Ene

0.20.0

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# 1 Ene

## About

This project is a simple music library as a homework in the context of our computer science studies. For more details about the source code please check out the documentation: https://vivi90.github.io/ene (Also available as PDF download: https://vivi90.github.io/ene/ene.pdf)

#### Naming

We have named it after the character 'Ene' from the anime 'Mekakucity Actors'.

#### Usage

Just compile it. Currently it supports only WAV files. The library database is saved in a local SQLite file, called library.db.

#### **Features**

- · Create simple music library
- · Play tracks
- · Sort tracks by artist, title or genre (ascending or descending)
- · Filter tracks by artist, title or genre

#### Requirements

· Doxygen (only for contribution)

### Contribution

Please issue right after cloning the following command to use all necessary hooks: git config --local core.hooksPath .githooks

#### **Translation**

Please take a look at the directory src/ene/resources/locales.

#### Troubleshooting

If you run this application on a Linux operating system, the sound doesn't work, and you get an  $Line \leftarrow Unavailable Exception$  in debug mode, then please force Java to use the Pulse Audio system by issuing: padsp java -jar bin/ene.jar You need to start this application with the -d argument to enable debug infos.

#### License

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#### Credits

• 2019 by Vivien Richter vivien-richter@outlook.de and Mathias Telling mathias.  $\leftarrow$  telling@stud.htwk-leipzig.de

- Our Git repository: https://github.com/vivi90/ene.git
- Application icon repository (by Google Limited): https://github.com/google/material-design-icons. ← git
- SQLite JDBC driver library repository: https://bitbucket.org/xerial/sqlite-jdbc

# 2 Namespace Index

## 2.1 Packages

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## 3.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

ene.controllers.AbstractController<	< LibraryModel >	11
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ene.views.AbstractMasterView< JF	rame >	14
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# 6 Namespace Documentation

## 6.1 Package ene

## **Packages**

- package controllers
- package databases
- package interfaces
- package models
- package views

#### Classes

- class AbstractObject
- class Application

## 6.1.1 Detailed Description

Simple music library.

## Version

0.20.0

## 6.2 Package ene.controllers

## Classes

- class AbstractController
- class LibraryController
- · class PlayerController

## 6.2.1 Detailed Description

Controllers.

Since

0.2.0

## 6.3 Package ene.databases

#### Classes

• class SQLDatabase

## 6.3.1 Detailed Description

Databases.

Since

0.9.0

## 6.4 Package ene.interfaces

#### Classes

- interface Controller
- interface DatabaseConnection
- interface Localization
- interface MasterView
- interface Model
- interface PartialView
- interface View

## 6.4.1 Detailed Description

Interfaces.

Since

0.2.0

## 6.5 Package ene.models

## Classes

- · class AbstractModel
- class LibraryModel
- class PlayerModel
- class PlaylistModel
- · class TrackListModel
- · class TrackModel

## 6.5.1 Detailed Description

Data holding models.

Since

0.2.0

## 6.6 Package ene.views

## **Packages**

• package gui

### Classes

- class AbstractMasterView
- class AbstractPartialView
- class AbstractView

## 6.6.1 Detailed Description

Views.

Since

0.2.0

## 6.7 Package ene.views.gui

## **Packages**

• package partial

#### Classes

class WindowView

6.7.1	Detailed Description
GUI w	iews.
Since	0.11.0
6.8	Package ene.views.gui.partial
Classe	es
•	class AbstractTrackListView class ContentView class LibraryView class PlayerView
6.8.1	Detailed Description
Partia	Il GUI views.
Since	0.11.0

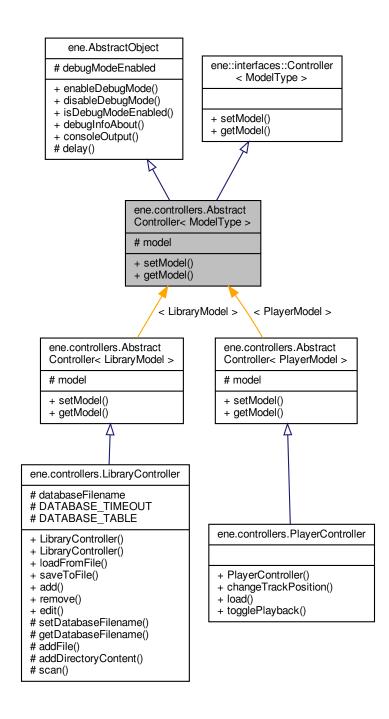
10

7 Class Documentation

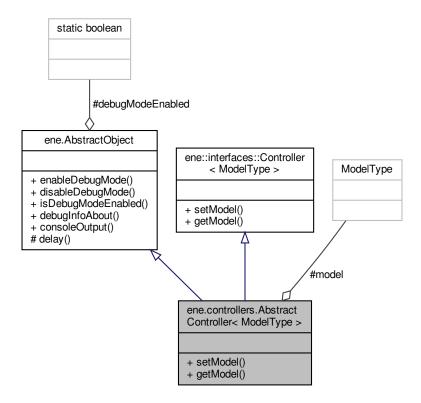
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## 7.1 ene.controllers.AbstractController < ModelType > Class Template Reference

Inheritance diagram for ene.controllers.AbstractController< ModelType >:



 $\label{local_controller} Collaboration\ diagram\ for\ ene. controllers. Abstract Controller < \ Model Type >:$ 



## **Public Member Functions**

- void setModel (Model model)
- ModelType getModel ()

## **Protected Attributes**

ModelType model

**Additional Inherited Members** 

7.1.1 Detailed Description

Abstract controller.

Version

1.0.0

Definition at line 11 of file AbstractController.java.

#### 7.1.2 Member Function Documentation

#### 7.1.2.1 getModel()

```
ModelType ene.controllers.AbstractController< ModelType >.getModel ( )
```

Returns the model instance.

Returns

Model instance.

Implements ene.interfaces.Controller< ModelType >.

Definition at line 24 of file AbstractController.java.

## 7.1.2.2 setModel()

Sets the model instance.

## **Parameters**

```
model Model instance.
```

 $Implements\ ene. interfaces. Controller < \ Model Type >.$ 

Definition at line 19 of file AbstractController.java.

## 7.1.3 Member Data Documentation

## 7.1.3.1 model

```
ModelType ene.controllers.AbstractController< ModelType >.model [protected]
```

Model instance.

Definition at line 15 of file AbstractController.java.

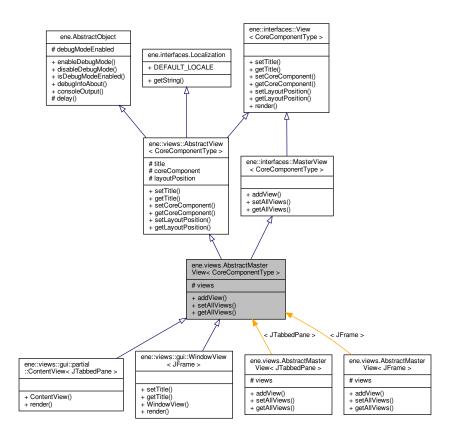
 $Referenced \ by \ ene. controllers. Abstract Controller < \ Player Model > .get Model ().$ 

The documentation for this class was generated from the following file:

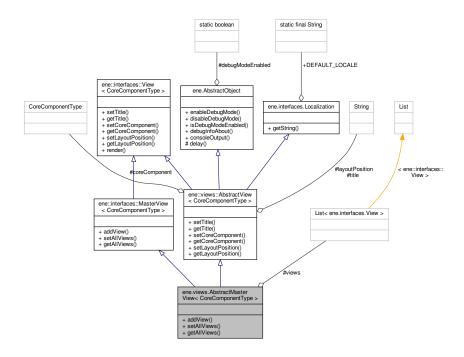
• src/ene/controllers/AbstractController.java

7.2 ene.views.AbstractMasterView < CoreComponentType > Class Template Reference

 $Inheritance\ diagram\ for\ ene.views. Abstract Master View < Core Component Type >:$ 



Collaboration diagram for ene.views.AbstractMasterView < CoreComponentType >:



#### **Public Member Functions**

- void addView (View view)
- void setAllViews (List< View > views)
- List< View > getAllViews ()

## **Protected Attributes**

List< View > views = new ArrayList<>()

### **Additional Inherited Members**

## 7.2.1 Detailed Description

Abstract master view.

Since

0.3.0

Version

1.0.0

Definition at line 14 of file AbstractMasterView.java.

#### 7.2.2 Member Function Documentation

## 7.2.2.1 addView()

Adds view instance.

## **Parameters**

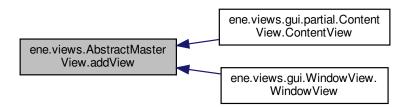
view View instance.	
---------------------	--

Implements ene.interfaces.MasterView < CoreComponentType >.

Definition at line 21 of file AbstractMasterView.java.

Referenced by ene.views.gui.partial.ContentView.ContentView(), and ene.views.gui.WindowView.WindowView().

Here is the caller graph for this function:



## 7.2.2.2 getAllViews()

```
List<View> ene.views.AbstractMasterView< CoreComponentType >.getAllViews ( )
```

Returns all contained view instances.

Returns

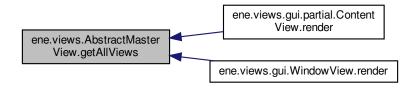
List of view instaces.

Implements ene.interfaces.MasterView < CoreComponentType >.

Definition at line 31 of file AbstractMasterView.java.

Referenced by ene.views.gui.partial.ContentView.render(), and ene.views.gui.WindowView.render().

Here is the caller graph for this function:



### 7.2.2.3 setAllViews()

```
\label{local_continuous} \mbox{void ene.views.AbstractMasterView} < \mbox{CoreComponentType} > . \mbox{setAllViews} \mbox{ (} \\ \mbox{List} < \mbox{View} > \mbox{views} \mbox{ )} \\
```

Sets all contained view instances.

#### **Parameters**

List of view instaces.
LIST OF VICW HISTACCS.

Implements ene.interfaces.MasterView < CoreComponentType >.

Definition at line 26 of file AbstractMasterView.java.

#### 7.2.3 Member Data Documentation

### 7.2.3.1 views

```
List<View> ene.views.AbstractMasterView< CoreComponentType >.views = new ArrayList<>() [protected]
```

Contained view instances.

Definition at line 18 of file AbstractMasterView.java.

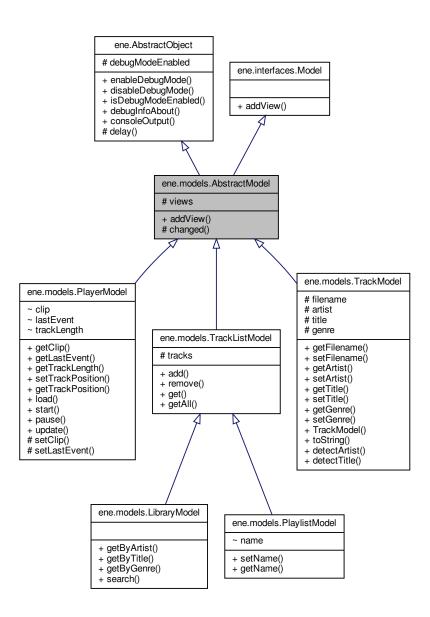
Referenced by ene.views. Abstract Master View < JFrame >.get All Views (), and ene.views. Abstract Master View < J $\leftarrow$  Frame >.set All Views ().

The documentation for this class was generated from the following file:

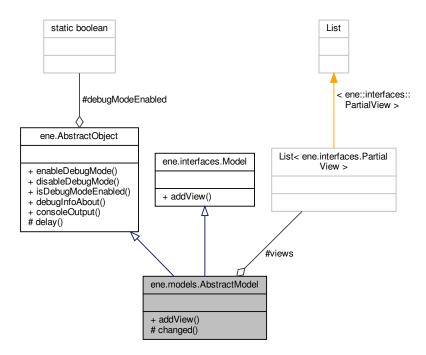
• src/ene/views/AbstractMasterView.java

## 7.3 ene.models.AbstractModel Class Reference

Inheritance diagram for ene.models.AbstractModel:



Collaboration diagram for ene.models.AbstractModel:



### **Public Member Functions**

void addView (PartialView view)

### **Protected Member Functions**

• void changed ()

## **Protected Attributes**

• List< PartialView > views = new ArrayList<>()

#### **Additional Inherited Members**

## 7.3.1 Detailed Description

Abstract model.

Version

2.0.0

Definition at line 13 of file AbstractModel.java.

#### 7.3.2 Member Function Documentation

#### 7.3.2.1 addView()

```
\begin{tabular}{ll} {\tt void ene.models.AbstractModel.addView (} \\ {\tt PartialView \it view ()} \end{tabular}
```

Add related view.

#### **Parameters**



Implements ene.interfaces.Model.

Definition at line 20 of file AbstractModel.java.

## 7.3.2.2 changed()

```
void ene.models.AbstractModel.changed ( ) [protected]
```

Update event.

Definition at line 27 of file AbstractModel.java.

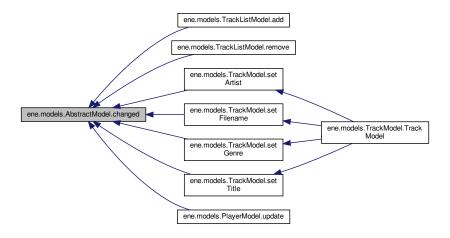
References ene.interfaces.PartialView< CoreComponentType, ModelType >.update().

Referenced by ene.models.TrackListModel.add(), ene.models.TrackListModel.remove(), ene.models.TrackModel.  $\leftarrow$  setArtist(), ene.models.TrackModel.setFilename(), ene.models.TrackModel.setGenre(), ene.models.TrackModel.  $\leftarrow$  setTitle(), and ene.models.PlayerModel.update().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.3.3 Member Data Documentation

## 7.3.3.1 views

List<PartialView> ene.models.AbstractModel.views = new ArrayList<>() [protected]

Related views.

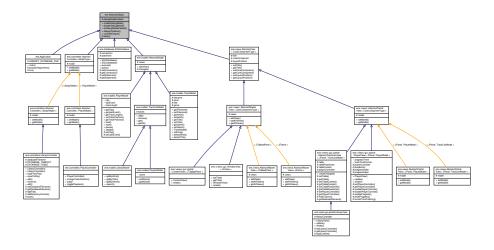
Definition at line 17 of file AbstractModel.java.

The documentation for this class was generated from the following file:

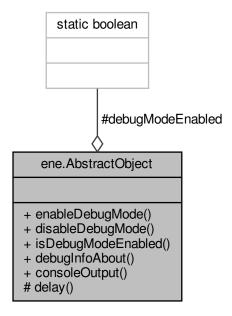
• src/ene/models/AbstractModel.java

## 7.4 ene.AbstractObject Class Reference

Inheritance diagram for ene. Abstract Object:



#### Collaboration diagram for ene. Abstract Object:



## **Static Public Member Functions**

- static void enableDebugMode ()
- static void disableDebugMode ()
- static boolean isDebugModeEnabled ()
- static void debugInfoAbout (Object object)
- static void consoleOutput (String text)

## **Protected Member Functions**

· void delay (long milliseconds)

### **Static Protected Attributes**

• static boolean <a href="debugModeEnabled">debugModeEnabled</a> = false

## 7.4.1 Detailed Description

Abstract object class.

Since

0.4.0

Version

1.0.1

Definition at line 11 of file AbstractObject.java.

#### 7.4.2 Member Function Documentation

## 7.4.2.1 consoleOutput()

Console output.

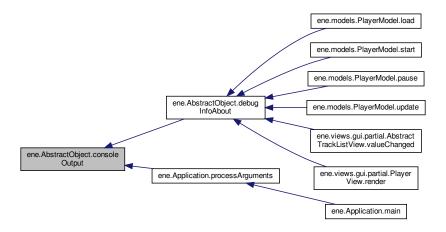
#### **Parameters**

text	Text.

Definition at line 53 of file AbstractObject.java.

Referenced by ene.AbstractObject.debugInfoAbout(), and ene.Application.processArguments().

Here is the caller graph for this function:



## 7.4.2.2 debugInfoAbout()

Debug info.

**Parameters** 

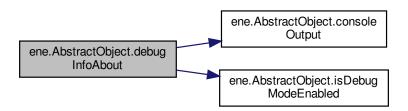
object Object instance to show information about.

Definition at line 43 of file AbstractObject.java.

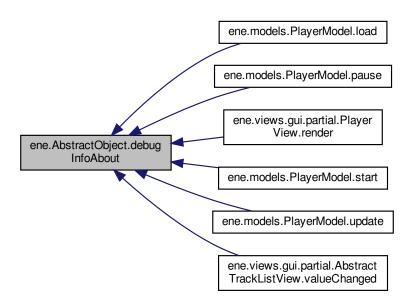
References ene.AbstractObject.consoleOutput(), and ene.AbstractObject.isDebugModeEnabled().

Referenced by ene.models.PlayerModel.load(), ene.models.PlayerModel.pause(), ene.views.gui.partial.Player $\leftarrow$  View.render(), ene.models.PlayerModel.start(), ene.models.PlayerModel.update(), and ene.views.gui.partial. $\leftarrow$  AbstractTrackListView.valueChanged().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.4.2.3 delay()

Let's wait for a while in the current thread.

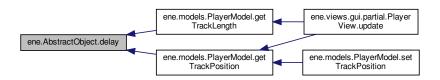
#### **Parameters**

milliseconds	Wait time in milliseconds.
--------------	----------------------------

Definition at line 61 of file AbstractObject.java.

Referenced by ene.models.PlayerModel.getTrackLength(), and ene.models.PlayerModel.getTrackPosition().

Here is the caller graph for this function:



### 7.4.2.4 disableDebugMode()

static void ene.AbstractObject.disableDebugMode ( ) [static]

Disables debug mode.

Definition at line 27 of file AbstractObject.java.

References ene. Abstract Object. debug Mode Enabled.

## 7.4.2.5 enableDebugMode()

static void ene.AbstractObject.enableDebugMode ( ) [static]

Enables debug mode.

Definition at line 20 of file AbstractObject.java.

References ene. Abstract Object. debug Mode Enabled.

Referenced by ene. Application.process Arguments().

Here is the caller graph for this function:



#### 7.4.2.6 isDebugModeEnabled()

static boolean ene.AbstractObject.isDebugModeEnabled ( ) [static]

Returns debug mode state.

#### Returns

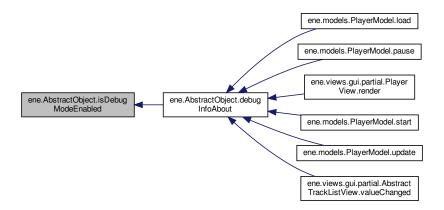
Returns TRUE, if the debug mode is enabled. Otherwise FALSE.

Definition at line 35 of file AbstractObject.java.

References ene. Abstract Object. debug Mode Enabled.

Referenced by ene.AbstractObject.debugInfoAbout().

