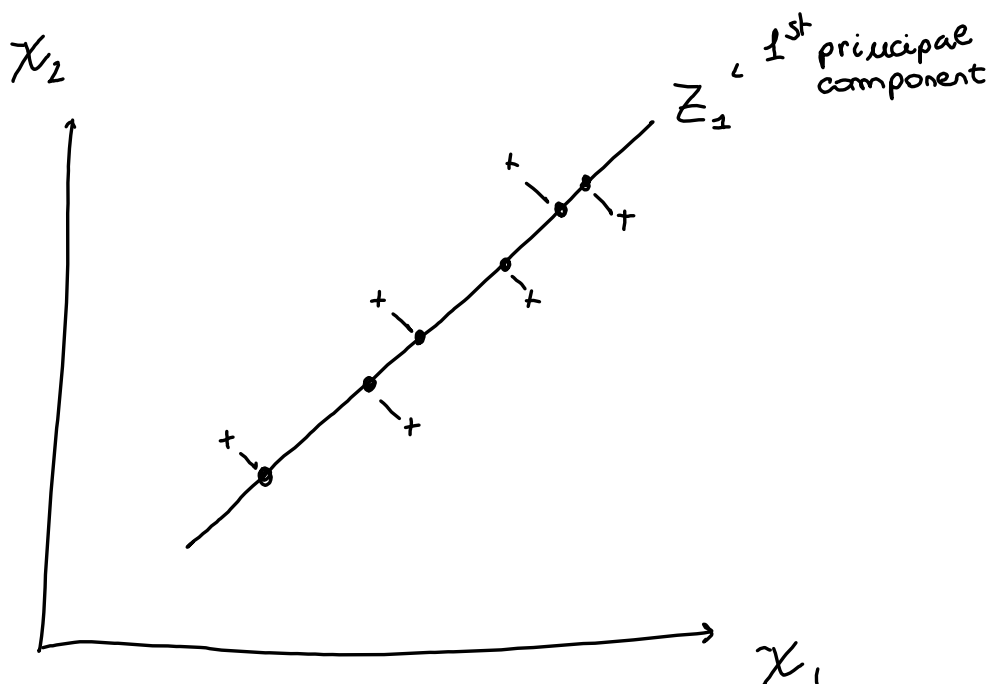


# PCA:

projecting the data onto a low-dimensional space, without losing most of the information within the data



$$Z_1 := \varphi_1^T \begin{pmatrix} X_1 \\ X_2 \end{pmatrix} \Rightarrow \text{direction of the feature space along which the data are most variable}$$

In General:

$\mathbb{R}^n = (X_1, \dots, X_n)$  feature space

$\mathbb{R}^p = (Z_1, \dots, Z_p)$  principal component space ( $p < n$ )

•  $m$  training instances  $\in \mathbb{R}^n$

$$\text{score} \rightarrow Z_{i,1} = \varphi_1^T X_i = \varphi_1^T \begin{pmatrix} X_{i1} \\ \vdots \\ X_{in} \end{pmatrix}$$

$$X \in \mathbb{R}^{m \times n}$$

data matrix

$$\Phi \in \mathbb{R}^{n \times p}$$

PC matrix

$$\begin{bmatrix} \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \\ \text{---} & x_1 & \text{---} & \text{---} & \text{---} \\ \text{---} & x_2 & \text{---} & \text{---} & \text{---} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ \text{---} & x_m & \text{---} & \text{---} & \text{---} \end{bmatrix} = \begin{bmatrix} \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \\ \text{---} & \varphi_1^T & \text{---} & \text{---} & \text{---} \\ \text{---} & \varphi_2^T & \text{---} & \text{---} & \text{---} \\ \text{---} & \vdots & \text{---} & \text{---} & \text{---} \\ \text{---} & \varphi_n^T & \text{---} & \text{---} & \text{---} \end{bmatrix}$$

$\underbrace{\hspace{10em}}_{n \text{ features}} \qquad \underbrace{\hspace{10em}}_{p \text{ princ. comp}}$

PCA:

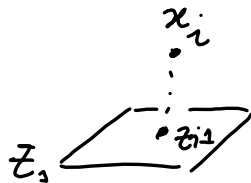
1<sup>st</sup> interpretation: Directions of highest variance

$X \in \mathbb{R}^{n \times p}$  data set ;  $p$  features.

$$E[X_i] = 0 \quad \forall i = 1, \dots, p \text{ (centered features)}$$

then:

$$\begin{aligned} \text{SCORE} \quad z_{i1} &= \phi_{11} x_{i1} + \phi_{21} x_{i2} + \dots + \phi_{p1} x_{ip} = \\ &= \phi_1^T \begin{pmatrix} x_{i1} \\ \vdots \\ x_{ip} \end{pmatrix} = \end{aligned}$$



projection of the  $i$ -th training instance onto the 1<sup>st</sup> princ. comp.

