

Revised Rules 2016 Snooker Season

All players will play 3 frames within a ninety minute time frame.

The clock is set when play commences. If the second frame is unfinished after 90 minutes then the frame goes to the player who is in the lead. If both players are on the black ball then the frame continues until finished. Should the scores be level after 90 minutes then a re-spotted black ball is played to decide the frame. The third frame is then decided by a black ball re-spot. Handicaps do not apply when frames are decided by black ball re-spots.

On completion of the second frame the clock is stopped. If there is more than 15 minutes to go then the clock is restarted and the third frame continues until completed or timed out. If timed out then the above rules apply. (The frame goes to the player in the lead, if both players are on the black ball the frame is played out, if the scores are level then a black ball re-spot is played to decide the frame.)

When there is 15 minutes or less to go the handicaps are adjusted for the third frame. The handicaps of both players are halved up to the next whole number. The clock is re-started when play is ready to commence. Again the above rules apply if the frame is subsequently timed out.

When there is 5 minutes or less to go the frame is decided by a black ball re-spot.

Should the timer go off after the cue ball has been struck then all points or penalties incurred from the stroke will count.

Conceding a frame.

A player can only concede a frame when snookers plus maximum points on the table are required to win. The Score Sheet is to indicate the scores at the time of conceding with C next to the conceding player's score. In the finals the value of the balls on the table are added to the opponents score.

Frames won determine the match result.

Teams receive one point for each frame won with a total of 12 frames played on the night. Players who win their 3 frames earn their team an additional bonus point.

The points scored in each frame are to be recorded on the Score Sheet but, except in the finals, do not count in compiling the final match result. In the finals if the match is drawn the points scored in each frame will be used to decide the winning team.

Handicaps.

Handicaps are adjusted 5 points down if a player wins all three frames. Conversely handicaps are adjusted 5 points up if a player loses all 3 frames. The Board will consider 2-1 win loss ratios and adjust handicaps where necessary during the season.

Refereeing.

The home team will referee the first and third frames. A coin is tossed to determine who chooses to break in the first frame. The player who breaks in the first frame will also break first in the third frame. An exception would be that a coin toss is used for all frames decided by a black ball re-spot.

10 point rule on the colours.

When down to the colours a frame is over when a player is ahead by 10 or more points plus the value of the colours left on the table.

Foul and Miss rule.

The Foul and Miss rule will only apply to the matches played on table 1. On table 2 if the referee considers a player has failed to make a genuine attempt to hit the object ball a foul is called and a 10 point penalty incurred.