# Package 'plotscaper'

January 7, 2025

Title Explore Your Data with Interactive Figures
Version 0.2.6
<b>Description</b> A framework for creating interactive figures for data exploration.  All plots are automatically linked and support several kinds of interactive features, including selection, zooming, panning, and parameter manipulation. The figures can be interacted with either manually, using a mouse and a keyboard, or by running code from inside an active R session.
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# Description

This function adds a barplot to a plotscaper scene or schema.

# Usage

```
add_barplot(x, variables = NULL, options = NULL)
```

# Arguments

X	A plotscaper scene or schema object
variables	A vector of variable names: one discrete (required), one continuous (optional)
options	A list of options

add\_bibarplot 3

#### Value

The scene or schema back, with the plot added appropriately

#### See Also

```
add_plot()
```

add\_bibarplot

Add a mirrored barplot to a scene or schema

# Description

This function adds a mirrored barplot to a plotscaper scene or schema.

#### Usage

```
add_bibarplot(x, variables = NULL, options = NULL)
```

#### **Arguments**

x A plotscaper scene or schema object

variables A vector of variable names: one discrete (required), one or two continuous (re-

quired)

options A list of options

# Value

The scene or schema back, with the plot added appropriately

# See Also

```
add_plot()
```

add\_fluctplot

Add a fluctuation diagram to a scene or schema

# Description

This function adds a fluctuation diagram to a plotscaper scene or schema.

#### Usage

```
add_fluctplot(x, variables = NULL, options = NULL)
```

4 add\_histogram

# **Arguments**

x A plotscaper scene or schema object

variables A vector of variable names: two discrete (required), one continuous (optional)

options A list of options

#### Value

The scene or schema back, with the plot added appropriately

#### See Also

```
add_plot()
```

add\_histogram

Add a histogram to a scene or schema

# Description

This function adds a histogram to a plotscaper scene or schema.

# Usage

```
add_histogram(x, variables = NULL, options = NULL)
```

# Arguments

x A plotscaper scene or schema object

variables A vector of variable names: one continuous (required), one continuous (op-

tional)

options A list of options

# Value

The scene or schema back, with the plot added appropriately

#### See Also

```
add_plot()
```

add\_histogram2d 5

add_histogram2d Add a 2D histogram to a scene or	schema
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#### **Description**

This function adds a 2D histogram to a plotscaper scene or schema.

#### Usage

```
add_histogram2d(x, variables = NULL, options = NULL)
```

# Arguments

x A plotscaper scene or schema object

variables A vector of variable names: two continuous (required), one continuous (op-

tional)

options A list of options

#### Value

The scene or schema back, with the plot added appropriately

#### See Also

```
add_plot()
```

Add a parallel coordinates plot to a scene or schema
Add a parallel coordinates plot to a scene or schema

# Description

This function adds a parallel coordinates plot to a plotscaper scene or schema.

#### Usage

```
add_pcoords(x, variables = NULL, options = NULL)
```

# Arguments

x A plotscaper scene or schema object

variables A vector of variable names: at least two continuous or discrete variables

options A list of options

#### Value

The scene or schema back, with the plot added appropriately

6 add\_scatterplot

#### See Also

```
add_plot()
```

add\_plot

Add a plot to a scene or schema

#### **Description**

This function adds a plot to an existing plotscaper scene or schema. Not meant to be called directly but instead with a wrapper function such as add\_scatterplot().

#### Usage

```
add_plot(x, spec)
```

# Arguments

x A plotscaper scene or schema spec A list with the plot specification

#### Value

The scene or schema back

add\_scatterplot

Add a scatterplot to a scene or schema

#### **Description**

This function adds a scatterplot to a plotscaper scene or schema.

#### Usage

```
add_scatterplot(x, variables = NULL, options = NULL)
```

#### **Arguments**

x A plotscaper scene or schema object

variables A vector of variable names: two continuous or discrete (required), one continu-

ous (optional)

options A list of options

#### Value

The scene or schema back, with the plot added appropriately

assigned\_cases 7

#### See Also

```
add_plot()
```

assigned\_cases

Get assigned cases

#### **Description**

This function returns the cases of the data which are assigned to a specific permanent group within a plotscaper scene.