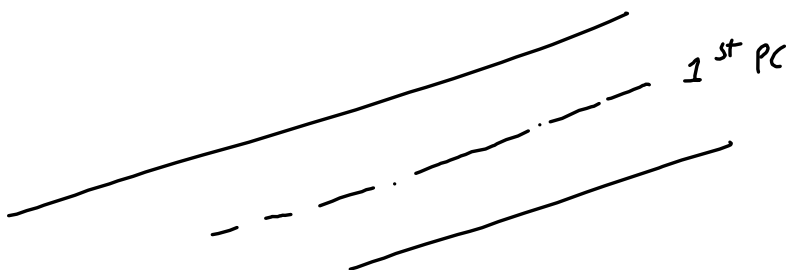
GOAL:

$$\max_{\phi_1^T} \left\{ \frac{1}{n} \sum_{i=1}^n \left( \sum_{j=1}^p \phi_{j1} x_{ij} \right)^2 \right\} \text{ with } \|\phi_1\|^2 = 1$$

$$\max_{\phi_1^T} \left\{ \frac{1}{n} \sum_{i=1}^n \left( \phi_1^T x_i \right)^2 \right\} = \max_{\phi_1^T} \underbrace{V[\phi_1^T X]}$$

projection variance

searching the direction upon which the project points have highest variance.



# PCA:

1st interpretation, geometric mess.

Repeat until you find the needed number of PC, adding the constraint the every new PC must be  $\perp$  others ( $\perp$ ). After we have found  $k$  principal components the whole dataset can be projected upon the lower-dimensional principle component space.

$$\underbrace{\begin{pmatrix} x_1 & \dots & x_p \\ x_{11}, \dots, x_{1p} \\ x_{21}, \dots, x_{2p} \\ \vdots \\ x_{n1}, \dots, x_{np} \end{pmatrix}}_{\text{original space}} \underbrace{\begin{pmatrix} \phi_1 & \phi_2 & \dots & \phi_k \end{pmatrix}}_{\text{feature weight matrix}} = \underbrace{\begin{pmatrix} z_{11}, \dots, z_{1k} \\ z_{21}, \dots, z_{2k} \\ \vdots \\ z_{n1}, \dots, z_{nk} \end{pmatrix}}_{\text{principal component space}} \quad \boxed{k < p}$$

all projections on the 1<sup>st</sup> component.

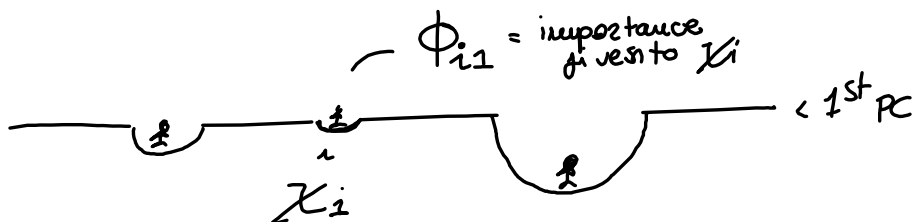
Score

$$\begin{pmatrix} \phi_{11} & \phi_{12} & \dots & \phi_{1k} \\ \phi_{21} & \phi_{22} & \dots & \phi_{2k} \\ \vdots & \vdots & & \vdots \\ \phi_{p1} & \phi_{p2} & \dots & \phi_{pk} \end{pmatrix}$$

loading vector of the 1<sup>st</sup> component

$\phi_{pk}$  = p-th feature weight ( $x_p$ ) for the k-th PC.

