

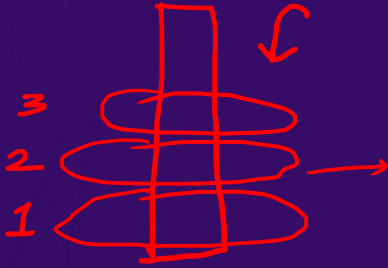


# Stacks -1

# Today's checklist

1. Introduction
2. Operations performed on stacks
3. Overflow
4. Underflow
5. Array implementation of a stack
6. Linked list implementation of a stack
7. Linked list vs Array implementation
8. STL for Stack

# What is a Stack?



Can insert at only 1 position

Can access only topmost disk

To access any disk, I need to remove from top.

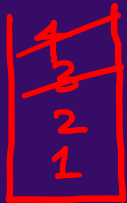
LIFO: Last-In-First-Out

# Operations on Stack

1) Push : `st.push(x)` (To insert an element in stack)

2) Pop : `st.pop()` (To remove the topmost element).

3) Peek : `st.peek()`



`st.push(1)`

`st.push(2)`

`st.push(3)`

`st.push(4)`

`st.pop()` → 4

`st.peek()` → 3

Print : 1 2 3

`st.pop()` → 3

Print : 1, 2

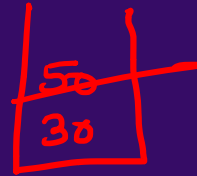
# STL for Stack

```
stack <Data_Type> st = new stack<>();
```

```
stack <Integer> st = new stack<>();
```

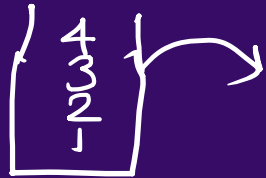
```
st.push (50);
```

```
st.push (30);
```



```
S.O.P (st.pop()); → 50
```

False ← st.isEmpty() → whether stack is empty/not



4, 3, 2



TC:  $O(N)$  → To access 1st element

# Comparing Arrays, Linked Lists and Stacks

Get

Arrays

$a[5]$

T.C

$O(1)$

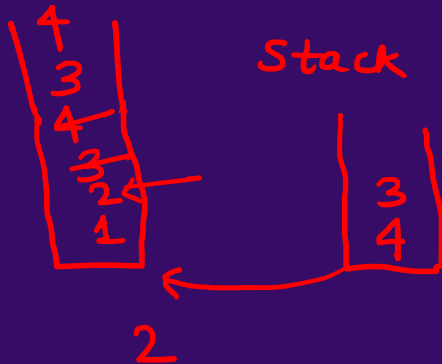
S.C

$O(1)$

 Linked list

$O(n)$

$O(1)$

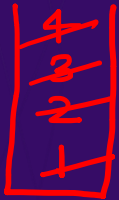


$O(n)$

$O(n)$

# Ques:

## Q1 : Reverse a stack



original



Reversed



Original



Reversed

TC:  $O(N)$

∴ we pop elements from original stack & push in reverse stack

SC:  $O(N)$

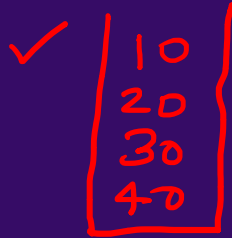
for auxillary stack space.

# Ques:

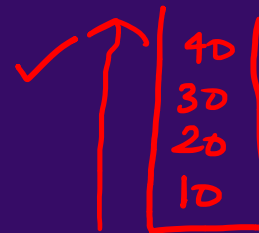
**Q2 : Copy stack into another stack in same order**



original stack



temp stack.



Final stack

TC:  $O(N) + O(N) + O(N) = O(N)$

SC:  $O(N) + O(N) = O(N)$



# Ques:

## Q3 : Display stack

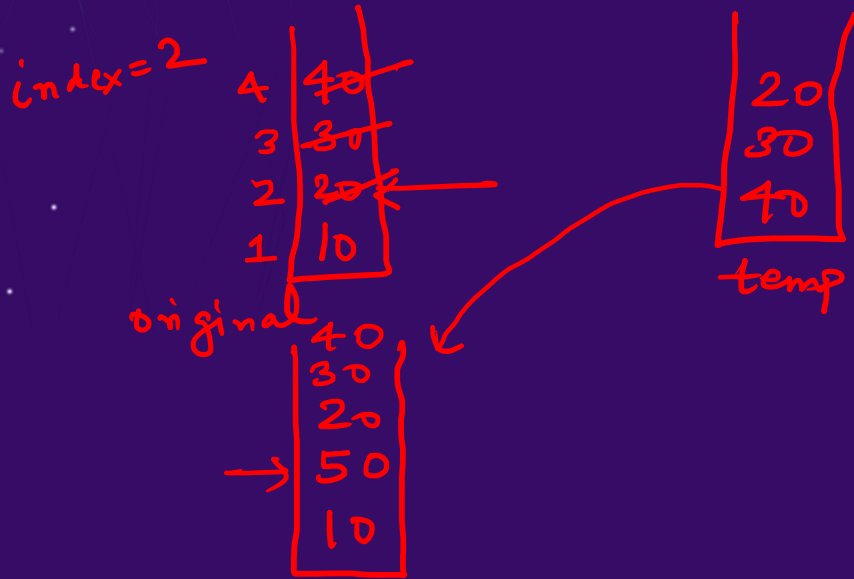
30  
25  
20  
15

S.O.P (st)

