# Individual Project Final Report

# **Restaurant Management System**

Fall 2015

By:

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#### **Screens:**

0004		
/ W W Y T	N/IDID CCI	raan
0001	Main sci	een

0100 Sign In screen

0101 Change Password

0110 Table Reservation

0111 Dine In reservation Screen

0112 Delivery Registration Screen

0113 Takeout screen

0130 Manager Screen

0131 Menu

0132 Inventory

0133 Employees

0134 Sales Screen.

0140 Admin Screen

#### TABLES:

ZEMPLIST17 Employee List

ZRMSEMP17 Employee Details of the Restaurant

ZRMSMENU17 Menu

ZSALES17 Sales table

ZTRESERVE17 Table Reservation

ZTSTAUS17 Table status of RMS

#### LOGIN CREDENTIALS:

#### Administrator:

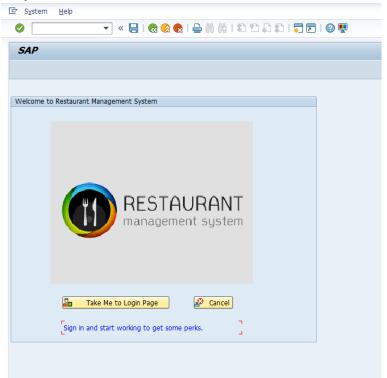
- ID ADMIN (All Capital)
- Password admin

### Manager:

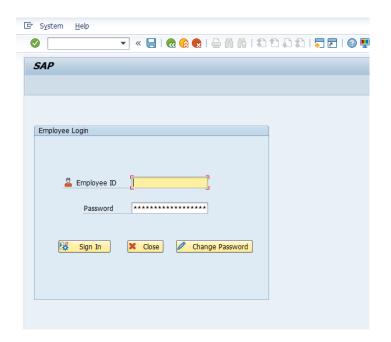
- ID MANAG1 (All Capital)
- Password manager

Receptionist: ID - rece1, password - PASS(all capital) / ID- rece5, password - PASS(all capital).

#### **Output:**

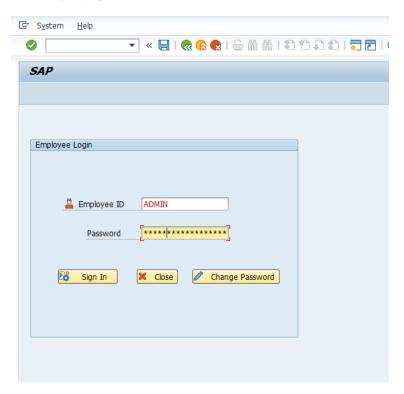


This screen notifies the user that they are using restaurant management system. User can choose to go to login page by selecting "Take me to login page" or can quit the application by clicking on "cancel".

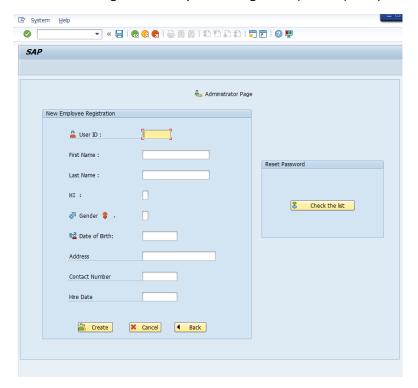


This screen appears up on clicking "Take me to login page" in previous screen. User is asked to enter their Login credentials.

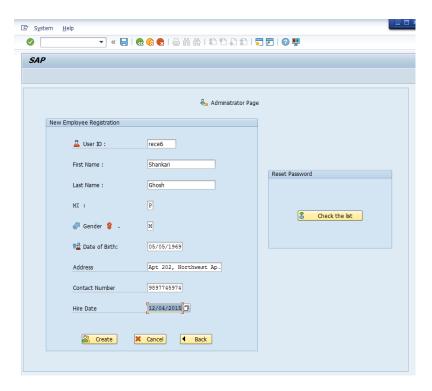
#### ADMINISTRATOR:



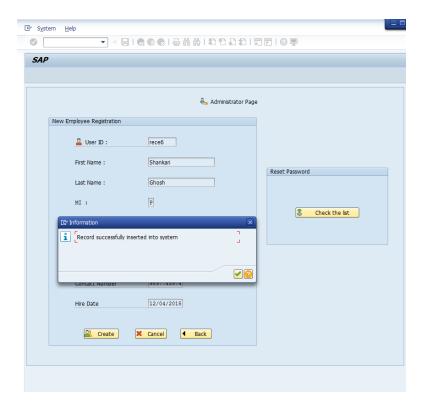
Administrator logs in to the system using his ID (ADMIN) and password(admin).



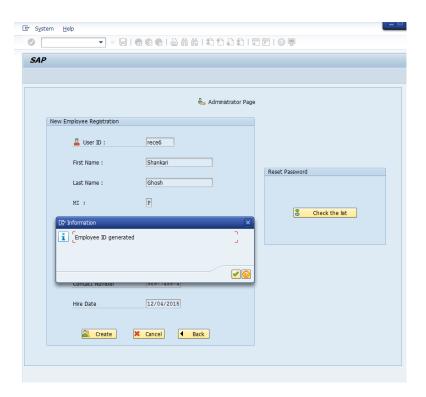
Home page of administrator, he/she has the powers to add a new employee, generate an ID for accessing system and resetting their password whenever required.



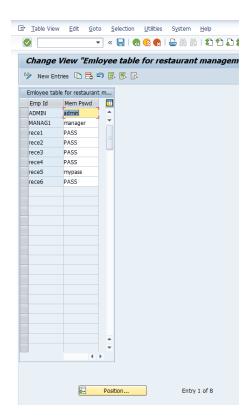
Administrator fills in the details of the new employee and clicks on "create".



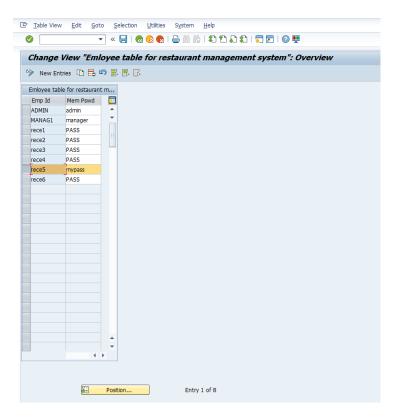
This dialogue box display up on correct entry details.



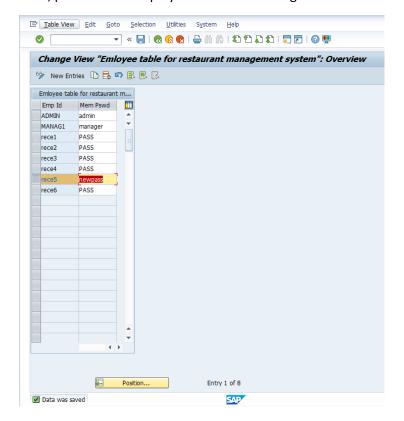
Employee Id gets generated along with the data being inserted in to ZEMPLIST17 table.



