## "for ... end" structure

### Question

Loop through the matrix and assign each element a new value. Assign 2 on the main diagonal, -1 on the adjescent diagonals and 0 everywhere else.

Given: nrows=4; nclos=6; A=ones(nrows,nclos);

```
nrows=4;
nclos=6;
A=ones(nrows,nclos)
```

```
A = 4 \times 6
                       1
                           1
   1
        1
             1
                  1
             1
        1
                      1
   1
                  1
                           1
        1
             1
                     1
   1
                  1
                           1
   1
        1
             1
                  1
                     1
                           1
```

```
for c = 1:nclos
    for r = 1:nrows
        if r == c
            A(r, c) = 2;
        elseif abs(r-c) == 1
            A(r, c) = -1;
        else
            A(r, c) = 0;
        end
    end
end
Α
```

```
A = 4 \times 6
      -1 0 0 0
2 -1 0 0
   2
  -1
       -1 2 -1 0
   0
                        0
       0
           -1
               2 -1
```

# example using "any"

```
limit = 0.75;
A = rand(10,1)
A = 10 \times 1
```

```
0.1576
   0.9706
   0.9572
   0.4854
   0.8003
   0.1419
   0.4218
   0.9157
   0.7922
   0.9595
if any(A > limit)
```

```
disp( 'There is at least one value above the limit. ')
else
  disp( 'All values are below the limit. ')
end
```

There is at least one value above the limit.

## example using "isequal"

#### **Test Arrays for Equality**

Compare arrays using i sequal rather than the == operator to test for equality, because == results in an error when the arrays are different sizes.

Create two arrays.

```
A = ones (3,4)
A = 3 \times 4
     1
           1
                 1
     1
           1
                 1
     1
B = rand(3,4)
B = 3 \times 4
   0.6557
              0.9340
                       0.7431
                                   0.1712
   0.0357
              0.6787
                         0.3922
                                   0.7060
   0.8491
              0.7577
                         0.6555
                                   0.0318
```

If size(A) and size(B) are the same, concatenate the arrays; otherwise, display a warning and return an empty array.

```
if isequal(size(A),size(B))
   C = [A;B] % append
else
   disp( 'A and B are not the same size. ')
   C = [];
end
```

```
C = 6 \times 4
    1.0000
              1.0000
                         1.0000
                                    1.0000
              1.0000
                         1.0000
                                    1.0000
    1.0000
    1.0000
              1.0000
                         1.0000
                                    1.0000
    0.6557
              0.9340
                         0.7431
                                    0.1712
    0.0357
              0.6787
                         0.3922
                                    0.7060
    0.8491
              0.7577
                         0.6555
                                    0.0318
```

# Evaluate multiple condition in an expression

Q: Determine if a value falls within a specified range.

```
x = 10;
minVal = 2;
```

```
maxVal = 6;
if (x >= minVal) && (x <= maxVal)

    disp('Value within specified range. ')
elseif (x > maxVal)
    disp( 'Value exceeds maximum value. ')
else
    disp( 'Value is below minimum value. ')
end
```

Value exceeds maximum value.

#### **Compare Vectors Containing NaN Values**

Create three vectors containing NaN values.

Compare the vectors for equality.

```
tf = isequaln(A1, A2, A3)

tf = logical
1
```

The result is logical 1 (true) because isequaln treats the NaN values as equal to each other.

## The "for" loop

The general form of the for loop is:

for loopvar = range

action

end

where loopvar is the loop variable, "range" is the range of values through which the loop variable is to iterate, and the action of the loop consists of all state- ments up to the end. Just like with if statements, the action is indented to make it easier to see. The range can be specified using any vector, but normally the easiest way to specify the range of values is to use the colon operator.