Here is the caller graph for this function:



## 7.4.3 Member Data Documentation

#### 7.4.3.1 debugModeEnabled

boolean ene.AbstractObject.debugModeEnabled = false [static], [protected]

Debug mode state.

Definition at line 15 of file AbstractObject.java.

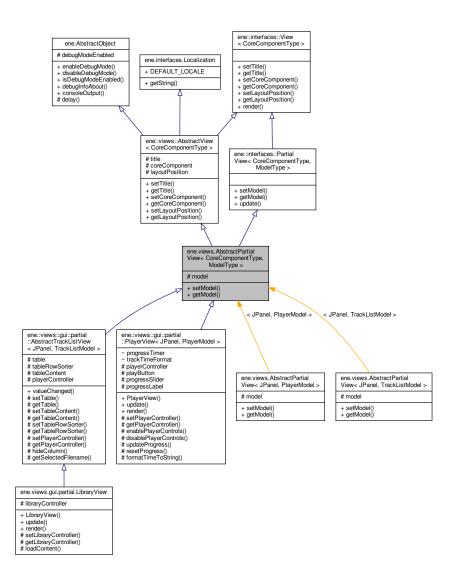
 $Referenced\ by\ ene. Abstract Object. disable Debug Mode(),\ ene. Abstract Object. enable Debug Mode(),\ and\ ene. \hookleftarrow Abstract Object. is Debug Mode Enabled().$ 

The documentation for this class was generated from the following file:

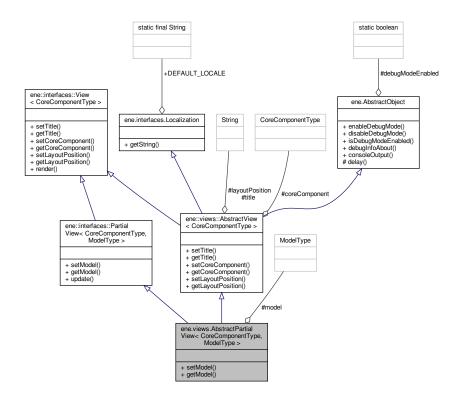
• src/ene/AbstractObject.java

7.5 ene.views.AbstractPartialView < CoreComponentType, ModelType > Class Template Reference

 $Inheritance\ diagram\ for\ ene.views. Abstract Partial View < Core Component Type,\ Model Type >:$ 



Collaboration diagram for ene.views.AbstractPartialView < CoreComponentType, ModelType >:



### **Public Member Functions**

- void setModel (Model model)
- ModelType getModel ()

## **Protected Attributes**

ModelType model

**Additional Inherited Members** 

7.5.1 Detailed Description

Abstract partial view.

Since

0.11.0

Version

1.0.0

Definition at line 12 of file AbstractPartialView.java.

#### 7.5.2 Member Function Documentation

#### 7.5.2.1 getModel()

ModelType ene.views.AbstractPartialView< CoreComponentType, ModelType >.getModel ( )

Returns the model instance.

#### Returns

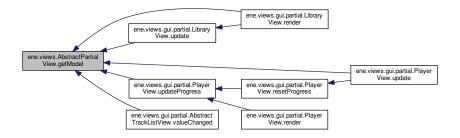
Model instance.

 $Implements\ ene. interfaces. Partial View < Core Component Type,\ Model Type >.$ 

Definition at line 25 of file AbstractPartialView.java.

Referenced by ene.views.gui.partial.LibraryView.render(), ene.views.gui.partial.LibraryView.update(), ene.views.compartial.PlayerView.updateProgress(), and ene.views.gui.partial.compartia

Here is the caller graph for this function:



## 7.5.2.2 setModel()

```
void ene.views.AbstractPartialView< CoreComponentType, ModelType >.setModel (
```

Sets the model instance.

#### **Parameters**

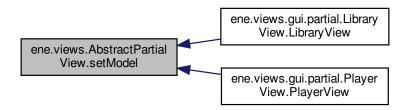
model	Model instance.

 $Implements\ ene. interfaces. Partial View < Core Component Type,\ Model Type >.$ 

Definition at line 20 of file AbstractPartialView.java.

Referenced by ene.views.gui.partial.LibraryView.LibraryView(), and ene.views.gui.partial.PlayerView.PlayerView().

Here is the caller graph for this function:



#### 7.5.3 Member Data Documentation

## 7.5.3.1 model

ModelType ene.views.AbstractPartialView< CoreComponentType, ModelType >.model [protected]

Model instance.

Definition at line 16 of file AbstractPartialView.java.

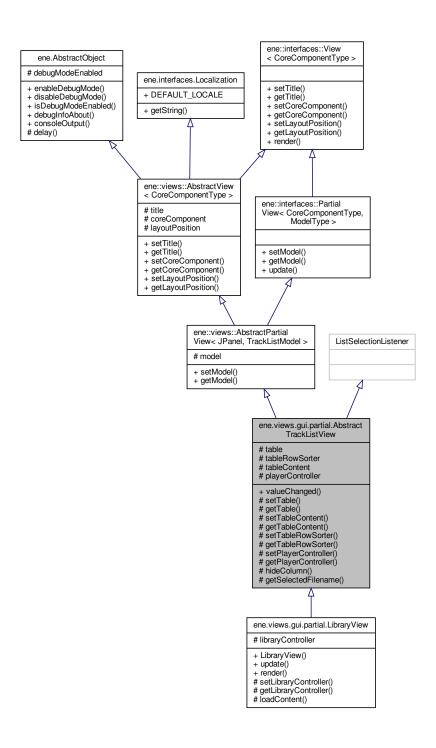
Referenced by ene.views.AbstractPartialView< JPanel, TrackListModel >.getModel().

The documentation for this class was generated from the following file:

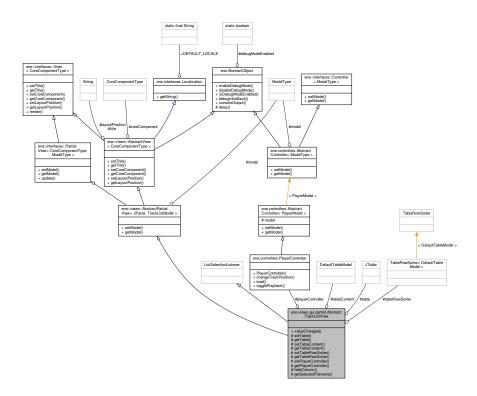
• src/ene/views/AbstractPartialView.java

# 7.6 ene.views.gui.partial.AbstractTrackListView Class Reference

Inheritance diagram for ene.views.gui.partial.AbstractTrackListView:



Collaboration diagram for ene.views.gui.partial.AbstractTrackListView:



# **Public Member Functions**

• void valueChanged (ListSelectionEvent event)

# **Protected Member Functions**

- void setTable (JTable table)
- JTable getTable ()
- void setTableContent (DefaultTableModel tableContent)
- DefaultTableModel getTableContent ()
- void setTableRowSorter (TableRowSorter < DefaultTableModel > tableRowSorter)
- TableRowSorter< DefaultTableModel > getTableRowSorter ()
- void setPlayerController (Controller playerController)
- PlayerController getPlayerController ()
- void hideColumn (JTable table, int columnIndex)
- String getSelectedFilename ()

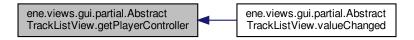
# **Protected Attributes**

- JTable table
- TableRowSorter
   DefaultTableModel > tableRowSorter
- DefaultTableModel tableContent
- · PlayerController playerController

**Additional Inherited Members** 7.6.1 Detailed Description Track list view. Since 0.14.0 Version 2.1.1 Definition at line 20 of file AbstractTrackListView.java. 7.6.2 Member Function Documentation 7.6.2.1 getPlayerController() PlayerController ene.views.gui.partial.AbstractTrackListView.getPlayerController ( ) [protected] Returns the player controller instance. Returns Player controller instance. Definition at line 112 of file AbstractTrackListView.java.

 $References\ ene. views. gui. partial. Abstract Track List View. player Controller.$ 

Referenced by ene.views.gui.partial.AbstractTrackListView.valueChanged().



# 7.6.2.2 getSelectedFilename()

 $String \ ene.views.gui.partial. Abstract Track List View.get Selected Filename \ (\ ) \quad [protected]$ 

Returns the selected filename.

# Returns

Selected filename or empty string, if nothing is selected.

Since

0.12.0

Version

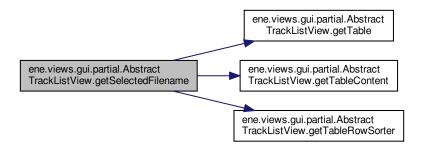
1.1.1

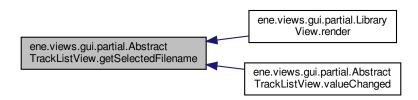
Definition at line 133 of file AbstractTrackListView.java.

References ene.views.gui.partial.AbstractTrackListView.getTable(), ene.views.gui.partial.AbstractTrackListView.cetTableContent(), and ene.views.gui.partial.AbstractTrackListView.getTableRowSorter().

Referenced by ene.views.gui.partial.LibraryView.render(), and ene.views.gui.partial.AbstractTrackListView.value← Changed().

Here is the call graph for this function:





# 7.6.2.3 getTable()

JTable ene.views.gui.partial.AbstractTrackListView.getTable ( ) [protected]

Returns the table instance.

#### Returns

Table instance.

Definition at line 63 of file AbstractTrackListView.java.

References ene.views.gui.partial.AbstractTrackListView.table.

Referenced by ene.views.gui.partial.AbstractTrackListView.getSelectedFilename().

Here is the caller graph for this function:



#### 7.6.2.4 getTableContent()

DefaultTableModel ene.views.gui.partial.AbstractTrackListView.getTableContent ( ) [protected]

Returns the table content instance.

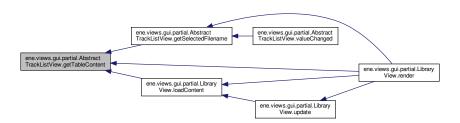
#### Returns

Table content instance.

Definition at line 79 of file AbstractTrackListView.java.

 $References\ ene. views. gui.partial. Abstract TrackList View. table Content.$ 

Referenced by ene.views.gui.partial.AbstractTrackListView.getSelectedFilename(), ene.views.gui.partial.Library  $\hookleftarrow$  View.loadContent(), and ene.views.gui.partial.Library View.render().



# 7.6.2.5 getTableRowSorter()

TableRowSorter<DefaultTableModel> ene.views.gui.partial.AbstractTrackListView.getTableRow← Sorter () [protected]

Returns the table row sorter instance.

#### Returns

Table row sorter instance.

Since

0.18.0

Definition at line 97 of file AbstractTrackListView.java.

 $References\ ene. views. gui.partial. Abstract Track List View. table Row Sorter.$ 

Referenced by ene.views.gui.partial.AbstractTrackListView.getSelectedFilename().

Here is the caller graph for this function:



# 7.6.2.6 hideColumn()

Hide table column.

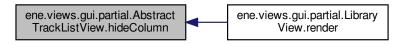
# **Parameters**

table	Table instance.
columnIndex	Column index.

Definition at line 121 of file AbstractTrackListView.java.

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the caller graph for this function:



# 7.6.2.7 setPlayerController()

Sets the player controller instance.

# **Parameters**

playerController	Player controller instance.
------------------	-----------------------------

Definition at line 104 of file AbstractTrackListView.java.

Referenced by ene.views.gui.partial.LibraryView.LibraryView().

Here is the caller graph for this function:



# 7.6.2.8 setTable()

Sets the table instance.

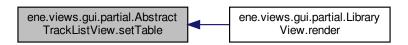
#### **Parameters**

Definition at line 55 of file AbstractTrackListView.java.

References ene.views.gui.partial.AbstractTrackListView.table.

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the caller graph for this function:



# 7.6.2.9 setTableContent()

```
\label{thm:partial.AbstractTrackListView.setTableContent} \  \  \, \\ \text{DefaultTableModel} \  \, tableContent \  \, ) \  \  \, [protected]
```

Sets the table content instance.

# **Parameters**

tableContent	Table content instance.
lableCollell	i lable content instance.

Definition at line 71 of file AbstractTrackListView.java.

 $References\ ene. views. gui. partial. Abstract Track List View. table Content.$ 

#### 7.6.2.10 setTableRowSorter()

```
\label{thm:condition} void ene.views.gui.partial.AbstractTrackListView.setTableRowSorter \ ( \\ TableRowSorter < DefaultTableModel > tableRowSorter \ ) \ [protected]
```

Sets the table row sorter instance.

# **Parameters**

tableRowSorter	Table row sorter instance.
----------------	----------------------------

Since

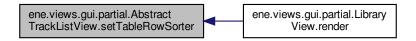
0.18.0

Definition at line 88 of file AbstractTrackListView.java.

 $References\ ene. views. gui. partial. Abstract Track List View. table Row Sorter.$ 

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the caller graph for this function:



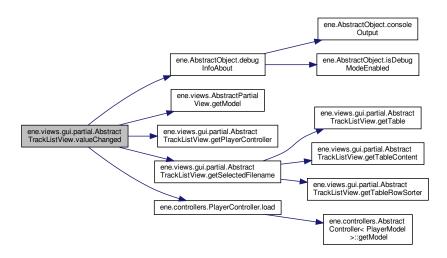
# 7.6.2.11 valueChanged()

```
\label{thm:cond} \begin{tabular}{ll} void ene.views.gui.partial.AbstractTrackListView.valueChanged ( \\ ListSelectionEvent event ) \end{tabular}
```

Definition at line 154 of file AbstractTrackListView.java.

References ene.AbstractObject.debugInfoAbout(), ene.views.AbstractPartialView< CoreComponentType, Model Type >.getModel(), ene.views.gui.partial.AbstractTrackListView.getPlayerController(), ene.views.gui.partial. AbstractTrackListView.getSelectedFilename(), and ene.controllers.PlayerController.load().

Here is the call graph for this function:



# 7.6.3 Member Data Documentation

# 7.6.3.1 playerController

PlayerController ene.views.gui.partial.AbstractTrackListView.playerController [protected]

Player controller instance.

Definition at line 49 of file AbstractTrackListView.java.

 $Referenced \ by \ ene. views. gui. partial. Abstract Track List View. get Player Controller ().$ 

#### 7.6.3.2 table

```
JTable ene.views.gui.partial.AbstractTrackListView.table [protected]
```

Table instance.

Definition at line 24 of file AbstractTrackListView.java.

Referenced by ene.views.gui.partial.AbstractTrackListView.getTable(), ene.views.gui.partial.LibraryView.render(), and ene.views.gui.partial.AbstractTrackListView.setTable().

# 7.6.3.3 tableContent

```
{\tt DefaultTableModel\ ene.views.gui.partial.AbstractTrackListView.tableContent\ [protected]}
```

#### Initial value:

```
= new DefaultTableModel() {
          private static final long serialVersionUID = 1L;
          @Override
          public boolean isCellEditable(int row, int column) {
                return false;
          }
}
```

Table content instance.

Definition at line 34 of file AbstractTrackListView.java.

Referenced by ene.views.gui.partial.AbstractTrackListView.getTableContent(), ene.views.gui.partial.LibraryView. $\leftarrow$  loadContent(), ene.views.gui.partial.LibraryView.render(), and ene.views.gui.partial.AbstractTrackListView.set $\leftarrow$  TableContent().

# 7.6.3.4 tableRowSorter

TableRowSorter<DefaultTableModel> ene.views.gui.partial.AbstractTrackListView.tableRowSorter
[protected]

Table row sorter instance.

Definition at line 29 of file AbstractTrackListView.java.

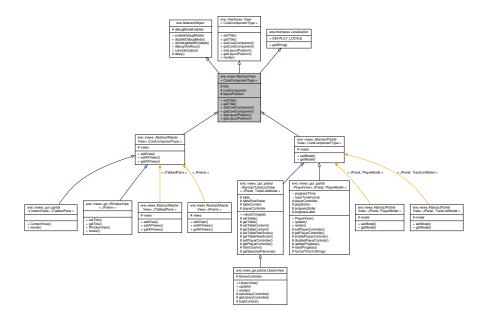
Referenced by ene.views.gui.partial.AbstractTrackListView.getTableRowSorter(), ene.views.gui.partial.Library View.render(), and ene.views.gui.partial.AbstractTrackListView.setTableRowSorter().

The documentation for this class was generated from the following file:

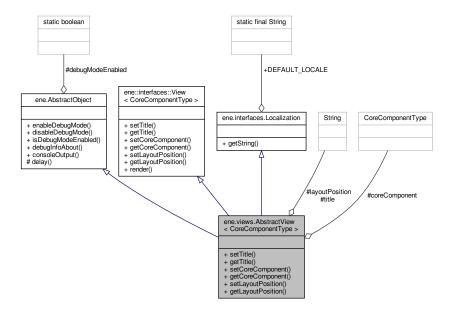
• src/ene/views/gui/partial/AbstractTrackListView.java

# 7.7 ene.views.AbstractView < CoreComponentType > Class Template Reference

 $Inheritance\ diagram\ for\ ene.views. Abstract View < Core Component Type >:$ 



Collaboration diagram for ene.views.AbstractView < CoreComponentType >:



#### **Public Member Functions**

- void setTitle (String title)
- String getTitle ()
- void setCoreComponent (CoreComponentType coreComponent)
- CoreComponentType getCoreComponent ()
- void setLayoutPosition (String layoutPosition)
- String getLayoutPosition ()

# **Protected Attributes**

- String title = ""
- CoreComponentType coreComponent
- String layoutPosition

# **Additional Inherited Members**

# 7.7.1 Detailed Description

Abstract view.

Version

1.1.0

Definition at line 11 of file AbstractView.java.

#### 7.7.2 Member Function Documentation

# 7.7.2.1 getCoreComponent()

CoreComponentType ene.views.AbstractView< CoreComponentType >.getCoreComponent ( )

Returns the core component instance.

# Returns

Core component instance.

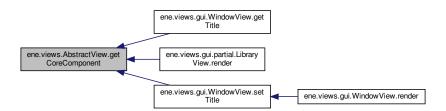
Implements ene.interfaces.View < CoreComponentType >.

Definition at line 43 of file AbstractView.java.

References ene.views.AbstractView < CoreComponentType >.coreComponent.

Referenced by ene.views.gui.WindowView.getTitle(), ene.views.gui.partial.LibraryView.render(), and ene.views.⇔ gui.WindowView.setTitle().

Here is the caller graph for this function:



# 7.7.2.2 getLayoutPosition()

String ene.views.AbstractView< CoreComponentType >.getLayoutPosition ( )

Returns the layout position.

# Returns

Layout position.

Implements ene.interfaces.View < CoreComponentType >.

Definition at line 53 of file AbstractView.java.

