# Package 'shinyMixR'

November 14, 2024
Title Interactive 'shiny' Dashboard for 'nlmixr2'
Version 0.5.0
<b>Description</b> An R shiny user interface for the 'nlmixr2' (Fidler et al (2019) <doi:10.1002 psp4.12445="">) package, designed to simplify the modeling process for users. Additionally, this package includes supplementary functions to further enhances the usage of 'nlmixr2'.</doi:10.1002>
<b>Depends</b> R ( $>= 3.5.0$ ), shiny, ggplot2
Imports gridExtra, collapsibleTree, shinyAce, DT, bs4Dash, shinyWidgets, stringi, R3port, whisker, plotly, patchwork, shinyjs, ps, xfun, fresh, nlmixr2, nlmixr2est, magrittr, cli
<b>Suggests</b> xpose, xpose.nlmixr2, nlme, testthat, shinytest2, knitr, rmarkdown, rlang, miniUI, shinyFiles, rstudioapi
License MIT + file LICENSE
Encoding UTF-8
RoxygenNote 7.3.2
VignetteBuilder knitr
NeedsCompilation no
Author Richard Hooijmaijers [aut, cre, cph], Teun Post [aut, cph], LAPP Consultants [fnd, cph], Matthew Fidler [ctb], Veerle van Leemput [ctb]
Maintainer Richard Hooijmaijers < richardhooijmaijers@gmail.com>
Repository CRAN
<b>Date/Publication</b> 2024-11-14 16:10:03 UTC
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adpt\_meta

Adapt meta information inside a nlmixr UIF

#### **Description**

regular expressions are used to search for meta data inside a model file. This meta data is then updated with the provided new values

#### Usage

```
adpt_meta(mdl, newvals)
```

#### **Arguments**

mdl character with the name of the model to adapt newvals list with characteristics/meta data to adapt

#### Value

character vector with model including the adapted meta data

#### Author(s)

Richard Hooijmaijers

# Examples

```
## Not run:
   adpt_meta("model.r",newvals=list(imp=4,ref="run 1"))
## End(Not run)
```

create\_proj

Creates a new project

#### **Description**

Creates a new project which basically means that within the specified folder, the necessary folder structure will be created and some example models will be placed in it.

## Usage

```
create_proj(loc = ".", overwrite = FALSE)
```

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#### **Arguments**

loc character with the location where the project should be created overwrite logical indicating if files should be overwritten if already exists

#### Value

nothing will be returned by the function (only system commands are issued)

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
## Not run:
    create_proj()
## End(Not run)
```

exploreplot

Function to create plot from data exploration app

# **Description**

This function creates a text string for a ggplot based on an input list. This function is specifically written to be used with the shiny app for data exploration.

#### Usage

```
exploreplot(inputlist)
```

#### **Arguments**

inputlist list with input items to create a plot

# Value

a character string with the ggplot code

#### Author(s)

Richard Hooijmaijers

## **Examples**

```
## Not run: exploreplot(input)
```

fit\_plot 5

fit_plot Create fit plot	fit_plot	Create fit plot	
--------------------------	----------	-----------------	--

# Description

Creates a fit plot either using the xpose.nlmixr package or using a default ggplot call

# Usage

```
fit_plot(
   dfrm,
   type = "xpose",
   by = "ID",
   idv = "TIME",
   obs = "DV",
   pred = "PRED",
   ipred = "IPRED",
   grp = "ID",
   logy = TRUE,
   scales = "fixed",
   mdlnm = NULL,
   outnm = NULL,
   projloc = ".",
   ...
)
```

# Arguments

dfrm	data frame as created by the nlmixr function
type	character defining the type of plot that should be created. currently "xpose" and "user" are supported for xpose or ggplot style of plots
by	character vector with variables for facetting
idv	independent variable or x variable
obs	variable with observed data points
pred	variable with predicted data points
ipred	variable with individual predicted data points
grp	variable for grouping (mainly to draw separate lines)
logy	logical if y-axis should be displayed on log scale
scales	character of length one defining the scale parameter of ggplot (e.g. "fixed", "free", "free_y", etc)
mdlnm	character with name of the model
outnm	character with name of the output file (see details)
projloc	character with the base location of the shinyMixR project
	additional arguments passed to ltx_plot or html_plot

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#### **Details**

In case a model is saved, a directory with the name of the model is created within the analysis folder of the current project. Then within this folder the file is saved as outnm. This method was chosen so the interface can easily index applicable files for a certain model. However, this means that output is always saved in this directly regardless of the location of outnm

#### Value

in case no outnm is defined a ggplot object will be returned otherwise the results are saved to disk

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
## Not run:
  fit_plot(res)
## End(Not run)
```