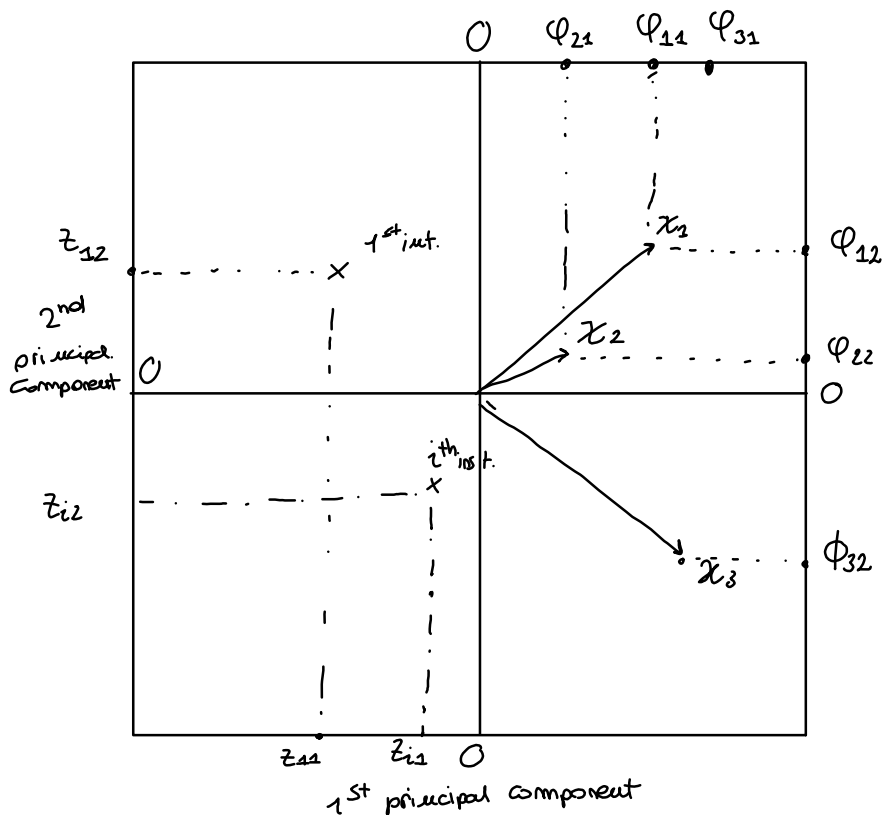
Tells the importance given from that PC to the original p features



# PCA

1<sup>st</sup> interpretation: plotting.

The BIROT is a plot that shows the original data wrt the 1<sup>st</sup> and 2<sup>nd</sup> principal comp. It also shows the loadings for each feature.



$$\begin{array}{c}
 \text{original data} \\
 \begin{pmatrix} x_{11} & x_{12} & x_{13} \\ x_{21} & & \\ \vdots & \vdots & \\ x_{n1} & x_{n2} & x_{n3} \end{pmatrix}
 \end{array}
 \begin{array}{c}
 \text{load. matrix} \\
 \begin{pmatrix} \phi_{11} & \phi_{12} \\ \phi_{21} & \phi_{22} \\ \phi_{31} & \phi_{32} \end{pmatrix}
 \end{array}
 =
 \begin{array}{c}
 \text{projected point} \\
 \begin{pmatrix} z_{11} & z_{12} \\ z_{21} & z_{22} \\ \vdots & \vdots \\ z_{n1} & z_{n2} \end{pmatrix}
 \end{array}
 \begin{array}{l}
 \text{projection of } x_1 \\
 \text{onto the 2nd} \\
 \text{component} \\
 \\
 \text{new coordinates} \\
 \text{of the } x_n \\
 \text{train. instance}
 \end{array}$$

$\phi_1$  loading vector of the first component

PCA:

2nd int: the principal components can be seen to be also the directions in the feature space that best approximate the data.