## The "for" loop: Question

How could you print this column of integers [using the programming method]:

```
for i = 0:50:200
    fprintf("%3d\n",i)
end

0
50
100
150
200
```

# The "for" loop that don't use iterator

```
for i = 1:3
    fprintf("I will not chew gum\n")
end

I will not chew gum
I will not chew gum
I will not chew gum
```

forecho.m

```
% This script loops to repeat the action of prompting the user for a number and echo-print
for iv = 1:3
    inputnum = input ( ' Enter a number: ');
    fprintf ('You entered : %.1f\n' , inputnum)
end
You entered : 33.0
```

You entered: 33.0 You entered: 1.1 You entered: 50.0

## Find sum and product

sumnnums.m

```
% sumnnums calculates the sum of the n numbers entered by the user
n = randi ( [3 10]);
runsum = 0;
for i = 1:n
```

```
inputnum = input ( 'Enter a number: ');
runsum = runsum + inputnum;
end
fprintf('The sum is %.2f \n' , runsum)
```

The sum is 890.30

## **Preallocating vector**

forgenvec.m

```
% forgenvec creates a vector of length n It prompts the user and puts n numbers into a vector
n = randi ( [4 8]);
numvec = zeros (1, n);
for iv = 1:n
    inputnum = input ( ' Enter a number: ' );
    numvec (iv) = inputnum;
end
fprintf ('The vector is: \n')
```

The vector is:

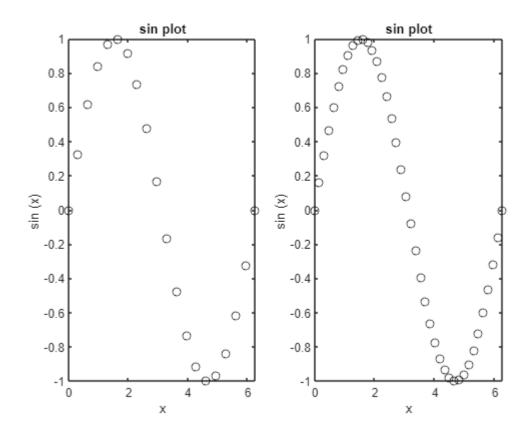
```
disp (numvec)
```

44.0000 2.3000 1.1000 3.2000

### "for" loop-subplot

subplotex.m

```
% Demonstrates subplot using a for loop
for i = 1:2
    x = linspace (0, 2*pi , 20*i);
    y = sin (x);
    subplot (1, 2, i)
    plot (x, y, 'ko')
    xlabel ( 'x' )
    ylabel ( 'sin (x) ')
    title ('sin plot')
end
```



# **Nested "for" loop**

- For every row of output:
- Print the required number of stars
- Move the cursor down to the next line (print \n')

#### printstars.m

```
% Prints a box of stars
% How many will be specified by two variables
% for the number of rows and columns
rows = 3;
columns = 5;
% loop over the rows
for i=1:rows
% for every row loop to print *'s and then one \n
    for j=1:columns
        fprintf ('*')
    end
    fprintf ('\n')
end
```

\*\*\*\*

\*\*\*\*

\*\*\*\*

#### printtristars.m

```
% Prints a triangle of stars
% How many will be specified by a variable
% for the number of rows
rows = 3;
for i=1:rows
%inner loop just iterates to the value of i
    for j=1:i
        fprintf ( '*' )
    end
    fprintf ( ' \n')
end
```

\*\*

\*\*\*

#### printloopvars . m

```
% Displays the loop variables
for i = 1:3
    for j = 1:2
        fprintf ('i=%d,j=%d\n', i, j)
    end
    fprintf (' \n' )
end
```

i=1,j=1
i=1,j=2
i=2,j=1
i=2,j=2
i=3,j=1
i=3,j=2

#### multtable. m

```
% function outmat = multtable (rows, columns)
% % multtable returns a matrix which is a
% % multiplication table
% % Format : multtable (nRows, nColumns)
% % Preallocate the matrix
% outmat = zeros (rows , columns);
```

```
% for i = 1 : rows
%         for j = 1: columns
%             outmat (i , j) = i*j;
%         end
% end
% end
```

### **Output**

```
multtable(3,5)

ans =

1  2  3  4  5

2  4  6  8  10

3  6  9  12  15

createmulttab. m

% Prompt the user for rows and columns and create a multiplication table to store in a file "my num_rows = input ( 'Enter the number of rows : ' );
num_cols = input ( 'Enter the number of columns: ' );
multmatrix = multtable (num_rows, num_cols);
save mymulttable.dat multmatrix -ascii

Output
```

Enter the number of rows: 6

Enter the number of columns: 4

load mymulttable.dat

mymulttable

mymulttable =

- 1 2 3 4
- 2 4 6 8
- 3 6 9 12
- 4 8 12 16
- 5 10 15 20