# Package 'explore'

September 2, 2024

```
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Type Package

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4 abtest

abtest	A/B testing	

### **Description**

A/B testing

### Usage

```
abtest(data, expr, n, target, sign_level = 0.05, color = "grey")
```

### **Arguments**

data	A dataset. If no data is provided, a shiny app is launched
expr	Logical expression, that return in a FALSE/TRUE
n	A Variable for number of observations (count data)
target	Target variable
sign_level	Significance Level (typical 0.01/0.05/0.10)
color	Fill color of bar/violin-plot

### Value

Plot that shows if difference is significant

```
## Using chi2-test or t-test depending on target type
data <- create_data_buy(obs = 100)
abtest(data, female_ind == 1, target = buy)  # chi2 test
abtest(data, city_ind == 1, target = age)  # t test

## If small number of observations, Fisher's Exact test
## is used for a binary target (if <= 5 observations in a subgroup)
data <- create_data_buy(obs = 25, seed = 1)
abtest(data, female_ind == 1, target = buy)  # Fisher's Exact test</pre>
```

abtest\_shiny 5

abtest\_shiny

A/B testing interactive

### **Description**

Launches a shiny app to A/B test

### Usage

```
abtest_shiny(
    size_a = 100,
    size_b = 100,
    success_a = 10,
    success_b = 20,
    success_unit = "percent",
    sign_level = 0.05
)
```

### **Arguments**

```
size_a Size of Group A
size_b Size of Group B
success_a Success of Group A
success_b Success of Group B
success_unit "count" | "percent"
sign_level Significance Level (typical 0.01/0.05/0.10)
```

## **Examples**

```
# Only run examples in interactive R sessions
if (interactive()) {
   abtest_shiny()
}
```

abtest\_targetnum

A/B testing comparing two mean

## Description

A/B testing comparing two mean

### Usage

```
abtest_targetnum(data, expr, target, sign_level = 0.05, color = "grey")
```

6 abtest\_targetpct

#### **Arguments**

data A dataset

expr Expression, that results in a FALSE/TRUE

target Target variable (must be numeric)

sign\_level Significance Level (typical 0.01/0.05/0.10)

color fill color

#### Value

Plot that shows if difference is significant

### **Examples**

```
data <- create_data_buy(obs = 100)
abtest(data, city_ind == 1, target = age)</pre>
```

abtest\_targetpct

A/B testing comparing percent per group

#### **Description**

A/B testing comparing percent per group

#### Usage

```
abtest_targetpct(
  data,
  expr,
  n,
  target,
  sign_level = 0.05,
  group_label,
  ab_label = FALSE,
  color = "grey"
)
```

### **Arguments**

data A dataset

expr Expression, that results in a FALSE/TRUE

n A Variable for number of observations (count data) target Target variable (must be 0/1 or FALSE/TRUE) sign\_level Significance Level (typical 0.01/0.05/0.10)

group\_label Label of groups (default = expr)

ab\_label Label Groups as A and B (default = FALSE)

color color of bar

add\_var\_id 7

### Value

Plot that shows if difference is significant

### **Examples**

```
data <- create_data_buy(obs = 100)
abtest(data, female_ind == 1, target = buy)
abtest(data, age >= 40, target = buy)
```

add\_var\_id

Add a variable id at first column in dataset

# Description

Add a variable id at first column in dataset

### Usage

```
add_var_id(data, name = "id", overwrite = FALSE)
```

# **Arguments**

data A dataset

name Name of new variable (as string)

overwrite Can new id variable overwrite an existing variable in dataset?

#### Value

Data set containing new id variable

```
library(magrittr)
iris %>% add_var_id() %>% head()
iris %>% add_var_id(name = "iris_nr") %>% head()
```

8 add\_var\_random\_cat

add\_var\_random\_01

Add a random 0/1 variable to dataset

### **Description**

Add a random 0/1 variable to dataset

# Usage

```
add_var_random_01(
  data,
  name = "random_01",
  prob = c(0.5, 0.5),
  overwrite = TRUE,
  seed
)
```

### **Arguments**

data A dataset

name Name of new variable (as string)

prob Vector of probabilities

overwrite Can new random variable overwrite an existing variable in dataset?

seed Seed for random number generation (integer)

#### Value

Dataset containing new random variable

### **Examples**

```
library(magrittr)
iris %>% add_var_random_01() %>% head()
iris %>% add_var_random_01(name = "my_var") %>% head()
```

add\_var\_random\_cat

Add a random categorical variable to dataset

### **Description**

Add a random categorical variable to dataset

add\_var\_random\_dbl 9

#### Usage

```
add_var_random_cat(
  data,
  name = "random_cat",
  cat = LETTERS[1:6],
  prob,
  overwrite = TRUE,
  seed
)
```

### Arguments

data A dataset

name Name of new variable (as string)

cat Vector of categories
prob Vector of probabilities

overwrite Can new random variable overwrite an existing variable in dataset?

seed Seed for random number generation (integer)

#### Value

Dataset containing new random variable

### **Examples**

```
library(magrittr)
iris %>% add_var_random_cat() %>% head()
iris %>% add_var_random_cat(name = "my_cat") %>% head()
iris %>% add_var_random_cat(cat = c("Version A", "Version B")) %>% head()
iris %>% add_var_random_cat(cat = c(1,2,3,4,5)) %>% head()
```

add\_var\_random\_dbl

Add a random double variable to dataset

# Description

Add a random double variable to dataset

### Usage

```
add_var_random_dbl(
  data,
  name = "random_dbl",
  min_val = 0,
  max_val = 100,
  overwrite = TRUE,
  seed
)
```

10 add\_var\_random\_int

#### **Arguments**

max\_val

A dataset data Name of new variable (as string) name Minimum random integers min\_val

Can new random variable overwrite an existing variable in dataset? overwrite

Seed for random number generation (integer) seed

Maximum random integers

#### Value

Dataset containing new random variable

### **Examples**

```
library(magrittr)
iris %>% add_var_random_dbl() %>% head()
iris %>% add_var_random_dbl(name = "random_var") %>% head()
iris %>% add_var_random_dbl(min_val = 1, max_val = 10) %>% head()
```

add\_var\_random\_int

Add a random integer variable to dataset

# Description

Add a random integer variable to dataset

### Usage

```
add_var_random_int(
  data,
  name = "random_int",
 min_val = 1,
 max_val = 10,
 overwrite = TRUE,
  seed
)
```

#### **Arguments**

data	A dataset
name	Name of new variable (as string)
min_val	Minimum random integers
max_val	Maximum random integers

Can new random variable overwrite an existing variable in dataset? overwrite

Seed for random number generation (integer) seed

add\_var\_random\_moon 11

### Value

Dataset containing new random variable

### **Examples**

