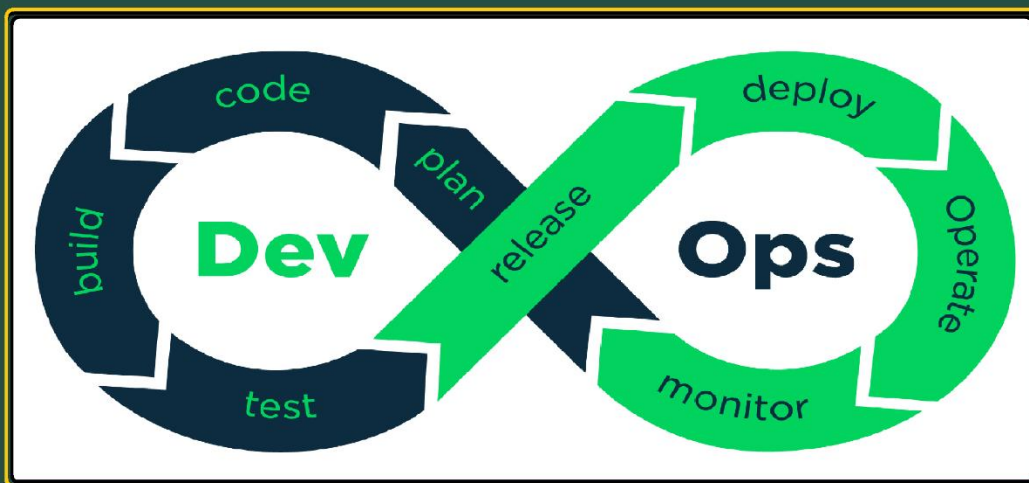
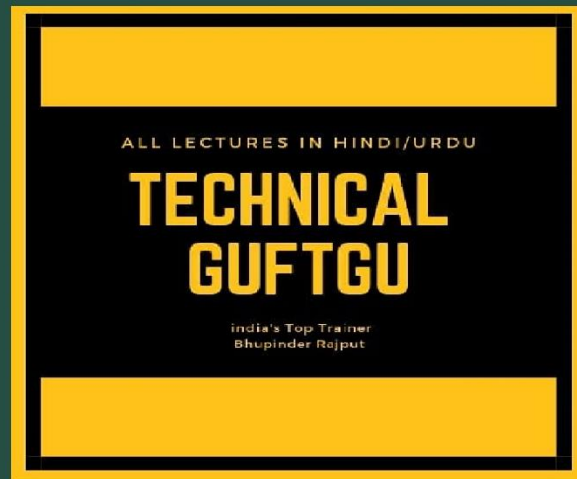


TECHNICAL GUFTGU - DevOps Concept & Tools



This DevOps Notes is Presented by



Sir BHUPINDER RAJPUT

Good morning ... NamasteAs'Salamu Alaykum.... Dosto





Git has three stages of workflow -1. Working aria 2. Staging aria 3. Local Repository.

We send data or code from working aria to staging aria by **add command** and staging aria to Local repository by **commit command** and finally send data/code from Local repo to central repo by **push command**.

Update Linux operating system in working aria (Mumbai Ec2-user)

```
# yum update -y
# yum install git -y
# which git
```

User /bin /git

```
# git -version
```

2.23.3

```
# git config --global user.name "Zeeshan"
# git config --global user.email Zshan227@gmail.com
# git config -list
```

(this command shows the all configured list)

User.name=Zeeshan

User.email=Zshan227@gmail.com

```
[root@ip-172-31-9-188 mumbaigit]# git status
On branch master
Your branch is up to date with 'origin/master'.

Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mumbail

[root@ip-172-31-9-188 mumbaigit]#
[root@ip-172-31-9-188 mumbaigit]# git commit -m "my second commit from mumbai"
[master a0cfbd5] my second commit from mumbai
 1 file changed, 1 insertion(+), 2 deletions(-)
[root@ip-172-31-9-188 mumbaigit]# git status
On branch master
Your branch is ahead of 'origin/master' by 1 commit.
  (use "git push" to publish your local commits)

nothing to commit, working tree clean
[root@ip-172-31-9-188 mumbaigit]# git log
commit a0cfbd57f34dd14f6c2a893b66383b015086c1dc (HEAD -> master)
Author: zeeshan <zshan227@gmail.com>
Date:   Fri Aug 21 08:13:20 2020 +0000

    my second commit from mumbai

commit bd57fa84ee88a58c4b307851529116f9991d9a10 (origin/master)
Author: zeeshan <zshan227@gmail.com>
Date:   Fri Aug 21 07:58:00 2020 +0000

    my first commit from mumbai

[root@ip-172-31-9-188 mumbaigit]# git show a0cfbd57f34dd14f6c2a893b66383b015086c1dc
commit a0cfbd57f34dd14f6c2a893b66383b015086c1dc (HEAD -> master)
Author: zeeshan <zshan227@gmail.com>
Date:   Fri Aug 21 08:13:20 2020 +0000

    my second commit from mumbai

diff --git a/mumbail b/mumbail
index ef8e5ad..e7fe58c 100644
--- a/mumbail
+++ b/mumbail
@@ -1,2 +1 @@
--are jahan se aacha
-
\ No newline at end of file
+hindostan hamara hamara
[root@ip-172-31-9-188 mumbaigit]# git push -u origin master
Username for 'https://github.com': Zshan227
Password for 'https://Zshan227@github.com':
```

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Now work inside the Mumbai machine, create Directory and make file inside local-repo

```
[Ec2-user] # mkdir mumbaigit
[Ec2-user] # cd mumbaigit
[Mumbaigit]# git init
[Mumbaigit]# cat >Mumbai1
# cat Mumbai 1
```

(init command turn Dir into local Repo)
(write inside the [Dir] local repo by cat > command)
(to check the data/code what has been written in repo)

Put and write some code/data inside the file mumbai1, and come out by

Ctrl+d

SARE JAHAN SE ACCHHA

```
# git status
```

Untracked files: Mumbai1

(it's in red color means not added yet staging aria)

```
[mumbaigit]# git add .
```

(Add command to add created file to staging aria)

```
# git status
```

New file: Mumbai1

(it's in green color means added staging aria)

Now commit data from staging aria to Local repo

```
[Mumbaigit]# git commit -m "first commit from Mumbai"
```

(m=message)

```
# git status
```

```
# git log
```

(to check what commits had done when and who did?)

You will see commit Id like 2345678KD458F4IW3E4 . Author, Mail id, Date, Time, message: first commit from Mumbai

```
Mumbaigit]# git show <commit-id>
```

(show command the content of commit ID)

first commit from Mumbai

+ SARE JAHAN SE ACCHHA

If we run the git commit command again it will show nothing to commit, working tree clean means data has been committed.

If want to send this code to my central repository, I have to connect local repo to central repo first, for this action I have to create a new repository (any name) and paste the URL of git repo and execute command as given below

```
[Mumbaigit] # git remote add origin https://github.com/zshan227/centralgit2.git
```

Now local repo has been connected to central repo, for pushing data to central repo execute this command

```
[Mumbaigit] # git push -u origin master
```

(push command local repo to central repo)

It will ask for username and password of your git hub account, after filling this and you can see all committed data/code inside central repo.



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Now create a machine in Singapore region and connect to git hub.

```
[ec2-user] # yum update -y
# yum install git -y
# git config -global username
# git config --global user.name "Ahmad"
# git config --global user.email flitz.power@gmail.com
# git config --git remotelist
```

User.name=Ahmad

User.email=flitz.power@gmail.com

```
[Ec2-user] # mkdir singaporegit
# cd singaporegit
[singaporgit]# git init
```

Initialized empty git repository in Home/ec2-user/singaporegit/.git/

```
[singaporgit]# ls -a
.  ..  .git
[singapurgit]# git remote add origin
https://github.com/zshan227/centralgit2.git
```

Now local repo has been connected to central repo, for Pulling data to central repo, execute this command

```
[singaporgit]# git pull -u origin master
```

 (you can execute without **-u** as well)

Now you can see it has pulled all data/code from remote directory central repo, all details and commits has been done by other Mumbai machine.

```
[singaporgit]# cat >mumbail
```

 (> used to write and overwrite code inside mumbail)
Ctrl+D

If you want to add lines or something on this code inside the file use command **# cat >>file**

```
# git status
Modified: mumbail
[root@ip-172-31-35-195 singaporegit]# cat >>mumbail
hume unse hai wafaa ki ummeed
jinhe maalum hi nahi wafaa kya hai
[root@ip-172-31-35-195 singaporegit]# cat mumbail
aakhir is marz ki dawaa kya hai
hume unse hai wafaa ki ummeed
jinhe maalum hi nahi wafaa kya hai
[root@ip-172-31-35-195 singaporegit]# git status
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git restore <file>..." to discard changes in working directory)
    modified:   mumbail
```

```
# git add .
# git status
Modified: mumbail
# git commit -m "first commit from singapore"
# git log
```

Now it will show all messages commits ids and steps done by both Mumbai and Singapore machines

```
# git show 12345678KD458F41W3E4
```

SARE JAHAN SE ACCHHA
+ HINDOSTAN HAMARA HAMARA

Push data/code into central git from local repo

Old commit
new commit

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`# git push -u origin master` (you can use `-f` instead of `-u` for **force** push)

Now Enter username and password of git hub account, after that you will see all new and old **commits updates** in central git, click **mumbai** file you will get code "**HINDOSTAN HAMARA HAMARA**"

GITIGNORE-This command is used to ignore some specific file which we don't want to add & commit.

```
[mumbaigil]# vi .gitignore
* CSS
* java
# git add .gitignore
# git commit -m "ignore file format"
# git status
```

* used to ignore particular file
Esc+:wq
can use single comma as well

Nothing to commit, working tree is clean, now create some files in different formats by using **touch command**

```
# touch file1.txt file4.java file3.css file5.java file2.txt
# ls
# git status
```

File1.txt
File2.txt

only showing 2 untracked files rest three have been ignored

```
# git add .
# git status
```

Now both files have been added and showing us in green color after status command

```
File1.txt
File2.txt
# git commit -m "IGNORE JAVA CSS FILES"
# git log
```

```
12345678KD458F41W3E4 (HEAD -> master)
```

So many commit Ids are showing

```
12345678KD458F41W3E4 (HEAD -> master)
```

```
12345678KD458F41W3E4 (HEAD -> master)
```

```
# git show 12345678KD458F41W3E4
```

IGNORE JAVA CSS FILES

```
# touch Zeeshan.java
# git status
```

Nothing to commit, working tree is clean, now create some files in different formats by using **touch command**

```
# touch Zeeshan.txt
# git status
```

Zeeshan.txt (Again it showed text file, not java file means ignored)

If I want to latest commit, last 2 commits, last-n commits and all commits in one line.

```
# git log -1
# git log -2
# git log -oneline
```

```
12345678KD458F41W3E4 (HEAD -> master) message "1"
12345678KD458F41W3E4 message "2"
12345678KD458F41W3E4 message "3"
```

So many commits are showing in one column

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If I want to find specific commit, Acton and file use grep command with specific name rest will be ignored.

```
[mumbaigil] # git log --grep "XYZ"
XYZ=zee,ignore,filename,java,Hindostan
```

GIT BRANCHES:

- Each task has one separate branches, after done with code other branches merge with master.
- This concept is useful for parallel development. Master branch is default branch
- We make branches, one for little features and other one for longer running features.
- It allows keeps the main master branch free from error.
- Files created in workspace will be visible in any of the branch workspace, until you commit, once you commit then those files belong to that particular branch

How to create Branches:

```
[ec2-user] # cd mumbaigit
[mumbaigit] # git log --oneline
# git branch
*master
# git branch branch1
# git branch
*master
Branch1
# git checkout branch1 (switch to branch
branch1)
master
*Branch1
# git branch -d <branchname> (to delete any
branch)
```

Branches Working process:

```
# git checkout branch1
# cat >shanfile (create shanfile and write anything inside by >)
Nothings is better that something
If you want to add lines or something on this code inside file use command # cat >>file, for rewrite use >
# ls
branch1 shanfile
# git checkout master
# ls
mumbail shanfile
```

Shanfile and code is showing inside master branch because it hasn't committed with any branch yet.

```
# git commit -m "branch1 first commit"
# git log -oneline
Branch1 first commit
# git checkout master
# git log -oneline
```

Shanfile & code will **not show** inside master branch because that file has been committed with Branch1.

How to Merge Branches: we use pulling mechanism, we can't merge branches of different repositories

```
# git checkout master
# git merge branchA (to verify the
merge)
```


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Executed checkout command before merge command means, you wanted to merge any branch with master branch

```
# git log --one-line
```

Now you can see **All commits** of both branches which have been merged together

```
# ls
```

Now you can see **All files** of both branches which have been merged together.

```
# git push origin master
```

(to push central repo lit git

hub)

Enter username & password you can see merged data in central repository on git hub .

```
[root@ip-172-31-14-209 nodegit]$ git checkout branch1
Switched to branch 'branch1'
[root@ip-172-31-14-209 nodegit]$ cat >shanfile
CANA IS THE BEST COUNTRY
[root@ip-172-31-14-209 nodegit]$ cat shanfile
CANA IS THE BEST COUNTRY
[root@ip-172-31-14-209 nodegit]$ git checkout master
Switched to branch 'master'
[root@ip-172-31-14-209 nodegit]$ cat shanfile
CANA IS THE BEST COUNTRY
[root@ip-172-31-14-209 nodegit]$ git checkout branch1
Switched to branch 'branch1'
[root@ip-172-31-14-209 nodegit]$ git status
On branch branch1
Untracked files:
  (use "git add <file>..." to include in what will be committed)
    shanfile

nothing added to commit but untracked files present (use "git add" to track)
[root@ip-172-31-14-209 nodegit]$ git add .
[root@ip-172-31-14-209 nodegit]$ git status
On branch branch1
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)
    new file:   shanfile

[root@ip-172-31-14-209 nodegit]$ git commit -m 'first commit of shanfile'
[branch1 b35ab95] first commit of shanfile
 1 file changed, 1 insertion(+)
 create mode 100644 shanfile
[root@ip-172-31-14-209 nodegit]$ git log --one-line
b35ab95 (HEAD -> branch1) first commit of shanfile
de53e6a first commit of secondfile
48f69d7 (origin/master) jagjeet singh shayri
b903f07 ignore java css file
1d52057 ignore java css file
2b7b98d ignore file format
e30fef3 first commit from node1
[root@ip-172-31-14-209 nodegit]$
[root@ip-172-31-14-209 nodegit]$ git status
On branch branch1
nothing to commit, working tree clean
[root@ip-172-31-14-209 nodegit]$ git checkout master
Switched to branch 'master'
[root@ip-172-31-14-209 nodegit]$ git log --one-line
847fed7 (HEAD -> master) jagjeet singh shayri
48f69d7 (origin/master) jagjeet singh shayri
b903f07 ignore java css file
```

now you can see after commit shanfile is disappear from master branch now committed with branch 1

GIT CONFLICT: When same files having different content in different branches, if you do merge conflict can occur. (Resolve conflict then add and commit)

```
# cat >shanfile
```

```
hello zee
```

```
ctrl+d
```

```
# git add .
```

```
# git commit -m "commit before conflict"
```

```
# git checkout branch1
```

switch to branch1

```
# cat >shanfile
```

create same file but write different code inside

```
hello shan
```

```
ctrl+d
```

```
# git commit -m "commit from branch1"
```

```
# git checkout master
```

switch to branch1

```
# git merge branch1
```

Merge failed: fix conflict, then commit result

```
# vi shanfile
```

(update inside shanfile)

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```
<<<<<<HEAD                                delete HEAD
Hello zee
=====                                delete =====
Hello shan
>>>>>> branch1                          Esc+:wq
```

You can change data according to yourself which you exactly needed before conflict do changes in file git will understand the change and execute data accordingly.

```
# git status
# git add .
# git commit -m "Resolve conflict"
# git log --oneline
```

12h3a8g90 (HEAD → master) Resolve conflict

GIT BRANCH STASH: If your code is in progress and suddenly need changes through client escalation you have to **keep aside** current code and have to work on new features for some hours.

You can't commit your parallel code so you need some temporary storage to store partial changes and later on commit it. To stash an item only applied for **modifies files** not new files.

