Inverse Problems

Sommersemester 2023

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Total variation regularization for X-ray tomography

Some helpful resources on the Chambolle–Pock algorithm:

- A. Chambolle and T. Pock. A first-order primal-dual algorithm for convex problems with applications to imaging. *J. Math. Imaging Vision* **40**:120-145, 2011.
- L. Condat. A generic proximal algorithm for convex optimization application to total variation minimization. *IEEE Signal Proc. Letters* **21**(8):985–989, 2014.
- E. Y. Sidky, J. H. Jørgensen, and X. Pan. Convex optimization problem prototyping for image reconstruction in computed tomography with the Chambolle-Pock algorithm. *Phys. Med. Biol.* **57**:3065–3091, 2012.
- Operator Discretization Library. https://odl.readthedocs.io/math/solvers/nonsmooth/chambolle_pock.html, 2017.
- PORTAL. portal.readthedocs.io/en/latest/chambollepock.html, written by P. Paleo, 2015.

Additional resources on total variation regularization for X-ray tomography:

J. L. Mueller and S. Siltanen, Linear and Nonlinear Inverse Problems

with Practical Applications. 2012. S. Siltanen. Total variation regularization for X-ray tomography. FIPS Computational Blog, https://blog.fips.fi/tomography/x-ray/

total-variation-regularization-for-x-ray-tomography/,

2017.

Recall that the discrete measurement model for X-ray tomography can be expressed as

$$y = Ax$$
.

This time, we consider solving the inverse problem of recovering \boldsymbol{x} based on noisy measurements \boldsymbol{y} .

We are interested in anisotropic total variation regularization

$$\underset{x>0}{\arg\min} \left\{ \frac{1}{2} \|y - Ax\|^2 + \lambda \|Dx\|_1 \right\}, \quad \lambda > 0,$$

where $\|x\|_1 = \sum_i |x_i|$, $D = \begin{bmatrix} L_H \\ L_V \end{bmatrix}$ is the discretized (image) gradient operator,

$$||Dx||_1 = \sum_j |(Dx)_j| = \sum_j |(L_H x)_j| + \sum_j |(L_V x)_j|,$$

and L_H and L_V denote the horizontal and vertical (image) finite difference matrices, respectively.

Special feature: TV regularization preserves sharp edges.

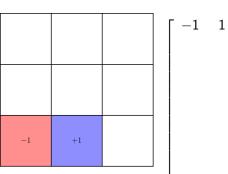
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	x_{69}
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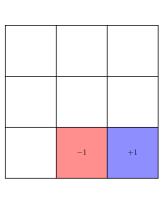
Recall that the vector x is related to the density matrix $(f_{i,j})$ of the computational domain via

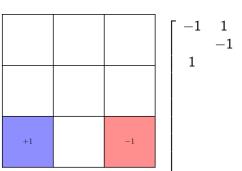
$$x_{in+j} = f_{i,j}, \quad i,j \in \{0,\ldots,n-1\}.$$

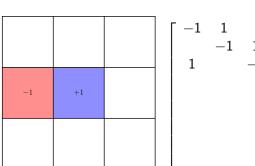
$$x = f.reshape((n*n,1)) \text{ and } f = x.reshape((n,n)) (Python)$$

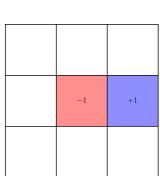
 $x = f(:) \text{ and } f = reshape(x,n,n) (MATLAB)$



