# Assignment 3



Due: 25 February.

## 1 Stability

(10 Points) Graph the potential for the following systems and identify all equilibrium points:

- $\dot{x}=0$ .
- $\dot{x} = x^2$ .
- $\dot{x} = x x^3$ .

### 2 Python

The following problems are for you to become familiarized with Python's syntax.

- 1. (5 *Points*) Randomly generate two lists and write a program that returns a list that contains only the elements that are common between the lists (without duplicates). Make sure your program works on two lists of different sizes.
- 2. (10 Points) Ask the user for a number and determine whether the number is prime or not.
- 3. (10 Points) Nelson Vargas moves in a plane starting from the origin. He can only move toward UP, DOWN, LEFT or RIGHT with certain given steps written by the user on a .txt file. Write a program to compute the euclidean distance from the starting point to the end point. If the distance is a float, then return the nearest integer. An example of the .txt file with the instructions could be:

UP;2

RIGHT;7

LEFT;8.56

UP;12.5

**END** 

#### 3 Symbolic Computation

The whole idea of this exercise is to use the computer, not solving the problems by hand.

• (5 Points) Solve the following differential equation

$$x\frac{df(x)}{dx} + f(x) - f(x)^2 = 0.$$

• (5 Points) Solve the following system of equations

$$x + y = 2$$

$$2x + y = 3.$$

<sup>&</sup>lt;sup>1</sup>You will need to find V(x) such that  $-\frac{dV}{dx}$  equals to the right hand side of each equation.

• (5 Points) Find the eigenvalues and eigenvectors of the following matrices

1. 
$$A_1 = \begin{bmatrix} 0.8 & 0.3 \\ 0.2 & 0.7 \end{bmatrix}$$
2.  $A_2 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ 

#### Remarks:

- Please upload in a single PDF file your solutions and the source code in another file. You can use LATEX or scan hand-written work or images for parts of solutions only if they are extremely *clean* and *legible*<sup>2</sup>.
- Please use the reference books that are in our library: "Python for scientists" by Stewart, John M (Located at 001.6424 / S829) and "Numerical methods in engineering with python 3" by Kiusalaas, Jaan (Located at 001.6424 / K488).

<sup>&</sup>lt;sup>2</sup>You will be constantly dealing with mathematical notation and LaTeX is the best for that. If you do not know how to use it, I will be more than happy to help you. For more information visit http://www.ctan.org/tex-archive/info/lshort/. I personally use LyX, which combines the power and flexibility of TeX/LaTeX with the ease of use of a graphical interface. See http://www.lyx.org.