

# Package ‘terminalgraphics’

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**Type** Package

**Title** Graphical Output in Terminals

**Version** 0.1.1

**Description** Defines a graphics device and functions for graphical output in terminal emulators that support graphical output. Currently terminals that support the Terminal Graphics Protocol ([\(<https://sw.kovidgoyal.net/kitty/graphics-protocol/>](https://sw.kovidgoyal.net/kitty/graphics-protocol/)) and terminal supporting Sixel ([\(<https://en.wikipedia.org/wiki/Sixel>](https://en.wikipedia.org/wiki/Sixel)) are supported.

**BugReports** <https://codeberg.org/djvanderlaan/terminalgraphics/issues>

**URL** <https://codeberg.org/djvanderlaan/terminalgraphics>

**Depends** R (>= 4.1.0)

**Imports** Rcpp, utils, graphics, grDevices, ragg, base64enc

**Suggests** magick

**LinkingTo** Rcpp

**License** GPL-3

**SystemRequirements** A terminal emulator supporting the Terminal Graphics Protocol ([\(<https://sw.kovidgoyal.net/kitty/graphics-protocol/>](https://sw.kovidgoyal.net/kitty/graphics-protocol/)) or Sixel.

**LazyLoad** yes

**Encoding** UTF-8

**RoxygenNote** 7.3.2

**NeedsCompilation** yes

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has_sixel_support	<i>Determine if terminal supports Sixel</i>
-------------------	---

---

Description

Determine if terminal supports Sixel

Usage

has\_sixel\_support(warn = FALSE, throw = FALSE)

Arguments

- warn                    show warnings when the protocol is not supported.
- throw                  throw an error when we are running in a kitty terminal.

Value

Returns TRUE if the current terminal supports the Sixel and FALSE otherwise. Will also return FALSE when not running in a terminal.

Examples

```
if (has_sixel_support()) {  
  cat("Yeeh, your terminal supports the sixel!")  
}
```

---

has_tgp_support	<i>Determine if terminal supports Terminal Graphics Protocol</i>
-----------------	--

---

**Description**

Determine if terminal supports Terminal Graphics Protocol

**Usage**

```
has_tgp_support(warn = FALSE, throw = FALSE)
```

**Arguments**

warn	show warnings when the protocol is not supported.
throw	throw an error when we are running in a kitty terminal.

**Value**

Returns TRUE if the current terminal supports the Terminal Graphics Protocol and FALSE otherwise. Will also return FALSE when not running in a terminal.

**Examples**

```
if (has_tgp_support()) {  
  cat("Yeesh, your terminal supports the terminal graphics protocol!")  
}
```

---

is_kitty	<i>Determine if we are running in a kitty terminal</i>
----------	--

---

**Description**

Determine if we are running in a kitty terminal

**Usage**

```
is_kitty()
```

**Value**

Returns TRUE if R is running in a kitty terminal and FALSE otherwise.

**Examples**

```
if (is_kitty()) {  
  cat("Yeesh, you are running kitty!")  
}
```

---

`kitty_colors`*Get the colors used in the kitty terminal*

---

## Description

Get the colors used in the kitty terminal

## Usage

```
kitty_colors()
```

```
kitty_background()
```

```
kitty_foreground()
```

```
kitty_palette()
```

## Details

To get the background and foreground colors, `kitten query-terminal` is called. To get all colors and the palette `kitty@get-colors` is called using [system](#). However, for the last to work `allow_remote_control` needs to be set to true in the config file for kitty.

## Value

`kitty_colors` returns a `data.frame` with the colors from the theme used by kitty. `kitty_background` returns the background color (character vector with the hex-code). `kitty_foreground` returns the foreground color. `kitty_palette` returns a vector with the 9 main accent colors from the theme.

## See Also

[term\\_background](#), [term\\_foreground](#), [term\\_palette](#) for functions that try to return the colors used in any terminal. When running in kitty, these will call `kitty_background` etc.

## Examples

```
if (is_kitty()) {  
  cat("The background color is '", kitty_background(), "'.")  
}
```

---

`png2sixel`*Dump a PNG image to the terminal in Sixel format*

---

**Description**

Dump a PNG image to the terminal in Sixel format

**Usage**

```
png2sixel(filename)
```

**Arguments**

<code>filename</code>	filename of the PNG image
-----------------------	---------------------------

**Value**

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

---

`png2terminal`*Dump a PNG image to the terminal*

---

**Description**

Dump a PNG image to the terminal

**Usage**

```
png2terminal(filename, method = c("auto", "tgp", "sixel"))
```

**Arguments**

<code>filename</code>	filename of the PNG image
<code>method</code>	method with which the graphical output is written to the terminal. In case of 'auto', it is first checked if the Terminal Graphics Protocol is supported and if so, this is used. Otherwise, Sixel is used.

