# Package 'spongebob'

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Type Package
Title SpongeBob-Case Converter : spOngEboB-CASe CoNVertER
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Description Convert text (and text in R objects) to Mocking SpongeBob case <a href="https://knowyourmeme.com/memes/mocking-spongebob">https://knowyourmeme.com/memes/mocking-spongebob</a> > and show them off in fun ways.  Convert Text (And Text In r Objects) To Mocking Spongebob Case <a href="https://knowyourmeme.com/memes/mocking-spongebob">https://knowyourmeme.com/memes/mocking-spongebob</a> > and show them OFf IN Fun Ways.
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ascii\_spongebob

ASCII Spongebob: AsCIi sPOngEbob

#### Description

```
ASCII Mocking Spongebob used by spongebobsay. aSCIi mOckiNg SPOngEboB uSED bY spongebobsay.
```

#### Usage

```
ascii_spongebob(print = TRUE)
```

#### **Arguments**

print

a length-1 logical flag for whether to print output to console.

#### Value

a character string containing the ASCII art. Use cat to print with proper formatting.

A CHaRACtER stRINg cONtalNiNG ThE AScil ARt. uSe cat TO prInT WiTH prOper FORmatTiNg.

#### See Also

```
spongebobsay
```

# Examples

```
ascii_spongebob()
art <- ascii_spongebob(print = FALSE)
cat(art)</pre>
```

spongebobsay

SpongeBob ASCII Messages: sPongEBoB aScii MesSAgEs

#### **Description**

A set of functions that generate SpongeBob ASCII art with speech bubbles in the style of cowsay. a seT OF fuNctiOnS tHat GEnerAte sPONgeBOb AScIi aRT wiTH SpeEcH buBBLeS In THe sTylE OF cOWsaY.

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#### Usage

```
spongebobsay(what, print = TRUE, width = NULL)
spongebobthink(what, print = TRUE, width = NULL)
spongebobwhisper(what, print = TRUE, width = NULL)
```

#### **Arguments**

what an object accepted by tospongebob

print a length-1 logical, indicating whether to print output to console.

width a length-1 positive integer or numeric whole number specifying width to wrap

text

#### **Details**

These functions will convert the input to Mocking SpongeBob case using tospongebob. If the converted output is not already a character vector, it will be converted to such using print.

The ASCII SpongeBob graphic is available standalone using ascii\_spongebob.

#### Value

a character string containing the ASCII art. Use cat to print with proper formatting.

A CHaRACtER stRINg cONtaINiNG ThE ASciI ARt. uSe cat TO prInT WiTH prOper FORmatTiNg.

#### See Also

```
tospongebob, ascii_spongebob
```

### **Examples**

```
spongebobsay("globalVariables is a hideous hack and I will never use it.")
spongebobthink(
   "@hadley you shouldn't say you'll never use things when only two years
   later you think it's fine -- hadley"
)
spongebobwhisper(
   "it's still a hideous hack, but you just have to suck it up if you want
   your package on CRAN"
)
```

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tospongebob

SpongeBob-Case Conversion: sPOngEBOb-CasE cOnVErsIoN

#### **Description**

tospongebob is an S3 generic function for converting text in R objects to Mocking SpongeBob case. The core method for character vectors will return the input character vector with case-converted elements. For other objects, it will attempt to appropriately find text and convert them.

tospongebob IS an S3 gENErIC FunCtIoN fOR cOnveRtIng Text IN r obJEcts To MocKinG SpOnGEbob CasE. tHe cOrE MEtHOd FoR CharActEr VECtorS will RetURN the INPuT chARaCTer VECTOr With cASe-converted Elements. for other objEcts, it will attempt to Appropriately find text and convert them.

#### Usage

```
tospongebob(x, ...)
```

#### Arguments

x object with text to be converted to Mocking SpongeBob case.

... onlY hERe tO sATisFy R CMd CHeCk.

#### **Details**

This section describes the (non-exported) S3 methods in more detail.

The core tospongebob.character method takes an input character vector and returns the same vector with its elements converted to Mocking SpongeBob case. Names of the vector are also converted unless parameter convert.names = FALSE. This method is then leveraged by all other methods.

The default tospongebob.default method will iterate through any elements of list-like objects and attempt to convert those. It will also convert the names of the object unless parameter convert.names = FALSE. NULL values are passed through as NULL.

Additional S3 methods for the following classes have been implemented:

tospongebob.array: convert data and dimnames of an array

tospongebob.data.frame : convert row names, column names, and convertible columns of a data.frame

tospongebob.environment: create a copy of an environment with its objects converted

tospongebob.factor: convert levels of factor vectors

tospongebob. for tune: convert the content of a fortunes::fortune object

tospongebob.function: deparse function into a character vector, convert, and then combine into one string block

tospongebob.ggplot : convert text labels in ggplot2::ggplot object

matrix: convert data and dimnames of a matrix

tospongebob.table: convert data and dimnames of a table

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#### Value

object with its text converted to Mocking SpongeBob case. ObjECt WiTH iTS tEXt CONvErTeD TO mOCkinG SponGEBob CasE.

