

Autonomous Underwater Vehicle Team



Kennesaw State University
Kennesaw- Marietta, GA
2016-2017
RoboSub

Team Leadership

- AUV: *Leviathan*
-
- President: Jake Massingill
- Vice President: Albert Cheng
- Treasurer: Jessy Redington
- Secretary: Cody Meier
- Mechanical Lead: Jacques N'Guessan
- Electrical Lead: Albert Cheng
- Software Lead: Vinh Nguyen

Presentation Overview:

- Mechanical
 - Outer Structure
 - Inner Structure
 - Subsystems
- Electrical
 - Flow chart
 - Components
 - Specific Subsystem
- Software
 - Objective Executer
 - PID_Loop
 - YOLO

AUV Overview:

- Name: *Leviathan*
- Weight: ~115 lbs (as of older model)
- Thrusters: BlueRobotics T200 (10)
- Subsystems: dropper, mechanical claw, torpedoes
- Image Processing via neural network
- Sensors: 2 camera, 3 hydrophones*, pressure sensor

Mechanical - Housing

- Cylinder
 - Dimensions: 12" diameter, 24" length, $\frac{1}{8}$ " thickness
 - Material: acrylic
- Flanges
 - Contain 2 O-rings to seal
 - Attach to housing by threaded rods
 - Manufacturing: Waterjet, CNC via Withers Tool
- Endcaps
 - Front: clear acrylic to accommodate camera
 - Back: aluminum with cable penetrators for motors and auxiliaries
 - Attaches to flanges with clasps
 - Manufacturing: Waterjet, CNC via Withers Tool

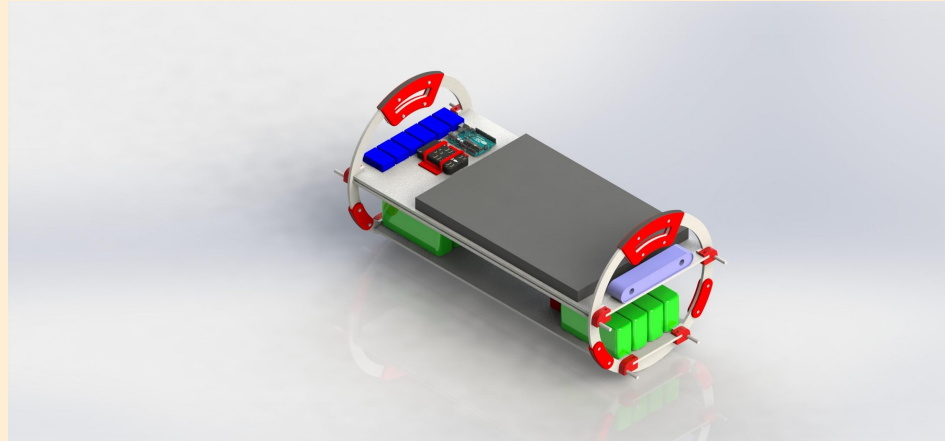
Mechanical - Outer Structure

- Planned design
 - Materials: 8020, Delrin, 3" dia. 24' length acrylic tube
 - Manufacturing: waterjet
 - Rationale: modular, lightweight
- Difficulties
 - Buoyancy from housing and delrin frame
- Resulting design
 - Added 4 vertical motors
 - Trimmed delrin frame and replaced with more 8020



Mechanical - Inner Structure

- Purpose: stabilize and hold electronics
- Design
 - Materials: aluminum, ABS filament
 - Manufacturing: waterjet, 3D print