```
# git checkout master
# cat >zakfile
# git commit -m "zakfile commit"
# vi zakfile
```

My super zak code-1

Esc+:wq

(Boss need other work so stash the data of zakfile)

```
# git stash
# cat zakfile
# git stash list
```

(zakfile empty, data stashed ,now you can do new work)

Stash (0) : WIP on master 1372ee7 .zakfile

```
# vi zakfile
```

My super zak code-2

Esc+:wq

```
# cat zakfile
```

My super zak code-2

```
# git stash
# git stash list
```

Stash (0)

Stash (1)

```
# cat zakfile
```

(zakfile empty, data/code has been

stashed)

Now going to do old pending work

```
# git stash apply stash@{1}
```

```
# cat zakfile
```

My super zak code-2

```
# git add.
# git commit -m "zakfile commit done"
```

```
# git stash apply stash@{0}
```

Auto merging zakfile; CONFLICT:Merge **conflict** in zakfile

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```
# Vi zakfile                                     (update inside zakfile)
```

```
<<<<< update stream
My super zakcode-1
=====
My super zakcode-2
>>>> staged changes                               final code would be my super zakcode-2
# git add .                                         delete =====
# git commit -m "zakfile commit done2"
# git status                                       (empty)
# git log --oneline

Zakfile commit
Zakfile xommit done
Zakfile commit done2
# git stash list

Stash (0)
Stash (1)      (still available in stash list delete it by # git stash clear, recheck by stash list
command)
```

GIT RESET: It is a powerful command that is used to undo local changes to the state of a git repository. It used to undo the add . command.

```
# cat <zeeekile
Zee is the shan
# git add .

# git status
New file:zeefile
change)                                     (now realized did mistake in data wanted to
```

- **To reset from staging aria**

```
# git reset Zeefile
# git reset .                                     (removed data from staging
aria)
```

```
# git status
Zeefile
# git add .
# git status
Zeefile
```

- **To reset from staging aria**

```
# git reset -hard

# git status
One branch master nothing to commit: working tree clean
```

GIT REVERT:

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Revert command helps you to undo the existing commit, it doesn't delete any data instead rather get creates a new commit with the included previous files reverted to the previous stat. So, history moves forward while the stat of your file moves backward.

```
# cat >fileZ
I LOVE MY INDIA
# git add.
# git commit -m "fileZ commit"
# git log --oneline
```

after commit I realized did wrong commit

Now you can see so many commits copy previous commit id just before the mistake and paste on revert command

```
# git revert 12h3a8g90
```

Wrong commit **undo** state moves to backward also write a message in this commit "please ignore previous commit"

How to remove untracked files

```
# git clean -n
# git clean -f
```

dry run
forcefully

Git Tags: Tag operation allows giving meaningful name to a specific version in the repository.

```
To Apply Tag # git tag -a<tag-name> -m "message" <commit-id>
# git tag -a Zeeshan -m "love you India" 12h3a8g90g6k
To see tag # git tag
# git show <tag-name>
Tag # git show <tag-name> to see particular commit content by using
To delete a tag # git tag -d <tag-name>
```

Git Hub Clone: go to existing repo in git Hub copy the URL of central repo and paste with run command of Linux machine.

```
# git clone <URL git hub repo>
[ec2-user] # git clone https://github.com/zshan227/centralgit2.git
```

It creates a **local repo** automatically inside Linux machine with the same name of git hub account.

```
# ls
Mumbailgit zeefile centralgit nodelgit
```

Both repositories can connect together easily by master branch



Download & install **Chef** and create **Cookbook, Recipes**

- ❖ Wget <chef download link>
- ❖ Yum install <paste> **chef -workstation downloaded file**
- ❖ mkdir cookbooks
- ❖ cd cookbooks/
- ❖ chef generate cookbook **zee-cookbook**
- ❖ cd **zee-cookbook**
- ❖ yum install tree -y
- ❖ tree
- ❖ chef generate recipe **zee-recipe**
- ❖ **cd ..**
- ❖ vi **zee-cookbook/recipes/zee-recipe.rb**
I + Enter then <paste code>

```
file '/myfile' do
  content 'Welcome to Zeeshan Ahmad'
  action :create
end
```

enter+esc+:wq
- ❖ **Chef exec ruby -c zee-cookbook/recipes/zee-recipe.rb** (check the syntax)
- ❖ Syntax OK (run the chef client)
- ❖ **Chef-client -zr "recipe[zee-cookbook::zee-recipe]"**
- ❖ **Cat /myfile(xyz)** (also try **ls /**) (to check inside the file)

Apache server:

```
[cookbooks]#chef generate cookbook apache-cookbook
#cd apache-cookbook
#chef generate recipe apache-recipe
#cd ..
#vi Apache-cookbook/recipes/apache-recipe.rb
```

I + Enter then <paste code>

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```
package 'httpd' do
  action :install
end

file '/var/www/html/index.html' do
  content 'Welcome to Wafzee website'
  action :create
end

service 'httpd' do
  action [:enable, :start]
end
```

esc+:wq

```
#Chef-client -zr "recipe[Apache-cookbook::Apache-recipe]"
```

Now ping public IP address to see content on apache website

ATTRIBUTES:

What is this: Attributes is a key value pair which represent a specific detail about node.

Who used? Chef client

Why used? To determine

- current state of node?
- what was the state of the node at the end of previous chef client run?
- What should be the state of the node at the end of current chef client will run?

Types:

Priority

- | | |
|-------------------|---------------------------|
| 1. Default | 1 st maximum |
| 2. Force-default | 2 nd more |
| 3. Normal | 3 rd may be |
| 4. Override | 4 th less |
| 5. Force override | 5 th very less |
| 6. Automatic | 6 th minimum |

Who defines Attributes?

Ans: (Node, Cookbooks, Roles, Environment) ******(attribute defines by Ohai have highest priority)

```
# sudo su
# ohai
# ohai ipaddress
# ohai memory/total
# ohai cpu/0/mhz
# ls
# cd cookbooks
# cd Apache-cookbook
# Chef generate recipe recipe10
# cd ..
# vi apache-cookbook/recipes/recipe10.rb
```

I + Enter then <paste code>

```
File '/besicinfo' do
  Content "this id to get Attributes"
```

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```
HOSTNAME: #{node['hostname']}
IPADDRESS: #{node['ipaddress']}
CPU: #{node['cpu']['0']['mhz']}
MEMORY: #{node['memory']['total']}
owner 'root'
group 'root'
action :create
end
```

Esc+:wq

```
#chef exec ruby -c apache-cookbook/recipes/recipe10.rb
# chef-client -zr "recipe[apache-cookbook::recipe10]" (call the
client)
```

SEE OUTPUT ATTRIBUTES

Insert Linux commands

```
[cookbooks]# vi zee-cookbook/recipes/ABC-recipe.rb
I+ Enter then <paste code>
```

Execute "run a script" do

Command <<-EOH

----> EOH = End of here/hunk (now can write non ruby)

Mkdir /Zeeshandir

touch /Ahmadfile

EOH

End

Enter+Esc+:wq

Create user

```
#vi zee-cookbook/recipes/ABC-recipe.rb
```

User "Rockstar" do

Action :create

End

Enter+Esc+:wq

(now run the recipe)

```
#chef-client -zr "recipe[zee-cookbook::ABC-recipe]"
```

Create group

```
# vi zee-cookbook/recipes/ABC-recipe.rb
```

I+ Enter then <paste code>

Group "Devops group" do

Action :create

Members 'shan'

Append true

End

Enter+Esc+:wq

(now check the recipe)

```
# Chef exec ruby -c zee-cookbook/recipes/ABC-recipe.rb
```

```
# syntax OK
```

(now run the recipe)

```
# chef-client -zr "recipe[Zee-cookbook::abc-recipe]"
```

```
# cat /etc/group (also try ls /)
```

(to check the group)

RUNLIST: To run the recipe in a sequence order that we mention in a run list. With this process we can run multiple recipes but the condition is, they must be only one recipe from one cookbook.

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***(chef client calling default recipes from Zee-cookbook & Apache-cookbook together) ***

```
[cookbooks]# chef-client -zr
`recipe[zee-cookbook::default],recipe[Apache-cookbook::default]`
```

Include Recipe: To call recipes/recipe from another recipe with in same cookbook. To run **multiple recipes** from same cookbook. We can run any numbers of recipes with **include command** but all must be from same cookbook. Here including recipes with default recipe in **Zee-Cookbook**.

```
[cookbooks]# vi Zee-cookbook/recipes/default.rb
I + Enter then <paste code>

Include_recipe "ABC-cookbook::ABC-recipe"
Include_recipe "ABC-cookbook::XYZ-recipe"
Include_recipe "ABC-cookbook::123-recipe"      Esc+:wq (call the chef client)

#chef-client -zr `recipe[Zee-cookbook::default]`
```

Connect workstation to chef server to node using chef-repo, bootstrap

Chef server is going to mediator between the code and cookbooks.

Bootstrapping Attaching a node to chef server, by Bootstrap command, both workstation and node should be in same AZ. Two actions will be done while bootstrapping 1. adding node to chef server 2. installing chef package.

Chef-repo It would be the main directory inside it you have to run any commons, it is also having cookbooks).

Create **chef manage** account by “*manage.chef.io*” and download **starter kit**. Go to download and extract file **chef-repo**, after extracting we got more files inside chef-repo are (.chef ,cookbooks ,gitignore, README.md, roles)

For sending chef-repo file to Linux machine we use the software called **WinSCP**. Drag Chef-repo from left window and drop to right Linux window. (by **ls command** in you can check Chef-repo is showing in your workstation or not)

```
# Sudo su
# ls
chef-repo chef-workstation-20.7.96-1.e17.x86_64.rpm cookbooks nodes
# cd chef-repo
# ls-a
. .. .chef cookbooks .gitignore README.md roles
# cd .chef/
[.chef]# ls/
# config.rb      Wafzee.pem (organization name is wafzee)
# cat config.rb
```

Inside config.rb you will get **chef_server_url** <https://api.chef.io/organizations/wafzee>

```
# knife ssl check (to check workstation is connected with chef server ?)
```

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Connecting to host api.chef.io:443 Successfully verified certificates from 'api.chef.io'

```
[root@ip-172-31-9-188 ec2-user]# ls
chef-repo  chef-workstation-20.8.111-1.el7.x86_64.rpm  cookbooks  nodes
[root@ip-172-31-9-188 ec2-user]# cd chef-repo
[root@ip-172-31-9-188 chef-repo]# ls -a
.  ..  .chef  cookbooks  .gitignore  README.md  roles
[root@ip-172-31-9-188 chef-repo]# cd .chef
[root@ip-172-31-9-188 .chef]# ls
config.rb  zeeman.pem
[root@ip-172-31-9-188 .chef]# cat config.rb
# See http://docs.chef.io/config_rb.html for more information on knife configura
tion options

current_dir = File.dirname(__FILE__)
log_level      :info
log_location   STDOUT
node_name      "zeeman"
client_key      "#{current_dir}/zeeman.pem"
chef_server_url "https://api.chef.io/organizations/wafzee"
cookbook_path  ["#{current_dir}/../cookbooks"]
[root@ip-172-31-9-188 .chef]# knife ssl check
Connecting to host api.chef.io:443
Successfully verified certificates from 'api.chef.io'
[root@ip-172-31-9-188 .chef]#
```

Create Linux machine (**Node1**) same AZ of workstation with new security group and new key pair name **node1-key**, save **Private IP** for further **knife bootstrap commands**. (SSH & HTTPs)

```
Attach Advance details [ #!/bin/bash
                        Sudo su
                        Yum update -y]
```

With the help of WinSCP please transfer downloaded **node1-key.pem** to Chef-repo for **bootstrap command**

Now go to **chef workstation** and execute **Bootstrap command** to attach node1 to chef-server.

```
[chef-repo] # knife bootstrap 172.31.10.120 --ssh-user ec2-user --sudo -i node-
2key.pem -N node1 (Y for YES/NO)
```

Node has been connected to server and node package has installed

```
[ec2-user@ip-172-31-9-188 ~]$ sudo su
[root@ip-172-31-9-188 ec2-user]# ls
chef-repo  chef-workstation-20.8.111-1.el7.x86_64.rpm  cookbooks  nodes
[root@ip-172-31-9-188 ec2-user]# cd c
chef-repo/
chef-workstation-20.8.111-1.el7.x86_64.rpm
cookbooks/
[root@ip-172-31-9-188 ec2-user]# cd chef-repo
[root@ip-172-31-9-188 chef-repo]# ls
cookbooks  node1key.pem  README.md  roles
[root@ip-172-31-9-188 chef-repo]# knife bootstrap 172.31.14.209 --ssh-user ec2-user --sudo -i node1key.pem -N node-1
--ssh-user: This flag is deprecated. Use -U/--connection-user instead.
Connecting to 172.31.14.209 using ssh
The authenticity of host '172.31.14.209 ()' can't be established.
fingerprint is SHA256:tUb0vStlv2qjLMf2+QwPVCNuJny+vJFMRT/VJ39k9Pk.

Are you sure you want to continue connecting
? (Y/N) Y
```

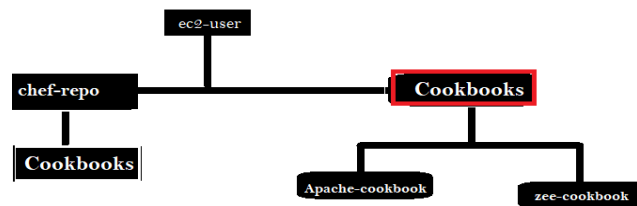
(Thank you for installing Chef Infra client chef package)

```
[chef-repo] # knife node list
```


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node1 → (showing result node1 means node1 has been connected to serve

Moving and delete cookbooks in chef-repo to avoid cookbooks confusion:



How move cookbooks to chef-repo's cookbooks

```
# mv cookbooks/apache-cookbook chef-repo/cookbooks
# mv cookbooks/Zee-cookbook chef-repo/cookbooks
# ls                                didn't get any cookbook, all empty
# cd chef-repo
# ls                                get (cookbooks node1-key.pem README.md roles)
# ls cookbooks/
```

apache-cookbook cheffignore starter zee-cookbook (got inside the chef-repo-cookbook)

It means both cookbooks have been moved to Chef-repo Cookbooks from Cookbooks

```
[root@ip-172-31-9-188 cookbooks]# ls
apache-cookbook zee-cookbook
[root@ip-172-31-9-188 cookbooks]# cd ..
[root@ip-172-31-9-188 ec2-user]# mv cookbooks/apache-cookbook chef-repo/cookbooks
[root@ip-172-31-9-188 ec2-user]# mv cookbooks/zee-cookbook chef-repo/cookbooks
[root@ip-172-31-9-188 ec2-user]# cd cookbooks
[root@ip-172-31-9-188 cookbooks]# ls
[root@ip-172-31-9-188 cookbooks]# cd ..
[root@ip-172-31-9-188 ec2-user]# rm -fr cookbooks/
[root@ip-172-31-9-188 ec2-user]# ls
chef-repo chef-workstation-20.8.111-1.el17.x86_64.rpm nodes
[root@ip-172-31-9-188 ec2-user]# cd chef-repo
[root@ip-172-31-9-188 chef-repo]# ls
cookbooks node1key.pem README.md roles
[root@ip-172-31-9-188 chef-repo]# ls cookbooks/
ls: cannot access cookbooks/: No such file or directory
[root@ip-172-31-9-188 chef-repo]# ls cookbooks/
apache-cookbook cheffignore starter zee-cookbook
```

Upload apache-cookbook to chef-server:

```
[Chef-repo] # knife cookbook upload apache-cookbook
# knife cookbook list                                (confirm uploading?)
apache-cookbook
```

Now we will attach the recipe on node1 which we would like to run on node1, by this command

```
[chef-repo]# knife node run_list set node1 "recipe[apache-cookbook::apache-recipe]"
```

Node1:

```
run_list: recipe[apache-cookbook::apache-recipe]
```

```
[chef-repo] # knife node show node1                (get so many info including recipes in run_list)
```

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Now access the **Node1**

```
# sudo su
# chef-client
```

****This chef-client implement the code (inside the recipe) on server Automatically****
Now back to **workstation** and **edit the recipe**:

```
[Chef-repo]#vi cookbooks/apache-cookbook/recipes/apache-recipe.rb
      "Update recipe"      Enter+Esc+:wq
```

Upload apache-cookbook to chef-server

```
[chef-repo] # knife cookbook upload apache-cookbook
```

Now go to the **node1** and call chef client **# chef-client**

You can see all updated content, also you can ping **node1**'s public IP and see change.

