

cs467

Austin Xia

March 4, 2021

Contents

1	introduction and background	3
2	linear algebra	3
2.1	Dual Vectors	3
2.2	operators	4
2.3	spectral Theorem	5
2.4	Functions of Operators	6
2.5	Tensor Products	6
3	Qubits and the framework of quantum mechanics	6
3.1	State of a Quantum System	6
3.2	Time Evolution of a Closed System	7
3.3	Composite Systems	7
3.4	Measurement	8
4	circuit model of computation	9

List of Figures

List of Tables

1 introduction and background

The non-intuitive behavior of photon-mirror-beamsplitter system results from features of quantum mechanics called *superposition and interference*

the second beam splitter has caused two paths (in superposition) to interfere, resulting in cancellation of the 0 path

2 linear algebra

Definition 2.0.1 (Hilbert space)
finite-dimensional complex vector space H

2.1 Dual Vectors

- linearity in second argument

$$\langle v, \sum_i \lambda_i w_i \rangle = \sum_i \lambda_i \langle v, w_i \rangle$$

- conjugate-commutativity

$$\langle v, w \rangle = \langle w, v \rangle^*$$

- nonnegativity

$$\langle v, v \rangle \geq 0$$

with equality iff $v=0$

c^* means complex conjugate of number c

$$v \cdot w = \sum_i v_i^* w_i$$

Definition 2.1.1 (H^*)
let H be a hilbert space, H^* is the set of linear maps $H \rightarrow \mathbb{C}$
We denote elements of H^* by $\langle x|$, where $\langle X|$ has action

$$\langle X| : |\psi\rangle \rightarrow \langle X|\psi\rangle \in \mathbb{C}$$

The set of maps H^* is a complex vector space itself, is called the *dual vector space* associated with H .

The vector $\langle x|$ is called the dual of $|x\rangle$, it's derived from transposing $|x\rangle$ to row matrix and taking complex conjugate

Note dot product of complex vectors are

$$\mathbf{A} \cdot \mathbf{B} = \sum_i a_i^* b_i$$

Definition 2.1.2 (Euclidean norm of $|\psi\rangle$)
norm of a vector $|\psi\rangle$ is $\| |\psi\rangle \| \equiv \sqrt{\langle \psi | \psi \rangle}$

Definition 2.1.3 (Kronecker delta function $\delta_{i,j}$)
it is 1 whenever $i=j$, 0 otherwise

Theorem 2.1.1 (dual basis)

the set $\{ \langle b_n | \}$ is an orthonormal basis for H^* called the dual basis

2.2 operators

outer product

$$(|\psi\rangle\langle\varphi|)|\alpha\rangle = |\psi\rangle(\langle\varphi|\alpha\rangle) = (\langle\varphi|\alpha\rangle)|\psi\rangle$$

outer product of a vector with itself defines a linear operators $|\psi\rangle\langle\psi|$

Definition 2.2.1 (orthogonal projector)

it projects a vector in H to 1 dimensional subspace of H spanned by $|\psi\rangle$. such an operator is called an orthogonal projector

Theorem 2.2.1

let $B = \{|b_n\rangle\}$ be an orthonormal basis for vector space H , then every linear operator T on H can be written as

$$T = \sum_{b_n, b_m \in B} T_{n,m} |b_n\rangle\langle b_m|$$

where $T_{n,m} = \langle b_n | T | b_m \rangle$

the set of all linear operators on vector space H forms a new complex vector space $L(H)$

vectors in $L(H)$ are linear operators on H the basis vectors for $L(H)$ are all possible outer products of pairs of basis vectors from B $\{|b_n\rangle\langle b_m|\}$

the action of T is then

$$T : |\psi\rangle \rightarrow \sum_{b_n, b_m \in B} T_{n,m} \langle b_m | \psi \rangle |b_n\rangle$$

$T_{n,m}$ is matrix entry of T

Definition 2.2.2 (identity operator/resolution of the identity)

for any orthonormal basis $B = \{|b_n\rangle\}$ identity operator is

$$1 = \sum_{b_n \in B} |b_n\rangle\langle b_n|$$

- $H \rightarrow C \in H^*$ corresponds to some vector $\langle\varphi|$
- adjoint of T , T^\dagger sends $|\varphi\rangle \rightarrow |\varphi'\rangle$

