

Vivek Varshney

Bengaluru, KA 560076

+91 8097685736 | vivekvarshney1991@gmail.com

Portfolio: vivekvarshney.co.in

Summary

6+ years experienced professional with proven ability in building end to end solutions for games in design and development, for 2 years. Prior 4+ years experience includes development and support in software and web solutions for Fortune 100 companies.

Expertise includes:

Prototyping	Level Design	Narrative Design	Content Creation
Design Research	User Research	Data Analysis	Programming/Scripting
Gamification	Ideation	Project Management	

Experience

BYJU'S

Bengaluru, India

Game Designer

October 2020 – Present

- Designed, built prototypes and templated branched narrative interactive experiences .
- Built and designed prototypes for Science and English pedagogies.
- Designed specifications for feature improvements for the main app.
- Built custom coded solutions to optimize and template the released game for other pedagogies and IPs.
- Designed, optimized and released a hypercasual learning game for an internal IP and Math pedagogy
- Managed different teams bringing together different aspects of the game together while maintaining strict deadlines.
- Formulated data points for content placement, data analysis and project timelines for producers and Product Management teams

Hypernova Interactive

Bengaluru, India

Summer Technical Design Intern

May 2019 – August 2019

- Created content for a released Android Trivia game [Bollywood ka Boss - Quiz Game - Game on Google Play](#)
- Built 2 hypercasual game prototypes
- Built 5 ideas for learning game

Accenture

Mumbai, India

Senior Software Development Analyst

December 2017 – July 2018

- Led a team of 12 for development.
- Consolidated data and analysis for project management
- Trained resources in processes and client technologies.

Software Development Analyst

June 2015 – November 2017

- Led a team of 3 for development, along with providing ERP and Java based solution for the client.
- Awarded 'Star of the Month', twice, for execution of ideas leading to client savings worth thousands of dollars.
- Awarded Team Apex award for providing complex clients solutions under critical timelines.
- Completed Agile Practitioner certification.

Associate Software Engineer

November 2013 – May 2015

- Provided ERP solutions for client's B2B portal.

Additional Experience

Microsoft Student Partner 2011-2013

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Education

- **Srishti Institute of Art, Design and Technology**, Master of Arts – Design Practices – Game design, 2018-2020
A two-year, full-time, game design and development course with focus of developing different genre of games
Capstone Project: <https://vivekvarshney.itch.io/mahabhoot>
- **University of Mumbai**, Bachelor of Engineering, Computer Engineering, 2009-2013
Secured First Class

Additional

- Helped in event management for Lakshya NGO in 2011
- Managed gaming event in for college festivals