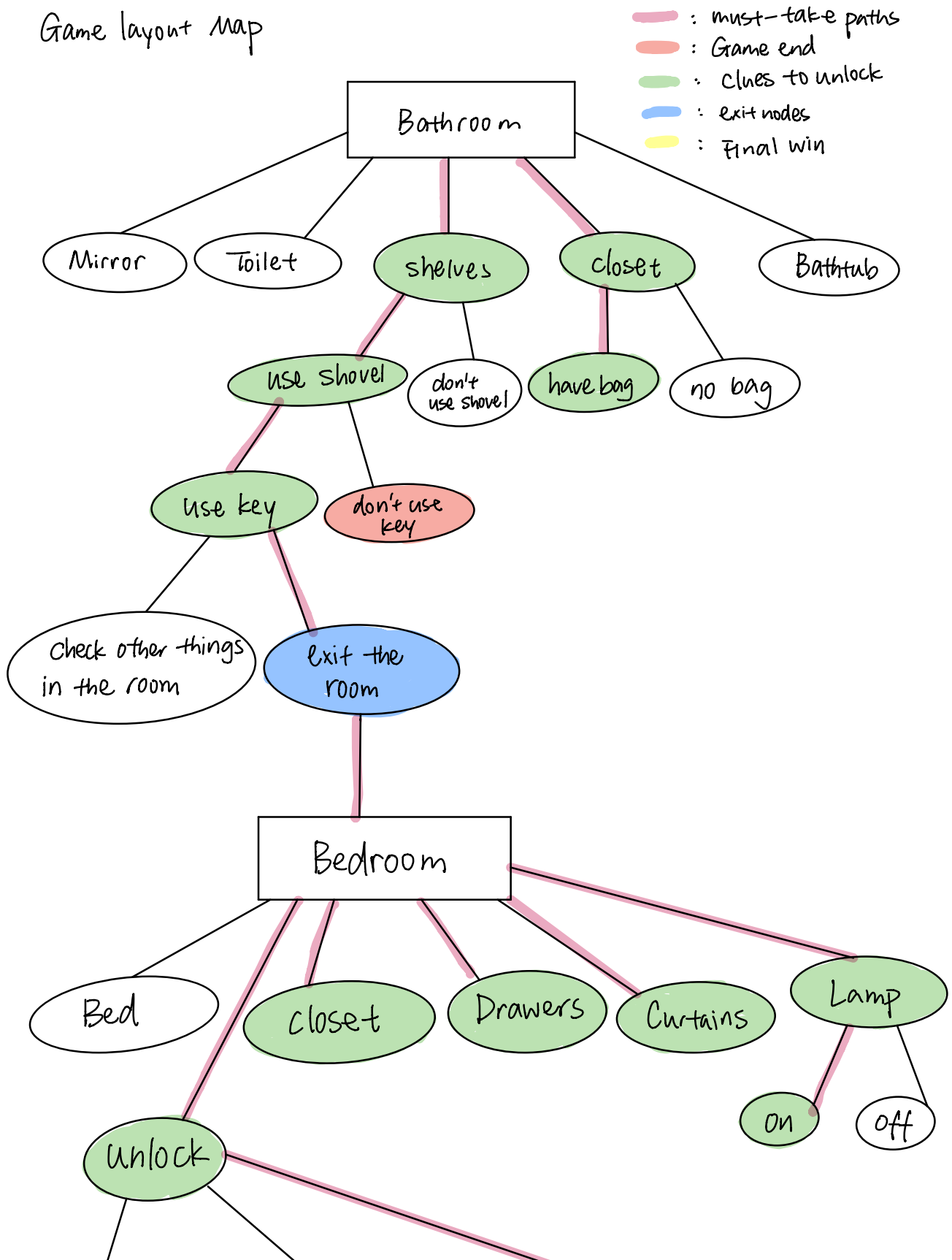
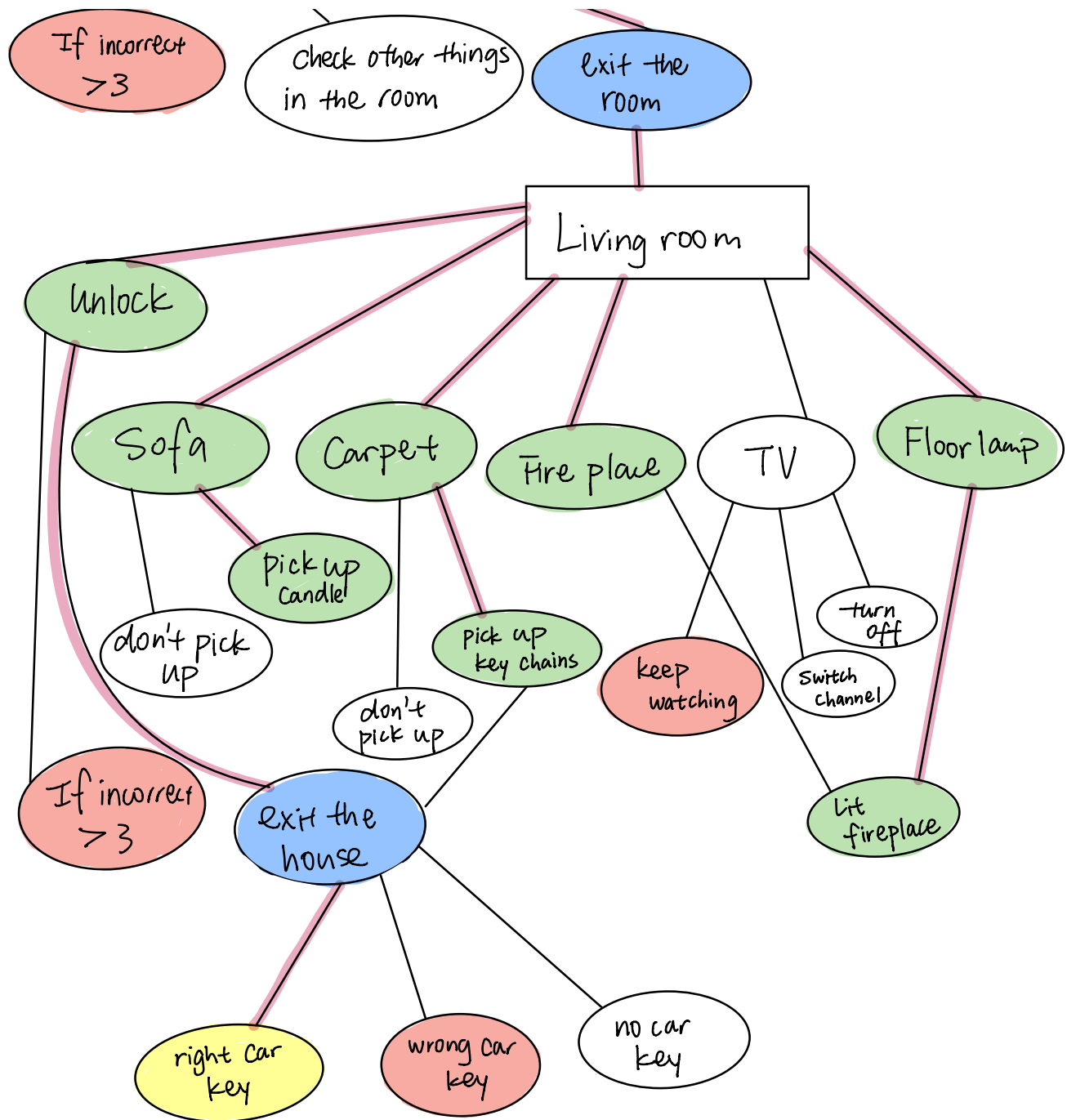


Game layout map





Game direction -