```
library(magrittr)
iris %>% add_var_random_int() %>% head()
iris %>% add_var_random_int(name = "random_var") %>% head()
iris %>% add_var_random_int(min_val = 1, max_val = 10) %>% head()
```

add\_var\_random\_moon

Add a random moon variable to dataset

## Description

Add a random moon variable to dataset

### Usage

```
add_var_random_moon(data, name = "random_moon", overwrite = TRUE, seed)
```

### **Arguments**

data A dataset

name Name of new variable (as string)

overwrite Can new random variable overwrite an existing variable in dataset?

seed Seed for random number generation (integer)

#### Value

Dataset containing new random variable

```
library(magrittr)
iris %>% add_var_random_moon() %>% head()
```

```
add_var_random_starsign
```

Add a random starsign variable to dataset

## Description

Add a random starsign variable to dataset

### Usage

```
add_var_random_starsign(
  data,
  name = "random_starsign",
  lang = "en",
  overwrite = TRUE,
  seed
)
```

## **Arguments**

data	A dataset
name	Name of new variable (as string)
lang	Language used for starsign (en = English, de = Deutsch, es = Espanol)
overwrite	Can new random variable overwrite an existing variable in dataset?
seed	Seed for random number generation (integer)

## Value

Dataset containing new random variable

```
library(magrittr)
iris %>% add_var_random_starsign() %>% head()
iris %>% add_var_random_starsign(lang = "de") %>% head()
```

balance\_target 13

balance_t	target	Balance ta	rget variable

### **Description**

Balances the target variable in your dataset using downsampling. Target must be 0/1, FALSE/TRUE ore no/yes

#### Usage

```
balance_target(data, target, min_prop = 0.1, seed)
```

### **Arguments**

data A dataset

target Variable (0/1, TRUE/FALSE, yes/no)

min\_prop Minimum proportion of one of the target categories

seed Seed for random number generator

#### Value

Data

## **Examples**

```
iris$is_versicolor <- ifelse(iris$Species == "versicolor", 1, 0)
balanced <- balance_target(iris, target = is_versicolor, min_prop = 0.5)
describe(balanced, is_versicolor)</pre>
```

```
check_vec_low_variance
```

Check vector for low variance

# Description

Check vector for low variance

#### Usage

```
check_vec_low_variance(values, max_prop = 0.99)
```

### Arguments

values Vector of values

max\_prop Maximum proportion of values without variance

14 clean\_var

#### Value

```
TRUE/FALSE (low variance)
```

### **Examples**

```
## Not run:
values <- c(1, rep(0 ,1000))
check_vec_low_variance(values, max_prop = 0.9)
## End(Not run)</pre>
```

clean\_var

Clean variable

### **Description**

Clean variable (replace NA values, set min\_val and max\_val)

#### Usage

```
clean_var(
  data,
  var,
  na = NA,
  min_val = NA,
  max_val = NA,
  max_cat = NA,
  rescale01 = FALSE,
  simplify_text = FALSE,
  name = NA
)
```

### **Arguments**

```
data
                  A dataset
                  Name of variable
var
                  Value that replaces NA
na
                  All values < min_val are converted to min_val (var numeric or character)
min_val
                  All values > max_val are converted to max_val (var numeric or character)
max_val
                  Maximum number of different factor levels for categorical variable (if more,
max_cat
                  .OTHER is added)
rescale01
                  IF TRUE, value is rescaled between 0 and 1 (var must be numeric)
                  If TRUE, a character variable is simplified (trim, upper, ...)
simplify_text
                  New name of variable (as string)
name
```

count\_pct 15

### Value

Dataset

# **Examples**

```
library(magrittr)
iris %>% clean_var(Sepal.Width, max_val = 3.5, name = "sepal_width") %>% head()
iris %>% clean_var(Sepal.Width, rescale01 = TRUE) %>% head()
```

count\_pct

Adds percentage to dplyr::count()

## Description

Adds variables total and pct (percentage) to dplyr::count()

## Usage

```
count_pct(data, ...)
```

### **Arguments**

data A dataset

... Other parameters passed to count()

#### Value

Dataset

### **Examples**

```
count_pct(iris, Species)
```

create\_data\_abtest

Create data of A/B testing

### **Description**

Data that can be used for unit-testing or teaching

create\_data\_app

### Usage

```
create_data_abtest(
  n_a = 100,
  n_b = 100,
  success_a = 10,
  success_b = 5,
  success_unit = "count",
  count = TRUE
)
```

## Arguments

n_a	Total size of group A
n_b	Total size of group B
success_a	Success in group A
success_b	Success in group B
success_unit	Unit ("count" "percent")
count	Create as count-data (FALSE TRUE)

#### Value

A dataset as tibble

## **Examples**

```
library(dplyr)
create_data_abtest() %>% abtest()
create_data_abtest(
    n_a = 100,
    n_b = 100,
    success_a = 20,
    success_b = 30,
    success_unit = "count"
) %>% abtest()
```

create\_data\_app

Create data app

# Description

Artificial data that can be used for unit-testing or teaching

### Usage

```
create_data_app(obs = 1000, add_id = FALSE, seed = 123)
```

create\_data\_buy 17

### **Arguments**

obs Number of observations
add\_id Add an id-variable to data?
seed Seed for randomization (integer)

#### Value

A dataset as tibble

### **Examples**

```
create_data_app()
```

create\_data\_buy

Create data buy

# Description

Artificial data that can be used for unit-testing or teaching

#### Usage

```
create_data_buy(
  obs = 1000,
  target_name = "buy",
  factorise_target = FALSE,
  target1_prob = 0.5,
  add_extreme = TRUE,
  flip_gender = FALSE,
  add_id = FALSE,
  seed = 123
)
```

#### **Arguments**

obs Number of observations target\_name Variable name of target factorise\_target

Should target variable be factorised? (from 0/1 to factor no/yes)?

target1\_prob Probability that target = 1

add\_extreme Add an observation with extreme values?

flip\_gender Should Male/Female be flipped in data?

add\_id Add an id-variable to data?
seed Seed for randomization

18 create\_data\_churn

#### **Details**

Variables in dataset:

- id = Identifier
- period = Year & Month (YYYYMM)
- city\_ind = Indicating if customer is residing in a city (1 = yes, 0 = no)
- female\_ind = Gender of customer is female (1 = yes, 0 = no)
- fixedvoice\_ind = Customer has a fixed voice product (1 = yes, 0 = no)
- fixeddata\_ind = Customer has a fixed data product (1 = yes, 0 = no)
- fixedty ind = Customer has a fixed TV product (1 = yes, 0 = no)
- mobilevoice\_ind = Customer has a mobile voice product (1 = yes, 0 = no)
- mobiledata\_prd = Customer has a mobile data product (NO/MOBILE STICK/BUSINESS)
- bbi\_speed\_ind = Customer has a Broadband Internet (BBI) with extra speed
- bbi\_usg\_gb = Broadband Internet (BBI) usage in Gigabyte (GB) last month
- hh\_single = Expected to be a Single Household (1 = yes, 0 = no)

Target in dataset:

• buy (may be renamed) = Did customer buy a new product in next month? (1 = yes, 0 = no)

#### Value

A dataset as tibble

#### **Examples**

