Package 'FuzzyNumbers'

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Title Tools to Deal with Fuzzy Numbers

Description S4 classes and methods

Type Package

```
operations (e.g., by using the Zadeh extension principle),
      performing approximation of arbitrary fuzzy numbers by trapezoidal
      and piecewise linear ones, preparing plots for publications, computing
      possibility and necessity values for comparisons, etc.
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```

to deal with fuzzy numbers. They allow for computing any arithmetic

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Description

FuzzyNumbers is an open source (LGPL 3) package for R. It provides S4 classes and methods to deal with fuzzy numbers. The package may be used by researchers in fuzzy numbers theory (e.g., for testing new algorithms, generating numerical examples, preparing figures).

Details

Fuzzy set theory gives one of many ways (in particular, see Bayesian probabilities) to represent imprecise information. Fuzzy numbers form a particular subclass of fuzzy sets of the real line. The main idea behind this concept is motivated by the observation that people tend to describe their knowledge about objects through vague numbers, e.g., "I'm about 180 cm tall" or "The event happened between 2 and 3 p.m.".

For the formal definition of a fuzzy number please refer to the FuzzyNumber man page. Note that this package also deals with particular types of fuzzy numbers like trapezoidal, piecewise linear, or "parametric" FNs (see TrapezoidalFuzzyNumber PiecewiseLinearFuzzyNumber, PowerFuzzyNumber, and *EXPERIMENTAL* DiscontinuousFuzzyNumber)

The package aims to provide the following functionality:

- Representation of arbitrary fuzzy numbers (including FNs with discontinuous side functions and/or alpha-cuts), as well as their particular types, e.g. trapezoidal and piecewise linear fuzzy numbers,
- 2. Defuzzification and approximation by triangular and piecewise linear FNs (see e.g. expectedValue, value, trapezoidalApproximation, piecewiseLinearApproximation),
- 3. Visualization of FNs (see plot, as.character),
- 4. Basic operations on FNs (see e.g. fapply and Arithmetic),
- 5. etc.

For a complete list of classes and methods call help(package="FuzzyNumbers"). Moreover, you will surely be interested in a step-by-step guide to the package usage and features which is available at the project's webpage.

Keywords: Fuzzy Numbers, Fuzzy Sets, Shadowed Sets, Trapezoidal Approximation, Piecewise Linear Approximation, Approximate Reasoning, Imprecision, Vagueness, Randomness.

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alphacut

Compute Alpha-Cuts

Description

If A is a fuzzy number, then its α -cuts are always in form of intervals. Moreover, the α -cuts form a nonincreasing chain w.r.t. alpha.

Usage

```
## S4 method for signature 'FuzzyNumber,numeric'
alphacut(object, alpha)
```

Arguments

object a fuzzy number

alpha numeric vector with elements in [0,1]

Value

Returns a matrix with two columns (left and right alha cut bounds). if some elements in alpha are not in [0,1], then NA is set.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
Other alpha_cuts: core(), supp()
```

```
A <- TrapezoidalFuzzyNumber(1, 2, 3, 4) alphacut(A, c(-1, 0.4, 0.2))
```

6 alphaInterval

alphaInterval

Compute the Alpha-Interval of a Fuzzy Number

Description

```
We have \alpha - Int(A) := [\int_0^1 \alpha A_L(\alpha) d\alpha, \int_0^1 \alpha A_U(\alpha) d\alpha].
```

Usage

```
## S4 method for signature 'FuzzyNumber'
alphaInterval(object, ...)

## S4 method for signature 'TrapezoidalFuzzyNumber'
alphaInterval(object)

## S4 method for signature 'PiecewiseLinearFuzzyNumber'
alphaInterval(object)

## S4 method for signature 'PowerFuzzyNumber'
alphaInterval(object)
```

Arguments

object a fuzzy number

... for FuzzyNumber and DiscontinuousFuzzyNumber - additional arguments passed

to integrateAlpha

Details

Note that if an instance of the FuzzyNumber or DiscontinuousFuzzyNumber class is given, the calculation is performed via numerical integration. Otherwise, the computation is exact.

Value

Returns numeric vector of length 2.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumexpectedInterval(), plot()

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```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation(), possibilityUndervaluation()
```

Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, PowerFuzzyNumber, as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval()

ambiguity

Calculate the Ambiguity of a Fuzzy Number

Description

The ambiguity (Delgado et al, 1998) is a measure of nonspecificity of a fuzzy number.

Usage

```
## S4 method for signature 'FuzzyNumber'
ambiguity(object, ...)
```

Arguments

object a fuzzy number
... additional arguments passed to alphaInterval

Details

The ambiguity is defined as $amb(A):=\int_0^1 \alpha \left(A_U(\alpha)-A_L(\alpha)\right) \,d\alpha.$

Value

Returns a single numeric value.

References

Delgado M., Vila M.A., Voxman W. (1998), On a canonical representation of a fuzzy number, Fuzzy Sets and Systems 93, pp. 125-135.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other characteristics: expectedValue(), value(), weightedExpectedValue(), width()
```

8 arctan2

approxInvert

Approximate the Inverse of a Given Function

Description

The function may be used to create side generating functions from alpha-cut generators and inversely.

Usage

```
approxInvert(f, method = c("monoH.FC", "linear", "hyman"), n = 500)
```

Arguments

f a monotonic, continuous function f: [0,1]->[0,1] method interpolation method: "monoH.FC', "hyman" or "linear"

n number of interpolation points

Details

The function is a wrapper to splinefun and approxfun. Thus, interpolation is used.

Value

Returns a new function, the approximate inverse of the input.

See Also

FuzzyNumber

Other auxiliary: convertAlpha(), convertSide()

arctan2

Arc-tangent

Description

The arc-tangent of two arguments $\arctan 2(y, x)$ returns the angle between the x-axis and the vector from the origin to (x, y) for PiecewiseLinearFuzzyNumbers.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
arctan2(y, x)
```

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Arguments

- y a PiecewiseLinearFuzzyNumber x a PiecewiseLinearFuzzyNumber
- **Details**

Note that resulting values are no longer from interval [-pi,pi] but [-1.5pi,pi], in order to provide valid fuzzy numbers as result.

Value

Returns a fuzzy number of the class PiecewiseLinearFuzzyNumber indicating the angle specified by the input fuzzy numbers. The range of results is [-1.5pi,pi].

See Also

```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation(), possibilityUndervaluation()
```

Examples

```
y = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-2, 3, 5), knot.n = 9)

x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-4.8, -4, 1.5), knot.n = 9)

arctan2(y,x)
```

Arithmetic

Arithmetic Operations on Fuzzy Numbers

Description

Applies arithmetic operations using the extension principle and interval-based calculations.

Usage

```
## S4 method for signature 'numeric,FuzzyNumber'
e1 + e2 # e2 + e1

## S4 method for signature 'TrapezoidalFuzzyNumber,TrapezoidalFuzzyNumber'
e1 + e2

## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
```

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```
e1 + e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber,numeric'
## S4 method for signature 'PiecewiseLinearFuzzyNumber, FuzzyNumber'
e1 + e2 # calls as.PiecewiseLinearFuzzyNumber()
## S4 method for signature 'numeric, FuzzyNumber'
e1 - e2 # e2*(-1) + e1
## S4 method for signature 'TrapezoidalFuzzyNumber,TrapezoidalFuzzyNumber'
e1 - e2
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber, PiecewiseLinearFuzzyNumber'
e1 - e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber,numeric'
e1 - e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber, FuzzyNumber'
e1 - e2 # calls as.PiecewiseLinearFuzzyNumber()
## S4 method for signature 'FuzzyNumber, ANY'
e1 - e2 # -e1
## S4 method for signature 'numeric, FuzzyNumber'
e1 * e2 # e2 * e1
## S4 method for signature 'TrapezoidalFuzzyNumber,numeric'
e1 * e2
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
e1 * e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber,FuzzyNumber'
e1 * e2 # calls as.PiecewiseLinearFuzzyNumber()
## S4 method for signature 'PiecewiseLinearFuzzyNumber,numeric'
e1 * e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber,numeric'
e1 / e2
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber, PiecewiseLinearFuzzyNumber'
```

