Viviana Staicu

Interaction Designer

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EDUCATION

Carnegie Mellon University

Graduating May 2027

Bachelors of Design and Human Computer Interaction

GPA 3.9 / 4.0

15-112: Fundamentals of Programming and CS Research Issues in Game Development: Designing for XR Products Design Studio I Communications Design Studio I

EXPERIENCE

Social and Decision Sciences

Department, CMU Sept 2024—Present UX Design Research Assistant | Pittsburgh, PA

UX/UI Design lead for the Al Socratic Textbook team. Establishing a functional visual identity and collaborating on feature conceptualization for an Al-guided learning tool.

National Security Agency

Sept 2022-May 2023

UX/UI Design Intern | Fort Meade, MD

CLEARANCE: TOP SECRET SENSITIVE INFORMATION

Worked with UX design team to design modern capabilities for processing, routing, and tracking mission targeting data; improving agency tools;

Designed capabilities web pages and navigation UX.

INVOLVEMENT

Lunar Gala

Web Design Head | Pittsburgh, PA

Creatively directs and facilitates cross-functional collaboration in a team of 9 using AGILE methods. Directs concept design, interaction, and UI/UX for Pittsburgh's largest fashion show's website.

User Experience Association

Content Writer | Pittsburgh, PA

Written 10+ weekly UX newsletter articles and interviews read by CMU's Human-Computer-Interaction community. Increased views by 1200+ and subscribers by 150+ in Substack https://cmuuxa.substack.com/ this semester.

EXPERTISE

Awards

Awarded 'Best Design' at Superposition VI Hackathon (280+ participants).

FBLA Nationals Qualifier in E-commerce for site development.

Explorations

Figma

Tools

Blender Unity for XR Adobe Creative Suite

C4D Blender **CGI** Animation Solidworks iPhone Repair React Photography Python Cinematography Swift RealityKit Three.js