

victoria jeffrey

<http://victoriadjeffrey.com/> -- Denver, CO (remote work only)

SOFTWARE ENGINEERING MANAGER

More than five years of software engineering experience. Track record of building cohesive and high performing (remote, distributed) teams, including hiring, managing performance, and growing engineers while achieving company and product goals.

- Quick learner; great work ethic
 - Lead by nature; grew from entry-level software dev to eng manager in four years
 - Work remotely with dist teams; open source
 - Able to keep track of multiple threads at once, coordinate to completion
 - Golang, Ruby, Javascript, Git, Command Line, Postgres, Elasticsearch, gRPC
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PROFESSIONAL EXPERIENCE

ENGINEERING MANAGER

CHEF SOFTWARE (remote)

Dec 2018 – Present

Manage teams responsible for delivering a majority of the views in Chef Automate. Work closely with product and UX to define, refine, and schedule upcoming work streams, manage the release cycle (weekly) for the product, and coordinate the triaging and resolution of incoming customer issues. Regularly join calls with customers and/or field teams to gather feedback and deepen understanding of customer issues.

- Manage two teams, for a total of ten direct reports. Engage in bi-weekly 1:1s with all my reports, ranging in seniority from principal engineer (highest) to SDE I.
- Converted teams from loose kanban style to "light-sprint" development cycles to align with the eng org, including planning meetings, backlog refinement, and retros. Successfully merged two teams into one cohesive one.
- Triage product ideas and customer issues with product and ux, prioritizing and stepping in to help on the technical side with resources or direct effort when needed. Ensure the status of all things is commd up. Delivered on high value features and helped establish the roadmap for my side of the product.
- Responsible for engineer growth and team health. Set goals with engineers to help drive that growth and advocate for them and their needs/wants when appropriate. Hired two engineers and onboarded them successfully into the org. Grew one engineer from IC to engineering lead.

ENGINEERING LEAD

CHEF SOFTWARE (remote)

June 2018 – Dec 2018

Acted as the point of contact on day-to-day progress for the team's engineering and product managers. Managed daily standup, contributed heavily to the codebase, and ensured the day to day work the team was focused on was aligned with priorities. Given product priorities and requirements, I was responsible for breaking work down into consumable, full slice chunks. Advocated for change when needed.

- Implemented process improvements for the team, such as no-standup wednesday and a flexible “epic-lead” position that allowed for the ICs to take greater control over the work breakdown for a specific feature (mentoring).
- Delivered on some of the backbone features of the Chef Compliance section of Automate, complete with architectural designs and a close working relationship with the UX designers.

SOFTWARE ENGINEER I; II

CHEF SOFTWARE (remote)

June 2015 – June 2018

Began as an entry-level software engineer, focused on the UI, and grew to an SDE II level, working across both the UI and backend with Golang and eventually moving my focus to the backend.

Demonstrated a natural ability to keep track of lots of info, communicate effectively, and break down product requirements into consumable chunks.

- Worked on a multi-page Angular app, learning the basics of front-end development while orienting myself in the Chef ecosystem.
- Working in Go with ES and Postgres, collaborated with coworkers to develop features such as on-demand scheduled scanning using Chef InSpec and integrations with cloud providers (AWS, Azure) to read in node information and execute scans.
- Completed code reviews, general testing (unit, integration, e2e), some tdd, some pairing, refactoring, code linting, cross-team api agreements and uniformity, all the usual suspects. Contributed heavily to implementing a gRPC API for the services.

CODE REVIEWER

UDACITY (remote)

Jan 2015 – June 2015

Selected for excellent performance in class, I was one of the very first Udacity Code Reviewers. For each project submission, I completed both a thorough code review and project evaluation. Provided actionable and helpful feedback to students, researching additional resources and providing extra help when needed, while fine-tuning my own coding (and decoding) skills.

EDUCATION & CREDENTIALS

Hobart and William Smith Colleges

B.A. Linguistics, 2007

Minor in Ancient Greek

Udacity Nanodegree

Front-End Web Development

May 2015