# Package 'shinyMatrix'

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Title Shiny Matrix Input Field

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<b>Description</b> Implements a custom matrix input field.	
<b>Depends</b> R (>= 3.5)	
License MIT + file LICENSE	
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R topics documented:	
startApplication	2 3 4
Index	5

2 matrixInput

matrixInput

Create a matrix input field

## Description

Use this function to create a matrix input field. Typically this would be in the 'ui.R' file of your shiny application. You can access the input via the 'input\$inputId' in the server function of the shiny application. The value will always be a matrix and contain values of class 'class'.

#### Usage

```
matrixInput(
  inputId,
  label = NULL,
  value = matrix("", 1, 1),
  inputClass = "",
  rows = list(),
  cols = list(),
  cells = list(),
  class = "character",
  paste = FALSE,
  copy = FALSE,
  copyDoubleClick = FALSE,
  pagination = FALSE,
  lazy = FALSE,
  formatCell = NULL
)
```

#### **Arguments**

inputId

•	1
label	label for input field
value	Initial value. Should be a matrix
inputClass	class of the matrix input html element
rows	list of options to configure rows
cols	list of options to configure cols
cells	list of options to configure cells
class	Matrix will be coerced to a matrix of this class. 'character' and 'numeric' are supported
paste	old argument
сору	old argument
copyDoubleClick	
	old argument
pagination	Use pagination to display matrix

The input slot that will be used to access the value

startApplication 3

lazy updating of server values. The new values are only sent to the server when

no input field is visible

formatCell format to be used for formatting cell values, i.e. ".2f". This uses d3-format

(https://d3js.org/d3-format)

#### **Details**

The parameters 'rows' and 'cols' take a list of arguments. Currently, the following arguments are supported:

**n** number of rows (is calculated from value as default)

names should row/colnames be displayed? The names are taken from value

editableNames should row/colnames be editable

**extend** Should the matrix be extended if data is entered in the last row/column?

delta how many blank rows/cols should be added?

**createHeader**, **updateHeader** name of javascript function to override default function to create/update table header. The function needs to have the table element and the data object as argument

getHeader same as createHeader but with table element as only argument

Similarly, the parameter 'cells' takes a list of arguments:

editableCells logical, should cells be editable (default 'TRUE')

#### **Examples**

```
matrixInput(
  "myMatrix",
  value = diag(3),
  rows = list(names = FALSE),
  cols = list(names = FALSE),
  cells = list(editableCells = FALSE))
```

startApplication

Start Application

#### **Description**

This function starts an example app from the folder 'inst'.

#### Usage

```
startApplication(app = "app", port = 4242)
```

4 updateMatrixInput

#### **Arguments**

app name of the folder in 'inst' port port of web application

#### **Examples**

```
## Not run:
startApplication("appCopy")
## End(Not run)
```

 $update \verb"MatrixInput"$ 

Update matrix input

## Description

This function updates the matrix input from R created with 'matrixInput'. It works like the other updateXXXInput functions in shiny.

## Usage

```
updateMatrixInput(session, inputId, value)
```

## Arguments

session shiny session
inputId id of matrix input
value new value for matrix

#### **Examples**

```
## Not run:
updateMatrixInput(session, "myMatrix", diag(4))
## End(Not run)
```

## **Index**

```
matrixInput, 2
startApplication, 3
updateMatrixInput, 4
```