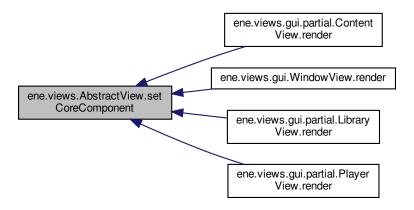
 $References\ ene. views. Abstract View < Core Component Type >. layout Position.$ 

# 7.7.2.3 getTitle() String ene.views.AbstractView< CoreComponentType >.getTitle ( ) Returns the title. Returns Title. Since 0.13.0 $Implements\ ene. interfaces. View < CoreComponent Type >.$ Definition at line 33 of file AbstractView.java. References ene.views.AbstractView < CoreComponentType >.title. 7.7.2.4 setCoreComponent() void ene.views.AbstractView< CoreComponentType >.setCoreComponent ( CoreComponentType coreComponent ) Sets the core component instance. **Parameters** *coreComponent* | Core component instance. Implements ene.interfaces. View < CoreComponentType >. Definition at line 38 of file AbstractView.java. References ene.views.AbstractView < CoreComponentType >.coreComponent.

Referenced by ene.views.gui.partial.ContentView.render(), ene.views.gui.WindowView.render(), ene.views.gui.

partial.LibraryView.render(), and ene.views.gui.partial.PlayerView.render().

Here is the caller graph for this function:



# 7.7.2.5 setLayoutPosition()

Sets the layout position.

# **Parameters**

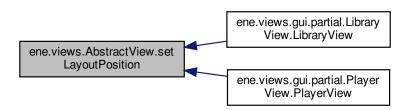
layoutPosition	Layout position.

Implements ene.interfaces. View < CoreComponentType >.

Definition at line 48 of file AbstractView.java.

 $References\ ene. views. Abstract View < Core Component Type >. layout Position.$ 

Referenced by ene.views.gui.partial.LibraryView.LibraryView(), and ene.views.gui.partial.PlayerView.PlayerView().



# 7.7.2.6 setTitle()

Sets the title.

**Parameters** 



Since

0.13.0

Implements ene.interfaces. View < CoreComponentType >.

Definition at line 28 of file AbstractView.java.

References ene.views.AbstractView < CoreComponentType >.title.

Referenced by ene.views.gui.partial.LibraryView.LibraryView().

Here is the caller graph for this function:



# 7.7.3 Member Data Documentation

# 7.7.3.1 coreComponent

 $\texttt{CoreComponentType} \ \ \textbf{ene.views.AbstractView} < \ \ \texttt{CoreComponentType} \ \ \textbf{>}.\texttt{coreComponent} \quad \text{[protected]}$ 

Core component instance.

Definition at line 20 of file AbstractView.java.

# 7.7.3.2 layoutPosition

String ene.views.AbstractView< CoreComponentType >.layoutPosition [protected]

Layout position.

Definition at line 25 of file AbstractView.java.

Referenced by ene.views.AbstractView< CoreComponentType >.getLayoutPosition(), and ene.views.Abstract ← View < CoreComponentType >.setLayoutPosition().

# 7.7.3.3 title

String ene.views.AbstractView< CoreComponentType >.title = "" [protected]

Title.

Definition at line 15 of file AbstractView.java.

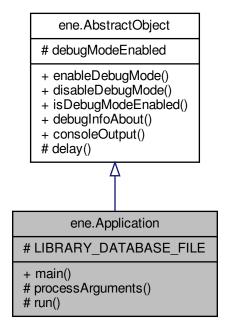
Referenced by ene.views. Abstract View < CoreComponent Type > .get Title(), ene.views.gui.partial. Library View .  $\leftarrow$  render(), and ene.views. Abstract View < CoreComponent Type > .set Title().

The documentation for this class was generated from the following file:

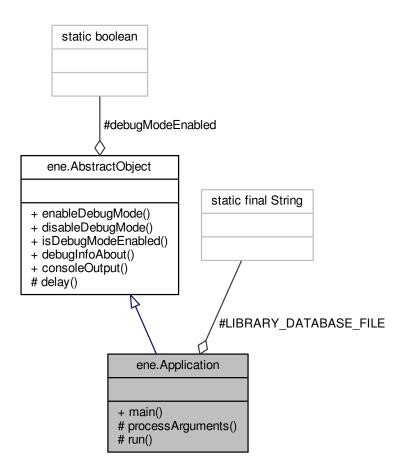
• src/ene/views/AbstractView.java

# 7.8 ene. Application Class Reference

Inheritance diagram for ene. Application:



Collaboration diagram for ene. Application:



# **Static Public Member Functions**

• static void main (String args[])

# **Static Protected Member Functions**

- static void processArguments (String arguments[])
- static void run ()

# **Static Protected Attributes**

• static final String LIBRARY\_DATABASE\_FILE = "library.db"

**Additional Inherited Members** 

# 7.8.1 Detailed Description

Bootstrap class.

Since

0.8.0

Version

1.2.0

Definition at line 21 of file Application.java.

# 7.8.2 Member Function Documentation

# 7.8.2.1 main()

Entry point.

**Parameters** 

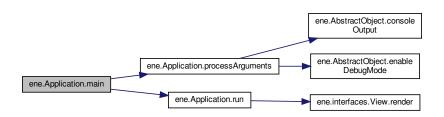
```
args Arguments.
```

Version

1.0.0

Definition at line 33 of file Application.java.

References ene.Application.processArguments(), and ene.Application.run().



# 7.8.2.2 processArguments()

Processes arguments.

# **Parameters**

arguments	Arguments.
-----------	------------

Version

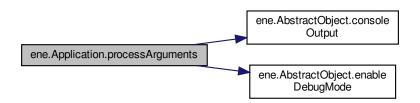
1.0.0

Definition at line 43 of file Application.java.

References ene. AbstractObject.consoleOutput(), and ene. AbstractObject.enableDebugMode().

Referenced by ene.Application.main().

Here is the call graph for this function:





# 7.8.2.3 run()

static void ene.Application.run ( ) [static], [protected]

Runs application.

Version

1.1.0

Definition at line 64 of file Application.java.

References ene.interfaces.View< CoreComponentType >.render().

Referenced by ene.Application.main().

Here is the call graph for this function:



Here is the caller graph for this function:



# 7.8.3 Member Data Documentation

# 7.8.3.1 LIBRARY\_DATABASE\_FILE

```
final String ene.Application.LIBRARY_DATABASE_FILE = "library.db" [static], [protected]
```

Library database file name.

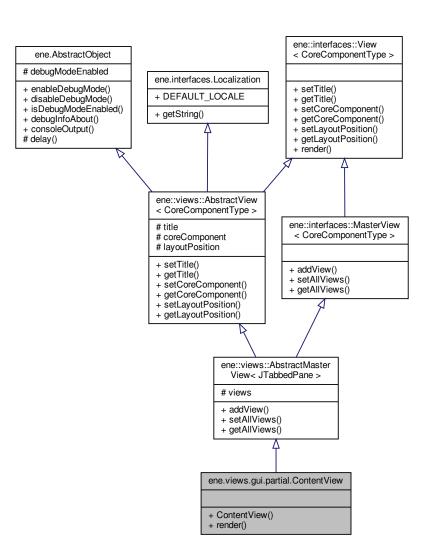
Definition at line 25 of file Application.java.

The documentation for this class was generated from the following file:

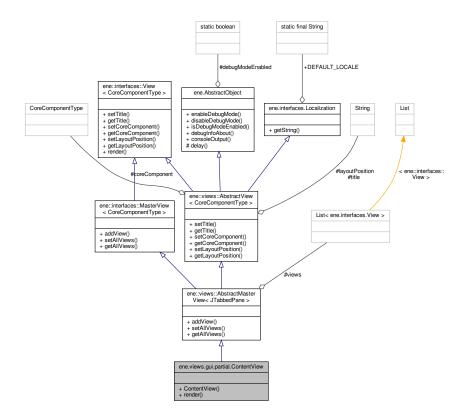
src/ene/Application.java

# 7.9 ene.views.gui.partial.ContentView Class Reference

Inheritance diagram for ene.views.gui.partial.ContentView:



Collaboration diagram for ene.views.gui.partial.ContentView:



# **Public Member Functions**

- ContentView (View ... views)
- void render ()

**Additional Inherited Members** 

7.9.1 Detailed Description

Content view.

Version

4.1.0

Since

0.13.0

Definition at line 13 of file ContentView.java.

# 7.9.2 Constructor & Destructor Documentation

# 7.9.2.1 ContentView()

Constructor.

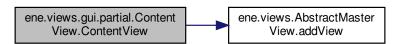
#### **Parameters**

views	View instances.
-------	-----------------

Definition at line 18 of file ContentView.java.

References ene.views.AbstractMasterView< CoreComponentType >.addView().

Here is the call graph for this function:



# 7.9.3 Member Function Documentation

# 7.9.3.1 render()

```
void ene.views.gui.partial.ContentView.render ( )
```

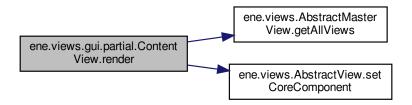
Renders the view.

 $Implements\ ene. interfaces. View < CoreComponent Type >.$ 

Definition at line 25 of file ContentView.java.

 $References\ ene. views. Abstract Master View < Core Component Type > . get All Views (),\ and\ ene. views. Abstract View < Core Component Type > . set Core Component ().$ 

Here is the call graph for this function:

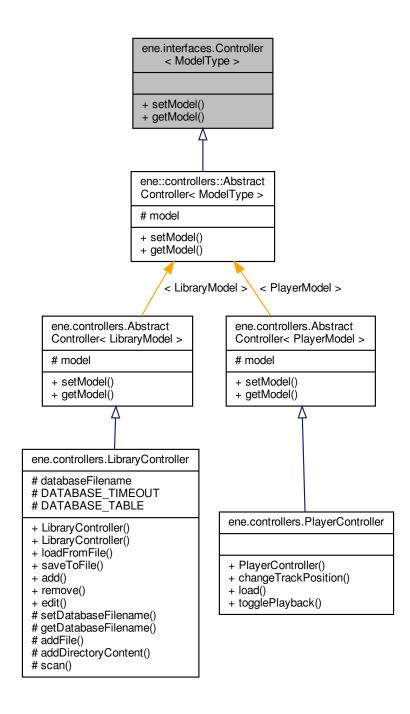


The documentation for this class was generated from the following file:

• src/ene/views/gui/partial/ContentView.java

# 7.10 ene.interfaces.Controller < ModelType > Interface Template Reference

Inheritance diagram for ene.interfaces.Controller< ModelType >:



Collaboration diagram for ene.interfaces.Controller< ModelType >:

```
ene.interfaces.Controller

< ModelType >

+ setModel()

+ getModel()
```

# **Public Member Functions**

- void setModel (Model model)
- ModelType getModel ()

# 7.10.1 Detailed Description

# Controller.

Version

1.0.0

Definition at line 9 of file Controller.java.

7.10.2 Member Function Documentation

```
7.10.2.1 getModel()
```

```
ModelType ene.interfaces.Controller< ModelType >.getModel ( )
```

Returns the model instance.

Returns

Model instance.

Implemented in ene.controllers.AbstractController< ModelType >.

```
7.10.2.2 setModel()
```

Sets the model instance.

# **Parameters**

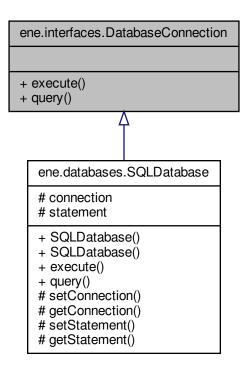
Implemented in ene.controllers.AbstractController< ModelType >.

The documentation for this interface was generated from the following file:

• src/ene/interfaces/Controller.java

# 7.11 ene.interfaces.DatabaseConnection Interface Reference

Inheritance diagram for ene.interfaces.DatabaseConnection:



Collaboration diagram for ene.interfaces.DatabaseConnection:

# ene.interfaces.DatabaseConnection + execute() + query()

# **Public Member Functions**

- int execute (String statement) throws Exception
- List< Map< String, String > > query (String statement) throws Exception

# 7.11.1 Detailed Description

Database connection.

Since

0.9.0

Version

1.0.0

Definition at line 11 of file DatabaseConnection.java.

# 7.11.2 Member Function Documentation

# 7.11.2.1 execute()

```
int ene.interfaces.DatabaseConnection.execute ( {\tt String} \ statement \ ) \ {\tt throws} \ {\tt Exception}
```

Executes statement.

# **Parameters**

statement Statement.

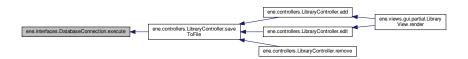
# Returns

Number of affected rows.

Implemented in ene.databases.SQLDatabase.

Referenced by ene.controllers.LibraryController.saveToFile().

Here is the caller graph for this function:



# 7.11.2.2 query()

```
\label{list-Map-String-String} List<{\tt Map-String,String}> {\tt ene.interfaces.DatabaseConnection.query} \ ( {\tt String} \ statement \ ) \ throws \ {\tt Exception}
```

Query statement.

# **Parameters**

statement	Statement.
-----------	------------

# Returns

Returns a list of maps of rows.

Implemented in ene.databases.SQLDatabase.

 $Referenced \ by \ ene. controllers. Library Controller. load From File ().$ 

Here is the caller graph for this function:

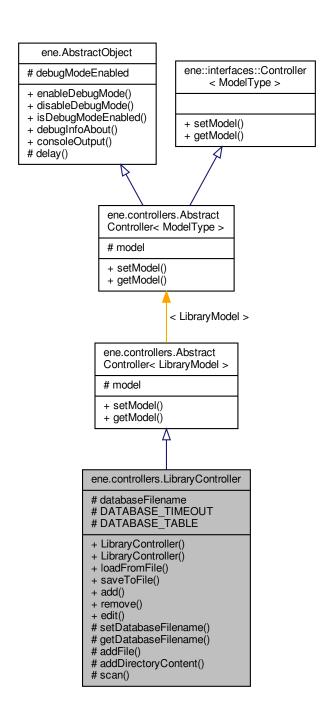


The documentation for this interface was generated from the following file:

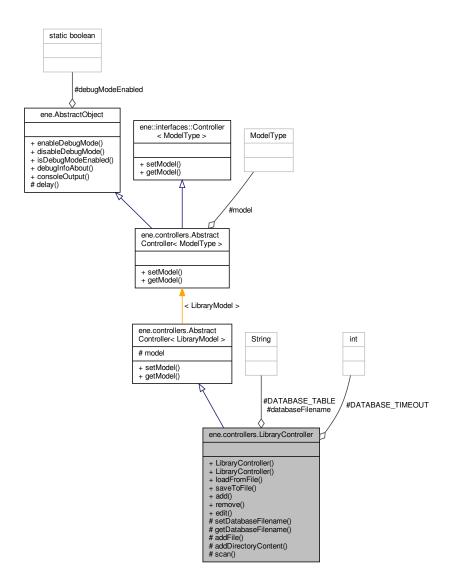
• src/ene/interfaces/DatabaseConnection.java

# 7.12 ene.controllers.LibraryController Class Reference

Inheritance diagram for ene.controllers.LibraryController:



Collaboration diagram for ene.controllers.LibraryController:



# **Public Member Functions**

- LibraryController (Model model)
- LibraryController (Model model, String databaseFilename)
- boolean loadFromFile (String filename)
- boolean saveToFile (String filename)
- · boolean add (String filename)
- boolean remove (String filename)
- boolean edit (TrackModel track)

#### **Protected Member Functions**

- void setDatabaseFilename (String filename)
- String getDatabaseFilename ()
- boolean addFile (File file, String ... genre)
- boolean addDirectoryContent (File directory)
- int scan (File path, String ... genre)

# **Protected Attributes**

• String databaseFilename

# **Static Protected Attributes**

- static final int DATABASE\_TIMEOUT = 30
- static final String DATABASE\_TABLE = "tracks"

# 7.12.1 Detailed Description

Library controller.

Version

3.2.0

Definition at line 17 of file LibraryController.java.

# 7.12.2 Constructor & Destructor Documentation

```
7.12.2.1 LibraryController() [1/2]
```

```
ene.controllers.LibraryController.LibraryController ( {\color{red} {\tt Model} \ \textit{model}} \ )
```

Contructor.

**Parameters** 

```
model Library model instance.
```

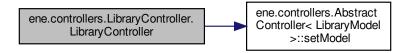
Version

1.0.0

Definition at line 56 of file LibraryController.java.

 $References\ ene. controllers. Abstract Controller < Library Model > .set Model ().$ 

Here is the call graph for this function:



# **7.12.2.2** LibraryController() [2/2]

# Contructor.

#### **Parameters**

model	Library model instance.
databaseFilename	Database file path.

# Since

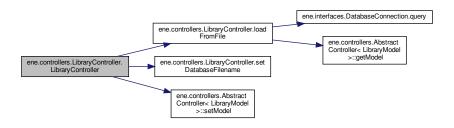
0.16.0

# Version

1.0.0

Definition at line 67 of file LibraryController.java.

References ene.controllers.LibraryController.loadFromFile(), ene.controllers.LibraryController.setDatabase  $\leftarrow$  Filename(), and ene.controllers.AbstractController< LibraryModel >.setModel().



# 7.12.3 Member Function Documentation

# 7.12.3.1 add()

```
boolean ene.controllers.LibraryController.add ( {\tt String} \ \textit{filename} \ )
```

# Adds a file to the library.

#### **Parameters**

# Returns

Returns TRUE, if successful. Otherwise FALSE.

#### Since

0.12.0

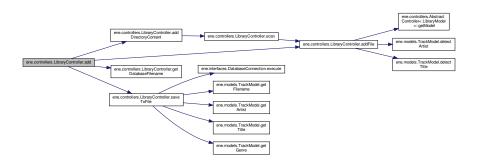
# Version

1.1.0

Definition at line 153 of file LibraryController.java.

References ene.controllers.LibraryController.addDirectoryContent(), ene.controllers.LibraryController.addFile(), ene.controllers.LibraryController.getDatabaseFilename(), and ene.controllers.LibraryController.saveToFile().

Referenced by ene.views.gui.partial.LibraryView.render().



Here is the caller graph for this function:



# 7.12.3.2 addDirectoryContent()

```
boolean ene.controllers.LibraryController.addDirectoryContent ( \label{eq:controllers} \mbox{File } \mbox{\it directory }) \mbox{\it [protected]}
```

Adds the files of a whole directory to the library.

#### **Parameters**

directory	File instance of the directory.
-----------	---------------------------------

# Returns

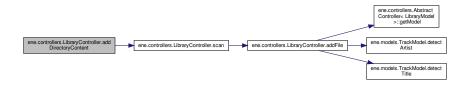
Returns TRUE, if successful. Otherwise FALSE.

Definition at line 222 of file LibraryController.java.

References ene.controllers.LibraryController.scan().

Referenced by ene.controllers.LibraryController.add().

Here is the call graph for this function:





### 7.12.3.3 addFile()

# Adds a file to the library.

#### **Parameters**

file File instance.	
genre	Given track genre (Optional, for internal usage only).

#### Returns

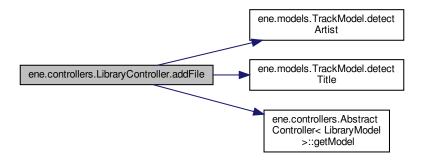
Returns TRUE, if successful. Otherwise FALSE.

