

Package ‘hexify’

January 22, 2026

Title Equal-Area Hex Grids on the 'Snyder' 'ISEA' 'Icosahedron'

Version 0.3.8

Description Provides functions to build and use equal-area hexagonal discrete global grids using the 'Snyder' 'ISEA' projection ('Snyder' 1992 <[doi:10.3138/27H7-8K88-4882-1752](https://doi.org/10.3138/27H7-8K88-4882-1752)>). Implements the 'ISEA' discrete global grid system ('Sahr', 'White' and 'Kimerling' 2003 <[doi:10.1559/152304003100011090](https://doi.org/10.1559/152304003100011090)>). Includes a fast 'C++' core for projection and aperture quantization, and 'sf'/'terra'-compatible R wrappers for grid generation and coordinate assignment. Output is compatible with 'dggridR' for interoperability.

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URL <https://gillescolling.com/hexify/>

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hexify-package *hexify*

Description

Core icosahedron and 'Snyder' projection helpers.

Author(s)

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See Also

Useful links:

- <https://gillescolling.com/hexify/>
 - Report bugs at <https://github.com/gcol33/hexify/issues>
-

as_dggrid *Convert hexify grid to 'dggridR'-compatible grid object*

Description

Creates a 'dggridR'-compatible grid specification from a hexify_grid object. The resulting object can be used with 'dggridR' functions that accept a dggs object.

Usage

as_dggrid(grid)

Arguments

grid A hexify_grid object from hexify_grid()

Value

A list with 'dggridR'-compatible fields:

pole_lon_deg	Longitude of grid pole (default 11.25)
pole_lat_deg	Latitude of grid pole (default 58.28252559)
azimuth_deg	Grid azimuth rotation (default 0)
aperture	Grid aperture (3, 4, or 7)
res	Resolution level
topology	Grid topology ("HEXAGON")
projection	Map projection ('ISEA')
precision	Output decimal precision (default 7)

See Also

Other 'dggridR' compatibility: [dggrid_43h_sequence\(\)](#), [dggrid_is_compatible\(\)](#), [from_dggrid\(\)](#)

as_sf	<i>Convert HexData to sf Object</i>
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Description

Converts a HexData object to an sf spatial features object. Can create either point geometries (cell centers) or polygon geometries (cell boundaries).

Usage

```
as_sf(x, geometry = c("point", "polygon"), ...)
```

Arguments

x	A HexData object
geometry	Type of geometry: "point" (default) or "polygon"
...	Additional arguments (ignored)

Details

For point geometry, cell centers (cell_cen_lon, cell_cen_lat) are used. For polygon geometry, cell boundaries are computed using the grid specification.

Value

An sf object

Examples

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Get sf points
sf_pts <- as_sf(result)

# Get sf polygons
sf_poly <- as_sf(result, geometry = "polygon")
```

as_tibble.HexData *Convert HexData to tibble*

Description

Convert HexData to tibble

Usage

```
as_tibble.HexData(x, ...)
```

Arguments

x	A HexData object
...	Additional arguments (ignored)

Value

A tibble

cells *Get Cell IDs*

Description

Extract the unique cell IDs present in a HexData object.

Usage

```
cells(x)
```

Arguments

x	A HexData object
---	------------------

Value

A vector of cell IDs

`cell_to_lonlat` *Convert cell ID to longitude/latitude*

Description

Converts DGGS cell IDs back to geographic coordinates (cell centers).

Usage

```
cell_to_lonlat(cell_id, grid)
```

Arguments

<code>cell_id</code>	Numeric vector of cell IDs
<code>grid</code>	A HexGridInfo or HexData object

Value

Data frame with lon_deg and lat_deg columns

See Also

[lonlat_to_cell](#) for the forward operation

Examples

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10), c(45, 50), grid)
coords <- cell_to_lonlat(cells, grid)
```

`cell_to_sf` *Convert cell IDs to sf polygons*

Description

Creates sf polygon geometries for hexagonal grid cells.

Usage

```
cell_to_sf(cell_id = NULL, grid)
```

Arguments

<code>cell_id</code>	Numeric vector of cell IDs. If NULL and x is HexData, uses cells from x.
<code>grid</code>	A HexGridInfo or HexData object. If HexData and cell_id is NULL, polygons are generated for all cells in the data.

Details

When called with a HexData object and no cell_id argument, this function generates polygons for all unique cells in the data, which is useful for plotting.

Value

sf object with cell_id and geometry columns

See Also

[hex_grid](#) for grid specifications, [as_sf](#) for converting HexData to sf

Examples

```
# From grid specification
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(c(0, 10, 20), c(45, 50, 55), grid)
polys <- cell_to_sf(cells, grid)

# From HexData (all cells)
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
polys <- cell_to_sf(grid = result)
```

dgearthstat

Get grid statistics for Earth coverage

Description

Calculates statistics about the hexagonal grid at the current resolution, including total number of cells, cell area, and cell spacing.

