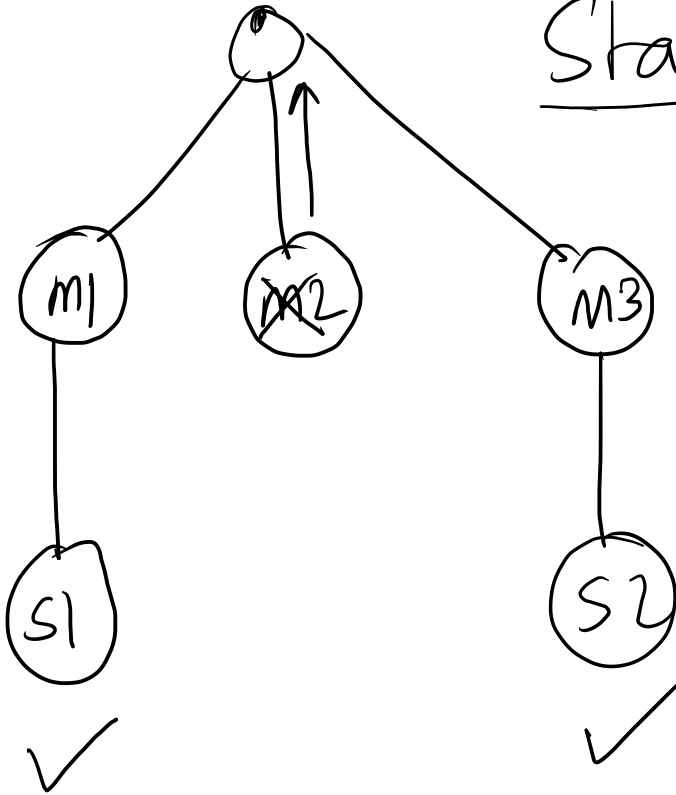


# Backtracking Algorithm

&

## Examples of Backtracking

Starting point



Solution

Solution

# Algorithm

- 1.) Build the solution step by step using recursion.
- 2.) State space tree is used to find all the solutions
- 3.) Explore the solutions and check if constraints are satisfied.

if constraints are satisfied

Keep looking for the solution

else

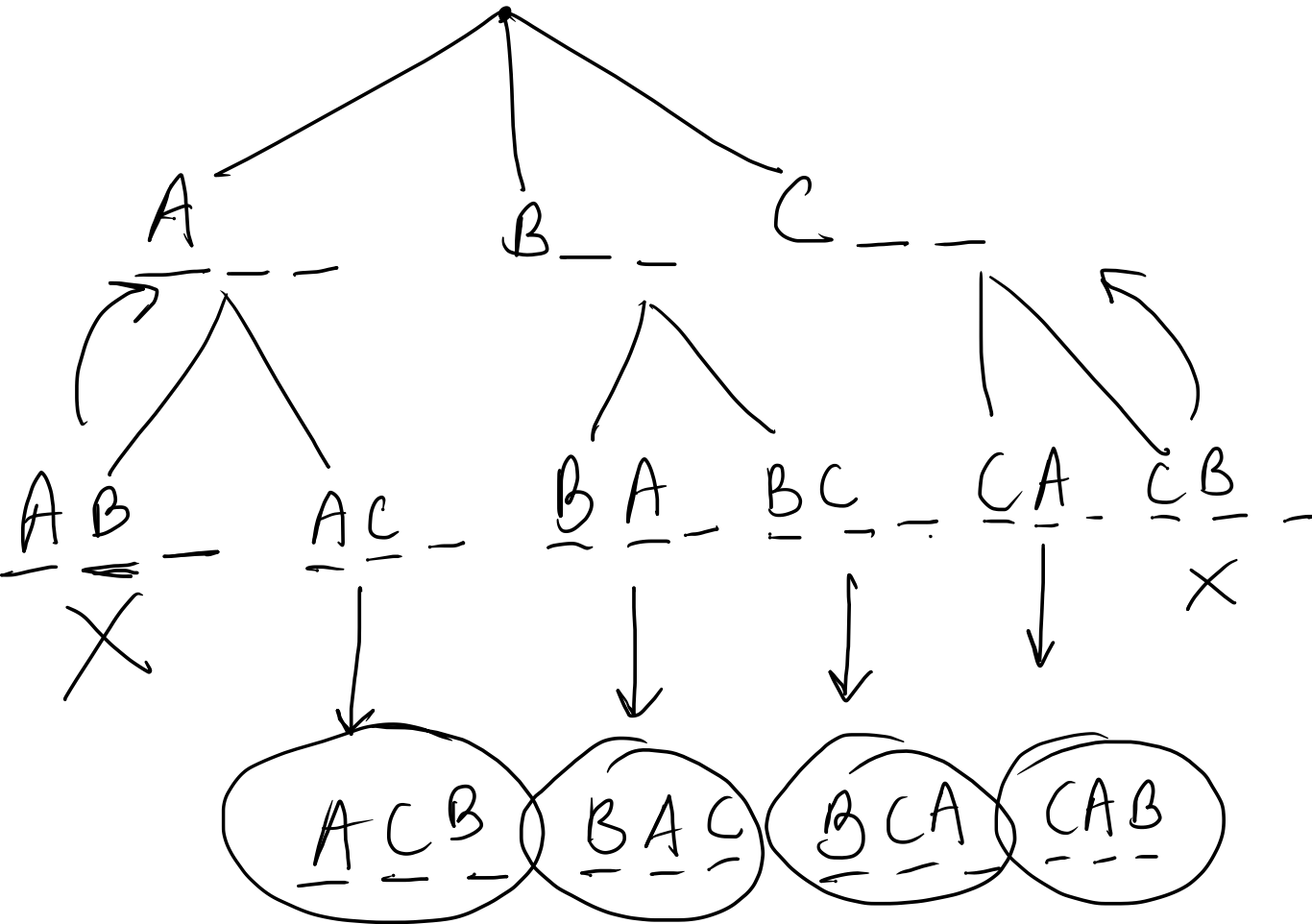
algorithm returns to the previous  
level

