

STAT 444 Statistical Learning

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1 Course Information

1.1 Contact

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1.2 Grade

Assignments 70%
Quizzes 30%

2 Global modelling methods

2.1 Quick review of linear regression

2.1.1 Simple Linear Regression

$$\mu(x_i) = \mu_{0i} + \mu_{1i}(x_i)$$

regression line is

$$\hat{\mu}(x_i) = \hat{\mu}_{0i} + \hat{\mu}_{1i}(x_i)$$

$y - \mu(x_i)$ and $y - \hat{\mu}(x_i)$ are not the same thing

2.1.2 Multiple Linear Regression

$y = \mu(x) + r$ where $\mu(x) = \beta_0 + \beta_1x_1 + \beta_2x_2 + \beta_3x_3$ here comes p value and t score

$$Y|X = \beta_0 + \beta_1x_1 + \beta_2x_2 + \beta_3x_3 + \epsilon$$

Y is response vector

β is parameter

ϵ is error terms

X is design matrix

2.1.3 Least squares estimation

Definition 2.1.1 (RSS)

$$RSS(\beta) = \sum_{i=1}^n \left(y_i - \beta_0 - \sum_{j=1}^p \beta_j x_{ij} \right)^2 = (y - X\beta)^T (y - X\beta)$$

SSE and RSS are the same thing, both referring to the Residuals sum of squares

Definition 2.1.2 (Ordinary least square estimate)

$$\hat{\beta} = \operatorname{argmin}_{\beta} (RSS(\beta)) = \operatorname{argmin} ((y - X\beta)^T (y - X\beta))$$

$$\frac{d}{d\beta} RSS(\beta) = -2X^T (y - X\beta)$$

$$X^T (y - X\beta) = 0$$

$$X^T y = X^T X \beta$$

$$\beta = (X^T X)^{-1} X^T y$$

It's normally assumed that:

- The mean of Y is linear function of X
- Error terms have constant mean 0
- Error terms have constant variance σ^2
- Error terms follow a normal distribution
- Error terms are independent

Need these assumptions to do prediction

Theorem 2.1.1

Assume we can write y in terms of its mean and an error term

$$Y = E(Y|X) + \epsilon = \beta_0 + \sum \beta_i X_i + \epsilon$$

where $\epsilon \sim MVN(\beta, \sigma^2 I_{n \times n})$ then

$$\tilde{\beta}_{OLS} \sim MVN(\beta, \sigma^2 (X^T X)^{-1})$$

$$(n - p - 1) \frac{\tilde{\sigma}^2}{\sigma^2} \sim \chi_{n-p-1}^2$$

Definition 2.1.3 (The Hat Matrix)

$$\hat{y} = X\hat{\beta} = X(X^T X)^{-1} X^T y = Hy$$

We have:

- $H^2 = H$
- $H(1-H)=1$
- $\operatorname{tr}(H)=p+1$

\hat{r} verses ϵ

- $\epsilon = y - X\beta$
- $r = y - \hat{y} = y - X\hat{\beta}$
- r is observed residual, ϵ is model error terms
- We will use \hat{r} as approximate values for ϵ to check if
 - $E(\epsilon_i) = 0$
 - $Var(\epsilon_i) = \sigma^2$
 - $\epsilon_1, \dots, \epsilon_n$ are Normally distributed
 - $\epsilon_1, \dots, \epsilon_n$ are independent

2.1.4 Alternative methods to ordinary least squares regression

If assumptions on error term don't hold true:

- Use transformation to project onto a space where assumption hold true
- Use weighted least squares regression
- Use non-parametric models. e.g. kernel regression, splines, etc.

2.1.5 Influential Points

Based on hat matrix H $\hat{y} = Hy$, we measure influence by:

$$\frac{d\hat{y}_i}{dy_i} = H_{ii}$$

which is influence of y_i on the data.

If high leverage points exist in data, one can use robust regression model

Multicollinearity, Curse of Dimensionality $(X^T X)^{-1}$ must exist, so under multicollinearity or $p \geq n$, LS estimation breaks down.

or if rows are close to linearly dependent, trace of Hat Matrix get too large, causing prediction having variance too large

2.1.6 Reducible vs. irreducible errors

- prediction is for unobserved data, it needs test set
- inference. We would like to answer these questions in light of sampling variability.

$$MSE = E\left([Y - \hat{Y}]^2 | X\right) = \left(f(x) - \hat{f}(x)\right)^2 + Var(\epsilon)$$

the first term is Reducible error, could be 0 if $\hat{f} = f$

the second term is irreducible error. caused by projecting Y into space of X

2.1.7 Bias-Variance tradeoff

$$E\left([Y_0 - \hat{f}(x_0)]^2\right) = E[(f(x_0) - E(\hat{f}(x_0))]^2 + E[(\hat{f}(x_0) - E(\hat{f}(x_0)))]^2 + Var(\epsilon)$$

which is

$$Bias(\hat{f}(x_0))^2 + Var(\hat{f}(x_0))^2 + Var(\epsilon)$$

Bias decrease, flexibility increase as complexity increase

Variance increase, stability decrease as complexity increase

2.1.8 Cross-Validation: Basic idea

Definition 2.1.4 (Expected error)

$E(L(Y, \hat{f}(X)))$ where \hat{f} is estimate of f , L (loss function) measures distance between Y and $\hat{f}(X)$
eg squared error loss function is defined as

$$L(Y, \hat{f}(X)) = (Y - \hat{f}(X))^2$$

Cross Validation forms many test/training sets and measure the prediction error on each test set. The average of these error estimates the expected prediction error

