0$$

Linear, exponentially stable error dynamics with rate  $k > 0$ .

**Apply feedback linearization** to velocity-space dynamics.

**Velocity-space EOM:**

$$\bar{\mathbf{M}}(\mathbf{q})\dot{\mathbf{V}} + \bar{\mathbf{C}}(\mathbf{q}, \dot{\mathbf{q}})\mathbf{V} + \bar{\mathbf{\Delta}} = \bar{\mathbf{B}}\boldsymbol{\tau} \quad \hookrightarrow (1)$$

**Chosen input torque:**

$$\boldsymbol{\tau} = \bar{\mathbf{B}}^{-1} \left[ \bar{\mathbf{M}}(\mathbf{q})\dot{\mathbf{V}}_c + \bar{\mathbf{C}}(\mathbf{q}, \dot{\mathbf{q}})\mathbf{V} + \tilde{\mathbf{\Delta}} + \mathbf{K}(\mathbf{V}_c - \mathbf{V}) \right] \quad \hookrightarrow (2)$$

**Substituting (2) into (1):**

$$\bar{\mathbf{M}}(\mathbf{q})(\dot{\mathbf{V}}_c - \dot{\mathbf{V}}) + \mathbf{K}(\mathbf{V}_c - \mathbf{V}) = \tilde{\mathbf{\Delta}} - \bar{\mathbf{\Delta}}$$

$$\bar{\mathbf{M}}(\mathbf{q})(\dot{\mathbf{V}}_c - \dot{\mathbf{V}}) + \mathbf{K}(\mathbf{V}_c - \mathbf{V}) = \tilde{\Delta} - \bar{\Delta}$$

**Define velocity error:**  $\mathbf{e}_v = \mathbf{V}_c - \mathbf{V}$

**Error dynamics:**

$$\dot{\mathbf{e}}_v + \mathbf{K}'\mathbf{e}_v = \delta(t)$$

where:

$$\mathbf{K}' = \bar{\mathbf{M}}(\mathbf{q})^{-1}\mathbf{K}$$

$$\delta(t) = \bar{\mathbf{M}}(\mathbf{q})^{-1}(\tilde{\Delta} - \bar{\Delta})$$

If  $\tilde{\Delta} = \bar{\Delta}$  (perfect estimation), error converges exponentially to zero.

For **position tracking**, consider position error  $\mathbf{e}$ :

$$\ddot{\mathbf{e}} + k_d \dot{\mathbf{e}} + k_p \mathbf{e} = 0$$

**Characteristic equation:**

$$s^2 + 2\zeta\omega_n s + \omega_n^2 = 0$$

**Standard form:**

- $k_p = \omega_n^2$  (natural frequency)
- $k_d = 2\zeta\omega_n$  (damping)

**Design choice:**

- $\zeta = 1$  for critical damping
- $\omega_n$  sets convergence rate

**Goal:** Stabilize robot at desired position  $(x_d, y_d)$

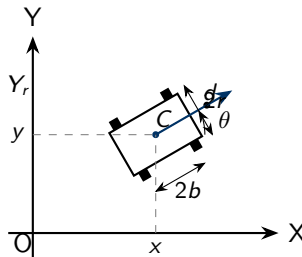
Instead of directly controlling  $(x, y, \theta)$ , define a **virtual output**:

$$\mathbf{Y} = \begin{bmatrix} x + \alpha \cos \theta \\ y + \alpha \sin \theta \end{bmatrix}$$

Point at distance  $\alpha$  ahead of robot center.

$$\mathbf{M}\ddot{\mathbf{q}} + \mathbf{C}\dot{\mathbf{q}} + \mathbf{\Delta} = \mathbf{B}\tau$$

$$\bar{\mathbf{M}}\dot{\mathbf{V}} + \bar{\mathbf{C}}\mathbf{V} + \bar{\mathbf{\Delta}} = \mathbf{B}\tau$$



**Time derivatives of virtual output:**

$$\dot{\mathbf{Y}} = \mathbf{\Lambda} \mathbf{V} \quad \ddot{\mathbf{Y}} = \dot{\mathbf{\Lambda}} \mathbf{V} + \mathbf{\Lambda} \dot{\mathbf{V}}$$

**Decoupling matrix:**

$$\mathbf{\Lambda} = \begin{bmatrix} \cos \theta & -\alpha \sin \theta \\ \sin \theta & \alpha \cos \theta \end{bmatrix}$$

**Important**

$\mathbf{\Lambda}$  is invertible when  $\alpha \neq 0$ , enabling full control of the virtual output.

**Transformed dynamics** in terms of virtual output:

$$\tilde{\mathbf{M}}\ddot{\mathbf{Y}} + \tilde{\mathbf{C}}\dot{\mathbf{Y}} + \tilde{\Delta} = \tilde{\mathbf{B}}\boldsymbol{\tau}$$

where  $\tilde{\mathbf{M}}, \tilde{\mathbf{C}}, \tilde{\Delta}, \tilde{\mathbf{B}}$  are transformed using  $\mathbf{\Lambda}$ .

**PD control law with feedforward:**

$$\boldsymbol{\tau} = \tilde{\mathbf{B}}^{-1} \left[ \tilde{\mathbf{M}}\ddot{\mathbf{Y}}_d + \tilde{\mathbf{C}}\dot{\mathbf{Y}} + \tilde{\Delta} + k_d(\dot{\mathbf{Y}}_d - \dot{\mathbf{Y}}) + k_p(\mathbf{Y}_d - \mathbf{Y}) \right]$$

For set-point control:  $\mathbf{Y}_d = \text{const}$ , so  $\dot{\mathbf{Y}}_d = \ddot{\mathbf{Y}}_d = 0$ .

With the control law applied, the **position error dynamics** become:

$$\ddot{\mathbf{e}} + k_d \dot{\mathbf{e}} + k_p \mathbf{e} = 0$$

where  $\mathbf{e} = \mathbf{Y}_d - \mathbf{Y}$ .

**Stability:** For  $k_p, k_d > 0$ , error converges exponentially to zero.

**Gain selection:**

- $k_p = \omega_n^2$  controls stiffness (steady-state)
- $k_d = 2\zeta\omega_n$  controls damping (transient)

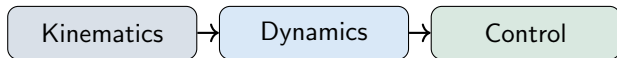


**Key Concepts:**

- Motor and wheel dynamics
- Kinematic Jacobian mapping
- Nonholonomic constraints
- Robot dynamic model ( $\mathbf{M}$ ,  $\mathbf{C}$ ,  $\mathbf{B}$ )
- Velocity-space transformation

**Control Approaches:**

- Independent wheel control (PID)
- Feedback linearization
- Trajectory tracking control
- Set-point stabilization
- Virtual output method



# Questions?

End of Lecture 4

*Next: Advanced Model Predictive Control (NMPC)*