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```
e1 / e2
## S4 method for signature 'PiecewiseLinearFuzzyNumber,FuzzyNumber'
e1 / e2 # calls as.PiecewiseLinearFuzzyNumber()
```

Arguments

- e1 a fuzzy number or single numeric value
- e2 a fuzzy number or single numeric value

Details

Implemented operators: +, -, *, / for piecewise linear fuzzy numbers. Also some versions may be applied on numeric values and trapezoidal fuzzy numbers.

Note that according to the theory the class of PLFNs is not closed under the operations * and /. However, if you operate on a large number of knots, the results should be satisfactory.

Thanks to Jan Caha for suggestions on PLFN operations.

Value

Returns a fuzzy number of the class PiecewiseLinearFuzzyNumber or TrapezoidalFuzzyNumber.

See Also

```
Other FuzzyNumber-method: Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphaCut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other PiecewiseLinearFuzzyNumber-method: Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation(), possibilityUndervaluation()

Other TrapezoidalFuzzyNumber-method: TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval(), plot()

Other extension_principle: ^,PiecewiseLinearFuzzyNumber,numeric-method, fapply()

12 as.character

as.character Get Basic Information on a Fuzzy Number in a String

Description

This method is especially useful if you would like to generate LaTeX equations defining a fuzzy numbers.

Usage

```
## S4 method for signature 'FuzzyNumber'
as.character(x, toLaTeX=FALSE, varnameLaTeX="A")
## S4 method for signature 'TrapezoidalFuzzyNumber'
as.character(x, toLaTeX=FALSE, varnameLaTeX="A")
## S4 method for signature 'PiecewiseLinearFuzzyNumber'
as.character(x, toLaTeX=FALSE, varnameLaTeX="A")
## S4 method for signature 'PowerFuzzyNumber'
as.character(x, toLaTeX=FALSE, varnameLaTeX="A")
```

Arguments

x a fuzzy number

toLaTeX logical; should LaTeX code be output?

varnameLaTeX character; variable name to be included in equations

Details

Consider calling the cat function on the resulting string.

Thanks to Jan Caha for suggesting the toLaTeX arg.

Value

Returns a character vector.

See Also

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(),

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```
arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(),
expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(),
necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(),
possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()
Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, PowerFuzzyNumber, alphaInterval(),
as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval()
Other conversion: as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(),
as.TrapezoidalFuzzyNumber()
```

as.FuzzyNumber

Converts an Object to a Fuzzy Number

Description

Please note that applying this function on a FuzzyNumber child class causes information loss, as it drops all additional slots defined in the child classes. FuzzyNumber is the base class for all FNs. Note that some functions for TFNs or PLFNs work much faster and are more precise. This function shouldn't be used in normal computations.

Usage

```
## $4 method for signature 'numeric'
as.FuzzyNumber(object)
## $4 method for signature 'FuzzyNumber'
as.FuzzyNumber(object)
```

Arguments

object

a fuzzy number or a single numeric value (crisp number) or vector of length two (interval)

Value

Returns an bject of class FuzzyNumber.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumbas.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other conversion: as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character()
```

```
as.PiecewiseLinearFuzzyNumber
```

Converts an Object to a Piecewise Linear Fuzzy Number

Description

This method is only for exact conversion. For other cases (e.g. general FNs), use piecewiseLinearApproximation.

Usage

```
## S4 method for signature 'TrapezoidalFuzzyNumber'
as.PiecewiseLinearFuzzyNumber(object, knot.n=0,
    knot.alpha=seq(0, 1, length.out=knot.n+2)[-c(1,knot.n+2)])
## S4 method for signature 'numeric'
as.PiecewiseLinearFuzzyNumber(object, knot.n=0,
    knot.alpha=seq(0, 1, length.out=knot.n+2)[-c(1,knot.n+2)])
## S4 method for signature 'FuzzyNumber'
as.PiecewiseLinearFuzzyNumber(object, knot.n=0,
    knot.alpha=seq(0, 1, length.out=knot.n+2)[-c(1,knot.n+2)])
## S4 method for signature 'PiecewiseLinearFuzzyNumber'
as.PiecewiseLinearFuzzyNumber(object, knot.n=0,
    knot.alpha=seq(0, 1, length.out=knot.n+2)[-c(1,knot.n+2)])
```

Arguments

object a fuzzy number or a single numeric value (crisp number) or vector of length two

(interval)

knot.n the number of knots

knot.alpha knot.n alpha-cut values at knots, defaults to uniformly distributed knots

Value

Returns an object of class PiecewiseLinearFuzzyNumber.

See Also

```
Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval(), plot()
```

```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(),
```

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```
necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other conversion: as.FuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character()

as.PowerFuzzyNumber

Converts an Object to a Power Fuzzy Number

Description

This method is only for exact conversion.

Usage

```
## $4 method for signature 'numeric'
as.PowerFuzzyNumber(object)

## $4 method for signature 'FuzzyNumber'
as.PowerFuzzyNumber(object)

## $4 method for signature 'PowerFuzzyNumber'
as.PowerFuzzyNumber(object)

## $4 method for signature 'PiecewiseLinearFuzzyNumber'
as.PowerFuzzyNumber(object)

## $4 method for signature 'TrapezoidalFuzzyNumber'
as.PowerFuzzyNumber(object)
```

Arguments

object

a fuzzy number or a single numeric value (crisp number) or vector of length two (interval)

Value

Returns an object of class PowerFuzzyNumber.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(),
 alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.TrapezoidalFuzzyNumber(),
 as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(),
 integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(),
 value(), weightedExpectedValue(), width()
 Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber,
 TriangularFuzzyNumber(),alphaInterval(),as.PiecewiseLinearFuzzyNumber(),as.TrapezoidalFuzzyNumber(),
 expectedInterval(), plot()
 Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, PowerFuzzyNumber, alphaInterval(),
 as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval()
 Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class,
 PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(),
 arctan2(), as.PiecewiseLinearFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(),
 expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(),
 necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(),
 possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()
 Other conversion: as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.TrapezoidalFuzzyNumber(),
 as.character()
as.TrapezoidalFuzzyNumber
```

Description

This method is only for exact conversion. For other cases (e.g. general FNs), use trapezoidal Approximation.

Converts an Object to a Trapezoidal Fuzzy Number

Usage

```
## S4 method for signature 'numeric'
as.TrapezoidalFuzzyNumber(object)

## S4 method for signature 'FuzzyNumber'
as.TrapezoidalFuzzyNumber(object)

## S4 method for signature 'PowerFuzzyNumber'
as.TrapezoidalFuzzyNumber(object)

## S4 method for signature 'PiecewiseLinearFuzzyNumber'
as.TrapezoidalFuzzyNumber(object)

## S4 method for signature 'TrapezoidalFuzzyNumber'
as.TrapezoidalFuzzyNumber(object)
```

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Arguments

object a fuzzy number or a single numeric value (crisp number) or vector of length two

(interval)

Value

Returns an bject of class TrapezoidalFuzzyNumber.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), expectedInterval(), plot()

Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, PowerFuzzyNumber, alphaInterval(), as.PowerFuzzyNumber(), as.character(), expectedInterval()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other conversion: as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.character()

convertAlpha

Convert a Given Upper/Lower Alpha-Cut Function to an Alpha-Cut Generating Function

Description

The resulting function calls the original function and then linearly scales its output.

Usage