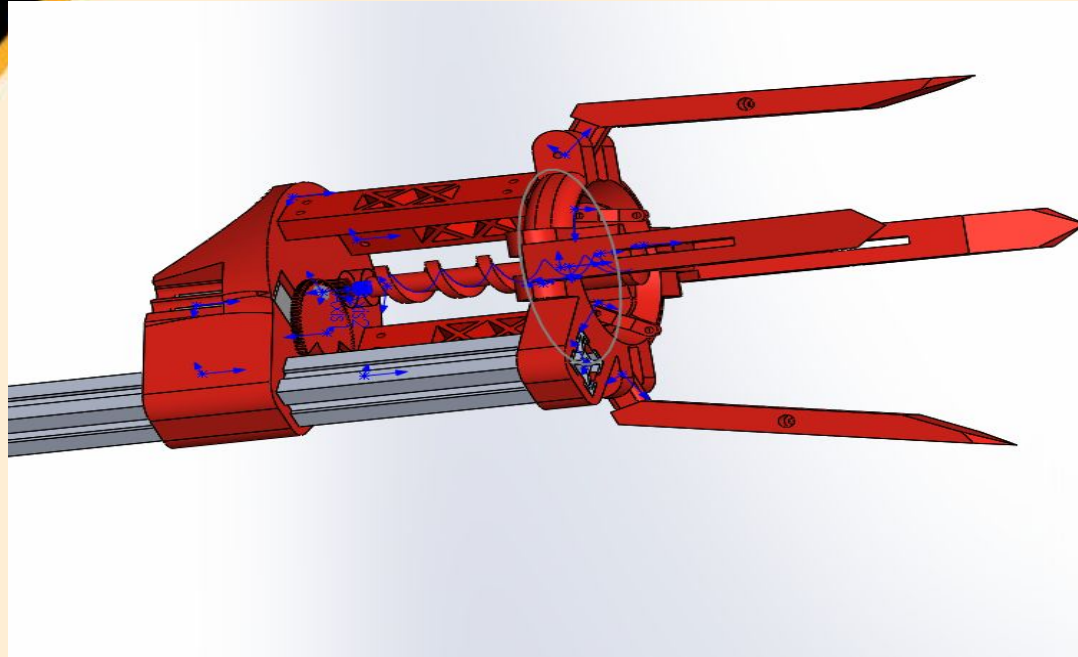
Mechanical - Subsystems

- Mechanical claw
 - Initial Design
 - Materials: ABS filament, Savox servo
 - Manufacturing: 3D printing
 - Ultimate Design
 - Materials: VEX claw, Savox servo
 - Manufacturing: none

Design Process

- Design Goals
 - Use a single servo (Savox SW-1210SG)
 - Torque rating (@ 7.4v): 319.4 oz*in
 - 210 degrees of rotation
 - Optimize cost and operability
 - Maximize grip strength
 - Manufacture in house from present materials
 - Perform multiple tasks
- Due to shortage of support material with Stratosys 3d printers, final product could not be printed