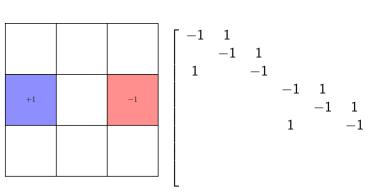


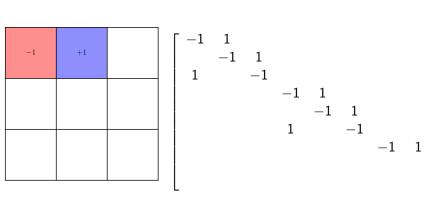


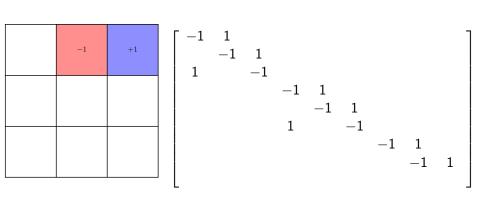


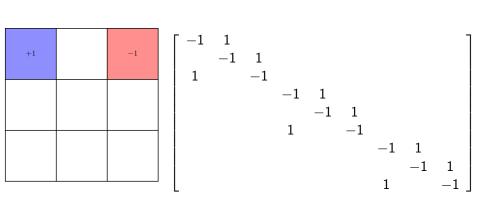


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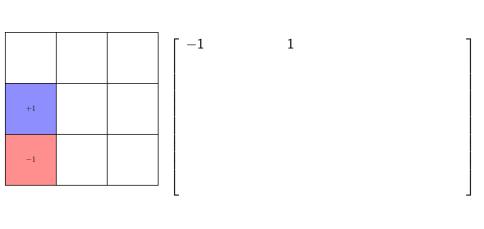


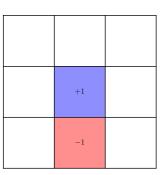
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\begin{bmatrix} -1 & 1 & & & & & & & & \\ & -1 & 1 & & & & & & & \\ 1 & & -1 & & & & & & & \\ & & & -1 & 1 & & & & \\ & & & & -1 & 1 & & & \\ & & & & & -1 & 1 & & \\ & & & & & & -1 & 1 & \\ & & & & & & 1 & & -1 \end{bmatrix}
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Python:

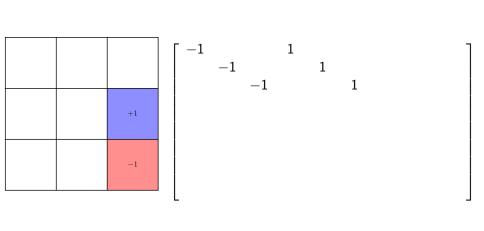
MATLAB:

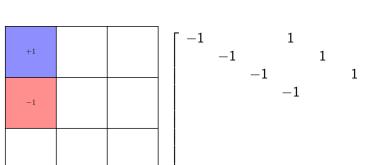
```
N = 3;
block = spdiags([1,-1,1].*ones(N,3),[1-N,0,1],N,N); % form the 3x3 block
LH = [];
for ii = 1:N
   LH = blkdiag(LH,block); % assemble the 9x9 block matrix
end
```

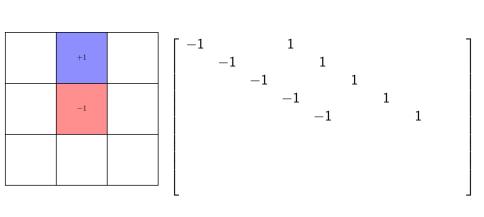


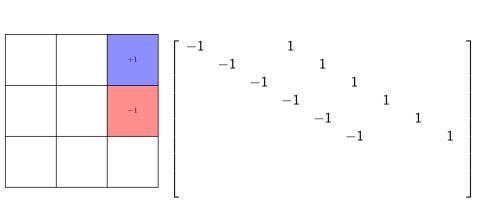


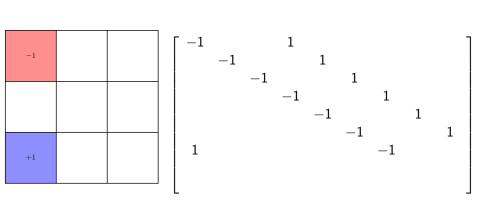
$$egin{bmatrix} -1 & & 1 \ & -1 & & 1 \ \end{bmatrix}$$

