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%Assignment
%Digital Communication System
%Group 8 (Rahul(2019191), Varun(2018203),Ankit(2019146))
clc;
clear;
close all;
[audio,Fs,info]= input();
[audio_less,audio_more] = source(audio);
%Spectrum of both audio_less and audio_more
figure,
subplot(2,1,1), plot(abs(fftshift(fft2(audio_less)))),title('Magnitude
    Spectrum with frequency less than Nyquist rate');
subplot(2,1,2), plot(abs(fftshift(fft2(audio_more)))),title('Magnitude
    Spectrum with frequency more than Nyquist rate');
%For Audio_less-----
disp('-----Everything For frequency less than Nyquist
    rate-----');
[quant_less,step_size_less,level_val_less]= quantize(audio_less);
[bitstream_less,bitstream_length_less,huff_code_less] =
    encode(quant_less,step_size_less);
[pulse_arr_less] = pulsheshaping(bitstream_less,bitstream_length_less);
[row_less,col_less] = size(audio_less);
quantized_decode_level_less =
    receiveddecode(bitstream_length_less,pulse_arr_less,huff_code_less,row_less);
decoded_quantized_signal_less =
    tablelookup(quantized_decode_level_less,level_val_less);
subplot(2,1,1),plot(quant_less),title('Encoded Quantized signal');
subplot(2,1,2),plot(decoded_quantized_signal_less),title('Decoded quantized
    signal');
filename = 'received.wav';
audiowrite(filename,decoded_quantized_signal_less,Fs/4);
filename2 = 'send.wav';
audiowrite(filename2,quant_less,Fs/4);
%-----
%For Audio More-----
disp('-----Everything For frequency more than Nyquist
    rate-----');
[quant_more,step_size_more,level_val_more]= quantize(audio_more);
[bitstream_more,bitstream_length_more,huff_code_more] =
    encode(quant_more,step_size_more);
[pulse_arr_more] = pulsheshaping(bitstream_more,bitstream_length_more);
[row_more,col_more] = size(audio_more);
quantized_decode_level_more =
    receiveddecode(bitstream_length_more,pulse_arr_more,huff_code_more,row_more);
decoded_quantized_signal_more =
    tablelookup(quantized_decode_level_more,level_val_more);
subplot(2,1,1),plot(quant_more),title('Encoded quantized signal');
subplot(2,1,2),plot(decoded_quantized_signal_more),title('Decoded quantized
    signal');
filename11 = 'received_more.wav';
audiowrite(filename11,decoded_quantized_signal_more,Fs*4);
filename21 = 'send_more.wav';

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audiowrite(filename21,quant_more,Fs*4);
%-----
%Here we are taking input mp3 file and then displaying the sampling
%frequency and then plotting the original signal, its magnitude and phase
%in time domain and then spectrum in frequency domain.
function [output,Fs,info] = input()
    [output,Fs]= audioread('Single_short.mp3');
    info = audioinfo('Single_short.mp3');
    disp("Sampling Frequency in Hz "+ Fs);
    disp("Nyquist Frequency in Hz "+(Fs/2));
    disp('The maximum frequency component of the spectrum is 404.323 at
76224.');
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    subplot(2,2,1),plot(output),title('Audio Signal');
    subplot(2,2,2), plot(abs(output)),title('Magnitude in time domain');
    subplot(2,2,3), plot(angle(output)),title('Phase in time domain');
    subplot(2,2,4), plot(abs(fftshift(fft2(output)))),title('Spectrum in
frequency domain');
end
%-----
%here we are downsampling and upsampling the audio. Downsampling done by
%factor of 1/4 and upsampling done by factor of 4.
function [audio_less,audio_more] = source(audio)
    [x,y] = size(audio);
    factor=4;
    audio_downsampled=[ ];
    for i=1:factor:x
        audio_downsampled=[audio_downsampled audio(i,1)];
    end
    audio_less = audio_downsampled.';
    factor=4;
    audio_upsampled=[ ];
    for i=1:x
        audio_upsampled=[audio_upsampled audio(i,1)];
        for j=1:factor-1
            audio_upsampled=[audio_upsampled 0];
        end
    end
    audio_more = audio_upsampled.';
end
%-----
%here we are quantizing the input audio amplitude in 32 levels. 1st level
%having the minimum amplitude and each subsequent level amplitude will
%increase by step_size. Also, here we are calculating MSE for each
%quantization levels and plotting it. Also, we are also assigning 5 bits to
%each level.
function [quan_new,step_size,level_val]= quantize(audio)
    quantized = audio;
    disp('We are using 32 levels for quantization means 5 bits per level');
    levels = 32;
    mx_am = max(quantized);
    mn_am = min(quantized);
    step_size = (mx_am-mn_am)/levels;

    [row,col] = size(quantized);

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%-----Quantization and MSE Calculation
-----
msel =0;
q_count = zeros(32,1);
mse_count =zeros(32,1);
quan_new = zeros(row,col);
level_val = mn_am:step_size:mx_am-step_size;
level_val = level_val.';
for i=1:row

    near1 = 2;

    vall = -1;

    ix = -1;
    c =0;
    for j = mn_am:step_size:mx_am-step_size
        dis1 = abs(j-quantized(i,1));
        c=c+1;
        if dis1<near1
            near1=dis1;
            vall = j;
            ix =c;
        end
    end

    quan_new(i,1) = vall;
    q_count(ix,1)=q_count(ix,1)+1;
    msel=msel+(near1*near1);
    mse_count(ix,1)=mse_count(ix,1)+(near1*near1);
end

for i=1:32
    mse_count(i,1) = mse_count(i,1)/q_count(i,1);
end
msel = msel/row;
disp("MSE for this sampled audio is " + msel);

figure,stem(mse_count),title('MSE vs Number of quantization levels');
%-----Bitstream Generating here -----
bitstream = zeros(row,5);
for i =1:row
    diff = (quan_new(i,1) + abs(mn_am))/step_size;
    bin = int2bit(diff, 5);
    for j = 1:5
        bitstream(i,j) = bin(j);
    end
end
totalbits =5*row;
disp("Total Bits used in representation of one level is 5");
disp("Total Bits used in Bitstream "+totalbits);
end
%-----

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%Here we are first calculating the count of each levels occuring in the
%audio and then calculating probability of occurence of each level.
%Then we are assigning each level with huffman codes. So a level with
%high probability will be assigned with less bits and a level with low
%probability will be assigned with more bits.
function [bitstream,bitstream_length,huff_code] = encode(audio,step_size)
    mn_am = min(audio);
    sampled_and_quantized =audio;
    len = length(sampled_and_quantized);
    count_of_levels = zeros(32, 1);
    for i = 1:len
        quant_val = sampled_and_quantized(i,1);
        diff = 1 + (quant_val + abs(mn_am))/step_size;
        count_of_levels(diff, 1) = count_of_levels(diff, 1) + 1;
    end
    probability_values = zeros(32, 1);
    for i = 1:32
        probability_values(i, 1) = count_of_levels(i, 1)/len;
    end
    figure,stem(probability_values),title('Probability for different levels');
    huff_code = zeros(32,1);
    sum = 0;
    for i = 1:31
        max_val = -1;
        max_idx = -1;
        for j = 1:32
            if(probability_values(j, 1)>max_val)
                max_val = probability_values(j, 1);
                max_idx = j;
            end
        end
        probability_values(max_idx, 1) = -1;
        huff_code(max_idx,1)=sum;
        sum = sum + power(2, i);
    end
    sum = sum+1;
    sum = sum - power(2,31);
    last_idx =-1;
    for i = 1:31
        if(probability_values(i, 1)~-=-1)
            last_idx = i;
        end
    end
    huff_code(last_idx,1)=sum;
    [row,col] = size(audio);
    bitstream_length=0;
    for i = 1:row
        quant_val = audio(i,1);
        level = 1 + (quant_val + abs(mn_am))/step_size;