Definition at line 201 of file LibraryController.java.

References ene.models.TrackModel.detectArtist(), ene.models.TrackModel.detectTitle(), and ene.controllers.  $\leftarrow$  AbstractController< LibraryModel > .getModel().

 $Referenced \ by \ ene. controllers. Library Controller. add(), \ and \ ene. controllers. Library Controller. scan().$ 

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.12.3.4 edit()

Edits a track in the library.

#### **Parameters**

track   Updated track model instance.	track	Updated track model instance.
---------------------------------------	-------	-------------------------------

#### Returns

Returns TRUE, if successful. Otherwise FALSE.

Since

0.20.0

Version

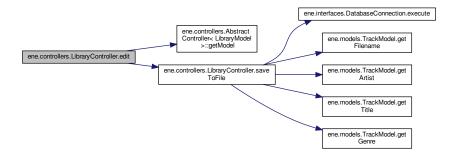
1.0.0

Definition at line 190 of file LibraryController.java.

 $References \quad ene. controllers. Abstract Controller < \quad Library Model \\ \quad >. get Model(), \quad and \quad ene. controllers. Library \leftarrow \\ Controller. save To File().$ 

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.12.3.5 getDatabaseFilename()

String ene.controllers.LibraryController.getDatabaseFilename ( ) [protected]

Returns the database file path.

#### Returns

Database file path.

Since

0.16.0

Definition at line 47 of file LibraryController.java.

References ene.controllers.LibraryController.databaseFilename.

Referenced by ene.controllers.LibraryController.add(), and ene.controllers.LibraryController.remove().

Here is the caller graph for this function:



## 7.12.3.6 loadFromFile()

```
boolean ene.controllers.LibraryController.loadFromFile ( {\tt String} \ \textit{filename} \ )
```

Loads the model from a file.

# **Parameters**

```
filename File path.
```

### Returns

Returns TRUE if successful. Otherwise FALSE.

Since

0.16.0

Version

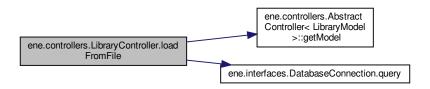
1.0.0

Definition at line 80 of file LibraryController.java.

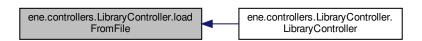
 $References \ ene. controllers. Abstract Controller < \ Library Model > .get Model (), \ and \ ene. interfaces. Database \leftarrow Connection. query ().$ 

Referenced by ene.controllers.LibraryController.LibraryController().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.12.3.7 remove()

```
boolean ene.controllers.LibraryController.remove ( String \ filename \ )
```

Removes a file from the library.

#### **Parameters**

filename	File path.

# Returns

Returns TRUE, if successful. Otherwise FALSE.

Since

0.10.0

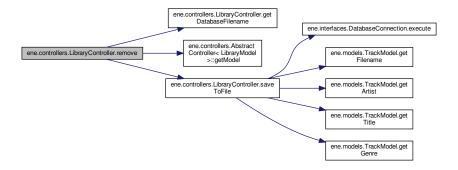
Version

1.1.0

Definition at line 175 of file LibraryController.java.

 $References\ ene. controllers. Library Controller. get Database Filename (),\ ene. controllers. Abstract Controller < Library \\ \\ Model > .get Model (),\ and\ ene. controllers. Library Controller. save To File ().$ 

Here is the call graph for this function:



#### 7.12.3.8 saveToFile()

```
boolean ene.controllers.LibraryController.saveToFile ( String \ \textit{filename} \ )
```

Save the model to a file.

## **Parameters**

filename	File path.

## Returns

Returns TRUE if successful. Otherwise FALSE.

Since

0.16.0

Version

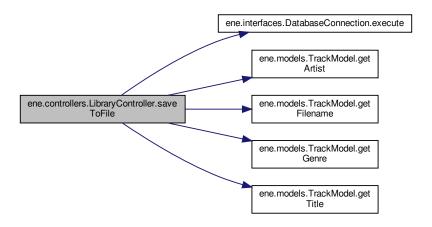
1.0.0

Definition at line 123 of file LibraryController.java.

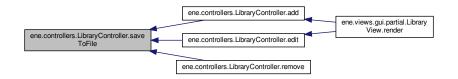
References ene.interfaces.DatabaseConnection.execute(), ene.models.TrackModel.getArtist(), ene.models.TrackModel.getFilename(), ene.models.TrackModel.getGenre(), and ene.models.TrackModel.getTitle().

Referenced by ene.controllers.LibraryController.add(), ene.controllers.LibraryController.edit(), and ene. ← controllers.LibraryController.remove().

Here is the call graph for this function:



Here is the caller graph for this function:



# 7.12.3.9 scan()

Scans and adds files recursively.

#### **Parameters**

path File instance of the path.	
genre Given track genre (Optional, for internal usage only	

#### Returns

Returns the amount of added files.

Definition at line 236 of file LibraryController.java.

References ene.controllers.LibraryController.addFile().

 $Referenced \ by \ ene. controllers. Library Controller. add Directory Content ().$ 

Here is the call graph for this function:



Here is the caller graph for this function:



# 7.12.3.10 setDatabaseFilename()

```
void ene.controllers.LibraryController.setDatabaseFilename ( {\tt String} \ filename \ ) \quad [{\tt protected}]
```

Sets the database file path.

# **Parameters**

filename	Database file path.
----------	---------------------

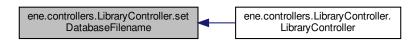
Since

0.16.0

Definition at line 38 of file LibraryController.java.

Referenced by ene.controllers.LibraryController.LibraryController().

Here is the caller graph for this function:



#### 7.12.4 Member Data Documentation

## 7.12.4.1 DATABASE\_TABLE

final String ene.controllers.LibraryController.DATABASE\_TABLE = "tracks" [static], [protected]

Database table name.

Definition at line 26 of file LibraryController.java.

## 7.12.4.2 DATABASE\_TIMEOUT

final int ene.controllers.LibraryController.DATABASE\_TIMEOUT = 30 [static], [protected]

Database connection timeout in seconds.

Definition at line 21 of file LibraryController.java.

### 7.12.4.3 databaseFilename

String ene.controllers.LibraryController.databaseFilename [protected]

Database file path.

Definition at line 31 of file LibraryController.java.

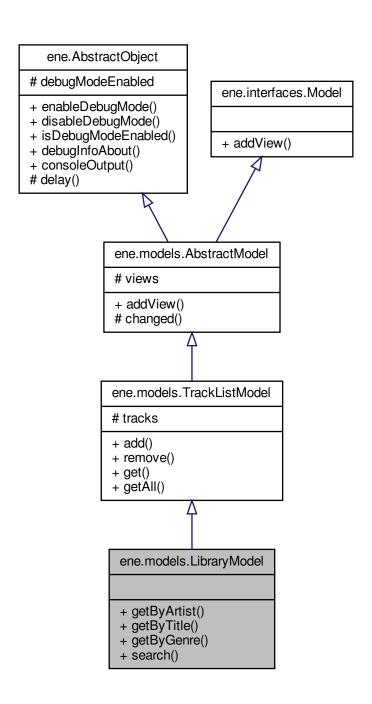
 $Referenced \ by \ ene. controllers. Library Controller. get Database Filename ().$ 

The documentation for this class was generated from the following file:

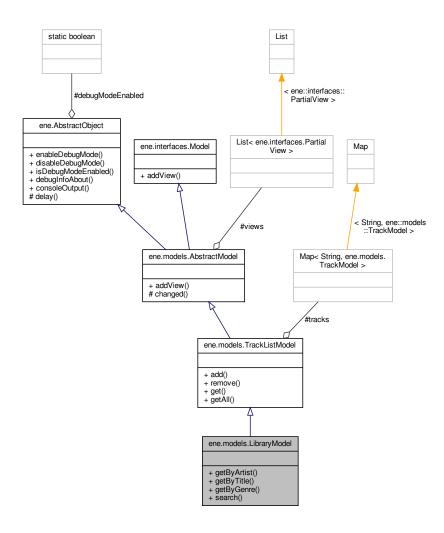
• src/ene/controllers/LibraryController.java

# 7.13 ene.models.LibraryModel Class Reference

Inheritance diagram for ene.models.LibraryModel:



Collaboration diagram for ene.models.LibraryModel:



# **Public Member Functions**

- Map< String, TrackModel > getByArtist (String artist)
- Map< String, TrackModel > getByTitle (String title)
- Map< String, TrackModel > getByGenre (String genre)
- Map< String, TrackModel > search (String title, String artist, String genre)

# **Additional Inherited Members**

#### 7.13.1 Detailed Description

Library model.

Version

4.1.0

Definition at line 12 of file LibraryModel.java.

#### 7.13.2 Member Function Documentation

# 7.13.2.1 getByArtist()

Returns all tracks by an particular artist.

#### **Parameters**

```
artist Artist.
```

#### Returns

Tracks.

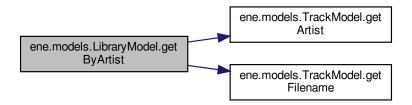
#### Since

0.10.0

Definition at line 19 of file LibraryModel.java.

 $References\ ene. models. Track Model. get Artist(),\ ene. models. Track Model. get Filename(),\ and\ ene. models. Track List \longleftrightarrow Model. tracks.$ 

Here is the call graph for this function:



## 7.13.2.2 getByGenre()

Returns all tracks from a particular genre.

#### **Parameters**

Returns

Tracks.

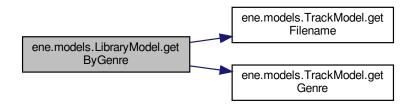
Since

0.10.0

Definition at line 53 of file LibraryModel.java.

 $References\ ene. models. Track Model. get Filename (),\ ene. models. Track Model. get Genre (),\ and\ ene. models. Track List Model. tracks.$ 

Here is the call graph for this function:



# 7.13.2.3 getByTitle()

Returns all tracks with a particular title.

### **Parameters**



### Returns

Tracks.

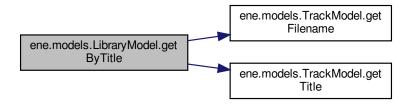
Since

0.10.0

Definition at line 36 of file LibraryModel.java.

 $References\ ene. models. Track Model. get Filename (),\ ene. models. Track Model. get Title (),\ and\ ene. models. Track List {\it constant} Model. tracks.$ 

Here is the call graph for this function:



## 7.13.2.4 search()

Returns all matching tracks.

#### **Parameters**

title	Title.
artist	Artist.
genre	Genre.

# Returns

Map of tracks and it's absolute file path.

Since

0.15.0

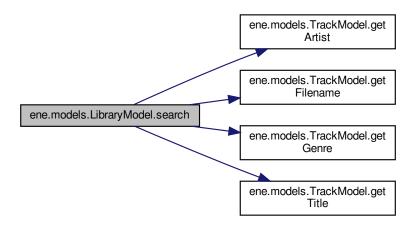
Version

1.0.0

Definition at line 73 of file LibraryModel.java.

 $References\ ene.models. TrackModel. getArtist(),\ ene.models. TrackModel. getFilename(),\ ene.models. TrackModel. getGenre(),\ ene.models. TrackModel. getTitle(),\ and\ ene.models. TrackListModel. tracks.$ 

Here is the call graph for this function:

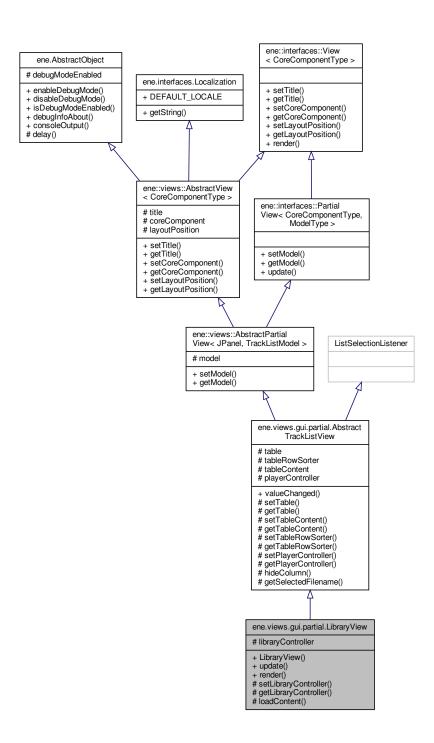


The documentation for this class was generated from the following file:

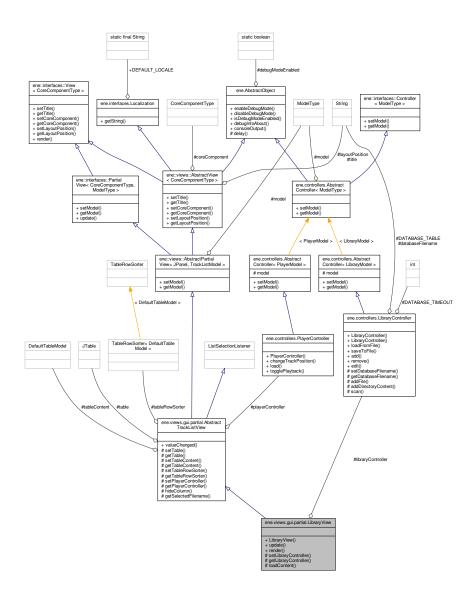
• src/ene/models/LibraryModel.java

# 7.14 ene.views.gui.partial.LibraryView Class Reference

Inheritance diagram for ene.views.gui.partial.LibraryView:



Collaboration diagram for ene.views.gui.partial.LibraryView:



# **Public Member Functions**

- LibraryView (Model model, Controller libraryController, Controller playerController)
- void update ()
- void render ()

# **Protected Member Functions**

- void setLibraryController (Controller libraryController)
- LibraryController getLibraryController ()
- void loadContent (Map< String, TrackModel > tracks)

## **Protected Attributes**

LibraryController libraryController

**Additional Inherited Members** 

7.14.1 Detailed Description

Library view.

Version

2.5.0

Since

0.13.0

Definition at line 33 of file LibraryView.java.

7.14.2 Constructor & Destructor Documentation

## 7.14.2.1 LibraryView()

Constructor.

#### **Parameters**

model	Library model instance.
libraryController	Library controller instance.
playerController	Player controller instance.

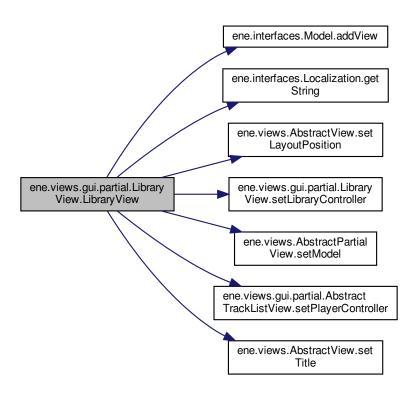
Version

1.1.0

Definition at line 62 of file LibraryView.java.

References ene.interfaces.Model.addView(), ene.interfaces.Localization.getString(), ene.views.AbstractView < CoreComponentType >.setLayoutPosition(), ene.views.gui.partial.LibraryView.setLibraryController(), ene.views.coreComponentType, ModelType >.setModel(), ene.views.gui.partial.AbstractTrackListcoreComponentType >.setTitle().

Here is the call graph for this function:



# 7.14.3 Member Function Documentation

### 7.14.3.1 getLibraryController()

LibraryController ene.views.gui.partial.LibraryView.getLibraryController ( ) [protected]

Returns the library controller instance.

### Returns

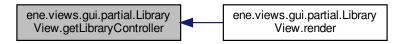
Library controller instance.

Definition at line 51 of file LibraryView.java.

 $References\ ene. views. gui. partial. Library View. library Controller.$ 

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the caller graph for this function:



## 7.14.3.2 loadContent()

```
void ene.views.gui.partial.LibraryView.loadContent ( {\tt Map} < {\tt String, TrackModel} > tracks \;) \quad [{\tt protected}]
```

Loads the table content from the model.

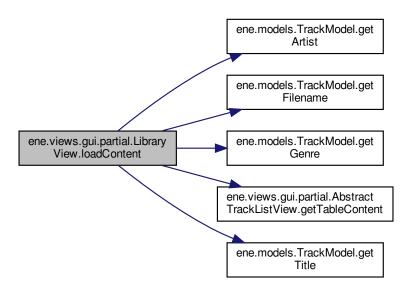
#### **Parameters**

Definition at line 75 of file LibraryView.java.

References ene.models.TrackModel.getArtist(), ene.models.TrackModel.getFilename(), ene.models.TrackModel. $\leftarrow$  getGenre(), ene.views.gui.partial.AbstractTrackListView.getTableContent(), ene.models.TrackModel.getTitle(), and ene.views.gui.partial.AbstractTrackListView.tableContent.

Referenced by ene.views.gui.partial.LibraryView.render(), and ene.views.gui.partial.LibraryView.update().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.14.3.3 render()

void ene.views.gui.partial.LibraryView.render ( )

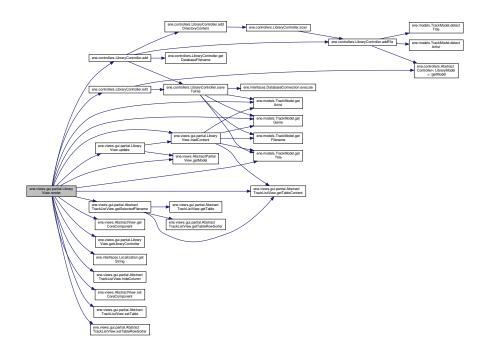
Renders the view.

Implements ene.interfaces. View < CoreComponentType >.

Definition at line 90 of file LibraryView.java.

References ene.controllers.LibraryController.add(), ene.controllers.LibraryController.edit(), ene.models.Track 
Model.getArtist(), ene.views.AbstractView 
CoreComponentType >.getCoreComponent(), ene.models. 
TrackModel.getGenre(), ene.views.gui.partial.LibraryView.getLibraryController(), ene.views.AbstractPartial 
View 
CoreComponentType, ModelType >.getModel(), ene.views.gui.partial.AbstractTrackListView.getSelected 
Filename(), ene.interfaces.Localization.getString(), ene.views.gui.partial.AbstractTrackListView.getTableContent(), ene.models.TrackModel.getTitle(), ene.views.gui.partial.AbstractTrackListView.hideColumn(), ene.views.gui.partial.LibraryView.loadContent(), ene.views.AbstractView 
CoreComponentType >.setCoreComponent(), ene.views.gui.partial.AbstractTrackListView.setTableRow 
views.gui.partial.AbstractTrackListView.setTable(), ene.views.gui.partial.AbstractTrackListView.setTableRow 
Sorter(), ene.views.gui.partial.AbstractTrackListView.table, ene.views.gui.partial.AbstractTrackListView.table 
Content, ene.views.gui.partial.AbstractTrackListView.tableRowSorter, ene.views.AbstractView 
CoreComponent 
Type >.title, and ene.views.gui.partial.LibraryView.update().

Here is the call graph for this function:



### 7.14.3.4 setLibraryController()

Sets the library controller instance.