```
create_data_buy()
```

create\_data\_churn

Create data churn

#### **Description**

Artificial data that can be used for unit-testing or teaching

### Usage

```
create_data_churn(
  obs = 1000,
  target_name = "churn",
  factorise_target = FALSE,
  target1_prob = 0.4,
  add_id = FALSE,
  seed = 123
)
```

create\_data\_empty 19

### **Arguments**

obs Number of observations target\_name Variable name of target

factorise\_target

Should target variable be factorised?

target1\_prob Probability that target = 1
add\_id Add an id-variable to data?

seed Seed for randomization (integer)

### Value

A dataset as tibble

## **Examples**

```
create_data_churn()
```

create\_data\_empty

Create an empty dataset

## Description

Create an empty dataset

### Usage

```
create_data_empty(obs = 1000, add_id = FALSE)
```

# Arguments

obs Number of observations

add\_id Add an id

# Value

Dataset as tibble

```
create_data_empty(obs = 100)
create_data_empty(obs = 100, add_id = TRUE)
```

20 create\_data\_esoteric

create\_data\_esoteric Create data esoteric

### **Description**

Random data that can be used for unit-testing or teaching

### Usage

```
create_data_esoteric(obs = 1000, add_id = FALSE, seed = 123)
```

### **Arguments**

obs Number of observations
add\_id Add an id-variable to data?
seed Seed for randomization

#### **Details**

Variables in dataset:

- id = Identifier
- starsign = random starsign
- chinese = random chinese zodiac
- moon = random moon phase
- blood = random blood type
- fingers\_crossed = random fingers crossed (1 = yes, 0 = no)
- success = random success (1 = yes, 0 = no)

### Value

A dataset as tibble

```
create_data_esoteric(obs = 100)
```

create\_data\_newsletter 21

```
create_data_newsletter
```

Create data newsletter

## Description

Artificial data that can be used for unit-testing or teaching (fairness & AI bias)

### Usage

```
create_data_newsletter(obs = 1000, add_id = FALSE, seed = 123)
```

### **Arguments**

obs Number of observations
add\_id Add an id-variable to data?
seed Seed for randomization (integer)

#### Value

A dataset as tibble

### **Examples**

```
create_data_newsletter()
```

create\_data\_person

Create data person

### **Description**

Artificial data that can be used for unit-testing or teaching

### Usage

```
create_data_person(obs = 1000, add_id = FALSE, seed = 123)
```

### **Arguments**

obs Number of observations

add\_id Add an id

seed Seed for randomization (integer)

### Value

A dataset as tibble

22 create\_data\_random

#### **Examples**

```
create_data_person()
```

create\_data\_random

Create data random

#### **Description**

Random data that can be used for unit-testing or teaching

### Usage

```
create_data_random(
  obs = 1000,
  vars = 10,
  target_name = "target_ind",
  factorise_target = FALSE,
  target1_prob = 0.5,
  add_id = TRUE,
  seed = 123
)
```

### **Arguments**

Seed for randomization

Details

add\_id seed

Variables in dataset:

- id = Identifier
- var\_X = variable containing values between 0 and 100

Target in dataset:

• target\_ind (may be renamed) = random values (1 = yes, 0 = no)

#### Value

A dataset as tibble

create\_data\_unfair 23

### **Examples**

```
create_data_random(obs = 100, vars = 5)
```

create\_data\_unfair

Create data unfair

# Description

Artificial data that can be used for unit-testing or teaching (fairness & AI bias)

### Usage

```
create_data_unfair(
  obs = 1000,
  target_name = "target_ind",
  factorise_target = FALSE,
  target1_prob = 0.25,
  add_id = FALSE,
  seed = 123
)
```

# Arguments

Seed for randomization (integer)

# Value

seed

A dataset as tibble

```
create_data_unfair()
```

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create\_notebook\_explore

Generate a notebook

# Description

Generate an RMarkdown Notebook template for a report. You must provide a output-directory (parameter output\_dir). The default file-name is "notebook-explore.Rmd" (may overwrite existing file with same name)

### Usage

```
create_notebook_explore(output_file = "notebook-explore.Rmd", output_dir)
```

### **Arguments**

output\_file Filename of the html report

output\_dir Directory where to save the html report

### **Examples**

```
create_notebook_explore(output_file = "explore.Rmd", output_dir = tempdir())
```

cut\_vec\_num\_avg

Cut a variable

### **Description**

Cut a variable

#### Usage

```
cut_vec_num_avg(values, bins = 8)
```

### **Arguments**

values Variable

bins Number of bins

#### Value

Data frame

data\_dict\_md 25

data_dict_md Create a data dictionary Markdown file	
---	--

### Description

Create a data dictionary Markdown file

# Usage

```
data_dict_md(
  data,
  title = "",
  description = NA,
  output_file = "data_dict.md",
  output_dir
)
```

# Arguments

data A dataframe (data dictionary for all variables)
title Title of the data dictionary

description Detailed description of variables in data (dataframe with columns 'variable' and

'description')

output\_file Output filename for Markdown file

output\_dir Directory where the Markdown file is saved

#### Value

Create Markdown file

26 describe

decrypt

decrypt text

# Description

decrypt text

### Usage

```
decrypt(text, codeletters = c(toupper(letters), letters, 0:9), shift = 18)
```

### Arguments

text A text (character)

codeletters A string of letters that are used for decryption

shift Number of elements shifted

### Value

Decrypted text

## **Examples**

```
decrypt("zw336 E693v")
```

describe

Describe a dataset or variable

## Description

Describe a dataset or variable (depending on input parameters)

# Usage

```
describe(data, var, n, target, out = "text", ...)
```

# Arguments

\ dataset
١ (

var A variable of the dataset

n Weights variable for count-data

target Target variable (0/1 or FALSE/TRUE)

out Output format ("text"|"list") of variable description

... Further arguments

describe\_all 27

## Value

Description as table, text or list

# **Examples**