**Value**

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

**See Also**

See [png2tgp](#) for output in Terminal Graphics Protocol. See [png2sixel](#) for output in Sixel format.

---

png2tgp	<i>Dump a PNG image to the terminal using the Terminal Graphics Protocol</i>
---------	--

---

**Description**

Dump a PNG image to the terminal using the Terminal Graphics Protocol

**Usage**

```
png2tgp(filename)
```

**Arguments**

filename	filename of the PNG image
----------	---------------------------

**Details**

The Terminal Graphics Protocol is not supported by many Terminal Emulators. The most notable terminal emulator supporting the protocol is Kitty.

**Value**

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

---

raster2sixel	<i>Dump an image raster to the terminal in Sixel format</i>
--------------	---

---

**Description**

Dump an image raster to the terminal in Sixel format

**Usage**

```
raster2sixel(raster)
```

**Arguments**

raster	the image 'raster' e.g. the output of <code>as.raster</code> .
--------	--

**Details**

Sixel is a bitmap format supported by some terminals. See, for example, <https://en.wikipedia.org/wiki/Sixel>.

**Value**

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

**See Also**

See [raster2tgp](#) for output using Terminal Graphics Protocol.

---

raster2terminal	<i>Dump an image raster to the terminal</i>
-----------------	---

---

**Description**

Dump an image raster to the terminal

**Usage**

```
raster2terminal(raster, method = c("auto", "tgp", "sixel"), ...)
```

**Arguments**

raster	the image 'raster' e.g. the output of <a href="#">as.raster</a> .
method	method with which the graphical output is written to the terminal. In case of 'auto', it is first checked if the Terminal Graphics Protocol is supported and if so, this is used. Otherwise, Sixel is used.
...	passed on to the underlying method such as <a href="#">raster2tgp</a> and <a href="#">raster2sixel</a> .

**Value**

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

**See Also**

See [raster2tgp](#) for output in Terminal Graphics Protocol. See [raster2sixel](#) for output in Sixel format.

---

raster2tgp	<i>Dump an image raster to the terminal using the Terminal Graphics Protocol</i>
------------	--

---

### Description

Dump an image raster to the terminal using the Terminal Graphics Protocol

### Usage

```
raster2tgp(raster, compress = TRUE)
```

### Arguments

raster	the image 'raster' e.g. the output of <a href="#">as.raster</a> .
compress	compress the data before sending to the terminal.

### Details

The Terminal Graphics Protocol is not supported by many Terminal Emulators. The most notable terminal emulator supporting the protocol is Kitty.

### Value

Called for it's side effect of writing the image to the terminal (standard out). Returns NULL invisibly.

### See Also

See [raster2sixel](#) for output in Sixel format. See [png2terminal](#) for writing a PNG image to the terminal.

---

sixel	<i>Terminal Graphics Protocol Device</i>
-------	--

---

### Description

Terminal Graphics Protocol Device



**Usage**

```
sixel(
  width = getOption("term_width", max(480, min(1200, term_width(), term_height()/0.8))),
  height = getOption("term_height", 0.8 * width),
  units = "px",
  res = getOption("term_res", NA),
  ...,
  term_col = getOption("term_col", FALSE),
  term_bg = term_col,
  term_fg = term_col
)
```

**Arguments**

width	The width of the image. Passed on to <a href="#">agg_capture</a> .
height	The height of the image. Passed on to <a href="#">agg_capture</a> .
units	The units in which 'height' and 'width' are given. Passed on to <a href="#">agg_capture</a> .
res	The resolution of the image. Passed on to <a href="#">agg_capture</a> .
...	passed on to the underlying <a href="#">agg_capture</a> device.
term_col	Logical value indicating that the foreground and background colors used in the plot should be set to that of the terminal.
term_bg	Logical value indicating that the background color used in the plot should be set to that of the terminal.
term_fg	Logical value indicating that the foreground color used in the plot should be set to that of the terminal.

**Details**

The function tries to detect whether the terminal supports Sixel. If not, it will issue a warning but still output the image to the terminal. Terminals that do not support Sixel will ignore the output. The warning is shown only once. Please file an issue when the terminal does support Sixel while [has\\_sixel\\_support](#) returns FALSE. The warning can be disabled using `options(warned_sixel_support = TRUE)`.

**Value**

`sixel` is called for its side effect of opening a graphics device. Invisibly returns a list with two functions: `plot` will plot the current contents of the device in the terminal and `update` will plot the current contents of the device in the terminal if the contents have changed since the last plot.

[term\\_replot](#) will redraw the content of the device in the terminal. In principle [term\\_replot](#) is called automatically when the contents of the device changed. This function can be used to force plotting.

When `term_bg = TRUE` the background color of the graphics device ('bg') will be set using [par](#). When `term_fg = TRUE` the foreground color ('fg', 'col', 'col.axis', 'col.lab', 'col.main', and 'sub') will be set using [par](#).