Now see how can we automate this process:

Go to **node1**

```
[ec2-user] # vi /etc/crontab
* * * * * root chef-client      Esc+:wq      */n (HR DAY MONTH YEAR WEEK)
```

With the help of this command automation will start no need to call the chef client again=2
Chef-client command execute periodically according to "***/n * * * * crontab method**"

Now see full automation:

Create one more linux machine **Node2** *(we also can use **existing key** of node1 for node2 creation)

```
Attach Advance details [#!/bin/bash
                        Sudo su
                        Yum update -y
                        echo"* * * * *root chef-client">> etc/crontab]
```

Now back to **workstation** and run Bootstrap command

```
[chef-repo]# knife bootstrap 172.31.10.120 --ssh-user ec2-user --sudo -i node-
2key.pem -N node2      (Y for YES/NO)
```

Node has been connected to server and **node package** has been installed

Now Attach the Recipe to **node2** run_list

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```
[chef-repo]# knife node run_list set node2 "recipe[apache-cookbook::apache-recipe]"
```

then for check ping the IP of node2 and see webpage.

How to see Delete everything from inside chef-server:

To see list of client present inside chef-server

```
[chef-repo] #knife client list
```

To delete clients

```
# knife client delete clientname -y
```

To see cookbook list

```
[chef-repo] # knife cookbook list
```

To delete cookbook

```
#knife cookbook delete cookbookName -y
```

To see Role list

```
[chef-repo] # knife role list
```

To delete Role

```
#knife cookbook delete roleName -y
```

To see Node list

```
[chef-repo] # knife node list
```

To delete Node

```
#knife cookbook delete nodeName -y
```

How to create ROLE:

```
[chef-repo]# ls
.chef      roles
# cd roles/
[roles]    #ls
#starter.rb
[roles]    # vi Engineer.rb
Name "Engineer"
          Description "webserver role"
          run_list "recipe[apache-cookbook::apache-recipe]"
```

*(this is the command to create role name Engineer)

ESC+:wq

Now back to chef-repo # **cd ..**

and upload the role on chef server

```
[chef-repo] # knife role from file roles/Engineer.rb
```

If you want to see the created role

```
# knife role list
```

o/p: **Engineer**

Now create 4 instances (1,2,3,4) by one IMA on same availability zone as of workstation with new security group sg-1 with SSH +HTTP.

```
Attach Advance details [#!/bin/bash
                        Sudo su
                        Yum update -y
                        echo"* * * * *root chef-client">> etc/crontab]
```

Now Bootstraps the nodes 1,2,3,4 one by one

```
#[chef-repo]# knife bootstrap 172.31.10.121 --ssh-user ec2-user --sudo -i node-1key.pem -N node1
#[chef-repo]# knife bootstrap 172.31.10.122 --ssh-user ec2-user --sudo -i node-1key.pem -N node2
#[chef-repo]# knife bootstrap 172.31.10.123 --ssh-user ec2-user --sudo -i node-1key.pem -N node3
```

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```
#[chef-repo]# knife bootstrap 172.31.10.124 --ssh-user ec2-user --sudo -i node-1key.pem -N node4
```

Now connect these nodes to roles one by one.

```
# knife node run-list set node1 "role[Engineer]"
Node1:
  Run_list:role[Engineer]
                                     (similarly for rest 3 nodes)
# knife node run-list set node2 "role[Engineer]"
# knife node run-list set node3 "role[Engineer]"
# knife node run-list set node4 "role[Engineer]"
```

UPLOAD cookbook to server

```
# knife cookbook upload apache-cookbook
```

Now we can check public IP of any node on webserver, every node will behave like server cause, now cookbook has been uploaded despite of uploading different recipes, all recipes have uploaded together inside role by cookbok.

Now we are doing changes in recipe

```
# vi cookbooks/apache-cookbook/recipes/apache-recipe.rb
Content change to "I Love my India"
```

ESC+:wq

Now see if Boss need changes, said do work on another recipe (recipe10)

```
#cat cookbooks/apache-cookbook/recipes/recipe10.rb
```

Paste code update recipe and go to the role in workstation

```
# vi roles/Engineer.rb
```

```
vi Engineer.rb
Name "Engineer"
Description "webserver role"
run_list "recipe[apache-cookbook::apache-recipe]"
run_list "recipe[apache-cookbook::recipe10]"
```

update apache-recipe to recipe10 in role

ESC+:wq

*for update in recipe we can create user and file by these commands below

```
#user"zee"
#file "shanfile"
```

now upload role to server

```
[chef-repo] # knife role from file roles/Engineer.rb
```

Again, go to the workstation

```
# vi roles/Engineer.rb
```

```
Name "Engineer"
Description "webserver role"
run_list "recipe[apache-cookbook]"
```

(change last line only apache-cookbook in role)

ESC+:wq

now upload role to server

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```
[chef-repo] # knife role from file roles/Engineer.rb
```

Do not mention any recipe just upload only cookbook for all recipes, will update automatically on server

```
# # knife cookbook upload apache-cookboo
```

Now we are adding 2 cookbooks in roles

```
vi roles/Engineer.rb
```

```
Name "Engineer"
Description "webserver role"
run_list "recipe[apache-cookbook]","recipe[zee-cookbook]"
```

```
esc+:wq
```

now upload role to server

```
[chef-repo] # knife role from file roles/Engineer.rb
```

Do not forget to upload zee-cookbook on server otherwise role will not perform properly

```
# knife cookbook upload zee-cookbook
```

Boss need changes again but this time in zee-recipe

```
Chef-repo]# vi cookbooks/apache-cookbook/recipes/zee-recipe.rb
```

```
%W (httpd mariadb-server unzip git vim) .each do |p|
Package p do
Action :install
end
end
```

```
esc+:wq
```

```
# knife cookbook upload zee-cookbook
```

Go to inside any node and search git by using command

```
# which git
```

after 1 minute execute again same command and you will see output

```
/bin/git
```

it means working properly



- It is an advance version of virtualization. It Design to create, deploy and run application. Docker Engine runs natively on Linux distributions,
- Docker uses container on the host OS to run applications. It allows applications to use the same Linux kernel as a system on the host computer, rather than creating a whole virtual OS. Docker written in GO language.
- The tool performs OS level virtualization also known as containerization.
- Docker is a set of PAAS that uses OS level virtualization whereas VMware uses hardware level virtualization

Advantages: layered file system, no pre-allocation of RAM, light weight

CI-efficiency: Docker enables you to build container image and use the same image across every step of the deployment process.

Disadvantages: Difficult to manage large number of containers. Cross platform compatibility not possible. Docker is suitable when deployment OS and testing O S are same. No solutions for data recovery and backups. Not good for rich GUI.

Architecture: Docker-Client Docker-Engine Server-Daemon
Docker-Hub Docker-image Docker-Compose

Image: Docker image are the read only binary templates used to create containers, or single file with all dependencies and configuration required to run a program.

Container: It holds the entire packages that needed to run the application.

Basic Docker Commands:

[# yum install docker -Y	install docker
[# remove docker -Y	uninstall docker
[# docker images	See all images present in your local
[# docker search Jenkins	To find out images in Docker hub
[# docker pull Jenkins	To download image from docker hub to local machines
[# systemctl start docker	To start docker service on terminal
[# service docker start	to start docker functioning
[# docker run -it ubuntu /bin/bash	To create a container
[# docker run -it --name Zeeshan ubuntu /bin/bash	To give name to container
[# docker container run -it --name Zeeshan -p 8000:80 ubuntu /bin/bash	
[# service docker status/ (docker info)	To check service is start or not
[# docker start container	To start container
[# docker attach container	To go inside container
[# docker ps -a	To see all containers
[# docker ps (PS=Process Status)	to see only running containers

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[] # docker network inspect Zeeshan	To check the network status inside container	[
] # docker run -d Zeeshan	To running a container in the background	
[] # docker stop Zeeshan	always stop container before delete	
[] # docker rm Zeeshan	to remove container	
[] # docker rm -f Zeeshan	To remove running containers	
[] # docker container prune	To remove all containers	

Docker Installation by ubuntu image

```
[root@ip-172-31-38-107 ec2-user]# docker run -it ubuntu /bin/bash
root@e650664122eb:/# exit
exit
[root@ip-172-31-38-107 ec2-user]# docker pull jenkins
Using default tag: latest
latest: Pulling from library/jenkins
Digest: sha256:eeb4850eb65f2d92500e421b430edlec58a7ac909e91f518926e02473904f668
Status: Image is up to date for jenkins:latest
docker.io/library/jenkins:latest
[root@ip-172-31-38-107 ec2-user]# docker run -it jenkins /bin/bash
jenkins@a6a78c9bc9e6:/# exit
exit
[root@ip-172-31-38-107 ec2-user]# docker ps
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
[root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
a6a78c9bc9e6        jenkins            "/bin/tini -- /usr/l..." 20 seconds ago      Exited (0) 11 seconds ago      8080/tcp           stupefied_einstein
e650664122eb        ubuntu            "/bin/bash"         About a minute ago   Exited (0) 54 seconds ago      22/tcp             naughty_ellis
4ccd39f569bb        ubuntu            "/bin/bash"         18 minutes ago      Exited (129) 17 minutes ago    22/tcp             suspicious_almeida
[root@ip-172-31-38-107 ec2-user]# docker run -it --name zeeshan ubuntu /bin/bash
root@456bcaea74c3:/# exit
exit
[root@ip-172-31-38-107 ec2-user]# docker start zeeshan
zeeshan
[root@ip-172-31-38-107 ec2-user]# docker ps
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
456bcaea74c3        ubuntu            "/bin/bash"         About a minute ago   Up About a minute              22/tcp             zeeshan
[root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
456bcaea74c3        ubuntu            "/bin/bash"         About a minute ago   Up About a minute              22/tcp             zeeshan
a6a78c9bc9e6        jenkins            "/bin/tini -- /usr/l..." 2 minutes ago      Exited (0) 2 minutes ago      8080/tcp           stupefied_einstein
e650664122eb        ubuntu            "/bin/bash"         3 minutes ago      Exited (0) 3 minutes ago      22/tcp             naughty_ellis
4ccd39f569bb        ubuntu            "/bin/bash"         20 minutes ago      Exited (129) 19 minutes ago    22/tcp             suspicious_almeida
[root@ip-172-31-38-107 ec2-user]# docker stop zeeshan
zeeshan
before delete first stop the running container bt this command
[root@ip-172-31-38-107 ec2-user]# docker rm zeeshan
zeeshan
delete running container forcefully by # docker rm -f zeeshan
[root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
a6a78c9bc9e6        jenkins            "/bin/tini -- /usr/l..." 3 minutes ago      Exited (0) 3 minutes ago      8080/tcp           stupefied_einstein
e650664122eb        ubuntu            "/bin/bash"         4 minutes ago      Exited (0) 4 minutes ago      22/tcp             naughty_ellis
4ccd39f569bb        ubuntu            "/bin/bash"         21 minutes ago      Exited (129) 20 minutes ago    22/tcp             suspicious_almeida
```

Remove stop and running containers

```
Manage volumes
Commands:
create      Create a volume
inspect     Display detailed information on one or more volumes
ls          List volumes
prune       Remove all unused local volumes
rm          Remove one or more volumes

Run 'docker volume COMMAND --help' for more information on a command.
root@ip-172-31-35-134:~# docker ps -a
CONTAINER ID        NAMES                IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
2cae514f4429        centos               "/bin/bash"         About a minute ago   Exited (0) About a minute ago
719e6d9e1648        zealous_stonebraker hello-world          2 minutes ago       Exited (0) 2 minutes ago
root@ip-172-31-35-134:~# docker rm 2cae514f4429
2cae514f4429
it has been removed
root@ip-172-31-35-134:~# docker ps -a
CONTAINER ID        NAMES                IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
719e6d9e1648        hello-world          "/hello"            2 minutes ago       Exited (0) 2 minutes ago
laughing antonelli
root@ip-172-31-35-134:~# docker ps -a
CONTAINER ID        NAMES                IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
719e6d9e1648        hello-world          "/hello"            3 minutes ago       Exited (0) 3 minutes ago
laughing antonelli
root@ip-172-31-35-134:~# docker container prune
WARNING! This will remove all stopped containers.
Are you sure you want to continue? [y/N] Y
Deleted Containers:
719e6d9e16480825ec35fdd10be89eeabf160056be02ee4ed51cf17f72e51851

Total reclaimed space: 0B
root@ip-172-31-35-134:~# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
root@ip-172-31-35-134:~# docker image prune
WARNING! This will remove all dangling images.
Are you sure you want to continue? [y/N] Y
```


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Create file inside container

```
[ ]# docker run -it --name Zeecontainer ubuntu /bin/bash
root@2d793ce3dd:/#ls
#cd tmp
#touch SHANfile                                (create file inside temp
directory)
#exit
```

If you want to see the difference between base image and changes on it use **diff** command then.

```
[ ]# docker diff Zeecontainer
```

```
C /root                                D=detection C=Change A=Append
A /root/.bash_history
C /tmp
A /tmp/SHANfile                        (we can see the changes-file created inside
root)
```

```
[root@ip-172-31-38-107 ec2-user]# docker run -it --name Zeecontainer ubuntu /bin/bash
root@2c793ce3dedc:/# ls
bin boot dev etc home lib lib32 lib64 libx32 media mnt opt proc root run sbin srv sys tmp
root@2c793ce3dedc:/# cd tmp
root@2c793ce3dedc:/tmp# touch SHANfile
root@2c793ce3dedc:/tmp# exit
exit
[root@ip-172-31-38-107 ec2-user]# docker diff Zeecontainer
C /root
A /root/.bash_history
C /tmp
A /tmp/SHANfile
```

D- deletion
C- change
A- append or addition

Create image from container

```
[ ]# docker commit ZEEcontainer updateimage
```

```
Sha256:hh33h4hh47shdudu79fkfk954low7gd56sv04k5757jrjr74urjjr4 ←updateimage
```

```
[ ]# docker images
```

we got so many images **ubuntu** **Jenkins** **chef** & **centOS** also **updateimage**,

Create new container by image(updateimage) created by other container

```
[ ]# docker run -it --name ROCKcontainer updateimage /bin/bash
root@2e5cb171a6d5:/# ls
# cd tmp/
# ls
# SHANfile
```

you will get all files back inside new container because it is created by old image.

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```
[root@ip-172-31-38-107 ec2-user]# docker commit Zeecontainer updateimage
sha256:73b9f867ccdddb4969d56b3315b5de43a32c6de9175f2e67aab64ad31a69c309
[root@ip-172-31-38-107 ec2-user]# docker images
REPOSITORY          TAG         IMAGE ID          CREATED           SIZE
updateimage         latest     73b9f867ccdd     19 seconds ago   72.9MB
ubuntu              latest     bb0eaf4eee00     7 days ago       72.9MB
centos               latest     0d120b6ccaa8     6 weeks ago      215MB
chef/chefdk         latest     606472dfa936     2 months ago     820MB
jenkins              latest     cdl4cecfdb3a     2 years ago      696MB
[root@ip-172-31-38-107 ec2-user]# docker run -it --name ROCKcontainer updateimage /bin/bash
root@2e5cb171a6d5:/# ls
bin boot dev etc home lib lib32 lib64 libx32 media mnt opt proc root run sbin srv sys tmp
root@2e5cb171a6d5:/# cd tmp
root@2e5cb171a6d5:/tmp# ls
SHANfile
```

Docker file creation - steps:

1. Create a file name **Dockerfile** *remember D always capital letter
2. Add instructions inside **Dockerfile**
3. Build **Dockerfile** to create an image
4. Run image to create container.