When the admin clicks on "Check Details" button, he will be able to view this screen.

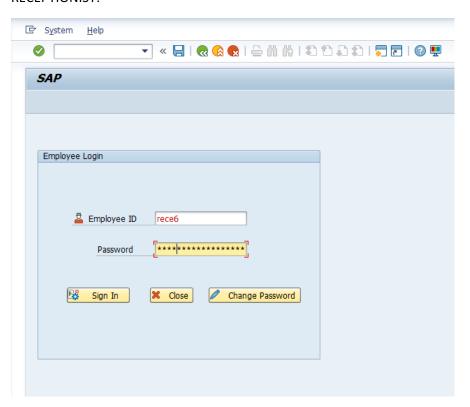


Here, password of employee id 'rece5' is being reset.

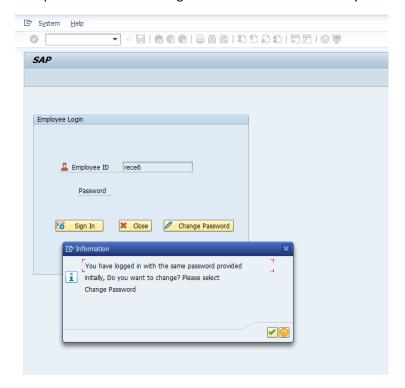


Password has been reset to 'newpass'.

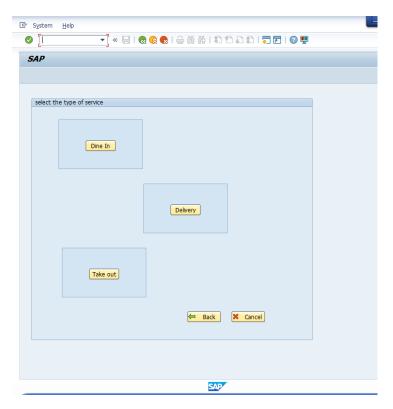
#### **RECEPTIONIST:**



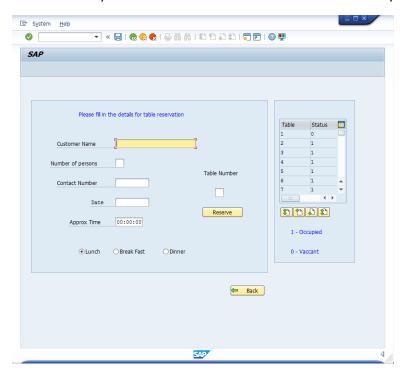
Receptionist enters their login credentials to access the system using this screen.



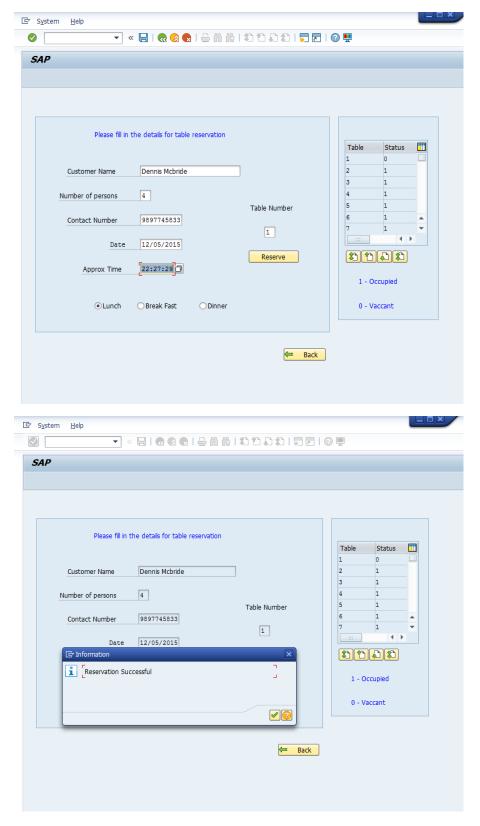
If the user uses the initial password provided during their first login, then system suggests them to change the password.



This screen shows up right after the receptionists gets logged in by providing authentic credentials. In this screen they will be able to take orders and reserve tables by clicking on appropriate button.



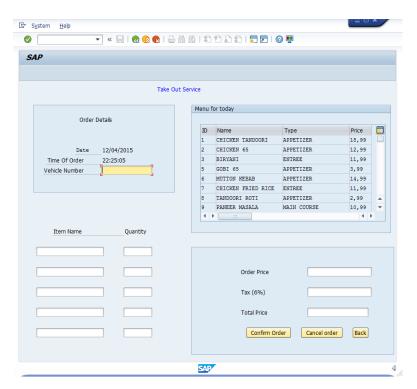
This screen shows up on clicking 'Dine In' button in the last screen. Here, the receptionist checks the table status and reserves the table for the customers for the requested date and time by entering details.



Reservation will be done by clicking Reserve button after entering the table number in the text field.

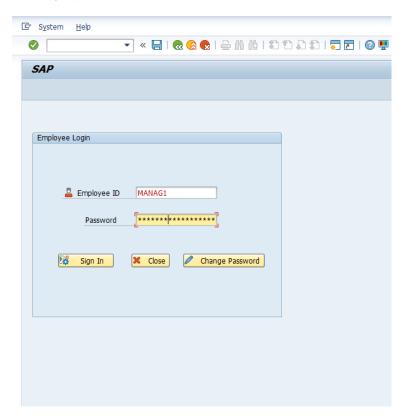


This screen shows up after the receptionist clicks on the 'Delivery' button on home screen. They can take orders and confirm orders. User can check the menu.

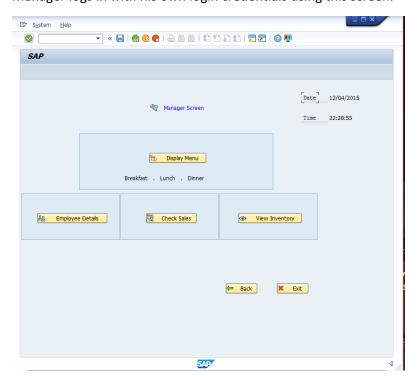


This screen shows up on selecting 'Takeout' button on receptionist home screen. This is similar to the delivery screen.

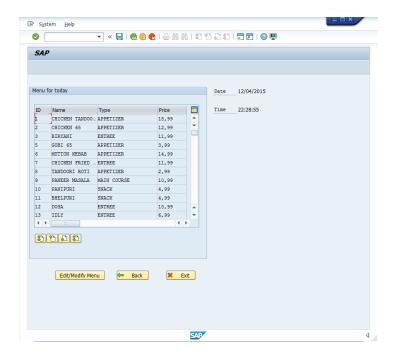
#### MANAGER:



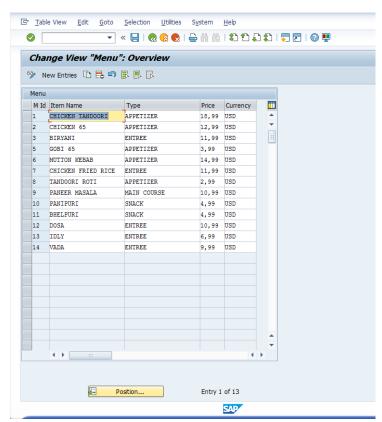
Manager logs in with his own login credentials using this screen.