### Examples

```
if (has_sixel_support()) {  
  sixel()  
  plot(rnorm(100))  
  abline(h = 0, lwd = 2, col = term_palette()[1])  
}
```

---

term\_background

*Get the colors used in the terminal*

---

### Description

Get the colors used in the terminal

### Usage

term\_background()

term\_foreground()

term\_palette()

### Details

Getting the color palette used in the terminal is terminal specific. Currently only the kitty terminal is supported. For other terminals default colors are returned.

### Value

term\_background and term\_foreground will return a length 1 vector with a color. term\_palette will return a vector of colors.

### See Also

[kitty\\_colors](#) for the functions returning the specific colors used in the kitty terminal.

### Examples

```
term_background()
```

---

`term_dim`*Get the dimensions of the terminal window in pixels*

---

**Description**

Get the dimensions of the terminal window in pixels

**Usage**

```
term_dim()
```

**Value**

An integer vector with the width and height of the terminal in pixels (`x_pixels` and `y_pixels`) and the number of text columns and rows in the terminal window (`columns` and `rows`).

These values can be zero when the terminal does not support querying the size. Some terminals only support querying the number of columns and rows. Under windows the return value will always be zero as querying the size depends on POSIX support.

**See Also**

[term\\_width](#) and [term\\_height](#) for only obtaining the width and height in pixels respectively.

---

`term_height`*Get the height of the terminal window in pixels*

---

**Description**

Get the height of the terminal window in pixels

**Usage**

```
term_height()
```

**Value**

An integer with the number of pixels the terminal is high. This value can be zero when the terminal does not support querying the size.

**See Also**

[term\\_width](#) for the terminal width and [term\\_dim](#) for all dimensions including the dimensions in rows and columns.

---

term_replot	<i>Replot the current device in the terminal.</i>
-------------	---

---

**Description**

Replot the current device in the terminal.

**Usage**

term\_replot()

**Value**

Called for outputting the current contents of a [sixel](#) or [tgp](#) device into the terminal.

---

term_width	<i>Get the with of the terminal window in pixels</i>
------------	--

---

**Description**

Get the with of the terminal window in pixels

**Usage**

term\_width()

**Value**

An integer with the number of pixels the terminal is wide This value can be zero when the terminal does not support querying the size. Under windows the return value will always be zero as querying the size depends on POSIX support.

**See Also**

[term\\_height](#) for the terminal height and [term\\_dim](#) for all dimensions including the dimensions in rows and columns.

tgp

*Terminal Graphics Protocol Device***Description**

Terminal Graphics Protocol Device

**Usage**

```

tgp(
  width = getOption("term_width", max(480, min(1200, term_width(), term_height()/0.8))),
  height = getOption("term_height", 0.8 * width),
  units = "px",
  res = getOption("term_res", NA),
  ...,
  term_col = getOption("term_col", FALSE),
  term_bg = term_col,
  term_fg = term_col
)

```

**Arguments**

width	The width of the image. Passed on to <a href="#">agg_capture</a> .
height	The height of the image. Passed on to <a href="#">agg_capture</a> .
units	The units in which 'height' and 'width' are given. Passed on to <a href="#">agg_capture</a> .
res	The resolution of the image. Passed on to <a href="#">agg_capture</a> .
...	passed on to the underlying <a href="#">agg_capture</a> device.
term_col	Logical value indicating that the foreground and background colors used in the plot should be set to that of the terminal.
term_bg	Logical value indicating that the background color used in the plot should be set to that of the terminal.
term_fg	Logical value indicating that the foreground color used in the plot should be set to that of the terminal.

**Details**

The function tries to detect whether the terminal supports Terminal Graphics Protocol. If not, it will issue a warning but still output the image to the terminal. Terminals that do not support Terminal Graphics Protocol will ignore the output. The warning is shown only once. Please file an issue when the terminal does support Terminal Graphics Protocol while [has\\_tgp\\_support](#) returns FALSE. The warning can be disabled using `options(warned_tgp_support = TRUE)`.

**Value**

tgp is called for its side effect of opening a graphics device. Invisibly returns an list with two functions: `plot` will plot the current contents of the device in the terminal and `update` will plot the current contents of the device in the terminal if the contents have changed since the last plot.

`term_replot` will redraw the content of the device in the terminal. In principle `term_replot` is called automatically when the contents of the device changed. This function can be used to force plotting.

When `term_bg = TRUE` the background color of the graphics device (`'bg'`) will be set using `par`. When `term_fg = TRUE` the foreground color (`'fg'`, `'col'`, `'col.axis'`, `'col.lab'`, `'col.main'`, and `'sub'`) will be set using `par`.

**Examples**

```
if (has_tgp_support()) {  
  # Open device  
  tgp()  
  plot(rnorm(100))  
  abline(h = 0, lwd = 2, col = term_palette()[1])  
}
```

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