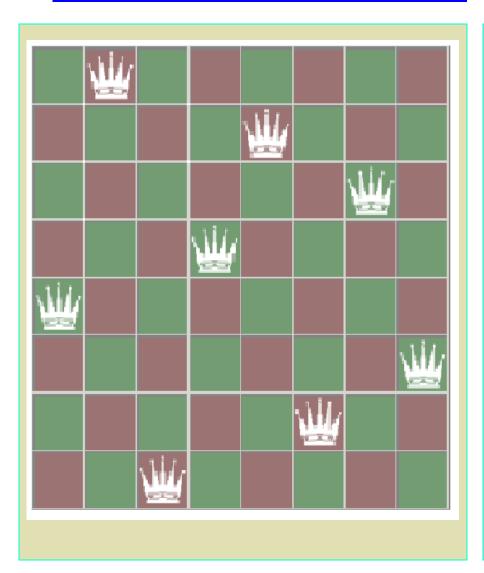
# CHAPTER - 23 BACKTRACKING

#### **CHAPTER 23**

#### **BACKTRACING**

BACKTRACKING (Reading)
EIGHT QUEENS PROBLEM
N QUEENS PROBLEM SOLUTION
BACKTRACKING SITUATION
EIGHT QUEENS SOLUTION PROGRAM

#### **EIGHT QUEENS PROBLEM**



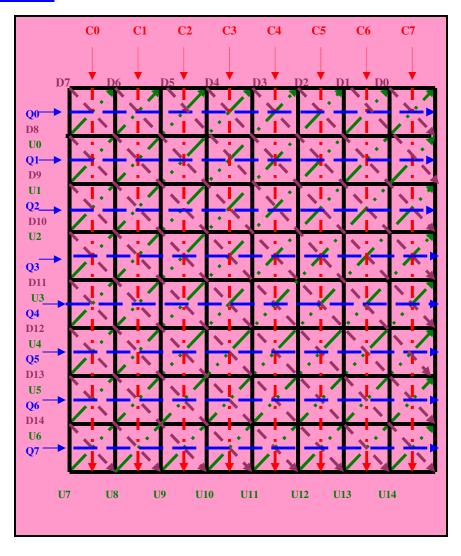
- There are 92 solutions to the Queens problem, there are 12 distinct patterns.
- All of the 92 solutions can be transformed into one of these 12 unique patterns using rotations and reflections to place eight queens on an 8 x 8 chessboard.

Solution	Row1 I	Row2	Row3	Row4	Row5	Row6	Row7	Row8
Number	col	col	col	col	col	col	col	col
1	1	5	8	6	3	7	2	4
2	1	6	8	3	7	4	2	5
3	2	4	6	8	3	1	7	5
4	2	5	7	1	3	8	6	4
5	2	5	7	4	1	8	6	3
6	2	6	1	7	4	8	3	5
7	2	6	8	3	1	4	7	5
8	2	7	3	6	8	5	1	4
9	2	7	5	8	1	4	6	3
10	3	5	2	8	1	7	4	6
11	3	5	8	4	1	7	2	6
12	3	6	2	5	8	1	7	4

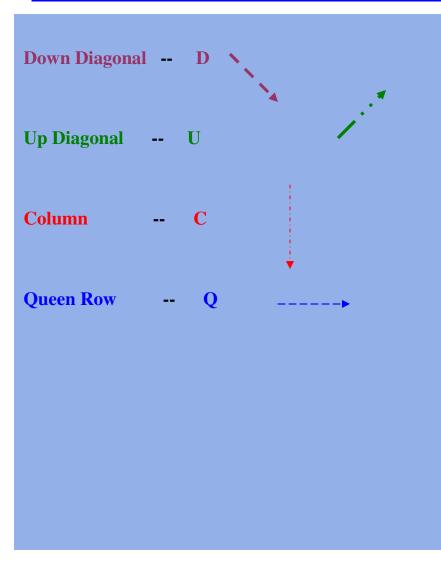
## N QUEENS PROBLEM SOLUTION

• On an 8 x 8 chessboard 8 queens are placed in such a way that no queen attacks another one.

```
void addQueen (void)
    for (every unguarded position p on the board)
        place a queen in position p;
        n++;
        if (n == 8)
          print the configuration;
        else
          addQueen ();
        remove the queen from position p;
        n-
```



