

# Vivek Tigadi

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[Portfolio](#)

"I am a designer who is obsessed with creating digital experiences. I believe good design is as simple and minimal as possible."

## EXPERIENCE

### Front-end intern at Hamdan Info Com (Oct 2022 - Nov 2022)

- Designed and developed a web app as per the client's requirements. Built the web pages with HTML, CSS, Javascript, and Bootstrap4.

## DESIGN PROJECTS

### Quick Med (Feb 2024 - Present)

- Quick med is an app where you can purchase medicines online & get them delivered to your place within minutes.

### Campus Buy (Feb 2023)

- A project targeting students' transition challenges, facilitating buying, selling, and donating used items through an intuitive app interface.
- Designed through extensive research and user testing, focusing on reliability, trust, and seamless transactions.

### Career Pulse (Mar 2024)

- Proficient in developing Career Pulse, an innovative app facilitating interview preparation by offering tailored questions, automated feedback, and intuitive design, empowering users for successful interviews.

### Fitness tracking app UI (Feb 2024)

- Designed screens to track user's fitness based on their activity.
- It includes Home, Activity, Map, and Reward screens.

### NetClan app redesign (Feb 2024)

- Enhanced the Netclan app by redesigning 3 to 5 pages, using the app's own design system to ensure a consistent look and feel throughout.

### Venugram (Internship) (Nov 2022)

- As an intern at Hamdan InfoCom, I contributed to Venugram's front-end development, using HTML, CSS, JavaScript, and Bootstrap.
- Crafted user-friendly interfaces and key features, enhancing technical skills and understanding of best practices.

## EDUCATION

BE Computer science 2023

S G Balekundri Institute  
of Technology

## SKILLS

Design Thinking

User Experience

User interface

Design System

Prototyping

Wireframing

Mockups

User research

Typography

HTML, CSS

JS, Bootstrap

## SOCIALS

[Linkedin](#)

[Medium](#)

## CERTIFICATIONS

Practical approach for  
Designing Web

## TOOLS

Figma (UI)

Photoshop (photo edit)

DaVinci Resolve (Video edit)

Blender (3D model)