Usage

dgearthstat(dggs)

Arguments

dggs	Grid specification from hexify_grid()
------	---------------------------------------

Value

List with components:

area_km	Total Earth surface area in km ²
n_cells	Total number of cells at this resolution
cell_area_km2	Average cell area in km ²

<code>cell_spacing_km</code>	Average distance between cell centers in km
<code>resolution</code>	Resolution level
<code>aperture</code>	Grid aperture

See Also

Other grid statistics: [dg_closest_res_to_area\(\)](#), [hexify_area_to_eff_res\(\)](#), [hexify_compare_resolutions\(\)](#), [hexify_eff_res_to_area\(\)](#), [hexify_eff_res_to_resolution\(\)](#), [hexify_resolution_to_eff_res\(\)](#)

Examples

```
grid <- hexify_grid(area = 1000, aperture = 3)
stats <- dgearthstat(grid)

print(sprintf("Resolution %d has %.0f cells",
             stats$resolution, stats$n_cells))
print(sprintf("Average cell area: %.2f km^2",
             stats$cell_area_km2))
print(sprintf("Average cell spacing: %.2f km",
             stats$cell_spacing_km))
```

dggrid_is_compatible *Validate 'dggridR' grid compatibility with hexify*

Description

Checks whether a 'dggridR' grid object is compatible with hexify functions. Returns TRUE if compatible, or throws an error describing incompatibilities.

Usage

```
dggrid_is_compatible(dggs, strict = TRUE)
```

Arguments

<code>dggs</code>	A 'dggridR' grid object
<code>strict</code>	If TRUE (default), throw errors for incompatibilities. If FALSE, return FALSE instead of throwing errors.

Value

TRUE if compatible, FALSE if not compatible (when strict=FALSE)

See Also

Other 'dggridR' compatibility: [as_dggrid\(\)](#), [dggrid_43h_sequence\(\)](#), [from_dggrid\(\)](#)

dgverify*Verify grid object*

Description

Validates that a grid object has all required fields and valid values. This function is called internally by most hexify functions to ensure grid integrity.

Usage

```
dgverify(dggs)
```

Arguments

dggs Grid object to verify (from hexify_grid)

Value

TRUE (invisibly) if valid, otherwise throws an error

Examples

```
grid <- hexify_grid(area = 1000, aperture = 3)
dgverify(grid) # Should pass silently

# Invalid grid will throw error
bad_grid <- list(aperture = 5)
try(dgverify(bad_grid)) # Will error
```

from_dggrid*Convert 'dggridR' grid object to hexify_grid*

Description

Creates a hexify_grid object from a 'dggridR' dggs object. This allows using hexify functions with grids created by 'dggridR' dgconstruct().

Usage

```
from_dggrid(dggs)
```

Arguments

dggs A 'dggridR' grid object from dgconstruct()

Details

Only 'ISEA' projection with HEXAGON topology is fully supported. Other configurations will generate warnings.

The function validates that the 'dggridR' grid uses compatible settings:

- Projection must be 'ISEA' (FULLER not supported)
- Topology must be "HEXAGON" (DIAMOND, TRIANGLE not supported)
- Aperture must be 3, 4, or 7

Value

A hexify_grid object

See Also

Other 'dggridR' compatibility: [as_dggrid\(\)](#), [dggrid_43h_sequence\(\)](#), [dggrid_is_compatible\(\)](#)

grid_clip

Clip hexagon grid to polygon boundary

Description

Creates hexagon polygons clipped to a given polygon boundary. This is useful for generating grids that conform to country borders, study areas, or other irregular boundaries.

Usage

```
grid_clip(boundary, grid, crop = TRUE)
```

Arguments

boundary	An sf/sfc polygon to clip to. Can be a country boundary, study area, or any polygon geometry.
grid	A HexGridInfo object specifying the grid parameters
crop	If TRUE (default), cells are cropped to the boundary. If FALSE, only cells whose centroids fall within the boundary are kept (no cropping).

Details

The function first generates a rectangular grid covering the bounding box of the input polygon, then clips or filters cells to the boundary.

When `crop = TRUE`, hexagons are geometrically intersected with the boundary, which may produce partial hexagons at the edges. When `crop = FALSE`, only complete hexagons whose centroids fall within the boundary are returned.

Value

sf object with hexagon polygons clipped to the boundary

See Also

[grid_rect](#) for rectangular grids, [grid_global](#) for global grids

Examples

```
# Get France boundary from built-in world map
france <- hexify_world[hexify_world$name == "France", ]

# Create grid clipped to France
grid <- hex_grid(area_km2 = 2000)
france_grid <- grid_clip(france, grid)

# Plot result
library(ggplot2)
ggplot() +
  geom_sf(data = france, fill = "gray95") +
  geom_sf(data = france_grid, fill = alpha("steelblue", 0.3),
         color = "steelblue") +
  theme_minimal()

# Keep only complete hexagons (no cropping)
france_grid_complete <- grid_clip(france, grid, crop = FALSE)
```

grid_global

Generate a global hexagon grid

Description

Creates hexagon polygons covering the entire Earth.

Usage

```
grid_global(grid)
```

Arguments

grid	A HexGridInfo object specifying the grid parameters
------	---

Details

This function generates a complete global grid by sampling points densely across the globe. For large grids (many small cells), consider using `grid_rect()` to generate regional subsets.

Value

`sf` object with hexagon polygons

See Also

[grid_rect](#) for regional grids

Examples

```
# Coarse global grid
grid <- hex_grid(area_km2 = 100000)
global <- grid_global(grid)
plot(global)
```

`grid_info`

Get Grid Specification

Description

Extract the grid specification from a HexData object.

Usage

```
grid_info(x)
```

Arguments

x	A HexData object
---	------------------

Value

A HexGridInfo object

Examples

```
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
grid_spec <- grid_info(result)
```

grid_rect*Generate a rectangular grid of hexagons*

Description

Creates hexagon polygons covering a rectangular geographic region.