        [ss,cc] = size(dec2bin(huff_code(level)));
        bitstream_length = bitstream_length + cc;
    end

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    disp("The length of the bitstream for using huffman coding " +
bitstream_length);
    bitstream_huff = zeros(bitstream_length,1);

    pos =1;

    for i = 1:row
        quant_val = audio(i,1);
        level = 1 + (quant_val + abs(mn_am))/step_size;
        binary_code = dec2bin(huff_code(level));
        [rr,cc] = size(binary_code);
        for j = 1:cc
            bitstream_huff(pos,1) = binary_code(1,j)-48;
            pos=pos+1;
        end
    end
    bitstream=bitstream_huff;
end
%-----
%Here we are obtaining raised cosine pulse in time domain for roll off
%factors of 0.25, 0.5 and 0.75. We observed that the ISI is decreasing as
%we increase the roll of factor.
%Then we are obtaining raised cosine pulse in frequency domain for same
%values of roll off factors.
function [pulse_arr] = pulseshaping(bitstream,bitstream_length)
%-----Roll Of Factor = 0.25-----
    roll_off = 0.25;
    time = 0;
    figure
    hold on
    test = 12;
    shif = 14;
    for i = 1:test
        pulse = pulse_shape_time(roll_off, bitstream(i+10000+shif, 1), time);
        plot(-50+time:0.01:50+time,pulse);
        time = time + 20;
    end
    hold off;
%-----Roll Of Factor = 0.5-----
    roll_off = 0.5;
    time = 0;
    figure
    hold on
    for i = 1:test
        pulse = pulse_shape_time(roll_off, bitstream(i+10000+shif, 1), time);
        plot(-50+time:0.01:50+time,pulse);
        time = time + 20;
    end
    hold off;
%-----Roll Of Factor = 0.75-----
    roll_off = 0.75;
    time = 0;
    figure
    hold on

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for i = 1:test
    pulse = pulse_shape_time(roll_off, bitstream(i+10000+shif, 1), time);
    plot(-50+time:0.01:50+time,pulse);
    time = time + 20;
end
hold off;
%-----In Frequency Domain -----
%-----Roll of Factor = 0.25-----
figure,
roll_off = 0.25;
time = 0;
hold on;
color= 'g';
shift =0;
for i = 1:test
    [Pf11, Pf12, Pf13, f11, f12, f13] = pulse_shape_freq(roll_off,
bitstream(i+10000+shif, 1), time);

    f11=f11+shift;
    f12=f12+shift;
    f13=f13+shift;
    plot(f11, Pf11(f11-shift), color);
    plot(f12, Pf12(f12-shift), color);
    plot(f13, Pf13(f13-shift), color);

    shift = shift+ 0.62;
    if i==1
        color = 'r';
    end
    if i==2
        color = 'y';
    end
end
%-----Roll of Factor = 0.5-----
figure,
roll_off = 0.5;
time = 0;
hold on;
color= 'g';
shift =0;
for i = 1:test
    [Pf11, Pf12, Pf13, f11, f12, f13] = pulse_shape_freq(roll_off,
bitstream(i+10000+shif, 1), time);

    f11=f11+shift;
    f12=f12+shift;
    f13=f13+shift;
    plot(f11, Pf11(f11-shift), color);
    plot(f12, Pf12(f12-shift), color);
    plot(f13, Pf13(f13-shift), color);

    shift = shift+ 0.62;

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        if i==1
            color = 'r';
        end
        if i==2
            color = 'y';
        end
    end
end
%-----Roll of Factor = 0.75-----
figure,
roll_off = 0.75;
time = 0;
hold on;
color= 'g';
shift =0;
for i = 1:test
    [Pf11, Pf12, Pf13, f11, f12, f13] = pulse_shape_freq(roll_off,
    bitstream(i+10000+shif, 1), time);

    f11=f11+shift;
    f12=f12+shift;
    f13=f13+shift;
    plot(f11, Pf11(f11-shift), color);
    plot(f12, Pf12(f12-shift), color);
    plot(f13, Pf13(f13-shift), color);

    shift = shift+ 0.62;
    if i==1
        color = 'r';
    end
    if i==2
        color = 'y';
    end
end
disp('The ISI will be lesser when the roll of factor is greater');
roll_off = 0.5;
pulse_arr = zeros(bitstream_length,1);
for i =1:bitstream_length
    pulse = pulse_shape_time(roll_off, bitstream(i, 1), time);
    pulse_arr(i,1) = value(pulse);
end
end
%-----
%This function obtains the raised cosine in time domain. For bit value = 0
%the sinc is upside down and for bit value = 1 the raised cosine has
%maximum amplitude = 1.
function [pt1] = pulse_shape_time(roll_off, bit_val, time)
    Tb = 2;
    Rb = 1/Tb;
    %time axis from -10 to 10 with increment of 0.01.
    t = -50:0.01:50;
    %pt11, pt12 in numerator and pt13 in denominator.
    pt11 = sinc(t/Tb);
    pt12 = cos(pi*roll_off*Rb*t);

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    pt13 = 1 - (4*roll_off*roll_off*Rb*Rb*t.^2);

    if(bit_val==0)
        pt1 = -(pt11.*pt12)./(pt13);
    else
        pt1 = (pt11.*pt12)./(pt13);
    end
end
%-----
%This function obtains the raised cosine in frequency domain. For bit
%value = 0 the pulse is upside down and for bit value = 1 the pulse
%is in positive axis.
function [Pf11, Pf12, Pf13, f11, f12, f13] = pulse_shape_freq(roll_off,
bit_val, time)
    Tb = 2;
    Rb = 1/Tb;
    if(bit_val==0)
        Pf11 = @(f) ((-1)*f.^0);
        Pf12 = @(f) ((-0.5)*(1 - (sin(pi*((f - (Rb/2))/(roll_off*Rb))))));
        Pf13 = @(f) 0*f.^0;
        f11 = (0.5*Rb)*(-1+roll_off):0.01:(0.5*Rb)*(1-roll_off);
        f12 = (0.5*Rb)*(1-roll_off):0.01:(0.5*Rb)*(1+roll_off);
        f13 = (0.5*Rb)*(1+roll_off):0.01:0.5;

    else
        Pf11 = @(f) 1*f.^0;
        Pf12 = @(f) 0.5*(1 - (sin(pi*((f - (Rb/2))/(roll_off*Rb)))));
        Pf13 = @(f) 0*f.^0;
        f11 = (0.5*Rb)*(-1+roll_off):0.01:(0.5*Rb)*(1-roll_off);
        f12 = (0.5*Rb)*(1-roll_off):0.01:(0.5*Rb)*(1+roll_off);
        f13 = (0.5*Rb)*(1+roll_off):0.01:0.5;
    end
end
%-----
%This function determines if the pulses obtained have maximum positive
%value as 1 or -1. Then depending upon that it obtains the decoded
%bitstream.
function val = value(pulse)
    values = zeros(1,length(pulse));
    for i = 1:length(pulse)
        if(abs(-1-pulse(i)) <= abs(1-pulse(i)))
            values(i) = 0;
        else
            values(i) = 1;
        end
    end
    ans = sum(values);
    val = 0;
    if(ans>length(pulse)/2)
        val = 1;
    end
end
%-----