```
convertAlpha(f, y1, y2)
```

Arguments

f	a function into [y1,y2]
y1	numeric vector of length 1
y2	numeric vector of length 1

18 convertSide

Value

Returns a new function defined on [0,1] (scaled input).

See Also

FuzzyNumber

Other auxiliary: approxInvert(), convertSide()

convertSide

Convert a Given Side Function to Side Generating Function

Description

The resulting function linearly scales the input and passes it to the original function.

Usage

```
convertSide(f, x1, x2)
```

Arguments

Ť	a function defined on [x1,x2]
x1	numeric vector of length 1; if longer, only the first element is used

x2 numeric vector of length 1; if longer, only the first element is used

Details

The function works for x1 < x2 and x1 > x2.

Value

Returns a new function defined on [0,1] (scaled input).

See Also

```
FuzzyNumber
```

Other auxiliary: approxInvert(), convertAlpha()

core 19

core

Calculate the Core of a Fuzzy Number

Description

We have core(A) := [a2, a3]. This gives the values that a fuzzy number necessarily represents.

Usage

```
## S4 method for signature 'FuzzyNumber'
core(object)
```

Arguments

object

a fuzzy number

Value

Returns a numeric vector of length 2.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
Other alpha_cuts: alphacut(), supp()
```

DiscontinuousFuzzyNumber

Creates a Fuzzy Number with Possibly Discontinuous Side Functions or Alpha-Cut Bounds

Description

For convenience, objects of class DiscontinuousFuzzyNumber may be created with this function.

Usage

```
DiscontinuousFuzzyNumber(
    a1,
    a2,
    a3,
    a4,
    lower = function(a) rep(NA_real_, length(a)),
    upper = function(a) rep(NA_real_, length(a)),
    left = function(x) rep(NA_real_, length(x)),
    right = function(x) rep(NA_real_, length(x)),
    discontinuities.left = numeric(0),
    discontinuities.right = numeric(0),
    discontinuities.lower = numeric(0),
    discontinuities.upper = numeric(0)
)
```

Arguments

	a1	a number specyfing left bound of the support
	a2	a number specyfing left bound of the core
	a3	a number specyfing right bound of the core
	a4	a number specyfing right bound of the support
	lower	lower alpha-cut bound generator; a nondecreasing function $[0,1]$ -> $[0,1]$ or returning NA_real_
	upper	upper alpha-cut bound generator; a nonincreasing function [0,1]->[1,0] or returning NA_real_
	left	lower side function generator; a nondecreasing function [0,1]->[0,1] or returning NA_real_
	right	upper side function generator; a nonincreasing function $[0,1]$ -> $[1,0]$ or returning NA_real_
discontinuities.left		
		nondecreasingly sorted numeric vector with elements in (0,1), possibly of length $\boldsymbol{0}$
discontinuities.right		
		nondecreasingly sorted numeric vector with elements in (0,1), possibly of length $\boldsymbol{0}$
discontinuities.lower		
		nondecreasingly sorted numeric vector with elements in (0,1), possibly of length $\boldsymbol{0}$
discontinuities.upper		
		nondecreasingly sorted numeric vector with elements in $(0,1)$, possibly of length 0

Value

Object of class DiscontinuousFuzzyNumber

See Also

Other DiscontinuousFuzzyNumber-method: DiscontinuousFuzzyNumber-class, Extract, distance(), integrateAlpha(), plot()

DiscontinuousFuzzyNumber-class

EXPERIMENTAL S4 Class Representing a Fuzzy Number with Discontinuous Side Functions or Alpha-Cut Bounds

Description

Discontinuity information increase the precision of some numerical integration-based algorithms, e.g. of piecewiseLinearApproximation. It also allows for making more valid fuzzy number plots.

Slots

a1, a2, a3, a4, lower, upper, left, right: Inherited from the FuzzyNumber class.

discontinuities.left: nondecreasingly sorted numeric vector with elements in (0,1); discontinuity points for the left side generating function

discontinuities.right: nondecreasingly sorted numeric vector with elements in (0,1); discontinuity points for the right side generating function

discontinuities.lower: nondecreasingly sorted numeric vector with elements in (0,1); discontinuity points for the lower alpha-cut bound generator

discontinuities.upper: nondecreasingly sorted numeric vector with elements in (0,1); discontinuity points for the upper alpha-cut bound generator

Extends

Class FuzzyNumber, directly.

See Also

DiscontinuousFuzzyNumber for a convenient constructor

 $Other\ Discontinuous Fuzzy Number-method:\ Discontinuous Fuzzy Number,\ Extract,\ distance(),\ integrate Alpha(),\ plot()$

```
showClass("DiscontinuousFuzzyNumber")
showMethods(classes="DiscontinuousFuzzyNumber")
```

22 distance

distance

Calculate the Distance Between Two Fuzzy Numbers

Description

```
Currently, only Euclidean distance may be calculated. We have d_E^2(A,B) := \int_0^1 (A_L(\alpha) - B_L(\alpha))^2 d\alpha, \int_0^1 + (A_U(\alpha) - B_U(\alpha))^2 d\alpha, see (Grzegorzewski, 1988).
```

Usage

```
## S4 method for signature 'FuzzyNumber,FuzzyNumber'
distance(e1, e2, type=c("Euclidean", "EuclideanSquared"), ...)

## S4 method for signature 'FuzzyNumber,DiscontinuousFuzzyNumber'
distance(e1, e2, type=c("Euclidean", "EuclideanSquared"), ...)

## S4 method for signature 'DiscontinuousFuzzyNumber,FuzzyNumber'
distance(e1, e2, type=c("Euclidean", "EuclideanSquared"), ...)

## S4 method for signature 'DiscontinuousFuzzyNumber,DiscontinuousFuzzyNumber'
distance(e1, e2, type=c("Euclidean", "EuclideanSquared"), ...)
```

Arguments

```
e1 a fuzzy number
e2 a fuzzy number
... additional arguments passed to integrate
type one of "Euclidean", "EuclideanSquared"
```

Details

The calculation are done using numerical integration,

Value

Returns the calculated distance, i.e. a single numeric value.

References

Grzegorzewski P., Metrics and orders in space of fuzzy numbers, Fuzzy Sets and Systems 97, 1998, pp. 83-94.

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See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other DiscontinuousFuzzyNumber-method: DiscontinuousFuzzyNumber-class, DiscontinuousFuzzyNumber, Extract, integrateAlpha(), plot()

evaluate

Evaluate the Membership Function

Description

This function returns the value(s) of the membership function of a fuzzy number at given point(s).

Usage

```
## S4 method for signature 'FuzzyNumber,numeric'
evaluate(object, x)
```

Arguments

object a fuzzy numbers
x numeric vector

Value

Returns a numeric vector.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

```
T <- TrapezoidalFuzzyNumber(1,2,3,4)
evaluate(T, seq(0, 5, by=0.5))</pre>
```

24 expectedInterval

expectedInterval

Calculate the Expected Interval of a Fuzzy Number

Description

```
We have EI(A) := [\int_0^1 A_L(\alpha) d\alpha, \int_0^1 A_U(\alpha) d\alpha], see (Duboid, Prade, 1987).
```

Usage

```
## S4 method for signature 'FuzzyNumber'
expectedInterval(object, ...)

## S4 method for signature 'TrapezoidalFuzzyNumber'
expectedInterval(object)

## S4 method for signature 'PiecewiseLinearFuzzyNumber'
expectedInterval(object)

## S4 method for signature 'PowerFuzzyNumber'
expectedInterval(object)
```

Arguments

object a fuzzy number

... for FuzzyNumber and DiscontinuousFuzzyNumber - additional arguments passed

to integrateAlpha

Details

Note that if an instance of the FuzzyNumber or DiscontinuousFuzzyNumber class is given, the calculation is performed via numerical integration. Otherwise, the computation is exact.

Value

Returns a numeric vector of length 2.