Usage

```
grid_rect(bbox, grid)
```

Arguments

bbox	Bounding box as c(xmin, ymin, xmax, ymax), or an sf/sfc object
grid	A HexGridInfo object specifying the grid parameters

Value

sf object with hexagon polygons

See Also

[grid_global](#) for global grids

Examples

```
grid <- hex_grid(area_km2 = 5000)
europe <- grid_rect(c(-10, 35, 30, 60), grid)
plot(europe)
```

HexData-class*HexData Class*

Description

An S4 class representing hexified data. Contains the original user data plus cell assignments from the hexification process.

Details

HexData objects are created by [hexify](#). The original data is preserved in the data slot, while cell assignments are stored separately in `cell_id` and `cell_center`.

Use `as.data.frame()` to get a combined data frame with cell columns.

Slots

data Data frame or sf object. The original user data (untouched).
grid HexGridInfo object. The grid specification used.
cell_id Numeric vector. Cell IDs for each row of data.
cell_center Matrix. Two-column matrix (lon, lat) of cell centers.

See Also

[hexify](#) for creating HexData objects, [HexGridInfo-class](#) for grid specifications

[HexGridInfo-class](#)

HexGridInfo Class

Description

An S4 class representing a hexagonal grid specification. Stores all parameters needed for grid operations.

Details

Create HexGridInfo objects using the [hex_grid](#) constructor function. Do not use `new("HexGridInfo", ...)` directly.

The aperture can be "3", "4", "7" for standard grids, or "4/3" for mixed aperture grids that start with aperture 4 and switch to aperture 3.

Slots

aperture Character. Grid aperture: "3", "4", "7", or "4/3" for mixed.
resolution Integer. Grid resolution level (0-30).
area_km2 Numeric. Cell area in square kilometers.
diagonal_km Numeric. Cell diagonal (long diagonal) in kilometers.
crs Integer. Coordinate reference system (default 4326 = 'WGS84').

See Also

[hex_grid](#) for the constructor function, [HexData-class](#) for hexified data objects

hexify*Assign hexagonal DGGS cell IDs to geographic points*

Description

Takes a data.frame or sf object with geographic coordinates and returns a HexData object that stores the original data plus cell assignments. The original data is preserved unchanged; cell IDs and centers are stored in separate slots.

Usage

```
hexify(  
  data,  
  grid = NULL,  
  lon = "lon",  
  lat = "lat",  
  area_km2 = NULL,  
  diagonal = NULL,  
  resolution = NULL,  
  aperture = 3,  
  resround = "nearest"  
)
```

Arguments

<code>data</code>	A data.frame or sf object containing coordinates
<code>grid</code>	A HexGridInfo object from <code>hex_grid()</code> . If provided, overrides <code>area_km2</code> , <code>resolution</code> , and <code>aperture</code> parameters.
<code>lon</code>	Column name for longitude (ignored if <code>data</code> is sf)
<code>lat</code>	Column name for latitude (ignored if <code>data</code> is sf)
<code>area_km2</code>	Target cell area in km ² (mutually exclusive with <code>diagonal</code>).
<code>diagonal</code>	Target cell diagonal (long diagonal) in km
<code>resolution</code>	Grid resolution (0-30). Alternative to <code>area_km2</code> .
<code>aperture</code>	Grid aperture: 3, 4, 7, or "4/3" for mixed (default 3)
<code>resround</code>	How to round resolution: "nearest", "up", or "down"

Details

For sf objects, coordinates are automatically extracted and transformed to 'WGS84' (EPSG:4326) if needed. The geometry column is preserved.

Either `area_km2` (or `area`), `diagonal`, or `resolution` must be provided unless a `grid` object is supplied.

The HexData return type (default) stores the grid specification so downstream functions like `plot()`, `hexify_cell_to_sf()`, etc. don't need grid parameters repeated.

Value

A HexData object containing:

- `data`: The original input data (unchanged)
- `grid`: The HexGridInfo specification
- `cell_id`: Numeric vector of cell IDs for each row
- `cell_center`: Matrix of cell center coordinates (lon, lat)

Use `as.data.frame(result)` to extract the original data. Use `cells(result)` to get unique cell IDs. Use `result@cell_id` to get all cell IDs. Use `result@cell_center` to get cell center coordinates.

Grid Specification

You can create a grid specification once and reuse it:

```
grid <- hex_grid(area_km2 = 1000)
result1 <- hexify(df1, grid = grid)
result2 <- hexify(df2, grid = grid)
```

See Also

[hex_grid](#) for grid specification, [HexData-class](#) for return object details, [as_sf](#) for converting to sf

Other hexify main: [hexify_grid\(\)](#)

Examples

```
# Simple data.frame
df <- data.frame(
  site = c("Vienna", "Paris", "Madrid"),
  lon = c(16.37, 2.35, -3.70),
  lat = c(48.21, 48.86, 40.42)
)

# New recommended workflow: use grid object
grid <- hex_grid(area_km2 = 1000)
result <- hexify(df, grid = grid, lon = "lon", lat = "lat")
print(result) # Shows grid info
plot(result) # Plot with default styling

# Direct area specification (grid created internally)
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)

# Extract plain data.frame
df_result <- as.data.frame(result)

# With sf object (any CRS)
library(sf)
pts <- st_as_sf(df, coords = c("lon", "lat"), crs = 4326)
```

```
result_sf <- hexify(pts, area_km2 = 1000)

# Different apertures
result_ap4 <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = 4)

# Mixed aperture (ISEA43H)
result_mixed <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000, aperture = "4/3")
```

hexify-conversions *Coordinate Conversions*

Description

Functions for converting between coordinate systems

hexify-grid *Core Grid Construction*

Description

Core functions for hexify grid construction and validation

hexify-stats *Grid Statistics*

Description

Functions for calculating grid statistics and utilities

<code>hexify_build_icosa</code>	<i>Initialize icosahedron geometry</i>
---------------------------------	--

Description

Sets up the icosahedron state for ISEA projection. Uses standard ISEA3H orientation by default (vertex 0 at 11.25E, 58.28N).