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%Here we are decoding the obtained bitstream and then finding the  
%quantization values associated with the decoded bits. This outputs the  
%quantization levels from decoded bitstream.

```
function [decoded_quantized_values] = receiveddecode(bitstream_length,
received_bitstream, corresponding_huffman, decoded_length)
i = 1;
c = 0;
idx = 1;
decoded_quantized_values = zeros(decoded_length, 1);
while(i<=bitstream_length)
    j = i;
    sum = 0;
    while(j<=bitstream_length)
        if(received_bitstream(j, 1)==0 || c==31)
            break;
        end
        j = j+1;
        c = c+1;

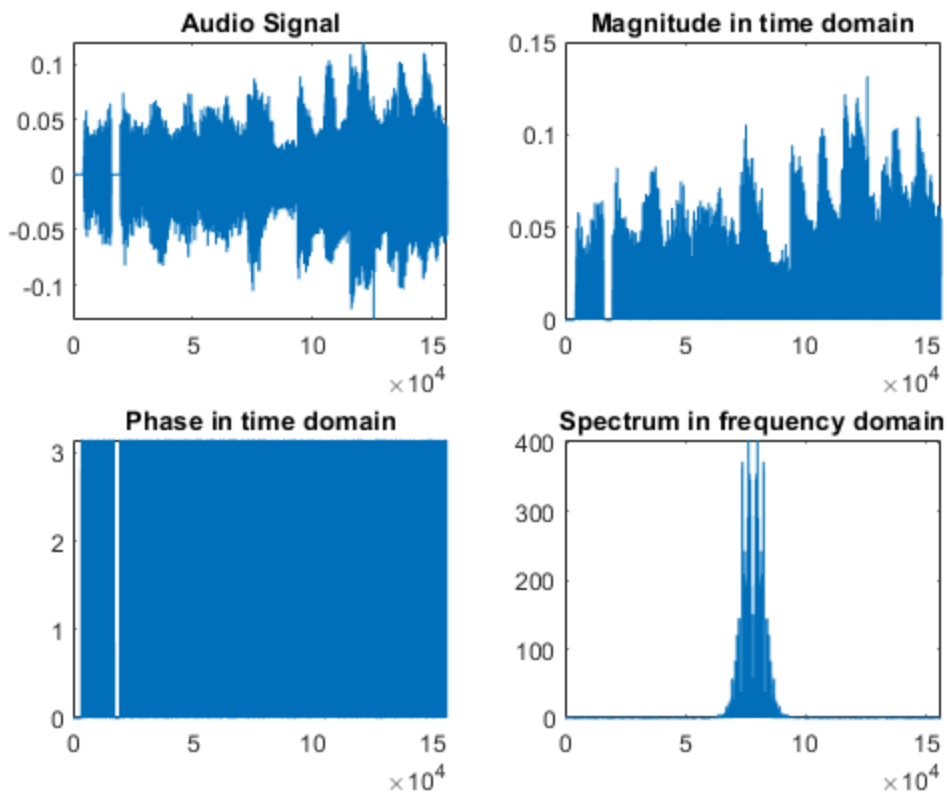
    end
    if(c==31)
        c = 30;
    end

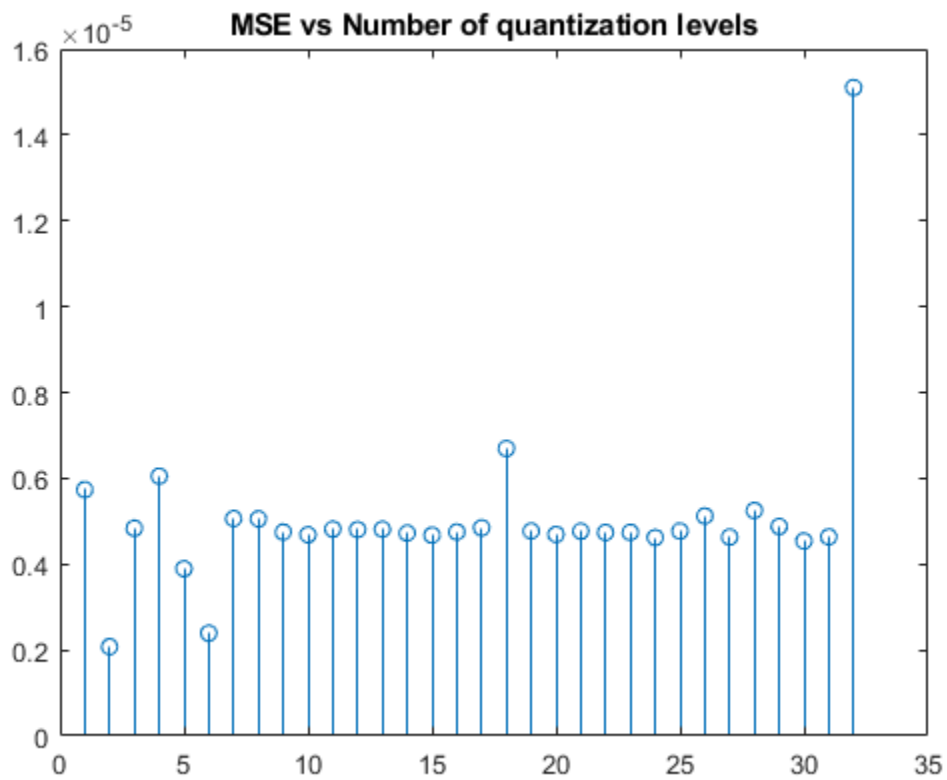
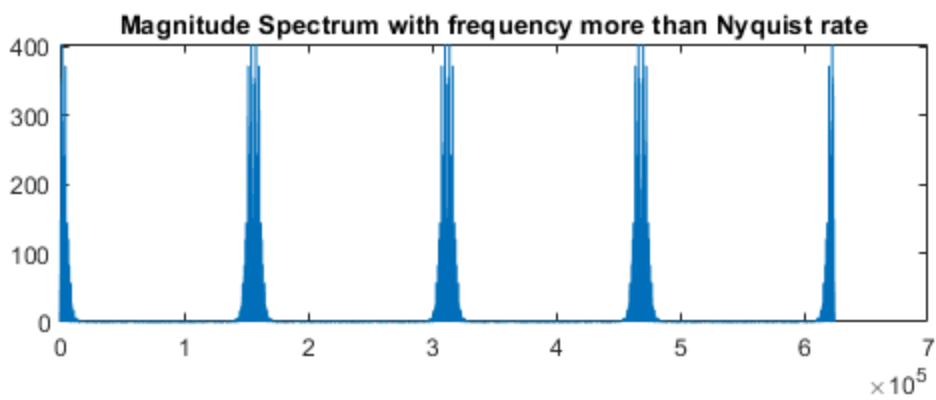
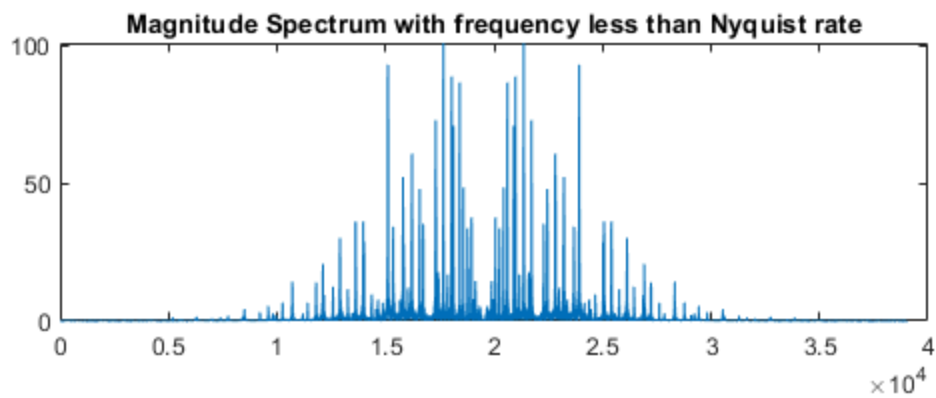
    j = i;
    while(c>=0)
        sum = sum + received_bitstream(j, 1)*power(2, c);
        c = c-1;
        j = j+1;
    end
    for k = 1:32
        if(sum==corresponding_huffman(k, 1))
            decoded_quantized_values(idx, 1) = k;
        end
    end
    i = j;
    c = 0;
    idx=idx+1;
end
end
%-----
%Here we are assigning the quantization values corresponding to
%quantization levels. This takes input as quantization levels and then
%outputs the quantized values according to the lookup_values.
function [decoded_output] = tablelookup(decoded_quantized_values,
lookup_values)
len = length(decoded_quantized_values);
decoded_output = zeros(len, 1);
for i = 1:len
    quant_val = decoded_quantized_values(i, 1);
    decoded_output(i, 1) = lookup_values(quant_val, 1);
end
end
```