```
# Load package
library(magrittr)

# Describe a dataset
iris %>% describe()

# Describe a variable
iris %>% describe(Species)
iris %>% describe(Sepal.Length)
```

describe\_all

Describe all variables of a dataset

### **Description**

Describe all variables of a dataset

## Usage

```
describe_all(data, out = "large")
```

## Arguments

data A dataset

out Output format ("small"|"large")

### Value

Dataset (tibble)

```
describe_all(iris)
```

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describe_	cat
UCSCI IDC	_Cat

Describe categorical variable

### **Description**

Describe categorical variable

### Usage

```
describe_cat(data, var, n, max_cat = 10, out = "text", margin = 0)
```

## Arguments

data	A datasat
data	A dataset

var Variable or variable name
n Weights variable for count-data

max\_cat Maximum number of categories displayed
out Output format ("text"|"list"|"tibble"|"df")
margin Left margin for text output (number of spaces)

#### Value

Description as text or list

## **Examples**

```
describe_cat(iris, Species)
```

describe\_num

Describe numerical variable

## Description

Describe numerical variable

## Usage

```
describe_num(data, var, n, out = "text", margin = 0)
```

### **Arguments**

data A o	dataset
----------	---------

var Variable or variable name

n Weights variable for count-data
out Output format ("text"|"list")

margin Left margin for text output (number of spaces)

describe\_tbl 29

## Value

Description as text or list

## **Examples**

```
describe_num(iris, Sepal.Length)
```

describe\_tbl

Describe table

## Description

Describe table (e.g. number of rows and columns of dataset)

# Usage

```
describe_tbl(data, n, target, out = "text")
```

# Arguments

data A dataset

n Weights variable for count-data

target Target variable (binary)

out Output format ("text"|"list")

## Value

Description as text or list

```
describe_tbl(iris)
iris[1,1] <- NA
describe_tbl(iris)</pre>
```

30 drop\_obs\_with\_na

drop\_obs\_if

Drop all observations where expression is true

### **Description**

Drop all observations where expression is true

### Usage

```
drop_obs_if(data, expr)
```

## Arguments

data Data frame expr Expression

#### Value

Data frame

### **Examples**

```
drop_obs_if(iris, Species == "setosa")
drop_obs_if(iris, Sepal.Length < 5 | Sepal.Length >7)
```

drop\_obs\_with\_na

Drop all observations with NA-values

# Description

Drop all observations with NA-values

### Usage

```
drop_obs_with_na(data)
```

### **Arguments**

data

Data frame

#### Value

Data frame

```
data <- data.frame(a = 1:10, b = rep("A",10))
data[1,1] <- NA
drop_obs_with_na(data)</pre>
```

drop\_var\_by\_names 31

drop\_var\_by\_names

Drop variables by name

## Description

Drop variables by name

### Usage

```
drop_var_by_names(data, var_names)
```

### **Arguments**

data Data frame

var\_names Vector of variable names (as string)

### Value

Data frame

### **Examples**

```
drop_var_by_names(iris, "Species")
drop_var_by_names(iris, c("Sepal.Length", "Sepal.Width"))
```

drop\_var\_low\_variance Drop all variables with low variance

### **Description**

Drop all variables with low variance

### Usage

```
drop_var_low_variance(data, max_prop = 0.99)
```

# Arguments

data Data frame

max\_prop Maximum proportion of values without variance

#### Value

Data frame

32 drop\_var\_no\_variance

### **Examples**

```
data <- data.frame(a = 1:100, b = c(0, rep(1, 99)))
drop_var_low_variance(data, max_prop = 0.9)
```

 $drop\_var\_not\_numeric$  Drop all not numeric variables

## Description

Drop all not numeric variables

### Usage

```
drop_var_not_numeric(data)
```

### **Arguments**

data

Data frame

#### Value

Data frame

### **Examples**

```
data <- data.frame(a = 1:10, b = rep("A",10))</pre>
drop_var_not_numeric(data)
```

 ${\tt drop\_var\_no\_variance} \quad \textit{Drop all variables with no variance}$ 

## Description

Drop all variables with no variance

### Usage

```
drop_var_no_variance(data)
```

### **Arguments**

data

Data frame

### Value

Data frame

drop\_var\_with\_na 33

### **Examples**

```
data <- data.frame(a = 1:10, b = rep(1,10))
drop_var_no_variance(data)</pre>
```

drop\_var\_with\_na

Drop all variables with NA-values

# Description

Drop all variables with NA-values

### Usage

```
drop_var_with_na(data)
```

## Arguments

data

Data frame

### Value

Data frame

## **Examples**

```
data <- data.frame(a = 1:10, b = rep(NA,10))
drop_var_with_na(data)</pre>
```

encrypt

encrypt text

## Description

encrypt text

### Usage

```
encrypt(text, codeletters = c(toupper(letters), letters, 0:9), shift = 18)
```

# Arguments

text A text (character)

codeletters A string of letters that are used for encryption

shift Number of elements shifted

34 explain\_forest

### Value

Encrypted text

## **Examples**

```
encrypt("hello world")
```

explain\_forest

Explain a target using Random Forest.

## Description

Explain a target using Random Forest.

### Usage

```
explain_forest(data, target, ntree = 50, out = "plot", ...)
```

### Arguments

data A dataset

target Target variable (binary)

ntree Number of trees used for Random Forest

out Output of the function: "plot" | "model" | "importance" | all"

... Further arguments

#### Value

Plot of importance (if out = "plot")

```
data <- create_data_buy()
explain_forest(data, target = buy)</pre>
```

explain\_logreg 35

explain_logreg	Explain a binary target using a logistic regression (glm). Model chosen by AIC in a Stepwise Algorithm (MASS::stepAIC()).

### **Description**

Explain a binary target using a logistic regression (glm). Model chosen by AIC in a Stepwise Algorithm (MASS::stepAIC()).

# Usage

```
explain_logreg(data, target, out = "tibble", ...)
```

#### **Arguments**

data	A dataset
target	Target variable (binary)
out	Output of the function: "tibble"   "model"
	Further arguments

### Value

Dataset with results (term, estimate, std.error, z.value, p.value)

# **Examples**

```
data <- iris
data$is_versicolor <- ifelse(iris$Species == "versicolor", 1, 0)
data$Species <- NULL
explain_logreg(data, target = is_versicolor)</pre>
```

explain\_tree Explain a target using a simple decision tree (classification or regression)

### **Description**

Explain a target using a simple decision tree (classification or regression)

36 explain\_tree

# Usage