Usage

```
hexify_build_icosa(
    vert0_lon = ISEA_VERT0_LON_DEG,
    vert0_lat = ISEA_VERT0_LAT_DEG,
    azimuth = ISEA_AZIMUTH_DEG
)
```

Arguments

vert0_lon	Vertex 0 longitude in degrees (default ISEA_VERT0_LON_DEG)
vert0_lat	Vertex 0 latitude in degrees (default ISEA_VERT0_LAT_DEG)
azimuth	Azimuth rotation in degrees (default ISEA_AZIMUTH_DEG)

Details

The icosahedron is initialized lazily at the C++ level when first needed. Manual call is only required for non-standard orientations.

Value

Invisible NULL. Called for side effect.

See Also

Other projection: [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

Examples

```
# Use standard ISEA3H orientation
hexify_build_icosa()

# Custom orientation
hexify_build_icosa(vert0_lon = 0, vert0_lat = 90, azimuth = 0)
```

hexify_compare_resolutions
Compare grid resolutions

Description

Generates a table comparing different resolution levels for a given grid configuration. Useful for choosing appropriate resolution.

Usage

```
hexify_compare_resolutions(aperture = 3, res_range = 0:15, print = FALSE)
```

Arguments

aperture	Grid aperture (3, 4, or 7)
res_range	Range of resolutions to compare (e.g., 1:10)
print	If TRUE, prints a formatted table to console. If FALSE (default), returns a data frame.

Value

If print=FALSE: data frame with columns resolution, n_cells, cell_area_km2, cell_spacing_km, cls_km. If print=TRUE: invisibly returns the data frame after printing.

See Also

Other grid statistics: [dg_closest_res_to_area\(\)](#), [dgearthstat\(\)](#), [hexify_area_to_eff_res\(\)](#), [hexify_eff_res_to_area\(\)](#), [hexify_eff_res_to_resolution\(\)](#), [hexify_resolution_to_eff_res\(\)](#)

Examples

```
# Get data frame of resolutions 0-10 for aperture 3
comparison <- hexify_compare_resolutions(aperture = 3, res_range = 0:10)
print(comparison)

# Print formatted table directly
hexify_compare_resolutions(aperture = 3, res_range = 0:10, print = TRUE)

# Find resolution with cells ~1000 km^2
subset(comparison, cell_area_km2 > 900 & cell_area_km2 < 1100)
```

`hexify_face_centers` *Get icosahedron face centers*

Description

Returns the center coordinates of all 20 icosahedral faces.

Usage

```
hexify_face_centers()
```

Value

Data frame with 20 rows and columns lon, lat (degrees)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

Examples

```
centers <- hexify_face_centers()
plot(centers$lon, centers$lat)
```

`hexify_forward` *Forward Snyder projection*

Description

Projects geographic coordinates onto the icosahedron, returning face index and planar coordinates (tx, ty).

Usage

```
hexify_forward(lon, lat)
```

Arguments

<code>lon</code>	Longitude in degrees
<code>lat</code>	Latitude in degrees

Details

tx and ty are normalized coordinates within the triangular face, typically in range [0, 1].

Value

Named numeric vector: c(face, tx, ty)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

Examples

```
result <- hexify_forward(16.37, 48.21)
# result["face"], result["icosa_triangle_x"], result["icosa_triangle_y"]
```

hexify_forward_to_face

Forward projection to specific face

Description

Projects to a known face (skips face detection).

Usage

```
hexify_forward_to_face(face, lon, lat)
```

Arguments

face	Face index (0-19)
lon	Longitude in degrees
lat	Latitude in degrees

Value

Named numeric vector: c(icosa_triangle_x, icosa_triangle_y)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

`hexify_get_precision` *Get current precision settings*

Description

Get current precision settings

Usage

```
hexify_get_precision()
```

Value

List with tol and max_iters

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

`hexify_grid` *Create a hexagonal grid specification*

Description

Creates a discrete global grid system (DGGS) object with hexagonal cells at a specified resolution. This is the main constructor for hexify grids.