get\_meta

Get the meta data out of a model function

# Description

This function gets only the meta data from a function

#### Usage

```
get_meta(mdl)
```

#### **Arguments**

md1

character with the path of the model function

## Value

A list with the models meta data

## **Examples**

```
## Not run:
   get_meta("run1.r")
## End(Not run)
```

get\_proj 7

get\_proj

Read in and update model results in project object

#### **Description**

This function creates or updates a project object with models and/or results emerged from nlmixr2 runs. A check is performed to see if newer results are present and only updates these.

#### Usage

```
get_proj(projloc = ".", geteval = TRUE)
```

## Arguments

projloc character with the base location of the shinyMixR project geteval logical indicating if the model functions should be evaluated

#### Value

A named list with information for each model in the 'projloc'

# **Examples**

```
## Not run:
    proj <- get_proj()
## End(Not run)</pre>
```

gof\_plot

Create goodness of fit plots

#### **Description**

Creates goodness of fit plots either using the xpose.nlmixr package or using a default ggplot call

#### Usage

```
gof_plot(
  dfrm,
  type = "xpose",
  mdlnm = NULL,
  colby = NULL,
  ptype = "all",
  outnm = NULL,
  projloc = ".",
  title = NULL,
```

gof\_plot

```
linscale = FALSE,
...
)
```

# Arguments

dfrm	data frame as created by the nlmixr function
type	character defining the type of plot that should be created. currently "xpose" and "user" are supported for xpose or ggplot style of plots
mdlnm	character with name of the model
colby	character vector of length one specifying the variable to color on (for now can be only one variable)
ptype	The type of plots to create. Currently the following is accepted: "all", "ipred.dv", "pred.dv", "idv.res", "pred.res"
outnm	character with name of the output file (see details)
projloc	character with the base location of the shinyMixR project
title	character with the title to place above the plot
linscale	Logical indicating if the scales should be set to linear for DV, PRED and IPRED plots
	additional arguments passed to ltx_plot or html_plot

#### **Details**

In case a model is saved, a directory with the name of the model is created within the analysis folder of the current project. Then within this folder the file is saved as outnm. This method was chosen so the interface can easily index applicable files for a certain model. However, this means that output is always saved in this directly regardless of the location of outnm

#### Value

in case no outnm is defined a ggplot object will be returned otherwise the results are saved to disk

# Author(s)

Richard Hooijmaijers

#### **Examples**

```
## Not run:
  gof_plot(res)
## End(Not run)
```

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incr\_mdl

Increments a model name

# Description

A model name is incremented either by incrementing numerical or alpha numerical. Furthermore it is possible to check the existence of the incremented model and take this into account.

## Usage

```
incr_mdl(mod, checkloc = NULL)
```

# Arguments

mod character with the model name

checkloc character with the location to check for existence of a file

#### Value

character with the incremented name

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
incr_mdl("run01.r")
```

module\_dataexplore\_server

Data exploration module for server

# Description

Data exploration module for server

#### Usage

```
module_dataexplore_server(id, r)
```

## Arguments

id Module id

r reactive values object that is defined top-level

10 module\_edit\_server

#### Value

No return value, called for side effects

```
{\tt module\_dataexplore\_ui} \quad \textit{Data exploration module for UI}
```

# Description

Shiny module for data exploration

# Usage