Step 1 use command `# vi Dockerfile`

Step 2 use command `go` inside the **Dockerfile**

```
press i      # FROM ubuntu
              # RUN echo "Love the Zeeman show" > /tmp/starfile
Esc:wq!
```

Step 3 to create image out of docker file

```
# docker build -t Shanu .
```

[.] > all stuff present inside the dockerfile build into this *new image*

Step 4 now create container my newly created image (Shanu)

```
[ ]# docker run -it --name lovecontainer Shanu /bin/bash
```

```
root@2e5cb171a6d5:/# ls
```

```
root@2e5cb171a6d5:/# cd tmp/
```

```
root@2e5cb171a6d5:/tmp# ls
```

you will get starfile, use cat command to see inside the starfile

```
root@2e5cb171a6d5:/tmp# cat /starfile
```

```
love the Zeeman show    # exit
```

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```
[root@ip-172-31-38-107 ec2-user]# vi Dockerfile
[root@ip-172-31-38-107 ec2-user]# docker build -t shanu .
Sending build context to Docker daemon 11.78kB
Step 1/2 : FROM ubuntu
--> bb0eaf4eee00
build image by dockerfile
Step 2/2 : RUN echo "love the Zeeman show" > /tmp/starfile
--> Running in eal4143bdc4b
Removing intermediate container eal4143bdc4b
--> a808ead2aa08
Successfully built a808ead2aa08
Successfully tagged shanu:latest
[root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
2e5cb171a6d5        updateimage         "/bin/bash"         5 hours ago         Exited (1) 5 hours ago                  ROCKcontainer
fc7993ce3dedc        ubuntu             "/bin/bash"         6 hours ago         Exited (0) 5 hours ago                  Zeecontainer
8f9a9ad58512        ubuntu             "/bin/bash"         6 hours ago         Exited (0) 6 hours ago                  Shancontainer
[root@ip-172-31-38-107 ec2-user]# docker run -it --name lovecontainer shanu /bin/bash
root@f848343fd3dd:/# ls
bin boot dev etc home lib lib32 lib64 libx32 media mnt opt proc root run sbin srv sys usr var
root@f848343fd3dd:/# cd tmp/
root@f848343fd3dd:/tmp# ls
starfile
root@f848343fd3dd:/tmp# cat starfile
love the Zeeman show
root@f848343fd3dd:/tmp# exit
exit
```

FROM ubuntu
RUN echo "love Zeeman show" > /tmp/starfile

Each step=Exit

added in the container line
lovecontainer

Dockerfile: - It is basically a text file it contains some set of instructions
Automation of Docker image creation

Docker Components: FROM, RUN, WORKDIR, MAINTAINER, COPY
ADD, ENV, EXPOSE, CMD ENTRYPOINT

Means execution of different type of files inside the Dockerfile

Create new files by touch command and make zip and unzip using tar commands

```
# tar -cvf ZAK.tar ZAK
```

```
# gzip ZAK.tar
```

```
[root@ip-172-31-38-107 ec2-user]# ls
Docker Dockerfile
[root@ip-172-31-38-107 ec2-user]# touch ZAK ZAKfile ZAKfile
[root@ip-172-31-38-107 ec2-user]# ls
Docker Dockerfile ZAK ZAKfile ZAKfile
[root@ip-172-31-38-107 ec2-user]# tar -cvf ZAK.tar ZAK
ZAK
[root@ip-172-31-38-107 ec2-user]# ls
Docker Dockerfile ZAK ZAKfile ZAKfile ZAK.tar
[root@ip-172-31-38-107 ec2-user]# gzip ZAK.tar
[root@ip-172-31-38-107 ec2-user]# ls
Docker Dockerfile ZAK ZAKfile ZAKfile ZAK.tar.gz
[root@ip-172-31-38-107 ec2-user]# rm -rf ZAK
[root@ip-172-31-38-107 ec2-user]# ls
Docker Dockerfile ZAKfile ZAKfile ZAK.tar.gz
[root@ip-172-31-38-107 ec2-user]# docker build -t coolimage .
Sending build context to Docker daemon 44.03kB
Step 1/6 : FROM ubuntu
--> bb0eaf4eee00
Step 2/6 : WORKDIR /tmp
--> Using cache
--> 3d52ba05ffc0
Step 3/6 : RUN echo "I love my India" > /tmp/ZAKfile
--> Using cache
--> 3683876bf154
Step 4/6 : ENV Zeeshan Ahmad
--> Using cache
--> 8cb88d304ca5
Step 5/6 : COPY ZAKfile /tmp
--> Using cache
--> 406902267bb8
Step 6/6 : ADD ZAK.tar.gz /tmp
--> 52f7d792978c
Successfully built 52f7d792978c
Successfully tagged coolimage:latest
[root@ip-172-31-38-107 ec2-user]# docker run -it --name ZAKcontainer coolimage /bin/
bash
root@b5a63ea51fb6:/tmp# ls
ZAK ZAKfile
root@b5a63ea51fb6:/tmp# cat ZAKfile
I love my India
```

```
root@ip-172-31-38-107 ec2-user]# vi Dockerfile
FROM ubuntu
WORKDIR /tmp
RUN echo "I love my India" > /tmp/ZAKfile
ENV myname ZEESHAN AHMAD
COPY ZAKfile /tmp
ADD ZAK.tar.gz /tmp
:wd
```

```
[root@ip-172-31-38-107 ec2-user]# docker images
REPOSITORY          IMAGE ID            CREATED
SIZE
coolimage            52f7d792978c       25 minutes ago
72.9MB
<none>               ea447230ff52       41 minutes ago
72.9MB
shanu                 a808ead2aa08       16 hours ago
72.9MB
<none>               5c007c92cf33       16 hours ago
```

TECHNICAL GUFTGU - DevOps Concept & Tools

Docker Volumes: uses of docker volumes-

- Decoupling container from storage
- Share volume among different containers
- Attach volume to containers
- On deleting Container, Volume doesn't delete.

Create volume from Dockerfile: (Method 1)

```
Create a Dockerfile # vi DockerfileZ
FROM ubuntu
VOLUME ["/myvolume"]
```

Esc:Wq

Then create image from is **DockerfileZ**

```
# Docker build -t superimage .
```

- Now create a container from this image.

```
# docker run -it --name containerZ superimage /bin/bash
```

containerZ:/#ls *you can see so many files including myvolume*

Go inside myvolume and create files Amar Akbar Anthony by touch commands

- Now share this volume (*myvolume*) with another container

```
# docker run -it --name containerZS --privileged=true --volumes-from
containerZ ubuntu /bin/bash
ContainerZS:/#
```

After creating **ContainerZS** **myvolume** is visible inside it; whatever you do in one volume you can see from other volumes.

```
:/#cd myvolume myvolume# ls
```

you will get Amar Akbar Anthony

Create volume using command: (Method 2)

```
# docker run -it --name containerM -v /volumeX ubuntu /bin/bash
```

Create 3 files (**fileX**) (**fileY**) (**fileZ**) inside volumeX.

- Make new container >> **ContainerT** by using the Volume of **ContainerM**.

```
# docker run -it --name ContainerT --privileged=true --volumeX-from
ContainerM ubuntu /bin/bash
```

TECHNICAL GUFTGU - DevOps Concept & Tools

```
containerM:/#ls                                # cd volumeX/                                # ls
```

you will get **fileX fileY fileZ**.

Volume (Host-container) mapping:

```
#cd ec2-user
# ls          >>          # Dockerfile file1 file2 file 3
```

Create host container

```
# docker run -it --name HostContainer -v /home/ec2-user:/ZEESHU -
-privileged=true ubuntu /bin/bash
```

```
HostContainer:/# ls          >>          # cd ZEESHU (Directory)
# Dockerfile file1 file2 file3
```

Mapping done between host and (myfile)ZEESHU (Directory)

```
# Cd ZEESHU          # touch file444 file222 file333
# exit
# Cd ec2-user          # ls
You can see same files inside host machine ec2-user
# Dockerfile file1 file2 file3 file444 file333 file222
```

```
# Docker build -t superimage .
#docker run -it --name containerZ superimage /bin/bash          Create volume using Dockerfile
#docker run -it --name containerZS --privileged=true --volumes-from containerZ ubuntu /bin/bash
#docker run -it --name containerM -v /volumeX ubuntu /bin/bash          Create volume using command
now use this volumeX in the creation of new container
#docker run -it --name ContainerT --privileged=true --volumeXfrom ContainerM ubuntu /bin/bash
#docker run -it --name HostContainer -v /home/ec2-user:/ZEESHU --privileged=true ubuntu /bin/bash
          Create Host container using directory ZEESHU in EC2-User
```

Docker exec :- It creates a new process in the container's environment, specially used for running new things in an already started container be in a shell or some other process.

Docker Attach: - It just connected to the standard input/output of the main process inside the container to corresponding standard input/output error of current terminal.

Expose:- When you expose a port the service inside a container will not be accessible from outside, but accessible from inside other container, it's good for inter-communication container

Publish:- If you do publish **-p**(used for port mapping) but do not Expose, docker doesn't implicit expose, If a port is open to the public it is automatically open to the other containers.

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When you Expose and **-p** a port the service in the container is accessible from anywhere even outside docker container.

Three options are: -
[**-p** includes **Expose**(open)]

1. Neither **Specify** nor **-p**
2. Only **Specify** not **-p**
3. Both **Specify** and **-p**

```
# yum install docker
# service docker start
# docker run -td -name techserver -p 80:80 ubuntu (80 for port 80 for
container)
Eh6ebdf6jf9fmf7rmf8tr9r0fkf8mfd8md7jd7dyupo09wt1du
# docker port techserver
80/Tcp -----> 0.0.0.0 /80
# docker exec -it techserver
# apt-get update
# apt-get install apache2-y
# cd /var/www/html
# var/www/html # echo "I love my India" >index.html
# exit
# service apache2 start
```

Now you can put public IP on browser can see easily "I love my India" which was deployed on apache server.
Same thing you can do with Jenkins by using port 8080:8080 and publish -p

```
# docker run -td -name Myjenkins -p 8080:8080 jenkins d=daemon
Eh6ebdf6jf9fmf7rmf8tr9r0fkf8mfd8md7jd7dyupo09wt1du
```

Before pasting public Ip of Jenkins container please enable 8080:8080 port inside the security of you virtual Machine,
Now you can see Jenkins website on Brower.

TECHNICAL GUFTGU - DevOps Concept & Tools

```
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
f848343fd3dd      shanu              "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              lovecontainer
2c793ce3dedc      ubuntu            "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              Zeecontainer
f9a9ad55512       ubuntu            "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              Shancontainer

root@ip-172-31-38-107 ec2-user]# docker -v
Docker version 19.03.6-ce, build 369ce74

root@ip-172-31-38-107 ec2-user]# service docker start
Redirecting to /bin/systemctl start docker.service
root@ip-172-31-38-107 ec2-user]# docker run -td --name techserver -p 80:80 ubuntu
f213b75ad5316b9fbc50b612e54eebe743c55dec4eff1c5818d2e51d673932

root@ip-172-31-38-107 ec2-user]# docker ps
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
f213b75ad53        ubuntu            "/bin/bash"        20 seconds ago     Up 19 seconds      0.0.0.0:80->80/tcp  techserv

root@ip-172-31-38-107 ec2-user]# docker port techserver
0/tcp -> 0.0.0.0:80

root@ip-172-31-38-107 ec2-user]# docker exec -it techserver /bin/bash
oot@ef213b75ad53:/# apt-get update
oot@ef213b75ad53:/# apt-get install apache2 -y
oot@ef213b75ad53:/# cd /var/www/html
oot@ef213b75ad53:/var/www/html# echo " I LOVE MY INDIA" >index.html
oot@ef213b75ad53:/var/www/html# exit

root@ip-172-31-38-107 ec2-user]# docker run -td --name MyJenkins -p 8080:8080 jenkins
b479278dc4812bdb9ff54f4e8b1e96202d58f8bd2a8a591aa72f2de0740417

root@ip-172-31-38-107 ec2-user]# docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
479278dc4         jenkins            "/bin/tini -- /usr/l..." 17 minutes ago     Up 17 minutes      0.0.0.0:8080->8080/tcp  MyJenkins
13b75ad53         ubuntu            "/bin/bash"        38 minutes ago     Up 38 minutes      0.0.0.0:80->80/tcp  techserver
8343fd3dd        shanu              "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              lovecontainer
93ce3dedc        ubuntu            "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              Zeecontainer
f9a9ad55512       ubuntu            "/bin/bash"        2 weeks ago        Exited (0) 2 weeks ago              Shancontainer
```

Docker hub Explanation: push and pull images

```
# Service docker start
# docker run -it ubuntu bin/bash
```

Automatic generated container name **interesting_bond**.

Create some files inside this container inside **tmp file**, by touch fileschan, fileZan ,filekhan.

Using commit command create **new image** by this **interesting_bond** container.

```
# docker commit interesting_bond image1
```

Now create docker hub account by hub.docker.com and go to ec2 host machine and login username pass

```
# docker login                                     insert username(zshan227) and password [ username
=dockerID]
```

```
# docker tag image1 zshan227/project1              Now give tag to your image [project1 =
newimage]
```

```
# docker push zshan227/project1                    push docker id/new image to docker
hub
```

Now go to the docker hub account see repositories we will get this image (**project1**) with docker id.

Now create one instance from **Tokyo** reason and pull this image from docker hub.

```
# service docker start
# docker pull zshan227/project1                    Pull new image from docker hub
# docker images
Zshan227/project1                                  only one image showing
```

Now create new container by using this image docker id /new image.

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```
# docker run -it -name mycontainer zshan227/project1 /bin/bash
Hdyh947846rhfhf7rhdhdeh:/# ls
```

When you check inside this mycontainer You will get so many files including [tmp file](#).

```
# Hdyh947846rhfhf7rhdhdeh:/# cd tmp/
```

go inside tmp ,you will get files was created in mumbai region

([filesan](#), [fileZan](#) ,[filekhan](#))

Make private your project by setting of docker hub account. After making private it denied access, and required to login docker if wanted to pull any image.

Some more important commands:

```
# docker stop $(docker ps -a -q)                stop all running
containers
# docker rm $(docker ps -a -q)                    delete all stop
containers
# docker rmi -f $(docker image -q)                delete all
images
```

“\$ sign used as a script”



Ansible Server: The machine where Ansible is installed and from which all task and playbook will be run. **Host:** Nodes, which are automated by Ansible

Module: Basically, it is a command or set of similar commands meant to be executed on the client-side.

Role: A way of organizing tasks and related files, to be later called playbook.

Fact: Information fetched from the client system from the global variables with the gather-facts operation.

Inventory: File containing data about the Ansible client servers.

Notifier: Section attributed to a task which calls a handler if the output is changed.

Handler: task which is called only if a notifier is present.

Playbook: It consist code in YAML format, which describes task to be executed.

TECHNICAL GUFTGU - DevOps Concept & Tools

Create 3 EC2 Instances on same availability zone, Ansible Server, Node 1 and node 2.

