Type-Driven Partial Evaluation without Code Duplication

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Abstract. [?]

Keywords: Partial Evaluation

1 Introduction

```
def dot[V: Numeric](v1: Vector[V], v2: Vector[V]): V =
  (v1 zip v2).foldLeft(zero[V]){ case (prod, (cl, cr)) =>
    prod + cl * cr
}
```

 ${\bf Fig.\,1.}$ Function for computing the dot product over generic Numeric values.

2 Formalization $F_{i<:}$

```
Terms:
t ::=
                                  identifier
     x, y
     (x:iT) \Rightarrow t
                                  function
     t(t)
                                  application
     \{\overline{x=t}\}
                                  \operatorname{record}
                                  selection
     t.x
     in line\ t
                                  inlining request
     [X <: iT] \Rightarrow t
                                  type abstraction
     t[iT]
                                  type application
S, T, U ::=
                               Types:
     iS \Rightarrow jT
                                  function type
     \{\overline{x:iS}\}
                                  record type
     [X <: iS] \Rightarrow jT
                                  universal type
                                  top type
iT, jT, kT, lT ::=
                               Inlineable Types:
     T, dynamic T
                                  dynamic type
     static\ T
                                  static type
     in line\ T
                                  must inline type
\Gamma ::=
                               Contexts:
                                  empty context
     \begin{array}{l} \varGamma, \ x:iT \\ \varGamma, \ X<:iT \end{array}
                                  term binding
                                  type binding
```

Fig. 2. Syntax

Fig. 3. typing $\Gamma \vdash t : iT$

$$\frac{\forall i.\ i <: dynamic}{} \qquad \qquad \text{(IS-Dynamic)} \\ \frac{\forall i \in \{static,\ inline\}.\ i <: static}{inline <: inline} \qquad \qquad \text{(IS-Static)} \\ \frac{inline <: inline}{} \qquad \qquad \text{(IS-Inline)}$$

Fig. 4. Inlinity Subtyping i <: j

$$\forall i, \ \forall j, \ i <: j. \ i \wedge j = j$$

Fig. 5. Inlinity Intersection $i \wedge j$

$$\frac{\Gamma \vdash S <: S}{\Gamma \vdash S <: U \quad \Gamma \vdash U <: T} \qquad (S-Refl)$$

$$\frac{\Gamma \vdash S <: U \quad \Gamma \vdash U <: T}{\Gamma \vdash S <: T} \qquad (S-Trans)$$

$$\frac{X <: T \in \Gamma}{\Gamma \vdash X <: T} \qquad (S-Top)$$

$$\frac{X <: T \in \Gamma}{\Gamma \vdash X <: T} \qquad (S-TVAR)$$

$$\frac{\Gamma \vdash kT_1 <: iS_1 \quad \Gamma \vdash jS_2 <: lT_2}{\Gamma \vdash iS_1 \Rightarrow jS_2 <: kT_1 \Rightarrow lT_2} \qquad (S-Arrow)$$

$$\frac{\Gamma \vdash [X <: iU_1 \vdash jS_2 <: kT_2}{\Gamma \vdash [X <: iU_1] \Rightarrow jS_2 <: [X <: iU_1] \Rightarrow kT_2} \qquad (S-All)$$

$$\frac{\{x_p : i_p T_p \stackrel{p \in 1...n + m}{P} \} <: \{x_p : i_p T_p \stackrel{p \in 1...n}{P} \}}{\{x_p : i_p S_p \stackrel{p \in 1...n}{P} \} <: \{x_p : j_p T_p \stackrel{p \in 1...n}{P} \}} \qquad (S-RecDepth)}$$

$$\frac{\{x_p : i_p S_p \stackrel{p \in 1...n}{P} \} <: \{y_p : j_p T_p \stackrel{p \in 1...n}{P} \}}{\{x_p : i_p S_p \stackrel{p \in 1...n}{P} \}} <: \{y_p : j_p T_p \stackrel{p \in 1...n}{P} \}} \qquad (S-RecPerm)}$$

$$\frac{i <: j \quad \Gamma \vdash S <: T}{\Gamma \vdash iS <: jT} \qquad (S-Inline)$$

Fig. 6. Subtyping $\Gamma \vdash iS <: jT$

3 Translating Scala to the Core Calculus

4 Case Studies

4.1 Integer Power Function

- Explain what happens.
- Typical partial evaluation example. Can be handled by D and Idris and not without duplication with type-driven partial evaluation.

```
@i? def pow(base: Double, exp: Int @i?): Double =
  if (exp == 0) 1 else base * pow(base, exp)
```

Fig. 7. Function for computing the non-negative power of a real number.

4.2 Variable Argument Functions

4.3 Dot Product

Butterfly Networks

- 5 Related Work
- 6 Conclusion