References

Dubois D., Prade H. (1987), The mean value of a fuzzy number, Fuzzy Sets and Systems 24, pp. 279-300.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

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Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), plot()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, PowerFuzzyNumber, alphaInterval(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character()

expectedValue

Calculate the Expected Value of a Fuzzy Number

Description

The calculation of the so-called expected value is one of possible methods to deffuzify a fuzzy number.

Usage

```
## S4 method for signature 'FuzzyNumber'
expectedValue(object, ...)
```

Arguments

object a fuzzy number
... additional arguments passed to expectedInterval

Details

The expected value of A is defined as $EV(A) := (EI_U(A) + EI_L(A))/2$, where EI is the expectedInterval.

Value

Returns a single numeric value.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other deffuzification: value(), weightedExpectedValue()

Other characteristics: ambiguity(), value(), weightedExpectedValue(), width()

26 Extract

Extract

FuzzyNumber Slot Accessors

Description

For possible slot names see man pages for the FuzzyNumber class and its derivatives

Usage

```
## S4 method for signature 'FuzzyNumber,character'
x[i]
## S4 method for signature 'PiecewiseLinearFuzzyNumber,character'
x[i]
## S4 method for signature 'PowerFuzzyNumber,character'
x[i]
## S4 method for signature 'DiscontinuousFuzzyNumber,character'
x[i]
```

Arguments

x a fuzzy number i character; slot name

Details

All slot accessors are read-only.

Value

Returns the slot value.

See Also

```
Other FuzzyNumber-method: Arithmetic, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(),
```

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```
plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(),
possibilityUndervaluation()
```

```
Other PowerFuzzyNumber-method: PowerFuzzyNumber-class, PowerFuzzyNumber, alphaInterval(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval()
```

Other DiscontinuousFuzzyNumber-method: DiscontinuousFuzzyNumber-class, DiscontinuousFuzzyNumber, distance(), integrateAlpha(), plot()

Examples

```
A <- FuzzyNumber(1,2,3,4)
A["a1"]
A["right"]</pre>
```

fapply

Apply a Function on a Fuzzy Number

Description

Applies a given monotonic function using the extension principle (i.e. the function is applied on alpha-cuts).

Usage

```
## S4 method for signature 'PiecewiseLinearFuzzyNumber,function'
fapply(object, fun, ...)
```

Arguments

```
object a fuzzy number

fun a monotonic, vectorized R function
... additional arguments passed to fun
```

Details

Currently only a method for the PiecewiseLinearFuzzyNumber class has been defined. The computations are exact (up to a numeric error) at knots. So, make sure you have a sufficient number of knots if you want good approximation.

For other types of fuzzy numbers, consider using piecewiseLinearApproximation.

Value

Returns a PiecewiseLinearFuzzyNumber.

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See Also

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), possibilityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

 $Other\ extension_principle:\ Arithmetic, \verb|^,PiecewiseLinearFuzzyNumber, numeric-method| \\$

FuzzyNumber

Creates a Fuzzy Number

Description

For convenience, objects of class FuzzyNumber may be created with this function.

Usage

```
FuzzyNumber(
    a1,
    a2,
    a3,
    a4,
    lower = function(a) rep(NA_real_, length(a)),
    upper = function(a) rep(NA_real_, length(a)),
    left = function(x) rep(NA_real_, length(x)),
    right = function(x) rep(NA_real_, length(x))
)
```

Arguments

a1	a number specyfing left bound of the support
a2	a number specyfing left bound of the core
a3	a number specyfing right bound of the core
a4	a number specyfing right bound of the support
lower	lower alpha-cut bound generator; a nondecreasing function $[0,1]$ -> $[0,1]$ or returning NA_real_
upper	upper alpha-cut bound generator; a nonincreasing function $[0,1]$ -> $[1,0]$ or returning NA_real_
left	lower side function generator; a nondecreasing function $[0,1]$ -> $[0,1]$ or returning NA_real_
right	upper side function generator; a nonincreasing function $[0,1]$ -> $[1,0]$ or returning NA_real_

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Value

Object of class FuzzyNumber

See Also

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

FuzzyNumber-class

S4 class Representing a Fuzzy Number

Description

Formally, a fuzzy number A (Dubois, Prade, 1987) is a fuzzy subset of the real line R with membership function μ given by:

$$\mu(x) = \begin{array}{ccc} & \text{if } x < a1, \\ & \text{left}((x-a1)/(a2-a1)) & \text{if } a1 \leq x < a2, \\ & \text{if } a2 \leq x \leq a3, \\ & \text{lright}((x-a3)/(a4-a3)) & \text{if } a3 < x \leq a4, \\ & \text{l0} & \text{if } a4 < x, \end{array}$$

where $a1, a2, a3, a4 \in R$, $a1 \le a2 \le a3 \le a4$, $left: [0,1] \to [0,1]$ is a nondecreasing function called the *left side generator of A*, and $right: [0,1] \to [0,1]$ is a nonincreasing function called the *right side generator of A*. Note that this is a so-called L-R representation of a fuzzy number.

Alternatively, it may be shown that each fuzzy number A may be uniquely determined by specifying its α -cuts, $A(\alpha)$. We have A(0) = [a1, a4] and

$$A(\alpha) = [a1 + (a2 - a1) * lower(\alpha), a3 + (a4 - a3) * upper(\alpha)]$$

for $0 < \alpha \le 1$, where $lower: [0,1] \to [0,1]$ and $upper: [0,1] \to [0,1]$ are, respectively, strictly increasing and decreasing functions satisfying $lower(\alpha) = \inf\{x : \mu(x) \ge \alpha\}$ and $upper(\alpha) = \sup\{x : \mu(x) \ge \alpha\}$.

Details

Please note that many algorithms that deal with fuzzy numbers often use α -cuts rather than side functions.

Note that the **FuzzyNumbers** package also deals with particular types of fuzzy numbers like trapezoidal, piecewise linear, or "parametric" FNs.

30 integrateAlpha

Slots

- a1: Single numeric value specifying the left bound for the support.
- a2: Single numeric value specifying the left bound for the core.
- a3: Single numeric value specifying the right bound for the core.
- a4: Single numeric value specifying the right bound for the support.

lower: A nondecreasing function [0,1]->[0,1] that gives the lower alpha-cut bound.

upper: A nonincreasing function [0,1]->[1,0] that gives the upper alpha-cut bound.

left: A nondecreasing function $[0,1] \rightarrow [0,1]$ that gives the left side function.

right: A nonincreasing function [0,1]->[1,0] that gives the right side function.

Child/sub classes

TrapezoidalFuzzyNumber, PiecewiseLinearFuzzyNumber, PowerFuzzyNumber, and DiscontinuousFuzzyNumber

References

Dubois D., Prade H. (1987), Fuzzy numbers: An overview, In: Analysis of Fuzzy Information. Mathematical Logic, vol. I, CRC Press, pp. 3-39.

See Also

FuzzyNumber for a convenient constructor, and as.FuzzyNumber for conversion of objects to this class. Also, see convertSide for creating side functions generators, convertAlpha for creating alpha-cut bounds generators, approxInvert for inverting side functions/alpha-cuts numerically.

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Examples

```
showClass("FuzzyNumber")
showMethods(classes="FuzzyNumber")
```

integrateAlpha

Numerically Integrate Alpha-Cut Bounds

Description

Integrates numerically a transformed or weighted lower or upper alpha-cut bound of a fuzzy number.

integrate_discont_val 31

Usage

```
## S4 method for signature 'FuzzyNumber,character,numeric,numeric'
integrateAlpha(object, which=c("lower", "upper"),
    from=0, to=1, weight=NULL, transform=NULL, ...)