With Advanced detail `#!/bin/bash`

```
sudo su
yum update-y
```

Go to inside Ansible server and download Ansible Package

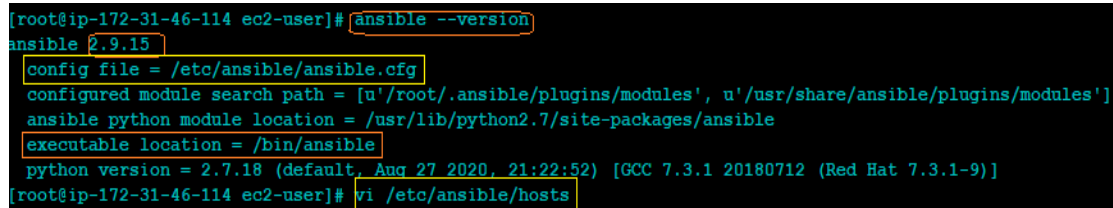
```
[ ] # sudo su
[ ] # wget https://dl.fedoraproject.org/pub/epel/epel-release-latest-7.noarch.rpm
[ ] # ls
[ ] # epel-release-latest-7.noarch.rpm
[ ] # yum install epel-release-latest-7.noarch.rpm
[ ] # yum update -y
```

** epel= extra package for enterprises Linux*

Now we have install all the packages one by one

```
# yum install git python python-level python-pip openssl ansible
-y
```

```
[ ] # ansible --version
ansible 2.9.25
```



```
[root@ip-172-31-46-114 ec2-user]# ansible --version
ansible 2.9.15
  config file = /etc/ansible/ansible.cfg
  configured module search path = [u'/root/.ansible/plugins/modules', u'/usr/share/ansible/plugins/modules']
  ansible python module location = /usr/lib/python2.7/site-packages/ansible
  executable location = /bin/ansible
  python version = 2.7.18 (default, Aug 27 2020, 21:22:52) [GCC 7.3.1 20180712 (Red Hat 7.3.1-9)]
[root@ip-172-31-46-114 ec2-user]# vi /etc/ansible/hosts
```

For any kind of update of packages or files we created group first then update the GROUP individually.

```
[ ] # vi /etc/ansible/hosts
```

Press I to insert

Go to... Ex 1: ungrouped hosts

Please create a group by name Zeeman (zeko) and paste the Pvt. IP address of Node 1 & Node 2

```
[Zeeman]
172.31.34.118
172.31.32.36
```

:wq

TECHNICAL GUFTGU - DevOps Concept & Tools

```
# Ex 1: Ungrouped hosts, specify before any group headers.
```

```
[Zeeman]
172.31.34.118
172.31.32.36

## green.example.com
## blue.example.com
## 192.168.100.1
## 192.168.100.10

# Ex 2: A collection of hosts belonging to the 'webservers' group
```

Created group

pasted private IPs of node 1 and node 2

This will not work until we will do any change in configuration file. (Path is almost same)

```
[ ] # vi /etc/ansible/ansible.cfg
```

Press I to insert

Active the Inventory and sudo_user by removing #, means Uncommented them.

```
#Inventory      = /etc/ansible/hosts
```

```
#sudo_user      = root
```

```
:wq
```

```
[defaults]
# some basic default values...

inventory      = /etc/ansible/hosts      uncommented
#library       = /usr/share/my_modules/
#module_utils  = /usr/share/my_module_utils/
#remote_tmp    = ~/.ansible/tmp
#local_tmp     = ~/.ansible/tmp
#plugin_filters_cfg = /etc/ansible/plugin_filters.yml
#forks         = 5
#poll_interval = 15
sudo_user      = root      uncommented
#ask_sudo_pass = True
#ask_pass      = True
#transport     = smart
#remote_port   = 22
#module_lang   = C
#module_set_locale = False
```

:wq

*Create user for safe communication between nodes to server *(Do same for all machines)*

```
[ ] # adduser ansible
[ ] # passwd ansible
[ ] # TECHNICAL
[ ] # New password: TECHNICAL
```

TECHNICAL GUFTGU - DevOps Concept & Tools

```
[root@ip-172-31-46-114 ec2-user]# vi /etc/ansible/hosts
[root@ip-172-31-46-114 ec2-user]#
[root@ip-172-31-46-114 ec2-user]# vi /etc/ansible/ansible.cfg
[root@ip-172-31-46-114 ec2-user]# adduser ansible
[root@ip-172-31-46-114 ec2-user]# passwd ansible
Changing password for user ansible.
New password:
Retype new password:
```

Adding user and giving password to server

If wanted to login any Node through switch user (Ansible user), use this command (for all machines)

```
[ ] # su - ansible
```

Suppose this for Ansible server, check all commands of creating files and directory are working?

```
[ ] $ touch fileA
[ ] $ ls
[ ] $ fileA
[ ] $ yum install httpd -y
[ ] $ sudo yum install httpd -y
Ansible
[sudo] password for ansible: TECHNICAL
```

*you need to be root to perform this command
Asking password for*

Ansible is not in the sudoers file. For this we have to give sudo privileges & rights.

```
[ ] # Exit
[ ] # visudo
```

*get out from Ansible user and execute visudo
Edit inside the Allow root rights, give privileges (all machines)*

```
##Allow root to run any commands anywhere
root    ALL=(ALL)    ALL
ansible ALL=(ALL) NOPASSWD: ALL
```

```
:wq!
```

Here we are adding ansible, means giving it same permission as root have, and No password required

Again Check all commands of creating files and directory are working or not in Ansible server?

```
[ ] # su - ansible
[ ] $ yum install httpd -y
command
[ ] $ sudo yum install httpd -y
perfectly
```

you need to be root to perform this

*after adding sudo this is executed**

**Ansible user got the privileges to work as SUDO USER by su - ansible*

Check the communication has stablished between nodes and server by login ansible user (su-ansible) in machines, means- -

Check, if do something on node and push to the server and create something on server and update on node.

TECHNICAL GUFTGU - DevOps Concept & Tools

```
[ansible@ip-172-31-46-114 ~]$ sudo yum install httpd -y
We trust you have received the usual lecture from the local System
Administrator. It usually boils down to these three things:

#1) Respect the privacy of others.
#2) Think before you type.
#3) With great power comes great responsibility.

[sudo] password for ansible: TECHNICAL
Sorry, try again.
[sudo] password for ansible: TECHNICAL
ansible is not in the sudoers file. This incident will be reported.
[ansible@ip-172-31-46-114 ~]$ exit
logout
[root@ip-172-31-46-114 ec2-user]# visudo
[root@ip-172-31-46-114 ec2-user]#
[root@ip-172-31-46-114 ec2-user]# sudo yum install httpd -y
Loaded plugins: extras_suggestions, langpacks, priorities, update-motd
amzn2-core
95 packages excluded due to repository priority protections
Resolving Dependencies
--> Running transaction check
--> Package httpd.x86_64 0:2.4.46-1.amzn2 will be installed
```

Inside visudo

```
# Allow root to run any commands anywhere
root ALL=(ALL) ALL
ansible ALL=(ALL) NOPASSWD: ALL

## Allows members of the 'sys' group to run networking, software,
## service management apps and more.
# %sys ALL = NETWORKING, SOFTWARE, SERVICES, STORAGE, DELEGATING, PROCESSES, LOCATE

## Allows people in group wheel to run all commands
%wheel ALL=(ALL) ALL

-- INSERT --
:wq
```

For connection establishment of ansible server + Node, execute SSH with Pvt IP of that Node.

```
[ ] # ssh 172.31.34.118
updated
[ ] # Exit
```

Permission *denied* because public key is not

```
[ ] # vi /etc/ssh/sshd_config
machines)
```

Go inside and do 3 important changes (all

Uncommented PermitRootLogin yes

Uncommented PasswordAuthentication yes

Commented PasswordAuthentication no

:wq

```
# To disable tunneled clear text passwords, change to no here!
#PasswordAuthentication yes
PermitEmptyPasswords no
#PasswordAuthentication no

# Authentication:
#LoginGraceTime 2m
#PermitRootLogin yes
#StrictModes yes
#MaxAuthTries 6
#MaxSessions 10
```

node 1

inside....

```
vi /etc/ssh/sshd_config
```

Commented & Uncommented

node 2

inside ... vi /etc/ssh/sshd_config

commented & Uncommented

```
[ ] # service sshd restart
```

for better Implementation

For checking the communication 'su - ansible'

execute in All 3 machines

Check server can access the node1 and node2

```
[ ] $ ssh 172.31.34.118
[ ] $ ssh 172.31.32.36
```

After execution you can access **node 1** through server

After execution you can access **node 2** through server

Create files and directory on server accessing node1 and node 2, and same files you will get inside node 1 and node 2 means, communication between server and nodes is perfect.

TECHNICAL GUFTGU - DevOps Concept & Tools

```
[root@ip-172-31-46-114 ec2-user]# su - ansible
Last login: Sat Dec 26 19:26:22 UTC 2020 on pts/0
[ansible@ip-172-31-46-114 ~]$
[ansible@ip-172-31-46-114 ~]$ ssh 172.31.34.118
ansible@172.31.34.118's password:
Last login: Sat Dec 26 19:41:52 2020 pvt ip node 1
[ansible@ip-172-31-34-118 ~]$ su - ansible
Password:
Last login: Sat Dec 26 20:05:56 UTC 2020 on pts/0
[ansible@ip-172-31-34-118 ~]$ ls
fileA fileB
[ansible@ip-172-31-34-118 ~]$ touch fileA fileB
[ansible@ip-172-31-34-118 ~]$ ls
fileA fileB
```

```
[ansible@ip-172-31-34-118 ~]$ exit
logout
Connection to 172.31.34.118 closed.
[ansible@ip-172-31-46-114 ~]$ ssh 172.31.32.36
The authenticity of host '172.31.32.36 (172.31.32.36)' can't be established.
ECDSA key fingerprint is SHA256:6zBhMARSphAk8gs2o2UU34+sw7m166T0QIgNbOZ43+I.
ECDSA key fingerprint is MD5:0c:56:e7:c1:68:e4:15:08:24:44:47:03:ff:f8:99:dd.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '172.31.32.36' (ECDSA) to the list of known hosts.
ansible@172.31.32.36's password:
Last login: Sat Dec 26 [root@ip-172-31-32-36 ec2-user]# service sshd restart
[ansible@ip-172-31-32-36 ~]$
[ansible@ip-172-31-32-36 ~]$ touch fileX fileY fileZ
[ansible@ip-172-31-32-36 ~]$ ls
fileX fileY fileZ
```

For connection every time asked for the password this is not good for good performance & accuracy that's why we created the **TRUST RELATIONSHIP**. This can be happen between root to root and user to user.

```
[ ] $ exit
[ansible] $ ssh-keygen
Generation Pub/pvt rsa key pair... Press Enter Enter Enter,

[ansible] $ ls -a
.bas history .bash logout .bash profile .bashrc file1 .ssh

[ansible] $ cd .ssh/
[ .ssh] $ ls
>----->id_rsa id_rsa.pub known hosts
```

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```
[ec2-user@ip-172-31-46-114 ~]$ su - ansible
Password:
Last login: Sat Dec 26 20:05:12 UTC 2020 on pts/0
[ansible@ip-172-31-46-114 ~]$ ssh-keygen
Generating public/private rsa key pair.
Enter file in which to save the key (/home/ansible/.ssh/id_rsa): enter
Enter passphrase (empty for no passphrase): enter
Enter same passphrase again: TECHNICAL
Your identification has been saved in /home/ansible/.ssh/id_rsa.
Your public key has been saved in /home/ansible/.ssh/id_rsa.pub.
The key fingerprint is:
SHA256:TH6LcsQPtNAeqEuU2rGp0Z/OYLY5P2+0i9kBJ7ih70 ansible@ip-172-31-46-114.ap-southeast-1.compute.internal
The key's randomart image is:
+---[RSA 2048]-----+
|oo+                |
|oO.o...           |
|O=Oo.o.           |
|oB+B+=.o          |
|..*+*oo S         |
| o*oo+            |
| .o*              |
|  E +             |
|  ..+.            |
+---[SHA256]-----+
[ansible@ip-172-31-46-114 ~]$
[ansible@ip-172-31-46-114 ~]$
[ansible@ip-172-31-46-114 ~]$ ls -a
. . .bash_history .bash_logout .bash_profile .bashrc fileA .ssh
[ansible@ip-172-31-46-114 ~]$ cd .ssh/
[ansible@ip-172-31-46-114 .ssh]$ ls
id_rsa id_rsa.pub known_hosts
[ansible@ip-172-31-46-114 .ssh]$ ssh-copy-id ansible@172.31.34.118
/usr/bin/ssh-copy-id: INFO: Source of key(s) to be installed: "/home/ansible/.ssh/id_rsa.pub"
/usr/bin/ssh-copy-id: INFO: attempting to log in with the new key(s), to filter out any that are already installed
/usr/bin/ssh-copy-id: INFO: 1 key(s) remain to be installed -- if you are prompted now it is to install the new keys
ansible@172.31.34.118's password:

Number of key(s) added: 1

Now try logging into the machine, with: "ssh 'ansible@172.31.34.118'"
and check to make sure that only the key(s) you wanted were added.
```

server

node 1's private IP

Copy servers' public key (id_rsa.pub) in all the nodes to remind the nodes, not to ask for password all the time just give the permissions.

```
[ .ssh] $ ssh-copy-id ansible@172.31.34.118
ansible@172.31.41.240's password: TECHNICAL
```

Last time asked for Password

```
[ .ssh] $ ssh-copy-id ansible@172.31.32.36
```

```
[ansible@ip-172-31-46-114 .ssh]$ cd ..
[ansible@ip-172-31-46-114 ~]$ ssh 172.31.34.118
Last login: Sat Dec 26 20:41:51 2020
[ec2-user@ip-172-31-34-118 ~]$ su - ansible
Last login: Sun Dec 27 09:43:10 UTC 2020 from ip-172-31-46-114
[ansible@ip-172-31-34-118 ~]$ ls
fileA fileB node1
[ansible@ip-172-31-34-118 ~]$ touch node1
[ansible@ip-172-31-34-118 ~]$ ls
fileA fileB node1
[ansible@ip-172-31-34-118 ~]$ exir
-bash: exir: command not found
[ansible@ip-172-31-34-118 ~]$ exit
logout
Connection to 172.31.34.118 closed.
[ansible@ip-172-31-46-114 ~]$
[ansible@ip-172-31-46-114 ~]$ ssh 172.31.32.36
Last login: Sat Dec 26 20:09:52 2020 from ip-172-31-46-114.ap-southeast-1.compute.internal
[ec2-user@ip-172-31-32-36 ~]$ touch node2
[ansible@ip-172-31-32-36 ~]$ ls
fileX fileY fileZ node2
```

ansible-server

node 1

Host pattern is helpful for huge numbers of connected nodes.

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“All” pattern refer to all the machines in an inventory

```
[ .ssh] $ cd ..
```

```
[ansible] $ ansible all --list-hosts
```

check no of all nodes, hosts

```
hosts (2):  
172.31.41.240  
172.31.41.248
```

```
[ansible] $ ansible Zeeman --list-hosts
```

check nodes inside group=zeko,Zeeman

```
hosts (2):  
172.31.41.240  
172.31.41.248
```

```
[ansible] $ ansible Zeeman(0) --list-hosts
```

```
hosts (1):  
172.31.41.240
```

```
[ansible] $ ansible Zeeman(1) --list-hosts
```

```
hosts (1):  
172.31.41.248
```

```
[ansible] $ ansible Zeeman(-1) --list-hosts
```

```
hosts (1):  
172.31.41.248
```

```
[ansible] $ ansible Zeeman(3) --list-host
```

```
[WARNING]: No host matched, nothing to do
```



```
[ansible@ip-172-31-47-110 ~]$ ansible zeko --list-hosts  
hosts (2):  
172.31.34.118  
172.31.32.36  
[ansible@ip-172-31-47-110 ~]$ ansible zeko[1] --list-hosts  
hosts (1):  
172.31.32.36  
[ansible@ip-172-31-47-110 ~]$ ansible zeko[-1] --list-hosts  
hosts (1):  
172.31.32.36  
[ansible@ip-172-31-47-110 ~]$ ansible zeko[0] --list-hosts  
hosts (1):  
172.31.34.118  
[ansible@ip-172-31-47-110 ~]$ ansible zeko[2] --list-hosts  
[WARNING]: No hosts matched, nothing to do
```

Ad-hoc command:

It is individual running commands, which can be run individually to perform quick functions.

It's not use for configuration management and deployment because the commands are of one time usage.

Ad-hoc commands uses the `/user/bin/ansible` command line tool to automate the signal task.

Important Ad-hoc commands:

```
[ansible@ip]$ ansible zeko -a "ls"
```

zeko= group

a=argument

```
[ansible@ip]$ ansible zeko[0] -a "touch filezz"
```

update file to particular

node

```
[ansible@ip]$ ansible all -a "touch filek"
```

update file to all

nodes

```
[ansible@ip]$ ansible zeko -a "ls-al"
```

show total list with all details of

groups

```
[ansible@ip]$ ansible zeko -a "sudo yum install httpd -y"
```

```
[ansible@ip]$ ansible zeko -ba "yum install httpd -y"
```

b=become sudo

```
[ansible@ip]$ ansible zeko -ba "yum remove httpd -y"
```

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Now create a file name **zakfile** on server to check **Idempotency** and **Push Mechanism**

```
[ansible@ip]$ ansible all -a "touch zakfile"
Changed | rc=0 >>    showing change status but nothing happed new
Changed | rc=0 >>    showing change status but not new work done
```

Now **zakfile** has created you can also find these files inside the nodes by **ls** command, that is called - **Push Mechanism**
It will overwrite again=2 without letting us know that, **zakfile** already has been created in past called - **No Idempotency**

```
[ansible@ip-172-31-47-110 ~]$ ansible all -a "touch zakfile"
[WARNING]: Consider using the file module with state=touch rather than running
false' to this command task or set 'command_warnings=False' in ansible.cfg to get
[WARNING]: Platform linux on host 172.31.32.36 is using the discovered Python in
could change this. See https://docs.ansible.com/ansible/2.9/reference_appendices
172.31.32.36 | CHANGED | rc=0 >>
[ansible@ip-172-31-32-36 ~]$ ls
fileX fileY fileZ node2 zakfile
[ansible@ip-172-31-34-118 ~]$ ls
fileA fileB node1 zakfile
```

Trying install **httpd** but Failed because need **sudo** privilege, add **sudo / b** for proper installation.