#### **Examples**

```
tospongebob("SpongeBob-Case Conversion")
tospongebob(c("S3 generic function", "Mocking SpongeBob case"))
tospongebob(packageDescription("base"))
df <- head(datasets::CO2)</pre>
tospongebob(df)
tospongebob(summary(df))
nicktoons <- list(</pre>
    spongebob = list(
        episodes = c("Help Wanted", "Reef Blower", "Tea at the Treedome"),
        characters = c("SpongeBob", "Patrick", "Squidward", "Sandy")
    ),
    hey_arnold = list(
        episodes = c("Downtown as Fruits", "Eugene's Bike"),
        characters = c("Arnold", "Gerald", "Helga")
    )
)
tospongebob(nicktoons)
```

tospongebob.character SpongeBob-Case Conversion for Character Vectors

#### **Description**

Convert character vectors to Mocking SpongeBob case. This is an S3 method for character vectors. Generally, you will not be using this method directly; instead, use the S3 generic tospongebob. If you really need to use this method, you will need to do spongebob:::tospongebob.character because it is an internal method.

#### Usage

```
## S3 method for class 'character'
tospongebob(x, ..., convert.names = TRUE)
```

# Arguments

```
x character vector with text to be converted to Mocking SpongeBob case.
... onlY hERe tO sATisFy R CMd CHeCk.
convert.names logical, indicating whether or not to convert the names of the object
```

#### Value

the input vector with its text converted to Mocking SpongeBob case. tHe inPuT VecTor WItH its TeXt ConvErTed To MOckInG SPoNGebOB cASe.

#### See Also

tospongebob

#### **Examples**

```
spongebob:::tospongebob.character("SpongeBob-Case Conversion")
spongebob:::tospongebob.character(c(
    "S3 generic function",
    "Mocking SpongeBob case"
))
```

tospongebob.data.frame

SpongeBob-Case Conversion for Data Frames

#### **Description**

Convert data.frame objects to Mocking SpongeBob case. This is the S3 method for data.frame objects. Generally, you will not be using this method directly; instead, use the S3 generic tospongebob. If you really need to use this method, you will need to do spongebob:::tospongebob.data.frame because it is an internal method.

This method will convert character and factor columns to Mocking SpongeBob case. It will also optionly convert column and row names, enabled by default.

#### Usage

```
## S3 method for class 'data.frame'
tospongebob(x, ..., convert.rownames = TRUE,
    convert.colnames = TRUE)
```

#### **Arguments**

```
x data.frame with text to be converted to Mocking SpongeBob case.
```

```
... onlY hERe tO sATisFy R CMd CHeCk.
```

convert.rownames

logical, indicating whether or not to convert the row names of the data.frame convert.colnames

logical, indicating whether or not to convert the column names of the data.frame

#### Value

data.frame with its text converted to Mocking SpongeBob case.

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#### See Also

tospongebob

# **Examples**

```
df1 <- head(datasets::CO2)
tospongebob(df1)

df2 <- head(datasets::mtcars)
tospongebob(df2)</pre>
```

tospongebob.default

SpongeBob-Case Conversion for List-like Objects

# Description

Convert list-like objects to Mocking SpongeBob case. This is the default S3 method the S3 generic tospongebob. Generally, you will not need to use this method directly; instead, use tospongebob. If you really need to use this method, you will need to do spongebob:::tospongebob.default because it is an internal method.

#### Usage

```
## Default S3 method:
tospongebob(x, ..., convert.names = TRUE)
```

#### **Arguments**

x object with text to be converted to Mocking SpongeBob case.

... onlY hERe tO sATisFy R CMd CHeCk.

convert.names logical, indicating whether or not to convert the names of the object

#### Value

object with its text converted to Mocking SpongeBob case. ObjECt WiTH iTS tEXt CONvErTeD TO mOCkinG SponGEBob CasE.

#### See Also

tospongebob

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# Examples

```
nicktoons <- list(
    spongebob = list(
        episodes = c("Help Wanted", "Reef Blower", "Tea at the Treedome"),
        characters = c("SpongeBob", "Patrick", "Squidward", "Sandy")
),
    hey_arnold = list(
        episodes = c("Downtown as Fruits", "Eugene's Bike"),
        characters = c("Arnold", "Gerald", "Helga")
)
)
spongebob:::tospongebob.default(nicktoons)</pre>
```

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