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5th B

Computer Networks - 2nd Assignment

① Define congestion control & its mechanisms, Discuss the causes & the costs of its on various scenarios

→ There are 3 approaches for dealing with TCP's congestion control : They are :

(i) Local Recovery.
- → These protocols recover from bit-errors. For Eg :- ARQ protocol.

(ii) TCP sender Awareness of wireless links :
- → The sender and receiver must be aware of the existence of a wireless-link.
- → The sender and receiver must be to distinguish b/w.
  - Congestive losses occuring at wired network.
  - congestive losses occuring at wireless network.
- → Sender & reciver invoke congestion-control only in receiver invoke congestion-control only in responsive to congestive wired network losses

(iii) Split connection :-
- The end to end connection between mobile user and other end point are broken into 2 connections
- one connection from the mobile host to the wireless access point
- Another connection from the wireless access point to the other end point.

② Compare Link state & distance vector routing protocol

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Distance Protocol	Link state protocol
• Entire routing table is send as an update	• updates are incremented & entire routing table is not sent as update.
• Distance vector protcol send. periodic update at every 30 to 90 second.	• Update are triggered not periodically.
• Updates are broadcasted	• update are multicasted
• prone to routing loops.	• no routing loops
• updates are send to directly connected.	• update are sent to entire network & to just
• Each node talke to only its directly connected. neighbours.	• Each node talks with all other nodes.

③ Define congestion control & its mechanisms Discuss the cause and the costs of its on various scenarios:

→ A state occuring in network layer when the menage traffic is to heavy that its shows down network response time, As delay increases, performance decreases. To stop this state from occuring congetion control is implemented.

① senario :- Two senders, a routar with infinite buffer. 2. host A & B have a connection that share a single hope between source & destination

→ as the sending rate approches the average delay becomes large & Carger.

② scenaro 2: Two senders, a router with finite buffers

→ unnated retrememinions by the sender in the face of large delay may cause a router to use its

link bandwidth to forward unsend copies of a packet

(3) scenario 3:- four sender, routers with finite buffers & multihop paths.

- when a packet is dropped along a path, the transmission capacity that was used at each of the upstream routers to forward that packet to the point at which it is dropped ends up having been wasted.

(4) Define the working principle of BGP. Illustrate intra & intercommunication in A.S:

→
- Border gateway protocal is a standardized exterior gateway protocol designed to exchange routing and reachability information among autonomous system on the Internet.

→ Intra - As Routing Protocal

- The Routing algorithm running within an autonomous system is called intra As routing protocol.
- All routingers within the same as must run the same intra as routing protocal for Eg: RIP and as PF.

→ Inter - As Routing protocal

- The Routing algorithm running between 2 Autonomus System called inter As Routing protocol.
- gateway routers are used to connect As to each other
- gateway router are responsible for forwarding packets to destinations outside the As.

(5) Different IPV6 and IPV6? how mapping is carried out in tunneling:

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IPV4	IPV6
• IPV4 is a 32 bit IP address	• IPV6 is 128 bit IP address.
• number of header fields is 12	• number of header fields is 8
• has checksum fields	• does not have checksum fields
• IPV4 offers five different classes of IP address class A to E	• IPV6 allows storing an unlimited number of IP address
• SNMP protocol used for system management.	• SNMP does not support IPV6.

Tunneling:

- on the sending side of the tunnel:
  - → IPV6 node B takes and puts the IPV6 datagram in the data field of a IPV4 datagram
  - → The IPV4 datagram is addressed to the IPV6 node E
- on the receiving side of tunnel
  - → Receivers the IPV4 datagram
  - → Extracts the IPV6 datagram from the data field of the IPV4 datagram.
  - → routes the IPV6 datagram to IPV6 node of.