Package 'Q7'

October 12, 2022

Title Types and Features for Object Oriented Programming

Version 0.1.0

Description Construct message-passing style objects with types and features. Q7 types uses composition instead of inheritance in creating derived types, allowing defining any code segment as feature and associating any feature to any object. Compared to R6, Q7 is simpler and more flexible, and is more friendly in syntax.

License GPL-3
Encoding UTF-8
LazyData true
RoxygenNote 7.1.1
Depends magrittr
Suggests knitr, rmarkdown, testthat
VignetteBuilder knitr
NeedsCompilation no
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Repository CRAN
Date/Publication 2020-11-25 10:00:06 UTC

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clone Clone

Description

Clone

Usage

```
clone(...)
```

Arguments

... dot-dot-dot

clone.Q7instance

Clone an Instance

Description

Clone an Instance

Usage

```
## S3 method for class 'Q7instance'
clone(inst, deep = TRUE, ...)
```

Arguments

inst Q7 object instance

deep to copy nested object instances recursively; Boolean

... dot-dot-dot

Value

Q7 object instance

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Examples

```
Type1 <- type(function(num){
  print_num <- function(){
    base::print(num)
  }
})
myType1 <- Type1(1)
myType1$print_num()
myType1_clone <- clone(myType1)
myType1_clone$print_num()</pre>
```

extend

Extend a Type upon a (Proto)type

Description

Used only inside a type definition

Usage

```
extend(prototype)
```

Arguments

prototype

Q7type; function

Value

localized Q7type; function

```
Type1 <- type(function(arg1){
    val1 <- arg1
    get_val1 <- function(){
       val1
    }
}, "Type1")

Type2 <- type(function(arg1, arg2){
    extend(Type1)(arg1)
    val2 <- arg2
    get_val2 <- function(){
       val2
    }
}, "Type2")</pre>
```

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```
myType2 <- Type2("foo", "bar")
myType2$get_val1()
myType2$get_val2()</pre>
```

feature

Create an Object Feature

Description

Create an Object Feature

Usage

feature(expr)

Arguments

expr

expression

Value

a Q7 feature

```
Type1 <- type(function(num){})
hasMagic <- feature({
     change_number <- function(){
        num + 1
     }
})

myType1 <- Type1(1) %>% hasMagic()
myType1$change_number()

# Use S3 method dispatch for different behaviors
hasMagic <- feature_generic(s3 = "hasMagic")
hasMagic.Type1 <- feature({
     change_number <- function(){
        num + 1
     }
})</pre>
```

feature_generic 5

```
hasMagic.Type2 <- feature({
    change_number <- function(){
        num - 1
    }
})

Type1 <- type(function(num){},
        s3 = "Type1") %>%
    hasMagic()

Type2 <- type(function(num){},
        s3 = "Type2") %>%
    hasMagic()

myType1 <- Type1(1)
myType1$change_number()

myType2$change_number()</pre>
```

feature_generic

Create a Generic Feature

Description

Use this function when you need to create more than one methods for Q7 types with different S3 classes. The s3 field and the feature's name should be the same.

Usage

```
feature_generic(s3, ...)
```

Arguments

s3 S3 Class of the feature

... dot-dot-dot

Value

a generic Q7 feature

See Also

feature

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implement

Implement any Feature for an Object

Description

Implement any Feature for an Object

Usage

```
implement(obj, feat)
```

Arguments

```
obj Q7 object (type or instance) feat Q7 feature or expression
```

Value

```
Q7 object (type or instance)
```

Examples

```
Type1 <- type(function(num){})

myType1 <- Type1(1) %>% implement({
    change_number <- function(){
        num + 1
    }
})

myType1$change_number()</pre>
```

is

Is it a Q7 Type, Instance or Feature?

Description

```
Is it a Q7 Type, Instance or Feature?
```

Usage

```
is_type(x)
is_instance(x)
is_feature(x)
```

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Arguments

x object

Value

Boolean

list2inst

Build a Q7 Object Instance from a List

Description

Build a Q7 Object Instance from a List

Usage

```
list2inst(x, s3 = "default", parent = parent.frame(), ...)
```

Arguments

x list

s3 S3 class name of the instance

parent parent environment of the instance

... dot-dot-dot

Value

Q7 object instance

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localize

Make a Localized Copy of a Q7 Type or Instance

Description

Make a Localized Copy of a Q7 Type or Instance

Usage

```
localize(obj, envir = parent.frame())
```

Arguments

obj

Q7 type or instance

envir

environment

Value

function

merge

Merge all Members of Two Instances

Description

All public and private members of instance 2 will be copied to instance 1, overwriting any of the same names.

Usage

```
merge(inst1, inst2)
```

Arguments

inst1 instance to move members to inst2 instance to move members from

Value

Q7 instance, with environment identity of inst1 and members from both instances.

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Examples

```
Screamer <- type(function(words){</pre>
  scream <- function(){</pre>
    paste0(paste(words,
                  collapse = " "),
})
Whisperer <- type(function(words){</pre>
  whisper <- function(){</pre>
    paste0("shhhhhhhh....",
            paste(words,
                  collapse = " "),
            "…")
  }
})
p1 <- Screamer("I love you")</pre>
p1$scream()
p2 <- Whisperer("My parents came back")</pre>
p2$whisper()
p1 <- p1 %>% merge(p2)
# note the the "word" for both methods became that of p2
p1$whisper()
p1$scream()
```

type

Create a Q7 Type

Description

```
Create a Q7 Type
```

Usage

```
type(x = function() {
}, s3 = "Q7default")
```

Arguments

x function or expression; becomes the definition of the object

s3 S3 class for the object; necessary when using S3 generic functions

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Value

Q7 type; function

```
Adder <- type(function(num1, num2){
    add_nums <- function(){
        num1 + num2
    }
})

myAdder <- Adder(1, 2)
myAdder$add_nums()</pre>
```

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