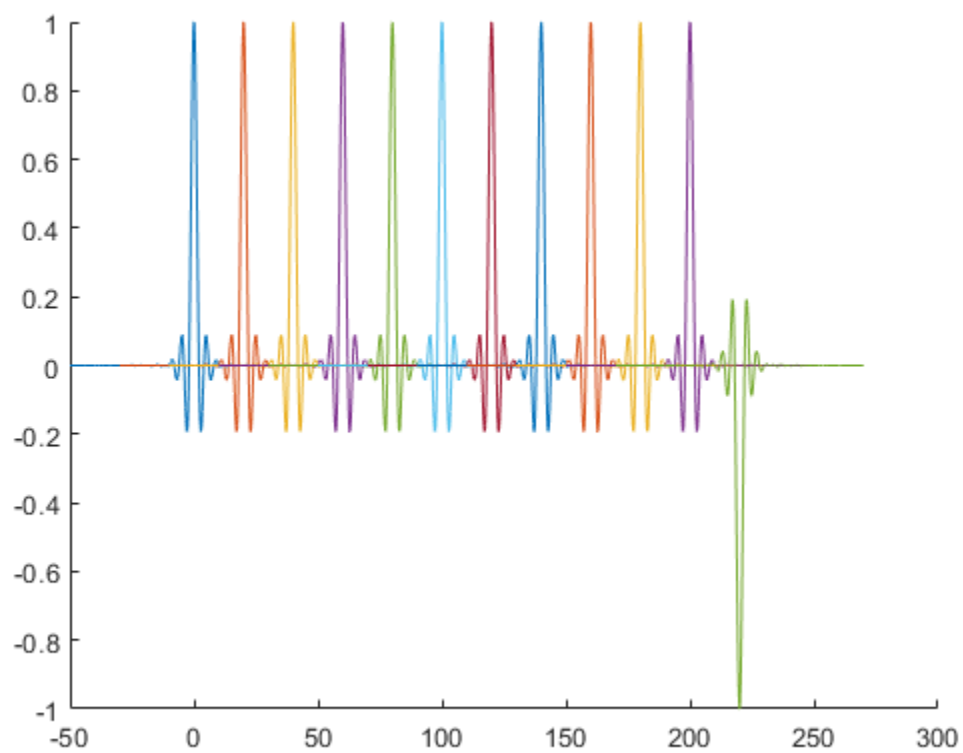
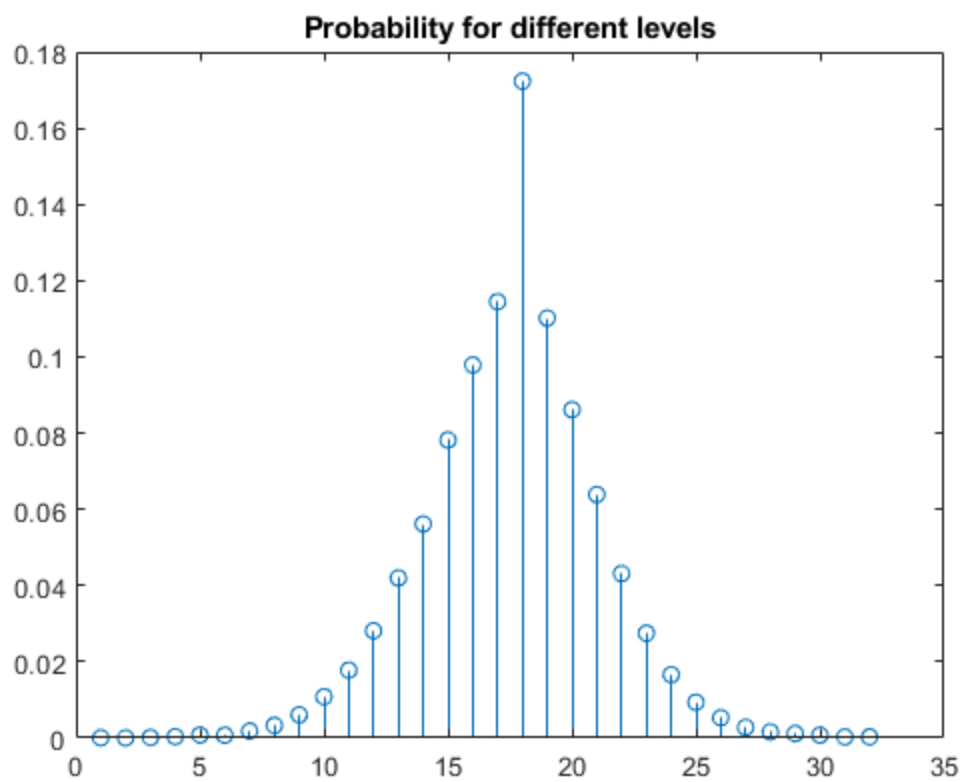
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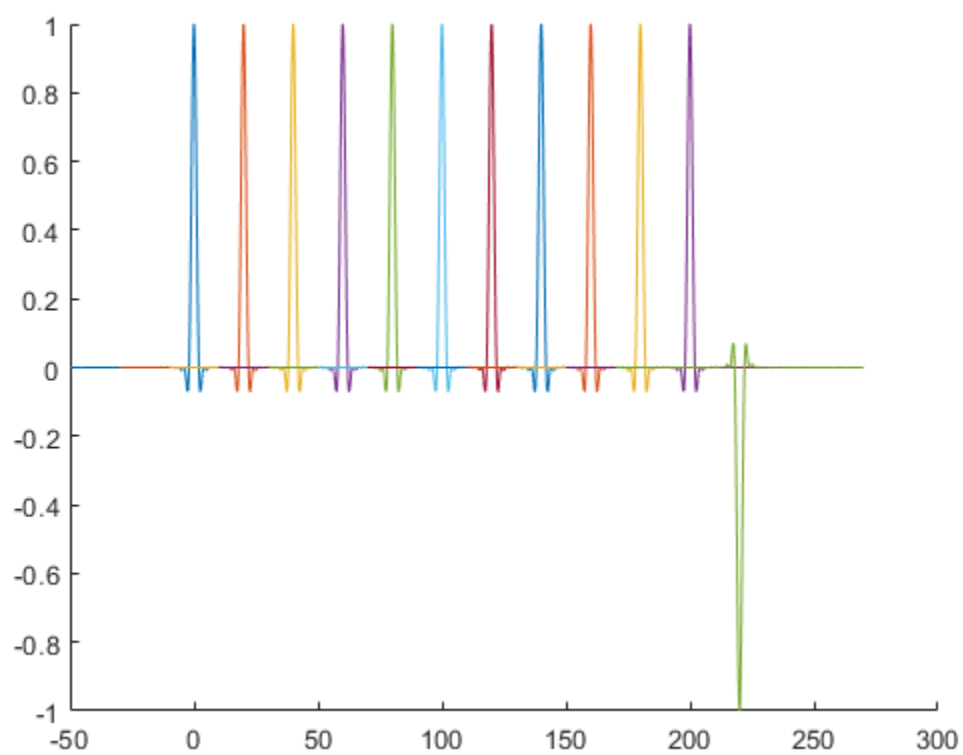
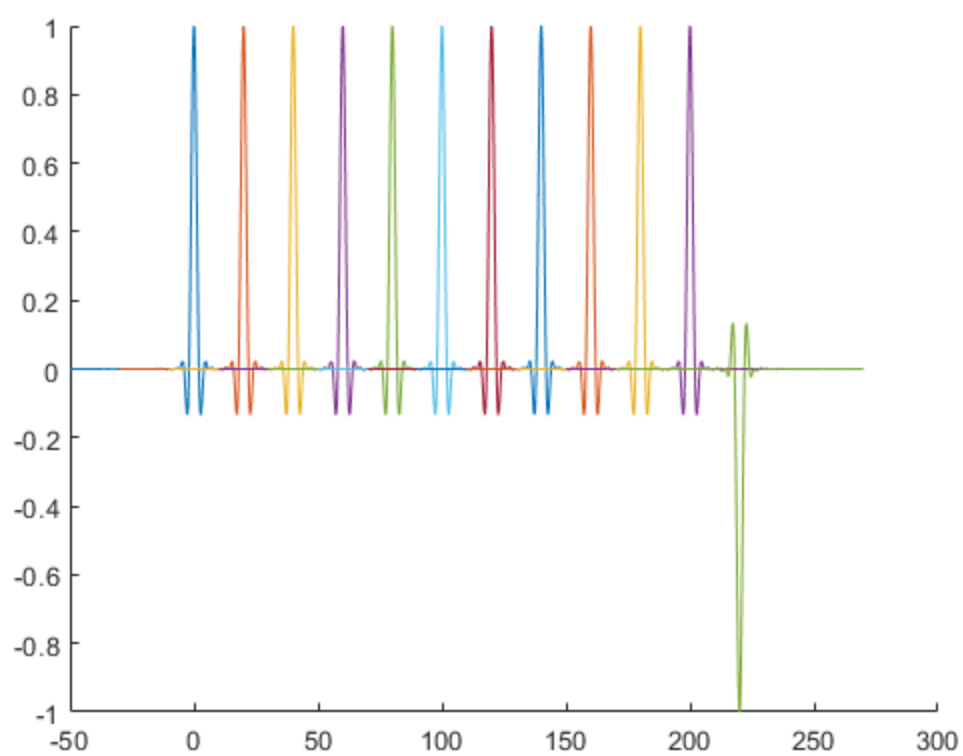
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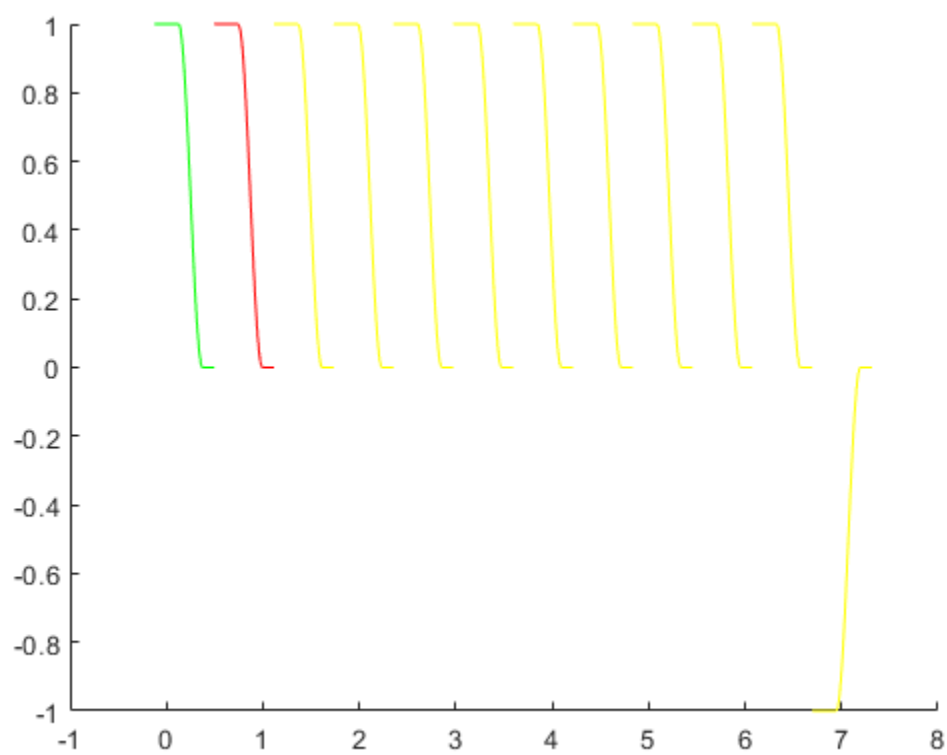
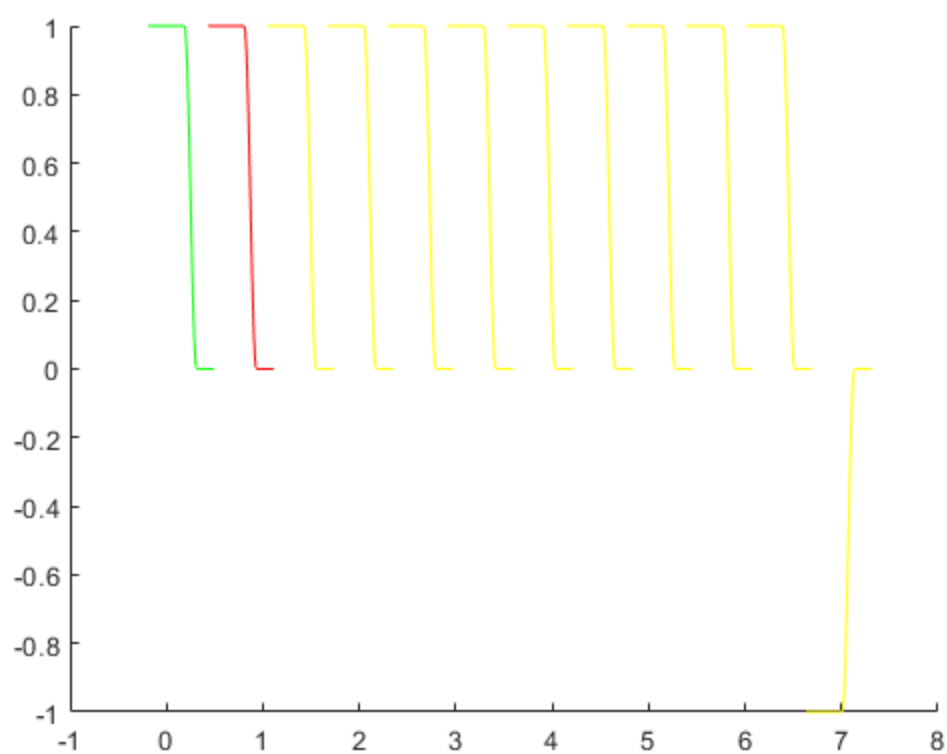
Sampling Frequency in Hz 44100  
 Nyquist Frequency in Hz 22050  
 The maximum frequency component of the spectrum is 404.323 at 76224.  
 -----Everything For frequency less than Nyquist  
 rate-----  
 We are using 32 levels for quantization means 5 bits per level  
 MSE for this sampled audio is 5.0939e-06  
 Total Bits used in representation of one level is 5  
 Total Bits used in Bitstream 195180  
 The length of the bitstream for using huffman coding 220527  
 The ISI will be lesser when the roll of factor is greater  
 -----Everything For frequency more than Nyquist  
 rate-----  
 We are using 32 levels for quantization means 5 bits per level  
 MSE for this sampled audio is 4.5607e-06  
 Total Bits used in representation of one level is 5  
 Total Bits used in Bitstream 312280  
 The length of the bitstream for using huffman coding 1315422  
 The ISI will be lesser when the roll of factor is greater