```
[@-ec2-user]# su - ansible
[ansible@ip]$ ansible zeko -a "yum install httpd -y"
[ansible@ip]$ ansible zeko -ba "yum install httpd -y"
nodes
[ansible@ip]$ which httpd
[ansible@ip]$ /usr/sbin/httpd
[ansible@ip]$ ansible zeko -a "sudo yum remove httpd -y"
Uninstallation
[ansible@ip]$ which httpd
```

```
[ansible@ip-172-31-47-110 ~]$ ansible zeko -a "sudo yum install httpd -y"
[WARNING]: Consider using 'become', 'become_method', and 'become_user' rather t
[WARNING]: Platform linux on host 172.31.34.118 is using the discovered Python
but future installation of another Python interpreter could change this. See
https://docs.ansible.com/ansible/2.9/reference_appendices/interpreter_discovery
172.31.34.118 | CHANGED | rc=0 >>
ansible@ip-172-31-34-118:~
ansible@ip-172-31-34-118 ~]$ which httpd
/usr/sbin/httpd
ec2-user@ip-172-31-32-36:~
ec2-user@ip-172-31-32-36 ~]$ which httpd
/usr/sbin/httpd
```

Ansible Module:

Ansible ships with a number of modules (called module library) that can be executed directory on remote host or through **playbook**. Your library of modules can reside on any machine and there are no servers, daemon or database required. (**Idempotency is present**).

Qn. Where ansible modules are stored? **Ans:** the default location for the inventory file is **/etc/ansible/hosts**

Important Module Commands: Install >> present update >> latest uninstall >> remove

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```
[ansible@ip]$ ansible zeko -b -m yum -a "pkg=httpd state=present"
[ansible@ip]$ ansible zeko -b -m service -a "name=httpd state=started"
[ansible@ip]$ ansible zeko -b -m user -a "name=shan"
[ansible@ip]$ ansible zeko -b -m copy -a "src=fileA dest=/tmp"
[ansible@ip-172-31-47-110 ~]$ ansible zeko -b -m user -a "name=shan"
[WARNING]: Platform linux on host 172.31.32.36 is using the discovered Python
interpreter at /usr/bin/python, but future installation of another Python
interpreter could change this. See https://docs.ansible.com/ansible/2.9/referen
ce_appendices/interpreter_discovery.html for more information.
172.31.32.36 | SUCCESS => {                    IDEMPOTENCY IS PRESENT
shant: x:1002:1002::/home/shan:/bin/bash
[ansible@ip-172-31-32-36 ~]$
bottom lines
apache:x:48:48:Apache:/usr/share/httpd:/sbin/nologin
shant: x:1002:1002::/home/shan:/bin/bash
[ansible@ip-172-31-34-118 ~]$
bottom lines
```

Update package of installed httpd:

```
[ansible@ip]$ ansible zeko -b -m yum -a "pkg=httpd state=latest"
[ansible@ip]$ which httpd
[ansible@ip]$ /usr/bin/httpd
```

check in all nodes

Delete installed package: both nodes:

```
[ansible@ip]$ ansible zeko -b -m yum -a "pkg=httpd state=absent"
[ansible@ip]$ sudo service httpd status
```

Inactive

To start a service execute this command:

```
[ansible@ip]$ ansible zeko -b -m service -a "name=httpd state=started"
[ansible@ip]$ sudo service httpd status
```

Active = Running

To create the user:

```
[ansible@ip]$ ansible zeko -b -m user -a "name=shan"
```

To check the status of user:

```
[ansible@ip]$ cat /etc/passwd
```

*Check in all nodes you will get user **shan** at the bottom lines*

To copy item from source to a Particular Node/destination: suppose only on last node [-1].

```
[ansible@ip]$ touch fileXYZ
[ansible@ip]$ ansible zeko[-1] -b -m copy -a "src=fileXYZ dest=/tmp"
```

```
[ansible@ip-172-31-47-110 ~]$ ansible zeko -b -m copy -a "src=fileA dest=/tmp"
[WARNING]: Platform linux on host 172.31.34.118 is using the discovered Python i
future installation of another Python interpreter could change this. See
https://docs.ansible.com/ansible/2.9/reference_appendices/interpreter_discovery.
172.31.34.118 | CHANGED => {
  "ansible_facts": {
[ansible@ip-172-31-34-118 ~]$ ls /tmp
fileA
systemd-private-blae815ac4444829b0bb2blceda530ec-chronyd.service-ubJuOI
[ansible@ip-172-31-32-36 ~]$ ls /tmp
fileA
systemd-private-3570350a52a7477e9caf8367884d8789-chronyd.service-ZSgvh2
```

To copy item from source to destination: for all nodes:

```
[ansible@ip]$ ansible zeko -b -m copy -a "src=fileA dest=/tmp"
```

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Ansible setup: It works like Ohai works in CHEF, avoids Noidempotency.

Useful commands: It will give all the details related to IP addresses of that particular node.

```
[ansible@ip]$ ansible zeko -m setup
[ansible@ip]$ ansible zeko -m setup -a "filter=*ipv4*"
```

Playbook:

Playbook is written in **YAML**. It is like a file where you write codes consist of **vars**, **task**, and **handlers templates** and **roles**.

Each playbook is composed of one or more **module** in a list, Module is a collection of configuration files

Playbook is divided into many sections:

Target section: It defines the host against which playbook's task has to be executed.

Variable section: It defines variables

Task section: It defines list of all modules that we need to run an order.

YAML:

For Ansible, nearly every YAML file starts with a list.

Each item in the List is a list of **key-volume** pair's commonly called a Dictionary.

A Dictionary is represented in a simple **Key: Volume** form

All YAML files have to begin "___" and end with "..." and extension for playbook is **.yaml**.

All members of a list lines must begin with same **Indentation** level starting with "--".

Example YAML for Dictionary:

```
- - - #Detail of customers .....commented
Customers:
  name: Zeeshan
  Job: Engineer
  Skill: Development
  experience: 5 years :wq
```

Example-create a Target playbook:

```
[ansible@Ip]$ Vi target.yaml

--- #My Target Playbook
- host: zeko
  user: ansible
  become: yes
  connection: ssh
  gather-facts: yes :wq

[ansible@Ip]$ ansible-playbook target.yaml ←To execute this playbook
```

Example-create a Task playbook:

```
[ansible@Ip]$ Vi task.yaml

--- #My Task Playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
```

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```
tasks:
- name: install HTTPD on centos 7
  action: yum name=httpd state=installed
```

:wq

[ansible@Ip]\$ ansible-playbook task.yml ← To execute this playbook

```
[ansible@ip-172-31-47-110 ~]$ vi task.yml
[ansible@ip-172-31-47-110 ~]$ ansible-playbook task.yml

PLAY [zeko] *****

TASK [Gathering Facts] *****
[WARNING]: Platform linux on host 172.31.32.36 is using the discovered
could change this. See https://docs.ansible.com/ansible/2.9/ref
ok: [172.31.32.36]
[WARNING]: Platform linux on host 172.31.34.118 is using the discovered
could change this. See https://docs.ansible.com/ansible/2.9/ref
ok: [172.31.34.118]

TASK [install HTTPD on centos 7] *****
changed: [172.31.32.36]
changed: [172.31.34.118]

Must Delete/remove the same package from all node
before executing the playbook

[ansible@ip-172-31-47-110 ~]$ which httpd
/usr/sbin/httpd
[ansible@ip-172-31-47-110 ~]$ sudo yum remove httpd -y
[ansible@ip-172-31-34-118 ~]$ which httpd
/usr/sbin/httpd
[ansible@ip-172-31-34-118 ~]$ sudo yum remove httpd -y
[ansible@ip-172-31-32-36 ~]$ which httpd
/usr/sbin/httpd
[ansible@ip-172-31-32-36 ~]$ sudo yum remove httpd -y
```

```
--- # Target and task Playbook
hosts: zeko
user: ansible
become: yes
connection: ssh
tasks:
- name: install HTTPD on centos 7
  action: yum name=httpd state=installed
```

Variables:

Ansible uses variables which enable more flexibility in playbook and roles they can be used to loop through a set of given values, access various information like the hostname of a system and replace strings in templates with specific values.

Put the **variable section above the tasks** so that we define it first and use it later.

Example create a variable playbook:

```
[ansible@Ip]$ vi vars.yml

--- #My variable Playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  vars:
    pkgname: httpd
    tasks:
      - name: install HTTPD server on centos 7
        action: yum name='{{pkgname}}' state=installed
```

:wq


[ansible@Ip]\$ ansible-playbook vars.yml ← execute this playbook

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```
[ansible@ip-172-31-47-110 ~]$ ansible-playbook vars.yml
[WARNING]: Found variable using reserved name: tasks

PLAY [zeko] *****
TASK [Gathering Facts] *****
[WARNING]: Platform linux on host 172.31.34.118
could change this. See https://docs.ansible.com/
ok: [172.31.34.118]
[WARNING]: Platform linux on host 172.31.32.36 i
could change this. See https://docs.ansible.com/
ok: [172.31.32.36]

PLAY RECAP *****
172.31.32.36      : ok=1    changed=0    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0
172.31.34.118    : ok=1    changed=0    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0
```



```
$ vi vars.yml
--- #My variable Playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  vars:
    pkgname: httpd
    tasks:
      - name: install HTTPD server on centos 7
        action: yum name='{{pkgname}}' state=installed
```

Handlers:

Handler is same like task but it will run when called by another task. Handler only run when task contains a *notify* directive and also indicate that it changed something.

Example-create a Task playbook:

```
[ansible@Ip]$ Vi handlers.yml

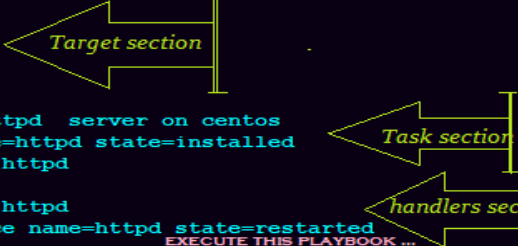
-- #My handlers Playbook

- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: install HTTPD server on centos 7
      action: yum name=httpd state=installed
      notify: restart httpd

  handlers:
    - name: restart httpd
      action: service name=httpd state=restarted
```

```
[ansible@Ip]$ ansible-playbook Handlers.yml
nodes
```

Before execution delete httpd from



```
--- #My handlers Playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: install httpd server on centos
      action: yum name=httpd state=installed
      notify: restart httpd
  handlers:
    - name: restart httpd
      action: service name=httpd state=restarted
EXECUTE THIS PLAYBOOK ...
```

```
PLAY RECAP *****
172.31.32.36 : ok=2    changed=0    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0
172.31.34.118 : ok=2    changed=0    unreachable=0    failed=0    skipped=0    rescued=0    ignored=0
```

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Dry run: It is the process to check errors before execute the playbook, it checks that Playbook is formatted correctly or not?

```
[ansible@Ip]$ ansible-playbook Handlers.yml -check
```

```
[ansible@Ip]$ sudo service httpd status check the status of all nodes active or not?
```

```
• httpd.service - The Apache HTTP Server
  Loaded: loaded (/usr/lib/systemd/systemd)
  Active: inactive (dead)
  Docs: man:httpd.service(8)

• httpd.service - The Apache HTTP Server
  Loaded: loaded (/usr/lib/systemd/systemd)
  Active: inactive (dead)
  Docs: man:httpd.service(8)
```

Loops: Sometimes you repeat a task multiple time in programming it is called loop.

Common ansible loop include changing ownership on server files and/or directories with the file module, creating multiple user with the user module and repeating a polling step untill certain result is reached.

Example-create a Loops playbook:

```
[ansible@Ip]$ Vi loops.yml
```

```
--- #My Loops Playbook
```

```
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: add list of users in my nodes
      user: name='{{item}}' state=present
      with_items:
        - zeeshan
        - bhupinder
        - hrithik roshan
        - james bond
```

```
[ansible@Ip]$ ansible-playbook loops.yml
```

```
--- #my loops playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: add list of users in my nodes
      user: name='{{item}}' state=present
      with_items:
        - zeeshan
        - bhupinder
        - hrithik roshan
        - james bond
```

These 2 would be failed because of space between names. remove spaces and try once again, then all will be execute

```
PLAY RECAP *****
172.31.32.36 : ok=1 changed=0 unreachable=0 failed=1 skipped=0 rescued=
0 ignored=0
172.31.34.118 : ok=1 changed=0 unreachable=0 failed=1 skipped=0 rescued=
0 ignored=0
Failed because I put the space between names
```

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```
TASK [add list of users in my nodes] *****
ok: [172.31.32.36] => (item=zeeshan)
ok: [172.31.34.118] => (item=zeeshan)
ok: [172.31.32.36] => (item=bhupinder)
ok: [172.31.34.118] => (item=bhupinder)
changed: [172.31.34.118] => (item=hrithik)
changed: [172.31.32.36] => (item=hrithik)
changed: [172.31.34.118] => (item=jamesbond)
changed: [172.31.32.36] => (item=jamesbond)

PLAY RECAP *****
172.31.32.36      : ok=2    changed=1    unreachable=0    failed=0
172.31.34.118    : ok=2    changed=1    unreachable=0    failed=0
```

Finally all Items running in a loop

Condition: when we have different scenarios, then we put condition according to th scenario.

When statement: sometimes you want to skip a particular command on a particular node.

Example-conditional playbook:

```
[ansible@Ip]$ vi condition.yml
```

```
--- #My Conditional Playbook          apt-get=debian yum=RedHat
```

```
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: install apache server for Debian family
      command: apt-get -y install apache2
      when: ansible_os_family == "Debian"
    - name: install apache for RedHat
      command: yum -y install httpd
      when: ansible_os_family == "RedHat"
```

```
[ansible@Ip]$ ansible-playbook condition.yml
```

nodes

Before execution delete httpd from

```
--- # My conditional playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: install apache server for Debian family
      command: apt-get -y install apache2
      when: ansible_os_family == "Debian"
    - name: install apache server for RedHat
      command: yum -y install httpd
      when: ansible_os_family == "RedHat"
```

here its using different inux commands for installation in different Scenarios

Condition of skip is avoids failure

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```
TASK [install apache server for Debian family] *****
skipping: [172.31.34.118]
skipping: [172.31.32.36]

Installation for Apache server is done ,but Debian family installation skipped

TASK [install apache server for RedHat] *****
[WARNING]: Consider using the yum module rather than running 'yum'. If you need to use command because yum is insu
task or set 'command_warnings=False' in ansible.cfg to get rid of this message.
fatal: [172.31.34.118]: FAILED! => {"changed": true, "cmd": ["yum", "-y", "install", "httpd"], "delta": "0:00:00.4
PLAY RECAP *****
172.31.32.36      : ok=1    changed=0    unreachable=0    failed=1    skipped=1    rescued=0    ignored=0
172.31.34.118    : ok=1    changed=0    unreachable=0    failed=1    skipped=1    rescued=0    ignored=0
```

Vault: Ansible allows keeping sensitive data such as passwords or keys in encrypted files, rather than a plain text in your playbooks.

