# STAT333 Applied Probability

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# 1 Course Information

# 1.1 Contact

Instructor: Steve Drekic Email: sdrekic@uwaterloo.ca

# 1.2 Grading Scheme

4 assignments 100%...

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# 2.1 Review of Elementary Probablity

## Definition 2.1.1 (Probability Function)

For each event A of a sample space S, P(A) is defined as the probability of event A, satisfying 3 conditions:

- $0 \le P(A) \le 1$
- p(S)=1
- $P(\bigcup_{i=1}^n A_i) = \sum_{i=1}^n P(A_i)$  if the sequence of events  $A_i$  are mutually exclusive

# Definition 2.1.2 (independent)

X and Y are independent rvs if f(x,y) = f(x)f(y)

# Definition 2.1.3 (multivariate mgf)

 $\phi_{x,y}(a,b) = E(e^{ax+by})$ 

#### Theorem 2.1.1

if  $X_1, X_2...X_n$  are independent rvs where  $\phi_{X_i}(t)$  is the mgf of  $X_i, i = 1, 2, ...n$ . then  $T = \sum_{i=1}^n X_i$  has mgf  $\phi_X(t) = \prod_{i=1}^n \phi_{X_i}(t)$ 

#### Theorem 2.1.2 (Strong Law of Large Numbers)

If  $X_1,...,X_n$  is an iid sequence of rvs, each having mean  $\mu < \infty$ , then with probability 1, as  $n \to \infty$ 

$$\bar{X}_n = \frac{X_1 + X_2 \dots + X_n}{n} \to \mu$$

# 2.2 Conditional Distributions and Conditional Expectation

Theorem 2.2.1 (Law of total Expectation)

For rvs X and Y,

$$E[g(X)] = E[E[g(x)|Y]]$$

Theorem 2.2.2

For rvs X and Y,

$$Var(X) = E[Var(X|Y)] + Var(E[X|Y])$$

# 2.3 Computing Probability by conditioning

recall

$$E[X] = E[E[X|Y]] = \sum_{y} E[X|Y = y]p_Y(y)$$

similarly

$$P(A) = \sum_{y} P(A|Y = y)p_Y(y)$$

P(X < Y) is good example of application

# 3 Discrete-time Markov Chain

Definition 3.0.1 (Stochastic Process)

 $\{X(t), t \in T\}$  is called a stochastic process if X(t) is a rv for any  $t \in T$ 

#### Definition 3.0.2 (DTMC)

A stochastic process  $\{X_n, n \in N\}$  is said to be a discrete-time Markov chain (DTMC) if:

- $X_n$  is a discrete rv for all  $n \in N$
- the Markov property hold:

$$P(X_{n+1} = x_{n+1} | X_n = x_n, X_{n-1} = x_{n-1}...X_0 = x_0) = P(X_{n+1} = x_{n+1} | X_n = x_n)$$

## Definition 3.0.3 (transition probability Matrix)

the transition probability from state i at time n to state j at time n+1 is:

$$P_{nij} = P(X_{n+1} = j | X_n = i), \ n \in \mathbb{N}$$

the transition probability matrix is all number of  $P_{i,j}^{(n)}$  we can show by linear algebra that:

$$P^{(n)} = P^n$$

We will only be dealing with stationary or homogeneous situation we at every step we have the same P

## Definition 3.0.4 $(\alpha_n)$

The marginal pmf of  $X_n$  is  $\alpha_n = (\alpha_{n0}...\alpha_{nk})$ where  $\alpha_{nk} = P(X_n = k) \forall k \in \mathbb{N}$ 

#### 3.1 transiant and recurrence

#### Definition 3.1.1

The probability that starting from state i, FIRST visit to j occurs at time n is

$$f_{i,j}^{(n)} = P(X_n = j, X_{X-1} \neq j...x_1 \neq j | X_0 = i)$$

note  $f_{i,j}^{(1)} = P_{i,j}$ 

# Definition 3.1.2 (transiant)

State i is transient if  $f_{i,i} < 1$  otherwise, state i is recurrent

## Definition 3.1.3 $(M_i)$

 $M_i$  is a rv which counts the number of times the DTMC visits state i

$$P(M_i = k | X_0 = i) = f_{i,i}^k (1 - f_{i,i})$$

visit k times, then never visit it again. We also notice this is geometric Distribution so

$$E[M_i|X_0=i] = E[Y-1] = \frac{1}{1-f_{i,i}} - 1$$

so if  $f_{i,i} = 1$ ,  $E[M_i|X_0 = i] = \infty$ , the state is recurrent we can derive that

$$E[M_i|X_0 = i] = \sum_{i,i} P_{i,i}^{(n)}$$

#### Theorem 3.1.1

if  $i \leftrightarrow j$  and state i is recurrent, than state j is recurrent

#### Theorem 3.1.2

if  $i \leftrightarrow j$  and state i is recurrent, than  $f_{i,j} = 1$ 

#### Theorem 3.1.3

inconclusion, if sates are within the same communication class, then

- the states communicate with each other
- these states all have the same period
- these sates are either recurrent or all transiant