```
module_dataexplore_ui(id)
```

# Arguments

id Module id

#### Value

A list of html tags used for th UI of the app

# Description

Editor module for server

# Usage

```
module_edit_server(id, r, settings)
```

# Arguments

id Module id

reactive values object that is defined top-level

settings reactive value with the app settings

## Value

module\_edit\_ui 11

module\_edit\_ui

Editor module for UI

# Description

Shiny module for model editor

# Usage

```
module_edit_ui(id)
```

# Arguments

id

Module id

#### Value

A list of html tags used for th UI of the app

```
module_fitplots_server
```

Fit plots module for server

# Description

Fit plots module for server

# Usage

```
module_fitplots_server(id, r, settings)
```

#### **Arguments**

id Module id

r reactive values object that is defined top-level

settings reactive value with the app settings

#### Value

module\_gof\_server

module\_fitplots\_ui Fi

Fit plots module for UI

#### **Description**

Shiny module for fit plots

# Usage

```
module_fitplots_ui(id, proj_obj)
```

# Arguments

id Module id proj\_obj Project object

#### Value

A list of html tags used for th UI of the app

module\_gof\_server

GOF plots module for server

# Description

GOF plots module for server

# Usage

```
module_gof_server(id, r, settings)
```

#### **Arguments**

id Module id

r reactive values object that is defined top-level

settings reactive value with the app settings

## Value

module\_gof\_ui

module\_gof\_ui

GOF plots module for UI

# Description

Shiny module for GOF plots

# Usage

```
module_gof_ui(id, proj_obj)
```

# Arguments

id Module id proj\_obj Project object

#### Value

A list of html tags used for th UI of the app

```
module_metadata_server
```

meta data module for server

# Description

meta data module for server

# Usage

```
module_metadata_server(
  id,
  type,
  selline = NULL,
  sellmod = NULL,
  sellcont = NULL,
  r
)
```

# Arguments

id	Module id
type	character with the type of action (either "save" or "overview")
selline	reactive with the selected line for a model (for type "overview")
sellmod	reactive with the selected model (for type "save")
sellcont	reactive with the content of the selected model (for type "save")
r	reactive values object that is defined top-level

#### Value

a reactive with the meta data information

module\_metadata\_ui

metadata module for UI

# Description

Shiny module for meta data

# Usage

```
module_metadata_ui(id, type)
```

## Arguments

id Module id

type character with the type of button to present (either "save" or "overview")

#### Value

A list of html tags used for th UI of the app

module\_overview\_server

Overview module for server

# Description

Overview module for server

## Usage

```
module_overview_server(id, r)
```

# Arguments

id Module id

r reactive values object that is defined top-level

#### Value

module\_overview\_ui 15

module\_overview\_ui

Overview module for UI

# Description

Shiny module for overview

## Usage

```
module_overview_ui(id)
```

# Arguments

id

Module id

#### Value

A list of html tags used for th UI of the app

module\_pt\_server

Parameter table module for server

# Description

Parameter table module for server

# Usage

```
module_pt_server(id, r)
```

# Arguments

id Module id

r reactive values object that is defined top-level

#### Value

module\_pt\_ui

Parameter table module for UI

# Description

Shiny module for parameter table

# Usage

```
module_pt_ui(id, proj_obj)
```

# Arguments

id Module id proj\_obj Project object

#### Value

A list of html tags used for th UI of the app

 ${\tt module\_reports\_server} \ \ \textit{Reporting module for server}$ 

# Description

Reporting module for server

# Usage

```
module_reports_server(id, r)
```

# Arguments

id Module id

r reactive values object that is defined top-level

#### Value

module\_reports\_ui 17

module\_reports\_ui

Reporting module for UI

# Description

Shiny module for reporting

## Usage

```
module_reports_ui(id)
```

# Arguments

 $\operatorname{id}$ 

Module id

#### Value

A list of html tags used for th UI of the app

module\_run\_server

Run model module for server

# Description

Run model module for server

# Usage