Usage

```
hexify_grid(
    area,
    topology = "HEXAGON",
    metric = TRUE,
    resround = "nearest",
    aperture = 3,
    projection = "ISEA"
)
```

Arguments

area	Target cell area in km ² (if metric=TRUE) or area code
topology	Grid topology (only "HEXAGON" supported)
metric	Whether area is in metric units (km ²)
resround	How to round resolution ("nearest", "up", "down")
aperture	Aperture sequence (3, 4, or 7)
projection	Projection type (only 'ISEA' supported currently)

Value

A hexify_grid object containing:

area	Target cell area
resolution	Calculated resolution level
aperture	Grid aperture (3, 4, or 7)
topology	Grid topology ("HEXAGON")
projection	Map projection ("ISEA")
index_type	Index encoding type ("z3", "z7", or "zorder")

See Also

[hexify](#) for the main user function, [hexify_grid_to_cell](#) for coordinate conversion

Other hexify main: [hexify\(\)](#)

Examples

```
# Create a grid with ~1000 km^2 cells
grid <- hexify_grid(area = 1000, aperture = 3)
print(grid)

# Create a finer resolution grid (~100 km^2 cells)
fine_grid <- hexify_grid(area = 100, aperture = 3, resround = "up")
```

Description

Creates a ggplot2-based visualization of hexagonal grid cells, optionally colored by a value column. Supports continuous and discrete color scales, projection transformation, and customizable styling.

Usage

```
hexify_heatmap(
  data,
  value = NULL,
  basemap = NULL,
  crs = NULL,
  colors = NULL,
  breaks = NULL,
  labels = NULL,
  hex_border = "#5D4E37",
  hex_lwd = 0.3,
  hex_alpha = 0.7,
  basemap_fill = "gray90",
  basemap_border = "gray50",
  basemap_lwd = 0.5,
  mask_outside = FALSE,
  aperture = 3L,
  xlim = NULL,
  ylim = NULL,
  title = NULL,
  legend_title = NULL,
  na_color = "gray90",
  theme_void = TRUE
)
```

Arguments

data	A HexData object from <code>hexify()</code> , a data frame with <code>cell_id</code> and <code>cell_area</code> columns, or an <code>sf</code> object with hexagon polygons.
value	Column name (as string) to use for fill color. If <code>NULL</code> , cells are drawn with a uniform fill color. If not specified but data has a 'count' or 'n' column, that will be used automatically.
basemap	Optional basemap. Can be: <ul style="list-style-type: none"> • <code>NULL</code>: No basemap (default) • "<code>worldhexify_world</code> map (low resolution) • "<code>world_hiresrnaturrearth</code> (requires package) • An <code>sf</code> object: User-supplied vector map
crs	Target CRS for the map projection. Can be: <ul style="list-style-type: none"> • A numeric EPSG code (e.g., 4326 for 'WGS84', 3035 for LAEA Europe) • A proj4 string • An <code>sf</code> crs object • <code>NULL</code> to use 'WGS84' (EPSG:4326)
colors	Color palette for the heatmap. Can be: <ul style="list-style-type: none"> • A character vector of colors (for manual scale)

	<ul style="list-style-type: none"> • A single RColorBrewer palette name (e.g., "YlOrRd", "Greens") • NULL to use viridis
breaks	Numeric vector of break points for binning continuous values, or NULL for continuous scale. Use Inf and -Inf for open-ended bins.
labels	Labels for the breaks (length should be one less than breaks). If NULL, labels are auto-generated.
hex_border	Border color for hexagons
hex_lwd	Line width for hexagon borders
hex_alpha	Transparency for hexagon fill (0-1)
basemap_fill	Fill color for basemap polygons
basemap_border	Border color for basemap polygons
basemap_lwd	Line width for basemap borders
mask_outside	Logical. If TRUE and basemap is provided, mask hexagon portions that fall outside the basemap polygons.
aperture	Grid aperture (default 3), used if data is from hexify()
xlim	Optional x-axis limits (in target CRS units) as c(min, max)
ylim	Optional y-axis limits (in target CRS units) as c(min, max)
title	Plot title
legend_title	Title for the color legend
na_color	Color for NA values
theme_void	Logical. If TRUE (default), use a minimal theme without axes, gridlines, or background.

Details

This function provides publication-quality heatmap visualizations of hexagonal grids using ggplot2. It returns a ggplot object that can be further customized with standard ggplot2 functions.

Value

A ggplot2 object that can be further customized or saved.

Color Scales

The function supports three types of color scales:

Continuous Set breaks = NULL for a continuous gradient

Binned Provide breaks vector to bin values into categories

Discrete If value column is a factor, discrete colors are used

Projections

Common projections:

- 4326** 'WGS84' (unprojected lat/lon)
- 3035** LAEA Europe
- 3857** Web Mercator
- "+proj=robin"** Robinson (world maps)
- "+proj=moll"** Mollweide (equal-area world maps)

See Also

[plot_grid](#) for base R plotting, [cell_to_sf](#) to generate polygons manually
 Other visualization: [plot_world\(\)](#)

Examples

```
library(hexify)

# Sample data with counts
cities <- data.frame(
  lon = c(16.37, 2.35, -3.70, 12.5, 4.9),
  lat = c(48.21, 48.86, 40.42, 41.9, 52.4),
  count = c(100, 250, 75, 180, 300)
)
result <- hexify(cities, lon = "lon", lat = "lat", area_km2 = 5000)

# Simple plot (uniform fill, no value mapping)
hexify_heatmap(result)

library(ggplot2)

# With world basemap
hexify_heatmap(result, basemap = "world")

# Heatmap with value mapping
hexify_heatmap(result, value = "count")

# With world basemap and custom colors
hexify_heatmap(result, value = "count",
               basemap = "world",
               colors = "YlOrRd",
               title = "City Density")

# Binned values with custom breaks
hexify_heatmap(result, value = "count",
               basemap = "world",
               breaks = c(-Inf, 100, 200, Inf),
               labels = c("Low", "Medium", "High"),
               colors = c("#fee8c8", "#fdbb84", "#e34a33"))
```

```
# Different projection (LAEA Europe)
hexify_heatmap(result, value = "count",
                basemap = "world",
                crs = 3035,
                xlim = c(2500000, 6500000),
                ylim = c(1500000, 5500000))

# Customize further with ggplot2
hexify_heatmap(result, value = "count", basemap = "world") +
  labs(caption = "Data source: Example") +
  theme(legend.position = "bottom")
```

hexify_inverse *Inverse Snyder projection*

Description

Converts face plane coordinates back to geographic coordinates.

