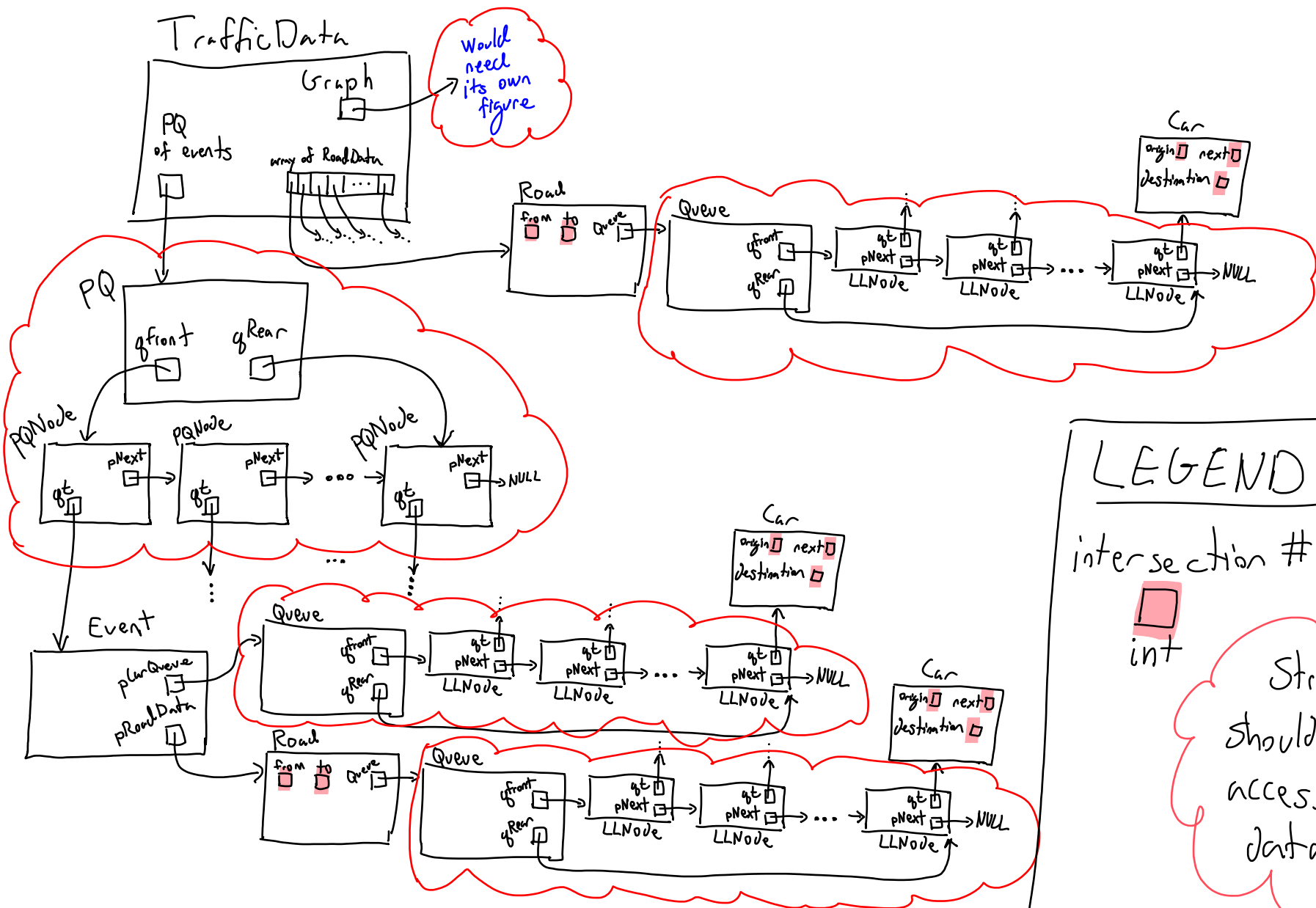


TrafficData



LEGEND

intersection #



int

Struct you should not directly access the member data of