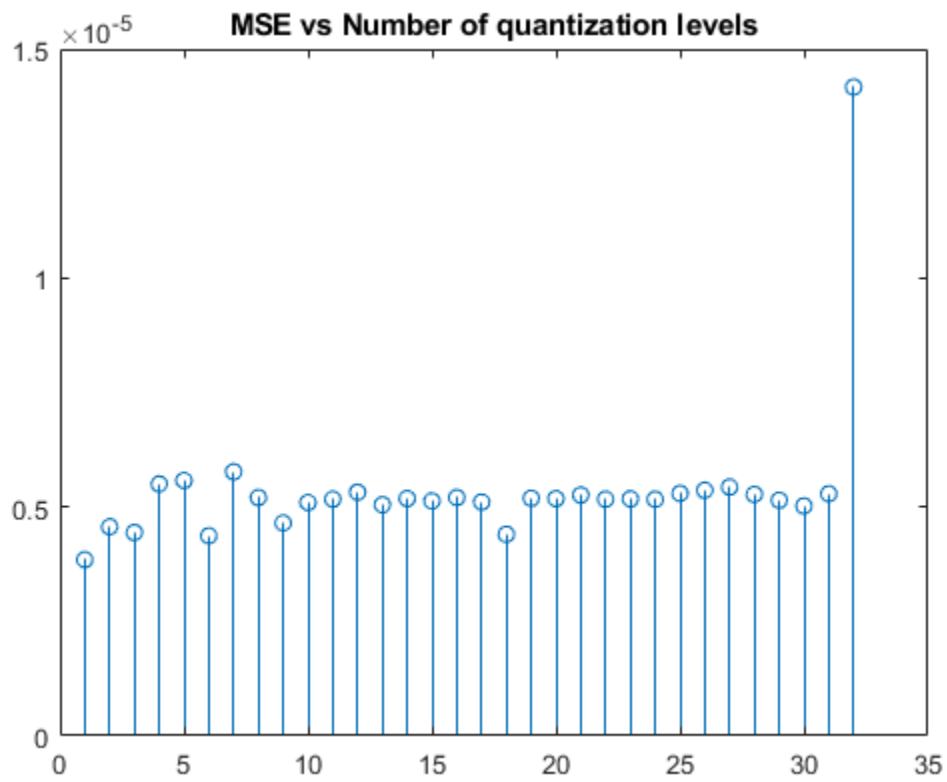
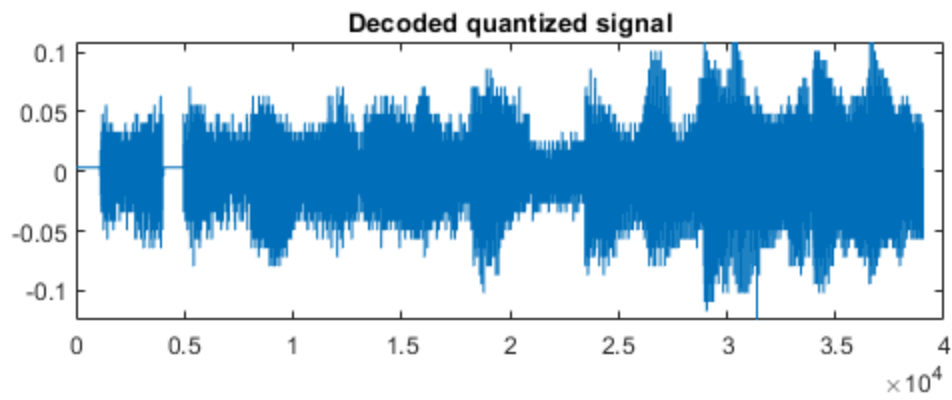
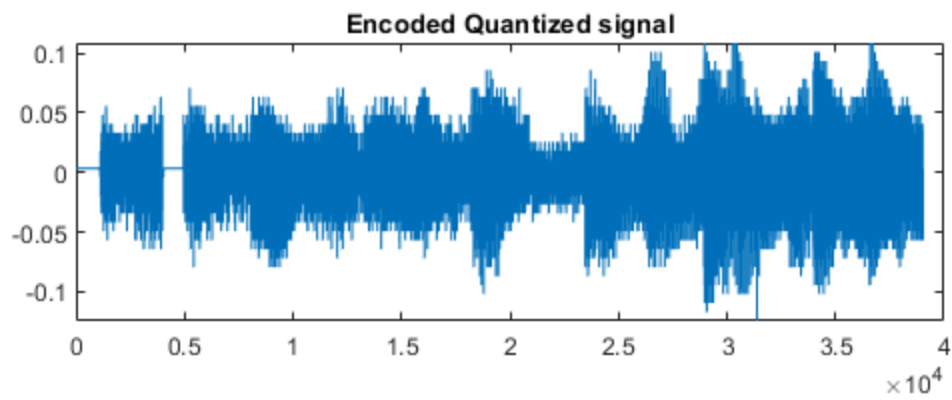


