Package 'domino'

October 13, 2022

Version 0.3.1

Type Package
Title R Console Bindings for the 'Domino Command-Line Client'
Date 2017-11-22
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Description A wrapper on top of the 'Domino Command-Line Client'. It lets you run 'Domino' commands (e.g., ``run", ``upload", ``download") directly from your R environment. Under the hood, it uses R's system function to run the 'Domino' executable, which must be installed as a prerequisite. 'Domino' is a service that makes it easy to run your code on scalable hardware, with integrated version control and collaboration features designed for analytical workflows (see http://www.dominodatalab.com for more information).
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SystemRequirements domino (~>1.7.1)
<pre>URL http://www.dominodatalab.com</pre>
RoxygenNote 5.0.1
Suggests testthat
Imports utils, grDevices
NeedsCompilation no
Repository CRAN
Date/Publication 2017-11-22 22:59:09 UTC
R topics documented:
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domino-package

Domino Data Lab R console bindings

Description

The Domino R package is a wrapper on top of the Domino command-line client. It lets you run Domino commands (e.g., "run", "upload", "download") directly from your R environment. Under the hood, it uses R's system function to run the Domino executable, which must be installed as a prerequisite.

Details

Package: domino Type: Package Version: 0.2-7 Date: 2015-05-27 License: MIT

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References

Domino Data Lab support webpage - http://help.dominodatalab.com/

Examples

```
## Not run:
## logins as a given user to the Domino server
## and approves sending error reports to Domino.
domino.login("jglodek", "MySecretPassword", TRUE)
## creates new project.
domino.create("my-new-project")
```

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```
## gets existing project from the server.
domino.get("jglodek/my-old-project")
## gets existing project from the server.
domino.get("my-old-project")
## initializes new domino project in current working directory with a given name.
domino.init("other-name")
## downloads run results from Domino server.
domino.download()
## uploads project files to Domino server.
domino.upload()
## runs main.r in the cloud with given arguments.
domino.run("main.r", "other", "console", "arguments")
## shows difference between current version and last uploaded version.
domino.diff()
## displays current run's status in the console.
domino.status()
## shows debug information
domino.debug()
## resets project defined in by current working directory
domino.reset()
## runs any of domino client command with given arguments
domino.runCommand("run my-file.r", successCallback, "failure message!")
## End(Not run)
```

domino.create

domino.create

Description

Creates Domino project. Changes working directory to new project's one.

Usage

```
domino.create(projectName)
```

Arguments

projectName

String that will be the name of the new project.

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Examples

```
## Not run:
# in directory ./
domino.create("my-new-project")
# current working directory is now switched to ./my-new-project and new
project is initialized.
## End(Not run)
```

domino.debug

domino.debug

Description

Shows Domino debug information.

Usage

```
domino.debug()
```

domino.diff

domino.diff

Description

Shows changes between your local version of project's data, and the version uploaded to the Domino servers.

Usage

```
domino.diff()
```

domino.download

domino.download

Description

Downloads the latest Domino run results to the project's folder.

```
domino.download()
```

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domino.dump

domino.dump

Description

run dump command

Usage

```
domino.dump()
```

domino.get

domino.get

Description

Downloads given project data from Domino. Changes working directory to the project's directory.

Usage

```
# Usage without username
domino.get("projectName")
```

Arguments

projectName

String containing project name. It can be prefixed by username and slash. Ex. "jglodek/quick-start".

Examples

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domino.init

domino.init

Description

Initializes new domino project in current directory. It can also set arbitrary name to the project, even if different from current directory name.

Usage

```
# inits a project inside current directory, with given name.
# ex. if run in ~/my_project, with "my_name" as a param,
# it will create a Domino project called my-param inside ~/my_project directory.
domino.init("projectName")
```

Arguments

projectName Project name for the project that will be created in current working directory.

Examples

```
## Not run:
# in directory ./
domino.init("my-new-project")
# new project with name "my-new-project" is initialized inside current directory.
## End(Not run)
```

domino.login

domino.login

Description

Logins to Domino server.

```
domino.login(usernameOrEmail, password,
approvalForSendingErrorReports=FALSE, host)
```

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Arguments

usernameOrEmail

Login or e-mail address used when registering for Domino Data Lab account.

Ex. "jglodek"

password Secret

Secret password that was set for authenticating in Domino Data Lab server. If the password is not provided, a password prompt will be shown for interactive sessions. For non-interactive sessions, this arguments is required. Ex.

"my-secret-password"

 ${\it approval} For Sending Error Reports$

Approval for the Domino client to send error reports to Domino in order to improve the product (these will NEVER include any of your data or source

code). This defaults to FALSE. Ex. FALSE

host The location of the domino server (this argument is optional) Ex. "https://app.dominodatalab.com"

Examples

```
## Not run:
domino.login("jglodek", TRUE)
domino.login("jglodek","my-super-secret-password", TRUE)
domino.login("jglodek","my-super-secret-password", TRUE, "https://app.dominodatalab.com")
## End(Not run)
```

domino.reset

domino.reset

Description

Resets Domino project.

Usage

domino.reset()

domino.run

domino.run

Description

Runs your project on Domino servers with given parameters.

```
domino.run(..., publishApiEndpoint=FALSE)
```

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Arguments

```
All the run arguments will be joined together using space character. Ex. domino.run("main.py",
                 "-xvz", "my-file1.csv")
publishApiEndpoint
```

Whether or not to republish the project's API endpoint at the end of the run.

Examples

```
## Not run:
my_data <- 4
domino.run("main.R","1","my-file1.csv", my_data)
#=> Runs "domino main.R 1 my-file1.csv 4"
## End(Not run)
```

domino.runCommand

domino.runCommand

Description

Runs domino client command and runs success callback or shows failure message

Usage

```
domino.runCommand(commandAndArgs, successCallback = domino.OK,
failureMessage = "Executing the command failed", stdInput = FALSE)
```

Arguments

commandAndArgs The commandAndArgs argument is a string that matches standard domino client's syntax,ex. "get quick-start" or "download".

successCallback

A function that will be called when domino command executes successfuly. Defaults to noop function.

failureMessage A string representing failure message that should be printed when command

fails. Has default value.

stdInput

Internal string data that is pushed to domino client's stdio streams. Default is no stdio stream input.

Examples

```
## Not run:
success <- function() {</pre>
print("Success!")
domino.runCommand("run main.R 1 2 3", success, "failed to succeed")
# Runs command "run main.R 1 2 3" and
```

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```
# calls 'success' function if domino command ends successfuly.
# Prints error message - "failed to succeed" if domino command fails.
## End(Not run)
```

domino.snapshot

domino.snapshot

Description

take a snapshot of your command history and workspace.

Usage

```
domino.snapshot(commitMessage)
```

Arguments

commitMessage A committ message to record with you snapshot

domino.status

domino.status

Description

Shows status of current Domino project.

Usage

```
domino.status(...)
```

Arguments

... Arguments normally passed to the domino status command.

 ${\tt domino.sync}$

domino.sync

Description

Synchronizes the local project copy with the server project copy, by running 'download' followed by 'upload'.

```
domino.sync()
```

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domino.upload

domino.upload

Description

Uploads local version of Domino project files to the server.

Usage

domino.upload(commitMessage)

Arguments

commitMessage

Commit message for Domino client, explaining changes you did to the project code in recent update. Ex. "updated project files"

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