**Classes and Objects**

1. Create a class AccountHolder with -

Instance variables - account number, account holder name, account balance

Class methods - constructors, getter/setter methods, deposite, withdraw

Create an array of AccountHolder objects in main.

Write a menu driven program to perform -

1. Add record for account holder

2. Display details of all account holders.

3. Deposite an amount into perticular account

4. Withdraw an amount from perticular account

1. Write a class Student with members for rollno, name and percentage. Implement necessary methods inside class. Write a code to print number of objects created for class Student. Use static.
2. Implement getter/setter methods and method “toString” in above class Studen