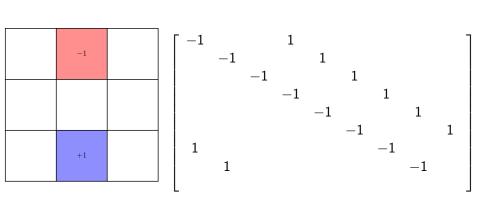


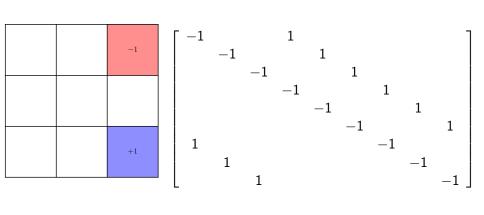












Python:

MATLAB:

```
N = 3;

LV = spdiags([1,-1,1].*ones(N^2,3),[-N^2+N,0,N],N^2,N^2);
```

semicontinuous functions and $K \in \mathbb{R}^{M \times N}$. Consider the abstract problem $\min_{x \in \mathbb{R}^N} \max_{\eta \in \mathbb{R}^M} \{ \langle Kx, \eta \rangle + G(x) - F^*(\eta) \}.$

Let $F^*: \mathbb{R}^M \to \mathbb{R} \cup \{+\infty\}$ and $G: \mathbb{R}^N \to \mathbb{R} \cup \{+\infty\}$ be convex lower

 $\eta_{k+1} = \operatorname{prox}_{\sigma F^*}(\eta_k + \sigma K \widetilde{x}_k),$ (update dual variable) $x_{k+1} = \operatorname{prox}_{\tau G}(x_k - \tau K^{\mathrm{T}} \eta_{k+1}),$ (update primal variable)

$$\widetilde{x}_{k+1} = x_{k+1} + \theta(x_{k+1} - x_k),$$
 (extrapolation) where $\tau > 0$ is the primal step size, $\sigma > 0$ is the dual step size, $\theta > 0$ is an extrapolation parameter, and the province of a function f is

where $\tau > 0$ is the primal step size, $\sigma > 0$ is the dual step size, $\theta > 0$ is an extrapolation parameter, and the *proximal operator* of a function f is defined as

defined as
$$\operatorname{prox}_f(\eta) := rg \min ig\{ f(x) + rac{1}{2} \|x - \eta\|^2 ig\}.$$

If $\sigma \tau \leq 1/L^2$, $L = ||K||_2$ (operator norm), and $\theta = 1$, then the algorithm can be shown to converge at linear rate $\mathcal{O}(k^{-1})$ [Chambolle and Pock 2011].

 $\min_{x \ge 0} \left\{ \frac{1}{2} \|y - Ax\|^2 + \lambda \|Dx\|_1 \right\}, \quad \lambda > 0,$

Let us recast the TV regularization problem

$$\lambda \|Dx\|_{1} = \max_{\|z\|_{\infty} < 1} \langle Dx, \lambda z \rangle = \max_{\|z\|_{\infty} < \lambda} \langle Dx, z \rangle = \max_{z} \{\langle Dx, z \rangle - \iota_{\lambda}(z)\},$$

Note that

in the above framework.

$$\frac{1}{2}||Ax - y||^2 = \max_{q} \{\langle Ax - y, q \rangle - \frac{1}{2}||q||^2\},\,$$

since
$$0 = \nabla_q(\langle Ax - y, q \rangle - \frac{1}{2}||q||^2) = Ax - y - q$$
 iff $q = Ax - y$.

(1)

• Since
$$||x||_1 = \sum_i |x_i| = \langle |x|, 1 \rangle = \langle x, \operatorname{sign}(x) \rangle$$
,

where
$$\iota_{\lambda}(z)=0$$
 if $\|z\|_{\infty}\leq\lambda$ and $\iota_{\lambda}(z)=+\infty$ otherwise.

Then (1) is equivalent to

$$\min_{x} \max_{q,z} \left\{ \langle Ax - y, q \rangle + \langle Dx, z \rangle - \frac{1}{2} \|q\|^2 - \iota_{\lambda}(z) + \iota_{+}(x) \right\},\,$$

where $\iota_+(x)=0$ if $x\geq 0$ and $\iota_+(x)=+\infty$ otherwise.

