Rianna Suen

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@vividfax

Front—end Developer, Game Developer, Generative Artist and **Knitwear Designer**

Fine Art graduate

LANGUAGES

HTML, CSS, JavaScript, Python

SKILLS

Front—end iOS Development **React Native, Expo**

Web Development **Heroku, Twitter API, Bootstrap, Jekyll**

UI Design **Figma, Adobe XD**

Interaction Design **Invision, Lookback**

Game Development **Processing, p5.js**

3D Illustration **Blender, Maya**

Knitwear Design

Exhibition Curation

EDUCATION

2012—2016 **First Class BA (Hons) Fine Art,** Central Saint Martins

2011—2012 **Foundation Diploma in Art and Design,** University for the Creative Arts

EXPERIENCE

October 2016 — present **Freelance Designer**

March 2021 — present **Game Designer & Developer,** Games For Crows

May—July 2017 **UI Designer** & **3D Artist,** Deft Wisdom Studios

October—November 2016 **UI Designer,** EHO

July 2016 **Modual Workshop** (two week collaborative digital innovation design workshop with UAL and **Makerversity** at Somerset House)

EXHIBITIONS

2016 **Degree Show One,** Central Saint Martins, London

2016 **Counting Backwards,** Granary Square, London

2013 **Investigation at House,** SE15 1PT, London

2013 **Here in Archway,** AIR, London

2013 **In Between States,** Mile End Art Pavilion, London

2013 **MMXIII,** Mile End Art Pavilion, London

2012 **Annexe,** Elthorne Road Studios, London