1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* Most successful kickstart are in the field of entertainment (Movies, Music etc) (Ref sheet2)
* Most unsuccessful campaign are in the fiend of technology(ref sheet2)
* Minimum kickstarter took place in Month of Dec (ref sheet4)

1. What are some of the limitations of this dataset?

* Currency is dependent on country. We can calculate the campaign value using currency conversion

1. What are some other possible tables/graphs that we could create?

* Charts based on Maximum funds raised (currency conversion)
* Pie chart for country/count of campaign
* Chart for type of campaign for each country