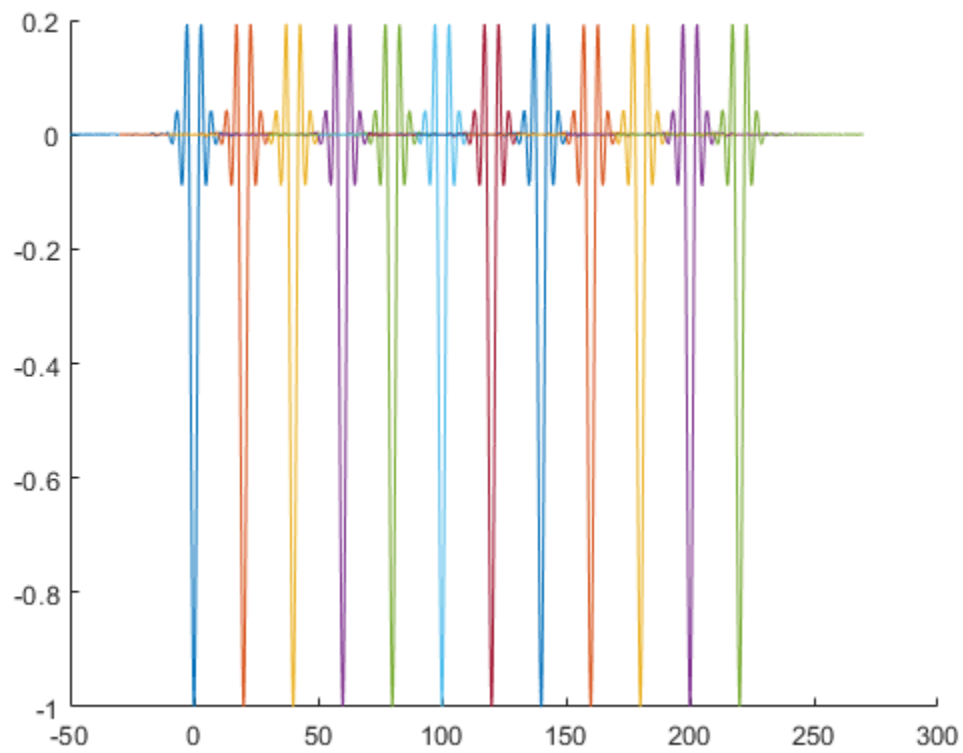
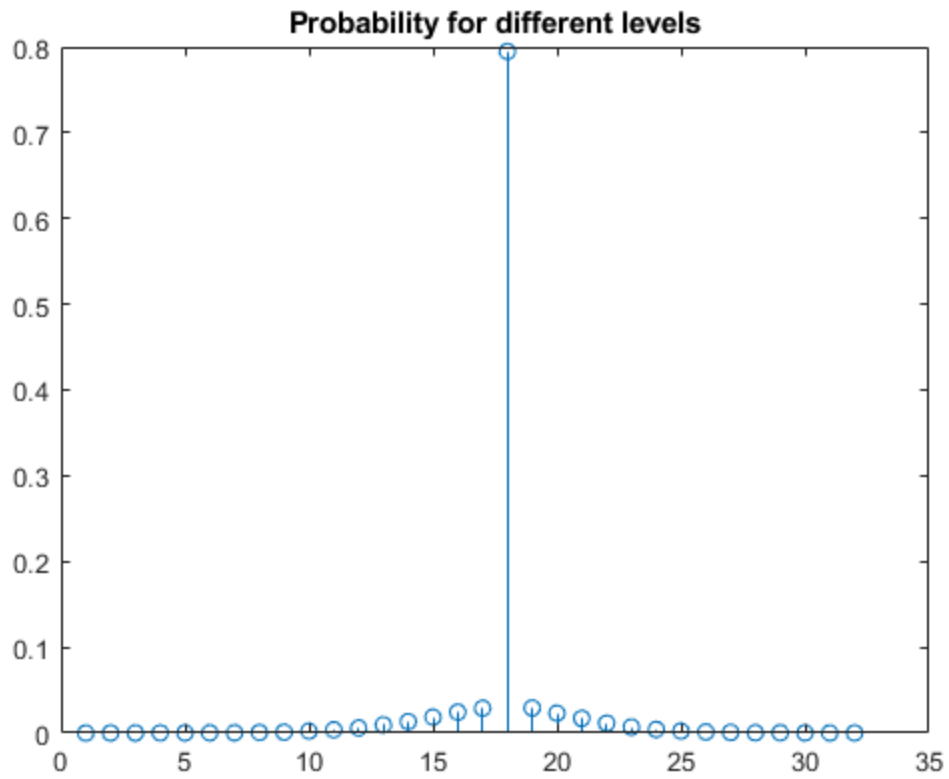