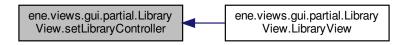
#### **Parameters**

libraryController Library controller instance	e.
---	----

Definition at line 43 of file LibraryView.java.

Referenced by ene.views.gui.partial.LibraryView.LibraryView().

Here is the caller graph for this function:



## 7.14.3.5 update()

```
void ene.views.gui.partial.LibraryView.update ( )
```

### Request update.

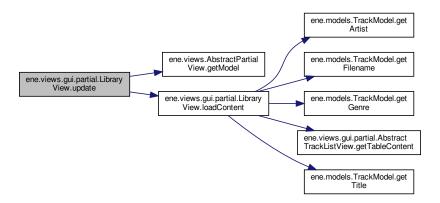
 $Implements\ ene. interfaces. Partial View < CoreComponent Type,\ Model Type >.$ 

Definition at line 85 of file LibraryView.java.

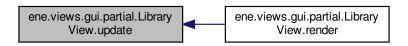
 $References\ ene. views. Abstract Partial View < Core Component Type,\ Model Type > .get Model (),\ and\ ene. views. gui. \leftarrow partial. Library View. load Content ().$ 

Referenced by ene.views.gui.partial.LibraryView.render().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.14.4 Member Data Documentation

## 7.14.4.1 libraryController

LibraryController ene.views.gui.partial.LibraryView.libraryController [protected]

Library controller instance.

Definition at line 37 of file LibraryView.java.

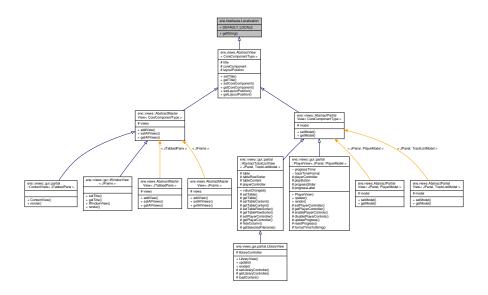
Referenced by ene.views.gui.partial.LibraryView.getLibraryController().

The documentation for this class was generated from the following file:

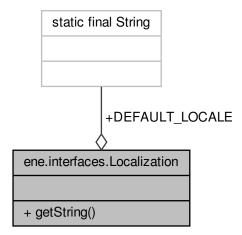
• src/ene/views/gui/partial/LibraryView.java

#### 7.15 ene.interfaces.Localization Interface Reference

Inheritance diagram for ene.interfaces.Localization:



Collaboration diagram for ene.interfaces.Localization:



#### **Public Member Functions**

• default String getString (String stringName)

# **Static Public Attributes**

• static final String DEFAULT\_LOCALE = "en\_US"

# 7.15.1 Detailed Description

Localization.

Version

1.0.1

Definition at line 10 of file Localization.java.

## 7.15.2 Member Function Documentation

# 7.15.2.1 getString()

```
default String ene.interfaces.Localization.getString ( {\tt String} \ string{\tt Name} \ )
```

Get the localized string.

#### **Parameters**

	stringName	String name.
--	------------	--------------

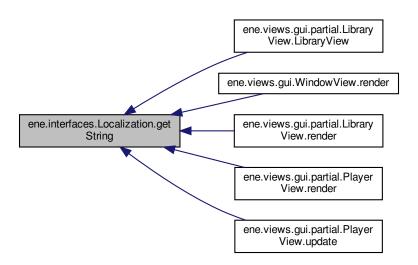
#### Returns

Localized string.

Definition at line 21 of file Localization.java.

Referenced by ene.views.gui.partial.LibraryView.LibraryView(), ene.views.gui.WindowView.render(), ene.views.cui.partial.LibraryView.render(), ene.views.gui.partial.PlayerView.render(), and ene.views.gui.partial.PlayerView.cupdate().

Here is the caller graph for this function:



# 7.15.3 Member Data Documentation

## 7.15.3.1 DEFAULT\_LOCALE

final String ene.interfaces.Localization.DEFAULT\_LOCALE = "en\_US" [static]

Default locale.

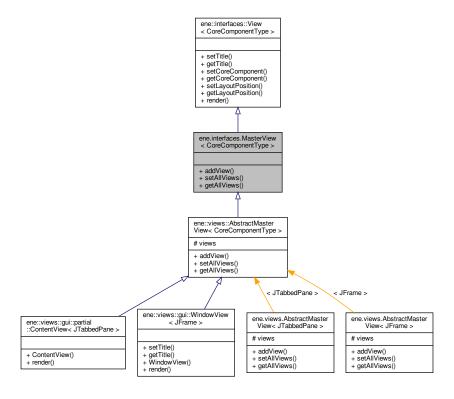
Definition at line 14 of file Localization.java.

The documentation for this interface was generated from the following file:

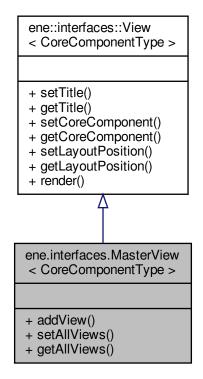
• src/ene/interfaces/Localization.java

7.16 ene.interfaces.MasterView < CoreComponentType > Interface Template Reference

Inheritance diagram for ene.interfaces.MasterView < CoreComponentType >:



Collaboration diagram for ene.interfaces.MasterView < CoreComponentType >:



# **Public Member Functions**

- void addView (View view)
- void setAllViews (List< View > views)
- List< View > getAllViews ()

# 7.16.1 Detailed Description

Master view.

Since

0.3.0

Version

2.0.0

Definition at line 11 of file MasterView.java.

#### 7.16.2 Member Function Documentation

## 7.16.2.1 addView()

Adds view instance.

#### **Parameters**

view View instance.

Implemented in ene.views.AbstractMasterView< CoreComponentType >.

#### 7.16.2.2 getAllViews()

```
List<View> ene.interfaces.MasterView< CoreComponentType >.getAllViews ( )
```

Returns all contained view instances.

# Returns

List of view instaces.

Implemented in ene.views.AbstractMasterView< CoreComponentType >.

## 7.16.2.3 setAllViews()

```
void ene.interfaces.MasterView<br/>< CoreComponentType >.setAllViews ( List<br/>< View > views )
```

Sets all contained view instances.

#### **Parameters**

	1 !-1 -4 . ! !
views	List of view instaces.

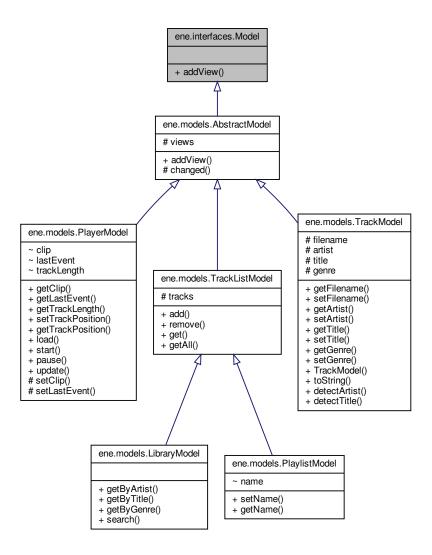
Implemented in ene.views.AbstractMasterView< CoreComponentType >.

The documentation for this interface was generated from the following file:

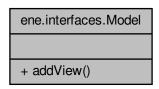
• src/ene/interfaces/MasterView.java

## 7.17 ene.interfaces.Model Interface Reference

Inheritance diagram for ene.interfaces.Model:



Collaboration diagram for ene.interfaces.Model:



**Public Member Functions** 

void addView (PartialView view)

#### 7.17.1 Detailed Description

Model.

Version

2.0.0

Definition at line 9 of file Model.java.

#### 7.17.2 Member Function Documentation

#### 7.17.2.1 addView()

Add related view.

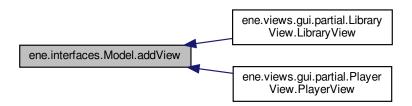
**Parameters** 



Implemented in ene.models.AbstractModel.

Referenced by ene.views.gui.partial.LibraryView.LibraryView(), and ene.views.gui.partial.PlayerView.PlayerView().

Here is the caller graph for this function:

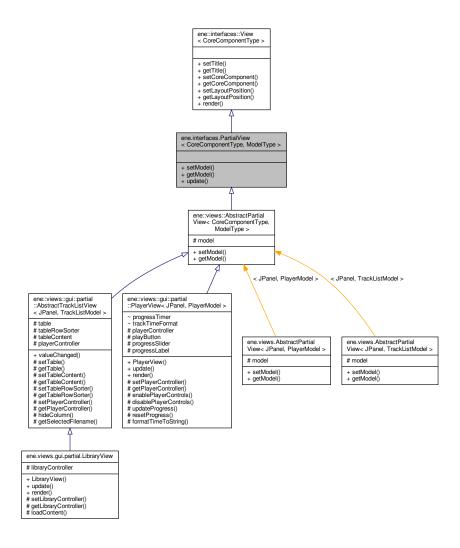


The documentation for this interface was generated from the following file:

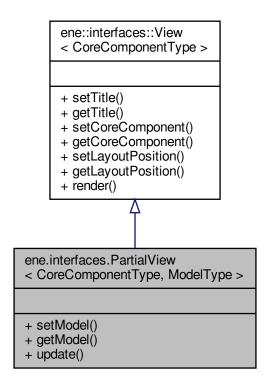
src/ene/interfaces/Model.java

7.18 ene.interfaces.PartialView < CoreComponentType, ModelType > Interface Template Reference

Inheritance diagram for ene.interfaces.PartialView< CoreComponentType, ModelType >:



 $Collaboration\ diagram\ for\ ene. interfaces. Partial View < Core Component Type,\ Model Type >:$ 



# **Public Member Functions**

- void setModel (Model model)
- ModelType getModel ()
- void update ()

# 7.18.1 Detailed Description

Partial view.

Since

0.11.0

Version

1.0.0

Definition at line 11 of file PartialView.java.

#### 7.18.2 Member Function Documentation

# 7.18.2.1 getModel()

```
ModelType ene.interfaces.PartialView< CoreComponentType, ModelType >.getModel ()
```

Returns the model instance.

## Returns

Model instance.

 $Implemented \ in \ ene. views. Abstract Partial View < Core Component Type, \ Model Type > .$ 

#### 7.18.2.2 setModel()

Sets the model instance.

#### **Parameters**

model	Model instance.
Hiloaei	i wodei instance.

 $Implemented \ in \ ene. views. Abstract Partial View < Core Component Type, \ Model Type > .$ 

## 7.18.2.3 update()

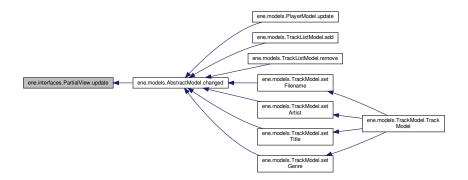
```
void ene.interfaces.PartialView< CoreComponentType, ModelType >.update ( )
```

Request update.

Implemented in ene.views.gui.partial.PlayerView, and ene.views.gui.partial.LibraryView.

 $Referenced\ by\ ene. models. Abstract Model. changed ().$ 

Here is the caller graph for this function:

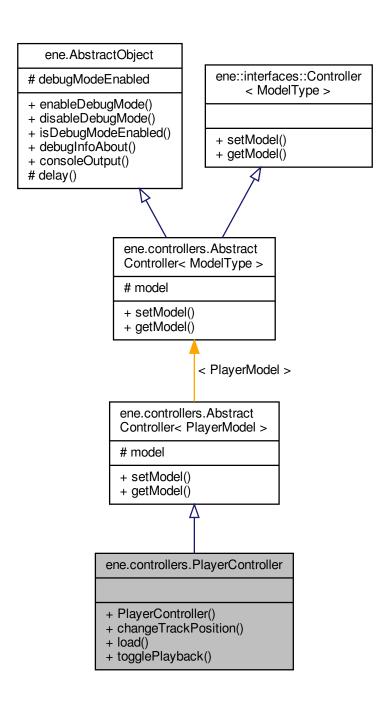


The documentation for this interface was generated from the following file:

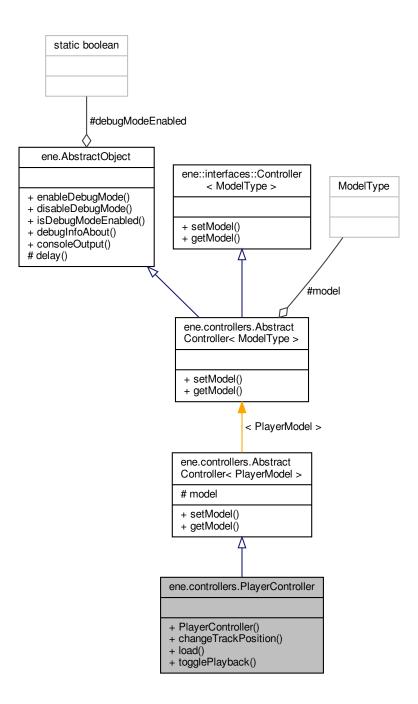
• src/ene/interfaces/PartialView.java

# 7.19 ene.controllers.PlayerController Class Reference

Inheritance diagram for ene.controllers.PlayerController:



Collaboration diagram for ene.controllers.PlayerController:



## **Public Member Functions**

- PlayerController (Model model)
- void changeTrackPosition (int newPosition)
- boolean load (TrackModel track)
- void togglePlayback ()

**Additional Inherited Members** 

7.19.1 Detailed Description

Player controller.

Version

1.0.0

Definition at line 13 of file PlayerController.java.

7.19.2 Constructor & Destructor Documentation

## 7.19.2.1 PlayerController()

```
\begin{tabular}{ll} ene.controllers.PlayerController.PlayerController ( \\ & Model \ \it{model} \ ) \end{tabular}
```

Constructor.

**Parameters** 

model Player model instance.

Definition at line 18 of file PlayerController.java.

 $References\ ene. controllers. Abstract Controller < Player Model > .set Model ().$ 

Here is the call graph for this function:



# 7.19.3 Member Function Documentation

# 7.19.3.1 changeTrackPosition()

```
void ene.controllers.PlayerController.changeTrackPosition ( int \ \textit{newPosition} \ )
```

Changes the current track position.

#### **Parameters**

newPosition	New track position in seconds.
-------------	--------------------------------

Definition at line 26 of file PlayerController.java.

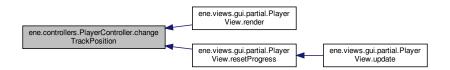
References ene.controllers.AbstractController< PlayerModel >.getModel().

Referenced by ene.views.gui.partial.PlayerView.render(), and ene.views.gui.partial.PlayerView.resetProgress().

Here is the call graph for this function:



Here is the caller graph for this function:



# 7.19.3.2 load()

Load track.

#### **Parameters**

track	Track instance.

# Returns

Returns TRUE, if successful. Otherwise FALSE.

Definition at line 35 of file PlayerController.java.

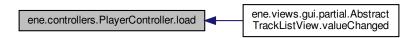
References ene.controllers.AbstractController< PlayerModel >.getModel().

Referenced by ene.views.gui.partial.AbstractTrackListView.valueChanged().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.19.3.3 togglePlayback()

```
void ene.controllers.PlayerController.togglePlayback ( )
```

Toggle playback.

Definition at line 42 of file PlayerController.java.

References ene.controllers.AbstractController< PlayerModel >.getModel().

Referenced by ene.views.gui.partial.PlayerView.render().

Here is the call graph for this function:



Here is the caller graph for this function:

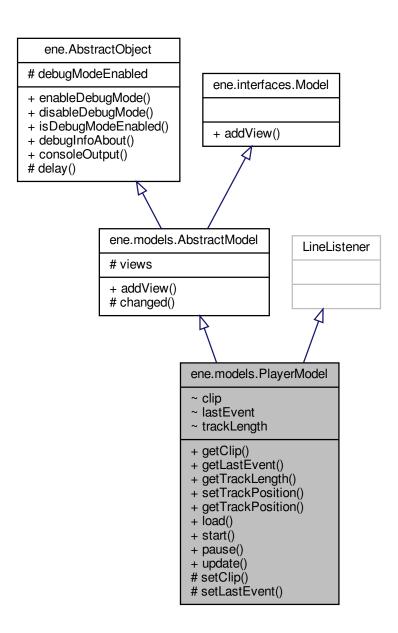


The documentation for this class was generated from the following file:

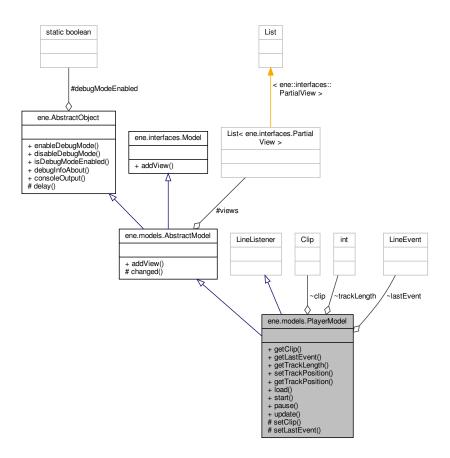
• src/ene/controllers/PlayerController.java

# 7.20 ene.models.PlayerModel Class Reference

Inheritance diagram for ene.models.PlayerModel:



Collaboration diagram for ene.models.PlayerModel:



## **Public Member Functions**

- Clip getClip ()
- LineEvent getLastEvent ()
- int getTrackLength ()
- void setTrackPosition (int position)
- int getTrackPosition ()
- boolean load (TrackModel track)
- boolean start ()
- boolean pause ()
- void update (LineEvent event)

## **Protected Member Functions**

- void setClip (Clip clip)
- void setLastEvent (LineEvent event)

## **Package Attributes**

- Clip clip
- LineEvent lastEvent
- int trackLength

**Additional Inherited Members** 

7.20.1 Detailed Description

Player model.

Version

1.0.0

Definition at line 18 of file PlayerModel.java.

7.20.2 Member Function Documentation

7.20.2.1 getClip()

Clip ene.models.PlayerModel.getClip ( )

Returns the clip.

Returns

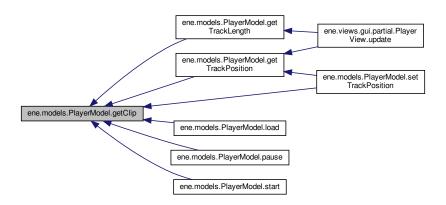
Clip instance.

Definition at line 46 of file PlayerModel.java.

References ene.models.PlayerModel.clip.

 $Referenced\ by\ ene. models. Player Model. get Track Length(),\ ene. models. Player Model. get Track Position(),\ ene. models. Player Model. get Track Position(),\ ene. models. Player Model. get Track Position(),\ and\ ene. models. Player Model. set Track Position(),\ and\ ene. models. Player Model. set Track Position().$ 

Here is the caller graph for this function:



## 7.20.2.2 getLastEvent()

LineEvent ene.models.PlayerModel.getLastEvent ( )

Returns the last event.

Returns

Line event instance.

Definition at line 62 of file PlayerModel.java.

References ene.models.PlayerModel.lastEvent.

