# Package 'CWT'

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Title Continuous Wavelet Transformation for Spectroscopy
Version 0.2.1
Maintainer J. Antonio Guzmán Q. <antguz06@gmail.com>
Description Fast application of Continuous Wavelet Transformation ('CWT') on time
     series with special attention to spectroscopy. It is written using
     data.table and 'C++' language and in some functions it is possible to
     use parallel processing to speed-up the computation over samples. Currently,
     only the second derivative of a Gaussian wavelet function is implemented.
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BugReports https://github.com/Antguz/CWT/issues
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CWT-package

Continuous Wavelet Transformation for Spectroscopy

# **Description**

Fast application of Continuous Wavelet Transformation on time series with special attention to spectroscopy. It is written using 'data.table' and 'C++' language and in some functions it is possible to use parallel processing to speed-up the computation over samples.

# Author(s)

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# See Also

Useful links:

- https://github.com/Antguz/CWT
- Report bugs at https://github.com/Antguz/CWT/issues

cwt

Continuous Wavelet Transform

# Description

Compute a 1D continuous wavelet transformation using 2st order derivative Gaussian wavelet.

# Usage

```
cwt(t, scales, variance = 1, summed_wavelet = FALSE, threads = 1L)
```

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#### **Arguments**

t A data.table, matrix, or numeric vector where columns or values represent time (i.e., bands) and rows samples (i.e., pixels). Remember the transformation

assume that columns or values are evenly spaced though time (i.e., bands at

equal to sampling interval).

scales A positive numeric vector describing the scales to compute. The minimum scale

(i.e., scales = 1) is equal to sampling interval between columns.

variance A positive numerber describing the variance of the Gaussian PDF used to scale.

Default variance = 1.

summed\_wavelet If TRUE, it returns the sum of scales. If FALSE, each scale is returned.

threads An integer specifying the number of threads to use. Experiment to see what

works best for your data on your hardware.

#### Value

If summed\_wavelet = TRUE, it returns a data.table where columns are the sum of wavelet scales. If summed\_wavelet = FALSE, it returns an array (i.e., time, samples, and scales).

#### Author(s)

J. Antonio Guzmán Q.

#### **Examples**

```
time_series <- sin(seq(0, 20 * pi, length.out = 100))
# Using a numeric vector
cwt(t = time_series,
    scales = c(1, 2, 3, 4, 5),
    summed_wavelet = FALSE)
cwt(t = time_series,
    scales = c(1, 2, 3, 4, 5),
    summed_wavelet = TRUE)
# Using a matrix
times <- 100
frame <- matrix(rep(time_series, times),</pre>
                nrow = times,
                byrow = TRUE)
cwt(t = frame,
    scales = c(1, 2, 3, 4, 5),
    summed_wavelet = FALSE)
cwt(t = frame,
    scales = c(1, 2, 3, 4, 5),
    summed_wavelet = TRUE)
```

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resampling\_FWHM

Full Width Half Maximum Resampling

# **Description**

It resample spectra data using Full Width Half Maximum (FWHM).

#### Usage

```
resampling_FWHM(spectra, wavelengths, new_wavelengths, FWHM, threads = 1L)
```

#### **Arguments**

spectra A data.table, data.frame, or matrix where columns represent bands and

rows samples (i.e., pixels).

wavelengths A numeric vector describing the current positioning of the spectral bands within

spectra.

new\_wavelengths

A numeric vector describing positioning of the new spectral bands to resample.

FWHM A numeric vector describing the Full Width Half Maximums of the new spectral

bands. The length of this vector should be equal than the length of new\_wavelengths.

threads An integer specifying the number of threads to use. Experiment to see what

works best for your data on your hardware.

#### Value

It returns a data.table with the resampled spectra, where columns are the new bands and rows are samples.

#### Author(s)

J. Antonio Guzmán Q.

# **Examples**

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