#### Usage

```
assigned\_cases(x, group = 1)
```

#### **Arguments**

x A plotscaper scene

group The group to retrieve the cases of (can be: 1, 2, or 3)

#### Value

A numeric vector of case ids

assign\_cases

Assign cases to a group

# **Description**

This function assigns specific cases (rows of the data) to a permanent group within a plotscaper scene or schema. Permanent group assignments are only removed by double-clicking.

# Usage

```
assign_cases(x, cases = NULL, group = 1)
```

# **Arguments**

x A plotscaper scene or schema

cases The cases (rows) to select

group The group to assign the cases to (can be 1, 2, or 3)

#### Value

8 create\_schema

clear\_layout

Set interactive scene layout

# Description

This function clears an existing layout. See set\_layout().

# Usage

```
clear_layout(x)
```

# Arguments

Х

A plotscaper scene

#### Value

The scene or schema back

create\_schema

Create a plotscaper schema

# Description

This function constructs a schema of an interactive plotscaper figure.

#### Usage

```
create_schema(data = NULL, options = NULL)
```

# Arguments

data A dataframe options A list of options

#### Value

An object of class plotscaper\_schema

# **Examples**

```
\label{eq:create_schema} $$\operatorname{create\_schema(mtcars)} \mid > \operatorname{add\_scatterplot(c("wt", "mpg"))} \mid > \operatorname{render()}$
```

dispatch\_message 9

dispatch\_message

Dispatches a message to a plotscaper scene or schema

# Description

Dispatches a message to a plotscaper scene or schema

# Usage

```
dispatch_message(x, message)
```

# Arguments

x A plotscaper scene or schema

message A list that will get converted to JSON message at appropriate time

#### Value

The scene or schema back

get\_plot\_ids

Return a list of plot ids from a plotscaper scene or schema

# Description

Return a list of plot ids from a plotscaper scene or schema

#### Usage

```
get_plot_ids(x)
```

#### **Arguments**

Х

A plotscaper scene or schema

#### Value

10 get\_scale

get_scale	Get a plot scale

#### **Description**

This function returns a specific scale from a specific plot in a plotscaper scene.

#### Usage

```
get_scale(x, id = NULL, scale = NULL)
```

#### **Arguments**

x A plotscaper scene

id A string id of the plot. See id

scale A string id of the scale (x, y, width, height, area, or size)

#### **Details**

This function is primarily meant for internal use, however, you can use it to learn how plotscaper implements scales. The output can look a bit overwhelming, however, it's not too complicated once you understand how plotscaper scales work.

Each scale has two important properties:

- Domain: The space values are translated from
- Codomain: The space values are translated to

For example, in a typical scatterplot, the x scale might have the range of the data (e.g. [1, 10]) as its domain and the width of the plotting region as its codomain (e.g. [0, 800] pixels).

The scale's job is to link the domain and codomain, such that we can *push* values forward through the scale, first through the domain and then the codomain. This is done by translating to an intermediate range [0, 1]. For example, using the x scale above, we might first translate the value 5.5 to 0.5 (midpoint of the domain) and then translate 0.5 to 400 (midpoint of the codomain). We may also be able to reverse the process and *pull* values back through the scale, first through the codomain and then through the domain.

Scale, domain, and codomain each have props and defaults properties which store the relevant values. For example, for a continuous scale, props and defaults store the min and max as well as a transformation function and its inverse (trans, inv), for a discrete point scale, they store the vector of labels, their order, etc...

On scale, the props and defaults store the following properties: zero, one, scale, mult. The zero and one properties modify where the normalized domain values get placed in the codomain, and vice versa. Suppose our x ([1, 10], [0, 800] px) scale had zero = 0.1 and one = 0.9. Then data values get pushed to the following intermediate values:

- The value 1 to 0.1 since 0.1 + (1 1) / (10 1) \* (0.9 0.1) = 0.1
- The value 2 to 0.1889 since 0.1 + (2 1) / (10 1) \* (0.9 0.1) = 0.1889

*id* 11

- The value 3 to 0.2778 since 0.1 + ((3-1)/(10-1)) \* (0.9-0.1) = 0.2778
- ...
- The value 10 to 0.9 since 0.1 + ((10 1) / (10 1)) \* (0.9 0.1) = 0.9

When those values get translated to the space of the codomain, we end up with 10% margins on each side, i.e.