## 7.20.2.3 getTrackLength()

 $\verb|int ene.models.PlayerModel.getTrackLength| ( )$ 

Returns the track length.

Returns

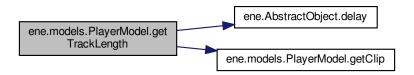
Track length in seconds.

Definition at line 70 of file PlayerModel.java.

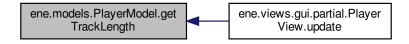
References ene.AbstractObject.delay(), and ene.models.PlayerModel.getClip().

Referenced by ene.views.gui.partial.PlayerView.update().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.20.2.4 getTrackPosition()

```
int ene.models.PlayerModel.getTrackPosition ( )
```

Returns the current track position.

## Returns

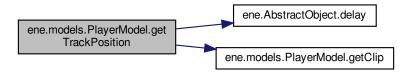
Current track position in seconds.

Definition at line 87 of file PlayerModel.java.

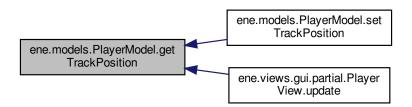
 $References\ ene. Abstract Object. delay (),\ and\ ene. models. Player Model. get Clip ().$ 

Referenced by ene.models.PlayerModel.setTrackPosition(), and ene.views.gui.partial.PlayerView.update().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.20.2.5 load()

Load track. Implementation inpired by: https://www.tutorials.de/threads/kontinuierlich-laufende-hinte 359029

#### **Parameters**

track Track model instance.
-----------------------------

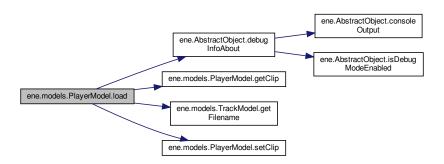
## Returns

Returns TRUE, if successful. Otherwise FALSE.

Definition at line 98 of file PlayerModel.java.

References ene. Abstract Object. debug Info About (), ene. models. Player Model. get Clip (), ene. models. Player Model.  $\leftarrow$  get Filename (), and ene. models. Player Model. set Clip ().

Here is the call graph for this function:



## 7.20.2.6 pause()

boolean ene.models.PlayerModel.pause ( )

## Pause playing.

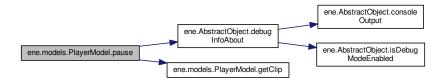
## Returns

Returns TRUE, if successful. Otherwise FALSE.

Definition at line 140 of file PlayerModel.java.

 $References\ ene. Abstract Object. debug Info About (),\ and\ ene. models. Player Model. get Clip ().$ 

Here is the call graph for this function:



## 7.20.2.7 setClip()

```
void ene.models.PlayerModel.setClip ( {\tt Clip}~clip~)~[{\tt protected}]
```

Sets the clip.

## **Parameters**



Definition at line 38 of file PlayerModel.java.

References ene.models.PlayerModel.clip.

Referenced by ene.models.PlayerModel.load().

Here is the caller graph for this function:



## 7.20.2.8 setLastEvent()

Sets the last event.

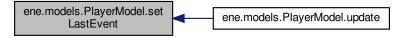
#### **Parameters**

event Line event instance.

Definition at line 54 of file PlayerModel.java.

Referenced by ene.models.PlayerModel.update().

Here is the caller graph for this function:



## 7.20.2.9 setTrackPosition()

```
void ene.models.PlayerModel.setTrackPosition ( int\ position\ )
```

Sets the current track position.

## **Parameters**

ck position in seconds.	position
-------------------------	----------

Definition at line 79 of file PlayerModel.java.

 $References\ ene. models. Player Model. get Clip(),\ and\ ene. models. Player Model. get Track Position().$ 

Here is the call graph for this function:



# 7.20.2.10 start()

```
boolean ene.models.PlayerModel.start ( )
```

# Start playing.

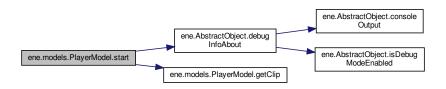
#### Returns

Returns TRUE, if successful. Otherwise FALSE.

Definition at line 126 of file PlayerModel.java.

References ene. AbstractObject.debugInfoAbout(), and ene. models. PlayerModel.getClip().

Here is the call graph for this function:

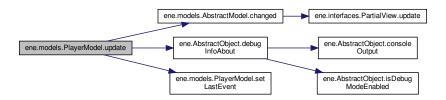


## 7.20.2.11 update()

Definition at line 151 of file PlayerModel.java.

 $References\ ene. models. Abstract Model. changed (),\ ene. Abstract Object. debug Info About (),\ and\ ene. models. Player \leftarrow Model. set Last Event ().$ 

Here is the call graph for this function:



## 7.20.3 Member Data Documentation

#### 7.20.3.1 clip

Clip ene.models.PlayerModel.clip [package]

Clip instance.

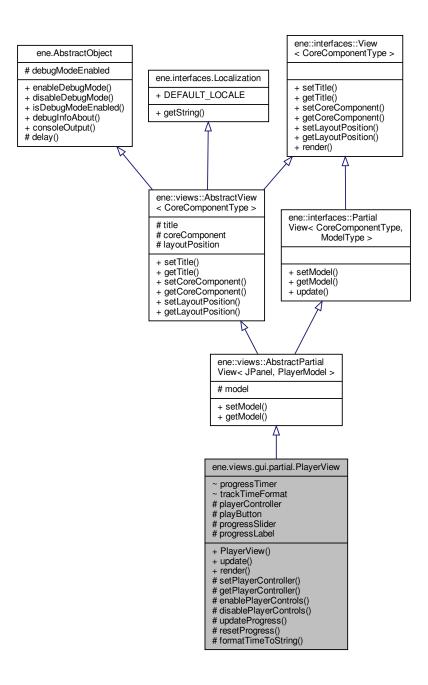
Definition at line 22 of file PlayerModel.java.

 $Referenced \ by \ ene. models. Player Model. get Clip (), \ and \ ene. models. Player Model. set Clip ().$ 

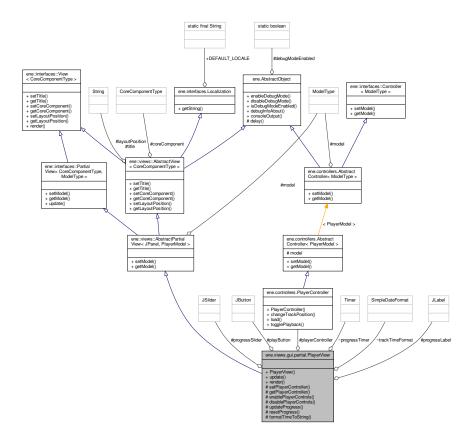
7.20.3.2 la	astEvent
LineEven	t ene.models.PlayerModel.lastEvent [package]
Line even	t instance.
Definition	at line 27 of file PlayerModel.java.
Reference	ed by ene.models.PlayerModel.getLastEvent().
7.20.3.3 t	rackLength
int ene.	models.PlayerModel.trackLength [package]
Track leng	gth.
Definition	at line 32 of file PlayerModel.java.
The docu	mentation for this class was generated from the following file:
• src/	/ene/models/PlayerModel.java

# 7.21 ene.views.gui.partial.PlayerView Class Reference

Inheritance diagram for ene.views.gui.partial.PlayerView:



Collaboration diagram for ene.views.gui.partial.PlayerView:



## **Public Member Functions**

- PlayerView (Model model, Controller playerController)
- void update ()
- void render ()

## **Protected Member Functions**

- void setPlayerController (Controller playerController)
- PlayerController getPlayerController ()
- void enablePlayerControls ()
- void disablePlayerControls ()
- void updateProgress ()
- void resetProgress ()
- String formatTimeToString (int timeInSeconds)

## **Protected Attributes**

- PlayerController playerController
- JButton playButton
- JSlider progressSlider
- JLabel progressLabel

## **Package Attributes**

- Timer progressTimer
- SimpleDateFormat trackTimeFormat

**Additional Inherited Members** 

7.21.1 Detailed Description

Player view.

Version

2.1.1

Definition at line 26 of file PlayerView.java.

7.21.2 Constructor & Destructor Documentation

## 7.21.2.1 PlayerView()

## Constructor.

## **Parameters**

model	Player model instance.
playerController	Player controller instance.

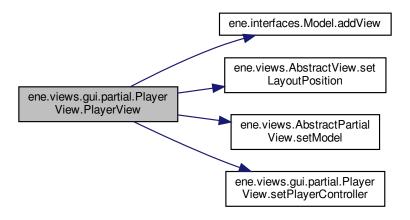
Version

1.1.0

Definition at line 79 of file PlayerView.java.

References ene.interfaces.Model.addView(), ene.views.AbstractView< CoreComponentType >.setLayout $\leftarrow$  Position(), ene.views.AbstractPartialView< CoreComponentType, ModelType >.setModel(), and ene.views. $\leftarrow$  gui.partial.PlayerView.setPlayerController().

Here is the call graph for this function:



#### 7.21.3 Member Function Documentation

## 7.21.3.1 disablePlayerControls()

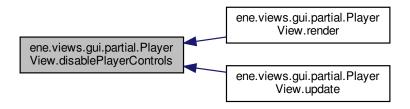
void ene.views.gui.partial.PlayerView.disablePlayerControls () [protected]

Disables player controls.

Definition at line 98 of file PlayerView.java.

Referenced by ene.views.gui.partial.PlayerView.render(), and ene.views.gui.partial.PlayerView.update().

Here is the caller graph for this function:



## 7.21.3.2 enablePlayerControls()

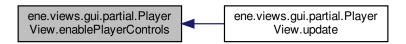
void ene.views.gui.partial.PlayerView.enablePlayerControls ( ) [protected]

Enables player controls.

Definition at line 89 of file PlayerView.java.

Referenced by ene.views.gui.partial.PlayerView.update().

Here is the caller graph for this function:



## 7.21.3.3 formatTimeToString()

```
String ene.views.gui.partial.PlayerView.formatTimeToString ( int \ timeInSeconds \ ) \quad [protected]
```

Returns a string representation of the time.

## **Parameters**

timeInSeconds	Time in seconds.

# Returns

String representation of the time.

Definition at line 132 of file PlayerView.java.

Referenced by ene.views.gui.partial.PlayerView.updateProgress().

Here is the caller graph for this function:



## 7.21.3.4 getPlayerController()

PlayerController ene.views.gui.partial.PlayerView.getPlayerController ( ) [protected]

Returns the player controller instance.

## Returns

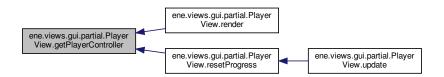
Player controller instance.

Definition at line 69 of file PlayerView.java.

References ene.views.gui.partial.PlayerView.playerController.

Referenced by ene.views.gui.partial.PlayerView.render(), and ene.views.gui.partial.PlayerView.resetProgress().

Here is the caller graph for this function:



## 7.21.3.5 render()

void ene.views.gui.partial.PlayerView.render ( )

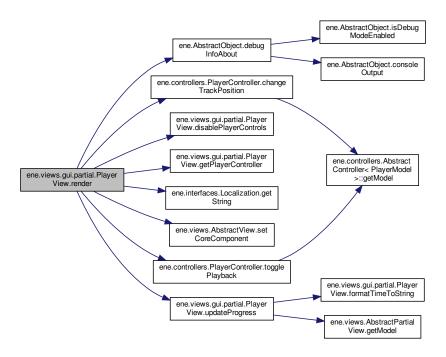
Renders the view.

Implements ene.interfaces. View < CoreComponentType >.

Definition at line 162 of file PlayerView.java.

References ene.controllers.PlayerController.changeTrackPosition(), ene.AbstractObject.debugInfoAbout(), ene. views.gui.partial.PlayerView.disablePlayerControls(), ene.views.gui.partial.PlayerView.getPlayerController(), ene. views.gui.partial.PlayerView.getPlayerController(), ene. views.AbstractView < CoreComponentType >.setCoreComponent(), ene. controllers.PlayerController.togglePlayback(), and ene.views.gui.partial.PlayerView.updateProgress().

Here is the call graph for this function:



# 7.21.3.6 resetProgress()

void ene.views.gui.partial.PlayerView.resetProgress ( ) [protected]

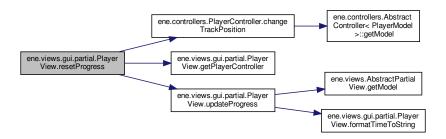
Resets the track progress.

Definition at line 122 of file PlayerView.java.

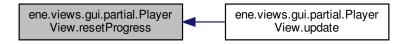
References ene.controllers.PlayerController.changeTrackPosition(), ene.views.gui.partial.PlayerView.getPlayer  $\leftarrow$  Controller(), and ene.views.gui.partial.PlayerView.updateProgress().

Referenced by ene.views.gui.partial.PlayerView.update().

Here is the call graph for this function:



Here is the caller graph for this function:



## 7.21.3.7 setPlayerController()

```
\begin{tabular}{ll} void ene. views. gui.partial. Player View. set Player Controller ( \\ & Controller \ player Controller ) \ [protected] \end{tabular}
```

Sets the player controller instance.

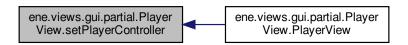
#### **Parameters**

playerController	Player controller instance.
------------------	-----------------------------

Definition at line 61 of file PlayerView.java.

Referenced by ene.views.gui.partial.PlayerView.PlayerView().

Here is the caller graph for this function:



## 7.21.3.8 update()

```
void ene.views.gui.partial.PlayerView.update ( )
```

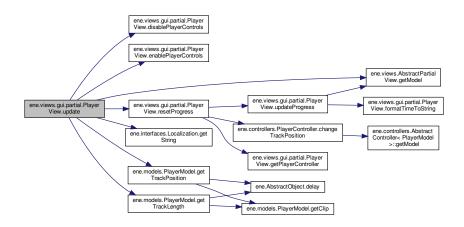
Request update.

Implements ene.interfaces.PartialView< CoreComponentType, ModelType >.

Definition at line 137 of file PlayerView.java.

References ene.views.gui.partial.PlayerView.disablePlayerControls(), ene.views.gui.partial.PlayerView.enable  $\leftarrow$  PlayerControls(), ene.views.AbstractPartialView < CoreComponentType, ModelType >.getModel(), ene. $\leftarrow$  interfaces.Localization.getString(), ene.models.PlayerModel.getTrackLength(), ene.models.PlayerModel.getTrackLength(), ene.models.PlayerModel.getTrackLength(), and ene.views.gui.partial.PlayerView.resetProgress().

Here is the call graph for this function:



## 7.21.3.9 updateProgress()

void ene.views.gui.partial.PlayerView.updateProgress ( ) [protected]

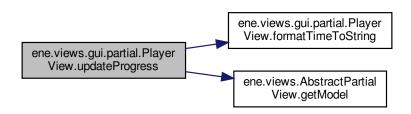
Updates the progress slider and label.

Definition at line 107 of file PlayerView.java.

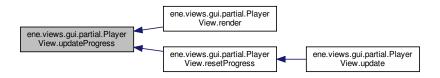
References ene.views.gui.partial.PlayerView.formatTimeToString(), and ene.views.AbstractPartialView<br/> $Core \leftarrow ComponentType$ , ModelType >.getModel().

Referenced by ene.views.gui.partial.PlayerView.render(), and ene.views.gui.partial.PlayerView.resetProgress().

Here is the call graph for this function:



Here is the caller graph for this function:



#### 7.21.4 Member Data Documentation

## 7.21.4.1 playButton

JButton ene.views.gui.partial.PlayerView.playButton [protected]

Play/Stop button.

Definition at line 35 of file PlayerView.java.

## 7.21.4.2 playerController

PlayerController ene.views.gui.partial.PlayerView.playerController [protected]

Player controller instance.

Definition at line 30 of file PlayerView.java.

Referenced by ene.views.gui.partial.PlayerView.getPlayerController().

## 7.21.4.3 progressLabel

JLabel ene.views.gui.partial.PlayerView.progressLabel [protected]

Progress label.

Definition at line 45 of file PlayerView.java.

## 7.21.4.4 progressSlider

 ${\tt JSlider\ ene.views.gui.partial.PlayerView.progressSlider\ [protected]}$ 

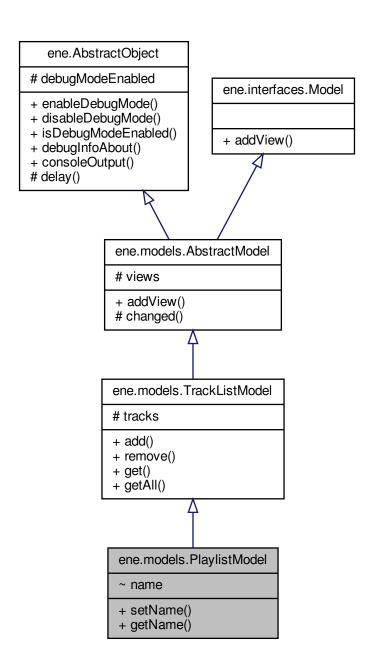
Progress slider.

Definition at line 40 of file PlayerView.java.

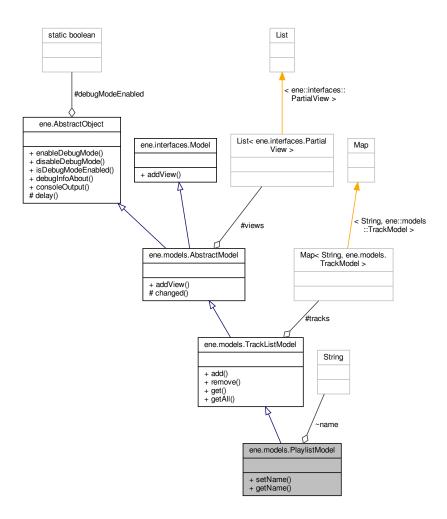
7.21.4.5	progressTimer
Timer er	ne.views.gui.partial.PlayerView.progressTimer [package]
TIMET CI	.c.viewo.gui.puiciui.iiuyeiview.piogiebbiimei [puekuge]
Drograga	refresh timer.
riogiess	refresti timer.
Deficition	at line 50 of file Dispositions in a
Delimition	at line 50 of file PlayerView.java.
7.21.4.6	trackTimeFormat
SimpleDa	ateFormat ene.views.gui.partial.PlayerView.trackTimeFormat [package]
Track time	e format instance.
Definition	at line 55 of file PlayerView.java.
The docu	mentation for this class was generated from the following file:
• src	/ene/views/gui/partial/PlayerView.java

# 7.22 ene.models.PlaylistModel Class Reference

Inheritance diagram for ene.models.PlaylistModel:



Collaboration diagram for ene.models.PlaylistModel:



## **Public Member Functions**

- void setName (String name)
- String getName ()

# Package Attributes

• String name

**Additional Inherited Members** 

7.22.1 Detailed Description

Playlist model.

Since

0.14.0

Version

1.0.0

Definition at line 10 of file PlaylistModel.java.

