

# Rianna Suen

**Generative Artist, Knitwear Designer and Game Dev**

*I'm an all round creative and technical person looking for opportunities to stretch my art, design and programming skills.*

**Portfolio** [vividfax.github.io](https://vividfax.github.io)  
**Games** [vividfax.itch.io](https://vividfax.itch.io)

**Email** [vividfax@gmail.com](mailto:vividfax@gmail.com)  
**Twitter** [@vividfax](https://twitter.com/vividfax)  
**Instagram** [@vividfax](https://www.instagram.com/vividfax)

## SKILLS

Generative Art **p5.js**

UI Design **Figma, Illustrator**

Game Development **Unreal Engine**

3D Illustration **Blender, Maya**

Web Development **Heroku, Twitter API, Bootstrap, Jekyll**

Knitwear Design

Exhibition Curation

Organisation & Communication **Notion, Slack**

Source Control **GitHub, Plastic**

## LANGUAGES

JavaScript, Python, C++, CSS, HTML

## EDUCATION

2012-2016 **First Class BA (Hons) Fine Art**, Central Saint Martins

2011-2012 **Foundation Diploma in Art and Design**, University for the Creative Arts

## EXPERIENCE

December 2022 - present **QA**, Hollow Ponds

September 2021 - December 2022 **Programmer**, Hollow Ponds

October 2016 - present **Freelance Artist & Designer**

## EXHIBITIONS

2023 **A MAZE.**, Berlin

2023 **Playing Poetry**, National Poetry Library, London

2021 **JUMP**, Waltham Forest Council, London

2016 **Degree Show One**, Central Saint Martins, London

2016 **Counting Backwards**, Granary Square, London

2013 **Investigation at House**, SE15 1PT, London

2013 **Here In Archway**, AIR, London

2013 **In Between States**, Mile End Art Pavilion, London

2012 **Annexe**, Elthorne Road Studios, London

References available upon request.