# Package 'qrencoder'

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Title Quick Response Code (QR Code) / Matrix Barcode Creator

Version 0.1.0
Maintainer Bob Rudis bob@rud.is>
<b>Description</b> Quick Response codes (QR codes) are a type of matrix bar code and can be used to authenticate transactions, provide access to multi-factor authentication services and enable general data transfer in an image. QR codes use four standardized encoding modes (numeric, alphanumeric, byte/binary, and kanji) to efficiently store data. Matrix barcode generation is performed efficiently in C via the included 'libqrencoder' library created by Kentaro Fukuchi.
<b>Depends</b> R ( $>= 3.1.0$ ), raster
License GPL-2
LazyData true
Suggests testthat
LinkingTo Rcpp
Imports Rcpp, base64enc, png
<pre>URL http://github.com/hrbrmstr/qrencoder</pre>
<pre>BugReports https://github.com/hrbrmstr/qrencoder/issues</pre>
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Author Bob Rudis [aut, cre], Kentaro Fukuchi [ctb] (libqrencoder)
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qrencode

Return a QR encoded string as a matrix

## **Description**

Useful if you want to do your own post-processing

## Usage

```
qrencode(to_encode)
```

## **Arguments**

to\_encode

the data to encode

#### **Examples**

```
qrencode("http://rud.is/b")
```

qrencoder

Quick Response Code (QR Code) / Matrix Barcode Creator

## **Description**

Quick Response codes (QR codes) are a type of matrix bar code and can be used to authenticate transactions, provide access to multi-factor authentication services and enable general data transfer in an image. QR codes use four standardized encoding modes (numeric, alphanumeric, byte/binary, and kanji) to efficiently store data. Matrix barcode generation is performed efficiently in C via the included 'libqrencoder' library created by Kentaro Fukuchi.

#### Author(s)

Bob Rudis (bob@rud.is)

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qrencode\_df

Return a QR encoded string as an x, y, z data.frame

# Description

```
Useful for ggplot::geom_raster
```

# Usage

```
qrencode_df(to_encode)
```

# Arguments

to\_encode

the data to encode

# **Examples**

```
head(qrencode_df("http://rud.is/b"))
```

qrencode\_png

Return a QR encoded string as a base 64 encoded inline png

# Description

Return a QR encoded string as a base 64 encoded inline png

# Usage

```
qrencode_png(to_encode)
```

# Arguments

to\_encode

the data to encode

# Note

```
data: image/png; base64, is prepended to the encoded png
```

# **Examples**

```
cat(qrencode_png("http://rud.is/b"))
```

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qrencode\_raster

Return a QR encoded string as a raster object

# Description

Return a QR encoded string as a raster object

#### Usage

```
qrencode_raster(to_encode)
```

## Arguments

to\_encode

the data to encode

## **Examples**

qrencode\_raw

Encodes a string as a QR code

## **Description**

Encodes a string as a QR coder

## Usage

```
qrencode_raw(to_encode, version = 0L, level = 0L, hint = 2L,
    caseinsensitive = 1L)
```

# Arguments

to\_encode character string to encode

version version of the symbol. If 0, the library chooses the minimum version for the

given input data.

level error correction level (0 - 3, lowest to highest)

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hint

tell the library how Japanese Kanji characters should be encoded. If "3", the library assumes that the given string contains Shift-JIS characters and encodes them in Kanji-mode. If "2" is given, all of non-alphanumerical characters will be encoded as is. If you want to embed UTF-8 string, choose this. Other mode will cause EINVAL error.

"0" is "numeric mode", "1" is "alphanumeric mode", "5" is "ECI mode".

caseinsensitive

case-sensitive(1) or not(0).

## See Also

http://www.grcode.com/en/about/version.html

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