# MapReduce

A Framework for Big Data Processing

# The Big Data Challenge

We can store Big Data in distributed file systems...

- Handle **volume** (large amounts of data)
- Handle velocity (fast data ingestion)

#### But how do we analyze it?

- Deal with variety (unstructured data)
- Extract meaningful insights

### The Brute Force Approach: Full Scan

**Example:** Searching for a log entry in AWS S3

- Problem: Find a particular request's log entry
- Solution: Full scan of all logs
- Result: Ran overnight! 😴

Can we do better?

# **Speeding Up: Parallel Processing**

Idea: Use multiple processes scanning different data shards

- Each process scans a file block on a data node
- Minutes instead of hours/days!

#### Use cases:

- Searching for particular data
- Filtering data

**But:** Need infrastructure to:

- Set up multiple processes
- Coordinate data sharding

# What About More Complex Operations?

#### **Examples of aggregate operations:**

- Total number of requests per day for each customer
- Total units sold for each product on invoices

### Traditional approach:

- Write a custom distributed program for each problem
- Complicated, time-consuming, and error-prone

#### There must be a better way!

### The Analogy: Filesystems vs DBMS

#### Filesystem:

- Extract information → write custom program for each use case
- Tedious and repetitive

#### **DBMS**:

- Provides general infrastructure
- Supports different use cases with minimal effort
- SQL queries instead of custom programs

### We need something similar for Big Data!

# **Introducing MapReduce**

**MapReduce** provides a general-purpose infrastructure and programming framework to process large data sets with minimal effort

#### **Key Benefits:**

- Write simple Map and Reduce functions
- Infrastructure handles distribution, coordination, fault tolerance
- Focus on what to compute, not how to distribute

### **Case Study: Word Count**

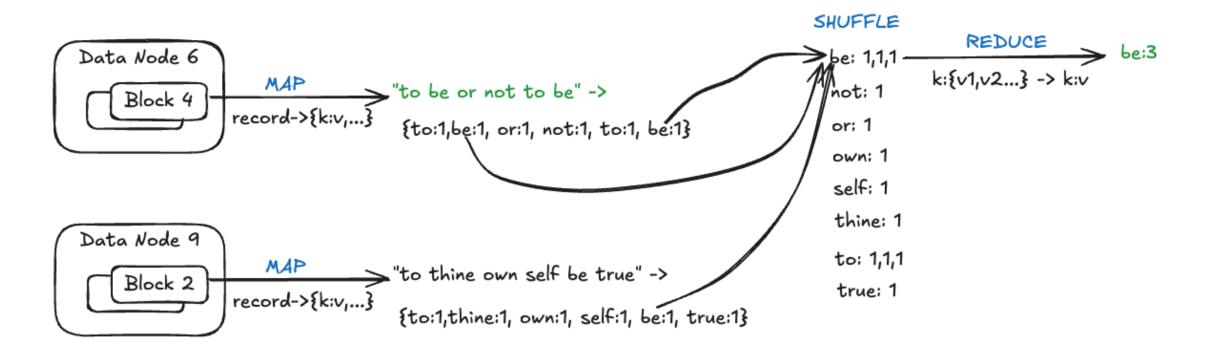
Real-world project: Distributed word-frequency counter for Shakespeare's plays

- Students build coordinator-volunteers system
- Count word frequencies across all plays
- Requires significant implementation effort

**Question:** Can MapReduce simplify this?

**Answer:** Yes! Dramatically!

### Word Count with MapReduce



Your job: Code the Map function and Reduce function

MapReduce infrastructure handles: Everything else!

### MapReduce Word Count: The Code

```
public class Main {
    public static void main(String[] args) {
        Mapper<String, Integer> mapper = (String line, Consumer<Entry<String, Integer>> consumer) -> {
            for (String word : line.split(" ")) {
                word = word.toLowerCase();
                consumer.accept(Map.entry(word, 1));
        };
        Reducer<String, Integer> reducer = (String key, Collection<Integer> values, Consumer<String> consumer) -> {
            int sum = 0;
            for (int v : values) {
                sum += v;
            consumer.accept(key + ": " + sum);
        };
        Spec<String, Integer> spec = new Spec<>("java/src/examples/data",
                mapper, reducer, "java/src/examples/wordcount");
        Runner<String, Integer> runner = new Runner<>(spec);
        runner.run();
```

### **Breaking Down the Map Function**

```
Mapper<String, Integer> mapper = (line, consumer) -> {
   for (String word : line.split(" ")) {
      word = word.toLowerCase();
      consumer.accept(Map.entry(word, 1));
   }
};
```

#### What it does:

- 1. Takes a line of text as input
- 2. Splits into individual words
- 3. Converts to lowercase (normalization)
- 4. Emits each word with count of 1: (word, 1)

### **Breaking Down the Reduce Function**

```
Reducer<String, Integer> reducer = (key, values, consumer) -> {
   int sum = 0;
   for (int v : values) {
      sum += v;
   }
   consumer.accept(key + ": " + sum);
};
```

#### What it does:

- 1. Receives a word (key) and all its counts (values)
- 2. Sums up all the counts
- 3. Outputs: word: total\_count



### Active Learning: Trace the Execution (3 minutes)

#### Input text:

The quick brown fox The lazy dog

**Task:** Work through what the Map and Reduce functions produce

- 1. What key-value pairs does the Mapper emit?
- 2. How are they grouped before Reduce?
- 3. What does the Reducer output?

### **Solution: Trace the Execution**

#### Mapper output:

```
(the, 1), (quick, 1), (brown, 1), (fox, 1)
(the, 1), (lazy, 1), (dog, 1)
```

#### After grouping (by key):

```
the: [1, 1]
quick: [1]
brown: [1]
fox: [1]
lazy: [1]
dog: [1]
```

### Reducer output:

```
the: 2, quick: 1, brown: 1, fox: 1, lazy: 1, dog: 1
```

### MapReduce Playground

#### **Available for experimentation:**

- Java-based MapReduce framework
- Runs on a single machine
- No distributed infrastructure needed

### Purpose:

- Learn MapReduce concepts
- Experiment without setup complexity
- Focus on Map/Reduce logic

For production: Use Hadoop MapReduce

### **Use Cases: One-Off Jobs**

### Ad-hoc analysis tasks:

#### **Example: Grep across logs**

- Service handling millions of queries per second (qps)
- Search for specific patterns across all request logs
- Quick insights without building custom tools

### Other examples:

- Find all errors in the last 24 hours
- Extract user behavior patterns
- Identify anomalies in system metrics

### **Use Cases: Production Systems**

### **Google Maps Generation**

- Input: Geo features (roads, buildings, restaurants)
- Output: Vector drawing instructions for map tiles
  - Zoom 0: one tile for the entire world
  - Zoom 1: divide into 4 tiles
  - Each zoom level multiplies tiles by 4

### SaaS Billing System

- Input: Request logs from all customers
- Output: Per-customer bills based on API usage
- Process millions of requests to generate accurate invoices

### **Key Takeaways**

- 1. Problem: Analyzing Big Data requires custom distributed programs
- 2. Solution: MapReduce provides reusable infrastructure
- 3. Your job: Write Map and Reduce functions
- 4. Framework handles: Distribution, coordination, fault tolerance
- 5. **Result:** Focus on logic, not infrastructure