Create a new encrypted Playbook

```
[ansible]$ ansible-vault create Zeevault.yml
```

Edit the encrypted playbook

```
[ansible]$ ansible-vault edit Shanvault.yml
```

To change the password of Playbook

```
[ansible]$ ansible-vault rekey Shanvault.yml
```

It will ask for set up a password for Encryption and ask for same password before Decryption.

```
[ansible@ip-172-31-47-110 ~]$ ansible-vault create ZEEvault.yml
New Vault password: TECHNICAL
Confirm New Vault password: TECHNICAL
[ansible@ip-172-31-47-110 ~]$ vi ZEEvault.yml
[ansible@ip-172-31-47-110 ~]$ ansible-vault edit ZEEvault.yml
Vault password:
[ansible@ip-172-31-47-110 ~]$ ansible-vault rekey ZEEvault.yml
Vault password: TECHNICAL
New Vault password: ZEESHAN
Confirm New Vault password: ZEESHAN
Rekey successful
[ansible@ip-172-31-47-110 ~]$ ls
condition.yml fileA fileSTAR fileXYZ handlers.yml loops.yml task.yml vars.yml ZEEvault.yml
[ansible@ip-172-31-47-110 ~]$ ansible-vault encrypt handlers.yml
New Vault password: ZEESHAN
Confirm New Vault password: ZEESHAN
Encryption successful
[ansible@ip-172-31-47-110 ~]$ vi handlers.yml
[ansible@ip-172-31-47-110 ~]$ ansible-vault decrypt handlers.yml
Vault password: ZEESHAN
Decryption successful ZEESHAN
[ansible@ip-172-31-47-110 ~]$ vi handlers.yml
[ansible@ip-172-31-47-110 ~]$
```

```
--- #My variable playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  vars:
    pkgname: httpd
  tasks:
    - name: install HTTPD server on centos 7
      action: yum name='{{pkgname}}' state=installed
```

SUPPOSE:
SOME PERSONAL DATA INSIDE THIS VAULT

AES 256
LATEST
ENCRYPTED
TECHNOLOGY

```
--- my Handlersres playbook
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  tasks:
    - name: install httpd server on centos 7
      action: yum name=httpd state=installed
      notify: restart httpd
  handlers:
    - name: restart httpd
      action: service name=httpd state=restarted
```

To encrypt an existing Playbook

```
[ansible]$ ansible-vault encrypt var.yml
```

To decrypt and encrypted Playbook

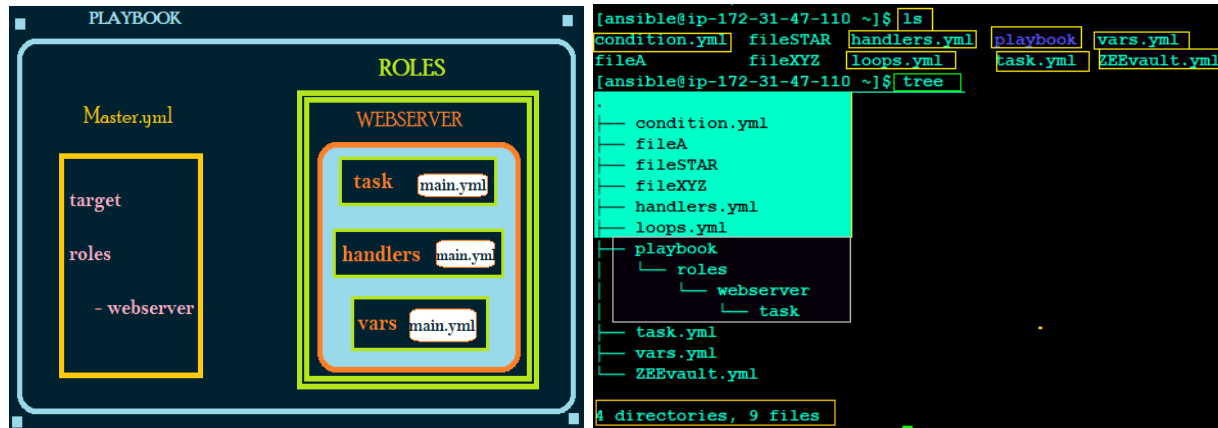
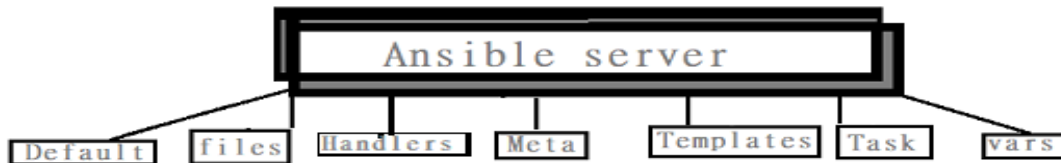
```
[ansible]$ ansible-vault decrypt task.yml
```

Roles: We can use 2 technologies for reusing a set of task: includes and roles.

Roles are good for **organizing task** and **encapsulating data** needed to accomplish those tasks. We can organize playbook into a directory structure called Roles.

Adding more and more functionality to the playbooks will make it different to maintain in a single file.

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```
[ansible]$ mkdir -p playbook/roles/webserver/tasks
```

```
[ansible]$ sudo yum install tree -y
```

Install package

```
tree
```

```
[ansible]$ cd playbook/
```

```
[playbook]$ ls
```

```
Roles
```

```
[playbook]$ tree
```

```
.
  |--roles
  |--webserver
  |--task
```

```
[playbook]$ touch /roles/webserver/tasks/main.yml
```

create main.yml inside

```
tasks
```

```
[playbook]$ vi roles/webserver/tasks/main.yml
```

```
- name: install apache on RedHat
  yum: pkg=httpd state=latest
```

:wq

```
[playbook]$ touch /master.yml
```

```
[playbook]$ vi master.yml
```

```
--- # Master playbook for Webserver
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
```

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roles:

- webserver

:wq

```
[playbook]$ ansible-playbook master.yml
```

```
[ansible@ip-172-31-47-110 ~]$ mkdir -p playbook/roles/webserver/tasks
[ansible@ip-172-31-47-110 ~]$ cd playbook/
[ansible@ip-172-31-47-110 playbook]$ touch roles/webserver/tasks/main.yml
[ansible@ip-172-31-47-110 playbook]$ is
roles
[ansible@ip-172-31-47-110 playbook]$ tree
.
├── roles
│   └── webserver
│       └── task
│           └── main.yml
└── 3 directories, 1 file
[ansible@ip-172-31-47-110 playbook]$ touch master.yml
[ansible@ip-172-31-47-110 playbook]$ tree
.
├── master.yml
└── roles
    └── webserver
        └── task
            └── main.yml
└── 3 directories, 2 files
[ansible@ip-172-31-47-110 playbook]$ vi roles/webserver/tasks/main.yml
[ansible@ip-172-31-47-110 playbook]$ touch master.yml
[ansible@ip-172-31-47-110 playbook]$ vi master.yml
[ansible@ip-172-31-47-110 playbook]$ ansible-playbook master.yml
```

```
ansible@ip-172-31-47-110:~/playbook
# Master playbook for webserver
- hosts: zeko
  user: ansible
  become: yes
  connection: ssh
  roles:
    - webserver
```

```
ansible@ip-172-31-47-110:~/playbook
- name: install apache on RedHat
  yum: pkg=httpd state=latest
```

```
[ansible@ip-172-31-47-110 ~]$ ansible-playbook master.yml
TASK [Gathering Facts] *****
PLAY [seko] *****
[WARNING]: Platform linux on host 172.31.32.36 is using the discovered Python interpreter at /usr/bin/python, but t
could change this. See https://docs.ansible.com/ansible/2.9/reference_appendices/interpreter_discovery.html for mor
sk: [172.31.32.36]
[WARNING]: Platform linux on host 172.31.34.118 is using the discovered Python interpreter at /usr/bin/python, but
could change this. See https://docs.ansible.com/ansible/2.9/reference_appendices/interpreter_discovery.html for mor
sk: [172.31.34.118]
TASK [webserver : install apache on RedHat] *****
changed: [172.31.32.36]
changed: [172.31.34.118]
PLAY RECAP *****
172.31.32.36: 1 ok=2 changed=1 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0
172.31.34.118: 1 ok=2 changed=1 unreachable=0 failed=0 skipped=0 rescued=0 ignored=0
```

After execution of this master playbook pkg has installed in all nodes The end



Jenkins

CI/CD Pipelines...

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CI/CD: Continuous integration Continuous delivery (Deployment) is a type of methodology.

It is an automated process, Whenever developers write code, we integrate all that codes of all developers at that point of time and we build test and delivery/deploy to the client this process is called CI/CD.

[Continues integration = Continuous build + Continuous test]

Jenkins : Integration tool

Jenkins is a open source project written in java, works on port 8080.

Jenkins automate the entire software development life cycle.

The project's name was Huston later named jenkins when oracle bought from sun microsystem.

It can run any on any major platform without any compatibility issue.

Because of CI continuous integration bugs will be reported fast and get rectified fast so the entire aoftware development happened fast.

Jenkins Advantages:

It has lots of plug-ins available.you can write you own plug-in,you can use community plug-in.

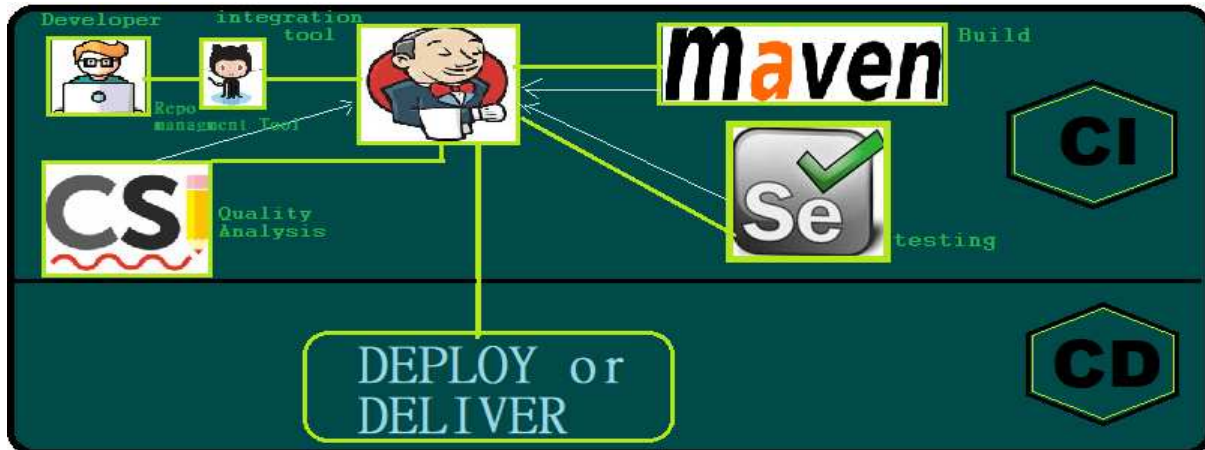
Its not just a tool it is a framework, you can do whatever you want all you need is just plug-ins.

We can attach slaves (nodes) to Jenkins master, it instruct other slaves (nodes) to do job. If slaves are not available Jenkins itself does the job. It can create labels, assign work to slave no.)

Jenkins also behaves as crave server replacement means, it can do scheduled tasks.

Workflow of Jenkins :

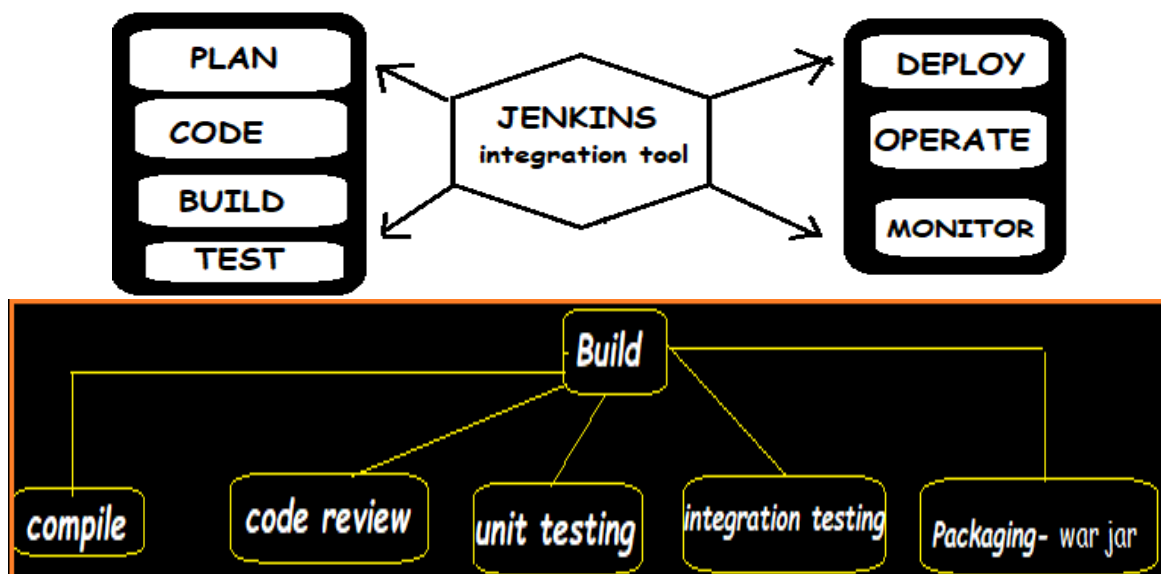
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We can attach Git selenium and Artifactory plugins to Jenkins, once developer's puts code in git hub, Jenkins pull that code to maven for built.

When built is done Jenkins pulls that code and send to selenium for testing ,once testing is done ,then Jenkins will pull that code and sent to Artifactory for as per requirements and so on.

We can also deploy with Jenkins.



How to install Jenkins:

Create Ec2 instance with security ALL TRAFFIC.

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Download Java # yum install java* -y

Grab commands from [Jenkins website](#) and paste on terminal

```
wget -O /etc/yum.repos.d/jenkins.repo https://pkg.jenkins.io/redhat-stable/jenkins.repo
```

```
rpm --import https://pkg.jenkins.io/redhat-stable/jenkins.io.key
```

Start jenkins # systemctl start jenkins

Enable jenkins # systemctl enable jenkins

Paste the public Ip of Jenkins server on web with: 8080 **port no.**

Then you will get a path, Copy that path and paste on Jenkins server's terminal with cat.