- The value 1 gets pushed to 80 pixels
- ...
- The value 10 gets pushed to 720 pixels

The scale and mult properties both multiply the normalized domain values. They work the same way, however, they are different semantically: scale is meant to be constant whereas mult may change dynamically, through interaction. For example, by default, in a barplot, the width scale gets assigned the scale value of 1 / k, where k is the number of categories/bars, and a mult value of 0.9. This means that each bar is 1 / k \* 0.9 \* [plot width in pixels] wide, and we can dynamically make it wider or narrower by pressing the +/- keys to modify the mult property (but not the scale property).

#### Value

A list of scale properties

id Plot id

#### **Description**

A string which uniquely identifies a plot plotscaper scene or schema.

#### Usage

id

#### **Format**

An object of class NULL of length 0.

#### Details

id is a string that uniquely identifies a plot within a plotscaper scene or schema. It can match a plot based on its position (e.g. "plot1", "plot2", ...), in the order the plots were added, left-to-right top-to-bottom, or it can match plot based on type (e.g. "scatter1" or "barplot3"), again, in order of addition.

If the plot is matched based on type, the morphemes "plot" and "gram" are ignored, such that e.g. "scatterplot1" is the same as "scatter1" and "histogram2d4" is the same as "histo2d4".

The string can also be shortened, e.g. "p1" for "plot1", "s2" for "scatter2", or "hh3" for "histo2d3".

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normalize	Normalize a plot	
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#### **Description**

This function switches the representation of a plot to a normalized one, e.g. spineplot, spinogram, etc...

# Usage

```
normalize(x, id = NULL)
```

# Arguments

x A plotscaper scene

id A string id of the plot. See id

#### Value

The scene or schema back

# Description

Output and render functions for using plotscaper within Shiny applications and interactive Rmd documents.

#### **Usage**

```
plotscaperOutput(outputId, width = "100%", height = "400px")
renderPlotscaper(expr, env = parent.frame(), quoted = FALSE)
```

# Arguments

outputId	output variable to read from	
OULDULIO	output variable to read from	

width, height Must be a valid CSS unit (like '100%', '400px', 'auto') or a number, which

will be coerced to a string and have 'px' appended.

expr An expression that generates a plotscaper env The environment in which to evaluate expr.

quoted Is expr a quoted expression (with quote())? This is useful if you want to save

an expression in a variable.

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# Value

A Shiny widget output

A rendered Shiny widget

plotscaper\_global

A Plotscaper Global Configuration Object

# Description

Used mainly for setting up the HTTP server for communication between an interactive R session and the figure.

#### Usage

```
plotscaper_global
```

#### **Format**

An object of class environment of length 7.

pop\_plot

Remove the last plot from a scene or schema

# Description

This function removes the last plot from a plotscaper scene or schema.

# Usage

```
pop_plot(x)
```

# Arguments

Х

A plotscaper scene or schema

#### Value

14 reducer

reducer

Create a reducer

#### **Description**

Constructs a reducer that can be used to show alternative summaries in a plotscaper plot.

#### Usage

```
reducer(initialfn = NULL, reducefn = NULL, name = NULL)
```

#### **Arguments**

initialfn An JavaScript initializing function

reducefn A JavaScript reducer function specified

name A name for the reducer (a string)

#### **Details**

reducefn and initialfn should be strings interpretable as JavaScript functions. Further:

- initialfn should take 0 arguments and just return some value (i.e. a thunk).
- reducefn should take two arguments previous and next and return a result of the same type as previous.

#### Value

A reducer (which is really just a list with some additional formatting)

#### **Examples**

remove\_plot 15

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remove	nı	$\cap$ t
	L U	. U L

Remove specific plot from a scene or schema

#### **Description**

This function removes a specific plot from a plotscaper scene or schema.

#### Usage

```
remove_plot(x, id = NULL)
```

#### **Arguments**

x A plotscaper scene or schemaid A string id of the plot. See id

#### Value

The scene or schema back

render

Render a schema into an interactive scene

#### **Description**

This function takes a plotscaper schema and renders it as a concrete htmlwidgets widget.

#### Usage

```
render(
   schema,
   launch_server = TRUE,
   width = NULL,
   height = NULL,
   elementId = NULL,
   options = NULL
)
```

#### **Arguments**

schema A plotscaper schema object

launch\_server Whether to launch a httpuv server for interaction with figure

width Width height Height

elementId Id of the HTML element to render the scene in (optional)

options A list of options

selected\_cases

#### Value

An object of class plotscaper\_scene

reset

Reset a scene or schema

# Description

This function resets a plotscaper scene or schema. All selection/group assignment will be removed, and axis limits/levels of zoom will be restored to default.