Definition 2.2.3

adjoint of T , T^\dagger is linear operator on H^* that satisfies

$$(\langle\psi|T^\dagger|\varphi\rangle)^* = (\langle\varphi|T|\psi\rangle) \quad \forall |\psi\rangle, |\varphi\rangle \in H$$

T^\dagger is just complex conjugate transpose of T , also called Hermitean conjugate, adjoint of T

Definition 2.2.4 (unitary)

U is unitary if $U^\dagger = U^{-1}$

Definition 2.2.5 (Hermitean)

an operator T in Hilbert space H is called Hermitean (self adjoint) if

$$T^\dagger = T$$

Definition 2.2.6 (projector, orthogonal projector)

A projector on vector space H is a linear operator P that satisfies $P^2 = P$, an orthogonal projector also satisfies $P^\dagger = P$

Theorem 2.2.2

if $T = T^\dagger$ $T|\psi\rangle = \lambda|\psi\rangle$, then $\lambda \in \mathbb{R}$

Definition 2.2.7 (trace)

$Tr(A) = \sum_{b_n} \langle b_n | A | b_n \rangle$ where $\{|b_n\rangle\}$ is any orthonormal basis

2.3 spectral Theorem

Definition 2.3.1 (normal)

A is normal operator if

$$AA^\dagger = A^\dagger A$$

both unitary and hermitean operators are normal

Theorem 2.3.1 (spectral Theorem)

for every normal operator T acting on a finite-dimensional Hilbert space H, there is an orthonormal basis of H consisting of eigenvectors $|T_i\rangle$ of T

We refer to T written in its own eigenbasis as the spectral decomposition of T.

The set of eigenvalues of T is called the spectrum of T

$T = \sum_i T_i |T_i\rangle \langle T_i|$ where T_i are eigen values, $|T_i\rangle$ are eigenvectors

another way of saying the spectral theorem is

Theorem 2.3.2

For every finite dimensional normal matrix T there is a unitary matrix P such that $T = PDP^\dagger$ where D is a diagonal matrix

diagonal entries of D are eigenvalues of T. columns of P encode eigenvectors of T

2.4 Functions of Operators

with spectral theorem we can write any normal operator T to

$$T = \sum_i T_i |T_i\rangle\langle T_i|$$

Note each $|T_i\rangle\langle T_i|$ is a projector

Taylor series for any function f acting on an operator T will have

$$f(T) = \sum_m a_m T^m$$

If T is written in diagonal form, then

$$f(T) = \sum_i f(T_i) |T_i\rangle\langle T_i|$$

2.5 Tensor Products

- For any $c \in \mathbf{C}$, $|\psi_1\rangle \in H_1$, $|\psi_2\rangle \in H_2$

$$c(|\psi_1\rangle \otimes |\psi_2\rangle) = (c|\psi_1\rangle) \otimes |\psi_2\rangle = |\psi_1\rangle \otimes (c|\psi_2\rangle)$$

- for any $|\psi_1\rangle, |\varphi_1\rangle \in H_1$, $|\psi_2\rangle \in H_2$

$$(|\psi_1\rangle + |\varphi_1\rangle) \otimes |\psi_2\rangle = |\psi_1\rangle \otimes |\psi_2\rangle + |\varphi_1\rangle \otimes |\psi_2\rangle$$

- for any $|\psi_1\rangle, |\varphi_1\rangle \in H_1$, $|\psi_2\rangle \in H_2$

$$|\psi_1\rangle \otimes (|\psi_2\rangle + |\varphi_2\rangle) = |\psi_1\rangle \otimes |\psi_2\rangle + |\psi_1\rangle \otimes |\varphi_2\rangle$$

$$(A \otimes B)(|\psi_1\rangle \otimes |\psi_2\rangle) \equiv A|\psi_1\rangle \otimes B|\psi_2\rangle$$

3 Qubits and the framework of quantum mechanics

Quantum information is the result of reformulating information theory in this quantum framework

3.1 State of a Quantum System

the light-splitter example is an example of a 2-state quantum system:

a photon that follow one of two paths, which we identify by $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$

and noted a path state of the photo can be described as $\begin{pmatrix} \alpha_0 \\ \alpha_1 \end{pmatrix}$ with $|\alpha_0|^2 + |\alpha_1|^2 = 1$

Definition 3.1.1 (State Space Postulate)

the state of a system is described by a unit vector in a Hilbert Space \mathbb{H}

\mathbb{H} can be infinite dimensional.

