Package 'conductor'

October 12, 2022

Type Package	
Title Create Tours in 'Shiny' Apps Using 'Shepherd.js'	
Version 0.1.1	
Description Enable the use of 'Shepherd.js' to create tours in 'Shiny' applications.	
License MIT + file LICENSE	
Encoding UTF-8	
Imports htmltools, R6, shiny	
Suggests shinytest2, testthat	
RoxygenNote 7.2.1	
<pre>URL https://github.com/etiennebacher/conductor</pre>	
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Conductor

Create a "conductor" tour

Description

In addition to this page, you can also directly access the documentation of shepherd.js here: https://shepherdjs.dev/docs/index.html.

Methods

Public methods:

- Conductor\$new()
- Conductor\$init()
- Conductor\$start()
- Conductor\$step()
- Conductor\$updateStepOptions()
- Conductor\$show()
- Conductor\$remove()
- Conductor\$moveNext()
- Conductor\$moveBack()
- Conductor\$cancel()
- Conductor\$complete()
- Conductor\$hide()
- Conductor\$getCurrentStep()
- Conductor\$getHighlightedElement()
- Conductor\$isOpen()
- Conductor\$isActive()
- Conductor\$clone()

mathjax = FALSE,
progress = FALSE,

Method new():

```
Usage:
Conductor$new(
   exitOnEsc = TRUE,
   keyboardNavigation = TRUE,
   useModalOverlay = TRUE,
   classPrefix = NULL,
   tourName = NULL,
   stepsContainer = NULL,
   modalContainer = NULL,
   confirmCancel = FALSE,
   confirmCancelMessage = NULL,
   defaultStepOptions = NULL,
```

```
onComplete = NULL,
    onCancel = NULL,
    onHide = NULL,
    onShow = NULL,
    onStart = NULL,
    onActive = NULL,
    onInactive = NULL
 Arguments:
 exitOnEsc Allow closing the tour by pressing "Escape". Default is TRUE.
 keyboardNavigation Allow navigating the tour with keyboard arrows. Default is TRUE.
 useModalOverlay Highlight the tour popover and the element (if specified). Default is TRUE.
 classPrefix Add a prefix to the classes of the tour. This allows having different CSS for each
     tour.
 tourName An (optional) name to give to the tour.
 stepsContainer An optional container element for the steps. If NULL (default), the steps will
     be appended to document.body.
 modalContainer An optional container element for the modal. If NULL (default), the modal
     will be appended to document.body.
 confirmCancel Ask confirmation to cancel the tour. Default is FALSE.
 confirmCancelMessage Message in the popup that ask confirmation to close the tour (works
     only if confirmCancel = TRUE).
 defaultStepOptions A nested list of options to apply to the entire tour. See Details.
 mathjax Enable MathJax? Default is FALSE. This requires importing MathJax, for example
     with shiny::withMathJax().
 progress Show a step counter in each step? Default is FALSE.
 onComplete A JavaScript code to run when the tour is completed.
 onCancel A JavaScript code to run when the tour is cancelled.
 onHide A JavaScript code to run when the tour is hidden.
 onShow A JavaScript code to run when the tour is shown.
 onStart A JavaScript code to run when the tour starts.
 onActive A JavaScript code to run when the tour is active.
 onInactive A JavaScript code to run when the tour is inactive.
 Details: Create a new Conductor object.
 Returns: A Conductor object.
Method init():
 Usage:
 Conductor$init(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Initialise Conductor.
```

```
Method start():
 Usage:
 Conductor$start(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Start Conductor.
Method step():
 Usage:
 Conductor$step(
    title = NULL,
    text = NULL,
    el = NULL,
    position = NULL,
    arrow = TRUE,
    tabId = NULL,
    tab = NULL,
    canClickTarget = TRUE,
    advanceOn = NULL,
    scrollTo = NULL,
    cancelIcon = NULL,
    showOn = NULL,
    id = NULL,
    buttons = NULL,
    classes = NULL,
   highlightClass = NULL,
    onComplete = NULL,
    onCancel = NULL,
    onHide = NULL,
    onShow = NULL
 )
 Arguments:
 title Title of the popover.
 text Text of the popover.
 el The element to highlight. It can be an id (for example #mynav), a class (for instance
      .navbar), or a general tag (for example button). If NULL (default) or if the selector is
     not found, the popover will appear in the center of the page.
 position Position of the popover relative to the element. Possible values are: 'auto', 'auto-
     start', 'auto-end', 'top', 'top-start', 'top-end', 'bottom', 'bottom-start', 'bottom-end', 'right',
     'right-start', 'right-end', 'left', 'left-start', 'left-end'.
 arrow Add an arrow pointing towards the highlighted element. Default is TRUE.
 tabId Id of the tabsetPanel().
 tab Name of the tab that contains the element.
 canClickTarget Allow the highlighted element to be clicked. Default is TRUE.
```

advanceOn An action on the page which should advance the tour to the next step. It should be a list with a string selector and an event name.

scrollTo Should the element be scrolled to when this step is shown? Default is TRUE.

cancelIcon A list of two elements: enabled is a boolean indicating whether a "close" icon should be displayed (default is TRUE); label is the label to add for aria-label.

showOn Either a boolean or a JavaScript expression that returns true or false. It indicates whether the step should be displayed in the tour.

id Name of the step (optional).

buttons A list of lists. Each "sublist" contains the information for one button. There are six possible arguments for each button: action ("back" or "next"), text (name of the button), secondary (TRUE/FALSE), disabled (TRUE/FALSE), label (aria-label of the button), and classes (for finer CSS customization).

classes A character vector of extra classes to add to the step's content element.

highlightClass An extra class to apply to el when it is highlighted. Only one extra class is accepted.

onComplete Some JavaScript code to run when the step is complete (only for the last step).

onCancel Some JavaScript code to run when the step is cancelled.

onHide Some JavaScript code to run when the step is hidden.

onShow Some JavaScript code to run when the step is shown.