It is easy to see that

$$\min_{x} \max_{q,z} \left\{ \langle Ax - y, q \rangle + \langle Dx, z \rangle - \frac{1}{2} \|q\|^2 - \iota_{\lambda}(z) + \iota_{+}(x) \right\}$$

is tantamount to

$$\min_{x} \max_{q,z} \left\{ \left\langle Kx, \begin{bmatrix} q \\ z \end{bmatrix} \right\rangle + G(x) - F^*(q,z) \right\},\,$$

where

$$G(x) = \iota_{+}(x),$$
 $F^{*}(q, z) = \langle y, q \rangle + \frac{1}{2} ||q||^{2} + \iota_{\lambda}(z),$
 $K = \begin{bmatrix} A \\ D \end{bmatrix}.$

Note that if $A \in \mathbb{R}^{Q \times N}$ and $D \in \mathbb{R}^{L \times N}$, then $K \in \mathbb{R}^{(Q+L) \times N}$ and we identify the dual variable as the pair $\eta = (q, z) \in \mathbb{R}^M$, where $q \in \mathbb{R}^Q$, $z \in \mathbb{R}^L$, and M = Q + L.

The proximal mapping corresponding to G is simply the projection onto $\{x \geq 0 \mid x \in \mathbb{R}^N\}$:

$$\operatorname{prox}_{\tau G}(x) = (\max(x_i, 0))_i = \max(x, 0).$$

On the other hand.

$$\operatorname{prox}_{\sigma F^*}(q, z) = \left(\frac{q - \sigma y}{1 + \sigma}, \frac{\lambda z}{\max(\lambda, |z|)}\right).$$
 (N.B. $\eta = (q, z)$)

Noting that $K^{T} = [A^{T}, D^{T}]$, the Chambolle-Pock algorithm takes the form

$$\begin{cases} \eta_{k+1} = \operatorname{prox}_{\sigma F^*}(\eta_k + \sigma K \widetilde{x}_k) \\ x_{k+1} = \operatorname{prox}_{\tau G}(x_k - \tau K^{\mathrm{T}} \eta_{k+1}) \\ \widetilde{x}_{k+1} = x_{k+1} + \theta(x_{k+1} - x_k) \end{cases}$$

$$\begin{cases} x_{k+1} = \operatorname{prox}_{\tau G}(x_k - \tau K^{\mathrm{T}} \eta_k) \\ \tilde{x}_{k+1} = x_{k+1} + \theta(x_k - \tau K^{\mathrm{T}} \eta_k) \end{cases}$$

$$\widetilde{x}_{k+1} = x_{k+1} + \theta(x_{k+1} - x_k)$$

$$\alpha = q_k + \sigma A \widetilde{x}_k - \sigma y$$

$$\Leftrightarrow \begin{cases} q_{k+1} = \frac{q_k + \sigma A \widetilde{x}_k - \sigma y}{1 + \sigma} \\ z_{k+1} = \frac{\lambda(z_k + \sigma D \widetilde{x}_k)}{\max(\lambda, |z_k + \sigma D \widetilde{x}_k|)} \\ x_{k+1} = \max(x_k - \tau A^{\mathrm{T}} q_{k+1} - \tau D^{\mathrm{T}} z_{k+1}, 0) \\ \widetilde{x}_{k+1} = x_{k+1} + \theta(x_{k+1} - x_k). \end{cases}$$
 (elementwise max)

Pseudocode for the Chambolle-Pock algorithm

```
Given: projection matrix A, data y, regularization parameter \lambda.
 1. Form the difference matrices L_H and L_V. Set D = [L_H; L_V];
 2. L = svds([A;D],1);
 3. tau = 1/L, sigma = 1/L, theta = 1;
 4. x = zeros(size(A,2),1), q = zeros(size(A,1),1);
 5. z = zeros(size(D,1),1), xhat = x;
    Repeat
      6. q = (q+sigma*(A*xhat-y))/(1+sigma);
      7. z = lambda *
         (z+sigma*D*xhat)./max(lambda,abs(z+sigma*D*xhat));
      8. \text{ xold} = x;
      9. x = max(x-tau*A'*q-tau*D'*z,0);
     10. xhat = x+theta*(x-xold);
    until convergence.
```