# Package 'cpp11'

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```
Title A C++11 Interface for R's C Interface
Version 0.5.0
Description Provides a header only, C++11 interface to R's C
      interface. Compared to other approaches 'cpp11' strives to be safe
      against long jumps from the C API as well as C++ exceptions, conform
      to normal R function semantics and supports interaction with 'ALTREP'
      vectors.
License MIT + file LICENSE
URL https://cpp11.r-lib.org, https://github.com/r-lib/cpp11
BugReports https://github.com/r-lib/cpp11/issues
Depends R (>= 3.6.0)
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cpp\_register

*Generates wrappers for registered C++ functions* 

#### **Description**

Functions decorated with [[cpp11::register]] in files ending in .cc, .cpp, .h or .hpp will be wrapped in generated code and registered to be called from R.

#### Usage

```
cpp_register(
  path = ".",
  quiet = !is_interactive(),
  extension = c(".cpp", ".cc")
)
```

## **Arguments**

path The path to the package root directory

quiet If TRUE suppresses output from this function

extension The file extension to use for the generated src/cpp11 file. .cpp by default, but

. cc is also supported.

## **Details**

Note registered functions will not be *exported* from your package unless you also add a @export roxygen2 directive for them.

In order to use cpp\_register() the cli, decor, desc, glue, tibble and vctrs packages must also be installed.

# Value

The paths to the generated R and C++ source files (in that order).

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#### **Examples**

```
# create a minimal package
dir <- tempfile()
dir.create(dir)

writeLines("Package: testPkg", file.path(dir, "DESCRIPTION"))
writeLines("useDynLib(testPkg, .registration = TRUE)", file.path(dir, "NAMESPACE"))

# create a C++ file with a decorated function
dir.create(file.path(dir, "src"))
writeLines("[[cpp11::register]] int one() { return 1; }", file.path(dir, "src", "one.cpp"))

# register the functions in the package
cpp_register(dir)

# Files generated by registration
file.exists(file.path(dir, "R", "cpp11.R"))
file.exists(file.path(dir, "src", "cpp11.cpp"))

# cleanup
unlink(dir, recursive = TRUE)</pre>
```

cpp\_source

 $Compile\ C++\ code$ 

#### **Description**

cpp\_source() compiles and loads a single C++ file for use in R. cpp\_function() compiles and loads a single function for use in R. cpp\_eval() evaluates a single C++ expression and returns the result.

#### Usage

```
cpp_source(
   file,
   code = NULL,
   env = parent.frame(),
   clean = TRUE,
   quiet = TRUE,
   cxx_std = Sys.getenv("CXX_STD", "CXX11"),
   dir = tempfile()
)

cpp_function(
   code,
   env = parent.frame(),
   clean = TRUE,
   quiet = TRUE,
```

cpp\_source

```
cxx_std = Sys.getenv("CXX_STD", "CXX11")
)

cpp_eval(
  code,
  env = parent.frame(),
  clean = TRUE,
  quiet = TRUE,
  cxx_std = Sys.getenv("CXX_STD", "CXX11")
)
```

#### **Arguments**

file	A file containing C++ code to compile
code	If non-null, the C++ code to compile
env	The R environment where the R wrapping functions should be defined.
clean	If TRUE, cleanup the files after sourcing
quiet	If 'TRUE', do not show compiler output
cxx_std	The C++ standard to use, the CXX_STD make macro is set to this value. The default value queries the CXX_STD environment variable, or uses 'CXX11' if unset.
dir	The directory to store the generated source files. tempfile() is used by default. The directory will be removed if clean is TRUE.

### **Details**

Within C++ code you can use [[cpp11::linking\_to("pkgxyz")]] to link to external packages. This is equivalent to putting those packages in the LinkingTo field in a package DESCRIPTION.

#### Value

For cpp\_source() and [cpp\_function()] the results of dyn.load() (invisibly). For [cpp\_eval()] the results of the evaluated expression.

# **Examples**

```
cpp_source(
  code = '#include "cpp11/integers.hpp"

[[cpp11::register]]
  int num_odd(cpp11::integers x) {
    int total = 0;
    for (int val : x) {
       if ((val % 2) == 1) {
         ++total;
       }
    }
    return total;
}
```

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```
')
num_odd(as.integer(c(1:10, 15, 23)))
if (interactive() && require("progress")) {
cpp_source(
  code = '
#include <cpp11/R.hpp>
#include <RProgress.h>
[[cpp11::linking_to("progress")]]
[[cpp11::register]] void
show_progress() {
  RProgress::RProgress pb("Processing [:bar] ETA: :eta");
  pb.tick(0);
  for (int i = 0; i < 100; i++) {
   usleep(2.0 / 100 * 1000000);
    pb.tick();
  }
}
')
show_progress()
```

cpp\_vendor

*Vendor the cpp11 dependency* 

# Description

Vendoring is the act of making your own copy of the 3rd party packages your project is using. It is often used in the go language community.

#### Usage

```
cpp_vendor(path = ".")
```

#### **Arguments**

path

The path to the package root directory

#### **Details**

This function vendors cpp11 into your package by copying the cpp11 headers into the inst/include folder of your package and adding 'cpp11 version: XYZ' to the top of the files, where XYZ is the version of cpp11 currently installed on your machine.

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If you choose to vendor the headers you should *remove* LinkingTo: cpp11 from your DESCRIPTION.

**Note**: vendoring places the responsibility of updating the code on **you**. Bugfixes and new features in cpp11 will not be available for your code until you run cpp\_vendor() again.

#### Value

The file path to the vendored code (invisibly).

# **Examples**

```
# create a new directory
dir <- tempfile()
dir.create(dir)

# vendor the cpp11 headers into the directory
cpp_vendor(dir)

list.files(file.path(dir, "inst", "include", "cpp11"))

# cleanup
unlink(dir, recursive = TRUE)</pre>
```

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