```
cat /var/lib/jenkins/secrets/initialAdminPassword
```

Then you will get a password on terminal

like...>>**60642af835f94d3b8e208806036d198c**

Just paste this password on Jenkin's Administrator password Fill Aria.

After that you can install plugins and use easily.



kubernetes

Beginner

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DEFINITION: *Kubernetes is an open source container management tool, which automates container deployment, container scaling and load balancing.*

It schedules runs and manages isolated containers which are running on virtual/physical/cloud machines.

Online platforms: Kubernetes playground,
Play with K8s classroom
Play with Kubernetes k8s

K8s installation tools: kubeadm & minicube

FEATURES:

- Orchestration (clustering no of containers running on different network)
- Auto Scaling
- Auto-healing
- Load balancing
- Platform Independent (cloud/virtual/physical)
- Fault tolerance (node/pod failure)
- Roll Back (going back to previous version)
- Healthy monitoring & Containers
- Batch execution (one time sequential parallel).

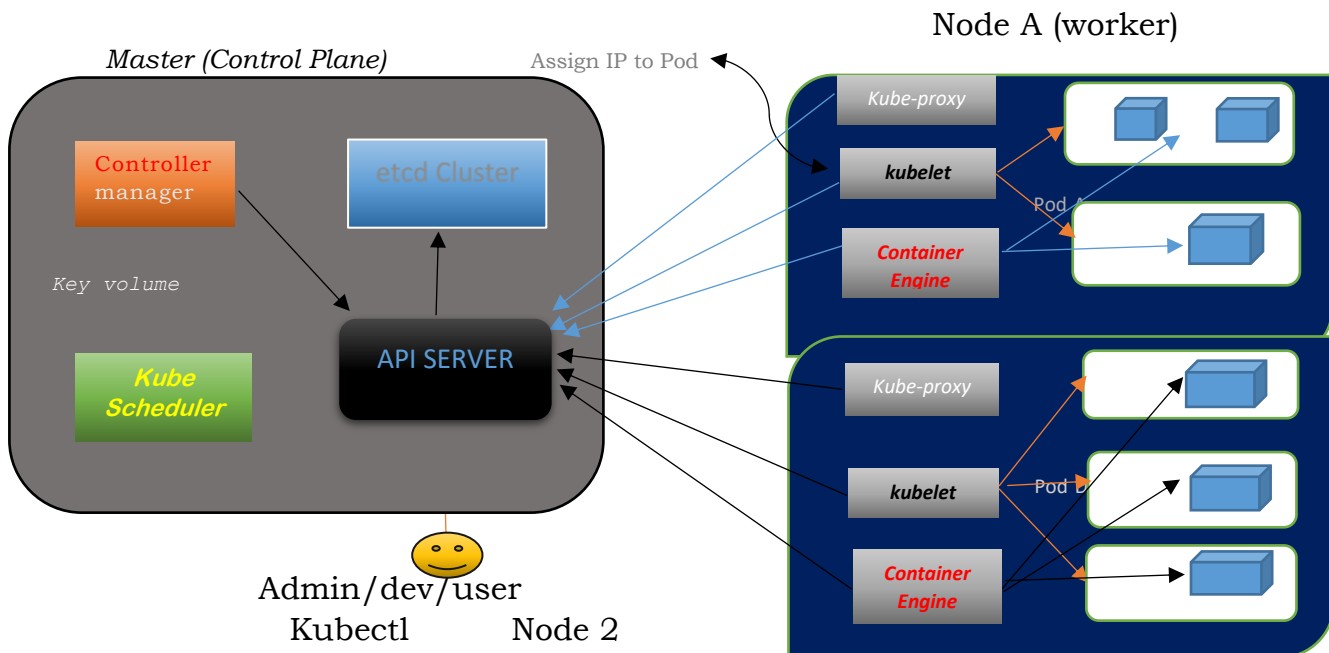
Comparisons these according to their features:

Features	Kubernetes	Docker-swarm
Installation and cluster configuration	Complicated and Time consuming	Fast and Easy

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Supports	Work with almost all Containers like rocket Docker	Work with Docker ONLY
GUI	Available	Not Available
Data volume	Only shared with the containers with same POD	Can be shared with any other container
Update and Roll back	Process Scheduling to maintain service while updating	Progressive updates & service health Monitoring throughout update
Auto scaling	Support vertical and Horizontal Auto scaling	Doesn't support Auto Scaling
Logging & Monitoring	Inbuilt tool present for monitoring	Used 3 rd party tools like splunk

Architecture of Kubernetes:



Node is going to run to 3 important piece of software process.

KUBELET:

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- Agent running on the node
- Listen to k8s master (ex: pod creation request)
- Use port 10255
- Sends success/fail report to master.

CONTAINER ENGINE:

- Works with kubelets
- Pulling images
- Start /stop containers
- Exposing container on port specified in manifest.

KUBE-PROXY:-

- Assign IP to each pod
- It is required to assign IP address to Pods (dynamic)
- Kube-proxy runs on each node and this make sure
that each pod will get its own unique IP address.

Working with Kubernetes:

- We create manifest (Jason .yaml)
- Apply this cluster to master (to master) to bring into desired state.
- Pods runs on node which is controlled by master.

Role of master node:

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- Kubernetes cluster contains running on bare metal/VM instance /Cloud instances/All mix.
- Kubernetes designates one or more of these as master and all others are workers.
- The master is now going to run set of k8s process. These process will insure smooth functioning of cluster these process are called Control plane.
- It can be multi master for high availability.
- Master runs control plane to run cluster smoothly.

Components of Control Plane master:

Kube API server: - *(for all communications)*

This interacts directly with user

*(If we applied **Jason** or **.YML** manifest to kube API server).*

The kubeAPI server is meant to scale automatically as per load.

Kube API server is front end of control-plane.

etcd:-

It stores metadata and status of cluster.

It is consistent and H-A store (*key volume store*)

Source of Truth for cluster state. (*Information about cluster's state*).

etcd features:-

Fully replicated,

Secure > Implements automatic TLS with optional client certificate

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Fast > Benchmarked at 10,000 writes per second.

Kube-Scheduler:-

When user make request for the creation and management of PODS kube scheduler is going to take actions on these requests.

Handled POD creation and management.

It match/assign any node to create and run pods.

A scheduler watches for newly created pods that have no node assigned for every pod that the scheduler discovers, the scheduler becomes responsible for finding best node for that POD to run ON.

Scheduler gets the information for hardware configuration from configuration files and schedules the PODS on nodes accordingly.

Controller manager:-

It makes sure actual state of cluster matches to desired state.

Two possible choices for controller manager:

If k8s on cloud then it will be cloud controller manager

If k8s on non-cloud, then it will be kube-controller manager.

Components on Master that runs controller:

Node-controller: - For checking the cloud provider to determine if a node has been detected in the cloud after it stops responding.

Route Controller: - Responsible for setting up network routes on your cloud.

Service controller: - Responsible for load balancers on your cloud against service of type load balancer.

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Volume controller: - for creating attaching and maintaining volumes and interacting with the cloud provider to orchestrate volume.

POD: -

Smallest unit in kubernetes (*usually contains 1 container*).

It is a group of one or more container that are deployed together on the same host.

A cluster is a group of nodes which has at least 1 master and 2 worker nodes.

In K8s Pod is the control unit not the container.

Pod runs on node which is control by master.

K8s communicates with pods not container.

Without POD we cannot start containers.

Multi-Container Pod:-

Share access to memory space.

Connect to each other using local host *<container host>*

Share access to the same volume

Container within pod are deployed in Any, All or Nothing manner.

Entire pod is hosted on the same node (*scheduler will decide about node*).

Pod limitations: -

No auto healing and scaling

Pod creates

Higher Level K8s Objects:-

Deployment: Versioning and Rollback

Replication set: Scaling and healing

Service: Static (*non-ephemeral*) IP networking

Volume: Non ephemeral storage

Set up of K8S master and worker node on AWS:

Minimum requirement for master is 4 GB RAM and 2CPU.

Create 3 instances (Ubuntu 16.04 t2 medium) 1 for master 2 for nodes.

Commands for master and nodes:

```
sudo su
```

```
apt-get update
```

```
apt-get install apt-transport-https
```

This https is needed for intra cluster communication (Particularly from control plane to individual pods).

Now install Docker on all 3 instances:

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```
apt install docker.io -y  
docker -version
```

To check whether Docker is installed or not?

```
systemctl start docker  
systemctl enable docker
```

Set up open GPG key this is required for intra cluster communication it will be added to source key on this node when K8s sends signed info's to our host, it is going to accept those information because this open GPG key is present in the source key.

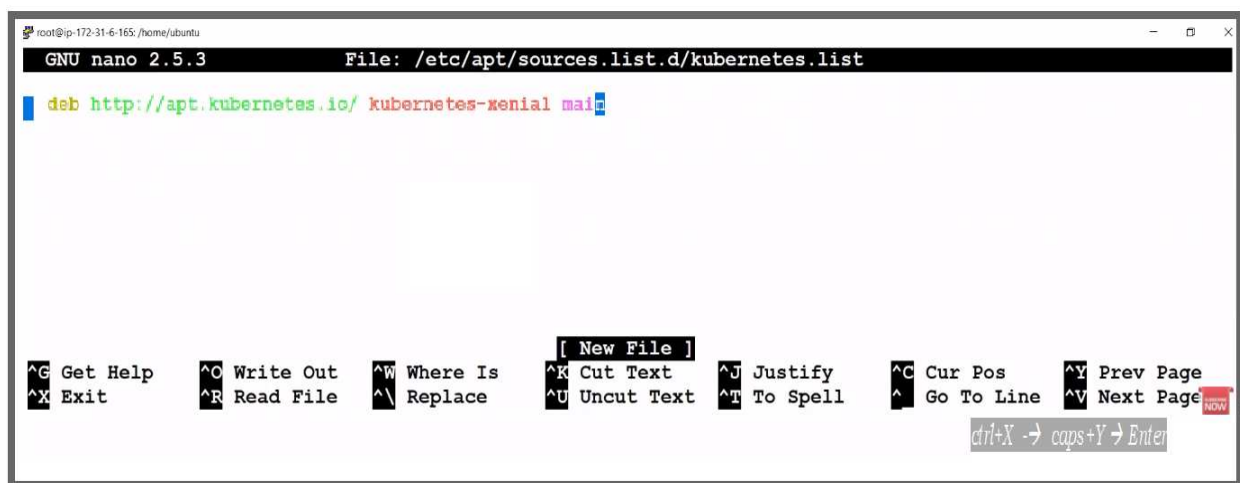
```
sudo curl -s https://packages.cloud.google.com/apt... | sudo apt-key add
```

Paste this on all three instances master node, node 1 and node 2.

Edit source list file (apt-get-install nano)

Create nano file, Go inside and paste this (Xenial) command in side all nodes

```
# nano /etc/apt/sources.list.d/kubernetes.list  
# deb http://apt.kubernetes.io/ kubernetes-xenial main
```



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Exit from nano ..

`ctrl+X -> caps+Y -> Enter`

```
GNU nano 2.5.3      File: /etc/apt/sources
deb http://apt.kubernetes.io/ kubernetes-xenial main
```

```
GNU nano 2.5.3      File: /etc/apt/sources.list.d/kubernetes.list
deb http://apt.kubernetes.io/ kubernetes-xenial main
```

For getting update after closing the Nano editor.

```
# apt-get update
```

Install all package on All 3 nodes

```
# apt-get install -y kubelet kubeadm kubectl kubernetes-cni
```

BOOTSTRAPPING IN THE MASTERNODE (in Master)

To initialize kubernetes cluster:

```
# kubeadm init
```

Then you will get one long command started from **“kubeadm join 172.31.6.265:6443** **Copy the command and save on notepad**

TECHNICAL GUFTGU - DevOps Concept & Tools

To start using your cluster, you need to run the following as a regular user:

```
mkdir -p $HOME/.kube
sudo cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
sudo chown $(id -u):$(id -g) $HOME/.kube/config
```

Alternatively, if you are the root user, you can run:

```
export KUBECONFIG=/etc/kubernetes/admin.conf
```

After executing these 3 commands on master node you will get this command at the bottom

Master Node

```
kubeadm join 172.31.6.165:6443 --token k19fhu.co2n90v3rxtqlrs \
--discovery-token-ca-cert-hash sha256:b0f8003d23dbf445e0132a53d7aa1922bdef8d553d9eca06e65c928322b
9e7c0
```

Yellow lines means remove these spaces and modify the command

Paste this modified command one by one to both NODES

Run this command in to nodes, then nodes will connect to the master

Create both **.Kube** and its parent directories (-p)

```
# Mkdir -p $HOME/.kube
```

Copy configuration to kube directory (un-configured file):

```
# mkdir -p $HOME/.kube
```

```
# cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
```

Provide user permission to config file:

```
#chown $(id -u):$(id -g) $HOME/.kube/config
```

Deploy FLANNEL node network for its repository Path.

Flannel is going to place a binary in each node.

Cluster role binding / flannel creation/ flannel Configured.

```
#kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/kube-flannel.yml
```

```
#kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/kube-flannel.yml
```



```
root@ip-172-31-6-165:/home/ubuntu# kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/kube-flannel.yml
warning: policy/v1beta1 PodSecurityPolicy is deprecated in v1.21+, unavailable in v1.22+; use policy/v1 PodSecurityPolicy
podsecuritypolicy.policy/psp.flannel.unprivileged created
clusterrole.rbac.authorization.k8s.io/flannel created
clusterrolebinding.rbac.authorization.k8s.io/flannel created
serviceaccount/flannel created
configmap/kube-flannel-cfg created
daemonset.apps/kube-flannel-ds created
root@ip-172-31-6-165:/home/ubuntu# kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/k8s-manifests/kube-flannel-rbac.yml
warning: rbac.authorization.k8s.io/v1beta1 ClusterRole is deprecated in v1.17+, unavailable in v1.22+; use rbac.authorization.k8s.io/v1 ClusterRole
clusterrole.rbac.authorization.k8s.io/flannel configured
warning: rbac.authorization.k8s.io/v1beta1 ClusterRoleBinding is deprecated in v1.17+, unavailable in v1.22+; use rbac.authorization.k8s.io/v1 ClusterRoleBinding
clusterrolebinding.rbac.authorization.k8s.io/flannel configured
root@ip-172-31-6-165:/home/ubuntu#
```

Master Node

Configuration worker node

Paste long command (provided by master) in both the nodes

e.g- `kubeadm join 172.31.6.165:6443 --token k19fhu.co2n90v3rxtqllrs --discovery-token-ca-cert-hash sha256:b0f8003d23dbf445e0132a53d7aa1922bdef8d553d9eca06e65c928322b3e7c0`

TECHNICAL GUFTGU - DevOps Concept & Tools

```
root@ip-172-31-15-102:/home/ubuntu# kubeadm join 172.31.6.165:6443 --token kl9fhu.co2n90v3rxtqllrs --discovery-token-ca-cert-hash sha256:b0f8003d23dbf445e0132a53d7aa1922bdef8d553d9eca06e65c928322b3e7c0
[preflight] Running pre-flight checks
[WARNING IsDockerSystemdCheck]: detected "cgroupfs" as the Docker cgroup driver. The recommended driver is "systemd". Please follow the guide at https://kubernetes.io/docs/setup/cri/
[preflight] Reading configuration from the cluster...
[preflight] FYI: You can look at this config file with 'kubectl -n kube-system get cm kubeadm-config -o yaml'
[kubelet-start] Writing kubelet configuration to file "/var/lib/kubelet/config.yaml"
[kubelet-start] Writing kubelet environment file with flags to file "/var/lib/kubelet/kubeadm-flags.env"
[kubelet-start] Starting the kubelet
[kubelet-start] Waiting for the kubelet to perform the TLS Bootstrap...

This node has joined the cluster:
 * Certificate signing request was sent to apiservert and a response was received.
 * The Kubelet was informed of the new secure connection details.

Run 'kubectl get nodes' on the control-plane to see this node join the cluster.

root@ip-172-31-15-102:/home/ubuntu#
```

NODE 1

```
root@ip-172-31-3-98:/home/ubuntu# kubeadm join 172.31.6.165:6443 --token kl9fhu.co2n90v3rxtqllrs --discovery-token-ca-cert-hash sha256:b0f8003d23dbf445e0132a53d7aa1922bdef8d553d9eca06e65c928322b3e7c0
[preflight] Running pre-flight checks
[WARNING IsDockerSystemdCheck]: detected "cgroupfs" as the Docker cgroup driver. The recommended driver is "systemd". Please follow the guide at https://kubernetes.io/docs/setup/cri/
[preflight] Reading configuration from the cluster...
[preflight] FYI: You can look at this config file with 'kubectl -n kube-system get cm kubeadm-config -o yaml'
[kubelet-start] Writing kubelet configuration to file "/var/lib/kubelet/config.yaml"
[kubelet-start] Writing kubelet environment file with flags to file "/var/lib/kubelet/kubeadm-flags.env"
[kubelet-start] Starting the kubelet
[kubelet-start] Waiting for the kubelet to perform the TLS Bootstrap...

This node has joined the cluster:
 * Certificate signing request was sent to apiserver and a response was received.
 * The Kubelet was informed of the new secure connection details.

Run 'kubectl get nodes' on the control-plane to see this node join the cluster.

root@ip-172-31-3-98:/home/ubuntu#
```

NODE 2

To check the status of nodes, Go to master and run this command

```
Kubectl get node
```

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```
root@ip-172-31-6-165:/home/ubuntu# kubectl get nodes
```

NAME	STATUS	ROLES	AGE	VERSION
ip-172-31-15-102	Ready	<none>	93s	v1.21.1
ip-172-31-3-98	Ready	<none>	47s	v1.21.1
ip-172-31-6-165	Ready	control-plane,master	5m34s	v1.21.1

```
root@ip-172-31-6-165:/home/ubuntu#
```

All commands in one frame given by BR sir

RUN THESE COMMANDS IN ALL THREE INSTANCES

```
sudo su
apt-get update
apt-get install apt-transport-https
```

```
apt install docker.io -y
docker --version
systemctl start docker
systemctl enable docker
```

```
sudo curl -s https://packages.cloud.google.com/apt/doc/apt-key.gpg | sudo apt-key add
```

```
nano /etc/apt/sources.list.d/kubernetes.list
```

```
deb http://apt.kubernetes.io/ kubernetes-xenial main
```

```
apt-get update
```

```
apt-get install -y kubelet kubeadm kubectl kubernetes-cni
```

BOOTSTRAPPING THE MASTER NODE (IN MASTER)

```
kubeadm init
```

COPY THE COMMAND TO RUN IN NODES & SAVE IN NOTEPAD

```
mkdir -p $HOME/.kube
cp -i /etc/kubernetes/admin.conf $HOME/.kube/config
```

```
chown $(id -u):$(id -g) $HOME/.kube/config
```

```
kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/kube-flannel.yml
```

```
kubectl apply -f https://raw.githubusercontent.com/coreos/flannel/master/Documentation/k8s-manifests/kube-flannel-rbac.yml
```



Dua me yad Rakhiyega.....

Bhupinder Rajput I (Technical Guftgu)

بھوپیندر راجپوت I

Founder at Technical Guftgu I

Youtuber | EdupreneurTalks about #devops #awscloud,

#awstraining, #microsoftazure, #technicalguftgu

North Delhi, India +917819848195

LinKdin :[linkedin.com/in/bhupinder-rajput](https://www.linkedin.com/in/bhupinder-rajput)

Email: technicalguftgu99@gmail.com

Youtube: <https://www.youtube.com/c/TechnicalGuftgu/playlists>

Twitter: <https://twitter.com/BhupinderRajp11?s=09>