#### N QUEENS PROBLEM SOLUTION



- A queen is placed in a column of a row
   When there is no queen is placed in that column and Up diagonal is free of queens and Down diagonal is free of queens.
- When a **queen** is placed in a column *n* of a row the following initialization takes place:

The queen number n is also the row number; Increment queen count;

```
Colfree [ n ] = FALSE;

Downfree [1 - n + 7] = FALSE;

Upfree [ 1 + n ] = FALSE;
```

• When a **queen** is removed from a column *n* of a row the following resetting takes place:

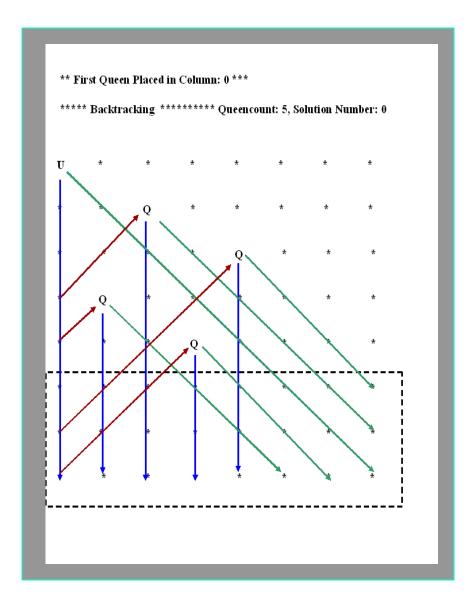
**Decrement queen count;** 

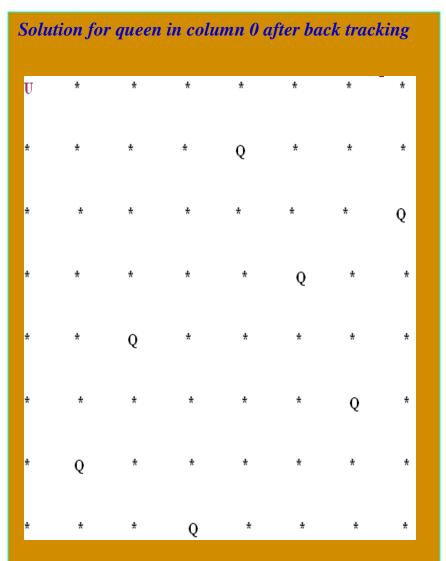
```
Colfree [ n ] = TRUE;

Downfree [1 - n + 7] = TRUE;

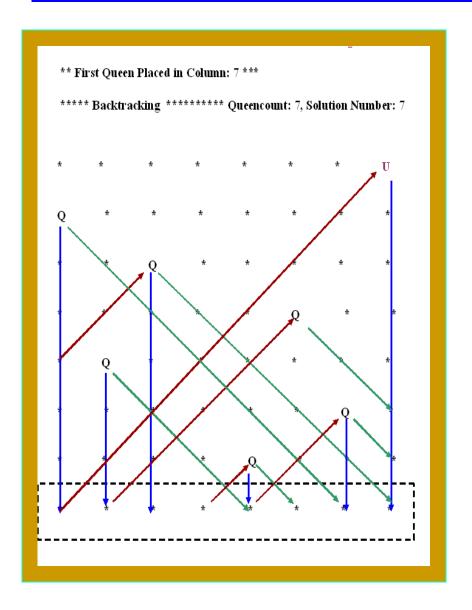
Upfree [ 1 + n ] = TRUE;
```