```
module_run_server(id, r)
```

# Arguments

id Module id

r reactive values object that is defined top-level

#### Value

module\_run\_ui

Run model module for UI

#### **Description**

Shiny module for running models

# Usage

```
module_run_ui(id, proj_obj)
```

#### **Arguments**

id Module id proj\_obj Project object

#### Value

A list of html tags used for th UI of the app

module\_scripts\_server Run script module for server

# Description

Run script module for server

# Usage

```
module_scripts_server(id, files = NULL, loc = "temp", r)
```

# Arguments

id Module id

files character vector of files to apply the scripts on, usually a reactive

loc character with the location where the temp scripts are saved (created when not

existing)

r reactive values object that is defined top-level

## Value

module\_scripts\_ui 19

module\_scripts\_ui

Run script module for UI

# Description

Shiny module for running scripts

# Usage

```
module_scripts_ui(id)
```

# Arguments

id

Module id

#### Value

A list of html tags used for th UI of the app

```
module_settings_server
```

Settings module for server

# Description

Settings module for server

# Usage

```
module_settings_server(id)
```

# Arguments

id

Module id

#### Value

a reactive with all input elements

20 myalert

module\_settings\_ui

Settings module for UI

# Description

Shiny module for settings

# Usage

```
module_settings_ui(id)
```

# Arguments

id

Module id

#### Value

A list of html tags used for th UI of the app

myalert

wrapper function for sweetalert in shinywidgets

# Description

This function gets list of widgets to include in run\_shinymixr

# Usage

```
myalert(text, type, ...)
```

# Arguments

text character with the text to display

type character with the type of alert to display

... other arguments passed to class

## Value

numfmt 21

numfmt

set significant digits without rounding higher numbers

#### **Description**

This function sets significant digits without rounding any numbers

#### Usage

```
numfmt(x, sdig = 3, snc = 6)
```

#### **Arguments**

x a numerical vector

sdig a single number defining the number of significant digits

snc a single number defining the scientific notation cutoff (higher means notation is

only used for very small or very large numbers)

#### Value

a character vector with formatted numbers

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
numfmt(c(0.012,12345,1))
```

overview

Creates model overview

#### **Description**

Create an overview of the models within a project. This overview includes the meta data of the models and if results are available, also the objective function and run-times

# Usage

```
overview(proj_obj, ...)
```

# Arguments

```
proj_obj a project object created with get_proj
... additional arguments passed to get_proj
```

22 par\_table

#### Value

a data frame is returned with the overview

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
## Not run:
  overview(proj_obj)
## End(Not run)
```

par\_table

Create parameter table

#### **Description**

Creates a table with the final estimates and percentage CV for all parameters in an nlmixr output file. This can be done for one or multiple models for easy comparison

# Usage

```
par_table(
  proj,
  models,
  outnm = NULL,
  projloc = ".",
  bsv = FALSE,
  shrink = FALSE,
  backt = FALSE,
  formatting = FALSE,
  ...
)
```

#### **Arguments**

proj	project object
models	character vector with model names to create table for
outnm	character with name of the output file (see details)
projloc	character with the base location of the shinyMixR project
bsv	logical indicating if between subject variability (BSV) should be added to table
shrink	logical indicating if shrinkage should be added to table
backt	logical indicating if the backtransformed parameters should be returned opposed to the original values

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formatting logical indicating if the formatting should be applied to present the table (not implemented for latex output)

... additional arguments passed to ltx\_plot or html\_plot

#### **Details**

In case a model is saved, a directory with the name of the model is created within the analysis folder of the current project. Then within this folder the file is saved as outnm. This method was chosen so the interface can easily index applicable files for a certain model. However, this means that output is always saved in this directly regardless of the location of outnm In case multiple models are selected the result will be written to the name of the first model in the models vector.

#### Value

in case no outnm is defined a data frame will be returned otherwise the results are saved to disk

#### Author(s)

Richard Hooijmaijers

#### **Examples**

```
## Not run:
  par_table(proj,"run1")
## End(Not run)
```

run\_nmx

Runs a nlmixr model

#### **Description**

Runs an nlmixr model from a project object with the possibility to run in an external rsession using a system call (tested within linux only)

#### Usage