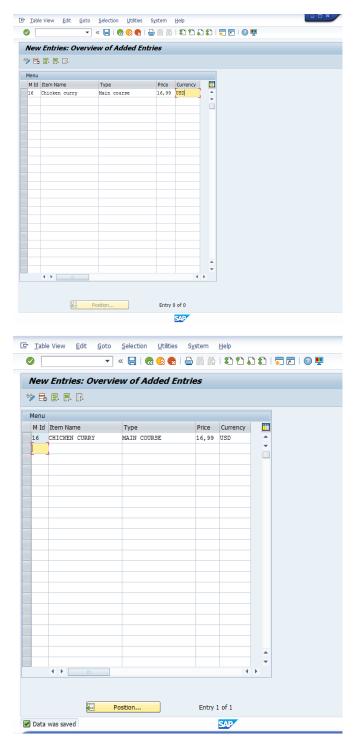
Manager will be taken to this screen after successful login where he/she can select different options.



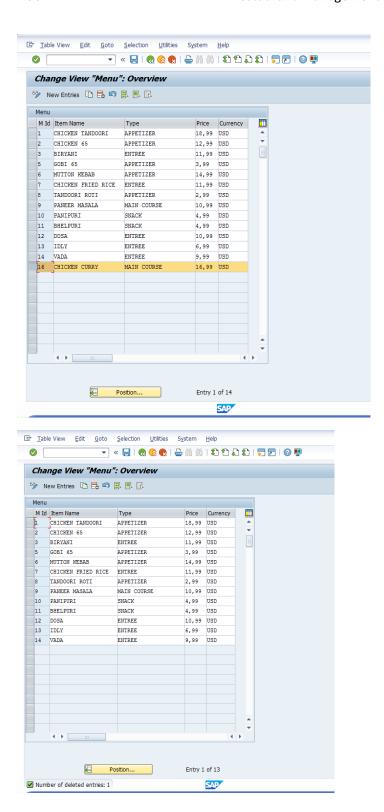
Up on selecting the 'Display Menu' button in Manager Home screen, you will be taken to this screen when menu can be seen for that particular day.



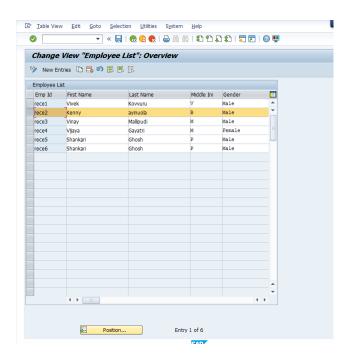
The 'Edit/Modify' button in the previous screen helps you to edit and add the menu list, which includes price, name, type and item name.



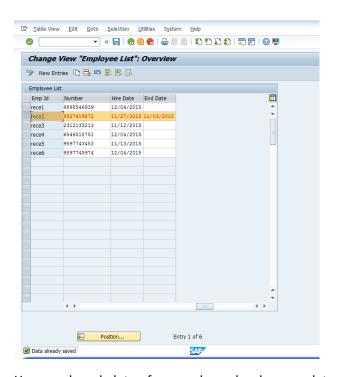
The above two screens shows the addition of a new item to the menu with ID 16 and Name – Chicken Curry.



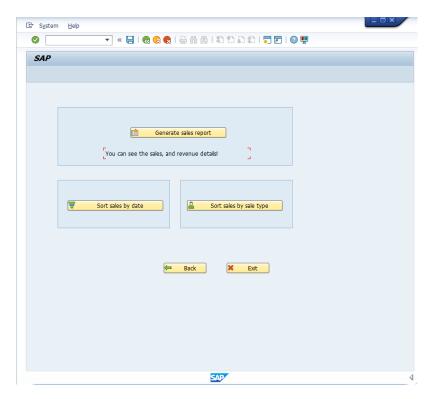
The above two screens explains the deletion process of a Menu Item using the edit/modify option provided for the manager



When the manager clicks on 'Display employees' in his home screen, then he will be able to see this screen where he can view and edit few fields of the employee.



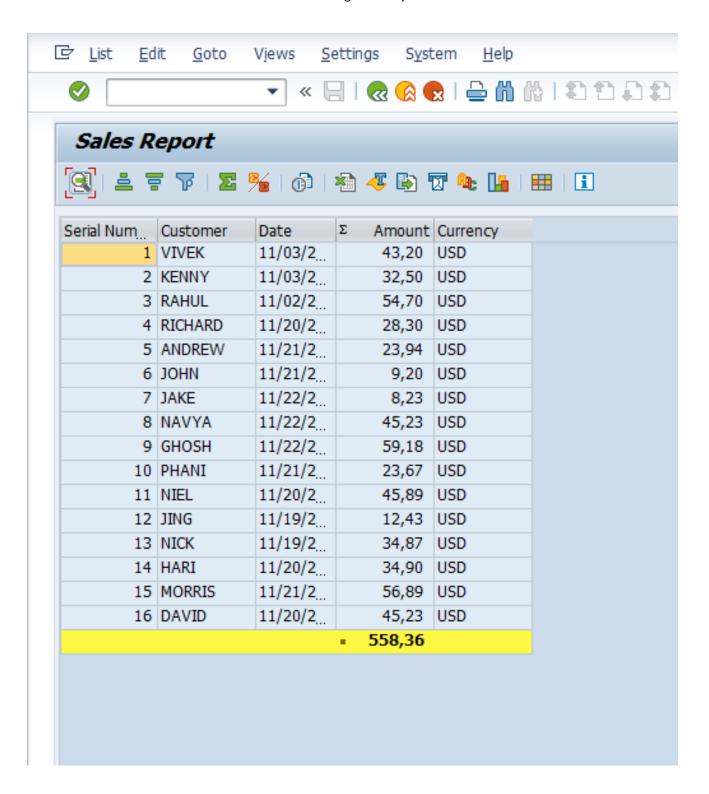
Here, end work date of an employee has been updated by the manager.