7.22.2 Member Function Documentation

# 7.22.2.1 getName()

```
String ene.models.PlaylistModel.getName ( )
```

Returns the playlist name.

Returns

Playlist name.

Definition at line 28 of file PlaylistModel.java.

References ene.models.PlaylistModel.name.

# 7.22.2.2 setName()

Sets the playlist name.

# **Parameters**

name	Playlist name.

Definition at line 20 of file PlaylistModel.java.

References ene.models.PlaylistModel.name.

## 7.22.3 Member Data Documentation

## 7.22.3.1 name

String ene.models.PlaylistModel.name [package]

Playlist name.

Definition at line 14 of file PlaylistModel.java.

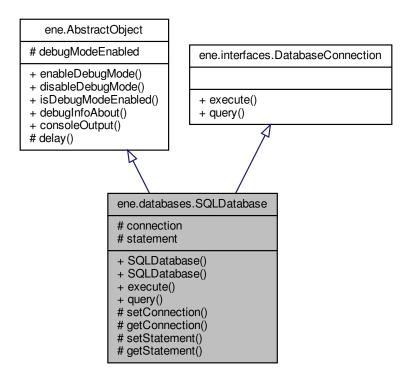
Referenced by ene.models.PlaylistModel.getName(), and ene.models.PlaylistModel.setName().

The documentation for this class was generated from the following file:

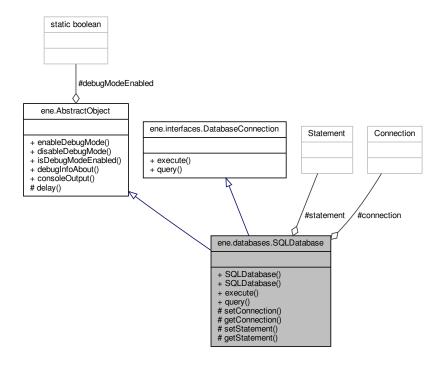
• src/ene/models/PlaylistModel.java

## 7.23 ene.databases.SQLDatabase Class Reference

Inheritance diagram for ene.databases.SQLDatabase:



Collaboration diagram for ene.databases.SQLDatabase:



# **Public Member Functions**

- SQLDatabase (String url, int statementTimeout) throws Exception
- SQLDatabase (String url, int statementTimeout, Properties properties) throws Exception
- int execute (String statement) throws Exception
- List< Map< String, String >> query (String statement) throws Exception

### **Protected Member Functions**

- void setConnection (Connection connection)
- Connection getConnection ()
- · void setStatement (Statement statement)
- Statement getStatement ()

#### **Protected Attributes**

- Connection connection = null
- Statement statement = null

# **Additional Inherited Members**

7.23.1 Detailed Description

JDBC SQL database.

Version

1.1.0

Definition at line 20 of file SQLDatabase.java.

## 7.23.2 Constructor & Destructor Documentation

## 7.23.2.1 SQLDatabase() [1/2]

```
ene.databases.SQLDatabase.SQLDatabase ( String \ url, int \ statementTimeout \ ) \ throws \ Exception
```

## Constructor.

#### **Parameters**

url	A database url of the form jdbc:subprotocol:subname.
statementTimeout	Statement timeout in seconds.

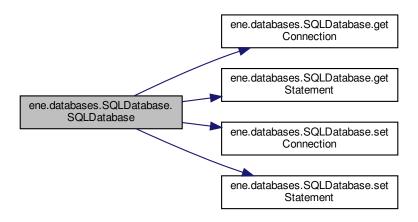
#### Version

1.0.0

Definition at line 69 of file SQLDatabase.java.

References ene.databases.SQLDatabase.getConnection(), ene.databases.SQLDatabase.getStatement(), ene. $\leftarrow$  databases.SQLDatabase.setConnection(), and ene.databases.SQLDatabase.setStatement().

Here is the call graph for this function:



## 7.23.2.2 SQLDatabase() [2/2]

```
ene.databases.SQLDatabase (
         String url,
         int statementTimeout,
         Properties properties ) throws Exception
```

## Constructor.

#### **Parameters**

url	A database url of the form jdbc:subprotocol:subname.
statementTimeout	Statement timeout in seconds.
properties	Properties instance.

Since

0.16.0

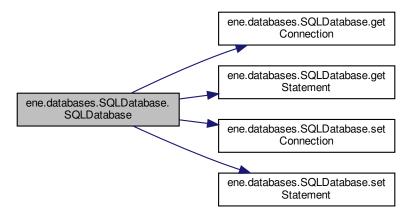
Version

1.0.0

Definition at line 83 of file SQLDatabase.java.

References ene.databases.SQLDatabase.getConnection(), ene.databases.SQLDatabase.getStatement(), ene. $\leftarrow$  databases.SQLDatabase.setConnection(), and ene.databases.SQLDatabase.setStatement().

Here is the call graph for this function:



#### 7.23.3 Member Function Documentation

## 7.23.3.1 execute()

```
int ene.databases.SQLDatabase.execute ( {\tt String} \ statement \ ) \ {\tt throws} \ {\tt Exception}
```

Executes statement.

## **Parameters**

statement Statement.

## Returns

Number of affected rows.

Implements ene.interfaces.DatabaseConnection.

Definition at line 90 of file SQLDatabase.java.

References ene.databases.SQLDatabase.getStatement().

Here is the call graph for this function:



# 7.23.3.2 getConnection()

Connection ene.databases.SQLDatabase.getConnection ( ) [protected]

Returns the connection instance.

## Returns

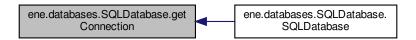
Connection instance.

Definition at line 43 of file SQLDatabase.java.

References ene.databases.SQLDatabase.connection.

 $Referenced\ by\ ene. databases. SQLD at abase. SQLD at abase().$ 

Here is the caller graph for this function:



## 7.23.3.3 getStatement()

Statement ene.databases.SQLDatabase.getStatement ( ) [protected]

Returns the statement instance.

## Returns

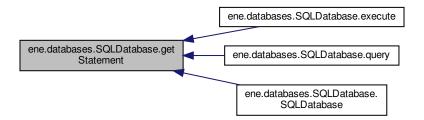
Statement instance.

Definition at line 59 of file SQLDatabase.java.

References ene.databases.SQLDatabase.statement.

Referenced by ene.databases.SQLDatabase.execute(), ene.databases.SQLDatabase.query(), and ene.  $\leftarrow$  databases.SQLDatabase.SQLDatabase().

Here is the caller graph for this function:



## 7.23.3.4 query()

Query statement.

#### **Parameters**

statement	Statement.

# Returns

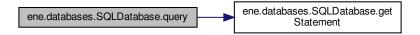
Returns a list of maps of rows.

Implements ene.interfaces.DatabaseConnection.

Definition at line 95 of file SQLDatabase.java.

References ene.databases.SQLDatabase.getStatement().

Here is the call graph for this function:



## 7.23.3.5 setConnection()

```
\begin{tabular}{ll} \begin{tabular}{ll} void ene.databases.SQLDatabase.setConnection ( \\ & Connection \ connection ) \ \ [protected] \end{tabular}
```

Sets the connection instance.

#### **Parameters**

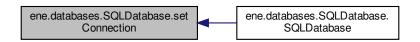
connection	Connection instance.
------------	----------------------

Definition at line 35 of file SQLDatabase.java.

References ene.databases.SQLDatabase.connection.

Referenced by ene.databases.SQLDatabase.SQLDatabase().

Here is the caller graph for this function:



# 7.23.3.6 setStatement()

```
\begin{tabular}{ll} \begin{tabular}{ll} void ene.databases.SQLDatabase.setStatement ( \\ Statement \ statement ) & [protected] \end{tabular}
```

Sets the statement instance.

#### **Parameters**

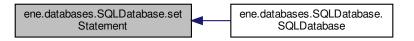
statement S	tatement instance.
-------------	--------------------

Definition at line 51 of file SQLDatabase.java.

References ene.databases.SQLDatabase.statement.

Referenced by ene.databases.SQLDatabase.SQLDatabase().

Here is the caller graph for this function:



#### 7.23.4 Member Data Documentation

## 7.23.4.1 connection

Connection ene.databases.SQLDatabase.connection = null [protected]

Connection instance.

Definition at line 24 of file SQLDatabase.java.

Referenced by ene.databases.SQLDatabase.getConnection(), and ene.databases.SQLDatabase.setConnection().

# 7.23.4.2 statement

 ${\tt Statement\ ene.databases.SQLDatabase.statement\ =\ null\ [protected]}$ 

Statement instance.

Definition at line 29 of file SQLDatabase.java.

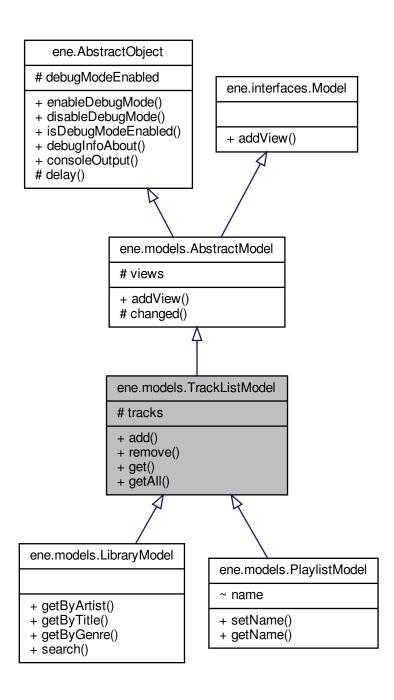
 $Referenced \ by \ ene. databases. SQLD at abase. get Statement (), \ and \ ene. databases. SQLD at abase. set Statement ().$ 

The documentation for this class was generated from the following file:

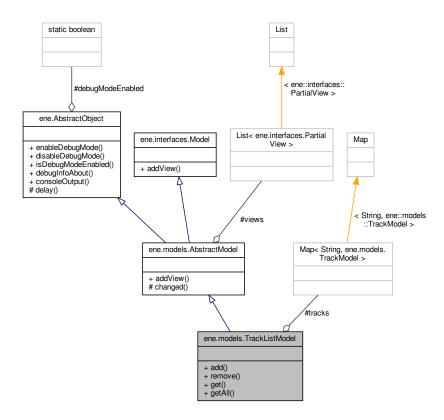
src/ene/databases/SQLDatabase.java

# 7.24 ene.models.TrackListModel Class Reference

Inheritance diagram for ene.models.TrackListModel:



Collaboration diagram for ene.models.TrackListModel:



# **Public Member Functions**

- void add (TrackModel track)
- boolean remove (String filename)
- TrackModel get (String filename)
- Map< String, TrackModel > getAll ()

# **Protected Attributes**

Map< String, TrackModel > tracks = new HashMap<>()

### **Additional Inherited Members**

### 7.24.1 Detailed Description

Track list model.

Since

0.11.0

Version

1.0.0

Definition at line 12 of file TrackListModel.java.

### 7.24.2 Member Function Documentation

# 7.24.2.1 add()

```
\begin{tabular}{ll} \beg
```

Adds a track.

### **Parameters**

track Track model instance.	
-----------------------------	--

Definition at line 22 of file TrackListModel.java.

 $References\ ene. models. Abstract Model. changed (),\ and\ ene. models. Track Model. get Filename ().$ 

Here is the call graph for this function:



### 7.24.2.2 get()

Returns track.

**Parameters** 



Returns

Track.

Definition at line 46 of file TrackListModel.java.

### 7.24.2.3 getAll()

```
Map<String, TrackModel> ene.models.TrackListModel.getAll ( )
```

Returns all tracks.

Returns

Tracks.

Definition at line 54 of file TrackListModel.java.

References ene.models.TrackListModel.tracks.

### 7.24.2.4 remove()

```
boolean ene.models.TrackListModel.remove ( String \ \textit{filename} \ )
```

Removes a track.

### **Parameters**

```
filename File path.
```

### Returns

Returns TRUE, if successful. Otherwise FALSE.

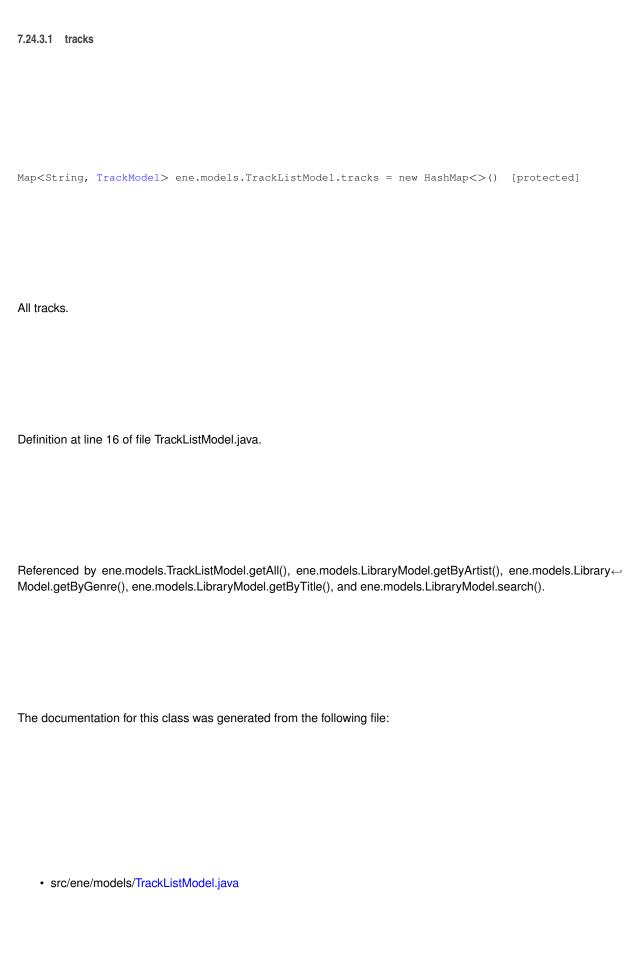
Definition at line 32 of file TrackListModel.java.

References ene.models.AbstractModel.changed().

Here is the call graph for this function:

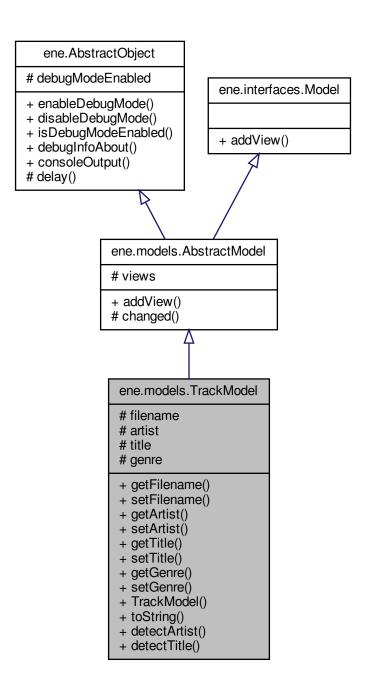


### 7.24.3 Member Data Documentation

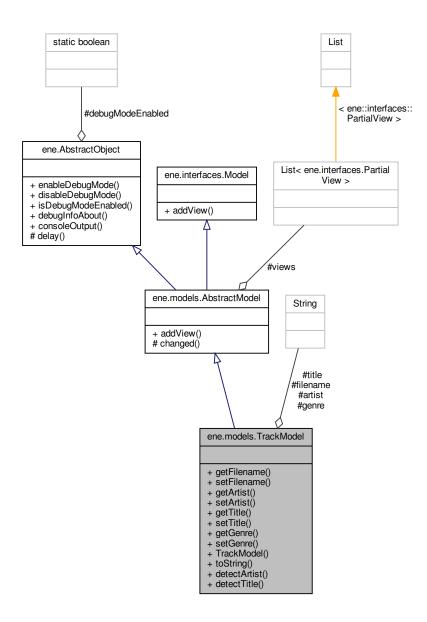


### 7.25 ene.models.TrackModel Class Reference

Inheritance diagram for ene.models.TrackModel:



Collaboration diagram for ene.models.TrackModel:



### **Public Member Functions**

- String getFilename ()
- void setFilename (String filename)
- String getArtist ()
- void setArtist (String artist)
- String getTitle ()
- void setTitle (String title)
- String getGenre ()
- void setGenre (String genre)
- TrackModel (String filename, String artist, String title, String genre)
- String toString ()

### **Static Public Member Functions**

- static String detectArtist (String filename)
- static String detectTitle (String filename)

### **Protected Attributes**

- String filename
- · String artist
- String title
- String genre

### **Additional Inherited Members**

### 7.25.1 Detailed Description

Track model.

Version

2.0.1

Definition at line 9 of file TrackModel.java.

### 7.25.2 Constructor & Destructor Documentation

# 7.25.2.1 TrackModel()

### Constructor.

### **Parameters**

filename	Filename.
artist	Artist.
title	Title.
genre	Genre.

Since

0.10.0

Definition at line 106 of file TrackModel.java.

 $References\ ene.models. TrackModel. set Artist(),\ ene.models. TrackModel. set Filename(),\ ene.models. TrackModel. \leftarrow set Genre(),\ and\ ene.models. TrackModel. set Title().$ 

Here is the call graph for this function:



### 7.25.3 Member Function Documentation

# 7.25.3.1 detectArtist()

Detects the artist by the filenme.

# Parameters

filename	The filename.
----------	---------------

### Returns

Returns the artist or a empty string.

Since

0.10.1

Definition at line 132 of file TrackModel.java.

Referenced by ene.controllers.LibraryController.addFile().

Here is the caller graph for this function:



### 7.25.3.2 detectTitle()

Detects the title by the filenme.

### **Parameters**

filename TI	he filename.
-------------	--------------

### Returns

Returns the title or a empty string.

Since

0.10.1

Definition at line 147 of file TrackModel.java.

Referenced by ene.controllers.LibraryController.addFile().

Here is the caller graph for this function:



# 7.25.3.3 getArtist()

```
String ene.models.TrackModel.getArtist ( )
```

Get the artist.

Returns

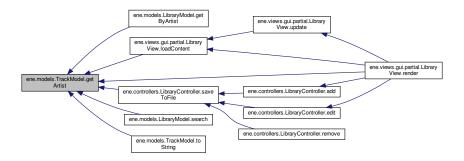
Artist.

Definition at line 51 of file TrackModel.java.

References ene.models.TrackModel.artist.

Referenced by ene.models.LibraryModel.getByArtist(), ene.views.gui.partial.LibraryView.loadContent(), ene. $\leftarrow$  views.gui.partial.LibraryView.render(), ene.controllers.LibraryController.saveToFile(), ene.models.LibraryModel. $\leftarrow$  search(), and ene.models.TrackModel.toString().

Here is the caller graph for this function:



### 7.25.3.4 getFilename()

String ene.models.TrackModel.getFilename ( )

Get the filename.

### Returns

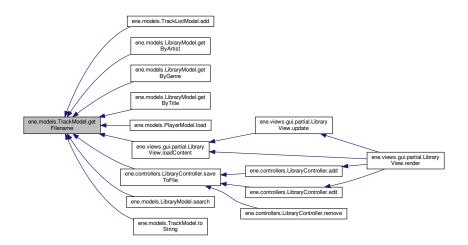
Filename.