Usage

```
hexify_inverse(x, y, face, tol = NULL, max_iters = NULL)
```

Arguments

x	X coordinate on face plane
y	Y coordinate on face plane
face	Face index (0-19)
tol	Convergence tolerance (NULL for default)
max_iters	Maximum iterations (NULL for default)

Value

Named numeric vector: c(lon_deg, lat_deg)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

Examples

```
coords <- hexify_inverse(0.5, 0.3, face = 2)
```

`hexify_projection_stats`

Get inverse projection statistics

Description

Returns and optionally resets convergence statistics.

Usage

```
hexify_projection_stats(reset = TRUE)
```

Arguments

<code>reset</code>	Whether to reset statistics after retrieval (default TRUE)
--------------------	--

Value

List with statistics (iterations, convergence info, etc.)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

`hexify_roundtrip_test` *Round-trip accuracy test*

Description

Tests the accuracy of the coordinate conversion functions by converting coordinates to cells and back, measuring the distance between original and reconstructed coordinates.

Usage

```
hexify_roundtrip_test(grid, lon, lat, units = "km")
```

Arguments

<code>grid</code>	Grid specification
<code>lon</code>	Longitude to test
<code>lat</code>	Latitude to test
<code>units</code>	Distance units ("km" or "degrees")

Value

List with:

original	Original coordinates
cell	Cell index
reconstructed	Reconstructed coordinates
error	Distance between original and reconstructed

See Also

Other coordinate conversion: [hexify_cell_id_to_quad_ij\(\)](#), [hexify_cell_to_icosa_tri\(\)](#), [hexify_cell_to_lonlat\(\)](#), [hexify_cell_to_plane\(\)](#), [hexify_cell_to_quad_ij\(\)](#), [hexify_cell_to_quad_xy\(\)](#), [hexify_grid_cell_to_lonlat\(\)](#), [hexify_grid_to_cell\(\)](#), [hexify_icosa_tri_to_plane\(\)](#), [hexify_icosa_tri_to_quad_ij\(\)](#), [hexify_icosa_tri_to_quad_xy\(\)](#), [hexify_lonlat_to_cell\(\)](#), [hexify_lonlat_to_plane\(\)](#), [hexify_lonlat_to_quad_ij\(\)](#), [hexify_quad_ij_to_cell\(\)](#), [hexify_quad_ij_to_icosa\(\)](#), [hexify_quad_ij_to_xy\(\)](#), [hexify_quad_xy_to_cell\(\)](#), [hexify_quad_xy_to_icosa_tri\(\)](#)

`hexify_set_precision` *Set inverse projection precision*

Description

Controls the accuracy/speed tradeoff for inverse Snyder projection.

Usage

```
hexify_set_precision(
  mode = c("fast", "default", "high", "ultra"),
  tol = NULL,
  max_iters = NULL
)
```

Arguments

mode	Preset mode: "fast", "default", "high", or "ultra"
tol	Custom tolerance (overrides mode if provided)
max_iters	Custom max iterations (overrides mode if provided)

Value

Invisible NULL

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_verbose\(\)](#), [hexify_which_face\(\)](#)

Examples

```
hexify_set_precision("high")
hexify_set_precision(tol = 1e-12, max_iters = 100)
```

hexify_set_verbose *Set verbose mode for inverse projection*

Description

When enabled, prints convergence information.

Usage

```
hexify_set_verbose(verbose = TRUE)
```

Arguments

verbose	Logical
---------	---------

Value

Invisible NULL

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_which_face\(\)](#)

hexify_which_face *Determine which face contains a point*

Description

Returns the icosahedral face index (0-19) containing the given coordinates.

Usage

```
hexify_which_face(lon, lat)
```

Arguments

lon	Longitude in degrees
lat	Latitude in degrees

Value

Integer face index (0-19)

See Also

Other projection: [hexify_build_icosa\(\)](#), [hexify_face_centers\(\)](#), [hexify_forward\(\)](#), [hexify_forward_to_face\(\)](#), [hexify_get_precision\(\)](#), [hexify_inverse\(\)](#), [hexify_projection_stats\(\)](#), [hexify_set_precision\(\)](#), [hexify_set_verbose\(\)](#)

Examples

```
face <- hexify_which_face(16.37, 48.21)
```

hexify_world

Simplified World Map

Description

A lightweight sf object containing simplified world country borders, suitable for use as a basemap when visualizing hexagonal grids.