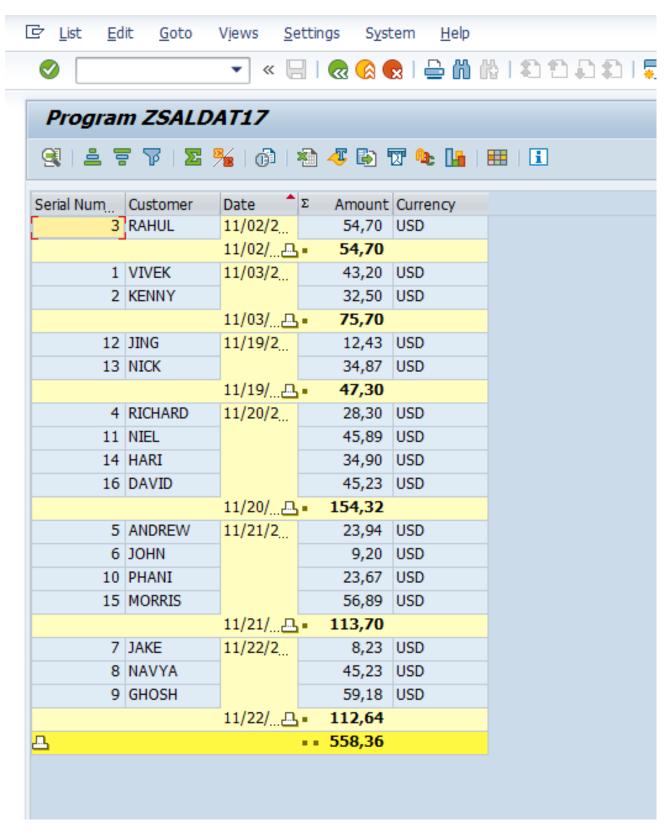
This screen shows up when manager clicks on 'check sales' in his home screen.



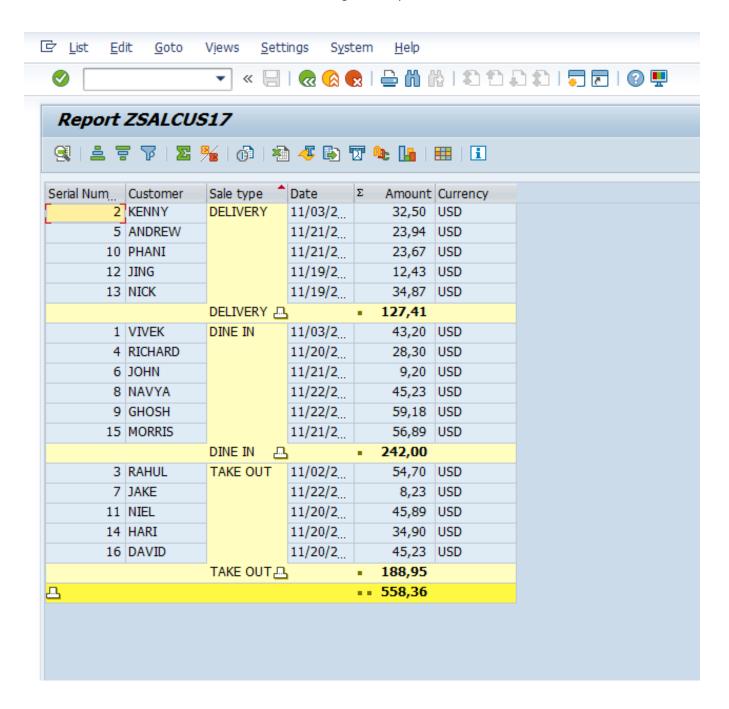
Sales report generation acknowledgement dialogue box pops up up on selecting 'Generate Sales Report'.



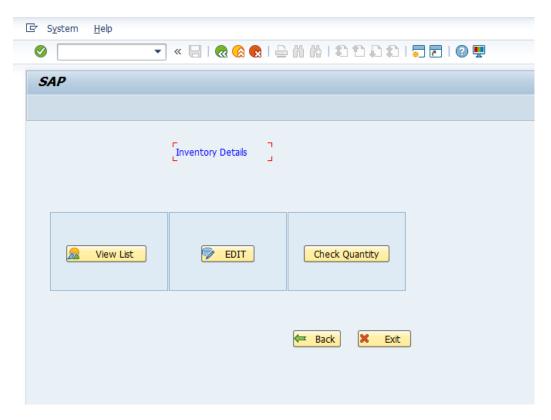
Sales report which shows the total amount the restaurant got from different customers on different days.



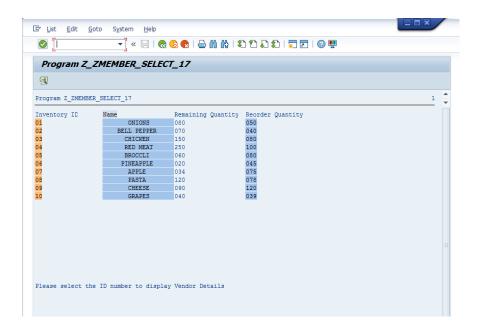
This report shows up when the user selects the option of sorting the sales by date in the check sales screen.



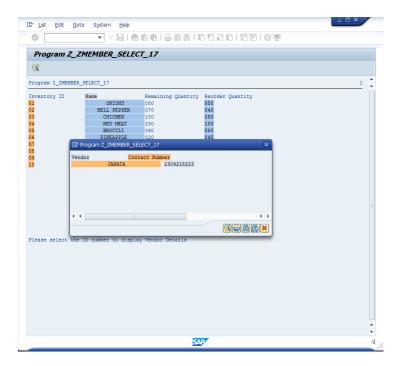
This report is generated up on clicking 'sort by sales type'. This shows how much the restaurant earned by different sales types.



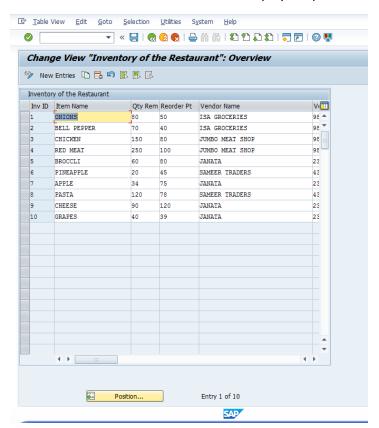
This screen is displayed when the user/manager selects the 'View Inventory' button in his home screen.



This report is generated upon clicking 'view list' in above screen.

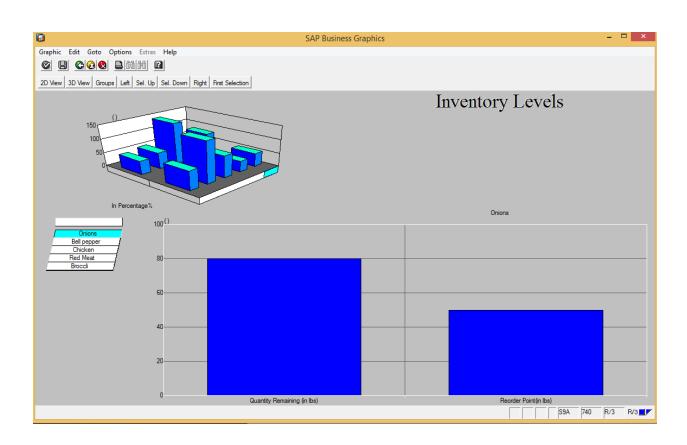


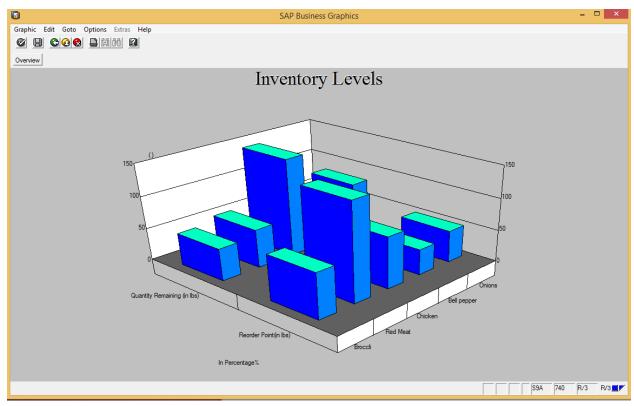
Vendor Name and Contact number are displayed upon selecting the Inventory ID.

