

A grade

Lowest handicap to play lowest handicap.

(unless stipulated)

Captains are to ensure that handicaps are correct and placed on score sheet otherwise frames will be lost

All new players will start from scratch.

B grade players moving to A grade in an emergency will play at #4 with a handicap of +10 for two games only

All handicaps will be capped at +25 and -40.

Handicap Equations

Win two frames come in five points ----- Lose two frames go out five points

Win one frame lose one frame the handicap stays the same.

Handicaps will be frozen from the 2nd last home & away game for the finals

Players are to be qualified by this time for the finals...(4 games)

Monday night players please note, the foul and miss rule will no longer be used in this competition

A genuine attempt must be made to get out of a snooker