## Theorem 3.1.4

A finite state DTMC has at least one recurrent state

#### Theorem 3.1.5

for any i and transient state j of DTMC,

$$lim_{n\to\infty}P_{i,j}^{(n)} = 0$$

## Definition 3.1.4

 $N_i = min\{n \in \mathbb{Z} : X_n = i\}$  mean recurrent time

$$m_i = E[N_i|X_0 = i] = \sum n f_{i,i}^{(n)}$$

#### Definition 3.1.5

Suppose i is recurrent. i is positively recurrent iff  $m_i < \infty$ , i is null recurrent iff  $m_i = \infty$ 

#### Theorem 3.1.6 (Positive and null recurrence)

- if  $i \leftrightarrow j$  and i is positively recurrent then j is also
- in finite state DTMC, there can never be null recurrent states

# Definition 3.1.6 (stationary distribution)

if  $\sum_{i=0}^{\infty} p_i = 1$  and  $p_j = \sum_{i=0}^{\infty} p_i P_{i,j}$ 

or in matrix form  $\sum_{i=0}^{n} P_i = \sum_{i=0}^{n} P_i = i$ 

$$p(1,1,1...) = 1 p = pP$$

#### Theorem 3.1.7

if irreducible DTMC is positive reccurent iff stationary distribution exisist Stationary distributions are not nessarily unique

## Theorem 3.1.8 (Basic Limit thm)

For an irredicible, recurrent, aperioadic DTMC,  $\lim_{n\to\infty}$  exisist and independent of state i satisfying

$$\lim_{n\to\infty} P_{i,j}^{(n)} = \pi_j = \frac{1}{m_i} \forall i, j \in N$$

If it is also positive recurrent, then  $\pi_i$  is the unique positive solution to

$$\pi_j = \sum \pi_i P_{i,j} \sum \pi_j = 1$$

# 3.2 Galton Waston Branching Process

 $Z_i^{(j)}$  be the number of offspringt produced from individual i in jth generation

$$X_n = \sum_{i=1}^{X_{n-1}} Z_i^{n-1}$$

since  $X_n$  is a random sum, we get

$$E[X_n] = \mu E[X_{n-1}]$$

$$\pi_0 = \sum_{j=0}^{\infty} \pi_0^j \alpha_j$$

this is summing  $x_0$  has 0 to infty offsprings

# 4 The Exponential Distribution and the Poisson Process

$$Y = min\{X_1, ...X_n\} \vdash EXP(\sum_{i=1}^{n} \lambda_i)$$

$$P(X_1 < X_2 ... < X_n) = \prod_{i=1}^{n-1} P(X_i = min\{X_i, X_{i+1} ...\})$$

#### Theorem 4.0.1

A rv X is memoryless iff

$$P(x > y + z | X > y) = P(X > z) \forall y, z > 0$$

#### Theorem 4.0.2

A rv X is memoryless iff

$$P(x > y + z) = P(X > y) * P(X > z) \forall y, z \ge 0$$

Erlang Distribution:

$$\phi_x(t) = \left(\frac{\lambda}{\lambda - t}\right)^n$$

which is product of n mgf of  $exp(\lambda)$ 

# 4.1 poisson Process

# Definition 4.1.1 (counting process)

A counting process is a stochastic process in which N(t) represents number of event by time t

## Definition 4.1.2 (independent increments)

A counting process has independent increments if  $N(t_1) - N(S_1)$  is independent of  $N(t_2) - N(s_2)$  whenever the intervels do not overlap

## Definition 4.1.3 (stationary increments)

A counting process has independent increments if N(s+t) - N(s) dependes only on t

#### Definition 4.1.4 (o(h))

A function y=f(x) is said to be "o(h)" (of order h) if

$$\lim_{h \to 0} \frac{f(h)}{h} = 0$$

#### Definition 4.1.5 (Poisson process)

a counting process is a Poisson process at rate  $\lambda$  if

- $\bullet\,$  the process has independent and stationary increments
- $P(N(h) = 1) = \lambda h + o(h)$
- $P(N(h) \ge 2) = o(h)$

## Theorem 4.1.1

if  $\{N(t), t \geq 0\}$  is a Poisson process at rate  $\lambda$ ,  $N(t) \sim POI(\lambda t)$ 

$$\neg \exists x A(x) \vdash \forall x \neg A(x)$$

#### Theorem 4.1.2

if  $\{N(t), t \geq 0\}$  is a Poisson process, then  $\{T_i\}$  is a suquence of iid  $EXP(\lambda)$