Package 'PiC'

February 18, 2025

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Type Package
Title Pointcloud Interactive Computation for Forest Structure Analysis
Version 1.0.3
Description Provides advanced algorithms for analyzing pointcloud data in
      forestry applications. Key features include fast voxelization of
      large datasets; segmentation of point clouds into forest floor,
      understorey, canopy, and wood components. The package enables
      efficient processing of large-scale forest pointcloud data, offering
      insights into forest structure, connectivity, and fire risk
      assessment. Algorithms to analyze pointcloud data (.xyz input file).
      For more details, see Ferrara & Arrizza (2025) <a href="https:">https:</a>
      //hdl.handle.net/20.500.14243/533471>.
      For single tree segmentation details, see Ferrara et al. (2018)
      <doi:10.1016/j.agrformet.2018.04.008>.
License GPL (>= 3)
Depends R (>= 4.3)
Imports collapse, data.table, dbscan, dplyr, foreach, magrittr, stats,
      tictoc
Suggests ggplot2, testthat (>= 3.0.0), withr
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BugReports https://github.com/rupppy/PiC/issues
NeedsCompilation no
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2 Floseg

Contents

Floseg							 															
Forest_seg .							 															
SegOne							 															
Voxels							 															
Woodseg							 															

Index 6

Floseg

Forest floor segmentation

Description

Segments the input .xyz pointcloud file into different forestry layers: forest floor and above ground biomass.

Usage

```
Floseg(a, filename="XXX", soil_dim = 0.3, th = 20, N=500, output_path = tempdir())
```

Arguments

a - Input file (.xyz) filename - Output file prefix

 $soil_dim$ - Voxel dimension (m) for forest floor segmentation - Default = 0.30

th - Minimum number of point to generate a voxel. Default = 20

N - Minimum number of voxel to generate a cluster. Default = 500

output_path Directory in cui scrivere i file di output. Default = tempdir()

Value

2 files (.txt) output. 1. Forest floor pointcolud; 2. AGB pointcloud

Forest_seg 3

Description

Segments the input .xyz pointcloud file into different forestry layers.

Usage

```
Forest_seg (a, filename="XXX", dimVox = 2, th = 2,
eps = 2, mpts = 6, h_tree = 1, soil_dim= 0.3,
N = 500, R = 30, Vox_print = FALSE, WoodVox_print = FALSE, output_path = tempdir())
```

Arguments

- Input file (.xyz) а filename - Output file prefix dimVox - Voxel dimension (cm) - Default = 2th - Minimum number of point to generate a voxel. Default = 2- size (radius) of the epsilon neighborhood - Default = 1eps - number of minimum points required in the eps neighborhood for core points mpts (including the point itself) - Default = 4h_tree - minumum trunk lenght (m) soil_dim - Voxel dimension (m) for forest floor segmentation - Default = 0.30Ν - Minimum number of voxel in a wood cluster - Default = 1000 - R = Standard deviation * Proportion of Variance - Default = 30 R - Print point cloud voxelization. Default FALSE Vox_print WoodVox_print - Print wood voxelization Directory in cui scrivere i file di output. Default = tempdir() output_path

Details

Whole pointcloud segmentation process

Value

6 files (.txt) output. 1. Voxelized pointcloud. 2. Forest floor (vox). 3. AGB (vox) 4. DTM. 5. Wood (vox) 6. AGB no wood

4 Voxels

Seg0ne

Single Tree wood leaf segmentation

Description

Wood - leaf segmentation of single tree

Usage

```
SegOne(a, filename = "Elab_single_tree", dimVox = 2, th = 2,
eps = 1, mpts = 4, N = 1000, R = 30, output_path = tempdir())
```

Arguments

dimVox - voxel dimension in cm - Default = 2

th - Minimum number of points to generate a voxel - Default = 2

filename - Output file prefix

a - AGB voxelized input file

eps - size (radius) of the epsilon neighborhood - Default = 1

mpts - number of minimum points required in the eps neighborhood for core points

(including the point itself) - Default = 4

N - Minimum number of voxel in a wood cluster - Default = 1000
 R - R = Standard deviation * Proportion of Variance - Default = 30

Value

Two file (.txt) in output - Wood points and non wood points

Voxels Voxelize point cloud

Description

Transform pointcloud in voxel

Usage

```
Voxels(a, filename = "XXX", dimVox = 2, th = 2, output_path = tempdir())
```

Woodseg 5

Arguments

a - input file

filename - file output prefix

dimVox - voxel dimension in cm - Default = 2

th Minimum number of point to generate a voxel (Default = 1) Is a parameter that

should be used with caution; it generates a lightened cloud with fewer points. To be evaluated in relation with the dimVox parameter, for high point densities

it is efficae to remove noise (outliers)

output_path Directory in cui scrivere i file di output. Default = tempdir()

Value

Voxelized pointcloud

|--|

Description

Point cloud segmentation to identify wood voxels

Usage

```
Woodseg(a, filename = "XXX", eps = 1, mpts = 4, N = 1000, R = 30, output_path = tempdir())
```

Arguments

filename - Output file prefix

a - AGB voxelized input file

eps - size (radius) of the epsilon neighborhood - Default = 1

mpts - number of minimum points required in the eps neighborhood for core points

(including the point itself) - Default = 4

N - Minimum number of voxel in a wood cluster - Default = 1000
 R - R = Standard deviation * Proportion of Variance - Default = 30
 Output_path Directory in cui scrivere i file di output. Default = tempdir()

Value

One file (.txt) output - Wood voxels (vox)

Index

```
Floseg, 2
Forest_seg, 3
SegOne, 4
Voxels, 4
Woodseg, 5
```