## S4 method for signature 'DiscontinuousFuzzyNumber,character,numeric,numeric'
integrateAlpha(object, which=c("lower", "upper"),
    from=0, to=1, weight=NULL, transform=NULL, ...)
```

Arguments

```
object a fuzzy number
which one of "lower", "upper"

from numeric
to numeric
... additional arguments passed to integrate or integrate_discont_val
weight a function or NULL
transform a function or NULL
```

Value

Returns a single numeric value.

See Also

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other DiscontinuousFuzzyNumber-method: DiscontinuousFuzzyNumber-class, DiscontinuousFuzzyNumber, Extract, distance(), plot()

Description

The function uses multiple calls to integrate.

Usage

```
integrate_discont_val(f, from, to, discontinuities = numeric(0), ...)
```

32 maximum

Arguments

f an R function taking a numeric vector of length 1 as its first argument and re-

turning a numeric vector of length 1

from the lower limit of integration to the upper limit of integration

discontinuities

nondecreasingly sorted numeric vector which indicates the points at which f is

discontinuous

... further arguments to be passed to the integrate function.

Value

Returns the estimate of the integral.

maximum

Maximum of fuzzy nubmers

Description

Determines maximum fuzzy number based on two inputs.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
maximum(e1, e2)
```

Arguments

e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber

Details

The resulting PiecewiseLinearFuzzyNumber is only an approximation of the result it might not be very precise for small number of knots (see examples).

Value

Returns a PiecewiseLinearFuzzyNumber representing maximal value of the inputs.

References

KAUFMANN, A., GUPTA, M. M. (1985) Introduction to Fuzzy Arithmetic. New York: Van Nostrand Reinhold Company. ISBN 044230079.

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See Also

```
Other min_max-operators: minimum()
```

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), minimum(), necessityExceedance(), necessityStrictExceedance(), possibilityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

Examples

```
# example with low number of knots, showing the approximate nature
# of the result
x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-4.8, -3 , -1.5))
y = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-5.5, -2.5, -1.1))
maxFN = maximum(x,y)
min = min(alphacut(x,0)[1],alphacut(y,0)[1])
max = max(alphacut(x,0)[2],alphacut(y,0)[2])
plot(x, col="red", xlim=c(min,max))
plot(y, col="blue", add=TRUE)
plot(maxFN, col="green", add=TRUE)
# example with high number of knots, that does not suffer
# from the approximate nature of the result
x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-4.8, -3 , -1.5), knot.n = 9)
y = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-5.5, -2.5, -1.1), knot.n = 9)
maxFN = maximum(x,y)
min = min(alphacut(x,0)[1],alphacut(y,0)[1])
max = max(alphacut(x,0)[2],alphacut(y,0)[2])
plot(x, col="red", xlim=c(min,max))
plot(y, col="blue", add=TRUE)
plot(maxFN, col="green", add=TRUE)
```

minimum

Minimum of fuzzy nubmers

Description

Determines minimum fuzzy number based on two inputs.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
minimum(e1, e2)
```

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Arguments

e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber

Details

The resulting PiecewiseLinearFuzzyNumber is only an approximation of the result it might not be very precise for small number of knots (see examples).

Value

Returns a PiecewiseLinearFuzzyNumber representing maximal value of the inputs.

References

KAUFMANN, A., GUPTA, M. M. (1985) Introduction to Fuzzy Arithmetic. New York: Van Nostrand Reinhold Company. ISBN 044230079.

See Also

```
Other min_max-operators: maximum()
```

```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), necessityExceedance(), necessityStrictExceedance(), possibilityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()
```

```
# example with low number of knots, showing the approximate nature
x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-4.8, -3, -1.5))
y = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-5.5, -2.5, -1.1))
minFN = minimum(x,y)
min = min(alphacut(x,0)[1],alphacut(y,0)[1])
max = max(alphacut(x,0)[2],alphacut(y,0)[2])
plot(x, col="red", xlim=c(min,max))
plot(y, col="blue", add=TRUE)
plot(minFN, col="green", add=TRUE)
# example with high number of knots, that does not suffer
# from the approximate nature of the result
x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-4.8, -3, -1.5), knot.n = 9)
y = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-5.5, -2.5, -1.1), knot.n = 9)
minFN = minimum(x,y)
min = min(alphacut(x,0)[1],alphacut(y,0)[1])
max = max(alphacut(x,0)[2],alphacut(y,0)[2])
plot(x, col="red", xlim=c(min,max))
plot(y, col="blue", add=TRUE)
```

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```
plot(minFN, col="green", add=TRUE)
```

necessityExceedance Necessity of exceedance

Description

Determines value of necessity of e1 >= e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
necessityExceedance(e1, e2)
```

Arguments

- e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber
- Value

Returns a value from range [0,1] indicating the necessity of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

```
Other comparison-operators: necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()
```

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

```
a <- TriangularFuzzyNumber(2, 3, 5)
b <- TriangularFuzzyNumber(1.5, 4, 4.8)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
necessityExceedance(a,b)</pre>
```

necessityStrictExceedance

Necessity of strict exceedance

Description

Determines value of necessity of e1 > e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
necessityStrictExceedance(e1, e2)
```

Arguments

- e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber
- Value

Returns a value from range [0,1] indicating the strict necessity of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictUndervaluation(), necessityUndervaluation possibilityExceedance(), possibilityExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

```
a <- TriangularFuzzyNumber(2, 3, 5)
b <- TriangularFuzzyNumber(1.5, 4, 4.8)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
necessityStrictExceedance(a,b)</pre>
```

necessityStrictUndervaluation

Necessity of strict undervaluation

Description

Determines value of necessity of e1 < e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
necessityStrictUndervaluation(e1, e2)
```

Arguments

- e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber
- d i lecewiseEmedii dzzyivamo

Value

Returns a value from range [0,1] indicating the necessity of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

```
a <- TriangularFuzzyNumber(0.2, 1.0, 2.8)
b <- TriangularFuzzyNumber(0, 1.8, 2.2)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
necessityStrictUndervaluation(a,b)</pre>
```

necessityUndervaluation

Necessity of undervaluation

Description

Determines value of necessity of $e1 \le e2$, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
necessityUndervaluation(e1, e2)
```

Arguments

e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber

Value

Returns a value from range [0,1] indicating the necessity of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

```
a <- TriangularFuzzyNumber(0.2, 1.0, 2.8)
b <- TriangularFuzzyNumber(0, 1.8, 2.2)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
necessityUndervaluation(a,b)</pre>
```

```
piecewiseLinearApproximation
```

Piecewise Linear Approximation of a Fuzzy Number

Description

This method finds a piecewise linear approximation P(A) of a given fuzzy number A by using the algorithm specified by the method parameter.

Usage

```
## S4 method for signature 'FuzzyNumber'
piecewiseLinearApproximation(object,
    method=c("NearestEuclidean", "SupportCorePreserving",
    "Naive"),
    knot.n=1, knot.alpha=seq(0, 1, length.out=knot.n+2)[-c(1,knot.n+2)],
    ..., verbose=FALSE)
```

Arguments

object	a fuzzy number
	<pre>further arguments passed to integrateAlpha [only "NearestEuclidean" and "SupportCorePreserving"]</pre>
method	character; one of: "NearestEuclidean" (default), "SupportCorePreserving", or "Naive" $$
knot.n	desired number of knots (if missing, then calculated from given knot.alpha)
knot.alpha	alpha-cuts at which knots will be positioned (defaults to equally distributed knots)
verbose	logical; should some technical details on the computations being performed be printed? [only "NearestEuclidean"]

Details

'method' may be one of:

- 1. NearestEuclidean: see (Coroianu, Gagolewski, Grzegorzewski, 2013 and 2014a); uses numerical integration, see integrateAlpha. Slow for large knot.n.
- 2. SupportCorePreserving: This method was proposed in (Coroianu et al., 2014b) and is currently only available for knot.n==1. It is the L2-nearest piecewise linear approximation with constraints core(A)==core(P(A)) and supp(A)==supp(P(A)); uses numerical integration.
- 3. Naive: We have core(A) = core(P(A)) and supp(A) = supp(P(A)) and the knots are taken directly from the specified alpha cuts (linear interpolation).