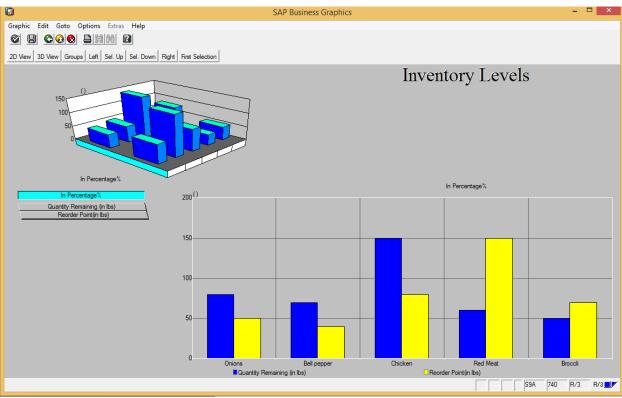


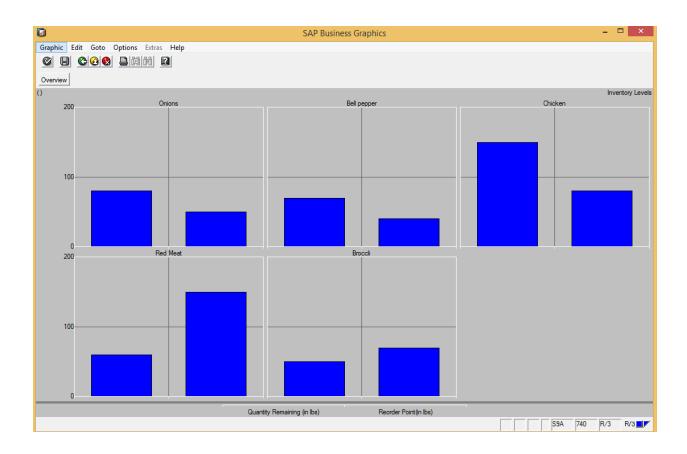
Inventory Edit screen can be seen upon selecting 'edit' in the inventory screen. The process of editing is similar to menu and employee editing screens.





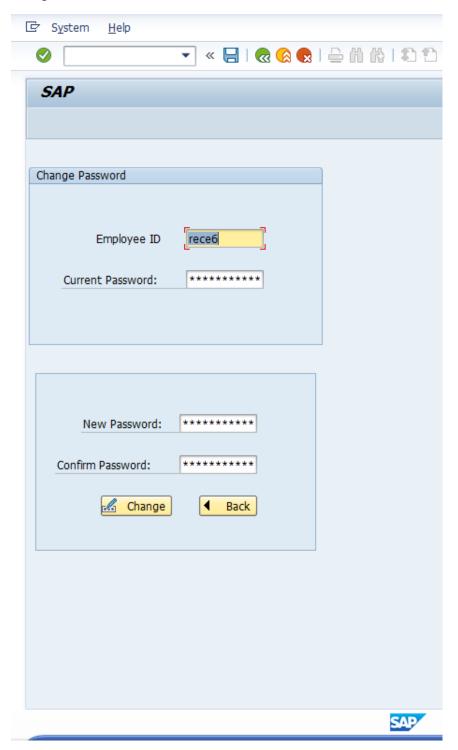






Manager will be able to see the above graphs when he clicks on 'check quantity'. These graphs can be used to illustrate things like quantity remaining and reorder quantity.

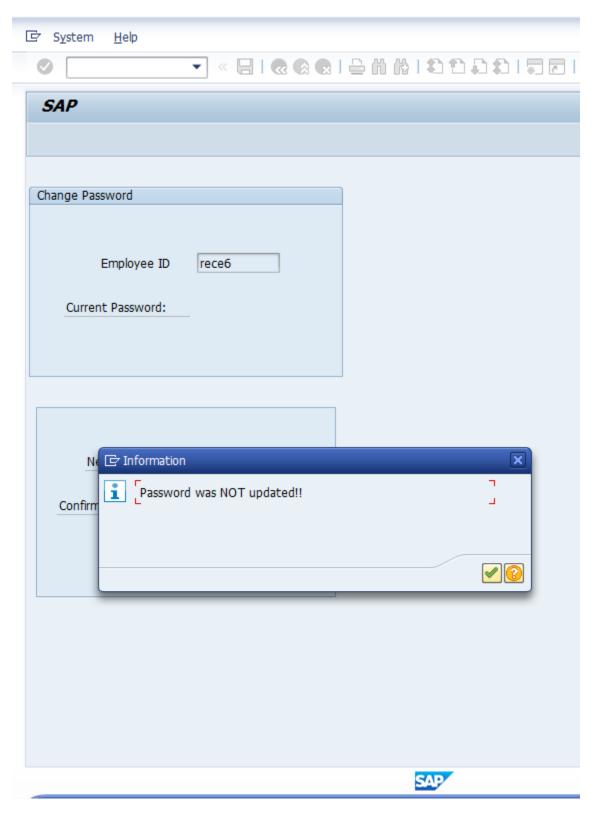
## Change Password:



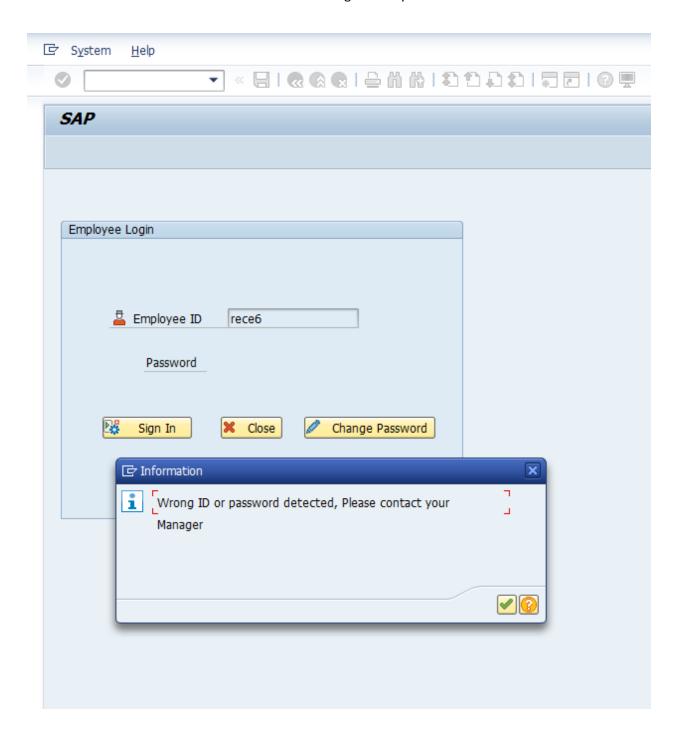
User will be redirected to this screen upon clicking 'change Password' in the initial login screen. User is expected to provide his employeeid, current password and his choice of new password. Everything must be entered correctly.