```
run_nmx(
  mod,
  proj = proj,
  ext = TRUE,
  saverds = TRUE,
  autoupdate = TRUE,
  projloc = ".",
  addcwres = TRUE,
  addnpde = TRUE
```

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#### **Arguments**

mod character with the model file pr	resent in project object
--------------------------------------	--------------------------

proj project object

ext logical indicating if the model should be run external in a separate r session

saverds logical indicating if the model results should be saved in a rds file autoupdate logical indicating if the project object should automatically update

projloc character with the base location of the shinyMixR project
addcwres logical indicating if CWRES should be added to the output
logical indicating if NPDE should be added to the output

#### **Details**

the meta data is obtained by compiling the model. The dataset, estimation method and control list are then included in the nlmixr call. Meta data is included in the model function which is comparable with NONMEM. This method was chosen so that all information to run a model is kept together in one function

#### Value

In case the model is not submitted in a separate R session, the results from nlmixr are returned otherwise the result of the system call will be returned

#### Author(s)

Richard Hooijmaijers

#### **Examples**

```
## Not run:
  run_nmx("run1",proj)
## End(Not run)
```

run\_shinymixr

Creates and run the interface

# Description

Creates and run the interface

## Usage

```
run_shinymixr(wd = getwd(), ...)
```

shinymixr\_gadget 25

## **Arguments**

wd character with the working directory
... arguments passed to the shiny runApp function

#### Value

No return value, runs the shinyMixR interface

#### Author(s)

Richard Hooijmaijers

#### **Examples**

```
## Not run:
  if (interactive()) run_shinymixr(".")
## End(Not run)
```

shinymixr\_gadget

Rstudio gadget to select project and start app

## **Description**

Rstudio gadget to select project and start app

#### Usage

```
shinymixr_gadget()
```

#### Value

No return value, runs a gadget to start the shinyMixR interface

#### Author(s)

Richard Hooijmaijers

# **Examples**

```
## Not run:
  if (interactive()) shinymixr_gadget()
## End(Not run)
```

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sigdigs

set significant digits without rounding higher numbers

# Description

This function sets significant digits without rounding any numbers

## Usage

```
sigdigs(x, sdig = 3)
```

# Arguments

x a numerical vector

sdig a single number defining the number of significant digits

#### Value

A character vector with formatted numbers

theme\_shinyMixR

theme for ggplot output in the shinyMixR package

# Description

This function provides a custom theme for ggplot output

#### Usage

```
theme_shinyMixR(fontsize = 12)
```

# Arguments

fontsize

numeric with the default fontsize passed through to theme

## Value

A list with ggplot theme elements

tree\_overview 27

tree\_overview

Creates tree overview of models

# Description

Create a graphical collapsible tree overview of the models within a project. This is mostly relevant in case the reference of models is included to visualise the relationship between models

#### Usage

```
tree_overview(proj_obj, ...)
```

#### **Arguments**

```
proj_obj a project object created with get_proj
... additional arguments passed to overview
```

#### Value

a data frame is returned with the overview

#### Author(s)

Richard Hooijmaijers

#### See Also

collapsibleTreeNetwork which does most of the work

# **Examples**

```
## Not run:
   if (interactive()) tree_overview(proj_obj)
## End(Not run)
```

update\_inits

Update initial estimates from a final model run

# Description

This function update the initial estimates from a model using the final estimates from a model result file. Currently this function assumes all models were submitted using shinyMixR opposed to vanilla nlmixr

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## Usage

```
update_inits(mod, res, out)
```

# Arguments

mod character with the entire model function included

res character with the path to the model result RDS which holds the final estimated

out character with the path for the updated model to save

#### Value

nothing will be returned the function saves the updated model to disk

# Author(s)

Richard Hooijmaijers

# **Examples**

```
## Not run:
    update_inits(readLines("run2.r"), "shinyMixR/run2.res.rds", "run3.r")
## End(Not run)
```

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