Value

Returns a PiecewiseLinearFuzzyNumber object.

References

Coroianu L., Gagolewski M., Grzegorzewski P. (2013), Nearest Piecewise Linear Approximation of Fuzzy Numbers, Fuzzy Sets and Systems 233, pp. 26-51.

Coroianu L., Gagolewski M., Grzegorzewski P., Adabitabar Firozja M., Houlari T. (2014a), Piecewise linear approximation of fuzzy numbers preserving the support and core, In: Laurent A. et al. (Eds.), Information Processing and Management of Uncertainty in Knowledge-Based Systems, Part II (CCIS 443), Springer, pp. 244-254.

Coroianu L., Gagolewski M., Grzegorzewski P. (2014b), Nearest Piecewise Linear Approximation of Fuzzy Numbers - General Case, submitted for publication.

See Also

```
Other approximation: trapezoidalApproximation()
```

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Examples

```
(A <- FuzzyNumber(-1, 0, 1, 3,
    lower=function(x) sqrt(x),upper=function(x) 1-sqrt(x)))
(PA <- piecewiseLinearApproximation(A, "NearestEuclidean",
    knot.n=1, knot.alpha=0.2))
```

PiecewiseLinearFuzzyNumber

Creates a Piecewise Linear Fuzzy Number

Description

For convenience, objects of class PiecewiseLinearFuzzyNumber may be created with this function.

Usage

```
PiecewiseLinearFuzzyNumber(
    a1,
    a2,
    a3,
    a4,
    knot.n = 0,
    knot.alpha = numeric(0),
    knot.left = numeric(0),
    knot.right = numeric(0))
```

Arguments

a1	a number specyfing left bound of the support
a2	a number specyfing left bound of the core
a3	a number specyfing right bound of the core
a4	a number specyfing right bound of the support
knot.n	the number of knots
knot.alpha	knot.n alpha-cut values at knots
knot.left	knot.n knots on the left side; a nondecreasingly sorted vector with elements in [a1,a2]
knot.right	knot.n knots on the right side; a nondecreasingly sorted vector with elements in [a3,a4]

Details

If a1, a2, a3, and a4 are missing, then knot.left and knot.right may be of length knot.n+2. If knot.n is not given, then it guessed from length(knot.left). If knot.alpha is missing, then the knots will be equally distributed on the interval [0,1].

Value

An object of class PiecewiseLinearFuzzyNumber.

See Also

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, ^,PiecewiseLinearFuzzyNumber,numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

PiecewiseLinearFuzzyNumber-class

S4 Class Representing a Piecewise Linear Fuzzy Number

Description

A piecewise linear fuzzy number (PLFN) has side functions and alpha-cut bounds that linearly interpolate a given set of points (at fixed alpha-cuts).

Details

If knot.n is equal to 0 or all left and right knots lie on common lines, then a Piecewise Linear Fuzzy Number reduces to a TrapezoidalFuzzyNumber. Note that, however, the TrapezoidalFuzzyNumber does not inherit from PiecewiseLinearFuzzyNumber for efficiency reasons. To convert the former to the latter, call as.PiecewiseLinearFuzzyNumber.

42 plot

Slots

```
a1, a2, a3, a4, lower, upper, left, right: Inherited from the FuzzyNumber class.
knot.n: number of knots, a single integer value, 0 for a trapezoidal fuzzy number
knot.alpha: alpha-cuts, increasingly sorted vector of length knot.n with elements in [0,1]
knot.left: nondecreasingly sorted vector of length knot.n; defines left alpha-cut bounds at knots
knot.right: nondecreasingly sorted vector of length knot.n; defines right alpha-cut bounds at knots
```

Extends

Class FuzzyNumber, directly.

See Also

PiecewiseLinearFuzzyNumber for a convenient constructor, as.PiecewiseLinearFuzzyNumber for conversion of objects to this class, and piecewiseLinearApproximation for approximation routines.

```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber,
^,PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber
as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(),
fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(),
necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(),
possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()
```

Examples

```
showClass("PiecewiseLinearFuzzyNumber")
showMethods(classes="PiecewiseLinearFuzzyNumber")
```

plot

Plot a Fuzzy Number

Description

The function aims to provide a similar look-and-feel to the built-in plot.default and curve function.

Usage

```
## S4 method for signature 'FuzzyNumber,missing'
plot(x, y, from=NULL, to=NULL, n=101, at.alpha=NULL,
draw.membership.function=TRUE, draw.alphacuts=!draw.membership.function,
xlab=NULL, ylab=NULL, xlim=NULL, ylim=NULL,
type="1", col=1, lty=1, pch=1, lwd=1,
shadowdensity=15, shadowangle=45, shadowcol=col, shadowborder=NULL,
add=FALSE, ...)
```

plot 43

```
## S4 method for signature 'TrapezoidalFuzzyNumber,missing'
plot(x, y, from=NULL, to=NULL,
draw.membership.function=TRUE, draw.alphacuts=!draw.membership.function,
xlab=NULL, ylab=NULL, xlim=NULL, ylim=NULL,
type="l", col=1, lty=1, pch=1, lwd=1, add=FALSE, ...)
## S4 method for signature 'PiecewiseLinearFuzzyNumber, missing'
plot(x, y, from=NULL, to=NULL,
draw.membership.function=TRUE, draw.alphacuts=!draw.membership.function,
xlab=NULL, ylab=NULL, xlim=NULL, ylim=NULL,
type="1", col=1, lty=1, pch=1, lwd=1, add=FALSE, ...)
## S4 method for signature 'DiscontinuousFuzzyNumber, missing'
plot(x, y, from=NULL, to=NULL,
n=101, draw.membership.function=TRUE, draw.alphacuts=!draw.membership.function,
xlab=NULL, ylab=NULL, xlim=NULL, ylim=NULL,
type="1", col=1, lty=1, pch=1, lwd=1,
add=FALSE, ...)
```

Arguments ×

a fuzzy number

```
not used
У
                 numeric;
from
to
                  numeric;
                  numeric; number of points to probe
at.alpha
                  numeric vector; give exact alpha-cuts at which linear interpolation should be
                  done
draw.membership.function
                 logical; you want membership function (TRUE) or alpha-cuts plot (FALSE)?
draw.alphacuts logical; defaults !draw.membership.function
xlab
                  character; x-axis label
ylab
                 character; y-axis label
xlim
                 numeric:
ylim
                  numeric;
                  character; defaults "1"; plot type, e.g.~"1" for lines, "p" for points, or "b" for
type
                  both
col
                  see plot.default
                  see plot.default
lty
pch
                  see plot.default
lwd
                  see plot.default
shadowdensity
                 numeric; for shadowed sets;
shadowangle
                  numeric; for shadowed sets;
```

44 plot

```
shadowcol color specification, see plot.default; for shadowed sets;
shadowborder numeric; for shadowed sets;
add logical; add another FuzzyNumber to existing plot?
... further arguments passed to plot.default
```

Details

Note that if from > a1 then it is set to a1.

Value

Returns nothing really interesting.