This dialogue shows up when the password gets changed upon checking the correct details entered by the user.



This screen is displayed when any of the details entered does not match the criteria.



User must enter the correct id and password, if he/she is not able to enter correct details, then this dialogue box shows up preventing the user to access the system.

#### Code:

#### PBO MODULE:

```
*& Include ZRESTR017 001
*&-------
*& Module STATUS_0100 OUTPUT
   text
*----*
MODULE status 0100 OUTPUT.
 SET PF-STATUS '0100'.
 SET TITLEBAR 'Login Screen'.
 DATA time TYPE t.
 DATA date TYPE d.
 date = sy-datum.
 time = sy-uzeit.
             " STATUS_0100 OUTPUT
ENDMODULE.
*& Module STATUS 0001 OUTPUT
*&-----*
   text
*----*
MODULE status 0001 OUTPUT.
 SET PF-STATUS '0001'.
 SET TITLEBAR 'Welcome Screen'.
 DATA: W LINES TYPE I.
 TYPES PICT LINE (256) TYPE C.
 DATA:
 CONTAINER TYPE REF TO CL GUI CUSTOM CONTAINER,
 EDITOR TYPE REF TO CL GUI TEXTEDIT,
 PICTURE TYPE REF TO CL GUI PICTURE,
 PICT TAB TYPE TABLE OF PICT LINE,
 URL(255) TYPE C.
 DATA: GRAPHIC URL(255).
 DATA: BEGIN OF GRAPHIC TABLE OCCURS 0,
      LINE(255) TYPE X,
    END OF GRAPHIC TABLE.
 DATA: L GRAPHIC CONV TYPE I.
 DATA: L GRAPHIC OFFS TYPE I.
 DATA: GRAPHIC SIZE TYPE I.
 DATA: L GRAPHIC XSTR TYPE XSTRING.
 CALL METHOD CL GUI CFW=>FLUSH.
 CREATE OBJECT:
 CONTAINER EXPORTING CONTAINER NAME = 'PICTURE CONTROL',
 PICTURE EXPORTING PARENT = CONTAINER.
```

```
CALL METHOD CL SSF XSF UTILITIES=>GET BDS GRAPHIC AS BMP
   EXPORTING
                = 'GRAPHICS'
     P OBJECT
     P_NAME
P_ID
                  = 'ZRMSLOGO17'
                  = 'BMAP'
     P_BTYPE
                  = 'BCOL'
   RECEIVING
     P BMP = L GRAPHIC XSTR
 IF SY-SUBRC <> 0.
  ENDIF.
  GRAPHIC SIZE = XSTRLEN( L GRAPHIC XSTR ).
  L GRAPHIC CONV = GRAPHIC SIZE.
  L GRAPHIC OFFS = 0.
 WHILE L GRAPHIC CONV > 255.
   GRAPHIC TABLE-LINE = L GRAPHIC XSTR+L_GRAPHIC_OFFS(255).
   APPEND GRAPHIC TABLE.
   L GRAPHIC OFFS = L GRAPHIC OFFS + 255.
   L GRAPHIC CONV = L GRAPHIC CONV - 255.
  ENDWHILE.
  GRAPHIC TABLE-LINE = L GRAPHIC XSTR+L GRAPHIC OFFS(L GRAPHIC CONV).
  APPEND GRAPHIC TABLE.
  CALL FUNCTION 'DP CREATE URL'
   EXPORTING
     TYPE = 'IMAGE'
     SUBTYPE = 'X-UNKNOWN'
     SIZE = GRAPHIC SIZE
    LIFETIME = 'T'
   TABLES
            = GRAPHIC TABLE
     DATA
   CHANGING
     URL = URL.
  CALL METHOD PICTURE->LOAD PICTURE FROM URL
   EXPORTING
     URL = URL.
  CALL METHOD PICTURE->SET DISPLAY MODE
   EXPORTING
     DISPLAY MODE = PICTURE->DISPLAY MODE FIT CENTER.
                    " STATUS 0001 OUTPUT
ENDMODULE.
    Module STATUS 0110 OUTPUT
    text
MODULE status 0110 OUTPUT.
 SET PF-STATUS '0110'.
 SET TITLEBAR 'Greeter Screen'.
ENDMODULE.
                    " STATUS 0110 OUTPUT
```

```
*& Module STATUS 0101 OUTPUT
    text
MODULE status 0101 OUTPUT.
 SET PF-STATUS '0101'.
 SET TITLEBAR 'Change Password'.
ENDMODULE.
           " STATUS 0101 OUTPUT
*&-----*
    Module STATUS 0120 OUTPUT
  text
              _____*
MODULE status 0120 OUTPUT.
 SET PF-STATUS '0120'.
 SET TITLEBAR 'Waiter Screen'.
ENDMODULE. " STATUS 0120 OUTPUT
*& Module STATUS_0130 OUTPUT
t.ext.
MODULE status 0130 OUTPUT.
 SET PF-STATUS '0130'.
 SET TITLEBAR 'Manager screen'.
            " STATUS_0130 OUTPUT
ENDMODULE.
*& Module STATUS 0140 OUTPUT
    text
*_____*
MODULE status 0140 OUTPUT.
 SET PF-STATUS '0140'.
 SET TITLEBAR 'Admin Screen'.
       " STATUS 0140 OUTPUT
ENDMODULE.
*&------
    Module STATUS 0111 OUTPUT
*&-----*
    t.ext.
MODULE status 0111 OUTPUT.
 SET PF-STATUS '0111'.
 SET TITLEBAR 'Dine In Reservation Screen'.
ENDMODULE. " STATUS_0111 OUTPUT
*& Module STATUS 0112 OUTPUT
```

```
* text
            -----*
MODULE status 0112 OUTPUT.
 SET PF-STATUS '0112'.
 SET TITLEBAR 'Delivery Registration'.
      " STATUS_0112 OUTPUT
ENDMODULE.
*£_____*
*& Module STATUS 0113 OUTPUT
*&-----*
   text
MODULE status 0113 OUTPUT.
 SET PF-STATUS '0113'.
 SET TITLEBAR 'takeout screen'.
ENDMODULE.
         " STATUS 0113 OUTPUT
*&-----*
*& Module STATUS 0131 OUTPUT
  text
*----*
MODULE status 0131 OUTPUT.
SET PF-STATUS '0131'.
 SET TITLEBAR 'Menu screen for manager'.
             " STATUS 0131 OUTPUT
ENDMODULE.
Module STATUS 0134 OUTPUT
*&-----
        ._____*
MODULE status 0134 OUTPUT.
SET PF-STATUS '0134'.
SET TITLEBAR 'Sales screen for manager'.
ENDMODULE.
      " STATUS 0134 OUTPUT
*¢------
   Module STATUS 0114 OUTPUT
*&-----*
   text
*_____*
MODULE status 0114 OUTPUT.
SET PF-STATUS '0114'.
SET TITLEBAR 'Payment'.
ENDMODULE.
              " STATUS 0114 OUTPUT
MODULE countdown timer OUTPUT.
*PERFORM timer.
```