Specifically the same loading  $(\phi_1, \dots, \phi_k)$  vectors can be shown to be the solution of the following optimization problem:

$$\min_{A, B} \left\{ \sum_{j=1}^p \sum_{i=1}^n \left( x_{ij} - \sum_{m=1}^M z_{im} b_{im} \right)^2 \right\}$$

IDEA:

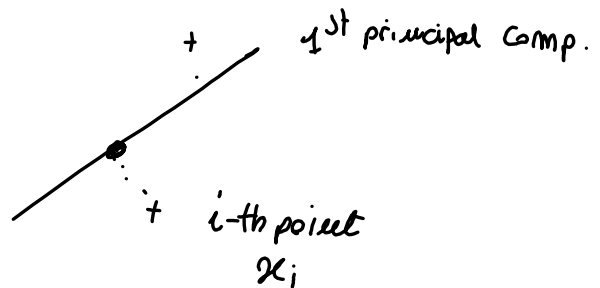
each point of the training set  $x_i$  can be approximated by  $M$  products  $(z_{im} \cdot b_{im})$

SOLUTION

The first  $M$  principal components scores  $(z_{im} = z_{im})$  and loadings  $(\phi_{im} = b_{im})$  solve the problem.

$$x_{ij} \approx z_{i1}\phi_{i1} + z_{i2}\phi_{i2} + \dots$$

Meaning that the projected point  $(z_1)$  onto the principal components space is the best least square approx of  $x_i$



# PCA

% of variance explained

Each feature  $X_j$  can be seen as a random variable:

$\tilde{X}_j$  with  $E[X_j] = 0$  (if centered) and  
a variance  $V[\tilde{X}_j] = E[\tilde{X}_j^2] - (E[\tilde{X}_j])^2$

So the total variance in the data is:

$$\sum_{j=1}^p \text{Var}(\tilde{X}_j) = \frac{1}{n} \sum_{j=1}^p \sum_{i=1}^n x_{ij}^2$$

Also a princ. comp. can be seen as a rand. var. derived from  $\tilde{X}_1, \dots, \tilde{X}_p$ .

$$\tilde{Z}_m = \Phi_m^T \begin{pmatrix} \tilde{X}_1 \\ \vdots \\ \tilde{X}_p \end{pmatrix} \text{ with realization: } z_{im} = \Phi_m^T \begin{pmatrix} x_{i1} \\ \vdots \\ x_{ip} \end{pmatrix}$$

$$\begin{aligned} \text{So we have: } V[\tilde{Z}_m] &= E[\tilde{Z}_m^2] - (E[\tilde{Z}_m])^2 \\ &= \frac{1}{n} \sum_{i=1}^n z_{im}^2 - \left( E\left[ \Phi_m^T \begin{pmatrix} \tilde{X}_1 \\ \vdots \\ \tilde{X}_p \end{pmatrix} \right] \right)^2 \end{aligned}$$

So the % of variance explained by the  $m$ -th principal comp is:

$$\frac{V[\tilde{Z}_m]}{\sum_{j=1}^p V[\tilde{X}_j]} = \frac{\sum_{i=1}^n z_{im}^2}{\sum_{j=1}^p \sum_{i=1}^n x_{ij}^2}$$

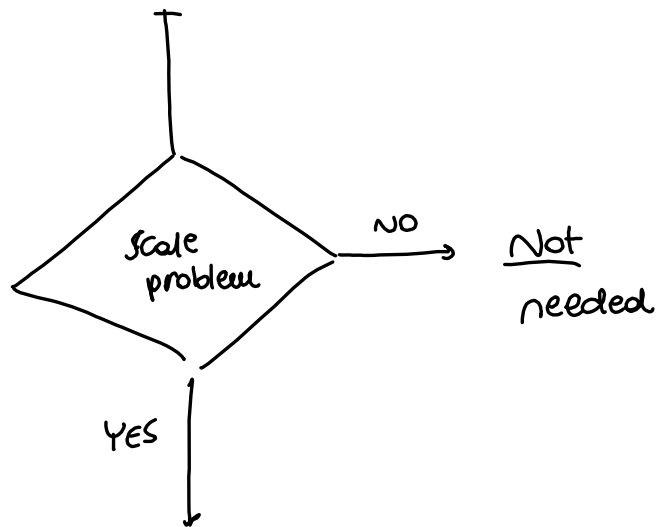
# PCA

## data preparation

1. Centering each feature at  $\emptyset$ .

Fundamental to make everything work

2. Feature scaling



Then it could be that  $V[\tilde{X}_j] \geq V[\tilde{X}_i] \ (i \neq j)$  for ~~some~~ and not for any other reason. So an idea could be standardizing each feature: so that