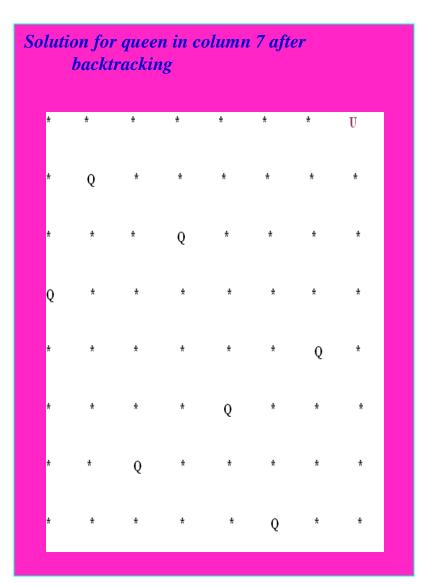
## **BACKTRACKING SITUATION**





## **BACKTRACKING SITUATION**





#### **EIGHT QUEEN SOLUTION PROGRAM**

```
#include <stdio.h>
#define BOARDSIZE 8
#define DIAGONAL (2 * BOARDSIZE - 1)
#define DOWNOFFSET 7
#define FALSE 0
#define TRUE 1
void writeBoard (void);
void clearBoard (void);
void addQueen (void);
int queencol [BOARDSIZE]; /* queen column */
bool colfree
             [BOARDSIZE]; // is column free
             [DIAGONAL]; // up diagonal free
bool upfree
bool downfree [DIAGONAL]; //down diagonal free
     queencount = -1; // row queen is placed
int
               = 0; // number of solutions found
     numsol
int
```

```
int main (void)
     int i;
     for (i = 0; i < BOARDSIZE; i++)
        clearBoard();
        queencol[++queencount] = i;
        colfree[i] = FALSE;
        upfree[queencount + i] = FALSE;
        downfree [queencount - i +
                DOWNOFFSET] = FALSE;
        addQueen ();
         /* end of for loop */
     return 0;
     /* end of main function */
```

#### **EIGHT QUEEN SOLUTION PROGRAM**

```
void addOueen (void)
   int col; /* column being tried for the queen */
   queencount++;
   for (col = 0; col < BOARDSIZE; col++)
     if (colfree [col] && upfree [queencount + col]
           && downfree [queencount - col +
                            DOWNOFFSET ] )
    { // put the queen in position (queencount, col)
       queencol [queencount]
                                 = col:
       colfree [col]
                                = FALSE:
       upfree [queencount + col] = FALSE;
       downfree [queencount - col +
                    DOWNOFFSET] = FALSE;
```

```
if (queencount == BOARDSIZE - 1)
    /* terminal condition */
       printf ("\n %d Queen Solution: %d
                  \n'', 8, ++numsol);
       writeBoard ();
  else
       addQueen (); /* recursive call */
  if (queencount - 1 < 0)
    continue;
  colfree [col] = TRUE; // backtrack queen
  upfree[queencount - 1 + col] = TRUE;
  downfree [queencount - 1 - col +
               DOWNOFFSET] = TRUE;
  queencount--;
\ \rightarrow end of if colfree
   /* end of for loop
   /* end of function addQueen */
```

#### **EIGHT QUEEN SOLUTION PROGRAM**

```
void writeBoard (void) /* prints the output of N
      queens placement */
      int col;
      static int qcount = 0;
      for (col = 0; col < BOARDSIZE; col++)</pre>
         if (queencol [qcount] == col)
            printf ("0 ");
         else
            printf ("* ");
           /* end of for loop */
      printf ("\n\n");
      if (qcount++ < BOARDSIZE - 1)</pre>
        writeBoard ();
      qcount = 0;
     /* end of writeBoard function */
/* clears the board for next placement */
```

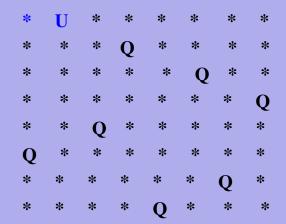
```
void clearBoard (void)
     for (int i = 0; i < BOARDSIZE; i++)
        colfree [i] = TRUE;
         queencol [i] = -1;
     \} /* end of for loop */
     for (int j = 0; j < DIAGONAL; j++)
                  [i] = TRUE;
         upfree
        downfree [j] = TRUE;
           /* end of for loop */
     queencount = -1;
     /* end of clearBoard function */
```

#### **EIGHT QUEEN SOLUTION PROGRAM**

# User placed first queen in col 0:

#### User placed first queen in col 2:

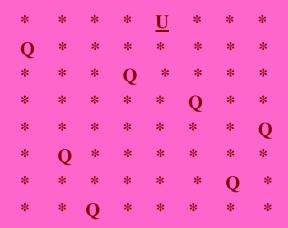
#### User placed first queen in col 1:



#### User placed first queen in col 3:

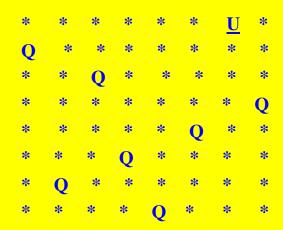
#### **EIGHT QUEEN SOLUTION PROGRAM Continued**

User placed first queen in col 4:



User placed first queen in col 5:

User placed first queen in col 6:



**User placed first queen in col 7:** 

