

Programming in Go

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Building for Distribution

Go build tools

We've been using `go run` or maybe `go test` to run programs

Now it's time to distribute

- `go build` makes a binary
- `go install` makes one and copies it to `$GOPATH/bin`

We can build “pure” Go programs (with some cautions):

```
$ CGO_ENABLED=0 go build -a -tags netgo,osusergo \  
    -ldflags "-extldflags '-static' -s -w" \  
    -o lister .
```

Here we must tell Go we're going to use pure Go networking

A “pure” Go program can put it into a “from-scratch” container

```
$ ldd lister  
    not a dynamic executable
```

Go build platforms

Go can cross-compile, too

- \$GOARCH defines the architecture (e.g., amd64 or arm64)
- \$GOOS defines the operating system (e.g., linux or darwin)
- \$GOARM for the ARM chip version (v7, etc.)

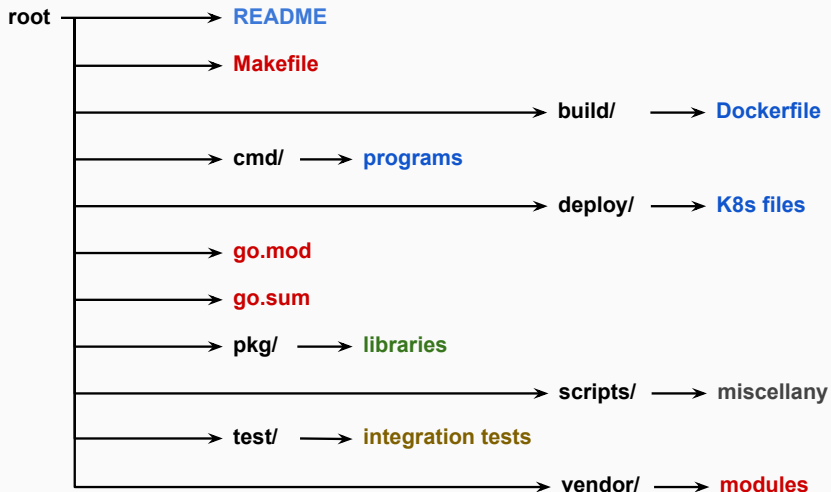
We can build for the Raspberry Pi

```
$ GOOS=linux GOARCH=arm GOARM=7 CGO_ENABLED=0 \  
    go build -a -tags netgo,osusergo \  
    -ldflags "-extldflags '-static' -w" \  
    -o mainPi ./main.go
```

```
$ file mainPi
```

```
mainPi: ELF 32-bit LSB executable, ARM, EABI5 version 1 (SYSV),  
    statically linked, not stripped
```

Project layout



Your README.md file should talk about (among other things)

- overview — who and what is it for?
- developer setup
- project & directory structure
- dependency management
- how to build and/or install it (make targets, etc.)
- how to test it (UTs, integration, end-to-end, load, etc.)
- how to run it (locally, in Docker, etc.)
- database & schema
- credentials & security
- debugging monitoring (metrics, logs)
- CLI tools and their usage

Reasons we might want a Makefile

- we need to calculate parameters
- we have other steps and/or dependencies
- because the options are waaaay to long to type
- and we may have non-Go commands (Docker, cloud provider, etc.)

Versioning the executable

In the main program code:

```
// MUST BE SET by go build -ldflags "-X main.version=999"  
// like 0.6.14-0-g26fe727 or 0.6.14-2-g9118702-dirty  
  
var version string // do not remove or modify
```

See [Setting compile-time variables for versioning](#)

From the makefile:

```
VERSION=$(shell git describe --tags --long --dirty 2>/dev/null)  
BRANCH=$(shell git rev-parse --abbrev-ref HEAD)  
  
xyz: $(SOURCES)  
    go build -mod=vendor -ldflags "-X main.version=$(VERSION)" -o $@ ./cmd/xyz
```

Building in Docker

We can use Docker to build as well as run

- multi-stage builds
- use a `golang` image to build it
- copy the results to a another image

The result is a small Docker container built for Linux

And you can build it without even having Go installed!

This is great for CI/CD environments

Dockerfile extracts (1)

```
FROM golang:1.15-alpine AS builder
```

```
RUN /sbin/apk update && /sbin/apk --no-cache add ca-certificates \
git tzdata && /usr/sbin/update-ca-certificates
```

```
RUN adduser -D -g '' sort
WORKDIR /home/sort
```

```
COPY go.mod /home/sort
COPY go.sum /home/sort
COPY cmd /home/sort/cmd
COPY *.go /home/sort
```

```
ARG VERSION
```

```
RUN CGO_ENABLED=0 go build -a -tags netgo,osusergo \
    -ldflags "-extldflags '-static' -s -w" \
    -ldflags "-X main.version=$VERSION" -o sort ./cmd/sort
```

Dockerfile extracts (2)

```
FROM busybox:musl

COPY --from=builder /etc/ssl/certs/ca-certificates.crt /etc/ssl/certs/
COPY --from=builder /usr/share/zoneinfo /usr/share/zoneinfo
COPY --from=builder /etc/passwd /etc/passwd
COPY --from=builder /home/sort/sort /home/sort

USER sort
WORKDIR /home
EXPOSE 8081

ENTRYPOINT ["/home/sort"]
```

And build it:

```
docker build -t sort-anim:latest . -f build/Dockerfile --build-arg VERSION=$(VERSION)
docker tag ${NAME}:latest ${HOST}/sort-anim:${VERSION}
docker push ${HOST}/sort-anim:${VERSION}
```