```
explain_tree(
  data,
  target,
  n,
  max_cat = 10,
  max_target_cat = 5,
  maxdepth = 3,
  minsplit = 20,
  cp = 0,
  weights = NA,
  size = 0.7,
  out = "plot",
  ...
)
```

# Arguments

data	A dataset
target	Target variable
n	weights variable (for count data)
max_cat	Drop categorical variables with higher number of levels
max_target_cat	Maximum number of categories to be plotted for target (except NA)
maxdepth	Set the maximum depth of any node of the final tree, with the root node counted as depth 0. Values greater than 30 rpart will give nonsense results on 32-bit machines.
minsplit	the minimum number of observations that must exist in a node in order for a split to be attempted.
ср	complexity parameter. Any split that does not decrease the overall lack of fit by a factor of cp is not attempted. For instance, with anova splitting, this means that the overall R-squared must increase by cp at each step. The main role of this parameter is to save computing time by pruning off splits that are obviously not worthwhile. Essentially,the user informs the program that any split which does not improve the fit by cp will likely be pruned off by cross-validation, and that hence the program need not pursue it.
weights	optional case weights.
size	Text size of plot

### Value

out

. . .

Plot or additional the model (if out = "model")

Further arguments

Output of function: "plot" | "model"

explain\_xgboost 37

#### **Examples**

```
data <- iris
data$is_versicolor <- ifelse(iris$Species == "versicolor", 1, 0)
data$Species <- NULL
explain_tree(data, target = is_versicolor)</pre>
```

explain\_xgboost

Explain a binary target using xgboost

# Description

Based on the hyperparameters defined in the setup parameter, XGBoost hyperparameter-tuning is carried out using cross-validation. The best model is chosen and returned. As default, the function returns the feature-importance plot. To get the all outputs, use parameter out = "all"

## Usage

#### Arguments

data	Data frame, must contain variable defined in target, but should not contain any customer-IDs or date/period columns
target	Target variable (must be binary 0/1, FALSE/TRUE, no/yes)
log	Log?
nthread	Number of threads used for training
setup	Setup of model
out	Output of the function: "plot"   "model"   "importance"   all"

#### Value

```
Plot of importance (if out = "plot")
```

```
data <- use_data_iris()
data$is_versicolor <- ifelse(data$Species == "versicolor", 1, 0)
data$Species <- NULL
explain_xgboost(data, target = is_versicolor, log = FALSE)</pre>
```

38 explore

explore

Explore a dataset or variable

# Description

Explore a dataset or variable

# Usage

```
explore(
  data,
  var,
  var2,
  n,
  target,
  targetpct,
  split,
  min_val = NA,
  max_val = NA,
  auto_scale = TRUE,
  na = NA,
  ...
)
```

# Arguments

data	A dataset
var	A variable
var2	A variable for checking correlation
n	A Variable for number of observations (count data)
target	Target variable (0/1 or FALSE/TRUE)
targetpct	Plot variable as target% (FALSE/TRUE)
split	Alternative to targetpct (split = !targetpct)
min_val	All values < min_val are converted to min_val
max_val	All values > max_val are converted to max_val
auto_scale	Use 0.2 and 0.98 quantile for $\min\_val$ and $\max\_val$ (if $\min\_val$ and $\max\_val$ are not defined)
na	Value to replace NA
	Further arguments (like flip = TRUE/FALSE)

# Value

Plot object

explore\_all 39

## **Examples**

```
## Launch Shiny app (in interactive R sessions)
if (interactive()) {
   explore(iris)
## Explore grafically
# Load library
library(magrittr)
# Explore a variable
iris %>% explore(Species)
iris %>% explore(Sepal.Length)
iris %>% explore(Sepal.Length, min_val = 4, max_val = 7)
# Explore a variable with a target
iris$is_virginica <- ifelse(iris$Species == "virginica", 1, 0)</pre>
iris %>% explore(Species, target = is_virginica)
iris %>% explore(Sepal.Length, target = is_virginica)
# Explore correlation between two variables
iris %>% explore(Species, Petal.Length)
iris %>% explore(Sepal.Length, Petal.Length)
# Explore correlation between two variables and split by target
iris %>% explore(Sepal.Length, Petal.Length, target = is_virginica)
```

explore\_all

Explore all variables

## **Description**

Explore all variables of a dataset (create plots)

```
explore_all(
  data,
  n,
  target,
  ncol = 2,
  targetpct,
  color = c("#ADD8E6", "#7BB8DA"),
  split = TRUE
)
```

40 explore\_bar

#### **Arguments**

data A dataset

n Weights variable (only for count data)

target Target variable (0/1 or FALSE/TRUE)

ncol Layout of plots (number of columns)

targetpct Plot variable as target% (FALSE/TRUE)

color Forece a default color (if possible)

split Split by target (TRUEIFALSE)

## Value

Plot

#### **Examples**

```
explore_all(iris)
iris$is_virginica <- ifelse(iris$Species == "virginica", 1, 0)
explore_all(iris, target = is_virginica)</pre>
```

explore\_bar

Explore categorical variable using bar charts

## **Description**

Create a barplot to explore a categorical variable. If a target is selected, the barplot is created for all levels of the target.

```
explore_bar(
  data,
  var,
  target,
  flip = NA,
  title = "",
  numeric = NA,
  max_cat = 30,
  max_target_cat = 5,
  color = c("#ADD8E6", "#7BB8DA"),
  legend_position = "right",
  label,
  label_size = 2.7,
  ...
)
```

explore\_cor 41

## Arguments

data A dataset variable var target (can have more than 2 levels) target Should plot be flipped? (change of x and y) flip Title of the plot (if empty var name) title numeric Display variable as numeric (not category) Maximum number of categories to be plotted max\_cat max\_target\_cat Maximum number of categories to be plotted for target (except NA) Color for bar color legend\_position Position of the legend ("bottom"|"top"|"none") label Show labels? (if empty, automatic) label\_size Size of labels

#### Value

Plot object (bar chart)

explore\_cor

Explore the correlation between two variables

## **Description**

Explore the correlation between two variables

Further arguments

```
explore_cor(
  data,
  x,
  y,
  target,
  bins = 8,
  min_val = NA,
  max_val = NA,
  auto_scale = TRUE,
  title = NA,
  color = c("#ADD8E6", "#7BB8DA"),
  ...
)
```

42 explore\_count

## **Arguments**

data	A dataset
Х	Variable on x axis
У	Variable on y axis
target	Target variable (categorical)
bins	Number of bins
min_val	All values < min_val are converted to min_val
max_val	All values > max_val are converted to max_val
auto_scale	Use 0.2 and 0.98 quantile for min_val and max_val (if min_val and max_val are not defined) $$
title	Title of the plot
color	Color of the plot
• • •	Further arguments

# Value

Plot

# **Examples**

