

Chapter - 8 (Force & Laws of Motion)

Question:

- * Define force.
1. Illustrate the effects of force.
2. Diff. b/w balanced & unbalanced force.
3. List the characteristics of force.
4. Explain friction.
- 5.

Force

- o Force is an agent that tries, successfully or unsuccessfully
- o To move a body which is at rest or
- o To stop a moving body.

Effects of force:

→ force can change:

- o The state of rest or of motion.
- o The direction of motion or
- o The shape

Characteristics of force:

1. Magnitude \Rightarrow It is the measure or quantity of force.

Unit:

SI system	N
CGS system	dyn

Magnitude of force is indicated by:

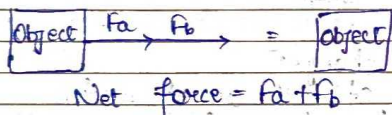
- o Numerical value depicting the quantity of force applied.

• Unit of Force:

2. → Line of action is a line along with the force acts.
3. Nature: • A force can be a push/pull by nature.
4. Point of Application: • The effect of force on a body depends on the point at which the force is applied.
- Force is a vector quantity. $[\vec{F}]$
(magnitude & direction)

⇒ Net force

- Case I: If two forces are acting in the same direction, the net force will be the sum of the forces.



- Case II: If two forces are acting in the opposite direction.

$$F_a \rightarrow \leftarrow F_b \Rightarrow \text{Net force} = F_a - F_b$$

Balanced force

- When forces are balanced:
- A stationary obj. remains at rest.
- A moving obj. continues to move at the same speed and in the same direction.

Unbalanced force

- When forces are unbalanced:
- Change its state.
- Change its speed or direction of motion in the direction of the net force.

Friction

- Friction is the force resisting the relative motion of two bodies that acts along the surfaces in contact.
- Friction is a hidden force that arises between two surfaces in contact.
- This force acts in a direction opposite to the directions of the force trying move on an object.
- Examples / Applications
 - objects lying on a slightly inclined plane
 - pens, pencils or chalk in use (writing).
 - automotive brakes.
 - force b/w vehicle tyres & road when in motion.

Relation b/w Force & Motion: (1st Law of Motion)

"An object in a state of motion possess an 'inertia' that causes it to remain in that state of motion unless an external force acts on it." ~ Galileo

"A body at rest will remain at rest, a body at motion will tend to remain in motion until and unless an external force is compelled by an external force." } INERTIA

→ What is Inertia?

⇒ It is the property of a body to resist the change in its state of rest or motion.

⇒ It is directly proportional to mass of a body.

† Newton's Laws of Motion (To be written before)

Isaac Newton further studied the theories & statements given by Galileo regarding the force & motion and later on, presented his three fundamental laws of motion.

1st Law of Motion (Done)

† II Law of Motion ⇒ The rate of change of momentum of an object is proportional to the applied force and takes place in the same direction of the applied force.

Mathematical formula: $F = ma$

where, 'F' is the force applied on a body.

• 'm' is the mass of the body.

• 'a' is the acceleration produced in the body.

Force \propto Rate of change of momentum
 \propto $\frac{\text{Change in Momentum}}{\text{Time}}$

Let a body of mass 'm' Kg moving with

initial velocity = \vec{u} m/s

final velocity = \vec{v} m/s

Initial momentum = $\vec{P}_1 = m\vec{u}$

Final momentum = $\vec{P}_2 = m\vec{v}$

Good Write

$\vec{F} \propto$ Change in Momentum

$$= \vec{F} \propto \frac{m(\vec{v} - \vec{u})}{t} = \vec{F} \propto m\vec{a}$$

$$[F = Kma] \quad [K = 1 \text{ (constant)}]$$

$$[F = m\vec{a}]$$

Coef proportionality

- What is Momentum?

• Momentum of an obj. is the product of its mass and 'velocity' $[P = mv]$

SI Unit:	Kg ms ⁻¹ or Ns	$f = \frac{m\Delta v}{t}$
cgs Unit:	g cms ⁻¹ or dyn.s	$p = \frac{\Delta p}{t} = \frac{f \cdot t}{t} = \frac{f \cdot t}{1 \text{ sec}}$

- Relation b/w Newton and Dyn

Let $F = 1\text{N}$

$m = 1\text{Kg}$

$a = 1\text{ms}^{-2}$

$F = ma$

$$1\text{N} = 1\text{Kg} \times 1\text{ms}^{-2}$$

$$\therefore 1\text{Kg} = (1000\text{g}) \Rightarrow 1\text{m} = 100\text{cm}$$

$$1\text{N} = 1000\text{g} \times 100\text{cms}^{-2}$$

$$1\text{N} = 10^5\text{g cms}^{-2}$$

$$[1\text{N} = 10^5\text{dyn}]$$

⇒ A large amount of force acting on an object for a short duration is called an impulse.

$$\text{Impulse } (J) = Ft = \text{change in momentum } (\Delta p)$$

$$J = Ft$$

Good Write

Impact of any object on the other depends on two factors:-

- Mass of the object causing the impact.
- Velocity of the object causing the impact.

† III Law of Motion

- When one obj exerts a force on another, the second obj. instantaneously exerts a force back on the first.
- These two forces are always equal in magnitude but opposite in direction.
- These forces act on diff. objects but never on the same object.
- The rate of change of momentum of an obj. is related to that of the other, since the force exerted by both the objects is equal.
- The sum of momentum of both, before and after the collisions remains constant.

Object	A	B
Mass	M_A	M_B

† Before Collision: Velocity U_A U_B
Momentum $m_A U_A$ $m_B U_B$
Total momentum = $m_A U_A + m_B U_B$

† After collision: Velocity V_A V_B
Momentum $m_A V_A$ $m_B V_B$
Total momentum = $m_A V_A + m_B V_B$

Good Write

By second law of motion:

$$* F_{AB} = \frac{m_B V_B - m_B U_B}{t}$$

$$F_{AB} = \frac{m_B (V_B - U_B)}{t}$$

$$F_{BA} = \frac{m_A V_A - m_A U_A}{t}$$

$$F_{BA} = \frac{m_A (V_A - U_A)}{t}$$

According to Newton's third Law of Motion:

$$F_{AB} = -F_{BA}$$

$$\frac{m_B (V_B - U_B)}{t} = - \frac{m_A (V_A - U_A)}{t}$$

$$m_B V_B - m_B U_B = -m_A V_A + m_A U_A$$

Total initial momentum = Total final momentum
OR

Total momentum before collision = Total momentum after collision

Good Write