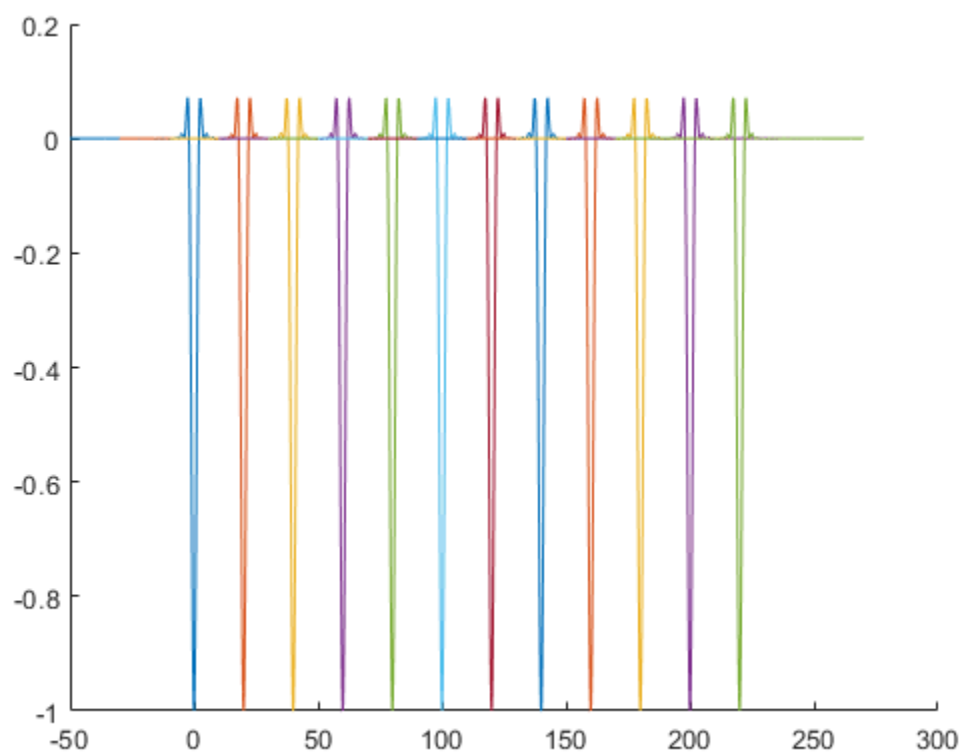
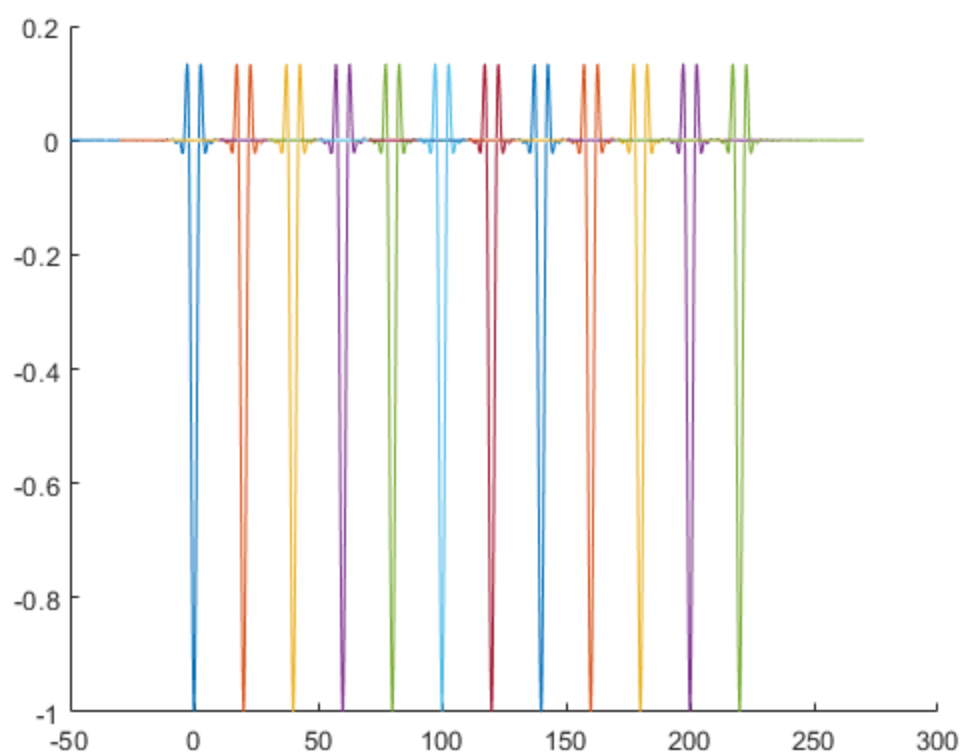


