# Package 'spatgraphs'

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adj2sg sgadj to sg

## Description

sgadj to sg

## Usage

adj2sg(x)

## Arguments

x sgadj object

as.sg 3

as.sg

Class creator

#### Description

Class creator

#### Usage

```
as.sg(edges = list(), type = "?", pars = NULL, note = NULL)
```

#### Arguments

edges list of neighbourhoods

type type

pars parameters

note notes

as.sgadj

Creator for sgadj-class

#### Description

Creator for sgadj-class

#### Usage

```
as.sgadj(edges = NULL, type = "?", pars = NULL, other = "")
```

#### Arguments

edges edge list-of-lists

type of the graph

pars parameters for the graph

other other comments

cut.sg

as.sgc

Creator for sgc

#### Description

Creator for sgc

#### Usage

```
as.sgc(clusters, type = "?", pars = NULL, note = NULL)
```

#### Arguments

clusters list of clusters as point indices

type type

pars parameters

note notes

cut.sg

cut edges

#### Description

cut edges

#### Usage

```
## S3 method for class 'sg'
cut(x, data, R, ...)
```

#### Arguments

x sg graph object

data point pattern used for computing g

R cutting length

... ignored

Removes edges with length > R.

edgeLengths 5

 ${\tt edgeLengths}$ 

Edge lengths

## Description

Edge lengths

## Usage

```
edgeLengths(g, x, ...)
```

#### Arguments

g sg-object

x point pattern

... ignored

 $is\_sg$ 

verify class sg

#### Description

verify class sg

#### Usage

 $is_sg(x)$ 

## Arguments

Χ

object to check

6 plot.sg

plot.sg

Plot a spatial graph

#### Description

Rudimentary plotting.

#### Usage

```
## $3 method for class 'sg'
plot(
    x,
    data,
    which = NULL,
    add = FALSE,
    addPoints = FALSE,
    points.pch = 1,
    points.col = 1,
    points.cex = 1,
    max.edges = 10000,
    ...
)
```

#### Arguments

```
Х
                   an 'sg' graph object
                   The point pattern object, same as for computing the 'g'
data
which
                   Indices of which out-edges to plot. Default: all
add
                   Add to existing plot? (default: FALSE)
                   Add points? Will be added if add=FALSE
\operatorname{\mathsf{addPoints}}
points.pch
                   point styling
points.col
                   point styling
points.cex
                   point styling
max.edges
                   limit of edges to try to plot, gets very slow at high count. default 1e4
                   passed to 'lines' function
```

plot.sgadj 7

plot.sgadj

plot sgadj

#### Description

plot sgadj

#### Usage

```
## S3 method for class 'sgadj' plot(x, ...)
```

#### Arguments

x sgadj object... passed to plot.sg

converts to sg and plots that.

plot.sgc

plot clusters

#### Description

plot clusters

#### Usage

```
## S3 method for class 'sgc'
plot(x, data, atleast = 2, add = FALSE, col, ...)
```

#### Arguments

X	spatcluster-cluster object
data	point pattern object used for computing the graph
atleast	plot only cluster with 'atleast' points in them
add	add or plot new
col	colors for clusters, chosen randomly if missing.
	passed to points

8 plot3\_sg

plot.sgspectral

plot spectral clustering results

#### Description

plot spectral clustering results

#### Usage

```
## S3 method for class 'sgspectral'
plot(x, data, ...)
```

#### Arguments

x spectral\_sg resultdata point patternignored

plot3\_sg

Plot 3d graph

#### Description

Plot 3d graph

#### Usage

```
plot3_sg(x, data, which, ...)
```

#### Arguments

x sg objectdata coordinates

which points of which out-edges will be plotted

... passed to segments3d

print.sg 9

print.sg

Print method for sg

#### Description

Print sg class.

#### Usage

```
## S3 method for class 'sg'
print(x, ...)
```

#### Arguments

```
x sg object ... ignored
```

#### **Details**

Print basic info.

print.sgadj

print method for sgadj

## Description

```
print method for sgadj
```

## Usage

```
## S3 method for class 'sgadj' print(x, ...)
```

#### Arguments

```
x sgadj object ignored
```

prune\_sg

print.sgc

sgc print method

#### Description

sgc print method

#### Usage

```
## S3 method for class 'sgc'
print(x, ...)
```

#### Arguments

x sgc object ... ignored

prune\_sg

Prune a graph

#### Description

Prune a graph

#### Usage

```
prune_sg(g, level = 1, verbose = FALSE)
```

#### **Arguments**

g sg object level pruning level verbose verbosity

#### **Details**

Remove edges from a graph by their path connectivity.

