Package 'arrowheadr'

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Type Package
Title Make Custom Arrowheads
Version 1.0.1
Description The 'ggarrow' package is a 'ggplot2' extension that plots a variety of different arrow segments with many options to customize. The 'arrowheadr' package makes it easy to create custom arrowheads and fins within the parameters that 'ggarrow' functions expect. It has preset arrowheads and a collection of functions to create and transform data for customizing arrows.
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<pre>URL https://github.com/wjschne/arrowheadr,</pre>
https://wjschne.github.io/arrowheadr/
BugReports https://github.com/wjschne/arrowheadr/issues
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arrow_head_bezier

make arrowhead from list of bezier control points

Description

make arrowhead from list of bezier control points

Usage

```
arrow_head_bezier(
    X,
    rotate = 0,
    rescale = c(1, 1),
    nudge = c(0, 0),
    transformations = c("rotater", "rescaler", "nudger"),
    n = 101,
    plot = FALSE,
    show_controls = TRUE
)
```

Arguments

```
x list of control points (as vectors or matrices)
rotate rotation angle in radians
rescale a single value or 2-length vector for scaling in x and y
nudge a single value or 2-length vector for nudging in x and y
```

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```
transformations
```

```
a vector of transformation functions

n number of points in each bezier curve

plot plot arrowhead if TRUE

show_controls show control points if plot = TRUE
```

Value

a matrix

Examples

```
curved_arrowhead <- arrow_head_bezier(list(</pre>
  c(1, 0,
    .5, .5,
    .2, .5),
  c(.2, .5,
    .2, .1,
    -.1, .25,
    -.3, .25),
  c(-.3, .25,
    0, 0,
    -.3, -.25),
  c(-.3, -.25,
    -.1, -.25,
    .2, -.1,
    .2, -.5),
  c(.2, -.5,
    .5, -.5,
    1, 0)
),
plot = TRUE)
```

arrow_head_catenary

Make catenary arrowhead

Description

Make catenary arrowhead

Usage

```
arrow_head_catenary(
  a = 1,
  base_width = 0,
  thickness = 1.2,
  closed = FALSE,
  rotate = 0,
```

```
rescale = c(1, 1),
nudge = c(0, 0),
transformations = c("rotater", "rescaler", "nudger"),
n = 361,
plot = FALSE
)
```

Arguments

a peakedness of the arch (near 0 is more flat, large like parabola)

base_width width of the base of the arch
thickness thickness of the top of the arch

closed if TRUE, closed arch
rotate rotation angle in radians

rescale a single value or 2-length vector for scaling in x and y nudge a single value or 2-length vector for nudging in x and y

transformations

a vector of transformation functions

n number of points in polygon
plot plot arrowhead if TRUE

Value

a matrix

```
catenary <- arrow_head_catenary(plot = TRUE)
stlouis <-
    arrow_head_catenary(
    plot = TRUE,
    a = 0.4,
    base_width = 0.2,
    thickness = .09
)

bluntnosed_catenary <-
    arrow_head_catenary(
    plot = TRUE,
    a = .2,
    thickness = 1.2
)</pre>
```

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arrow_head_ellipse

Make arrrowhead with ellipse

Description

Make arrrowhead with ellipse

Usage

```
arrow_head_ellipse(
    a = 1,
    b = 1,
    superellipse = 2,
    rotate = 0,
    rescale = c(1, 1),
    nudge = c(0, 0),
    transformations = c("unitizer", "rotater", "rescaler", "nudger"),
    n = 361,
    plot = FALSE
)
```

Arguments

```
width of ellipse
а
                  height of ellipse
b
                  parameter for specifying superellipses. Can be of length 1 or 2
superellipse
                  rotation angle in radians
rotate
rescale
                  a single value or 2-length vector for scaling in x and y
nudge
                  a single value or 2-length vector for nudging in x and y
transformations
                  a vector of transformation functions
                  number of points in polygon
                  plot arrowhead if TRUE
plot
```

Value

a matrix