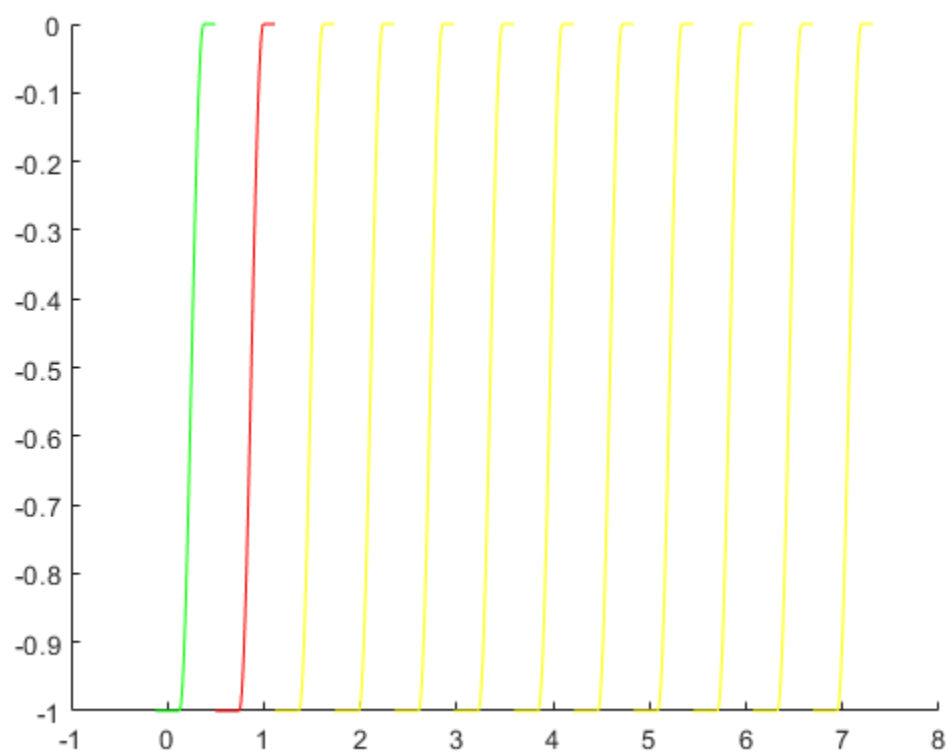
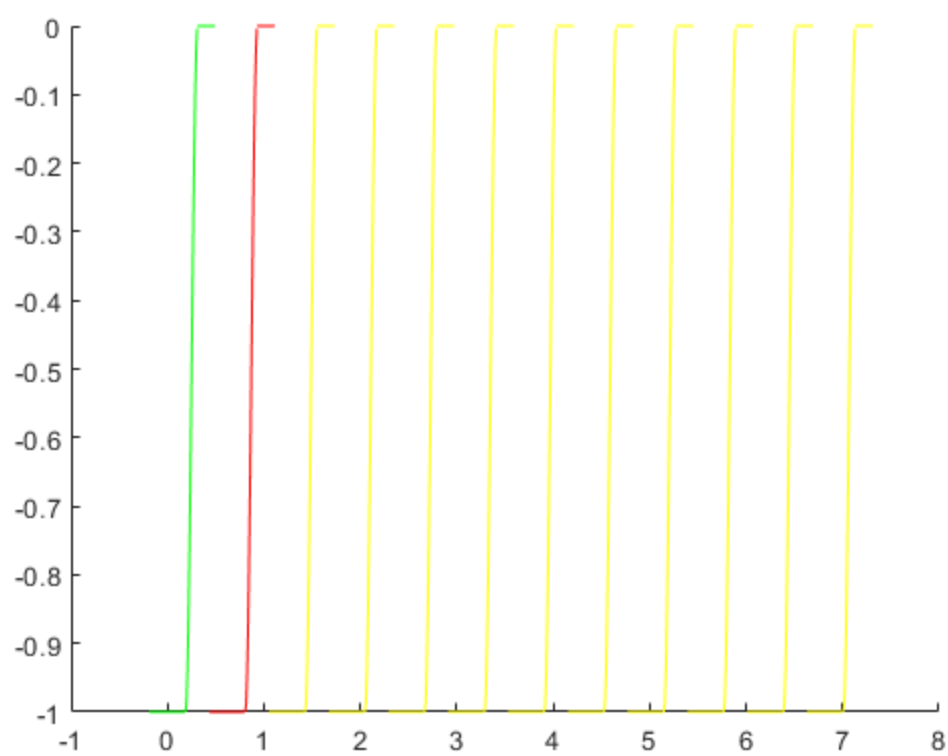


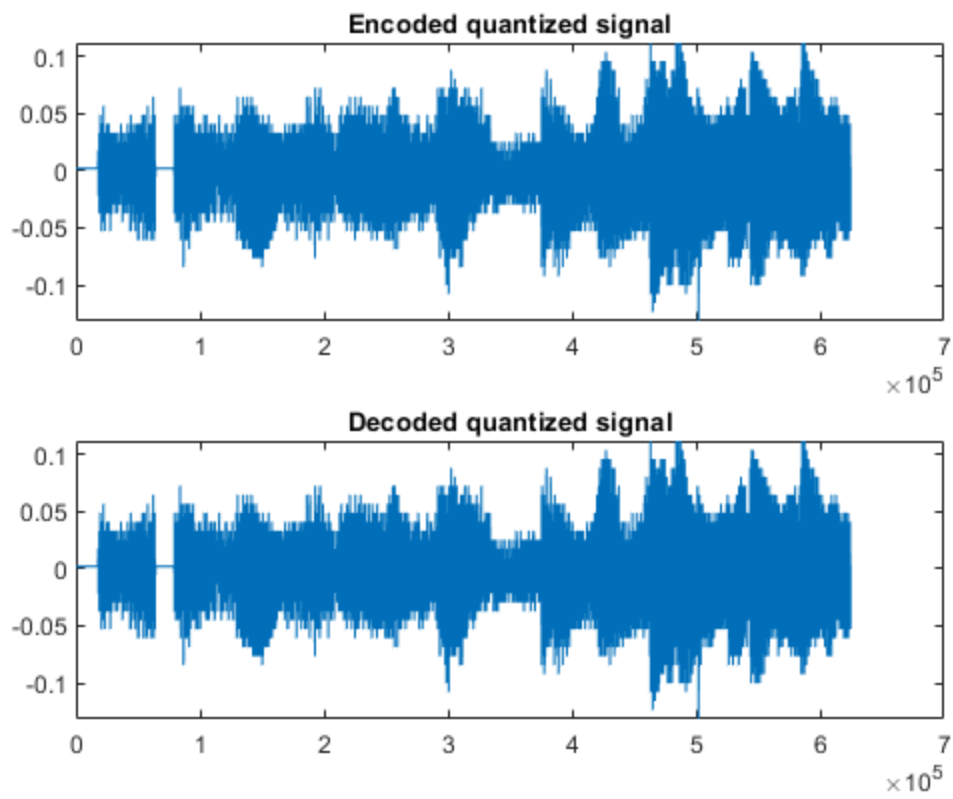












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