Vivek Varshney

GAME INDUSTRY EXPERIENCE

BYJU'S (Think & Learn Pvt. Ltd.), Bengaluru— Game Designer

OCT 2020 - PRESENT

Designed learning games for K3 (Ages 3-9) based on Disney and Original IPs.

Hypernova Interactive Pvt. Ltd., Bengaluru— Technical Design Intern

MAY - AUGUST 2019

Worked on 5 original game designs, built 2 game prototypes and content for a released Android Trivia game <u>Bollywood ka Boss - Quiz Game - Game on Google Play</u>

OTHER DEVELOPMENT INDUSTRY EXPERIENCE (4 YEARS 9 MONTHS)

Accenture Solutions Pvt. Ltd., Mumbai— Application Development Senior Analyst

NOVEMBER 2013 - JULY 2018

Offshore Development Lead of a team of 12 for client requirements.

Senior Support Analyst for 6 months with working experience on Service Now tool.

Senior Developer for 1 year with working experience on Oracle Configurator and Java, XML, JSP and SQL/Database.

EDUCATION

Srishti Institute of Art, Design and Technology, Bangalore— *M.A. Game Design and Development*

AUGUST 2018 - August 2020

Capstone Project: https://vivekvarshney.itch.io/mahabhoot

University of Mumbai, Mumbai — B.E. in Computer Engineering

AUGUST 2009 - MAY 2013

Secured a First Class. Worked with Microsoft as a Student Partner (November 2011 - May 2013).

Mumbai, Maharashtra

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PORTFOLIO

vivekvarshney.me

SKILLS

Proficient in Java, C++, C#, HTML, CSS, JSP, Javascript, SQL.

Intermediate Experience of Unity, GameMaker and Contruct3.

Worked in Blender, SketchBook (Android).

Experience in Adobe Premiere Pro, Illustrator, Photoshop.

AWARDS

Awarded **Star Developer of the Month** May 2015 & August 2016

Awarded **CMT Apex** for rapid critical delivery of client requirements.

Constant appreciation by leads and client for analysis, defect free development and improvement ideas.

LANGUAGES

High proficiency in English and Hindi.

PROFESSIONAL REFERENCES

Jamshyd Vazifdar jamshyd.vazifdar@dell.com

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