Definition 2.1.5

- Partition data randomly to k disjoint and equal-size sets T_1, \dots, T_n each of size $n_k = n/k$
- For $i = 1, \dots, k$ construct training sets $T_{-i} = T_1 \dots \cup T_{i-1} \cup T_{i+1} \cup \dots T_n$
calculate

$$sMSE_i = \frac{1}{n_k} \sum_{j \in T_i} \left(y_j - \hat{f}^{-i}(x_j) \right)^2$$

where $\hat{f}^{-i}(x_j)$ is estimate/fitted value of y_i based on a model fitted to T_{-i}

- the overall k -fold cross-validation error is

$$CV_k = \frac{1}{k} \sum_{i=1}^k sMSE_i$$

Note: loss function can be replaced
it can be shown that

$$CV_k = \frac{1}{n} \sum_{j=1}^n \left(y_j - \hat{f}^{-\omega(j)}(x_j) \right)^2$$

this formula is understood base on test set

$\omega : 1 \dots n \rightarrow 1 \dots k$ is an indexing function that indicates the partition to which observation j is allocated by the randomization

choice of k is bias-variance trade-off. Large k results in similar training sets, high variance, smaller bias, more flexibility

in practice, k is set to 5/10

2.1.9 Leave-One-Out CV: LOOCV

- $k=n$ in k -fold cross validation. i.e. training sets of size $n-1$ and test sets of size 1
- it has largest k , so very little bias and large variance low prediction power.
- it's computationally efficient. For least squares regression, it can be shown that

$$CV_n = \frac{1}{n} \sum_{i=1}^n sMSE_i = \frac{1}{n} \sum_{i=1}^n \left(\frac{y_i - \hat{y}_i}{1 - H_{ii}} \right)^2$$

The result above is true for most linear smoothers $\hat{Y} = SY$ under squared error loss, in which case H_{ii} will be replaced by S_{ii}

2.1.10 Generalized Cross-Validation: GCV

A convenient approximation to LOOCV for linear fitting under squared-error loss. The GCV approximation of the prediction error is

$$GCV_n = \frac{1}{n} \sum \left(\frac{y_i - \hat{f}(x_i)}{1 - \text{trace}(S)/n} \right)^2$$

$\text{trace}(S)$ is effective number of parameters in the model (degree of freedom). so number of parameter increase then GCV decrease prediction power

2.1.11 Best-subset selection

The subset selection is the process of selecting $q \leq p$ explanatory variates in modelling the function f
Problem with LS estimate $X\hat{\beta} = HY$

- prediction accuracy, LS have low bias, but if not $n \gg p$ they have larger variance.
- multicollinearity
- if $p > n$ then LS estimate are not unique
- Model interpretability: including irrelevant variables leads to unnecessary complexity

Best-subset Selection:

- a total of $2^p = \binom{p}{0} + \dots + \binom{p}{p}$ models are to be fitted
- An efficient algorithm makes this feasible for p as large as 30-40

Steps:

- M_0 denote the null model, no predictor, the model simply predicts sample mean
- For $k = 1, \dots, p$: Fit all $\binom{p}{k}$ models that contain exactly k predictors
pick the best among these models. call it M_k
- select the best model among them using cross-validated prediction error

2.1.12 Forward/Backward-stepwise selection

Forward stepwise selection The algorithm:

- Let M_0 denote the null model, containing no predictors, predicts sample mean
- For $k = 0, \dots, p-1$
 - consider all $p-k$ models that augment the predictors in M_k with k additional predictors
 - choose the best among these $p-k$ models, call it M_{k+1} .
- select the best model

Backward stepwise selection the algorithm: every step there is one less predictor

Hybrid Approach:

- both forward and backward
- variables are added to model, after each new variable, the method may also remove variables

- attempts to mimic subset selection while retaining the computational advantages of forward and backward stepwise selection

Stepwise methods are more constrained than best subset selection, hence they have lower variance but perhaps more bias

Shrinkage/regularization methods are computationally efficient.

- LS: $\min_{\beta}(RSS)$
- Shrinkage: $\min_{\beta}(RSS) + \lambda * Pen(\beta)$
Penalizing

2.1.13 Weighted Least Squares

if we want to give more (or less) weights to different observations if there are outliers and heteroscedasticity
Heteroscedasticity (constant variance): $y = X\beta + \epsilon$

$\epsilon_1, \dots, \epsilon_n \sim^{iid} N(0, \sigma^2)$

$$WRSS(\beta) = \sum_{i=1}^n w_i \left(y_i - \beta_0 - \sum_{j=1}^p \beta_j x_{ij} \right)^2$$

$$\hat{\beta}_{WLS} = \operatorname{argmin}_{\beta}(WRSS(\beta)) = (X^T W X)^{-1} X^T W y$$

derivation, see slides

2.1.14 choice of W

In a word it's inversely proportional to variance of x_i

- has to do with variance of y (we have to know the variance (for some measuring device i.e.))
- if repeated measurements of Y for each X is available, then $\operatorname{Var}(Y_i | X_i) = \operatorname{Var}(\epsilon_i)$ can be estimated
- if we can assume distribution. The variance of proportions we find should be inversely proportional to the sample size
so a natural choice of weights is proportional to the sample size

Choice of W :

- assumption: Y_i : average of n_i repeated measurements.
 $w_i = kn_i$

2.2 Regularized regression models

2.3 Robust regression and breakdown

2.4 Non-parametric regression

3 Locally adaptive methods(smooth functions)

3.1 Local linear regression

3.2 Smoothing splines

3.3 Kernel method

3.4 Density/intensity function estimate

4 Predictive accuracy

4.1 Roles of training and test data, cross-validation, etc

4.2 Bias/Variance trade-off and parameter choice

5 Locally adaptive methods(tree-based methods)

5.1 regression trees