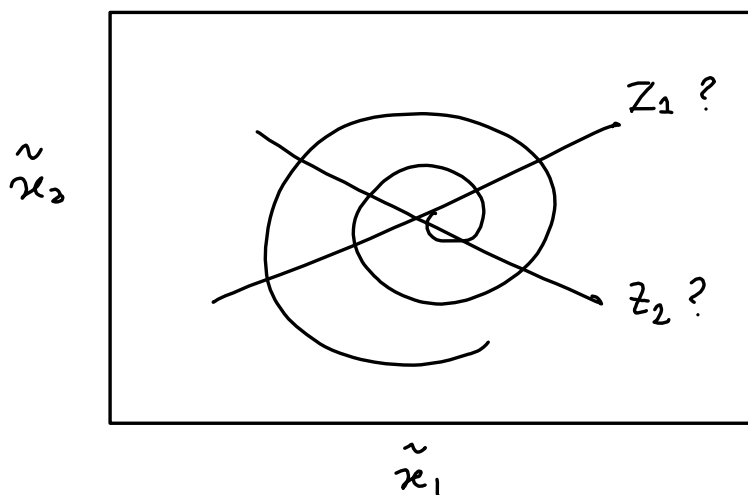
$$\tilde{X}_j \sim (E[\tilde{X}_j] = \emptyset; V[\tilde{X}_j] = 1)$$

(Unless the 1<sup>st</sup> p.c. could capture the most variance just of some features, cause of their scales and not for some interesting phenomena)

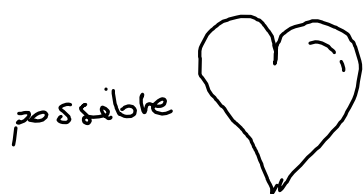
## Kernel PCA

Normal PCA assumes that the variance within the data can be explained and viewed also as a lower-dimensional hyperplane.

What if the variance of data could be best understood as a non-linear lower-dimensional surface within the feature space?



We could apply a kernel trick, hoping that in a higher-dim. space than the original feature space, the data variance could be best understood and explained on a linear surface. (look SVM)