Usage

```
hexify_world
```

Format

An sf object with 177 features and 15 fields:

name Country short name
name_long Country full name
admin Administrative name
sovereignty Sovereignty
iso_a2 ISO 3166-1 alpha-2 country code
iso_a3 ISO 3166-1 alpha-3 country code
iso_n3 ISO 3166-1 numeric code
continent Continent name
region_un UN region
subregion UN subregion
region_wb World Bank region
pop_est Population estimate
gdp_md GDP in millions USD
income_grp Income group classification
economy Economy type
geometry MULTIPOLYGON geometry in 'WGS84' (EPSG:4326)

Source

Simplified from Natural Earth 1:110m Cultural Vectors (<https://www.naturalearthdata.com/>)

Examples

```
library(sf)

# Plot the built-in world map
plot(st_geometry(hexify_world), col = "lightgray", border = "white")

# Filter by continent
europe <- hexify_world[hexify_world$continent == "Europe", ]
plot(st_geometry(europe))
```

hex_grid

Create a Hexagonal Grid Specification

Description

Creates a HexGridInfo object that stores all parameters needed for hexagonal grid operations. Use this to define the grid once and pass it to all downstream functions.

Usage

```
hex_grid(
  area_km2 = NULL,
  resolution = NULL,
  aperture = 3,
  resround = "nearest",
  crs = 4326L
)
```

Arguments

<code>area_km2</code>	Target cell area in square kilometers. Mutually exclusive with <code>resolution</code> .
<code>resolution</code>	Grid resolution level (0-30). Mutually exclusive with <code>area_km2</code> .
<code>aperture</code>	Grid aperture: 3 (default), 4, 7, or "4/3" for mixed.
<code>resround</code>	Resolution rounding when using <code>area_km2</code> : "nearest" (default), "up", or "down".
<code>crs</code>	Coordinate reference system EPSG code (default 4326 = 'WGS84').

Details

Exactly one of `area_km2` or `resolution` must be provided.

When `area_km2` is provided, the resolution is calculated automatically using the cell count formula:
 $N = 10 * \text{aperture}^{\text{res}} + 2$.

Value

A HexGridInfo object containing the grid specification.

One Grid, Many Datasets

A HexGridInfo acts as a shared spatial reference system - like a CRS, but discrete and equal-area. Define the grid once, then attach multiple datasets without repeating parameters:

```
# Step 1: Define the grid once
grid <- hex_grid(area_km2 = 1000)

# Step 2: Attach multiple datasets to the same grid
birds <- hexify(bird_obs, lon = "longitude", lat = "latitude", grid = grid)
mammals <- hexify(mammal_obs, lon = "lon", lat = "lat", grid = grid)
climate <- hexify(weather_stations, lon = "x", lat = "y", grid = grid)

# No aperture, resolution, or area needed after step 1 - the grid
# travels with the data.

# Step 3: Work at the cell level
# Once hexified, lon/lat no longer matter - cell_id is the shared key
bird_counts <- aggregate(species ~ cell_id, data = as.data.frame(birds), length)
mammal_richness <- aggregate(species ~ cell_id, data = as.data.frame(mammals),
                               function(x) length(unique(x)))

# Join datasets by cell_id - guaranteed to align because same grid
combined <- merge(bird_counts, mammal_richness, by = "cell_id")

# Step 4: Visual confirmation
# All datasets produce identical grid overlays
plot(birds) # See the grid
plot(mammals) # Same grid, different data
```

See Also

[hexify](#) for assigning points to cells, [HexGridInfo-class](#) for class documentation

Examples

```
# Create grid by target area
grid <- hex_grid(area_km2 = 1000)
print(grid)

# Create grid by resolution
grid <- hex_grid(resolution = 8, aperture = 3)

# Create grid with different aperture
grid4 <- hex_grid(area_km2 = 500, aperture = 4)
```

```
# Create mixed aperture grid
grid43 <- hex_grid(area_km2 = 1000, aperture = "4/3")

# Use grid in hexify
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", grid = grid)
```

is_hex_data *Check if object is HexData*

Description

Check if object is HexData

Usage

```
is_hex_data(x)
```

Arguments

x	Object to check
---	-----------------

Value

Logical

is_hex_grid *Check if object is HexGridInfo*

Description

Check if object is HexGridInfo

Usage

```
is_hex_grid(x)
```

Arguments

x	Object to check
---	-----------------

Value

Logical

lonlat_to_cell	<i>Convert longitude/latitude to cell ID</i>
----------------	--

Description

Converts geographic coordinates to DGGS cell IDs using a grid specification.

Usage

```
lonlat_to_cell(lon, lat, grid)
```

Arguments

lon	Numeric vector of longitudes in degrees
lat	Numeric vector of latitudes in degrees
grid	A HexGridInfo or HexData object, or legacy hexify_grid

Details

This function accepts either a HexGridInfo object from `hex_grid()` or a HexData object from `hexify()`. If a HexData object is provided, its grid specification is extracted automatically.

Value

Numeric vector of cell IDs

See Also

[cell_to_lonlat](#) for the inverse operation, [hex_grid](#) for creating grid specifications

Examples

```
grid <- hex_grid(area_km2 = 1000)
cells <- lonlat_to_cell(lon = c(0, 10), lat = c(45, 50), grid = grid)

# Or use HexData object
df <- data.frame(lon = c(0, 10, 20), lat = c(45, 50, 55))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 1000)
cells <- lonlat_to_cell(lon = 5, lat = 48, grid = result)
```

`n_cells` *Get Number of Cells*

Description

Get the number of unique cells in a HexData object.

Usage

`n_cells(x)`

Arguments

`x` A HexData object

Value

Integer count of unique cells

`plot,HexData,missing-method`
Plot HexData objects

Description

Default plot method for HexData objects. Draws hexagonal grid cells with an optional basemap.