Early Design



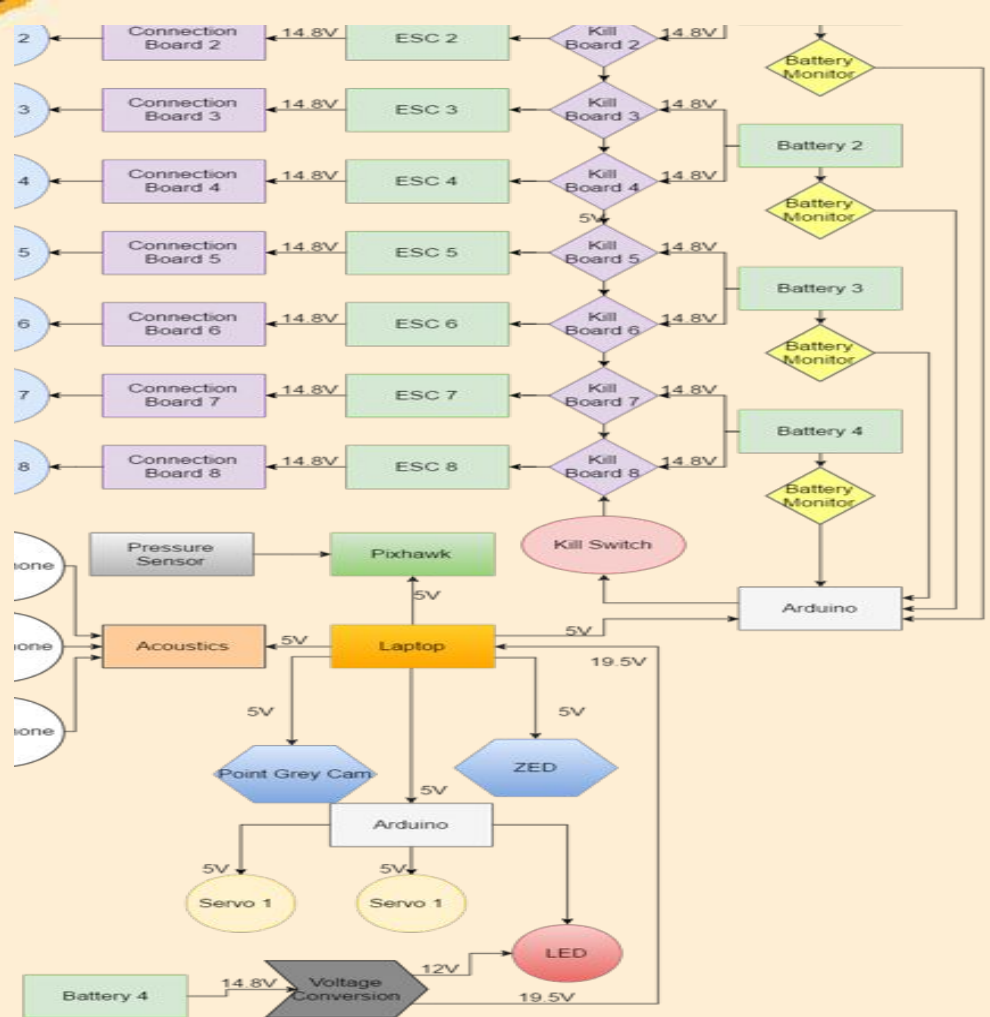
Mechanical - Subsystems

Dropper:

- Purpose
 - Deliver payload of 2 markers for “Cultivate Pearls” task
- Initial Design
 - 8 chambered cylinder with revolving door attached to HiTec HS-5646WP servo
 - Materials
 - ABS filament
 - 1” diameter ball bearings
 - Manufacturing
 - In-house 3D print
- Ultimate Design
 - Scaled down to .5” diameter ball bearings and smaller housing and 4 chambers



Electrical Power Diagram



Electrical Overview

- 12 BlueRobotics T200 thrusters (currently 10)
- 12 ESCs (mixed BtHeli and Afro)
- Kill Switch Boards with mosfet/relay (replaced with transistor switches and relays)
- Connection Boards (removed)
- 2 Arduinos (changed to 1)
- 3 Hydrophones (not used)
- PixHawk flight controller
- Zed Stereoscopic Camera (replaced by Logitech webcam)
- Point Grey Camera (replaced by Logitech webcam)