#### **Examples**

```
x <- matrix(runif(50*2), ncol=2)
g <- spatgraph(x, "MST")
gp <- prune_sg(g, level = 2)
plot(g, x, lty=2)
plot(gp, x, add=TRUE, col=2)</pre>
```

remove\_nodes 11

remove	nodes

Remove edges connected to certain nodes

#### Description

Remove the existence of particular nodes from the graph.

#### Usage

```
remove_nodes(g, i, fuse = FALSE, verb = FALSE)
```

#### Arguments

g	sg object
i	indices of nodes for which to remove the edges
fuse	Should the neighours of removed nodes be connected?
verb	verbose?

#### **Details**

Basically, just clear the neighbourhood of selected indices. If fuse=TRUE, connect neighbours together (excluding i's). Should work over several remove nodes along a path.

Note: g should be symmetric. use sg2sym to force symmetry, it is not checked.

Warning: In development.

#### **Examples**

```
x <- matrix(runif(200), ncol=2)
g <- spatgraph(x, "RST", c(1,0))
g <- sg2sym(g)
i <- sample(100, 50)
k <- setdiff(1:100, i)
gs <- remove_nodes(g, i, fuse=TRUE)
plot(g,x, add=FALSE)
points(x[k,], pch=19, col=4)
plot(gs, x, add=TRUE, lty=2, col=3)</pre>
```

sg2dxf

sg2adj

sg to sgadj

## Description

sg to sgadj

#### Usage

sg2adj(x)

#### Arguments

Х

sg object

sg2dxf

sg to dxf format

## Description

sg to dxf format

#### Usage

## Arguments

g sg object

x pattern object used for computing g

file filename for output

sg2igraph 13

sg2igraph

sg to igraph

#### Description

Obsolete. Use igraph::graph\_from\_adj\_list on the graph edges element.

#### Usage

```
sg2igraph(g, x, ...)
```

#### **Arguments**

g sg object

x possibly the location pattern

... not used

Not implemented. You can use the 'graph\_from\_adj\_list'-function in 'igraph'-

package on the edges-element of the graph.

#### Examples

```
## Not run:
ix <- igraph::graph_from_adj_list(x$edges)
## End(Not run)</pre>
```

sg2sparse

Make a sparse adjacency matrix from sg-object

#### **Description**

Make a sparse adjacency matrix from sg-object

#### Usage

```
sg2sparse(x)
```

#### **Arguments**

Χ

sg-object

sg\_parse\_coordinates

sg2sym Symmetrisation of sg adjacency matrix wrapper for 1way and 2way symmetrisation

#### Description

Symmetrisation of sg adjacency matrix wrapper for 1way and 2way symmetrisation

#### Usage

```
sg2sym(x, way = 1)
```

#### **Arguments**

x sg object

way 1: OR rule, 2: AND rule for keeping edges.

sg2wadj weighted sg to weighted adjacency matrix

#### **Description**

weighted sg to weighted adjacency matrix

#### Usage

```
sg2wadj(x)
```

#### **Arguments**

x weighted sg object

#### Description

Extract the coordinate locations from the input object.

#### Usage

```
sg_parse_coordinates(x, verbose = FALSE)
```

#### Arguments

x Input object containing the coordinates in some format.

verbose Print out info of the coordinates.

sg\_verify\_parameters 15

sg\_verify\_parameters Verify input parameters for the graph

#### Description

Mainly for internal use.

#### Usage

```
sg_verify_parameters(coord, type, par, maxR, doDists, preGraph)
```

#### **Arguments**

coord Coordinates of the locations

type Type of graph

par Parameter(s) for the graph

maxR Maximum range for edges, helps in large patterns.

doDists Precompute distances? Speeds up some graphs, takes up memory.

preGraph Precomputed graph, taken as a super-graph

shortestPath shortest path on the graph

#### **Description**

Djikstra's algorithm

#### Usage

```
shortestPath(i, j, g, x = NULL, dbg = FALSE)
```

#### **Arguments**

i	index from
j	index to
σ	sg object

x optional point pattern from which g was computed

dbg verbose

spatcluster

sparse2sg

Make an sg-object from adjacency matrix

#### Description

Make an sg-object from adjacency matrix

#### Usage

```
sparse2sg(x)
```

#### Arguments

Х

square matrix. non-0 elements are taken as edge presence.

spatcluster

Compute the connected components of a graph

#### Description

Compute the connected components of a graph

#### Usage

```
spatcluster(x, verbose = TRUE, sym = FALSE)
```

#### Arguments

x sg-objectverbose print info

sym force symmetry of edges

spatgraph 17

spatgraph	Compute the edges of a spatial graph

#### Description

Given a spatial point pattern, we compute the edges of a graph (network) for a specified type of edge relationship.