Usage

```
## S4 method for signature 'HexData,missing'
plot(
  x,
  y,
  basemap = TRUE,
  clip_basemap = TRUE,
  basemap_fill = "gray90",
  basemap_border = "gray50",
  basemap_lwd = 0.5,
  grid_fill = "#E69F00",
  grid_border = "#5D4E37",
  grid_lwd = 0.8,
  grid_alpha = 0.7,
  fill = NULL,
  show_points = FALSE,
  point_size = "auto",
```

```

  point_color = "red",
  crop = TRUE,
  crop_expand = 0.1,
  main = NULL,
  ...
)

```

Arguments

x	A HexData object from hexify()
y	Ignored (for S4 method compatibility)
basemap	Basemap specification: <ul style="list-style-type: none"> • TRUE or "world": Use built-in world map • FALSE or NULL: No basemap • sf object: Custom basemap
clip_basemap	Clip basemap to data extent (default TRUE). Clipping temporarily disables S2 spherical geometry to avoid edge-crossing errors.
basemap_fill	Fill color for basemap (default "gray90")
basemap_border	Border color for basemap (default "gray50")
basemap_lwd	Line width for basemap borders (default 0.5)
grid_fill	Fill color for grid cells (default "#E69F00" - amber/orange)
grid_border	Border color for grid cells (default "#5D4E37" - dark brown)
grid_lwd	Line width for cell borders (default 0.8)
grid_alpha	Transparency for cell fill (0-1, default 0.7)
fill	Column name for fill mapping (optional)
show_points	Show original points on top of cells (default FALSE). Points are jittered within their assigned hexagon.
point_size	Size of points. Can be: <ul style="list-style-type: none"> • A number (direct cex value) • A preset defining what fraction of a hex cell one point covers: "tiny" (~2\ "large" (~20\
point_color	Color of points (default "red")
crop	Crop to data extent (default TRUE)
crop_expand	Expansion factor for crop (default 0.1)
main	Plot title
...	Additional arguments passed to base plot()

Details

This function generates polygon geometries for the cells present in the data and plots them. Polygons are computed on demand, not stored, to minimize memory usage.

Value

Invisibly returns the HexData object

See Also

[hexify_heatmap](#) for ggplot2 plotting

Examples

```
df <- data.frame(lon = runif(50, -5, 5), lat = runif(50, 45, 50))
result <- hexify(df, lon = "lon", lat = "lat", area_km2 = 2000)

# Basic plot
plot(result, basemap = FALSE)

# With basemap and custom styling
plot(result, grid_fill = "lightblue", grid_border = "darkblue")
```

plot_grid

Plot hexagonal grid clipped to a polygon boundary

Description

A convenience function that creates a grid, clips it to a boundary polygon, and plots the result in a single call.

Usage

```
plot_grid(
  boundary,
  grid,
  crop = TRUE,
  boundary_fill = "gray95",
  boundary_border = "gray40",
  boundary_lwd = 0.5,
  grid_fill = "steelblue",
  grid_border = "steelblue",
  grid_lwd = 0.3,
  grid_alpha = 0.3,
  title = NULL,
  expand = 0.05
)
```

Arguments

boundary	An sf/sfc polygon to clip to (e.g., country boundary)
grid	A HexGridInfo object from hex_grid()
crop	If TRUE (default), cells are cropped to boundary. If FALSE, only complete hexagons within boundary are shown.
boundary_fill	Fill color for the boundary polygon (default "gray95")
boundary_border	Border color for boundary (default "gray40")
boundary_lwd	Line width for boundary (default 0.5)
grid_fill	Fill color for grid cells (default "steelblue")
grid_border	Border color for grid cells (default "steelblue")
grid_lwd	Line width for cell borders (default 0.3)
grid_alpha	Transparency for cell fill (0-1, default 0.3)
title	Plot title. If NULL (default), auto-generates title with cell area.
expand	Expansion factor for plot limits (default 0.05)

Details

This is a convenience wrapper around `grid_clip()` that handles the common use case of visualizing a hexagonal grid over a geographic region.

Value

A ggplot object that can be further customized

See Also

[grid_clip](#) for the underlying clipping function, [hex_grid](#) for grid specification

Examples

```
# Plot grid over France
france <- hexify_world[hexify_world$name == "France", ]
grid <- hex_grid(area_km2 = 2000)
plot_grid(france, grid)

# Customize colors
plot_grid(france, grid,
          grid_fill = "coral", grid_alpha = 0.5,
          boundary_fill = "lightyellow")

# Keep only complete hexagons
plot_grid(france, grid, crop = FALSE)

# Add ggplot2 customizations
library(ggplot2)
plot_grid(france, grid) +
```

```
labs(subtitle = "ISEA3H Discrete Global Grid") +  
theme_void()
```

plot_world

Quick world map plot

Description

Simple wrapper to plot the built-in world map.

Usage

```
plot_world(fill = "gray90", border = "gray50", ...)
```

Arguments

fill	Fill color for countries
border	Border color for countries
...	Additional arguments passed to plot()

Value

NULL invisibly. Creates a plot as side effect.

See Also

Other visualization: [hexify_heatmap\(\)](#)

Examples

```
# Quick world map  
plot_world()  
  
# Custom colors  
plot_world(fill = "lightblue", border = "darkblue")
```

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