A   B   C

(Q.) All possible arrangements of A, B, C such that B cannot be in middle

✓	X	✓	Example	
<u>B</u>	B	B	<u>B</u> A C	✓
—	—	—	C A <u>B</u>	✓
			A <u>B</u> C	X

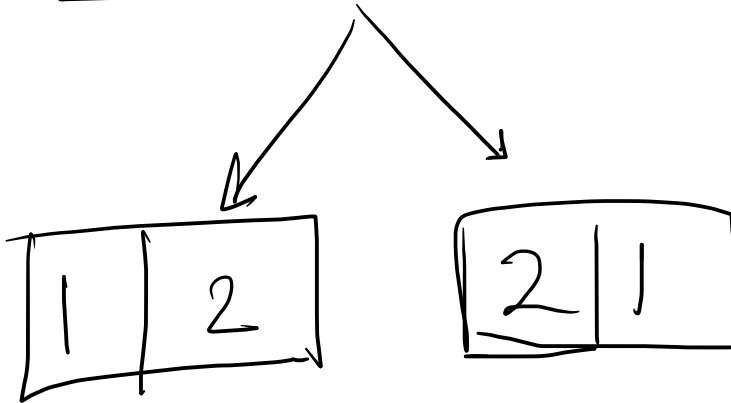
A B C



## Q 2.) Subset sum

target = 3

1	2	1
---	---	---



✓ ✓ ✓  
1, 2, 1

target = 3

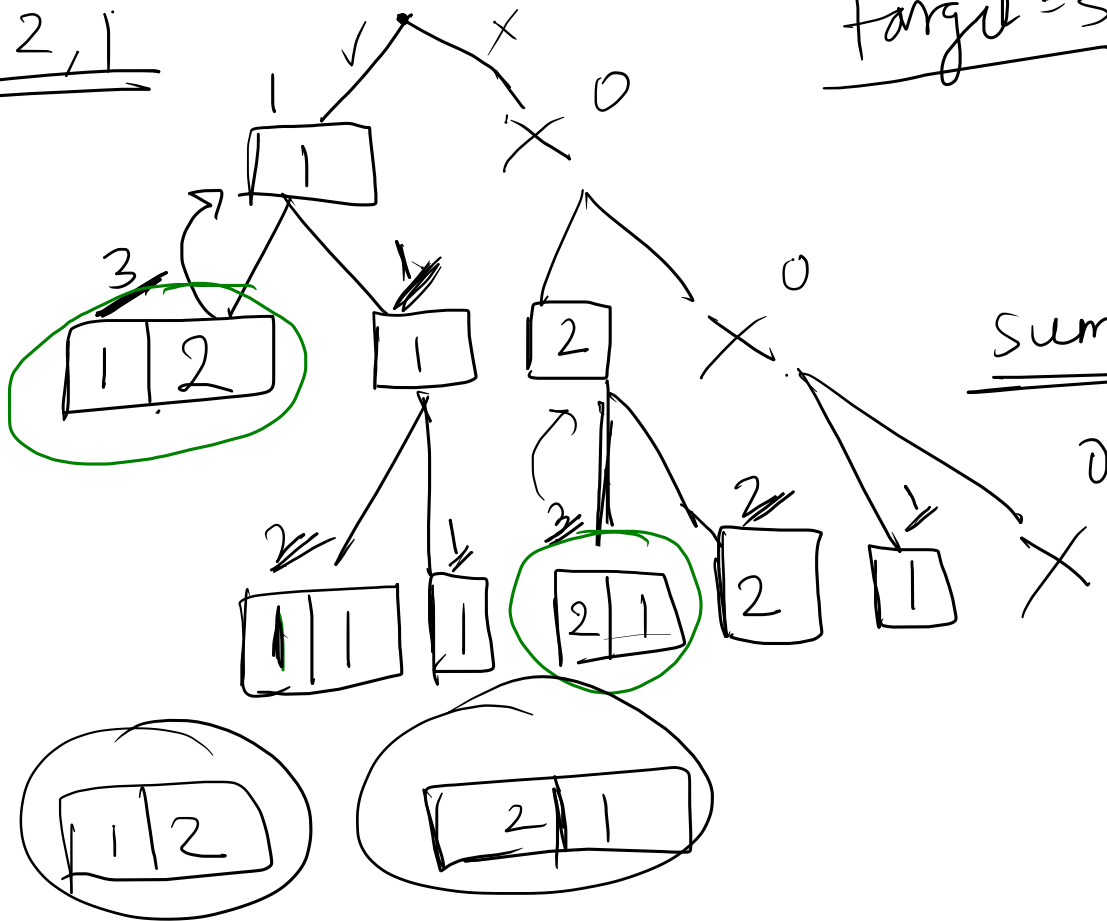
Sum <= target

sum = target

①

②

③





# Problems on Backtracking

① Subset Permutations & Combinations

② Rat in a maze

③ N-Queens Problem

④ Sudoku Solver