See Also

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval()

Other DiscontinuousFuzzyNumber-method: DiscontinuousFuzzyNumber-class, DiscontinuousFuzzyNumber, Extract, distance(), integrateAlpha()

```
 plot(FuzzyNumber(0,1,2,3), \ col="gray") \\ plot(FuzzyNumber(0,1,2,3, \ left=function(x) \ x^2, \ right=function(x) \ 1-x^3), \ add=TRUE) \\ plot(FuzzyNumber(0,1,2,3, \ lower=function(x) \ x, \ upper=function(x) \ 1-x), \ add=TRUE, \ col=2) \\
```

possibilityExceedance 45

```
possibilityExceedance Possibility of exceedance
```

Description

Determines value of possibility of e1 >= e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
possibilityExceedance(e1, e2)
```

Arguments

```
e1 a PiecewiseLinearFuzzyNumber
e2 a PiecewiseLinearFuzzyNumber
```

Value

Returns a value from range [0,1] indicating the possibility of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluat necessityUndervaluation(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as. PiecewiseLinearFuzzyNumber(), as. PowerFuzzyNumber(), as. TrapezoidalFuzzyNumber(), as. character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

```
a <- TriangularFuzzyNumber(2, 3, 5)
b <- TriangularFuzzyNumber(1.5, 4, 4.8)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
possibilityExceedance(a,b)</pre>
```

```
possibilityStrictExceedance
```

Possibility of strict exceedance

Description

Determines value of possibility of e1 > e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
possibilityStrictExceedance(e1, e2)
```

Arguments

- e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber
- Value

Returns a value from range [0,1] indicating the strict possibility of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluat necessityUndervaluation(), possibilityExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), plot(), possibilityExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()

```
a <- TriangularFuzzyNumber(2, 3, 5)
b <- TriangularFuzzyNumber(1.5, 4, 4.8)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
possibilityStrictExceedance(a,b)</pre>
```

```
possibilityStrictUndervaluation
```

Possibility of strict undervaluation

Description

Determines value of possibility of e1 < e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
possibilityStrictUndervaluation(e1, e2)
```

Arguments

- e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber
- Value

Returns a value from range [0,1] indicating the necessity of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityUndervaluation()

```
a <- TriangularFuzzyNumber(0.2, 1.0, 2.8)
b <- TriangularFuzzyNumber(0, 1.8, 2.2)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
possibilityStrictUndervaluation(a,b)</pre>
```

possibilityUndervaluation

Possibility of undervaluation

Description

Determines value of possibility of e1 <= e2, the result is from range [0,1]. Value 0 indicates no fulfilment of the operator and 1 indicates complete fulfilment.

Usage

```
## S4 method for signature
## 'PiecewiseLinearFuzzyNumber,PiecewiseLinearFuzzyNumber'
possibilityUndervaluation(e1, e2)
```

Arguments

e1 a PiecewiseLinearFuzzyNumber e2 a PiecewiseLinearFuzzyNumber

Value

Returns a value from range [0,1] indicating the possibility of exceedance of e2 by e1.

References

DUBOIS, Didier and PRADE, Henri, 1983, Ranking Fuzzy Numbers in the Setting of Possibility Theory. Information Sciences. 1983. Vol. 30, no. 3, p. 183–224.

See Also

Other comparison-operators: necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), necessityUndervaluation(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, ^, PiecewiseLinearFuzzyNumber, numeric-method, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation()

```
a <- TriangularFuzzyNumber(0.2, 1.0, 2.8)
b <- TriangularFuzzyNumber(0, 1.8, 2.2)
a <- as.PiecewiseLinearFuzzyNumber(a, knot.n = 9)
b <- as.PiecewiseLinearFuzzyNumber(b, knot.n = 9)
possibilityUndervaluation(a,b)</pre>
```

PowerFuzzyNumber 49

PowerFuzzvl	Number
-------------	--------

Creates a Fuzzy Number with Sides Given by Power Functions

Description

For convenience, objects of class PowerFuzzyNumber may be created with this function.

Usage

```
PowerFuzzyNumber(a1, a2, a3, a4, p.left = 1, p.right = 1)
```

Arguments

a1	a number specyfing left bound of the support
a2	a number specyfing left bound of the core
a3	a number specyfing right bound of the core
a4	a number specyfing right bound of the support
p.left	a positive number specyfing the exponent for the left side
p.right	a positive number specyfing the exponent for the right side

Value

Object of class PowerFuzzyNumber

See Also

Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber-class, alphaInterval(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval()

```
PowerFuzzyNumber-class
```

S4 class Representing a Fuzzy Number with Sides Given by Power Functions

Description

Bodjanova-type fuzzy numbers which sides are given by power functions are defined using four coefficients a1 \leq a2 \leq a4, and parameters p.left, p.right>0, which determine exponents for the side functions.

Details

```
We have left(x) = x^{p.left}, and right(x) = (1 - x)^{p.right}.
```

This class is a natural generalization of trapezoidal FNs. For other see PiecewiseLinearFuzzyNumber.

50 show

Slots

```
a1, a2, a3, a4, lower, upper, left, right: Inherited from the FuzzyNumber class. p.left: single numeric value; 1.0 for a trapezoidal FN. p.right: single numeric value; 1.0 for a trapezoidal FN.
```

Extends

Class FuzzyNumber, directly.

References

Bodjanova S. (2005), Median value and median interval of a fuzzy number, Information Sciences 172, pp. 73-89.

See Also

PowerFuzzyNumber for a convenient constructor, as. PowerFuzzyNumber for conversion of objects to this class.

PowerFuzzyNumber for a convenient constructor

Other PowerFuzzyNumber-method: Extract, PowerFuzzyNumber, alphaInterval(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval()

Examples

```
showClass("PowerFuzzyNumber")
showMethods(classes="PowerFuzzyNumber")
```

show

Print Basic Information on a Fuzzy Number

Description

See as . character for more details.

Usage

```
## S4 method for signature 'FuzzyNumber'
show(object)
```

Arguments

object

a fuzzy number

Details

The method as.character is called on given fuzzy number object with default arguments. The results are printed on stdout.

supp 51

Value

Does not return anything interesting.

See Also

Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()

supp

Calculate the Support of a Fuzzy Number

Description

We have supp(A) := [a1, a4]. This gives the values that a fuzzy number possibly may represent.

Usage

```
## S4 method for signature 'FuzzyNumber'
supp(object)
```

Arguments

object

a fuzzy number

Value

Returns a numeric vector of length 2.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), trapezoidalApproximation(), value(), weightedExpectedValue(), width()
```

Other alpha_cuts: alphacut(), core()

trapezoidalApproximation

Trapezoidal Approximation of a Fuzzy Number

Description

This method finds a trapezoidal approximation T(A) of a given fuzzy number A by using the algorithm specified by the method parameter.

Usage

Arguments

object a fuzzy number

... further arguments passed to integrateAlpha

method character; one of: "NearestEuclidean" (default), "ExpectedIntervalPreserving",

"SupportCoreRestricted", "Naive"

verbose logical; should some technical details on the computations being performed be

printed?

Details

method may be one of:

- 1. NearestEuclidean: see (Ban, 2009); uses numerical integration, see integrateAlpha
- 2. Naive: We have core(A) = = core(T(A)) and supp(A) = = supp(T(A))
- 3. ExpectedIntervalPreserving: L2-nearest trapezoidal approximation preserving the expected interval given in (Grzegorzewski, 2010; Ban, 2008; Yeh, 2008) Unfortunately, for highly skewed membership functions this approximation operator may have quite unfavourable behavior. For example, if Val(A) < EV_1/3(A) or Val(A) > EV_2/3(A), then it may happen that the core of the output and the core of the original fuzzy number A are disjoint (cf. Grzegorzewski, Pasternak-Winiarska, 2011)
- 4. SupportCoreRestricted: This method was proposed in (Grzegorzewski, Pasternak-Winiarska, 2011). L2-nearest trapezoidal approximation with constraints $core(A) \subseteq core(T(A))$ and $supp(T(A)) \subseteq supp(A)$, i.e. for which each point that surely belongs to A also belongs to T(A), and each point that surely does not belong to A also does not belong to T(A).

Value

Returns a TrapezoidalFuzzyNumber object.

References

Ban A.I. (2008), Approximation of fuzzy numbers by trapezoidal fuzzy numbers preserving the expected interval, Fuzzy Sets and Systems 159, pp. 1327-1344.

Ban A.I. (2009), On the nearest parametric approximation of a fuzzy number - Revisited, Fuzzy Sets and Systems 160, pp. 3027-3047.

