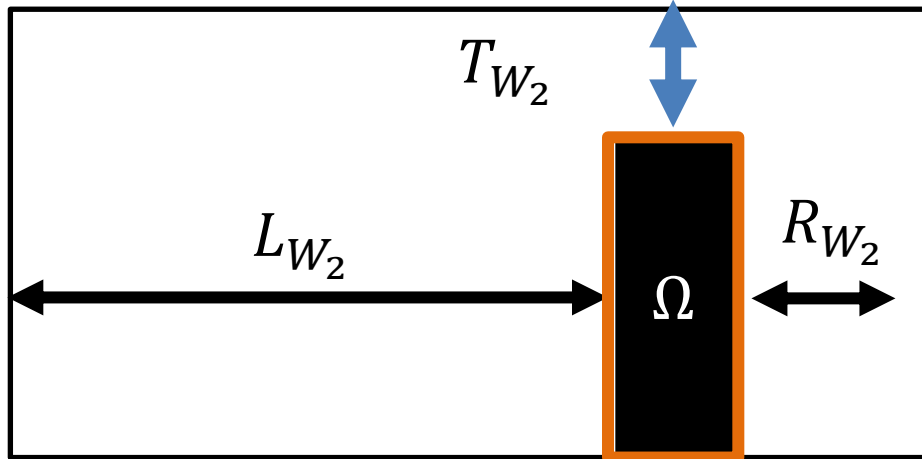


Cost map (wall-1)



Cost map (wall-2)