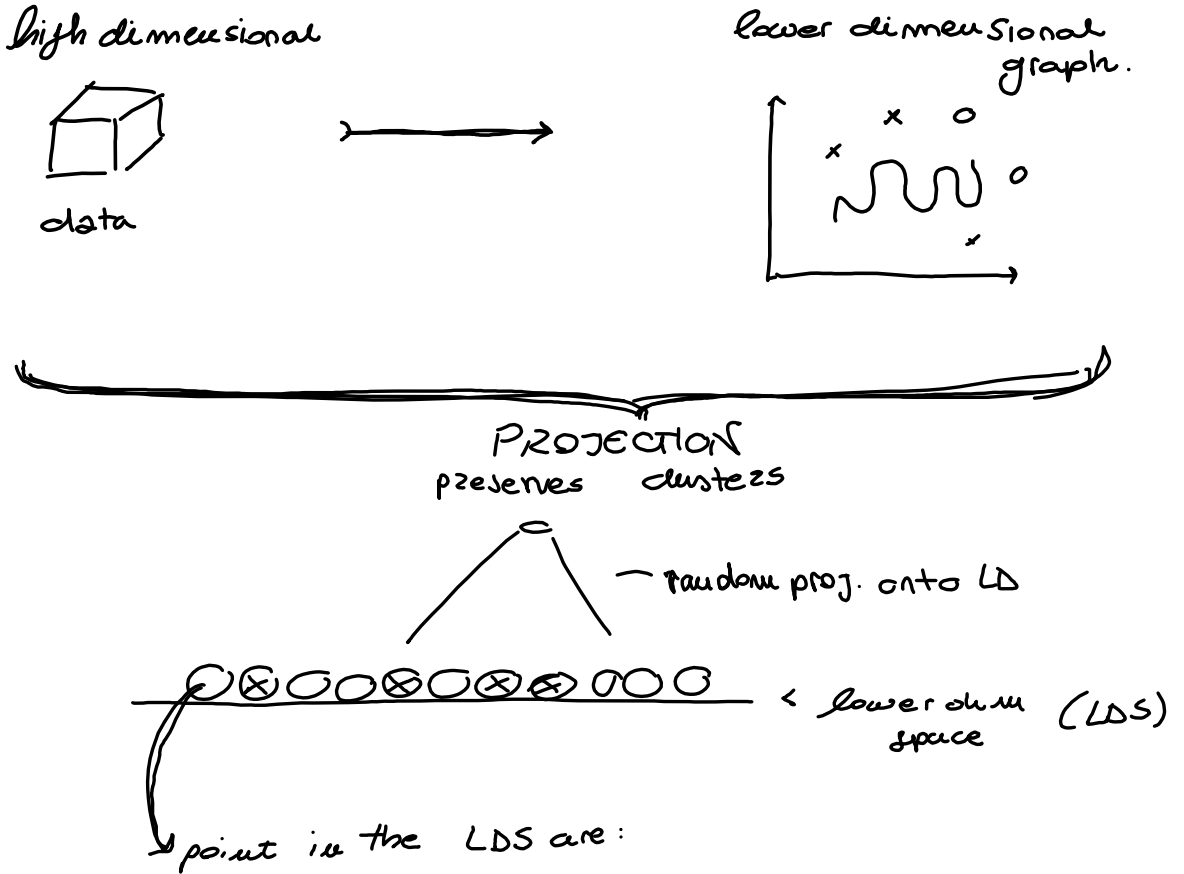


kernels

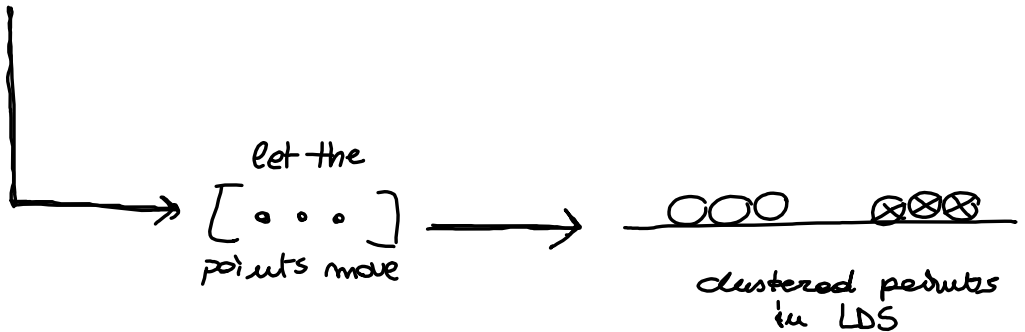
- Linear
- RBF Gaussian
- Sigmoid [...]



t-SNE : dim reduction algorithm widely used for imaging



repelled by points far from...  $\rightsquigarrow$   $\bigcirc$   $\rightsquigarrow$  attracted: points near in the original space



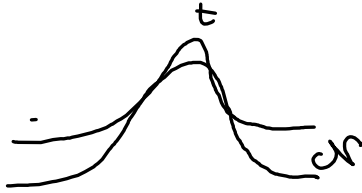
$t$ -SNE: math behind

$\mathcal{V}$  space:

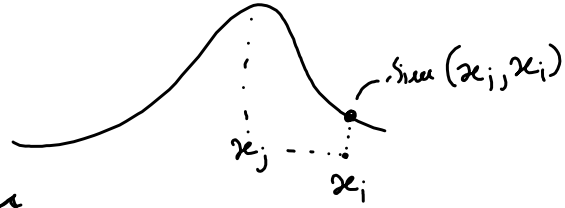
point near/far in the scatter plot



$\text{Sim}(x_j, x_i)$  using:



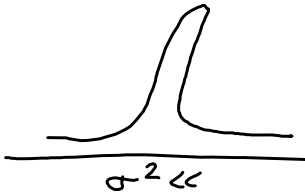
$t$  is wider than  $q$  in general.



$$q(x_j, \sigma^2(\frac{1}{\sum_x q(x)})) \text{ or } t$$

high-density

low-density



overall higher similarities

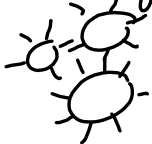


overall lower similarities

similarity matrix

$[S]$

working:



$[S]_{\text{orig. space}}$



$[S]_{\text{low-dens space}}$

$\longleftrightarrow$  LDS  
points moving to make  $[S]$  or  $\approx [S]$  LDS.

NOTE  $[S]_{\text{LDS}}$  computed  $\sim t$  to avoid cluster clumping in LDS