In practice, we cannot distinguish a continuous state from a discrete state having small spacing
 we label one basis vector with $|0\rangle$, one with $|1\rangle$, they are orthogonal to each other
 we represent general state by $\alpha_0|0\rangle + \alpha_1|1\rangle$ with $|\alpha_0|^2 + |\alpha_1|^2 = 1$
 α_0 and α_1 are complex coefficient, often called *amplitude* of basis state $|0\rangle$ and $|1\rangle$
 amplitude α can be decomposed uniquely as a product $e^{i\theta}|\alpha|$ where $|\alpha|$ is non-negative corresponding to magnitude of α , $e^{i\theta}$ has norm 1.
 value θ is *phase*, $e^{i\theta}$ is *phase vector*
 the state is described by unit vector means $|\alpha_0|^2 + |\alpha_1|^2 = 1$
 this is called *normalization constraint*
 vector $e^{i\theta}|\phi\rangle$ is equivalent to the state described by $|\phi\rangle$
 example of ϕ would be $|0\rangle + |1\rangle$
 question: is this example not considering it has 100% appearing in 0 and 1 state
 On the other hand, relative phase factors between 2 orthogonal states in superposition are physically significant, and the state described by the vector
 $|0\rangle + |1\rangle$ is physically different from $|0\rangle + e^{i\theta}|1\rangle$

Theorem 3.1.1 (State Space Postulate)

we can describe the most general state $|\phi\rangle$ of a single qubit by a vector of form

$$|\phi\rangle = \cos(\theta/2)|0\rangle + e^{i\phi} \sin(\theta/2)|1\rangle$$

on a classical computer, a *classical bit* could be represented by a 0/1,

there is also probabilistic classical bit $\begin{pmatrix} p_0 \\ p_1 \end{pmatrix}$

we can represent two probabilities by 2-dimensional unit vector

now we go back to quantum bit, which is described by a complex unit vector $|\phi\rangle$ in 2 dimensional Hilbert space. Up to a (physically insignificant) global phase factor, such a vector can be written in the form

$$|\phi\rangle = \cos(\theta/2)|0\rangle + e^{i\phi} \sin(\theta/2)|1\rangle$$

this state vector is often depicted as a point on a 3-dimensional sphere, the *Bloch Sphere*
 points on the sphere can be expressed in Cartesian coordinates as

$$(x, y, z) = (\sin\theta\cos\phi, \sin\theta\sin\phi, \cos\theta)$$

3.2 Time Evolution of a Closed System

Theorem 3.2.1 (Evolution Postulate)

The time-Evolution of state of a *closed* quantum system is described by a unitary operator. that is for any evolution of the closed system there exist a unitary operator U s.t. if initial state is $|\psi_i\rangle$ then after evolution the state will be

$$|\psi_2\rangle = U|\psi_1\rangle$$

3.3 Composite Systems

How to describe a closed system of n qubits. how it evolves and what happens when we measure it.

we treat it as a composition of subsystems

Theorem 3.3.1 (Composition of Systems Postulate)

When two physical systems are treated as one combined system. the state space of combined physical system is product space $H_1 \otimes H_2$ of the state space H_1, H_2 of the component subsystems.

If first system is in state $|\psi_1\rangle$, second system in state $|\psi_2\rangle$, the state of combined system is

$$|\psi_1\rangle \otimes |\psi_2\rangle$$

We write the joint state like $|\psi_1\rangle|\psi_2\rangle$ or $|\psi_1\rangle|\psi_2\rangle$

If 2 qubits are allowed to interact, the closed system includes both qubits together, it might not be possible to write the state in product form. Then we say the qubits are *entangled*

The state of composite system is a vector in 4-dimensional tensor product space of 2 constituent qubits. The 4-dimensional state vectors formed by tensor product of the 2 2-dimensional state vectors form a sparse subset of all 4-dimensional state vectors.