```
ellipsehead <- arrow_head_ellipse(plot = TRUE, b = .5)
ellipsehead_spaced <- arrow_head_ellipse(
  plot = TRUE,
  b = .5,
  rescale = .45,</pre>
```

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```
nudge = c(.55, 0)
)
# Make regular polygon with n - 1 sides
pentagon <- arrow_head_ellipse(n = 6, plot = TRUE)
# make a superellipses
star4 <- arrow_head_ellipse(superellipse = .5, plot = TRUE)
squircle <- arrow_head_ellipse(superellipse = 3, plot = TRUE, rotate = pi / 4)
longboat <- arrow_head_ellipse(plot = TRUE, b = 1, a = 4, superellipse = c(3,.5))</pre>
```

arrow_head_function

Make arrowheads with any function

Description

Make arrowheads with any function

Usage

```
arrow_head_function(
  .fun = stats::dnorm,
  lower\_bound = -4,
  upper_bound = 4,
  . . . ,
 base_width = 0,
  thickness = 1.2,
  closed = TRUE,
 minimum_value = NA,
 rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("rotater", "rescaler", "nudger"),
 n = 1001,
  plot = FALSE
)
```

Arguments

```
.fun
                  a function (defaults to dnorm)
lower_bound
                  lowest value passed to .fun
upper_bound
                  highest value passed to .fun
                  arguments passed to .fun
. . .
base_width
                  If closed, size of feet
thickness
                  If closed, thickness of shape (can be negative)
closed
                  make polygon closed
                  smallest value in function
minimum_value
```

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Value

a matrix

```
# A normal distribution
xy <- arrow_head_function(dnorm, plot = TRUE)</pre>
# if closed = FALSE, set thickness and base_width
xy <- arrow_head_function(dnorm, plot = TRUE, closed = FALSE,</pre>
                      thickness = 1.5,
                      base_width = .25)
# A cauchy distribution
xy <- arrow_head_function(dt, df = 1, plot = TRUE)</pre>
# open with thickness = 1.5
xy <- arrow_head_function(</pre>
  dt,
  df = 1,
  plot = TRUE,
  closed = FALSE,
  thickness = 1.5
# thickness > 2 creates a bulge
xy <- arrow_head_function(</pre>
  dt,
  df = 1,
  lower_bound = -3.25,
  upper_bound = 3.25,
  closed = FALSE,
  thickness = 2.5,
  plot = TRUE,
  rescale = 1 / 3,
  nudge = c(2 / 3, 0)
)
# Make a new function
mytrident <- function(x, s = 160) {
  k \leftarrow length(x)
  y1 \leftarrow dbeta(x, shape1 = s, shape2 = s) * 2
  y2 \leftarrow dbeta(x, shape1 = s * .9, shape2 = s * .1)
  y3 \leftarrow dbeta(x, shape1 = s * .1 , shape2 = s * .9)
  y1 + y2 + y3
```

```
xy <- arrow_head_function(
   mytrident,
   lower_bound = 0,
   upper_bound = 1,
   plot = TRUE,
   minimum_value = -3,
   rescale = .5,
   nudge = c(.5, 0)
)</pre>
```

arrow_head_harpoon

Make a harpoon arrowhead

Description

Make a harpoon arrowhead

Usage

```
arrow_head_harpoon(
  point_angle = 30,
  barb_angle = 20,
  degrees = TRUE,
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("unitizer", "rotater", "rescaler", "nudger"),
  plot = FALSE
)
```

Arguments

```
point_angle angle of harpoon point
barb_angle angle of harpoon barb
```

degrees if TRUE, angles are in degrees instead of radians

rotate rotation angle in radians

rescale a single value or 2-length vector for scaling in x and y nudge a single value or 2-length vector for nudging in x and y

transformations

a vector of transformation functions

plot plot arrowhead if TRUE

Value

a matrix

Examples

```
xy <- arrow_head_harpoon(plot = TRUE)</pre>
```

arrow_head_hypotrochoid

Make spirograph arrowheads

Description

Make spirograph arrowheads

Usage

```
arrow_head_hypotrochoid(
  r = 4,
 R = 3,
 d = r,
 windings = r,
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("unitizer", "rotater", "rescaler", "nudger"),
  n = 361,
  plot = FALSE
)
arrow_head_deltoid(
  d = 2.6,
  rotate = pi,
  rescale = c(1, 0.5),
  nudge = c(0, 0),
  transformations = c("unitizer", "rotater", "rescaler", "nudger"),
  n = 361,
 plot = FALSE
)
```