#### Usage

```
spatgraph(
   x,
   type = "geometric",
   par = NULL,
   verbose = FALSE,
   maxR = 0,
   doDists = FALSE,
   preGraph = NULL
)
```

#### **Arguments**

x Input point pattern object

type Type of the graph

par Parameter(s) for the graph

verbose Print details

maxR Maximum range for edges, helps in large patterns.

doDists Precompute distances? Speeds up some graphs, takes up memory.

preGraph Precomputed graph, taken as a super-graph

#### **Details**

Several edge definitions are supported:

**geometric** par=numeric>0. Geometric graph, par = connection radius.

**knn** par=integer>0. k-nearest neighbours graph, par = k.

**mass\_geometric** Connect two points if ||x-y|| < m(x). par=vector giving the  $m(x_i)$ 's

**markcross** Connect two points if ||x-y|| < m(x) + m(y). par = vector giving the  $m(x_i)$ 's

gabriel Gabriel graph. Additional parameter for allowing par=k instead of 0 points in the circle.

MST Minimal spanning tree.

SIG Spheres of Influence.

RST Radial spanning tree, par=origin of radiation, coordinate vector

RNG Relative neighbourhood graph

spectral\_sg

CCC Class-Cover-Catch, par=factor vector of point types. The factor vector is converted to integers according to R's internal representation of factors, and the points with type 1 will be the target. Use relevel to change the target.

The parameter 'maxR' can be given to bring n^3 graphs closer to n^2. k-nearest neighbours will warn if maxR is too small (<k neighbours for some points), others, like RNG, don't so be careful.

Voronoi diagram aka Delaunay triangulation is not supported as other R-packages can do it, see. e.g. package 'deldir'.

#### **Examples**

```
# basic example
x <- matrix(runif(50*2), ncol=2)
g <- spatgraph(x, "knn", par=3)
plot(g, x)

# bigger example
xb <- matrix(runif(5000*2), ncol=2)
gb <- spatgraph(xb, "RNG", maxR=0.1)</pre>
```

spectral\_sg

spectral clustering

#### **Description**

spectral clustering

#### Usage

```
spectral_sg(g, m = 2, K = 3)
```

#### Arguments

g sg object. Should be weighted (with weight\_sg-function)

m levels to consider

K number of assumed clusters

summary.sg 19

summary.sg

sg summary

#### Description

```
sg summary
```

#### Usage

```
## S3 method for class 'sg'
summary(object, ...)
```

### Arguments

```
object sg object ... ignored
```

summary.sgc

sgc summary

#### Description

```
sgc summary
```

#### Usage

```
## S3 method for class 'sgc'
summary(object, ...)
```

#### Arguments

```
object sgc object ... ignored
```

20 t.sgadj

t.sg

Transpose sg object

#### Description

This will transpose the adjacency matrix underlying the graph. Will transform to and from sgadjobject (see 'sg2adj')

#### Usage

```
## S3 method for class 'sg'
t(x)
```

#### **Arguments**

Х

sg-object.

t.sgadj

Transpose sgadj object

#### Description

This will transpose the adjacency matrix underlying the graph.

#### Usage

```
## S3 method for class 'sgadj' t(x)
```

#### Arguments

Χ

sgadj object

weight\_sg 21

 •	 	Sg

Set weights to edges of sg

#### Description

For each edge e(i,j) between points i,j, set the weight  $f(||x_i-x_j||)$ 

#### Usage

```
weight_sg(g, x, f = function(x) exp(-x^2/scale), scale = 1, ...)
```

#### Arguments

g sg object

x point pattern used in gf function for the weight

scale additional scale parameter for the default f

... ignored

#### **Details**

Default  $f(x) = \exp(-x^2/scale)$ 

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