```
explore_cor(iris, x = Sepal.Length, y = Sepal.Width)
```

explore\_count

*Explore count data (categories + frequency)* 

# Description

Create a plot to explore count data (categories + freuency) Variable named 'n' is auto detected as Frequency

```
explore_count(
  data,
  cat,
  n,
  target,
  pct = FALSE,
  split = TRUE,
  title = NA,
  numeric = FALSE,
  max_cat = 30,
  max_target_cat = 5,
  color = c("#ADD8E6", "#7BB8DA"),
  flip = NA
)
```

explore\_density 43

## Arguments

A dataset (categories + frequency) data cat Numerical variable n Number of observations (frequency) target Target variable Show as percent? pct Split by target (FALSE/TRUE) split title Title of the plot Display variable as numeric (not category) numeric Maximum number of categories to be plotted  $max\_cat$ max\_target\_cat Maximum number of categories to be plotted for target (except NA) color Color for bar flip Flip plot? (for categorical variables)

#### Value

Plot object

## **Examples**

```
library(dplyr)
iris %>%
  count(Species) %>%
  explore_count(Species)
```

explore\_density

Explore density of variable

#### **Description**

Create a density plot to explore numerical variable

```
explore_density(
  data,
  var,
  target,
  title = "",
  min_val = NA,
  max_val = NA,
  color = c("#ADD8E6", "#7BB8DA"),
  auto_scale = TRUE,
  max_target_cat = 5,
  ...
)
```

44 explore\_shiny

#### **Arguments**

data A dataset Variable var target Target variable (0/1 or FALSE/TRUE) title Title of the plot (if empty var name) min\_val All values < min\_val are converted to min\_val All values > max\_val are converted to max\_val max\_val color Color of plot auto\_scale Use 0.02 and 0.98 percent quantile for min\_val and max\_val (if min\_val and max\_val are not defined) max\_target\_cat Maximum number of levels of target shown in the plot (except NA).

#### Value

Plot object (density plot)

## **Examples**

```
explore_density(iris, "Sepal.Length")
iris$is_virginica <- ifelse(iris$Species == "virginica", 1, 0)
explore_density(iris, Sepal.Length, target = is_virginica)</pre>
```

Further arguments

explore\_shiny

Explore dataset interactive

#### **Description**

Launches a shiny app to explore a dataset

#### Usage

```
explore_shiny(data, target, color = c("#ADD8E6", "#7BB8DA"))
```

## **Arguments**

data A dataset

target Target variable (0/1 or FALSE/TRUE)

color Color for plots (vector)

```
# Only run examples in interactive R sessions
if (interactive()) {
   explore_shiny(iris)
}
```

explore\_targetpct 45

# Description

Create a plot to explore relation between a variable and a binary target as target percent. The target variable is choosen automatically if possible (name starts with 'target')

# Usage

```
explore_targetpct(
  data,
  var,
  target = NULL,
  title = NA,
  min_val = NA,
  max_val = NA,
  auto_scale = TRUE,
  na = NA,
  flip = NA,
  ...
)
```

# Arguments

data	A dataset
var	Numerical variable
target	Target variable (0/1 or FALSE/TRUE)
title	Title of the plot
min_val	All values < min_val are converted to min_val
max_val	All values > max_val are converted to max_val
auto_scale	Use 0.2 and 0.98 quantile for min_val and max_val (if min_val and max_val are not defined)
na	Value to replace NA
flip	Flip plot? (for categorical variables)
	Further arguments

## Value

Plot object

```
iris$target01 <- ifelse(iris$Species == "versicolor",1,0)
explore_targetpct(iris)</pre>
```

46 format\_num\_auto

explore\_tbl

Explore table

# Description

Explore a table. Plots variable types, variables with no variance and variables with NA

## Usage

```
explore_tbl(data, n)
```

# Arguments

data

A dataset Weight variable for count data

## **Examples**

```
explore_tbl(iris)
```

format\_num\_auto

Format number as character string (auto)

## **Description**

Formats a number depending on the value as number with space, scientific or big number as k (1 000), M (1 000 000) or B (1 000 000 000)

# Usage

```
format_num_auto(number = 0, digits = 1)
```

#### **Arguments**

number A number (integer or real)

digits Number of digits

#### Value

Formatted number as text

```
format_num_kMB(5500, digits = 2)
```

format\_num\_kMB 47

format\_num\_kMB

Format number as character string (kMB)

## **Description**

Formats a big number as k (1 000), M (1 000 000) or B (1 000 000 000)

## Usage

```
format_num_kMB(number = 0, digits = 1)
```

## **Arguments**

number A number (integer or real)

digits Number of digits

## Value

Formatted number as text

## **Examples**

```
format_num_kMB(5500, digits = 2)
```

format\_num\_space

Format number as character string (space as big.mark)

# Description

Formats a big number using space as big.mark (1000 = 1000)

## Usage

```
format_num_space(number = 0, digits = 1)
```

# Arguments

number A number (integer or real)

digits Number of digits

## Value

Formatted number as text

```
format_num_space(5500, digits = 2)
```

48 format\_type

format\_target

Format target

## **Description**

Formats a target as a 0/1 variable. If target is numeric, 1 = above average.

## Usage

```
format_target(target)
```

# Arguments

target

Variable as vector

#### Value

Formated target

## **Examples**

```
iris$is_virginica <- ifelse(iris$Species == "virginica", "yes", "no")
iris$target <- format_target(iris$is_virginica)
table(iris$target)</pre>
```

format\_type

Format type description

## **Description**

Format type description of variable to 3 letters (intldblllgllchrldat)

## Usage

```
format_type(type)
```

# Arguments

type

Type description ("integer", "double", "logical", character", "date")

#### Value

Formatted type description (intldblllgllchrldat)

```
format_type(typeof(iris$Species))
```

get\_color 49

get\_color

Get predefined colors

#### **Description**

Get predefined colors

## Usage

```
get_color(name, fill = FALSE, fill_color = "#DDDDDD", fill_n = 10)
```

#### **Arguments**

name Name of color/color-vector

fill Fill color vector?

fill\_color Color to use to fill color vector

fill n Number of color codes to return

#### Value

Vector of color-codes

#### **Examples**