Arguments

```
r cycling circle radius

R fixed circle radius

d pen distance

windings windings

rotate rotation angle in radians

rescale a single value or 2-length vector for scaling in x and y

nudge a single value or 2-length vector for nudging in x and y
```

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transformations

a vector of transformation functions number of points in polygon

plot plot arrowhead if TRUE

Value

n

a matrix

Examples

arrow_head_icon

Make arrowhead from preset icon

Description

Make arrowhead from preset icon

Usage

```
arrow_head_icon(
  x = "stardestoyer",
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("rotater", "rescaler", "nudger"),
  plot = FALSE
)
```

Arguments

```
x name of icon: eiffel, viper, viper2, nighthawk, pantherxf70 rotate rotation angle in radians
```

rescale a single value or 2-length vector for scaling in x and y

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```
nudge a single value or 2-length vector for nudging in x and y transformations a vector of transformation functions plot arrowhead if TRUE
```

Value

a matrix

Examples

```
starwars\_stardestoyer <- arrow\_head\_icon(x = "stardestoyer", plot = TRUE) \\ starwars\_executor <- arrow\_head\_icon(x = "executor", plot = TRUE) \\ eiffel <- arrow\_head\_icon(x = "eiffel", plot = TRUE) \\ battlestar\_galactica\_viper <- arrow\_head\_icon(x = "viper", plot = TRUE) \\ battlestar\_galactica\_viper2 <- arrow\_head\_icon(x = "viper2", plot = TRUE) \\ nighthawk <- arrow\_head\_icon(x = "nighthawk", plot = TRUE) \\ panther\_xf70 <- arrow\_head\_icon(x = "pantherxf70", plot = TRUE) \\ \end{aligned}
```

arrow_head_latex

Make latex arrowhead

Description

Mimics tikz's latex arrowheads, but can make any arrowhead with 2 side curves and an underside.

Usage

```
arrow_head_latex(
  point = c(1, 0),
  sidecontrols = c(7/12, 1/12, -1/6, 1/4),
  p_barb = c(-2/3, 5/8),
  undercontrols = c(-1/4, 1/6),
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("rotater", "rescaler", "nudger"),
  n = 101,
  plot = FALSE
)
```

Arguments

point length-2 vector for point coordinates

sidecontrols vector of coordinates for control points on sides

p_barb length-2 vector for barb coordinates

undercontrols vector of coordinates for control points on underside

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Value

a matrix

Examples

arrow_head_trefoil

Make trefoil arrowhead

Description

Make trefoil arrowhead

Usage

```
arrow_head_trefoil(
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
  transformations = c("unitizer", "rotater", "rescaler", "nudger"),
  n = 361,
  plot = FALSE
)
```

Arguments

Value

a matrix

Examples

```
trefoil <- arrow_head_trefoil(plot = TRUE)</pre>
```

```
arrow_head_wittgenstein_rod
```

Make arrowhead with Wittengenstein's Rod

Description

See https://en.wikipedia.org/wiki/Wittgenstein's_rod

Usage

```
arrow_head_wittgenstein_rod(
  fixed_point = c(1.1, 0),
  rod_length = 2.1,
  rotate = 0,
  rescale = c(1, 1),
  nudge = c(0, 0),
   transformations = c("unitizer", "rotater", "rescaler", "nudger"),
  n = 361,
  plot = FALSE
)
```

Arguments

```
fixed_point x and y coordinates of a point
```

rod_length Length of rod

rotate rotation angle in radians

rescale a single value or 2-length vector for scaling in x and y

nudger nudger

```
nudge a single value or 2-length vector for nudging in x and y transformations
a vector of transformation functions
n number of points in polygon
plot plot arrowhead if TRUE
```

Value

a matrix

Examples

