# Package 'wesanderson'

October 31, 2023

Title A Wes Anderson Palette Generator

Description Palettes generated mostly from 'Wes Anderson' movies.
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heatmap

heatmap

# Description

A heatmap example

# Usage

heatmap

#### **Format**

An object of class data. frame with 144 rows and 5 columns.

wesanderson

wesanderson

# Description

list of palettes from Wes Anderson movies

#### **Details**

list of palettes from Wes Anderson movies

wes\_palette

A Wes Anderson palette generator

# Description

These are a handful of color palettes from Wes Anderson movies.

#### Usage

```
wes_palette(name, n, type = c("discrete", "continuous"))
```

wes\_palettes 3

#### **Arguments**

name	Name of desired palette. Choices are: BottleRocket1, BottleRocket2, Rushmore1, Royal1, Royal2, Zissou1, Darjeeling1, Darjeeling2, Chevalier1, FantasticFox1, Moonrise1, Moonrise2, Moonrise3, Cavalcanti1, GrandBudapest1, GrandBudapest2, IsleofDogs1, IsleofDogs2, FrenchDispatch, AsteroidCity2, AsteroidCity3
n	Number of colors desired. Unfortunately most palettes now only have 4 or 5 colors. But hopefully we'll add more palettes soon. All color schemes are derived from the most excellent Tumblr blog: Wes Anderson Palettes. If omitted, uses all colours.
type	Either "continuous" or "discrete". Use continuous if you want to automatically interpolate between colours. @importFrom graphics rgb rect par image text

#### Value

A vector of colours.

# **Examples**

```
wes_palette("Royal1")
wes_palette("GrandBudapest1")
wes_palette("Cavalcanti1")
wes_palette("Cavalcanti1", 3)

# If you need more colours than normally found in a palette, you
# can use a continuous palette to interpolate between existing
# colours
pal <- wes_palette(21, name = "Zissou1", type = "continuous")
image(volcano, col = pal)</pre>
```

wes\_palettes

Complete list of palettes

# Description

Use wes\_palette to construct palettes of desired length.

# Usage

wes\_palettes

#### **Format**

An object of class list of length 24.

# **Index**

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