Definition at line 34 of file TrackModel.java.

References ene.models.TrackModel.filename.

Referenced by ene.models.TrackListModel.add(), ene.models.LibraryModel.getByArtist(), ene.models.Library  $\leftarrow$  Model.getByGenre(), ene.models.LibraryModel.getByTitle(), ene.models.PlayerModel.load(), ene.views.gui. $\leftarrow$  partial.LibraryView.loadContent(), ene.controllers.LibraryController.saveToFile(), ene.models.LibraryModel. $\leftarrow$  search(), and ene.models.TrackModel.toString().

Here is the caller graph for this function:



### 7.25.3.5 getGenre()

String ene.models.TrackModel.getGenre ( )

Get the genre.

Returns

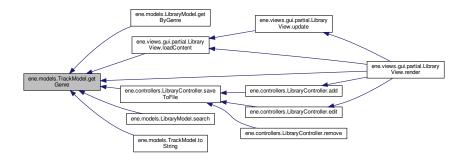
Genre.

Definition at line 85 of file TrackModel.java.

References ene.models.TrackModel.genre.

Referenced by ene.models.LibraryModel.getByGenre(), ene.views.gui.partial.LibraryView.loadContent(), ene. $\leftarrow$  views.gui.partial.LibraryView.render(), ene.controllers.LibraryController.saveToFile(), ene.models.LibraryModel. $\leftarrow$  search(), and ene.models.TrackModel.toString().

Here is the caller graph for this function:



### 7.25.3.6 getTitle()

String ene.models.TrackModel.getTitle ( )

Get the title.

Returns

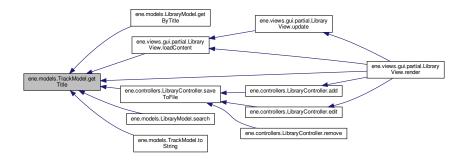
Title.

Definition at line 68 of file TrackModel.java.

References ene.models.TrackModel.title.

Referenced by ene.models.LibraryModel.getByTitle(), ene.views.gui.partial.LibraryView.loadContent(), ene. $\leftarrow$  views.gui.partial.LibraryView.render(), ene.controllers.LibraryController.saveToFile(), ene.models.LibraryModel. $\leftarrow$  search(), and ene.models.TrackModel.toString().

Here is the caller graph for this function:

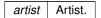


### 7.25.3.7 setArtist()

```
void ene.models.TrackModel.setArtist ( String \ \textit{artist} \ )
```

Set the artist.

### **Parameters**



Definition at line 59 of file TrackModel.java.

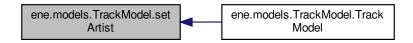
 $References\ ene. models. Track Model. artist,\ and\ ene. models. Abstract Model. changed ().$ 

Referenced by ene.models.TrackModel.TrackModel().

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.25.3.8 setFilename()

```
\begin{tabular}{ll} \beg
```

Set the filename.

### **Parameters**



Definition at line 42 of file TrackModel.java.

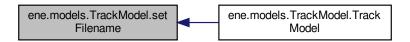
 $References\ ene. models. Abstract Model. changed (),\ and\ ene. models. Track Model. file name.$ 

Referenced by ene.models.TrackModel.TrackModel().

Here is the call graph for this function:



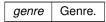
Here is the caller graph for this function:



### 7.25.3.9 setGenre()

Set the genre

### **Parameters**



Definition at line 93 of file TrackModel.java.

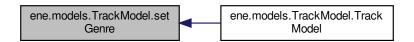
References ene.models.AbstractModel.changed(), and ene.models.TrackModel.genre.

Referenced by ene.models.TrackModel.TrackModel().

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.25.3.10 setTitle()

Set the title.

### **Parameters**



Definition at line 76 of file TrackModel.java.

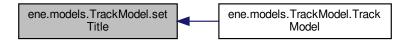
 $References\ ene. models. Abstract Model. changed (),\ and\ ene. models. Track Model. title.$ 

Referenced by ene.models.TrackModel.TrackModel().

Here is the call graph for this function:



Here is the caller graph for this function:



### 7.25.3.11 toString()

String ene.models.TrackModel.toString ( )

Returns a string representation of the object.

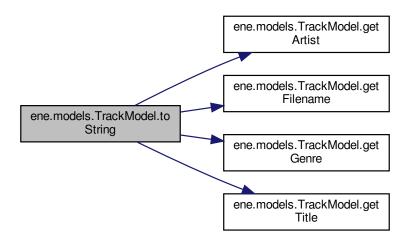
### Returns

String representation of the object.

Definition at line 117 of file TrackModel.java.

 $References\ ene.models. TrackModel. getArtist(),\ ene.models. TrackModel. getFilename(),\ ene.models. TrackModel. getGenre(),\ and\ ene.models. TrackModel. getTitle().$ 

Here is the call graph for this function:



### 7.25.4 Member Data Documentation

### 7.25.4.1 artist

String ene.models.TrackModel.artist [protected]

Artist.

Definition at line 18 of file TrackModel.java.

Referenced by ene.models.TrackModel.getArtist(), and ene.models.TrackModel.setArtist().

### 7.25.4.2 filename

String ene.models.TrackModel.filename [protected]

Filename.

Definition at line 13 of file TrackModel.java.

Referenced by ene.models.TrackModel.getFilename(), and ene.models.TrackModel.setFilename().

### 7.25.4.3 genre

String ene.models.TrackModel.genre [protected]

Genre.

Definition at line 28 of file TrackModel.java.

 $Referenced \ by \ ene. models. Track Model. get Genre (), \ and \ ene. models. Track Model. set Genre ().$ 

### 7.25.4.4 title

String ene.models.TrackModel.title [protected]

Title.

Definition at line 23 of file TrackModel.java.

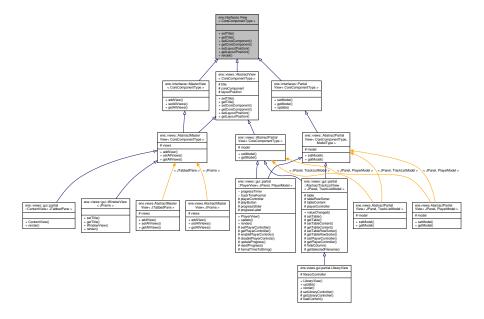
Referenced by ene.models.TrackModel.getTitle(), and ene.models.TrackModel.setTitle().

The documentation for this class was generated from the following file:

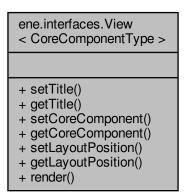
• src/ene/models/TrackModel.java

# 7.26 ene.interfaces.View < CoreComponentType > Interface Template Reference

Inheritance diagram for ene.interfaces.View < CoreComponentType >:



Collaboration diagram for ene.interfaces.View < CoreComponentType >:



### **Public Member Functions**

- void setTitle (String title)
- String getTitle ()
- void setCoreComponent (CoreComponentType coreComponent)
- CoreComponentType getCoreComponent ()
- void setLayoutPosition (String layoutPosition)
- String getLayoutPosition ()
- void render ()

```
7.26.1 Detailed Description
View.
Version
     2.1.0
Definition at line 7 of file View.java.
7.26.2 Member Function Documentation
7.26.2.1 getCoreComponent()
{\tt CoreComponentType} \ \ \underline{\tt ene.interfaces.View} < \ \ \\ {\tt CoreComponentType} \ \ \\ {\tt >.getCoreComponent} \ \ (\ )
Returns the core component instance.
Returns
      Core component instance.
Implemented in ene.views.AbstractView< CoreComponentType >.
7.26.2.2 getLayoutPosition()
String ene.interfaces.View< CoreComponentType >.getLayoutPosition ( )
Returns the layout position.
Returns
     Layout position.
Implemented in ene.views.AbstractView < CoreComponentType >.
7.26.2.3 getTitle()
String ene.interfaces.View< CoreComponentType >.getTitle ( )
Returns the title.
Returns
     Title.
Since
     0.13.0
```

 $Implemented \ in \ ene. views. Abstract View < Core Component Type >, \ and \ ene. views. gui. Window View.$ 

### 7.26.2.4 render()

```
void ene.interfaces.View< CoreComponentType >.render ( )
```

Renders the view.

Implemented in ene.views.gui.partial.PlayerView, ene.views.gui.partial.LibraryView, ene.views.gui.WindowView, and ene.views.gui.partial.ContentView.

Referenced by ene.Application.run().

Here is the caller graph for this function:



### 7.26.2.5 setCoreComponent()

```
\begin{tabular}{ll} \begin{tabular}{ll} void & ene.interfaces. View < CoreComponent Type & >.setCoreComponent & \\ & CoreComponent Type & coreComponent & ) \end{tabular}
```

Sets the core component instance.

### Parameters

coreComponent	Core component instance.

Implemented in ene.views.AbstractView < CoreComponentType >.

# 7.26.2.6 setLayoutPosition()

Sets the layout position.

# **Parameters**

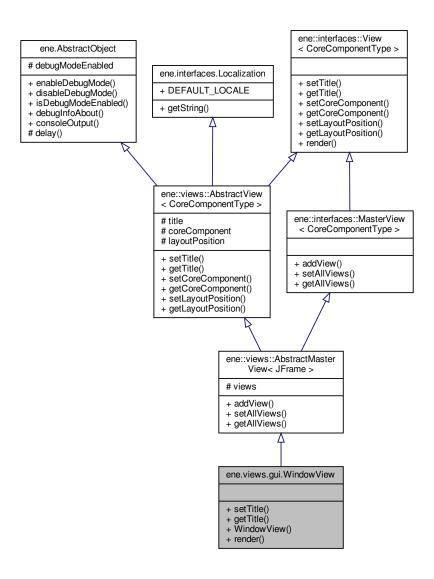
<i>layoutPosition</i>	Layout position.

Implemented in ene.views.AbstractView < CoreComponentType >.

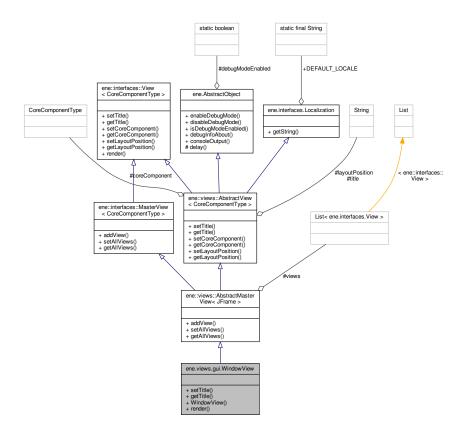
# 7.26.2.7 setTitle() void ene.interfaces.View< CoreComponentType >.setTitle ( String title ) Sets the title. **Parameters** title Title. Since 0.13.0 $Implemented \ in \ ene.views. Abstract View < CoreComponent Type >, \ and \ ene.views. gui. Window View.$ The documentation for this interface was generated from the following file: • src/ene/interfaces/View.java

# 7.27 ene.views.gui.WindowView Class Reference

Inheritance diagram for ene.views.gui.WindowView:



Collaboration diagram for ene.views.gui.WindowView:



### **Public Member Functions**

- void setTitle (String title)
- String getTitle ()
- WindowView (View ... views)
- void render ()

**Additional Inherited Members** 

7.27.1 Detailed Description

Window view.

Version

1.3.0

Definition at line 20 of file WindowView.java.

7.27.2 Constructor & Destructor Documentation

### 7.27.2.1 WindowView()

Constructor.

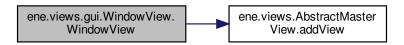
### **Parameters**

views View instances.	
-----------------------	--

Definition at line 35 of file WindowView.java.

References ene.views.AbstractMasterView < CoreComponentType >.addView().

Here is the call graph for this function:



### 7.27.3 Member Function Documentation

### 7.27.3.1 getTitle()

```
String ene.views.gui.WindowView.getTitle ( )
```

Returns the title.

Returns

Title.

Since

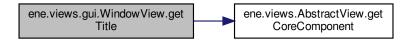
0.13.0

 $Implements\ ene. interfaces. View < CoreComponent Type >.$ 

Definition at line 27 of file WindowView.java.

 $References\ ene. views. Abstract View < CoreComponent Type > .getCoreComponent().$ 

Here is the call graph for this function:



### 7.27.3.2 render()

```
void ene.views.gui.WindowView.render ( )
```

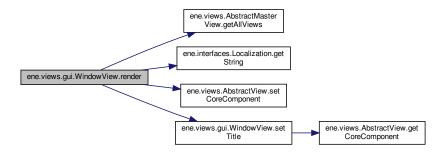
Renders the view.

 $Implements\ ene. interfaces. View < CoreComponent Type >.$ 

Definition at line 42 of file WindowView.java.

References ene.views.AbstractMasterView < CoreComponentType >.getAllViews(), ene.interfaces.Localization.  $\leftarrow$  getString(), ene.views.AbstractView < CoreComponentType >.setCoreComponent(), and ene.views.gui.Window  $\leftarrow$  View.setTitle().

Here is the call graph for this function:



# 7.27.3.3 setTitle()

```
void ene.views.gui.WindowView.setTitle ( String \ title \ )
```

Sets the title.

8 File Documentation 163

### **Parameters**

Since

0.13.0

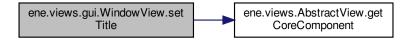
Implements ene.interfaces.View < CoreComponentType >.

Definition at line 22 of file WindowView.java.

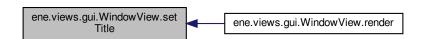
 $References\ ene. views. Abstract View < CoreComponent Type > .getCoreComponent().$ 

Referenced by ene.views.gui.WindowView.render().

Here is the call graph for this function:



Here is the caller graph for this function:



The documentation for this class was generated from the following file:

• src/ene/views/gui/WindowView.java

### 8 File Documentation

- 8.1 README.md File Reference
- 8.2 src/ene/AbstractObject.java File Reference

Classes

• class ene.AbstractObject

Packages			

• package ene

# 8.3 src/ene/Application.java File Reference

### Classes

· class ene.Application

### **Packages**

- package ene
- 8.4 src/ene/controllers/AbstractController.java File Reference

### Classes

class ene.controllers.AbstractController< ModelType >

### **Packages**

- package ene.controllers
- 8.5 src/ene/controllers/LibraryController.java File Reference

### Classes

• class ene.controllers.LibraryController

### **Packages**

- package ene.controllers
- 8.6 src/ene/controllers/package-info.java File Reference

### **Packages**

- package ene.controllers
- 8.7 src/ene/databases/package-info.java File Reference

### **Packages**

• package ene.databases

# 8.8 src/ene/interfaces/package-info.java File Reference

### **Packages**

- package ene.interfaces
- 8.9 src/ene/models/package-info.java File Reference

### **Packages**

- · package ene.models
- 8.10 src/ene/package-info.java File Reference

### **Packages**

- · package ene
- 8.11 src/ene/views/gui/package-info.java File Reference

### **Packages**

- package ene.views.gui
- 8.12 src/ene/views/gui/partial/package-info.java File Reference

### **Packages**

- package ene.views.gui.partial
- 8.13 src/ene/views/package-info.java File Reference

### **Packages**

- · package ene.views
- 8.14 src/ene/controllers/PlayerController.java File Reference

### Classes

· class ene.controllers.PlayerController

### **Packages**

package ene.controllers

8.15	src/ene/da	tabases/SC	≀LDatabase.	java File	Reference
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U	и	S	S	е	S

· class ene.databases.SQLDatabase

### **Packages**

• package ene.databases

# 8.16 src/ene/interfaces/Controller.java File Reference

### Classes

interface ene.interfaces.Controller< ModelType >

### **Packages**

• package ene.interfaces

# 8.17 src/ene/interfaces/DatabaseConnection.java File Reference

### Classes

• interface ene.interfaces.DatabaseConnection

# **Packages**

• package ene.interfaces

# 8.18 src/ene/interfaces/Localization.java File Reference

# Classes

· interface ene.interfaces.Localization

### **Packages**

• package ene.interfaces

# 8.19 src/ene/interfaces/MasterView.java File Reference

### Classes

 $\bullet \ \ interface \ ene. interfaces. Master View < Core Component Type >$ 

### **Packages**

• package ene.interfaces

# 8.20 src/ene/interfaces/Model.java File Reference

### Classes

• interface ene.interfaces.Model

### **Packages**

• package ene.interfaces

# 8.21 src/ene/interfaces/PartialView.java File Reference

### Classes

interface ene.interfaces.PartialView< CoreComponentType, ModelType >

# **Packages**

• package ene.interfaces

# 8.22 src/ene/interfaces/View.java File Reference

# Classes

interface ene.interfaces.View< CoreComponentType >

### **Packages**

• package ene.interfaces

# 8.23 src/ene/models/AbstractModel.java File Reference

# Classes

· class ene.models.AbstractModel

### **Packages**

package ene.models

8.24	src/ene/	model	s/Librar	yMode	I.java	File	Reference	
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### Classes

• class ene.models.LibraryModel

### **Packages**

• package ene.models

# 8.25 src/ene/models/PlayerModel.java File Reference

### Classes

• class ene.models.PlayerModel

### **Packages**

• package ene.models

# 8.26 src/ene/models/PlaylistModel.java File Reference

### Classes

• class ene.models.PlaylistModel

# **Packages**

· package ene.models

# 8.27 src/ene/models/TrackListModel.java File Reference

# Classes

· class ene.models.TrackListModel

### **Packages**

• package ene.models

# 8.28 src/ene/models/TrackModel.java File Reference

### Classes

· class ene.models.TrackModel

Pa	ck	a	q	е	s

•	package	ene.	.moc	lel	S

# 8.29 src/ene/views/AbstractMasterView.java File Reference

### Classes

class ene.views.AbstractMasterView< CoreComponentType >

### **Packages**

· package ene.views

# 8.30 src/ene/views/AbstractPartialView.java File Reference

### Classes

class ene.views.AbstractPartialView< CoreComponentType, ModelType >

# **Packages**

• package ene.views

# 8.31 src/ene/views/AbstractView.java File Reference

### Classes

class ene.views.AbstractView< CoreComponentType >

### **Packages**

· package ene.views

# 8.32 src/ene/views/gui/partial/AbstractTrackListView.java File Reference

# Classes

• class ene.views.gui.partial.AbstractTrackListView

### **Packages**

• package ene.views.gui.partial

8.33	src/ene/views/gui/partial/ContentView.java File Reference

$\sim$	-	_	_	_	_
CI	d	S	3	u	3

· class ene.views.gui.partial.ContentView

### **Packages**

- package ene.views.gui.partial
- 8.34 src/ene/views/gui/partial/LibraryView.java File Reference

### Classes

• class ene.views.gui.partial.LibraryView

# **Packages**

- package ene.views.gui.partial
- 8.35 src/ene/views/gui/partial/PlayerView.java File Reference

# Classes

• class ene.views.gui.partial.PlayerView

### **Packages**

- · package ene.views.gui.partial
- 8.36 src/ene/views/gui/WindowView.java File Reference

### Classes

• class ene.views.gui.WindowView

### **Packages**

• package ene.views.gui

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