#### ENDMODULE.

```
*& Module STATUS_0132 OUTPUT

*& text

* Text
```

#### PAI MODULE:

```
*&-----*
*& Include ZRESTR017 I01
*&-----*
*& Module USER COMMAND 0100 INPUT
*&-----*
  text
*----*
MODULE user_command 0100 INPUT.
 ok code1 = sy-ucomm.
 CASE ok code1.
 WHEN 'SIGNIN'.
  PERFORM check login details.
  WHEN 'CHPWD' .
  CALL SCREEN '0101'.
 WHEN 'CLOSE'.
  LEAVE TO SCREEN '0001'.
  WHEN 'BACK'.
  LEAVE TO SCREEN '0001'.
 ENDCASE.
ENDMODULE.
         " USER COMMAND 0100 INPUT
*&-----*
*& Module USER COMMAND 0001 INPUT
 text
*----*
MODULE user command 0001 INPUT.
ok code = sy-ucomm.
```

ENDMODULE.

```
CASE ok code.
  WHEN 'GREETER'.
   LEAVE TO SCREEN '0100'.
  WHEN 'WAITER'.
   CALL SCREEN '0100'.
  WHEN 'MANAGER'.
   LEAVE TO SCREEN '0100'.
  WHEN 'ADMIN'.
    LEAVE TO SCREEN '0100'.
  WHEN OTHERS.
   LEAVE PROGRAM.
 ENDCASE.
          " USER_COMMAND_0001 INPUT
ENDMODULE.
*&-----*
    Module USER_COMMAND_0110 INPUT
*&-----*
    text
*____*
MODULE user command 0110 INPUT.
 ok code3 = sy-ucomm.
 CASE ok code3.
  WHEN 'DINEIN'.
   LEAVE TO SCREEN '0111'.
  WHEN 'DELIVERY'.
   LEAVE TO SCREEN '0112'.
  WHEN 'TAKEOUT'.
    LEAVE TO SCREEN '0113'.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0100'.
  WHEN OTHERS.
   LEAVE TO SCREEN '0001'.
 ENDCASE.
                " USER COMMAND 0110 INPUT
ENDMODULE.
    Module USER_COMMAND_0101 INPUT
*&-----*
  text
MODULE user command 0101 INPUT.
 ok code2 = sy-ucomm.
 CASE ok code2.
  WHEN 'CHANGE'.
   PERFORM change_password.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0100'.
  WHEN OTHERS.
 ENDCASE.
```

" USER COMMAND 0101 INPUT

```
*& Module USER COMMAND 0120 INPUT
*&-----*
    text
*-----*
MODULE user command 0120 INPUT.
               " USER COMMAND 0120 INPUT
ENDMODULE.
*&-----*
    Module USER COMMAND 0130 INPUT
*&-----*
    text
*----*
MODULE user command 0130 INPUT.
 ok code5 = sy-ucomm.
 CASE ok code5.
  WHEN 'INVENTORY'.
   CALL TRANSACTION 'ZLIST17'.
  WHEN 'SALES'.
   LEAVE TO SCREEN '0134'.
  WHEN 'CHECKMENU'.
   LEAVE TO SCREEN '0131'.
  WHEN 'INVLIST'.
   LEAVE TO SCREEN '0132'.
   LEAVE TO SCREEN '0133'.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0100'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0001'.
 ENDCASE.
                  " USER COMMAND 0130 INPUT
ENDMODULE.
    Module USER COMMAND 0111 INPUT
*&-----*
MODULE user_command_0111 INPUT.
 ok code4 = sy-ucomm.
 CASE ok code4.
 WHEN 'RESERVE'.
   PERFORM t reserve.
   MESSAGE 'Reservation Successful' TYPE 'I'.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0110'.
  WHEN OTHERS.
 ENDCASE.
                  " USER COMMAND 0111 INPUT
ENDMODULE.
```

```
*& Module USER COMMAND 0112 INPUT
*&-----*
     text
*_____*
MODULE user command 0112 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'CONFIRM'.
   MESSAGE 'Order Confirmed, you will be taken to payment page.' TYPE 'I'.
  WHEN 'BACK'.
    LEAVE TO SCREEN '0110'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0110'.
  WHEN OTHERS.
 ENDCASE.
               " USER COMMAND 0112 INPUT
ENDMODULE.
*&-----*
*& Module USER COMMAND 0113 INPUT
   text
*----*
MODULE user command 0113 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'CONFIRM ORDER'.
   LEAVE TO SCREEN '0114'.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0110'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0100'.
  WHEN OTHERS.
 ENDCASE.
             " USER COMMAND 0113 INPUT
ENDMODULE.
    Module USER_COMMAND_0131 INPUT
*&-----*
  text
MODULE user command 0131 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'EDITMENU'.
   PERFORM edit menu.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0130'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0100'.
  WHEN OTHERS.
 ENDCASE.
                   " USER COMMAND 0131 INPUT
ENDMODULE.
```

```
*& Module USER COMMAND 0133 INPUT
*&-----*
    text
*_____*
MODULE user command 0133 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'EDIT'.
   CALL TRANSACTION 'ZLIST17'.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0130'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0100'.
 ENDCASE.
            " USER COMMAND 0133 INPUT
ENDMODULE.
*&-----*
*& Module USER COMMAND 0140 INPUT
  text
*----*
MODULE user_command_0140 INPUT.
 ok code1 = sy-ucomm.
 CASE ok code1.
  WHEN 'ADDUP'.
   PERFORM insert_user_details.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0100'.
  WHEN 'CANCEL'.
   LEAVE PROGRAM.
  WHEN 'RESETPWD'.
   CALL TRANSACTION 'ZPRESET17'.
  WHEN OTHERS.
 ENDCASE.
ENDMODULE.
                " USER COMMAND 0140 INPUT
*&-----*
*& Module USER COMMAND 0134 INPUT
*&-----*
    text
*-----*
MODULE user command 0134 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'SBD'.
   SUBMIT zsaldat17 AND RETURN.
  WHEN 'SBST'.
   SUBMIT zsalcus17 AND RETURN.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0130'.
  WHEN 'EXIT'.
```

```
LEAVE TO SCREEN '0100'.
  WHEN 'GSR'.
   MESSAGE 'Generating sales report' TYPE 'I'.
    SUBMIT zsalesdata17 AND RETURN.
  WHEN OTHERS.
 ENDCASE.
          " USER_COMMAND 0134 INPUT
ENDMODULE.
*£_____*
    Module USER COMMAND 0114 INPUT
*&-----*
     text
*----*
MODULE user command 0114 INPUT.
 ok code = sy-ucomm.
 CASE ok_code.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0110'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0100'.
 ENDCASE.
ENDMODULE.
             " USER COMMAND 0114 INPUT
*&-----*
    Module EXIT COMMAND INPUT
MODULE exit command INPUT.
ENDMODULE.
               " EXIT COMMAND INPUT
*& Module USER COMMAND 0132 INPUT
*_____*
MODULE user command 0132 INPUT.
 ok code = sy-ucomm.
 CASE ok code.
  WHEN 'VIEW'.
    SUBMIT z zmember select 17 AND RETURN.
  WHEN 'EDIT'.
   PERFORM invedit.
  WHEN 'GRAPH'.
   SUBMIT z3dgraph17 AND RETURN.
  WHEN 'BACK'.
   LEAVE TO SCREEN '0130'.
  WHEN 'EXIT'.
   LEAVE TO SCREEN '0100'.
 ENDCASE.
                   " USER COMMAND 0132 INPUT
ENDMODULE.
```