Grzegorzewski P. (2010), Algorithms for trapezoidal approximations of fuzzy numbers preserving the expected interval, In: Bouchon-Meunier B. et al (Eds.), Foundations of Reasoning Under Uncertainty, Springer, pp. 85-98.

Grzegorzewski P, Pasternak-Winiarska K. (2011), Trapezoidal approximations of fuzzy numbers with restrictions on the support and core, Proc. EUSFLAT/LFA 2011, Atlantis Press, pp. 749-756.

Yeh C.-T. (2008), Trapezoidal and triangular approximations preserving the expected interval, Fuzzy Sets and Systems 159, pp. 1345-1353.

See Also

Other approximation: piecewiseLinearApproximation()

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), value(), weightedExpectedValue(), width()
```

Examples

```
(A <- FuzzyNumber(-1, 0, 1, 40,
    lower=function(x) sqrt(x), upper=function(x) 1-sqrt(x)))
(TA <- trapezoidalApproximation(A,
    "ExpectedIntervalPreserving")) # Note that the cores are disjoint!
expectedInterval(A)
expectedInterval(TA)</pre>
```

TrapezoidalFuzzyNumber

Creates a Trapezoidal Fuzzy Number

Description

For convenience, objects of class TrapezoidalFuzzyNumber may be created with this function.

Usage

```
TrapezoidalFuzzyNumber(a1, a2, a3, a4)
```

Arguments

a1	a number specyfing left bound of the support
a2	a number specyfing left bound of the core
a3	a number specyfing right bound of the core
a4	a number specyfing right bound of the support

Value

Object of class TrapezoidalFuzzyNumber

See Also

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval(), plot()

TrapezoidalFuzzyNumber-class

S4 class Representing a Trapezoidal Fuzzy Number

Description

Trapezoidal Fuzzy Numbers have linear side functions and alpha-cut bounds.

Details

Trapezoidal fuzzy numbers are among the simplest FNs. Despite their simplicity, however, they include triangular FNs, "crisp" real intervals, and "crisp" reals. Please note that currently no separate classes for these particular TFNs types are implemented in the package.

Slots

a1, a2, a3, a4, lower, upper, left, right: Inherited from the FuzzyNumber class.

Extends

Class FuzzyNumber, directly.

See Also

TrapezoidalFuzzyNumber for a convenient constructor, as.TrapezoidalFuzzyNumber for conversion of objects to this class, and trapezoidalApproximation for approximation routines.

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber, TriangularFuzzyNumber(), alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval(), plot()

Examples

```
showClass("TrapezoidalFuzzyNumber")
showMethods(classes="TrapezoidalFuzzyNumber")
```

TriangularFuzzyNumber Creates a Triangular Fuzzy Number

Description

For convenience, objects of class TrapezoidalFuzzyNumber may be created with this function.

Usage

```
TriangularFuzzyNumber(a1, amid, a4)
```

Arguments

a number specyfing left bound of the support

amid a number specyfing the core

a number specyfing right bound of the support

Details

Currently there is no separate class of a Triangular Fuzzy Number.

Value

Object of class TrapezoidalFuzzyNumber

See Also

Other TrapezoidalFuzzyNumber-method: Arithmetic, TrapezoidalFuzzyNumber-class, TrapezoidalFuzzyNumber, alphaInterval(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), expectedInterval(), plot()

56 value

value

Calculate the Value of a Fuzzy Number

Description

The calculation of the so-called value is one of possible methods to deffuzify a fuzzy number.

Usage

```
## S4 method for signature 'FuzzyNumber'
value(object, ...)
```

Arguments

object a fuzzy number
... additional arguments passed to alphaInterval

Details

The value of A (Delgrado et al, 1998) is defined as $val(A) := \int_0^1 \alpha \left(A_L(\alpha) + A_U(\alpha) \right) \, d\alpha$.

Value

Returns a single numeric value.

References

Delgado M., Vila M.A., Voxman W. (1998), On a canonical representation of a fuzzy number, Fuzzy Sets and Systems 93, pp. 125-135.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), weightedExpectedValue(), width()

Other deffinitions associated Value(), weightedExpected(Value())
```

Other deffuzification: expectedValue(), weightedExpectedValue()

Other characteristics: ambiguity(), expectedValue(), weightedExpectedValue(), width()

weightedExpectedValue Calculate the Weighted Expected Value of a Fuzzy Number

Description

The calculation of the so-called weighted expected value is one of possible methods to deffuzify a fuzzy number.

For w = 0.5 we get the ordinary expected Value.

Usage

```
## S4 method for signature 'FuzzyNumber'
weightedExpectedValue(object, w=0.5, ...)
```

Arguments

```
object a fuzzy number
... additional arguments passed to expectedInterval
w a single numeric value in [0,1]
```

Details

The weighted expected value of A is defined as $EV_w(A) := (1 - w)EI_L(A) + wEI_U(A)$, where EI is the expectedInterval.

Value

Returns a single numeric value.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), width()

Other deffuzification: expectedValue(), value()

Other characteristics: ambiguity(), expectedValue(), value(), width()
```

58 width

width

Calculate the Width of a Fuzzy Number

Description

The width (Chanas, 2001) is a measure of nonspecificity of a fuzzy number.

Usage

```
## S4 method for signature 'FuzzyNumber'
width(object, ...)
```

Arguments

object a fuzzy number

... additional arguments passed to expectedInterval

Details

The width of A is defined as $width(A) := EI_U(A) - EI_L(A)$, where EI is the expectedInterval.

Value

Returns a single numeric value.

References

Chanas S. (2001), On the interval approximation of a fuzzy number, Fuzzy Sets and Systems 122, pp. 353-356.

See Also

```
Other FuzzyNumber-method: Arithmetic, Extract, FuzzyNumber-class, FuzzyNumber, alphaInterval(), alphacut(), ambiguity(), as.FuzzyNumber(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), core(), distance(), evaluate(), expectedInterval(), expectedValue(), integrateAlpha(), piecewiseLinearApproximation(), plot(), show(), supp(), trapezoidalApproximation(), value(), weightedExpectedValue()
```

Other characteristics: ambiguity(), expectedValue(), value(), weightedExpectedValue()

```
^,PiecewiseLinearFuzzyNumber,numeric-method

*Integer power of fuzzy number*
```

Description

For fuzzy numbers the equality of $X*X == X^2$ does not hold.

Usage

```
## S4 method for signature 'PiecewiseLinearFuzzyNumber,numeric'
e1 ^ e2
```

Arguments

e1 a PiecewiseLinearFuzzyNumber e2 numeric (if it is not integer it will be converted by function as.integer())

Details

This function calculates integer power of a PiecewiseLinearFuzzyNumber according to the reference below.

Value

Returns a fuzzy number of the class PiecewiseLinearFuzzyNumber indicating e1^e2.

References

KAUFMANN, A., GUPTA, M. M. (1985) Introduction to Fuzzy Arithmetic. New York: Van Nostrand Reinhold Company. ISBN 044230079.

See Also

```
Other extension_principle: Arithmetic, fapply()
```

```
Other PiecewiseLinearFuzzyNumber-method: Arithmetic, Extract, PiecewiseLinearFuzzyNumber-class, PiecewiseLinearFuzzyNumber, alphaInterval(), arctan2(), as.PiecewiseLinearFuzzyNumber(), as.PowerFuzzyNumber(), as.TrapezoidalFuzzyNumber(), as.character(), expectedInterval(), fapply(), maximum(), minimum(), necessityExceedance(), necessityStrictExceedance(), necessityStrictUndervaluation(), plot(), possibilityExceedance(), possibilityStrictExceedance(), possibilityStrictUndervaluation(), possibilityUndervaluation()
```

```
x = as.PiecewiseLinearFuzzyNumber(TriangularFuzzyNumber(-2, 1, 9), knot.n = 2) x^2 x^3
```

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