Most 2-qubits states are entangled.

A state is entangled if the equation has no solution of α and β

$$|\psi\rangle = (\alpha_0|0\rangle + \alpha_1|1\rangle)(\beta_0|0\rangle + \beta_1|1\rangle)$$

for example

$$|\psi\rangle = \frac{1}{\sqrt{2}}|0\rangle|0\rangle + \frac{1}{\sqrt{2}}|1\rangle|1\rangle$$

This is EPR pair. If we use X to first qubit, Y to second qubit,

the system $|\psi_1\rangle \otimes |\psi_2\rangle$ is mapped to

$$X|\psi_1\rangle \otimes I|\psi_2\rangle = (X \otimes I)(|\psi_1\rangle \otimes |\psi_2\rangle)$$

3.4 Measurement

state of a single-qubit system is represented as a vector in Hilbert space

The evolution of state of a system during a Measurement is not unitary

if the state $\sum_i \alpha_i|i\rangle$ is provided as input. it will output i with probability $|\alpha_i|^2$ and leave the system in state $|i\rangle$

Theorem 3.4.1

For a given orthonormal basis $B = \{|\varphi_i\rangle\}$ of a state space H_A for a system A, it's possible to perform a Von Neumann measurement on system H_A with respect to basis B that, given a state

$$|\psi\rangle = \sum_i \alpha_i |\varphi_i\rangle$$

outputs label i with probability $|\alpha_i|^2$ and leaves the system in state $|\varphi_i\rangle$

For state $|\psi\rangle = \sum_i \alpha_i |\varphi_i\rangle$, note that $\alpha_i = \langle \varphi_i | \psi \rangle$ and thus

$$|\alpha_i|^2 = \alpha_i^* \alpha_i = \langle \psi | \varphi_i \rangle \langle \varphi_i | \psi \rangle$$

One slight generalization of Von Neumann measurements:

A Von Neumann Measurement is special kind of projective Measurement

Recall orthogonal projection is operator P with

Note: A^\dagger stands for conjugate transpose of A

$$P^2 = P, P^\dagger = P$$

For any decomposition of identity operator $I = \sum_i P_i$ into orthogonal projectors P_i , there exists projective Measurement that outputs i with probability $p(i) = \langle \psi | P_i | \psi \rangle$ and leaves the system in renormalized state $\frac{P_i |\psi\rangle}{\sqrt{p(i)}}$.

In other words, this measurement projects the input state $|\psi\rangle$ into one of the orthogonal subspaces corresponding to the projection operators P_i , with probability of square of amplitude of component of $|\psi\rangle$ in that subspace

Von Neumann measurement is special case of a projective measurement where all projectors P_i has rank one (in other words, are of $|\psi_i\rangle\langle\psi_i|$)

The simplest example of a Von Neumann measurement is a complete measurement in the computational basis. This can be viewed as following decomposition

$$I = \sum_{i \in \{0,1\}^n} P_i$$

where $P_i = |i\rangle\langle i|$

projective measurements are often described as *observable*. An observable is a Hermitian operator M acting on state space of the system it has decomposition

$$M = \sum_i m_i P_i$$

where P_i is orthogonal projector on eigenspace of M with real eigenvalue m_i

Measuring the observable corresponds to performing a projective measurement with respect to the decomposition $I = \sum_i P_i$ where the measurement outcome i corresponds to eigenvalue m_i

$$\| |\psi\rangle \| \equiv \dots$$

4 circuit model of computation

uniform families of reversible circuits: model of computation

Circuits are networks composed of wires that carry bit values to gates that perform elementary operations on the bits

acyclic, bits move through circuit in a linear fashion, wires never feed back to a prior location in the circuit.

A circuit has n wires. input $-i$ enter at most one gate at one time $-i$ output

A family of circuits is a set of circuits $\{C_n | n \in \mathbb{Z}^+\}$

Definition 4.0.1

a set of gates is universal if for any $f, n, m, f : \{0,1\}^n \rightarrow \{0,1\}^m$

a circuit can be constructed for f using only gates from that set

for circuits model, measuring complexity,

we can measure the number of gates/depth of the circuit.

the time slices (different from gate as concurrency)

bits, number of lines

△