```
candleflame <- arrow_head_wittgenstein_rod(
  fixed_point = c(-2.75, 0),
  rod_length = 3.75,
  nudge = c(1, 0),
  rescale = .95,
  plot = TRUE
)

rocket <- arrow_head_wittgenstein_rod(
  fixed_point = c(1.1, 0),
  rod_length = 2.1,
  plot = TRUE,
  nudge = c(.1, 0),
  rescale = c(.90, .25)
)</pre>
```

nudger

Nudge columns of a matrix by fixed amounts

Description

Nudge columns of a matrix by fixed amounts

Usage

```
nudger(x, nudge)
```

Arguments

x a matrix

nudge a single value or a vector with length equal to the number of columns in x

Value

matrix

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Examples

```
nudger(matrix(0, nrow = 2, ncol = 2), nudge = c(0,1))
```

plot_arrowhead

Plot arrowhead

Description

Plot arrowhead

Usage

```
plot_arrowhead(x, displayline = TRUE, displaypoints = TRUE)
```

Arguments

x 2-column matrix displayline plot the display line

displaypoints plot the 0,0 point and the 1,0 point

Value

plot

reflecter

make a reflection of a matrix on the y axis

Description

Good for making symmetrical arrowheads

Usage

```
reflecter(x, add_reflection = TRUE)
```

Arguments

```
x matrix add_reflection add to x in reverse order
```

Value

a matrix with y reversed sign and rows in reverse order

```
reflecter(diag(c(1,2)))
```

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rescaler

Rescale each column of a matrix

Description

Rescale each column of a matrix

Usage

```
rescaler(x, magnitude)
```

Arguments

x a matrix

magnitude

a single value or a vector with length equal to the number of columns in x

Value

a matrix

Examples

```
rescaler(matrix(1, nrow = 2, ncol = 2), magnitude = c(2,3))
```

rev_matrix_rows

reverses the order of rows or columns in a matrix

Description

reverses the order of rows or columns in a matrix

Usage

```
rev_matrix_rows(x)
rev_matrix_cols(x)
```

Arguments

x matrix

Value

a matrix

```
rev_matrix_rows(diag(c(1,2)))
```

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rotater

Rotate a 2-column matrix

Description

Rotate a 2-column matrix

Usage

```
rotater(x, theta, center = c(0, 0), degrees = FALSE)
```

Arguments

x a 2-column matrix

theta angle

center point of rotation

degrees if TRUE, theta is in degrees instead of radians

Value

a rotated 2-column matrix

Examples

```
x <- matrix(seq(10), ncol = 2)
rotater(x, pi)</pre>
```

transformer

Do transformations in a desired order

Description

Do transformations in a desired order

Usage

```
transformer(
    x,
    rescale = c(1, 1),
    rotate = 0,
    nudge = 0,
    center = c(0, 0),
    degrees = FALSE,
    transformations = c("unitizer", "rescaler", "nudger", "rotater")
)
```

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Arguments

x a 2-column matrix

rescale a single value or a vector with length equal to the number of columns in x

rotate angle in radians unless degrees is true

nudge a single value or a vector with length equal to the number of columns in x center a single value or a vector with length equal to the number of columns in x

degrees if TRUE, angles are degrees instead of radians

transformations

a vector of transformation functions

Value

a matrix

Examples

```
matrix(c(0,0,1,1), nrow = 2) |>
  transformer(transformations = "rotater", rotate = pi)
```

unitizer

Fit matrix to unit circle

Description

Fit matrix to unit circle

Usage

```
unitizer(x, center = rep(0, ncol(x)))
```

Arguments

x matrix

center center of matrix

Value

matrix

v2matrix

Examples

v2matrix

Convert a vector to a matrix

Description

Convert a vector to a matrix

Usage

```
v2matrix(x, ncol = 2, byrow = TRUE)
```

Arguments

x vector

ncol number of columns byrow logical. convert by row

Value

a matrix

```
v2matrix(c(1,2,3,4))
```

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