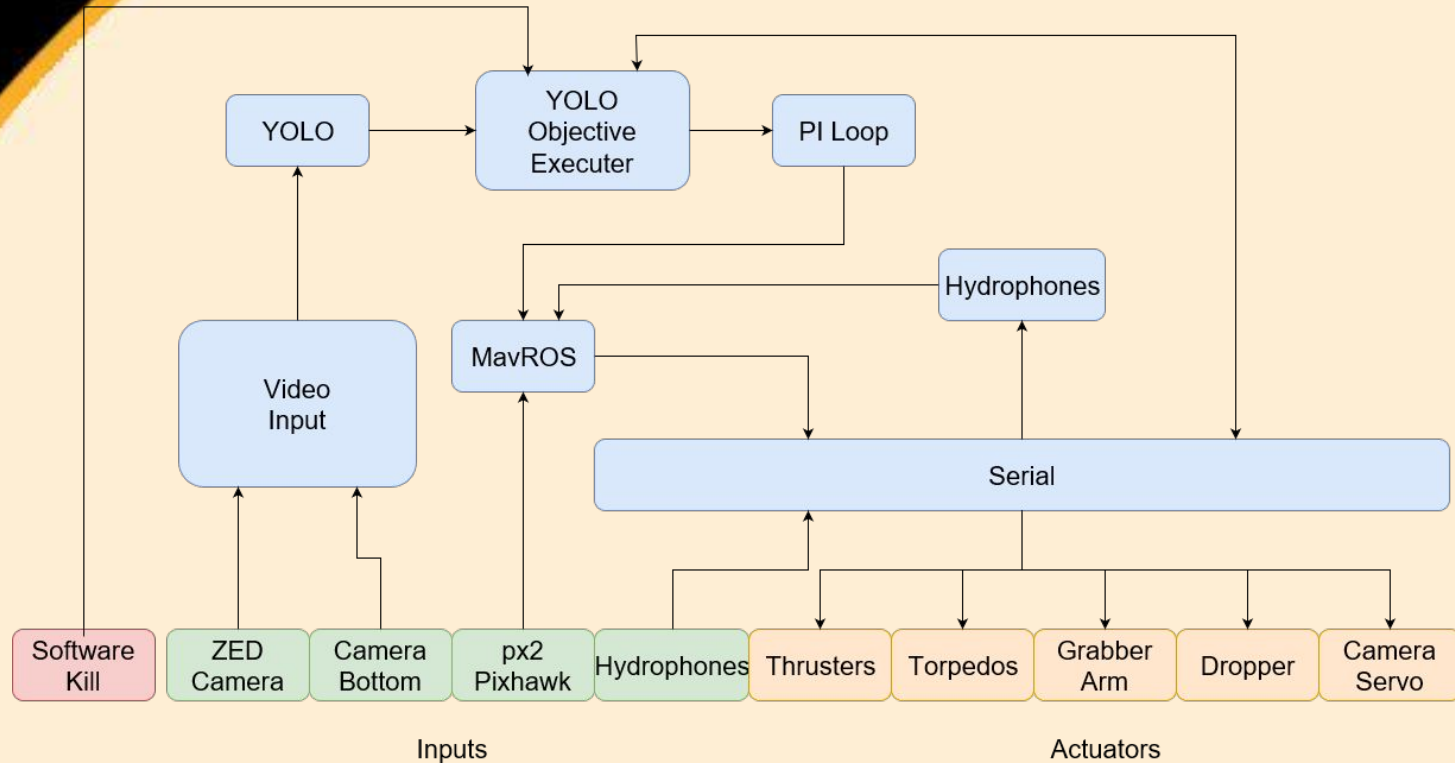
Electrical - Torpedoes

- 3D printed
- Self propelled
 - Brushless motor and ESC
- Light activated
 - Arduino controlled

Electrical - Kill Switch

- Original design used a optocoupler connected to the gate of a n-channel MOSFET that is in series with the ESC and Battery
- Twist on / twist off physical switch
- Designed to work in tandem with Arduino Voltage checkers
- Had to switch to individual transistor DC relay

Software - Overview:



Software - Objective Executor:

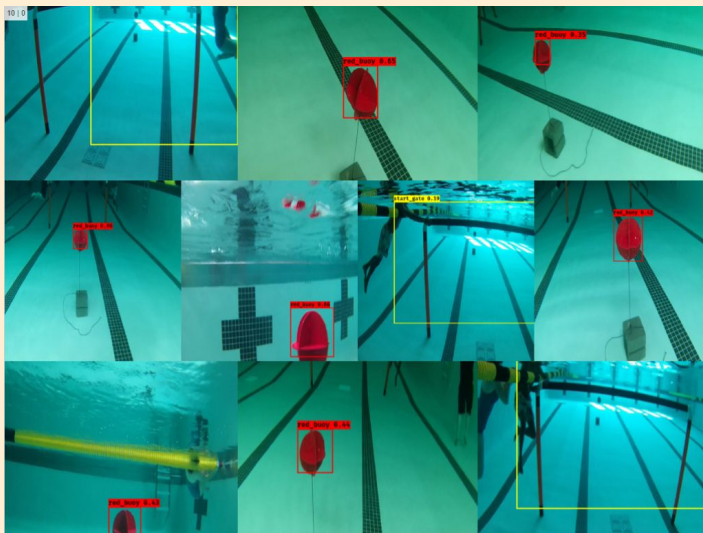
- Simple State Machine
- Second Iteration from first solution *SMACH to simple state machine
- C++
- Objective is State
- Pointers are used to pass around control

Software: PID_loop

- Proportional-Integral-Derivative Movement Controller operates on pixel coordinates
- Using a bounding box generated from the neural network an error value is solved for as the difference between the desired setpoint and the measured process variable
- This controls movement for our sub as well as indicates completion of a task

Software: YOLO

- Neural Network for object recognition



Returned values

- Object type
- Shape and location of a box around the object
- Confidence value

How to use YOLO

1. Collect data from the competition environment
 - a. Record videos
2. Label the data by drawing bounding boxes around objects
 - a. Upload videos as images to labeling website
 - i. [Shadysource.github.io](https://shadysource.github.io)
 - b. Package all labels and images into a dataset file
3. Train a pretrained detection model on the dataset file
 - a. (Takes <30 minutes with several hundred images)

Acknowledgements

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Contact Us!

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