```
get_color("mario")
get_color("mario")
show_color(get_color("mario"))
show_color(get_color("mario", fill = TRUE, fill_n = 10))

col <- get_color("mario")
explore(iris, Sepal.Length, target = Species,
    color = col)
explore(iris, Sepal.Length, target = Species,
    color = c(col["peach"], col["bowser"], col["donkeykong"]))</pre>
```

get\_type

Return type of variable

## **Description**

Return value of typeof, except if variable contains hide, then return "other"

```
get_type(var)
```

get\_var\_buckets

## **Arguments**

var

A vector (dataframe column)

#### Value

Value of typeof or "other"

# **Examples**

```
get_type(iris$Species)
```

get\_var\_buckets

Put variables into "buckets" to create a set of plots instead one large plot

# Description

Put variables into "buckets" to create a set of plots instead one large plot

## Usage

```
get_var_buckets(data, bucket_size = 100, var_name_target = NA, var_name_n = NA)
```

## **Arguments**

data A dataset

bucket\_size Maximum number of variables in one bucket

var\_name\_target

Name of the target variable (if defined)

var\_name\_n Name of the weight (n) variable (if defined)

## Value

Buckets as a list

```
get_var_buckets(iris)
get_var_buckets(iris, bucket_size = 2)
get_var_buckets(iris, bucket_size = 2, var_name_target = "Species")
```

guess\_cat\_num 51

guess\_cat\_num

Return if variable is categorical or numerical

## **Description**

Guess if variable is categorical or numerical based on name, type and values of variable

## Usage

```
guess_cat_num(var, descr)
```

## Arguments

var A vector (dataframe column)

descr A description of the variable (optional)

## Value

```
"cat" (categorical), "num" (numerical) or "oth" (other)
```

# **Examples**

```
guess_cat_num(iris$Species)
```

interact

Make a explore-plot interactive

## **Description**

Make a explore-plot interactive

## Usage

```
interact(obj, lower_title = TRUE, hide_geom_text = TRUE)
```

# Arguments

obj A object (e.g. ggplot2-object)

lower\_title Lowering the title in ggplot2-object(FALSE/TRUE) hide\_geom\_text Hiding geom\_text in ggplot2-object (FALSE/TRUE)

## Value

Plot object

52 mix\_color

## **Examples**

```
library(dplyr)
if (interactive()) {
   iris %>% explore(Sepal.Length, target = Species) %>% interact()
}
```

log\_info\_if

Log conditional

## **Description**

Log conditional

## Usage

```
log_info_if(log = TRUE, text = "log")
```

# Arguments

log (TRUEIFALSE) text text string to be logged

## Value

prints log on screen (if log == TRUE).

mix\_color

Mix colors

# **Description**

Mix colors

# Usage

```
mix\_color(color1, color2 = NA, n = 5)
```

## **Arguments**

color1 Color 1 color2 Color 2

n Number of different colors that should be generated

## Value

Vector of color-codes

plot\_legend\_targetpct 53

## **Examples**

```
mix_color("blue", n = 10)
mix_color("gold", "red", n = 4)
```

plot\_legend\_targetpct Plots a legend that can be used for explore\_all with a binary target

# Description

Plots a legend that can be used for explore\_all with a binary target

## Usage

```
plot_legend_targetpct(border = TRUE)
```

# Arguments

border

Draw a border?

## Value

Base plot

## **Examples**

```
plot_legend_targetpct(border = TRUE)
```

plot\_text

Plot a text

## **Description**

Plots a text (base plot) and let you choose text-size and color

## Usage

```
plot_text(text = "hello world", size = 1.2, color = "black", ggplot = FALSE)
```

# Arguments

text	Text as string
size	Text-size
color	Text-color
<b>.</b>	

ggplot return a ggplot-object? (or base plot)

54 predict\_target

## Value

Plot

# Examples

```
plot_text("hello", size = 2, color = "red")
```

plot\_var\_info

Plot a variable info

# Description

Creates a ggplot with the variable-name as title and a text

# Usage

```
plot_var_info(data, var, info = "")
```

## **Arguments**

data A dataset
var Variable
info Text to plot

## Value

Plot (ggplot)

predict\_target

Predict target using a trained model.

# Description

Predict target using a trained model.

## Usage

```
predict_target(data, model, name = "prediction")
```

# Arguments

data A dataset (data.frame or tbl)

model A model created with explain\_\*() function

name Prefix of variable-name for prediction

replace\_na\_with 55

## Value

data containing predicted probabilities for target values

# **Examples**

```
data_train <- create_data_buy(seed = 1)
data_test <- create_data_buy(seed = 2)
model <- explain_tree(data_train, target = buy, out = "model")
data <- predict_target(data = data_test, model = model)
describe(data)</pre>
```

replace\_na\_with

Replace NA

# Description

Replace NA values of a variable in a dataframe

## Usage

```
replace_na_with(data, var_name, with)
```

# Arguments

data A dataframe

var\_name Name of variable where NAs are replaced

with Value instead of NA

#### Value

Updated dataframe

```
data <- data.frame(nr = c(1,2,3,NA,NA))
replace_na_with(data, "nr", 0)</pre>
```

56 rescale01

report

Generate a report of all variables

# Description

Generate a report of all variables If target is defined, the relation to the target is reported

# Usage

```
report(data, n, target, targetpct, split, color, output_file, output_dir)
```

## **Arguments**

data	A dataset
n	Weights variable for count data
target	Target variable (0/1 or FALSE/TRUE)
targetpct	Plot variable as target% (FALSE/TRUE)
split	Alternative to targetpct (split = !targetpct)
color	User defined colors for plots (vector)
output_file	Filename of the html report
output_dir	Directory where to save the html report

# **Examples**

```
if (rmarkdown::pandoc_available("1.12.3")) {
  report(iris, output_dir = tempdir())
}
```

rescale01

Rescales a numeric variable into values between 0 and 1

## **Description**

Rescales a numeric variable into values between 0 and 1

# Usage

```
rescale01(x)
```

## **Arguments**

x numeric vector (to be rescaled)

show\_color 57

## Value

vector with values between 0 and 1

## **Examples**

```
rescale01(0:10)
```

show\_color

Show color vector as ggplot

# Description

Show color vector as ggplot

# Usage

```
show_color(color)
```

## **Arguments**

color

Vector of colors

## Value

ggplot

# **Examples**

```
show_color("gold")
show_color(c("blue", "red", "green"))
```

simplify\_text

Simplifies a text string

# Description

A text string is converted into a simplified version by trimming, converting to upper case, replacing german Umlaute, dropping special characters like comma and semicolon and replacing multiple spaces with one space.

## Usage

```
simplify_text(text)
```

# Arguments

text

text string

58 target\_explore\_cat

## Value