# Usage

```
reset(x)
```

# Arguments

Х

A plotscaper scene or schema

#### Value

The scene or schema back

selected\_cases

Get selected cases

# Description

This function returns the cases of the data which are selected within a plotscaper scene.

#### Usage

```
selected_cases(x)
```

# Arguments

Х

A plotscaper scene

# Value

A numeric vector of case ids

select\_cases 17

select\_cases

Select cases of the data

#### **Description**

This function selects specific cases (rows of the data) within a plotscaper scene or schema by assigning them to transient selection. Transient group assignment is removed by clicking.

#### Usage

```
select_cases(x, cases = NULL)
```

# Arguments

x A plotscaper scene or schema

cases The cases (rows) to select

#### Value

The scene or schema back

set\_layout

Set interactive scene layout

# Description

This function sets a layout for a plotscaper scene. Similar to the graphics::layout function.

# Usage

```
set_layout(x, layout = NULL)
```

# Arguments

x A plotscaper scene

layout A numeric matrix of plot ids, arranged into contiguous rectangles

#### Value

set\_parameters

set\_parameters

Set reactive parameters

# Description

This functions sets reactive paramaters on a plot such as a histogram.

# Usage

```
set_parameters(
    X,
    id = NULL,
    width = NULL,
    anchor = NULL,
    width_x = NULL,
    anchor_x = NULL,
    width_y = NULL,
    anchor_y = NULL)
```

# Arguments

X	A plotscaper scene
id	A string id of the plot. See id
width	Histogram binwidth
anchor	Histogram anchor
width_x	2D histogram binwidth (x-axis)
anchor_x	2D histogram anchor (x-axis)
width_y	2D histogram binwidth (y-axis)
anchor_y	2D histogram anchor (y-axis)

# Value

set\_scale 19

set\_scale Set values of a scale

# Description

This function sets the values of a scale within one plot inside a plotscaper scene or schema.

# Usage

```
set_scale(
    x,
    id = NULL,
    scale = NULL,
    min = NULL,
    max = NULL,
    transformation = NULL,
    breaks = NULL,
    zero = NULL,
    one = NULL,
    direction = NULL,
    mult = NULL,
    default = NULL,
    unfreeze = NULL
)
```

# Arguments

X	A plotscaper scene or schema
id	A string id of the plot. See id
scale	A string identifying scale. Can be: "x", "y", "area", or "size".
min	Scale minimum (continuous scales only)
max	Scale maximum (continuous scales only)
transformation	A transformation to apply ("log10" or "sqrt", continuous only)
breaks	A vector of discrete breaks (discrete scale only)
zero	The proportion of codomain to which the smallest/first value gets mapped to
one	The proportion of codomain to which largest/last value gets mapped to
direction	Scale direction. Can be 1 or -1
mult	Scale multiplier
default	Whether to set other arguments as scale defaults
unfreeze	Whether to unfreeze frozen parameters (such as the lower y-axis limit in barplot)

#### Value

20 zoom

start_server	Start a server for communication plostcaper scenes	between the R session and

#### **Description**

This function starts an httpuv server for an interactive communication between the R session and plotscaper scenes. Uses plotscaper\_global options.

# Usage

```
start_server(random_port = FALSE)
```

# Arguments

random\_port

Whether to use a random port number. Useful if the default port is already taken.

#### Value

Nothing (called for side effects)

zoom into an area of a plot	
-----------------------------	--

# Description

This function zooms into a rectangular area of the specified plot. The coordinates of the rectangular area can be specified with either percentages of the plotting region, absolute coordinates (pixels), or data coordinates.

#### Usage

```
zoom(x, id = NULL, coords = NULL, units = "pct")
```

#### **Arguments**

Χ	A plotscaper scene or schema
id	A string id of the plot. See id
coords	The coordinates of a rectangle to zoom into, in the following order: x0, y0, x1, y1
units	The units with which to interpret the coordinates. Can be "pct" (percentages of the plotting region), "abs" (absolute screen coordinates, in pixels), or "data" (data coordinates; only works if both scales are continuous).

#### Value

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