TC:  $O(N)$

# Ques:

## Q4 : Push element at bottom / any index



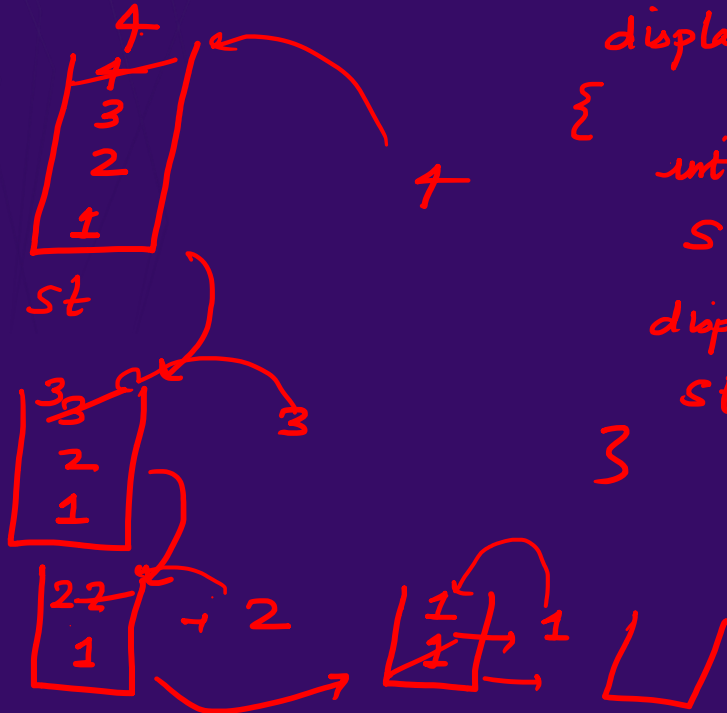
```
while (st.size() >= index)
{
    temp.push(st.pop());
}
```

```
st.push(x);
```

```
while (temp.size() > 0)
{
    st.push(temp.pop());
}
```

# Ques:

## Q5 : Reverse stack recursively



```
displayRev(st)
{
    if (st.is_empty()) return;
    int top = st.pop();
    S.O.P(top);
    displayRev(st);
    st.push(top);
}
```

TC:  $O(N)$

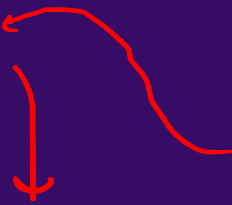
SC:  $O(N)$

↓  
Recursive stack  
space

# Overflow

if we implement stack using array

size = fix (5)

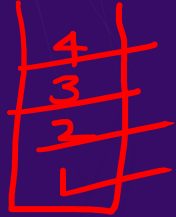


St.push(6)

overflow condition

CPU memory exceed

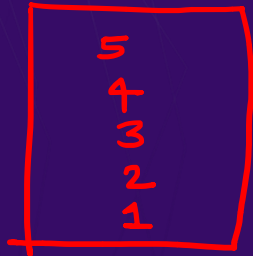
# Underflow



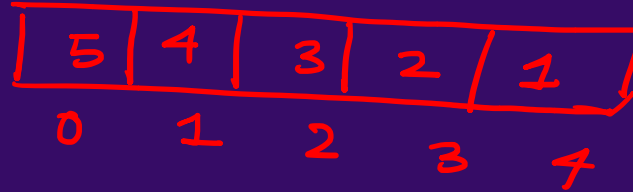
↑ 3 2 1

st.pop() / st.peek() ← if stack is empty, this will throw an exception

# Array / ArrayList Implementation



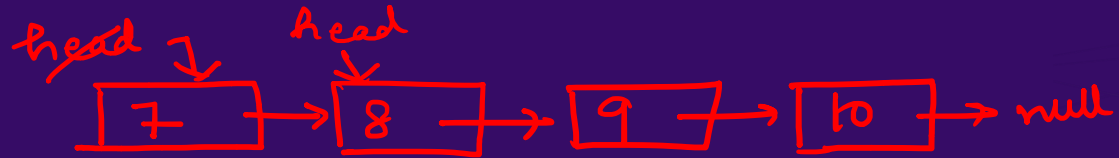
Stack



Array representation

# Linked List Implementation

```
7  
8  
9  
10
```



```
class Node  
{  
    int val;  
    Node nxt;  
}
```

```
class Stack {  
    Node head = null;  
    int size = 0;
```

```
st.push(10);  
st.push(9);
```



- Push {
- 1) create temp node
  - 2) Point temp to head
  - 3) Make temp as head
  - 4) size++

# Linked List VS ArrayList Implementation

## Advantages of Array Repor



1) Size: for every element space taken is 1 block. In LL, we have to store address as well which takes more space.

## Dis adv:

1) Size is fixed  
↓  
overflow

2) Display:  $O(1)$

Adv of LL Repor :- 1) Size unlimited

Disadv of LL :- 1) Size for storing data is more.

2) Display: space complexity  $O(N)$ .



◀ **THANK YOU** ▶