```
text string
```

# **Examples**

```
simplify_text(" Hello World !, ")
```

target\_explore\_cat

Explore categorical variable + target

# Description

Create a plot to explore relation between categorical variable and a binary target

# Usage

```
target_explore_cat(
  data,
  var,
  target = "target_ind",
  min_val = NA,
  max_val = NA,
  flip = TRUE,
  num2char = TRUE,
  title = NA,
  auto_scale = TRUE,
  na = NA,
  max_cat = 25,
  color = c("#ECEFF1", "#CFD8DC", "#B0BEC5", "#90A4AE"),
  legend_position = "bottom"
)
```

## Arguments

data	A dataset
var	Categorical variable
target	Target variable (0/1 or FALSE/TRUE)
min_val	All values < min_val are converted to min_val
max_val	All values > max_val are converted to max_val
flip	Should plot be flipped? (change of x and y)
num2char	If TRUE, numeric values in variable are converted into character
title	Title of plot
auto_scale	Not used, just for compatibility
na	Value to replace NA

target\_explore\_num 59

```
max_cat Maximum numbers of categories to be plotted color Color vector (4 colors)
legend_position
Position of legend ("right"|"bottom"|"non")
```

#### Value

Plot object

# Description

Create a plot to explore relation between numerical variable and a binary target

## Usage

```
target_explore_num(
  data,
  var,
  target = "target_ind",
  min_val = NA,
  max_val = NA,
  bins = 10,
  flip = TRUE,
  title = NA,
  auto_scale = TRUE,
  na = NA,
  color = c("#ECEFF1", "#CFD8DC", "#B0BEC5", "#90A4AE"),
  legend_position = "bottom"
)
```

#### **Arguments**

data	A dataset
var	Numerical variable
target	Target variable (0/1 or FALSE/TRUE)
min_val	All values < min_val are converted to min_val
max_val	All values > max_val are converted to max_val
bins	Nuber of bins
flip	Should plot be flipped? (change of x and y)
title	Title of plot
auto_scale	Use 0.02 and 0.98 quantile for min_val and max_val (if min_val and max_val are not defined)

total\_fig\_height

```
na Value to replace NA

color Color vector (4 colors)

legend_position

Position of legend ("right"|"bottom"|"non")
```

#### Value

Plot object

total\_fig\_height

Get fig.height for RMarkdown-junk using explore\_all()

# Description

Get fig.height for RMarkdown-junk using explore\_all()

## Usage

```
total_fig_height(
  data,
  var_name_n,
  var_name_target,
  nvar = NA,
  ncol = 2,
  size = 3
)
```

# Arguments

data A dataset

var\_name\_n Weights variable for count data? (TRUE / MISSING)

var\_name\_target

Target variable (TRUE / MISSING)

nvar Number of variables to plot ncol Number of columns (default = 2) size fig.height of 1 plot (default = 3)

#### Value

Number of rows

```
total_fig_height(iris)
total_fig_height(iris, var_name_target = "Species")
total_fig_height(nvar = 5)
```

use\_data\_beer 61

use\_data\_beer

Use the beer data set

# Description

This data set is an incomplete collection of popular beers in Austria, Germany and Switzerland. Data are collected from various websites in 2023. Some of the collected data may be incorrect.

# Usage

```
use_data_beer()
```

## Value

Dataset as tibble

## **Examples**

```
use_data_beer()
```

use\_data\_diamonds

Use the diamonds data set

# Description

This data set comes with the ggplot2 package. It contains the prices and other attributes of almost 54,000 diamonds.

## Usage

```
use_data_diamonds()
```

## Value

Dataset

#### See Also

```
ggplot2::diamonds
```

```
use_data_diamonds()
```

62 use\_data\_mpg

use\_data\_iris

Use the iris flower data set

## **Description**

This data set comes with base R. The data set gives the measurements in centimeters of the variables sepal length and width and petal length and width, respectively, for 50 flowers from each of 3 species of iris. The species are Iris setosa, versicolor, and virginica.

## Usage

```
use_data_iris()
```

## Value

Dataset as tibble

#### **Examples**

```
use_data_iris()
```

use\_data\_mpg

Use the mpg data set

## **Description**

This data set comes with the ggplot2 package. It contains a subset of the fuel economy data that the EPA makes available on https://fueleconomy.gov/. It contains only models which had a new release every year between 1999 and 2008 - this was used as a proxy for the popularity of the car.

## Usage

```
use_data_mpg()
```

#### Value

Dataset

#### See Also

```
ggplot2::mpg
```

```
use_data_mpg()
```

use\_data\_mtcars 63

use\_data\_mtcars

Use the mtcars data set

## **Description**

This data set comes with base R. The data was extracted from the 1974 Motor Trend US magazine, and comprises fuel consumption and 10 aspects of automobile design and performance for 32 automobiles (1973–74 models).

# Usage

```
use_data_mtcars()
```

#### Value

Dataset

## **Examples**

```
use_data_mtcars()
```

use\_data\_penguins

Use the penguins data set

# Description

This data set comes with the palmerpenguins package. It contains measurements for penguin species, island in Palmer Archipelago, size (flipper length, body mass, bill dimensions), and sex.

# Usage

```
use_data_penguins()
```

#### Value

Dataset

#### See Also

```
palmerpenguins::penguins
```

```
use_data_penguins()
```

64 use\_data\_titanic

use\_data\_starwars

Use the starwars data set

# Description

This data set comes with the dplyr package. It contains data of 87 star war characters

# Usage

```
use_data_starwars()
```

## Value

Dataset

#### See Also

```
dplyr::starwars
```

## **Examples**

```
use_data_starwars()
```

use\_data\_titanic

Use the titanic data set

# Description

This data set comes with base R. Survival of passengers on the Titanic.

#### Usage

```
use_data_titanic(count = FALSE)
```

## **Arguments**

count

use count data

## Value

Dataset

```
use_data_titanic(count = TRUE)
use_data_titanic(count = FALSE)
```

weight\_target 65

ht_target Weight target variable

# Description

Create weights for the target variable in your dataset so that are equal weights for target = 0 and target = 1. Target must be 0/1, FALSE/TRUE ore no/yes

# Usage

```
weight_target(data, target)
```

# Arguments

data A dataset

target Variable (0/1, TRUE/FALSE, yes/no)

## Value

Weights for each observation (as a vector)

```
iris$is_versicolor <- ifelse(iris$Species == "versicolor", 1, 0)
weights <- weight_target(iris, target = is_versicolor)
versicolor <- iris$is_versicolor
table(versicolor, weights)</pre>
```

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