Details: Add a step in a Conductor tour.

Method updateStepOptions():

```
Usage:
Conductor$updateStepOptions(
  step = NULL,
  title = NULL,
  text = NULL,
  el = NULL,
  position = NULL,
  arrow = TRUE,
  tabId = NULL,
  tab = NULL,
  canClickTarget = TRUE,
  advanceOn = NULL,
  scrollTo = TRUE,
  cancelIcon = NULL,
  showOn = NULL,
  id = NULL,
  buttons = NULL,
  classes = NULL,
  highlightClass = NULL,
  session = NULL
)
step Id of the step (optional). If NULL (default), the current step is used.
title Title of the popover.
```

text Text of the popover.

el The element to highlight. It can be an id (for example #mynav), a class (for instance .navbar), or a general tag (for example button). If NULL (default) or if the selector is not found, the popover will appear in the center of the page.

position Position of the popover relative to the element. Possible values are: 'auto', 'auto-start', 'auto-end', 'top', 'top-start', 'top-end', 'bottom', 'bottom-start', 'bottom-end', 'right', 'right-start', 'left-start', 'left-start', 'left-end'.

arrow Add an arrow pointing towards the highlighted element. Default is TRUE.

tabId Id of the tabsetPanel().

tab Name of the tab that contains the element.

canClickTarget Allow the highlighted element to be clicked. Default is TRUE.

advanceOn An action on the page which should advance shepherd to the next step. It should be a list with a string selector and an event name.

scrollTo Should the element be scrolled to when this step is shown? Default is TRUE.

cancelIcon A list of two elements: enabled is a boolean indicating whether a "close" icon should be displayed (default is TRUE); label is the label to add for aria-label.

showOn Either a boolean or a JavaScript expression that returns true or false. It indicates whether the step should be displayed in the tour.

id Name of the step (optional).

buttons A list of lists. Each "sublist" contains the information for one button. There are six possible arguments for each button: action ("back" or "next"), text (name of the button), secondary (TRUE/FALSE), disabled (TRUE/FALSE), label (aria-label of the button), and classes (for finer CSS customization).

classes A character vector of extra classes to add to the step's content element.

highlightClass An extra class to apply to el when it is highlighted. Only one extra class is accepted.

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

onShow Some JavaScript code to run when the step is shown.

onHide Some JavaScript code to run when the step is hidden.

onCancel Some JavaScript code to run when the step is cancelled.

onComplete Some JavaScript code to run when the step is complete (only for the last step).

Details: Modify the options of a specific step.

Method show():

Usage:

Conductor\$show(step = NULL, session = NULL)

Arguments:

step Either the id of the step to show (defined in \$step()) or its number.

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Show a specific step.

Method remove():

```
Conductor$remove(step = NULL, session = NULL)
 Arguments:
 step A character vector with the id(s) of the step(s) to remove (defined in step(s)).
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Remove specific step(s).
Method moveNext():
 Usage:
 Conductor$moveNext(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Advances the tour to the next step.
Method moveBack():
 Usage:
 Conductor$moveBack(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Shows the previous step.
Method cancel():
 Usage:
 Conductor$cancel(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Cancels the tour.
Method complete():
 Usage:
 Conductor$complete(session = NULL)
 Arguments:
 session A valid Shiny session. If NULL (default), the function attempts to get the session with
     shiny::getDefaultReactiveDomain().
 Details: Completes the tour.
Method hide():
 Usage:
```

```
Conductor$hide(session = NULL)
```

Arguments:

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Hides the current step.

Method getCurrentStep():

Usage:

Conductor\$getCurrentStep(session = NULL)

Arguments:

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Get the id of the current step. If no id was specified in \$step(), a random id is generated.

Method getHighlightedElement():

Usage:

Conductor\$getHighlightedElement(session = NULL)

Arguments:

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Returns the id of the highlighted element of the current step. If this element has no id, it returns its class.

Method isOpen():

Usage:

Conductor\$isOpen(step = NULL, session = NULL)

Arguments:

step Id of the step (optional). If NULL (default), the current step is used.

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Returns a value TRUE or FALSE indicating whether the step is open.

Method isActive():

Usage:

Conductor\$isActive(session = NULL)

Arguments:

session A valid Shiny session. If NULL (default), the function attempts to get the session with shiny::getDefaultReactiveDomain().

Details: Returns a value TRUE or FALSE indicating whether the tour is active.

Method clone(): The objects of this class are cloneable with this method.

Usage:

Conductor\$clone(deep = FALSE)

Arguments:

deep Whether to make a deep clone.

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 ${\tt useConductor}$

Dependencies

Description

Include dependencies, place anywhere in the shiny UI.

Usage

```
useConductor()
use_conductor()
```

Examples

```
library(shiny)
library(conductor)

ui <- fluidPage(
    useConductor()
    # also works:
    # use_conductor()
)

server <- function(input, output){}

if(interactive()) shinyApp(ui, server)</pre>
```

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