#### Subroutines

```
*&-----*
*& Include ZRESTRO17 F01
*&-----*
*&-----*
    Form CHECK LOGIN DETAILS
* & -----*
    text
*____*
* --> p1 text
* <-- p2 text
*-----*
FORM check login details .
* TRANSLATE: employeeid TO UPPER CASE.
         pwd TO LOWER CASE.
 DATA: record count TYPE i.
 SELECT COUNT(*)
 FROM zemployee17
 INTO record count
 WHERE empid = employeeid
 AND password = pwd.
 IF sy-subrc = 0.
  IF ok code1 = 'SIGNIN'.
    IF pwd = 'PASS'.
     MESSAGE 'You have logged in with the same password provided initially
, Do you want to change? Please select Change Password' TYPE 'I'.
     IF employeeid = 'MANAG1'.
      CALL SCREEN '0130'.
     ELSEIF employeeid = 'ADMIN'.
      CALL SCREEN '0140'.
     ELSE.
      CALL SCREEN '0110'.
     ENDIF.
    ELSE.
     IF employeeid = 'MANAG1'.
      CALL SCREEN '0130'.
     ELSEIF employeeid = 'ADMIN'.
      CALL SCREEN '0140'.
     ELSE.
      CALL SCREEN '0110'.
     ENDIF.
    ENDIF.
  ENDIF.
  MESSAGE 'Wrong ID or password detected, Please contact your Manager' TYPE
'I'.
 ENDIF.
```

```
ENDFORM.
              " CHECK LOGIN DETAILS
*&-----
   Form CHANGE PASSWORD
   text
* --> p1 text
* <-- p2 text
*----*
FORM change password .
 DATA: record count TYPE i.
 SELECT COUNT(*)
FROM zemployee17
INTO record count
WHERE empid = employeeid
 AND password = current password.
 IF new password = confirm password.
  UPDATE zemployee17
  SET password = new password
  WHERE empid = employeeid AND password = current password.
  IF sy-subrc = 0.
   MESSAGE 'Password successfully updated' TYPE 'I'.
   MESSAGE 'Password was NOT updated!!' TYPE 'I'.
  ENDIF.
 ELSE.
  MESSAGE 'Current Password is incorrect!' TYPE 'I'.
 ENDIF.
ENDFORM.
                    " CHANGE PASSWORD
          ._____*
*& Form INSERT USER DETAILS
*&-------
     text
*-----*
* --> p1 text
* <-- p2 text
                 -----*
FORM insert user details .
 TYPES: BEGIN OF ty zemployee17,
       client TYPE zemployee17-client,
       empid TYPE zemployee17-empid,
       password TYPE zemployee17-password,
      END OF ty zemployee17.
```

```
TYPES: BEGIN OF ty zemplist17,
          client
TYPE zemplist17-client,
empid
TYPE zemplist17-empid,
lname
TYPE zemplist17-lname,
fname
TYPE zemplist17-fname,
mi
TYPE zemplist17-mi,
           contactnumber TYPE zemplist17-contactnumber,
           address TYPE zemplist17-address,
           hire_date TYPE zemplist17-hire_date, gender TYPE zemplist17-gender, dob TYPE zemplist17-dob,
         END OF ty zemplist17.
  DATA: wa login TYPE zemployee17,
         wa user details TYPE zemplist17.
  wa login-empid = zemplist17-empid.
  wa login-password = 'PASS'.
  wa user details-empid = zemplist17-empid.
  wa user details-lname = zemplist17-lname.
  wa user details-fname = zemplist17-fname.
  wa user details-mi = zemplist17-mi.
 wa user details-gender = zemplist17-gender.
  wa user details-dob = zemplist17-dob.
  wa user details-contactnumber = zemplist17-contactnumber.
  wa_user_details-address = zemplist17-address.
  wa user details-hire date = zemplist17-hire date.
  INSERT zemplist17 FROM wa user details.
 IF sy-subrc = 0.
   MESSAGE 'Record successfully inserted into system' TYPE 'I'.
    INSERT zemployee17 FROM wa login.
   IF sy-subrc = 0.
     MESSAGE 'Employee ID generated' TYPE 'I'.
     MESSAGE 'Error encountered!' TYPE 'I'.
   MESSAGE 'Error encountered while inserting into the system!' TYPE 'I'.
 ENDIF.
                    " INSERT USER DETAILS
ENDFORM.
*& Form INSERT USER_DETAILS
* ¢ -----*
       text
* --> p1 text
* <-- p2 text
```

```
*x_______x
   Form CREATE_COLUMN_HEADINGS
   text
* --> p1 text
* <-- p2 text
*-----*
FORM create column headings .
WRITE: / 'Member Number',
     20 'Member Name' COLOR = 2,
     40 'Date of Birth',
     60 'Gender',
     80 'Fee',
     100 'Currency'.
              " CREATE COLUMN HEADINGS
ENDFORM.
*&-----*
*& Form DISPLAY EMPLIST
  text
* --> p1 text
* <-- p2 text
           .____*
FORM display emplist .
CALL TRANSACTION 'ZLIST17'.
ENDFORM. " DISPLAY EMPLIST
   Form EDIT MENU
*&-----*
   text
* --> p1 text
* <-- p2 text
FORM edit menu .
CALL TRANSACTION 'ZMENU17'.
          " EDIT MENU
ENDFORM.
*&-----*
*c-----
   Form INVEDIT
*&----*
   text
```

#### TOP MODULE: