THIS SCORING SYSTEM WAS ADOPTED BY POPULAR VOTE AT THE VBSA 2012 AGM

How to read the VBSA ladders

ID – The team identifier used in the database to designate teams

Club – The club the team represents

Team Name – The name chosen by the team

Grade- The Grade identifier used in the database to distinguish grades. ARS1 – A Reserve Snooker Season 1, APS – A Premier Snooker, APB – A Premier Billiards, BWS – B Willis Snooker, CRS2 – C Reserve Snooker Season 2 ….. etc.

Pts – POINTS   the total points a team has earned. Similar to the AFL teams receive 4 points for a win, 2 for a draw, and 0 for a loss (Byes are counted as draws)

% - Percentage, calculated by dividing games won by games lost and expressing as percentage

W –WON   Count of Matches won. If a team consists of 4 players a win constitutes winning 7 or more frames/points. If a team consists of 6 players a win constitutes winning 10 or more frames/points.

D – DRAWN   Count of Matches Drawn where both teams have the same points scored

F – FOR   Total of all frames/points won

A – AGAINST   Total of all frames/points lost

P – PLAYED   Count of matches played

B – BYES   Count byes (Byes are counted as draws)

Updated – is the date and time a teams score was last updated

HOW IS THE LADDER DECIDED

1. THE TEAM WITH THE MOST POINTS, if there is a tie
2. THE TEAM WITH THE HIGHEST PERCENTAGE, if there is a tie
3. THE TEAM WITH THE MOST WINS, if there is a tie
4. THE TEAM WITH THE MOST DRAWS, if there is a tie
5. THE RESULTS OF THE TEAMS HEAD TO HEAD MATCHES, if there is a tie
6. THE MOST 3 FRAME WINS